

Rules for Click-o-mania

- **Aptitude:**

Participants will have to take an aptitude test of half an hour.
Total 30 numbers of questions.

- **Picture Interpretation:**

Picture interpretation

1. Writing- a picture will be shown to the participants and they will be given a time period of 10 minutes to create a piece of writing on the basis of their interpretation of that.
2. Orating- a picture will be shown to the participants and they will be asked to speak about it for 1 minute.

- **Mad Ads:**

In Mad ads, participants will be provided with articles and will have to sell it within one minute in front of the judges.

Spell Bee

Spell Bee is a popular literary event in which contestants are asked to spell a broad selection of words, usually with a varying degree of difficulty.

1. Format and Rules:

Spell Bee requires participants to listen to a word being given to them by the

“pronouncer” and attempt to spell it correctly as he/she may have heard it.

Spell Bee requires a pronouncer who is responsible for pronouncing the words that need to be spelt and also providing definitions, usage, synonyms or any other grammatical aid.

Spell Bee will also require a moderator to ensure fairness in the competition and determine the amount of reasonable help that can be given to a participant.

RULES:

In the competition, after the pronouncer gives the speller a word, the speller will be encouraged to say the word out loud before spelling it and after spelling it. If a speller forgets to say the word before or after, the judge may not disqualify the speller. However, pronouncing the word helps in two ways.

The pronouncer will know that the speller has heard the word correctly if he or she pronounces it before beginning to spell it. Saying the word after spelling it will let the judges know that the

speller has finished.

The speller may ask the pronouncer to say the word again, define it, and/or use it in a sentence. The pronouncer shall grant all such requests until the moderator agrees that the word has been made reasonably clear to the contestant. Moderators may disqualify any speller who ignores a request to start spelling.

Having started to spell a word, a speller may stop and start over, retracing the spelling from the beginning, BUT in retracing there can be NO change of letters or their sequence from those first pronounced. If any letters or their sequence is changed in the respelling, the speller will be eliminated. In other words, a speller can't correct himself, even while it is still his or her turn.

There will not an official time limit for each word in this particular spelling bee.

The contest shall be conducted in rounds, the details of which will be disclosed on the day of the competition.

If a word has one or more homonyms (like bear and bare), the pronouncer will indicate which word is to be spelled. If the listed word is not properly identified, either by defining it or using it in a sentence, any correct spelling of any homonym of the word will be accepted.

Misspelling: Upon incorrectly spelling a word, the speller immediately drops out of the competition. If all of the members of a round misspell their words, a new round begins, with everyone participating in the same order as before.

Moderator is in complete control of the competition. His decisions are final. Spelling bees are like sporting events in which referees call the plays as they see them. Players don't always agree with the decisions or like them, but accept them as part of good .

Quiz -

1. It will be the last round of click-o-mania
2. it's a rapid fire round , in which we ask 7 questions to participants .
3. There will be negative marking for every wrong attempt or no attempt