ARS Explanation

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Github account for the final version of the project

Final version of the project resides in RJ's Github account. Github user name: rokjunlee

Explanation

The basic design of the function was synchronous with the general pattern described in the paper.

Here are some assumptions that we took for granted. We assume that the the user will input valid density with correct minimum and maximum values of the domain. For example, if the input density is the standard normal density, then the minimum and maximum values will be `-Inf` and `Inf`, respectively.

So the input requirements are: 1. n : #points to sample 2. f : #target density 3. min : #minimum point of domain 4. max : #maximum of domain 5. starting points: optional. The user can provide it, or the function will calulate if not provided.

We also started with assuming that the starting points (2) will be provided, just to make computations easier. `ars()` will make sure that the two given starting points are on the opposite sides of the maximum of the input (log) function by checking if the product of the first derivative evaluations at the two starting points are negative. Later, we relaxed those conditions to make the function work without starting points input. The mechanism for choosing two starting points will be described shortly.

The very first main task that our `ars()` needs to be able to accomplish is to transform the **input function** f **into** g, which is equal to $cf(x)$ for some constant c. We created function so that c equals $\frac{1}{\int_D f(x)}$ to make sure that function $g(x)$ becomes a sensible density function that integrates to one over its support.

When the user does not provide starting points, `ars()` function will sample **two starting points** using `starting_x1()` function. This function takes the input function, minimum and maximum values of the domain. If both minimum and minimum values are finite, then the function will locate the 'x-coordinate', at which the maximum of the density function occurs. Then we create a vector `c(minimum_x, 'x-coordinate', maximum_x)` and then designate the 49 percentile and 51 percentile as the first `x_1` and `x_2` points to start the adaptive rejection sampling. If however, either minimum or maximum (or both) is non-finite value, then minimum and maximum will be replaced with -100 and 100, respectively. Then the procedure involving 49 and 51 percentile as above are carried out to choose the first `x_1` and `x_2` points to start the adaptive rejection sampling.

A note on starting points

Our function is generally robust in creating starting points if not provided. If the user provides starting points that are not comptabile for rejection sampling, an error will be produced.

Next step is to determine if the input function is **logarithmically concave or not**. The function should not proceed if the input function is not even logarithmically concave. To verify log-concavity, we first created the logconcav_check function that would calculate the derivative of the log of the normalized function each time we update our starting points as calculation proceeds.

After the derivatives were evaluated at the starting points, we take the difference of the derivative of two neighbouring starting points to see if the derivative is decreasig. The sign of the largest evaluated value was

checked. If the sign is negative, then we accept that the input function is logarithmically concave since all the other evaluated values must also be negative. Otherwise, we stop the function from moving on.

To calculate the linear lower and upperhull(using functions of u_func and l_func), the R function `findInterval()` was used, which helped determine which interval the input 'x' belonged to, and therefore to calculate the upper/lower hull corresponding only to that interval.

The computation of Z's was done as described in the formula from the paper. To sample from the exponential upper hull, for every Z's, we calculate the areas between z_i and $z_i + 1$, and store it as a vector. Then to sample, we choose an interval index with probabilities proportional to their areas. From the area then, we use the inverse cdf function (which was pretty easy to calculate because it was a linear function) to calculate the inverse cdf of a randomly sampled uniform probability, with the areas of the all the intervals before that as normalising

For each point(named xstar) randomly generalized using the s_k_sample function, we use the squeezing and rejection test as methods of rejecting or accepting. Specifically, if the xstar passes the squeezing test formed by the upper and lower hull functions, then it is accepted at the squeezing step, and will thus will not go through the rejection test. Otherwise, if the xstar failed to go through the squeezing test, it will proceed to the rejection test formed by the h density function and the upper hull function. If xstar passes the rejection test, it will be accepted; otherwise, xstar will be rejected. Additionally, if xstar failed to pass the sqeezing test, and once h(x) and dh(x) are evaluated, we will update the starting point vector by adding xstar to the vector of starting points, and sort the starting points again to ensure that the starting points are in ascending order.

The while loop in the ars function will allow us to repeatedly sample xstar using the s_k_sample function, until we have an xstar that is accepted, and the accepted xstar will be added as one point in our final sample. We will continue this process as a for loop until we have n accepted points sampled.

Testings

To test the package, we created the test.R file, located in the tests directory of the package. To implement tests, we sourced the ars function and defined all the functions we used in the ars function. Using `test_that()`, we first tested all the Auxiliary functions (such as `numeric_first_d`, `numeric_sec_deri`, `starting_x1`) and functions defined inside the ars function (such as logconcav_check, u_func, l_func, g_func, h, and dh) to check if these function outputs are of reasonable types and values. Then, we tested the primary `ars` function for different distributions (such as dnorm, dgamma, and dbeta) to see if the `ars` function samples correctly, including cases where user does not provide the starting points. Lastly, we tested to see that if the input function is not log-concave, we could catch such cases and quit the sampling process as the sampling proceeds.

Specific Contributions of each team member

Although we divided the task as below, we all contributed to all the tasks to some extent by checking for errors and improving the codes.

Malvika Rajeev

- Creating a function to verctorise the computations of Z's.
- computing the upper linear hull,
- computing the cdf
- sampling from the exponential density using inverse cdf method.

Yihuan Song

- The basic structure of the ars function (for loop and while loop)
- The functions of h(x), h'(x), uk(x), lk(x), sk(x), and finding zj's
- The squeezing and rejection tests
- Input validation: Check if the input is reasonable
- Check the log-concavity for starting points
- Testing the primary ars function and the functions defined in the ars function

RJ Lee

- g_func that transforms f into g as described in the paper
- Function that checks for log-concavity of the input function by evaluating second derivative numerically
- Function that can join tangent segments
  - Finding tangent lines
  - Simple linear models to find endpoints of each tangent lines
- Function that chooses the starting point: X_1 and X_k (k=2)
- Created `ars` package

Sample Results

Figure below is a correctly working output where we have 1000 samples, the input function is the normal density with mean 2 and unit standard deviation, and starting points are $(-2, 3)$, ie, `ars(1000, f = function(x) dnorm(x, 2), -Inf, Inf, c(-2, 3))`.

The `ars()` automatically creates a density histogram using output of the `ars()` function, and then on top of the histogram the true density curve is drawn in yellow dotted line. Fortunately we observe similarity between the density histogram and the true density curve.

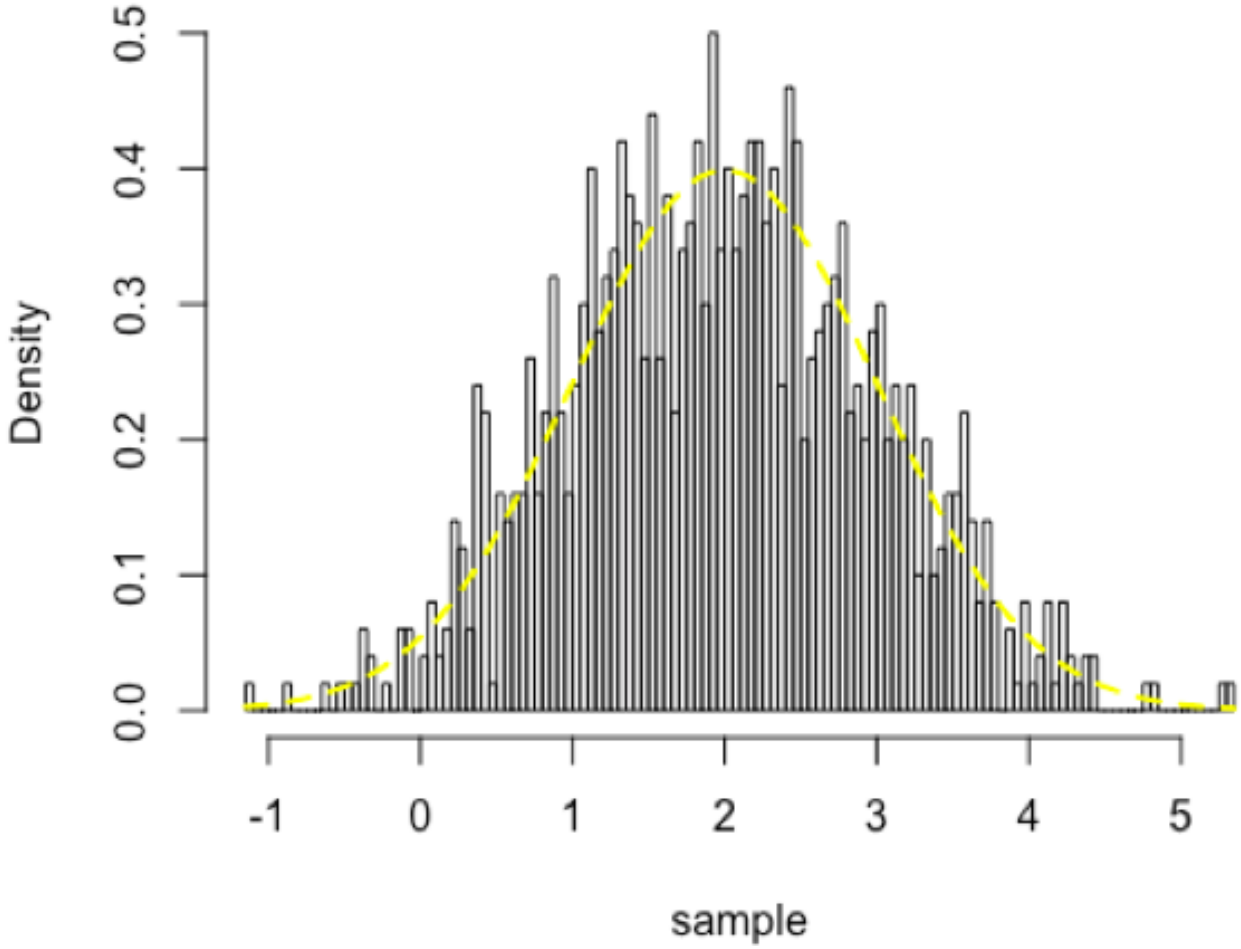

Figure 1: sample result 1