LAB 1 Solution

To find out documentation of specific tools use man <tool> . Use '/<txt> to search for a particular keyword. For next occurance use 'N'.

Part 1: The OS view

A. Tools

- 1. **top:** Top shows all the linux running processes. "-U | -u" is a command line option of top that display only processes with a user id or user name matching that given. To find a particular process use command "top -U <Username>"
- **2. ps:** ps command shows the snapshot of the current process. "-e | -A " option can be used to select all processes. "-f" option for full-format listing (to find which user). To find all processes use the command "ps -ef".
- 3. iostat: iostat is a command useful for monitoring and reporting CPU and statistics related to devices. "%system" shows the percentage of CPU utilization that occurred while executing at the system level (kernel). Command -"iostat %system".
- **4. strace**: strace command trace all system calls and signals. "-c" and "-e" option is useful for determining which system calls and signals are made by command respectively. "strace -c Is" shows all the system calls. "strace -e 'signal' top" shows signals made by the top command.
- 5. **Isof**: Isof is a tool used to list open files. "-u" option selects the listing of all open files of the user. "Isof -u <username>"
- **6. Isblk:** list information about all available block devices such as hard disk, flash drives, CD-ROM etc. "-m" output info about device owner, group and mode. "Isblk -m" shows the permissions.
- **B.** The proc file system The proc file system is a mechanism provided by Linux, for communication between user space and the kernel using the file system interface. Files in the /proc directory report values of several kernel parameters and also can be used for configuration and (re)initialization. The proc filesystem is nicely documented in the man pages, man proc. Understand the system-wide procfiles such as meminfo, cpuinfo, etc and process related files such as status, stat, limits, maps etc. System related proc files are available in the directory /proc, and process related proc files are available at /proc/process-id>/

1.

- **a.** "cat /proc/cpuinfo": provides model name, address size -physical and virtual size. "Iscpu": provides architecture and byte order
- **b.** "cat /proc/cpuinfo" : provides #cores and #CPUs machine have. "Iscpu" : provides #sockets
- c. "Iscpu": provides information of L1, L2, L3 cache sizes
- d. "cat /proc/meminfo": MemTotal(main memory), MemFree(free main memory), SwapTotal(secondary memory), SwapFree(free secondary memory)

- e. "top": provides information on running (R), sleeping (S), stopped
 (T),zombie (Z) processes. "cat /proc/stat": provides number of running processes
- f. :"cat /proc/stat" : ctxt -number of context switches happened since system boot
- 2. VMRSS is the total main memory that the program is using; VMSize also includes memory that is allocated but may not be used and shared libraries, etc. Steps "./memory_i.c" and then find process id by using "ps -ef" and then use command "cat /proc/cessid>/status"
 Observation:
 - Memory 1.c VMsize 6560KiB, VMRSS 5440KiB
 - Memory 1.c VMsize 10464KiB, VMRSS 8780KiB
 - Memory 1.c VMsize 6552KiB, VMRSS 4844KiB
 - Memory 1.c VMsize 6556KiB, VMRSS 5376KiB
 - We see there to be a sizable difference in memory 2.c, compared to others. This is because the size of the array in memory 2.c is double the size of the array in the other programs. Also, from memory 3 to memory 4, we see an increase in VMRSS due to more array accesses since more data has to be loaded into the memory. (in contrast when pages are swapped out, this decreases).
- 4. "strace ./<executablefile>" or "strace -c ./<executablefile>" strace identifies all the system calls made by the program. The first part of both the programs is similar (with only memory address differences). In the second part, we see system calls for reading and writing, as well as getting the PID in hello, but not in empty. strace -c can also be used for a summary of the system calls.
- **5.** "./<executablefile>" obtain process ID using "ps -ef" command. Then "Isof -p processid" provides the information of list of files which are opened by the program. "-p" selects the listing of files for the process ID provided.
- 6. "Isblk -a" command list empty devices and RAM disk devices.
- **C. Object files -** objdump -s <FileName> displays all the information from the object file . As password is hardcoded it will be present in read only data section can be found using : "objdump -s -j .rodata password.out" "-j" option for displaying information only for section name, "-s" option for displaying the full contents of any sections requested.

Part 2: Booting unraveled:

1. boot_sector1.asm - output

```
Machine View

Boot failed: could not read the boot disk
Booting from BUB/CD...
Boot failed: could not read from CDROM (code 0903)
Booting from BUB/CD...
FPEX (FG 0903-0) starting execution...ok
FPEX [FG 0903-0] starting execution...ok
FPEX [F
```

boot_sector2.asm: output

```
QEMU
times Machine View
       SeaBIOS (version 1.13.0-1ubuntu1.1)
       iPXE (http://ipxe.org) 00:03.0 CA00 PCIZ.10 PnP PMM+07F8CB00+07ECCB00 CA00
dw 0xi
Booting from Hard Disk...
labuse
 b4 06
 cd 10
 cd 16
 cd 10
 00 00
 00 00
labuse
WARNI
                                                                                                                     ions on block 0 wil
l be r
labuser@sl2-101:~/Desktop/cs333-parth/lab1/myos$ nasm hello.asm -f bin -o hello.bin
labuser@sl2-101:~/Desktop/cs333-parth/lab1/myos$ qemu-system-1386 boot_sector1.bin
WARNING: Image format was not specified for 'boot_sector1.bin' and probing guessed raw.

Automatically detecting the format is dangerous for raw images, write operations on block 0 wil
l be restricted.
            Specify the 'raw' format explicitly to remove the restrictions.
labuser@sl2-101:~/Desktop/cs333-parth/lab1/myos$ qemu-system-i386 boot_sector2.bin WARNING: Image format was not specified for 'boot_sector2.bin' and probing guessed raw.
            Automatically detecting the format is dangerous for raw images, write operations on block 0 wil
```

Converting the Assembly files into Binary files and then run:

\$od -t x1 -A n boot_sector1.bin

\$od -t x1 -A n boot sector2.bin

See the difference between the 2 outputs. The first file ends at 00 00 and the second file ends in magic number i.e. aa 55(or 55 aa depending on little-endian or big-endian system), which tells the BIOS that the disk is a boot disk.

2. Writing the code:

```
mov ah, 0x0e
mov al, 'B'
int 0x10
mov al, 'u'
int 0x10
mov al, 'z'
int 0x10
mov al, 'z'
int 0x10
mov al, 'L'
int 0x10
mov al, 'i'
int 0x10
mov al, 'g'
int 0x10
mov al, 'h'
int 0x10
mov al, 't'
int 0x10
mov al, 'y'
int 0x10
mov al, 'e'
int 0x10
mov al, 'a'
int 0x10
mov al, 'r'
int 0x10
times 510 -($ - $$) db 0
dw 0xaa55
```

Our program has to be 512 Bytes, with last bytes as magic number, so we fill all bytes till 510 as 00 and then, Define the magic number (0xaa55) at the end. Output -

```
qemu-system-i386
                                      QEMU
                                                                          \otimes
[1]
  my Machine View
my SeaBIOS (version 1.13.0-1ubuntu1.1)
  my(iPXE (http://ipxe.org) 00:03.0 CA00 PCI2.10 PnP PMM+07F8CB00+07ECCB00 CA00
eb f∈
00 0(
Booting from Hard Disk...
00 0(<sup>B</sup>uzzLightyear
eb fe
00 00
00 00
→ myc
eb fe
00 00
00 00
```