

# CHI YOL KIM

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Portfolio : <https://roki1004.github.io/>

Technical Artist & Game Developer & Game Designer.

9+ years of professional game design experience in South Korea with various genres and platforms.

## RELEVANT WORK EXPERIENCE

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| <b>Freelance Technical Artist - Imperial College London, UK</b>  | <b>Feb 2024 – Present</b>  |
| <ul style="list-style-type: none"><li>● Solving the shader and physics problems of Unity engine in a project for chemical laboratory VR digital twinning</li></ul>   |                            |
| <b>Independent Game Developer - SimniStudio, Korea</b>   | <b>Jul 2020 – Jan 2024</b> |
| <ul style="list-style-type: none"><li>● Developed and provided Android Mobile Casual Strategy Game "World DoMEOWnation"</li><li>● Took responsibility for Programmer, Balance Designer in the 2-person team</li></ul>                                |                            |
| <b>Senior Game Designer - Hound13, Seoul, Korea</b>  | <b>Jan 2017 – Jul 2022</b> |
| <ul style="list-style-type: none"><li>● Worked on Mobile Action RPG "Hundred Soul"</li><li>● Took on roles of System, Balance and Concept Designer</li><li>● Experienced all stages of mobile game development in Unity Engine environment</li></ul> |                            |
| <b>Independent Game Developer - SimniStudio, Korea</b>   | <b>Feb 2015 – Dec 2016</b> |
| <ul style="list-style-type: none"><li>● Developing and providing Android Mobile Casual Game "Arcanoid Heror", "Age Of Survival" and "Plus Minus" using Unity Engine</li></ul>  |                            |
| <b>Game Designer - Nexon Korea, Seoul, Korea</b>   | <b>Nov 2011 – Sep 2014</b> |
| <ul style="list-style-type: none"><li>● Worked on PC MMORPG "Mabinogi" as a Live Content Service Designer</li><li>● Worked on PC MMORPG "Shaiya" as a Content Designer</li></ul>   |                            |

## EDUCATION

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| <b>Konkuk University, South Korea</b>   | <b>Mar 2002 – Feb 2012</b> |
| <ul style="list-style-type: none"><li>● Bachelor of Fine Arts (BFA) Visual Communication Design</li></ul> |                            |

## ADDITIONAL INFORMATION

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| <b>KTM Academy, South Korea</b>  | <b>Feb 2015 – Aug 2015</b> |
| <ul style="list-style-type: none"><li>● Completed C++ Programming Course</li></ul>   |                            |
| <b>Unity School, South Korea</b>   | <b>Oct 2014 – Jan 2015</b> |
| <ul style="list-style-type: none"><li>● Completed Unity Development Course</li></ul> |                            |

## SKILLS & TOOLS

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- Unity, C++, C#, VBA, VSTO, MySQL
- Microsoft Office, Adobe Suite, SVN, Trello