

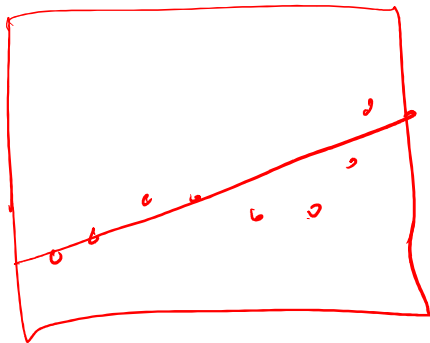


Introduction to Neural Networks

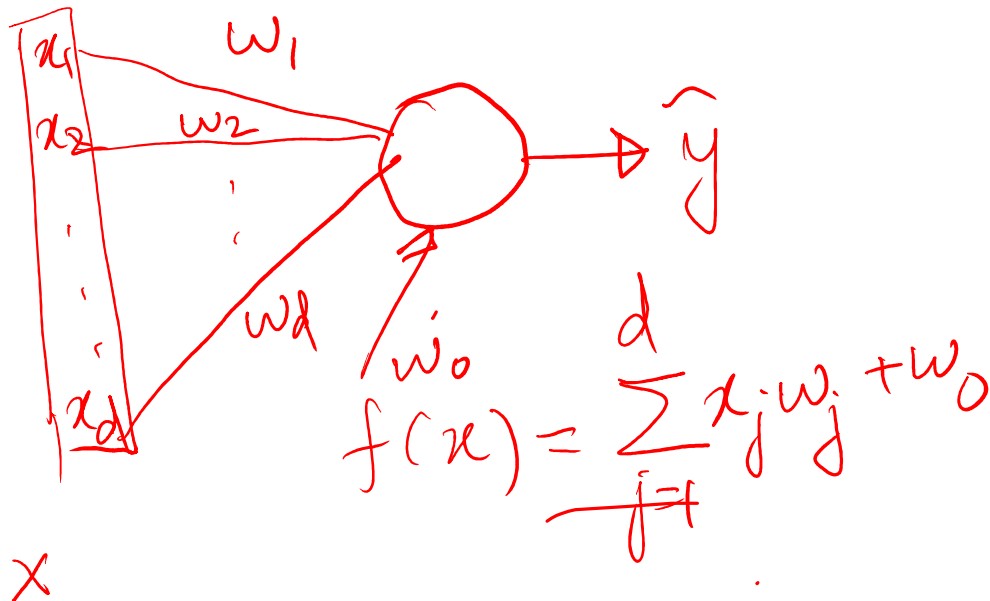
Original author: Preethi Jyothi
Modified by: Sunita Sarawagi

Linear models

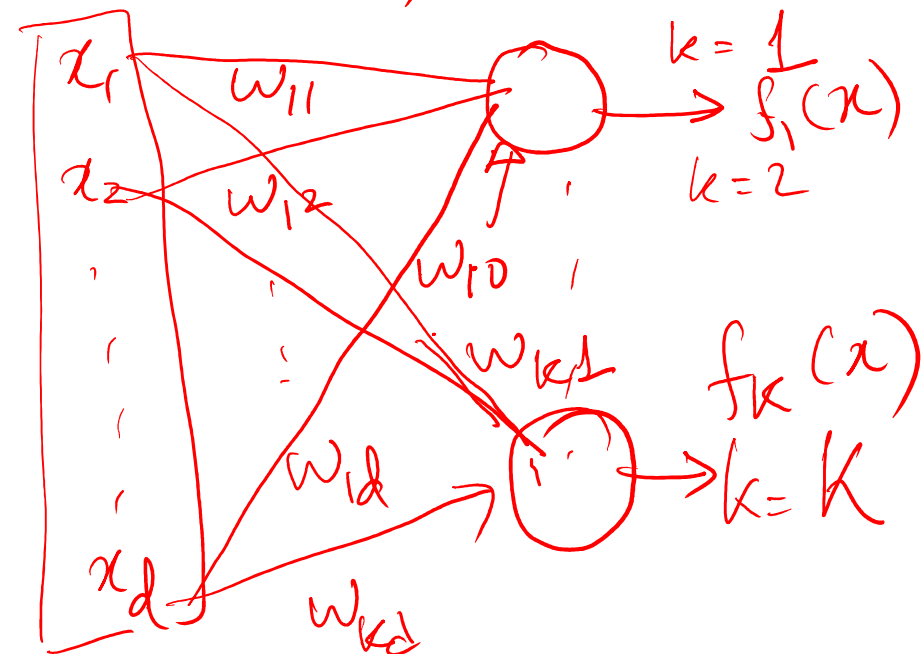
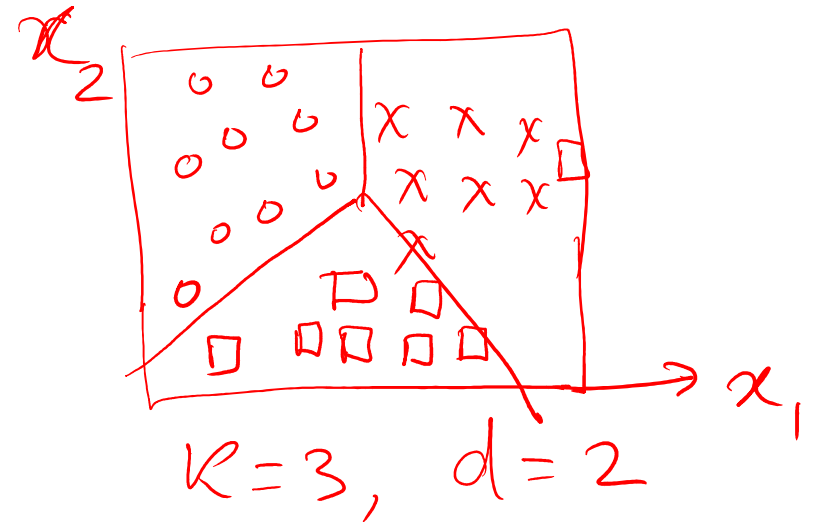
Regression



x_1
 $d=1$



Classification

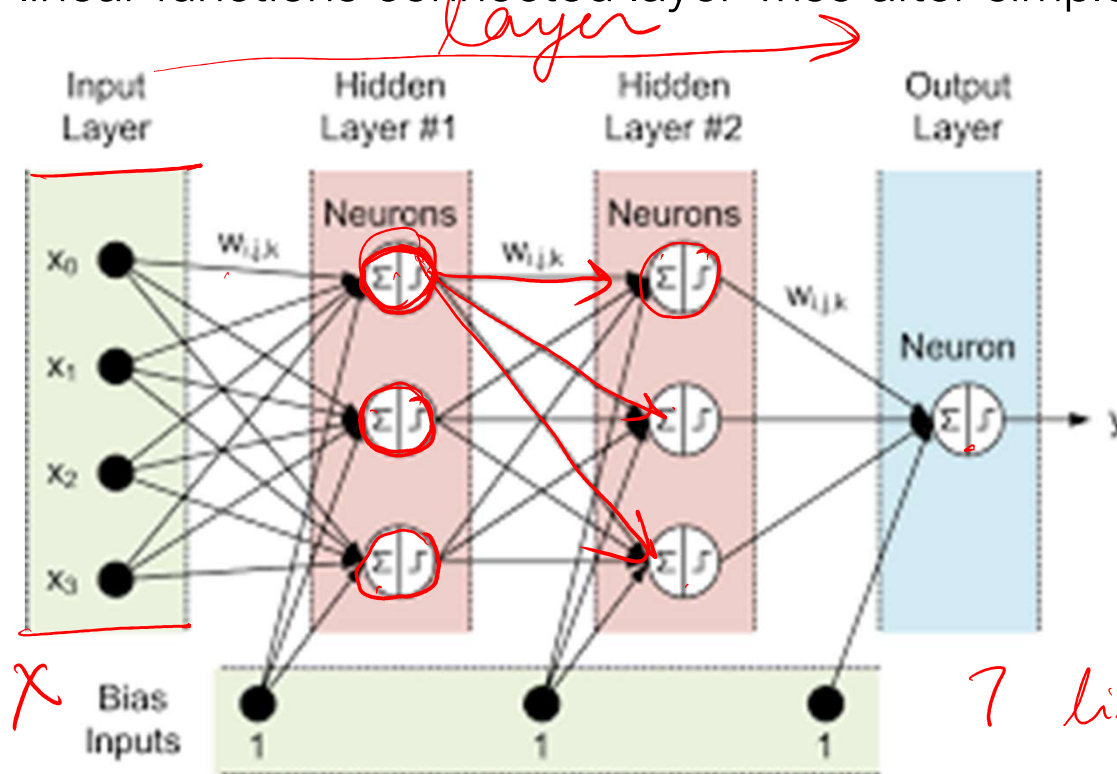


Non-linear functions?

- Embed input into a higher dimensional space
 - Example to create a quadratic decision surface design $\phi(x) = [x^2, x, 1]$
 - Burden on user to design the right embedding.
 - Difficult for complicated data types, e.g. image, speech, time-series, text, etc.
- Use universal kernel, e.g. RBF kernel (To be discussed)
 - Expensive to train, at least quadratic in the size of the input.
 - Cannot scale to millions of examples.

Traditional Neural Networks

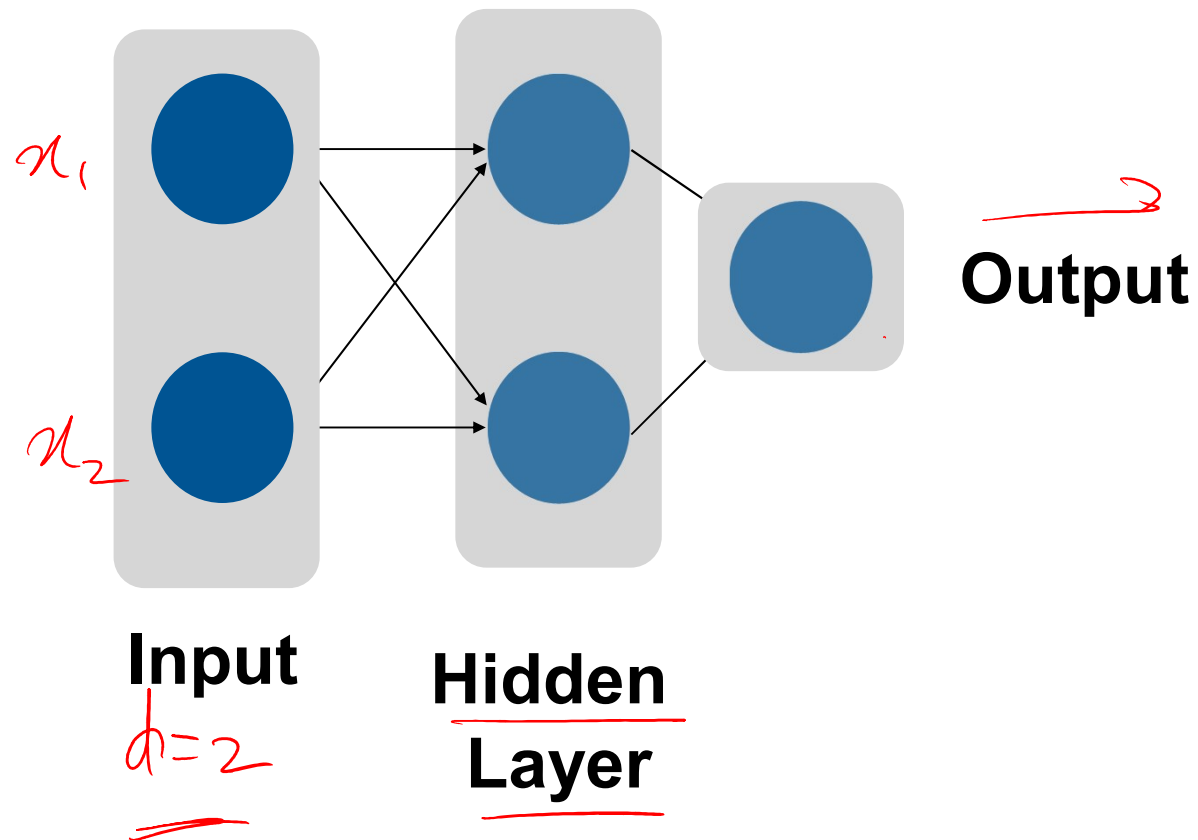
Many linear functions connected layer-wise after simple non-linear activation



- ★ Universal function approximator
- ★ High-capacity

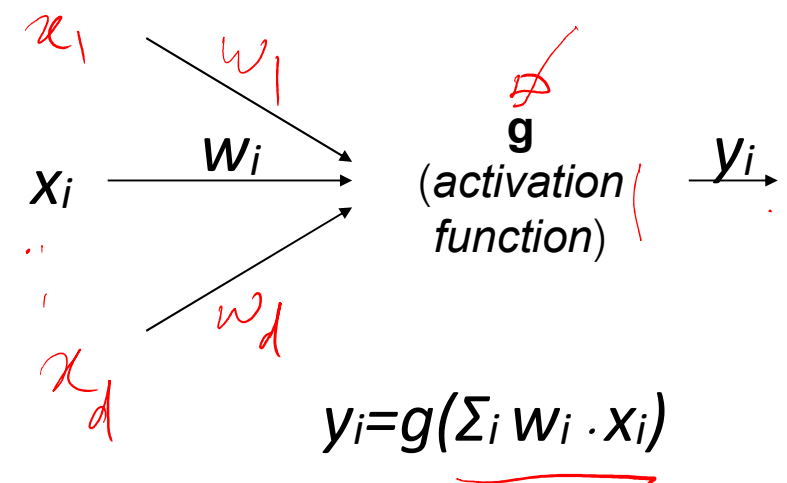
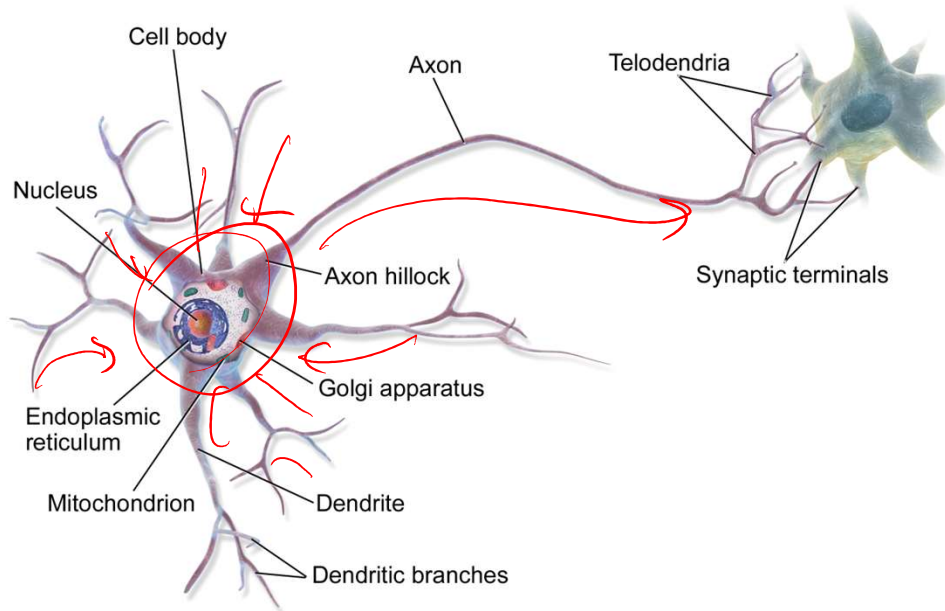
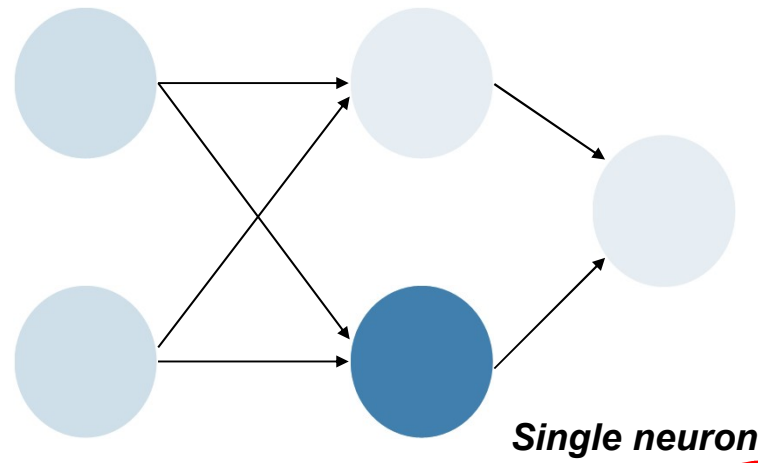
7 linear function

Feed-forward Neural Network



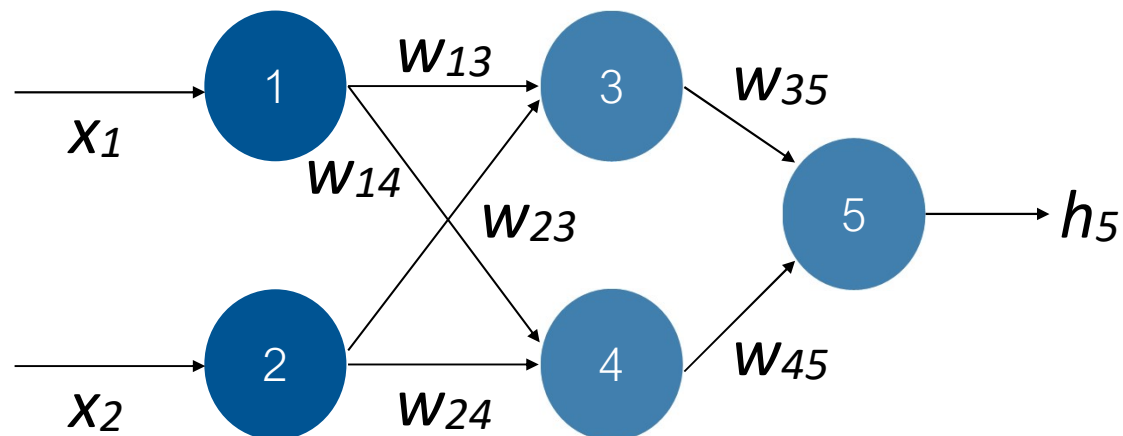
Feed-forward Neural Network

Brain Metaphor



Feed-forward Neural Network

Parameterized Model



$$\begin{aligned} h_5 &= g(w_{35} \cdot h_3 + w_{45} \cdot h_4) \\ &= g(w_{35} \cdot (g(w_{13} \cdot x_1 + w_{23} \cdot x_2)) + \\ &\quad w_{45} \cdot (g(w_{14} \cdot x_1 + w_{24} \cdot x_2))) \end{aligned}$$

Parameters of
the network: all w_{ij}
(and biases not
shown here)

If \mathbf{x} is a 2-dimensional vector and the layer above it is a 2-dimensional vector \mathbf{h} , a fully-connected layer is associated with:

$$\mathbf{h} = g(\mathbf{W}\mathbf{x} + \mathbf{b})$$

where w_{ij} in \mathbf{W} is the weight of the connection between i^{th} neuron in the input row and j^{th} neuron in the first hidden layer and \mathbf{b} is the bias vector

Activation Functions (g)

- Want a function that is efficient to compute, easy to optimize (informative gradient), almost linear
- Cannot be linear: Will get back a linear classifier otherwise

$$h_5 = g(w_{35} \cdot h_3 + w_{45} \cdot h_4)$$

$$h_5 = g(w_{35} \cdot (g(w_{13} \cdot x_1 + w_{23} \cdot x_2)) + w_{45} \cdot (g(w_{14} \cdot x_1 + w_{24} \cdot x_2)))$$

If $g(z)=z$ is a linear function we get:

$$\underline{h_5} = (\underbrace{w_{35} w_{13} + w_{45} w_{14}}_{w_1}) x_1 + (\underbrace{w_{35} w_{23} + w_{45} w_{24}}_{w_2}) x_2$$

∴

Common Activation Functions (g)

Sigmoid: $\sigma(x) = 1/(1 + e^{-x})$

$$\frac{1}{1 + e^{-x}}$$

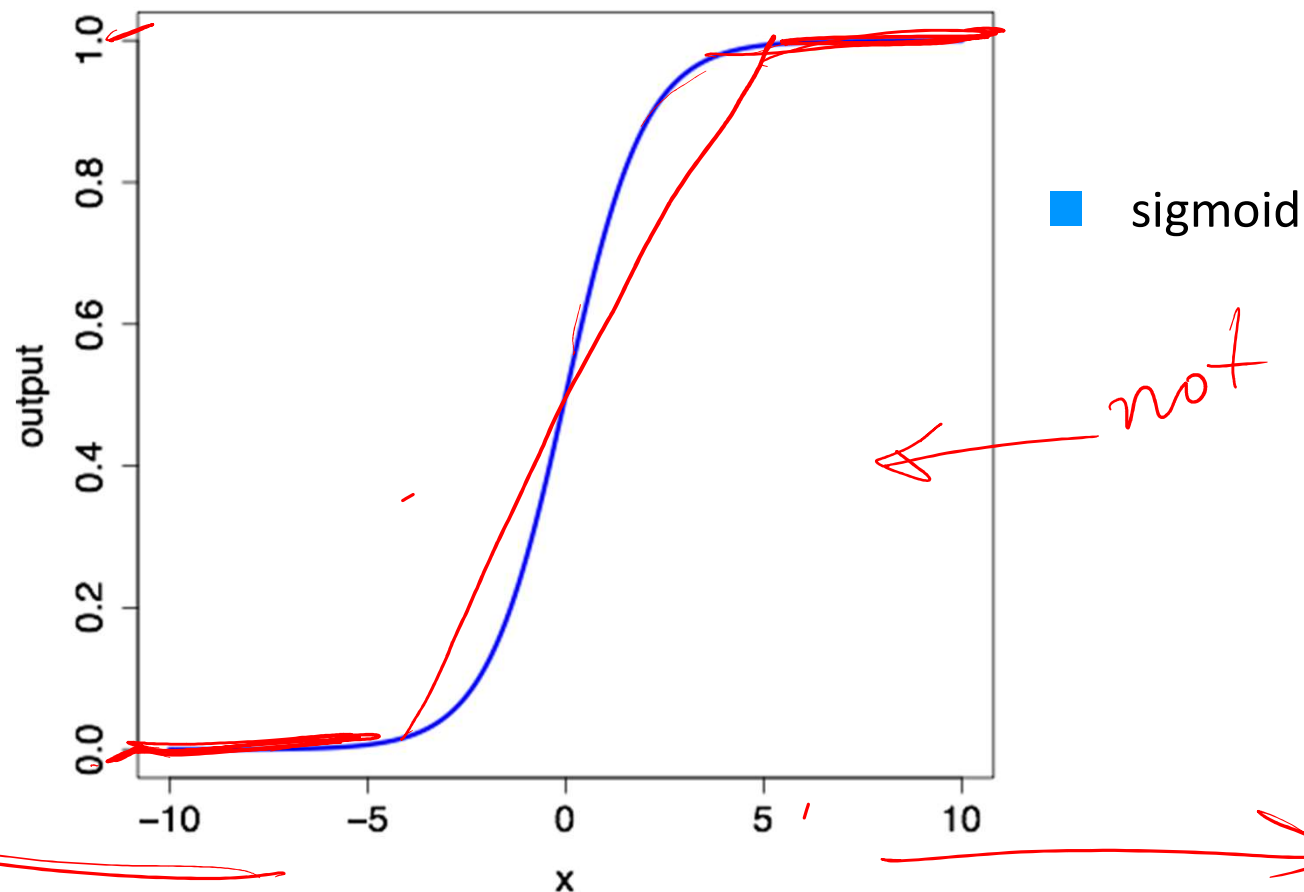
$$\sigma(x) = \frac{1}{1 + 0} \rightarrow 1$$

$x \rightarrow \infty$

$$\sigma(x) = \frac{1}{1 + \infty} \rightarrow 0$$

$x \rightarrow -\infty$

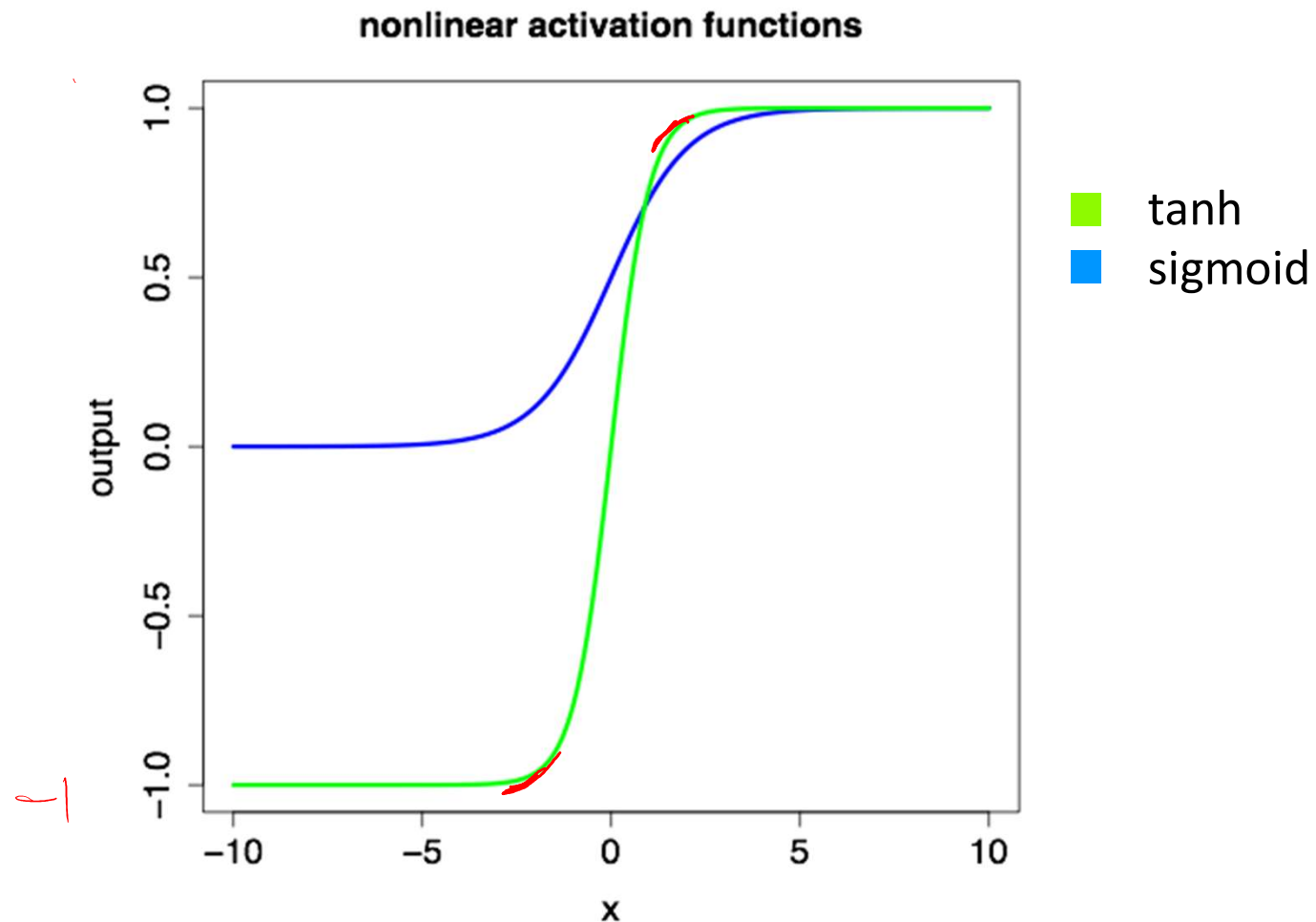
nonlinear activation functions



Common Activation Functions (g)

Sigmoid: $\sigma(x) = 1/(1 + e^{-x})$

Hyperbolic tangent (tanh): $\tanh(x) = (e^{2x} - 1)/(e^{2x} + 1)$



Common Activation Functions (g)

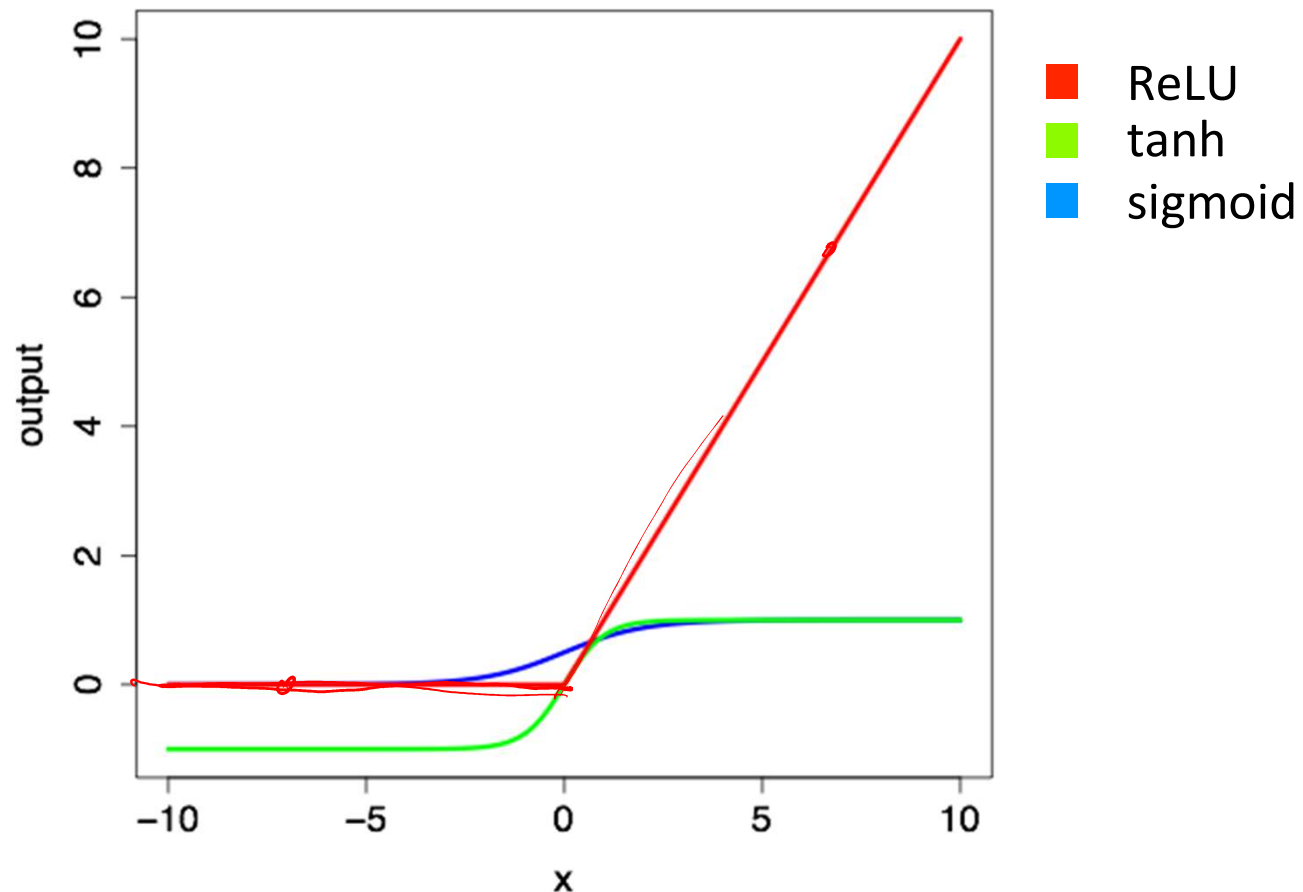
Sigmoid: $\sigma(x) = 1/(1 + e^{-x})$

Hyperbolic tangent (tanh): $\tanh(x) = (e^{2x} - 1)/(e^{2x} + 1)$

Rectified Linear Unit (ReLU): $\text{ReLU}(x) = \max(0, x)$ ~~convex~~

convex

nonlinear activation functions



Choosing $g()$

Considerations: want some non-linearity, informative gradient (e.g. when convex), fast computation, close to linear

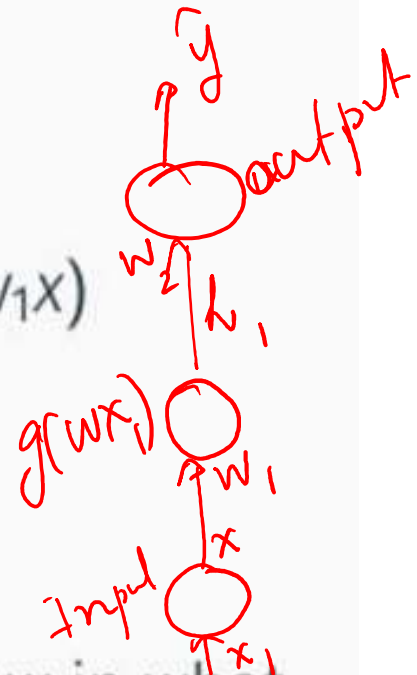
Role of the gradient of g during training

Training objective of DNN with one hidden unit $h = g(w_1x)$

$$J(\underline{w_1}, \underline{w_2}, x, y) = L(\underline{hw_2y}) = L(\underbrace{g(w_1x)}_h w_2y)$$

Gradient of above w.r.t w_1 is $L'w_2yg'x$

If $g' = 0$, the gradient becomes zero and we do not know in what direction to move w_1 .



Choosing $g()$

- RELU: not differential but okay since gradient is informative.
second-derivative zero in most places (useful for optimization)
 - Caution: watch out for inactive RelU: initialize affine input bias parameter to small positives. Gradient zero ==> information flow to lower layers is blocked.
- Sigmoid/Tanh: $\tanh(z) = 2 \text{ sigmoid}(2z)$. Non-convex.
Well-behaved (linear) only for small values of z , gradients very small for small or large z , problem for multi-layer network.

Neural Network demo

[Playground.tensorflow.org](https://playground.tensorflow.org)

Example XOR

Neural networks can model decisions that conventional linear classifiers cannot.

$$y = f^*(x) = x_1 \oplus x_2$$

Training data = all four combinations.

Linear classifier $\hat{y} = w_1 x_1 + w_2 x_2 + b$ trained with least square loss yields $w_1 = w_2 = 0, b = 1/2$

Cannot discriminate

Non-linear classifier such as one with $x_1 x_2$ as feature

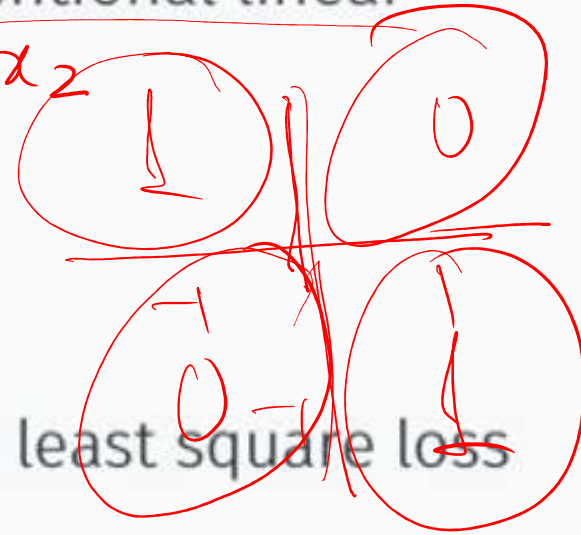
($\hat{y} = w_1 x_1 + w_2 x_2 + w_3 x_1 x_2 + b$) can discriminate but the burden is on us to create the useful non-linear features.

$$w_1 = 0, w_2 = 0, w_3 = -1, b = +1$$

$$\hat{y} = 0 + 0 + (-1) + 1 = 0$$
$$\hat{y} = 0 + 0 + (+1) + 1 = 2$$

$$x_1 = x_2 = -1$$
$$x_1 = -1, x_2 = 1$$

x_1	x_2	$f^*(x) = x_1 \oplus x_2$
-1	-1	0
-1	1	0
1	-1	1
1	1	0



Example: XOR

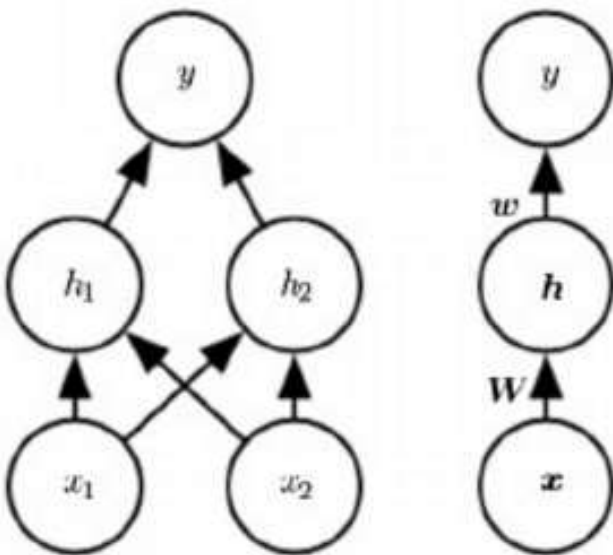
A generic two layer neural network with ReLU:

$$y = f(x) = W^2 \max(0, W^1 x + b^1) + b^2$$

Role of non-linear transform.

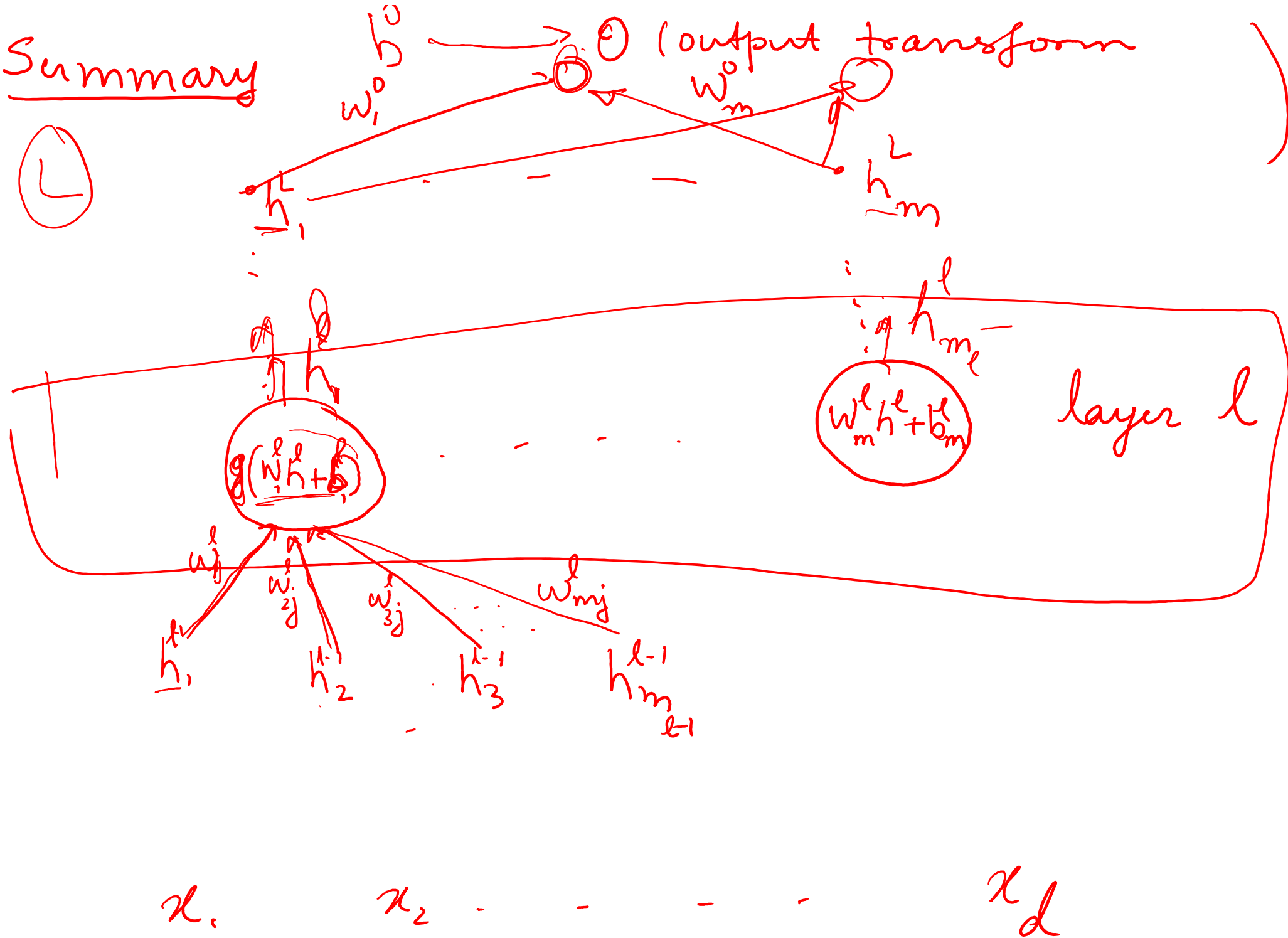
$$W^1 = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$b^1 = \begin{bmatrix} 0 \\ -1 \end{bmatrix}, W^2 = \begin{bmatrix} 1 \\ -2 \end{bmatrix}, b^2 = 0$$



Summary

(L)



But what is a neural network? | Chapter 1, Deep
learning - YouTube

Network Architecture

Choosing the number of layers and width of the network and connection between layer

- **Universal approximation theorem:** A network with one hidden layer (sigmoid type activation) can approximate any continuous function from a closed and bounded set given enough hidden units.
- Proof also extended to work for RELU activations.
- Not useful in practice:
 - number of hidden units required may be exponentially large,
 - the parameters of the network may not be easily learnable: might overfit on a wrong function.

Effect of depth

- Many functions can be efficiently represented with multiple hidden layers but require exponential width with single hidden layer
- The number of linear regions carved out via d inputs, $l+1$ depth, c units per hidden layer is $O(C(c, d)^{l+1} c^d)$
- Empirically too, larger depth leads to better generalization and lower error.

