

Objective: To help you review concepts you already should know (from course prerequisites) and to help you identify any gaps in your knowledge.

Grading: Unlike other assignments in this class, your grade for this assignment will be based on effort. You will receive a "complete" if you complete the assignment and an "incomplete" if you do not complete the assignment.

Deviation from Policy in Other Assignments: Late submissions will NOT be accepted.

Submission Instructions: Submit your solutions as a single PDF document electronically in Canvas. Scans of handwritten work are acceptable if they are legible, but typed solutions are preferred. Please name your document **FIRSTNAME_LASTNAME.pdf**, where FIRSTNAME and LASTNAME are your first (given) and last (family) names as they appear in Canvas.

Problems

Problem 1: Find the derivative of the following functions.

$$f(x) = a_0 + a_1x + a_2x^2 = 2a_2x$$

$$f(x) = \frac{1}{11 + e^{-x}} = (11 + e^{-x})^{-1} = -(11 + e^{-x})^{-2}(-e^{-x}) = \frac{e^{-x}}{(11 + e^{-x})^2}$$

Problem 2: Find the gradient of the following function at coordinates

$$x = 0, y = 1, f(x, y) = 2x^2 - 2y^2 + 4xy - 3$$

$$\begin{aligned} \delta f(x, y) &= f_x(x, y)i + f_y(x, y)j = (4x + 4y)i + (-4y + 4x)j \\ \frac{\delta f}{\delta x}(0, 1) &= 4(0) + 4(1) = 4, \frac{\delta f}{\delta y}(0, 1) = -4(1) + 4(0) = -4 \\ \therefore \nabla f(0, 1) &= (4, -4) \end{aligned}$$

Problem 3: Please answer the following as True or False.

- 1) If during an iterative optimization algorithm all elements of the gradient vector are zero, your search has reached a locally optimal solution. **True**
- 2) For some objective function $f(x)$, there is only one value for x at which $f(x)$ is maximized. **False**
- 3) Maximizing function $f(x)$ is the same as minimizing function $g(x) = -f(x)$ **True**
- 4) The gradient vector of an objective function always points in the direction of an optimum. **False**

Problem 4:

Let:

- A be an $N \times N$ matrix
- x be an $N \times 1$ vector
- b be an $N \times 1$ vector
- y be an $M \times 1$ vector
- c be an $M \times 1$ vector

Assume $N \neq M$. Determine the dimensionality of the following expressions. If the expression is not a valid mathematical operation, state "not valid" as your answer.

- a) $x^T x$ is a 1×1 scalar.
 b) Ax is a $N \times 1$ vector.
 c) yx^{-1} Not valid unless x is a non-singular square matrix.
 d) $(Ax)^T b$ is a 1×1 scalar.
 e) $c^T Ax$ is a 1×1 scalar.

Problem 5: A programmer from a rival university created the following script in Python:

```
import numpy as np
u = np.array([1, 2, 3], dtype='float')
v = np.array([4, 5, 6], dtype='float')
w = u.T * v
```

The programmer intended the script to define the following two vectors, $u = [1.0, 2.0, 3.0]^T$ and $v = [4.0, 5.0, 6.0]^T$ and compute the product $w = u^T v$. Unfortunately, the programmer goofed up. The code does not do what they intended. Determine the following:
 What result should the code produce?

The code should define two column vectors u and v , and then compute their outer product (also known as the tensor product), resulting in a matrix. The outer product of two vectors u and v is denoted as $u^T v$ and results in a matrix where each element $w[i][j]$ is the product of the i -th element of u and the j -th element of v . So, the expected result is a 3×3 matrix, and w should be:

```
[[ 4  5  6]
 [ 8 10 12]
 [12 15 18]]
```

What result does the code produce?

The code as written does not produce the intended result. Instead, it performs element-wise multiplication between u and v because the $*$ operator with NumPy arrays is element-wise

multiplication. Therefore, **w** will be a NumPy array containing the element-wise products of **u** and **v**.

How can the code be changed to operate as intended?

To achieve the intended behavior, which is the outer product of **u** and **v**, you can use the **np.outer()** function in NumPy. Here's the modified code:

```
import numpy as np
```

```
u = np.array([1, 2, 3], dtype='float')  
v = np.array([4, 5, 6], dtype='float')  
w = np.outer(u, v)
```

Problem 6: The following calculation is run in Python on a 64-bit Windows machine: $58.0 - 0.58 * 100.0$. One would expect the answer to be zero, but it is not (the result is $7.105427357601002e-15$). Explain why.

The result we are seeing, $7.105427357601002e-15$, is due to the limitations of floating-point precision in computers. Computers use finite binary representations for floating-point numbers, and this can lead to tiny rounding errors in calculations involving real numbers. It's essentially a very small error that occurs due to the way computers store and handle floating-point values.

Problem 7: Why did you enroll in this course? Please briefly state your reasons and what you hope to gain by taking it. (The instructor is curious & this type of information can help improve the course.)

I enrolled in this course because I'm currently a **software engineer** @Tesla and I love software development so naturally I am interested in machine learning. I know what you are thinking... yes, I am studying mechanical engineering but I discovered last year through my co-op that I really enjoy software engineering so I've been self-teaching myself as many concepts as I can. I'm excited to see what I can learn in this class and hopefully utilize in the future.