# **CURSORS**

```
create table num
( a int,
 b int
 insert into num values(1,2)
 insert into num values(3,1)
 insert into num values(22,12)
 insert into num values(50,100)
 insert into num values(10,9)
      b
1
      2
22
      12
50
      100
      9
10
```

categorized cursors into the following topics:

**Declare a Cursor** 

**OPEN Statement** 

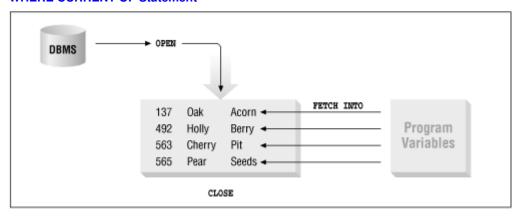
**FETCH Statement** 

**CLOSE Statement** 

Cursor Attributes (%FOUND, %NOTFOUND, etc)

**SELECT FOR UPDATE Statement** 

#### **WHERE CURRENT OF Statement**



## **USING %TYPE**

//simple program to select rows from the table using cursors

```
declare
               al num.a%type;
               b1 num.b%type;
               cursor c1 is
               select * from num;
                                                            -- step 1
Begin
           open c1;
                                                            -- step 2
              dbms\_output.put\_line('a' \, \| \, ' \, \ ' \, \| \, 'b');
               dbms_output_line('_____
               loop
               fetch c1 into a1,b1;
               exit when c1%NOTFOUND;
                                                            --step 3
               dbms_output_line(a1 || ' ' || b1);
               end loop;
               close c1;
                                                            -- step 4
end;
/
```

#### Note:

- 1. Here I have used \*. So we need to declare temp\_variables as in the table.
- 2. If we select 3 columns in SELECT query then we need to declare 3 temp\_variable otherwise error will be raised in red line.

//Above program is implemented using selected columns in table.

```
declare
           al num.a%type;
           cursor c1 is
          select a from num;
                                                            -- step 1
Begin
            open c1;
                                                            -- step 2
               dbms_output.put_line('a');
               dbms_output.put_line('___');
       loop
               fetch c1 into a1;
               exit when c1%NOTFOUND;
                                                           --step 3
       dbms_output.put_line(a1);
       end loop;
               close c1;
                                                            -- step 4
end;/
By dinesh
```

// This program will select rows as per the condition and will display to the user

```
declare
              al num.a%type;
              b1 num.b%type;
              cursor c1 is
              select a,b from num where a<b;
                                                                -- step 1
Begin
         open c1;
                                                                -- step 2
              dbms_output_line('A' || ' ' || 'B');
              loop
              fetch c1 into a1,b1;
              exit when c1%NOTFOUND;
                                                                --step 3
              dbms_output_line(a1 ||' '|| b1);
              end loop;
              close c1;
                                                                -- step 4
end;
//The above program is modified in such a way that when a>b the we need to delete the
current row & to insert row as (b,a) i.e swapping
declare
              al num.a%type;
              b1 num.b%type;
              cursor c1 is
              select a,b from num where a < b for update;
                                                                -- step 1
Begin
         open c1;
                                                                -- step 2
              dbms_output_line('A' || ' ' || 'B');
              loop
              fetch c1 into a1,b1;
              exit when c1%NOTFOUND;
                                                                --step 3
              delete from num where current of c1;
              insert into num values(b1,a1);
              end loop;
                                                                -- step 4
              close c1;
end;
Note: SELECT stat can be as follows for this case:
SELECT * from num where a > b FOR UPDATE;
SELECT * from num where a> b FOR UPDATE OF a;
By dinesh
```

#### **USING %ROWTYPE**

Note: while using %ROWTYPE no need to use "Temp\_ variables".

// Sample program to implement this %Rowtype

```
declare
               cursor c1 is
            select * from num;
                                                               -- step 1
               r_c1 c1%ROWTYPE;
Begin
                                                               -- step 2
            open c1;
               loop
                       fetch c1 into r_c1;
                       exit when c1%NOTFOUND;
                                                               --step 3
                       if r_c1.a > r_c1.b then
                       dbms_output_line(r_c1.a \parallel ' is > than' \parallel r_c1.b);
                       dbms_output_line(r_c1.b \parallel ' is > than' \parallel r_c1.a);
                       end if;
               end loop;
       close c1;
                                                               -- step 4
end:
```

Note: in condition you are using two columns a & b. So in SELECT statement you need to put \* or mention both columns.

//The same program is shown by using single column/attribute.

```
declare
```

```
cursor c1 is
            select a from num;
                                                             -- step 1
               r_c1 c1%ROWTYPE;
Begin
            open c1;
                                                             -- step 2
               loop
                      fetch c1 into r_c1;
                      exit when c1%NOTFOUND;
                                                            --step 3
                      if(r_c1.a > 35) then
                       dbms_output.put_line(r_c1.a \parallel ' is > than ' \parallel 35);
                      end if:
               end loop;
       close c1;
                                                             -- step 4
end;
```

## **CURSOR ARRTIBUTES**

Cursor Attributes				
Name	Description			
%FOUND	Returns TRUE if record was fetched successfully, FALSE otherwise.			
%NOTFOUND	Returns TRUE if record was not fetched successfully, FALSE otherwise.			
%ROWCOUNT	Returns number of records fetched from cursor at that point in time.			
%ISOPEN	Returns TRUE if cursor is open, FALSE otherwise.			

```
//This program uses rowcount attribute.
declare
               cursor c1 is
           select a from num;
                                                           -- step 1
              r_c1 c1%ROWTYPE;
Begin
            open c1;
                                                           -- step 2
              loop
                      fetch c1 into r_c1;
                      exit when c1%ROWCOUNT > 3 OR c1%NOTFOUND; --step 3
                      if(r_c1.a > 35) then
                      dbms_output_put_line(r_c1.a \parallel ' is > than ' \parallel 35);
                      end if;
              end loop;
       close c1;
                                                           -- step 4
end;
// The above Program using ISOPEN attribute
declare
              cursor c1 is
           select a from num;
                                                           -- step 1
               r_c1 c1%ROWTYPE;
Begin
            if NOT c1%ISOPEN then
               open c1;
                                                           -- step 2
              end if;
               loop
                      fetch c1 into r_c1;
                      exit when c1%ROWCOUNT > 3 OR c1%NOTFOUND; --step 3
                      if(r_c1.a > 35) then
                      dbms_output_put_line(r_c1.a \parallel ' is > than ' \parallel 35);
By dinesh
```

```
end if;
            end loop;
      close c1;
                                           -- step 4
end;
USING WHILE structure To FETCH ROWS
            DECLARE
                  a1 num.a%type;
                  b1 num.b%type;
                  CURSOR C1 IS
                  SELECT * FROM num
                  where a>3 and b>10;
            BEGIN
                  OPEN C1;
                        FETCH C1 INTO a1,b1;
                  WHILE C1%FOUND
                  LOOP
                        FETCH C1 INTO a1,b1;
                  dbms_output.put_line(a1 || '
                                            'll b1);
                  END LOOP;
                  CLOSE C1;
            END;
```

Note: two times we need to fetch the row for while loop one inside & one outside.

## **Working with REF CURSOR in PL/SQL**

A REF CURSOR is basically a data type. A variable created based on such a data type is generally called a cursor variable. A cursor variable can be associated with different queries at run-time. The primary advantage of using cursor variables is their capability to pass result sets between sub programs (like stored procedures, functions, packages etc.).

## **USING % TYPE**

```
1
       declare
2
       type r_cursor is REF CURSOR;
3
       c1 r_cursor;
4
       al num.a%type;
5
       begin
6
       open c1 for select a from num;
7
       loop
8
       fetch c1 into a1:
9
       exit when c1%notfound;
10
       dbms_output.put_line(a1);
11
       end loop;
12
       close c1;
13
       end:
```

## **Explanation:**

Step 2 is for defining a cursor r\_cursor DATA TYPE which is of type REF CURSOR.

Step 3 Cursor variable is defind of type r\_cursor

Step 6 Every cursor must open with associate SELECT statement.

## **USING %ROWTYPE**

```
declare
type rc1 is REF CURSOR;
c1 rc1;
r1 supplier%ROWTYPE;
begin
  if NOT c1%ISOPEN then
   open c1 for select * from supplier;
   end if;
  loop
  FETCH c1 into r1;
  exit WHEN c1%NOTFOUND;
  dbms_output.put_line(r1.s||' '|| r1.sname||' '||r1.status||'
'||r1.city);
  end loop;
  close c1;
end;
```

## **Output:**

Data	Explain	Plan   A	Auto Trace	DBMS Out	tput   Code 9	Statistics   Script Output
0	<b>(1)</b>	# 3	<b>E</b>	Frequency of polling		5 seconds
s1	smith		20	london		
s2 s3	jones		10	paris		
	blake		30	paris		
s4	clark		20	london		
s4 s5	adams		30	athnes		
Ш						

# **Table Used:**

Column Name	Col ID	Pk	Data Type	Null?	Default
SHIPMENT_ID	1	1	INTEGER	N	
CUST_ID	2		INTEGER	Υ	
WEIGHT	3		INTEGER	Υ	
TRUCK_ID	4		INTEGER	Υ	
DESTINATION	5		CHAR (20)	Υ	
SHIP_DATE	6		DATE	Υ	

## Records in Table:

SHIPMENT_ID	CUST_ID	WEIGHT	TRUCK_ID	DESTINATION	SHIP_DATE
100	100	500	100	london	
101	101	100	102	paris	
102	101	300	103	london	
103	101	10	102	panamacity	12/12/2003
104	101	20	101	losangles	
105	102	200	102	rome	
106	100	50	101	siouxcity	9/18/2003
107	104	500	100	manhattan	
108	103	50	103	sanfransico	
109	104	25	101	sanfransico	
110	102	200	103	london	10/11/1998
111	103	100	101	london	9/9/1999
112	104	500	100	london	6/18/1988
113	104	200	100	london	10/11/1998
114	104	50	103	manhattan	9/9/1999
115	100	75	103	losangles	6/18/1988
116	101	55	102	baltimore	10/11/1998
117	103	45	101	paris	5/29/2003
118	103	45	100	rome	9/17/2002
119	103	45	102	losangles	7/1/2002
120	104	45	102	london	
121	100	150	102	siouxcity	
122	101	500	102	manhattan	
123	102	250	102	sanfransico	7/31/2002

## **Working with RECORD and REF CURSOR**

## Note:

% TYPE → Working with one record.

**ROWTYPE** → Working with multiple record.

To create our own data type and specific number of values, We are going to use **TYPE & RECORD.** 

#### Note:2

Now a question arises why we are using ref cursor? We have one answer creating own data type. YES that's right. But one more reason is also there.

Consider a scenario. When you use **ROWTYPE** you are selecting all the columns i.e. one record completely. Now you want to select only specific columns from one record and whenever you want to use those specific columns anywhere in PLSQL block we have to use our own record & own data type.

#### Tips:

consider we are using **VIEW** instead of table. (for understanding purpose only, this is not the concept.)

E.g.:

Data Explain Plan Auto Trace DBMS Output 0			Code Statistics	Script Output		
<b>⊘</b>	SHIPMENT_ID	CUST_ID	WEIGHT	TRUCK_ID	DESTINATION	SHIP_DATE
•	100	100	500	100	london	
	101	101	100	102	paris	
	102	101	300	103	london	
	103	101	10	102	panamacity	12/12/2003
	104	101	20	101	losangles	
	105	102	200	102	rome	
	106	100	50	101	siouxcity	9/18/2003
	107	104	500	100	manhattan	
	108	103	50	103	sanfransico	
	109	104	25	101	sanfransico	
	110	102	200	103	london	10/11/1998
	111	103	100	101	london	9/9/1999
	112	104	500	100	london	6/18/1988
	113	104	200	100	london	10/11/1998
	114	104	50	103	manhattan	9/9/1999

Now you want to work only with two columns shipment id and destination and consider this two columns as one complete record.

SHIPMENT_ID	DESTINATION
100	london
101	paris
102	london
103	panamacity
104	losangles
105	rome
106	siouxcity
107	manhattan
108	sanfransico

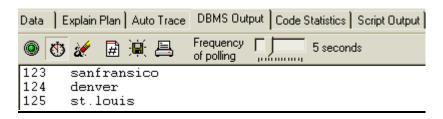
## Let us consider the following example:

```
type rc2 is REF CURSOR;
c2 rc2;

type rec1 is record
( sid int,
    dest char(20)
);

shipment_1 rec1;
begin
    open c2 for select shipment_id, destination from shipment2;

    loop
    fetch c2 into shipment_1;
    exit when c2*NOTFOUND;
    dbms_output.put_line(shipment_1.sid || ' ' || shipment_1.dest);
    end loop;
    close c2;
end;
```



## **Explanations:**

```
type rec1 is record
( sid int,
  dest char(20)
);
```

The above defines a new data type named "shipment\_1" (just like %ROWTYPE with limited specified fields) which can hold two fields, namely "sid" and "dest."

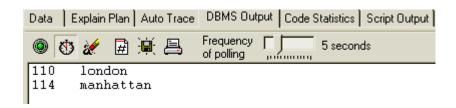
```
shipment_1 rec1;
```

The above statement declares a variable "shipment\_1er" based on the data type "rec1." This means that "shipment\_1" internally contains the fields "sid" and "dest."

## **Working with more than one query with the same REF CURSOR**

```
declare
type rc2 is REF CURSOR;
c2 rc2;
type rec1 is record
( sid int,
 dest char(20)
shipment_1 rec1;
begin
-- 1st query
   open c2 for select shipment_id, destination from shipment2 where
   shipment_id = 110;
     loop
     fetch c2 into shipment_1;
     exit when c2%NOTFOUND;
     dbms_output.put_line(shipment_1.sid || ' ' || shipment_1.dest);
     end loop;
     close c2;
-- 2nd query
  open c2 for select shipment_id, destination from shipment2 where
  shipment_id = 114;
     loop
     fetch c2 into shipment_1;
     exit when c2%NOTFOUND;
     end loop;
     close c2;
end;
```

#### Output:



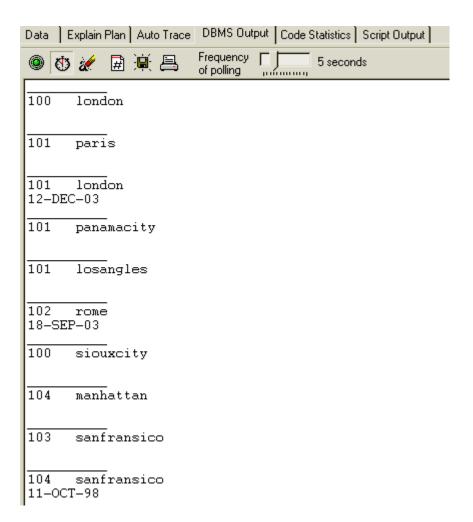
## **Working with REF CURSOR inside loops**

```
declare
type rc2 is REF CURSOR;
c2 rc2;
type rec1 is record
( cid int,
 dest char(20)
rec_ship rec1;
       for i in (select shipment_id, ship_date from shipment2) -- any
columns but only 2
       loop
              open c2 for select cust_id, destination from shipment2
              where shipment_id = i.shipment_id;
              dbms_output.put_line(i.ship_date);
dbms_output.put_line('____');
              loop
                    fetch c2 into rec ship;
                    exit when c2%NOTFOUND;
                    dbms_output.put_line(rec_ship.cid || ' '||
                                           rec_ship.dest );
             end loop;
             close c2; z
       end loop;
end;
```

## **Explanation:**

```
for i in (select shipment_id, ship_date from shipment2)
loop
   .
   .
end loop;
```

The above loop iterates continuously for each row of the "shipment2" table. The details of each row in "shipment2t" (like shipment\_id, ship\_date etc.) will be available in the variable "i." Using that variable (as part of the SELECT statement), then working with REF CURSOR as follows:



## Dealing with REF CURSOR in the sub-programs of a PL/SQL block

For easy understanding consider the above PLSQL code,

```
declare
type rc2 is REF CURSOR;
c2 rc2;
type rec1 is record
( cid int,
 dest char(20)
rec_ship rec1;
begin
       for i in (select shipment_id, ship_date from shipment2) -- any
columns but only 2
       loop
             open c2 for select cust_id, destination from shipment2
             where shipment_id = i.shipment_id;
             dbms_output.put_line(i.ship_date);
dbms_output.put_line('____')
             loop
                    fetch c2 into rec_ship;
                    exit when c2%NOTFOUND;
                    dbms_output.put_line(rec_ship.cid || '
                                         '|| rec_ship.dest );
             end loop;
            close c2; z
       end loop;
end;
```

#### Note:

To use ref cursor in sub programs, put the highlighted code into the **procedure**. See the code below:

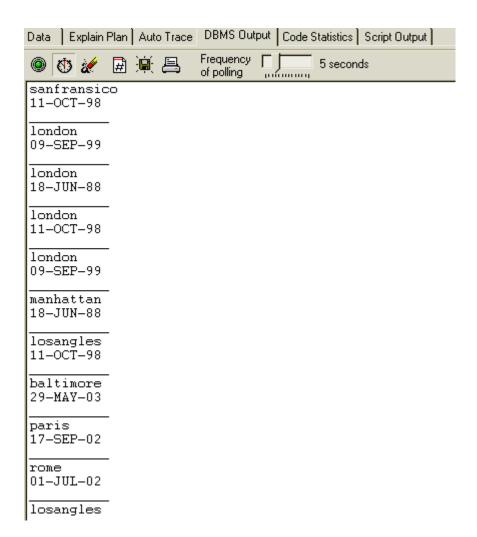
```
declare
type rc2 is REF CURSOR;
c2 rc2;
type rec1 is record
( cid int,
 dest char(20)
rec_ship rec1;
       procedure p_ref is
       begin
              loop
              fetch c2 into rec_ship;
              exit when c2%NOTFOUND;
              dbms_output.put_line(rec_ship.dest);
              end loop;
       end;
begin
       for i in (select shipment_id, ship_date from shipment2) -- any
columns but only 2
       loop
             open c2 for select cust_id, destination from shipment2
                         where shipment_id = i.shipment_id;
             dbms_output.put_line(i.ship_date);
             dbms_output.put_line('____');
             p ref;
       end loop;
```

# **Explanation:**

end;

```
for i in (select shipment_id, ship_date from shipment2)
loop
   .
   .
   p_ref;
   .
   end loop;
```

According to the above loop, the sub-routine gets executed for every iteration, which displays the employee information for the respective department.



## Passing REF CURSOR as parameters to sub-programs

- Every sub-program (or sub-routine) can accept values passed to it in the form of "parameters" (or arguments).
- Every parameter is very similar to a variable, but gets declared as part of a sub-program.

```
declare
type rc2 is REF CURSOR;
c2 rc2;
type rec1 is record
( cid int,
  dest char(20)
       procedure p_ref(pc2 rc2) is
   (or) procedure p_ref ( pc2 c2%TYPE )
       rec_ship rec1;
       begin
              loop
              fetch c2 into rec_ship;
              exit when c2%NOTFOUND;
              dbms_output.put_line(rec_ship.dest);
              end loop;
       end;
begin
       for i in (select shipment_id, ship_date from shipment2) -- any
columns but only 2
       loop
            open c2 for select cust_id, destination from shipment2 where
shipment_id = i.shipment_id;
           dbms_output.put_line(i.ship_date);
             dbms_output.put_line('_____
             p_ref(c2);
       end loop;
   end;
```

