

Rohan Suresh

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EDUCATION

University of California, Berkeley

Berkeley, CA

Electrical Engineering and Computer Science (B.S.)

August 2015 - May 2019

- Regents and Chancellor's Scholarship Candidate (2015)
- Relevant Coursework: Designing Information Devices and Systems, Data Structures and Algorithms, Machine Structures, Discrete Math and Probability, Signals and Systems, Data Science, Artificial Intelligence, Databases, Security

PROFESSIONAL EXPERIENCE

zyBooks

Los Gatos, CA

Software Engineering Intern

May 2017 – August 2017

- Worked with zyBooks development team on improving the overall quality of user platform and internal apps
- Worked full stack to develop a new internal order management system for tracking communications and requests from university bookstores
 - Involved creation of REST API's and UI along with integration into internal apps
 - Gained experience in Ember.js, Flask, AWS, MySQL
- Referral: Scott Sirowy - zyBooks Director of Engineering (scott.sirowy@zybooks.com)

Clipper

Berkeley, CA

Undergraduate Researcher

January 2018 - Present

- Working with [Clipper](#) team at UC Berkeley and contributing to open source project starting Spring 2018

UC Berkeley ASPIRE Lab

Berkeley, CA

Undergraduate Researcher

February 2017 – May 2017

- Studied optimization in MRI using the [Gadgetron](#) framework

PROJECTS AND EXTRACURRICULARS

Text Editor

- Used JavaFX library to build a working [text editor](#) that included basic editor functions
 - Also included text manipulation capabilities such as: wrapping, scrolling, opening files, and saving files

Mapping Application

- [Mapping application](#) that rendered a city map of Berkeley, CA and implemented A* search algorithm
 - Utilized advanced data structures such as quad trees

Voice Command Car

- [Voice activated car model](#) that moves straight and turns on command
 - Involved front-end circuit design, PCA classification, K-means clustering

NBA Playoff Elimination Simulation

- Used NBA game data to make a [simulation](#) that determined each team's elimination date from the playoffs

Computer Science Mentors (CSM)

- Academic organization on campus that holds weekly tutoring sections for lower division CS and EE courses
- Senior mentor for EE16A in its inaugural semester doing both teaching and content creation

Sports Analytics Group at Berkeley (SAGB)

- Member of Research Division since Fall 2016, currently on the projects board as co-coordinator
- Consulting for Golden State Warriors in Spring 2018 about team insights using player tracking data
 - Using player tracking data to analyze movement patterns and their effects on metrics of team efficiency

SKILLS, AWARDS, INTERESTS

- CS languages, frameworks, libraries: Python, Java, JS, SQL, C, Ember.js, Flask, NumPy, Pandas, Scikit-learn, Spark
- Eagle Scout (achieved in October 2014)
- Working proficiency of Spanish
- Sports: Pinewood High School basketball (2011-2015), Cal Intramural basketball (2015-present)