Assignment 4 Design

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1 Purpose

The purpose of this program is to implement Shell Sort, Bubble Sort, Quick Sort and Heapsort. Shell Sort first sorts pairs of elements which are far apart from each other and increments down the array. Bubble Sort works by examining adjacent pairs of items to sort each element one by one. Quick Sort is a divide-and-conquer algorithm which partitions arrays into sub-arrays and then sorting them. Heapsort uses a binary tree structure which compares parent nodes to the values of its children. This program also has a test harness which accepts various command-line options that can enable all of the sorting algorithms or a selection of them, can set the random seed to an inputted value, can set the number of elements in the array to a specific size, can print out the elements number from the array, and can print the program usage.

2 bubble.c

purpose: implements Bubble Sort

2.1 Include Operations

```
# include <stdio.h>
# include <stdbool.h>
# include "stats.h"
# include "bubble.h"
```

2.2 bubble_sort function

purpose: comparing each adjacent element in the array and swapping them if the left is less than the right. Continuing this cycle until the for-loop (representing each of the elements) has terminated which means that every element has been sorted.

```
a for loop from 0 to n_elements - 1
a bool with the variable 'swapped' being set to false
a for loop from n_elements -1 to the variable of the previous for loop
a comparison checking if arr[j] is less than arr[j-1]
swap arr[j] and arr[j-1]
setting the bool 'swapped' to true
```

3 heap.c

purpose: implements Heap Sort

3.1 Include Operations

```
# include <stdio.h>
# include <stdbool.h>
# include <stdlib.h>
# include "heap.h"
# include "stats.h"
```

3.2 l_child function

purpose: The left child will become the element present at the input * 2 + 1 index in the array return the input * 2 + 1

3.3 r_child function

purpose: The right child will become the element present at the input * 2 + 2 index in the array return the input * 2 + 2

3.4 parent function

purpose: The parent will be element present at (input-1)/2 index in the array return the input - $1\ /\ 2$

3.5 up_heap function

```
purpose: sorts the path from insertion to root
while the index is positive and arr[n] < arr[parent(n)]
swap arr[n] and arr[parent(n)]
n equals it's parent</pre>
```

3.6 down_heap function

purpose: sorts the from root, checking both children for less than the parent. set up variables n and smaller while the l_child is less than the heap size

```
if there is no right child
the smaller value is the l_child
else
if l_child > r_child
the smaller value is the r_child
else the smaller value is the l_child
if arr[n] < arr[smaller], break
swap arr[n] and arr[smaller]
the n variable becomes the smaller variable
```

3.7 build_heap function

purpose: the heap representation of the same array elements.

```
create a heap array using malloc
a for loop from 0 to n_elements
swap heap[n] and arr[n]
call the up_heap function with heap and n as arguments
```

3.8 heap_sort function

purpose: the driver function that first finds the smallest element and place the smallest element at the beginning. Repeat the same process for the remaining elements under the whole array is sorted.

```
redefine heap as the build_heap of arr and n_elements as arguments create a sorted_array using malloc a for loop from 0 to n_elements redefine sorted_list[n] with the first element of the heap redefine the first element of the heap with heap[n_elements -n -1] call the down_heap with the heap and n_elements -n as arguments redefine arr[n] with the sorted_list[n] free the heap free the sorted_list
```

4 shell.c

purpose: implements Shell Sort

4.1 Include Operations

```
# include <stdio.h>
# include "stats.h"
# include "shell.h"
```

4.2 next_gap function

purpose: The "gap sequence" determines the initial size of the gap and how it is made smaller with each iteration. Each iteration of Shell Sort decreases the gap until a gap of 1 is used.

```
if the gap is less than or equal to 0, return 0 if the gap is less than or equal to 2, return gap - 1 return 5*gap / 11
```

4.3 shell sort function

purpose: the driver function that first sorts elements that are far apart from each other and successively reduces the interval using gaps until the entire array is sorted

```
define a temp variable
a for loop from next_gap(n_elements) to 0, decrementing from next_gap(gap)
a for loop from gap to n_elements
define the variable j with i
define the variable temp with arr[i]
while j is greater than or equal to gap or temp > arr[j-gap]
redefine arr[j] with arr[j-gap]
decrement j with gap
redefine arr[j] with temp
```

5 quick.c

purpose: implements Quick Sort

5.1 Include Operations

```
# include <stdio.h>
# include "stats.h"
# include "quick.h"
# include "shell.h"
```

5.2 quick_sort function

purpose: using pointers to signify the left and right sides of the array. as the pointers get closer to the pivot, they determine whether the values they are pointing to are less than/ greater than the pivot. For the left side, the values must be less than the pivot and vice versa for the right. If both points find a value that doesn't follow that rule, they swap places and then recursively call quick sort on that smaller list of arrays. This keeps on happening until the entire array sequence is sorted.

```
define a SMALL variable as 8 if n_elements is less than SMALL, call shell_sort with the arguments arr and n_elements define the left variable as 0 and right variable as n_elements - 1
```

```
define pivot as the summation of arr[left], arr[n_elements/2] and arr[right] then divide by 3 while left is less than right
   while arr[left] is less than or equal to pivot
        increment left
   if the left pointer is at the end of the array, return
   while arr[right] is greater than pivot and right is greater than left
        decrement right
   if left is less than right still
        swap arr[left] with arr[right] call quick_sort again with the arguments arr and left
call quick_sort again with arguments arr + left and n_elements - left
```

6 sorting.c

purpose: running the test harness and allows command line options to display the various sorting functions

6.1 Include Operations and Definitions

```
# include <unistd.h>
# include <stdio.h>
# include <inttypes.h>
# include <stdint.h>
# include <stdlib.h>
# include "bubble.h"
# include "heap.h"
# include "mtrand.h"
# include "quick.h"
# include "set.h"
# include "stats.h"
# define OPTIONS with asbqhr:n:p:H
```

6.2 prints function

purpose: printing the arrays below the printed statements if the user so desires.

```
a for loop from 0 to the printing variable print space[i] within 13 characters print an extra line if not at the end of the code and five columns have been created if there aren't no values to print, print a new line character
```

6.3 seeding function

purpose: seeding the mersenne twister random seed generator and bit masking it.

initiate the seeding using mtrand_seed

a for loop from 0 to the size value

bit-masking by making space[i] be defined with the random value and bit-masking it to fit in 30 bits

6.4 main function

purpose: using a getopt switch case and utilizing the set functions to call certain blocks of code. Also, allowing the user to input their seed, size and element value as well as printing the usage statement if an incorrect flag is used. Then, below the getopt loop, it uses the set functions to activate certain chunks of code which will use certain sorting methods.

```
define an array with the Stats function and using calloc
define a char pointer ptr
define an integer opt
define uint32_t variables seed, size, elements space and printing
set an empty variable x with the Set function
a while loop using getopt
a switch case with opt as the expression
   case 'a'
       define x as the set_insert of 0
        define x as the set insert of 1
        define x as the set_insert of 2
       define x as the set insert of 3 and break
   case 'b'
        define x as the set insert of 0 and break
   case 'h'
        define x as the set insert of 1 and break
   case 'q'
       define x as the set insert of 2 and break
   case 's'
        define x as the set insert of 3 and break
   case 'r'
        set the seed variable to the user input using strtoul and optarg and break
   case 'n'
        set the size variable to the user input using strtoul and optarg
       if the user input is less than 1 or greater than 250,000,000, return 1
       break
   case 'p'
       set the element variable to the user input using strtoul and optarg and break
   case 'H'
        define x as the set insert of 4 and break
   default case
       define x as the set insert of 4 and break
       return a nonzero value
```

if the size variable is less than the elements variable, define printing with size otherwise define it with elements

```
define the space variable as a new array with malloc
if the space variable is null, return 1
if set member is 0
   call seeding function with seed, space and size arguments
   reset the arr array
   call bubble sort with arguments arr, space, and size
   print the size, moves and compares
   calling the prints function with arguments printing and space
if set member is 1
   call seeding function with seed, space and size arguments
   reset the arr array
   call heap sort with arguments arr, space, and size
   print the size, moves and compares
   calling the prints function with arguments printing and space
if set_member is 2
   call seeding function with seed, space and size arguments
   reset the arr array
   call quick sort with arguments arr, space, and size
   print the size, moves and compares
   calling the prints function with arguments printing and space
if set member is 3
   call seeding function with seed, space and size arguments
   reset the arr array
   call shell sort with arguments arr, space, and size
   print the size, moves and compares
   calling the prints function with arguments printing and space
if set_member is 4
   print the synopsis line and description
   print the usage line and description
   print all of the command line option possibilities with descriptions
   if there aren't no values to print, print a new line character
free the space array
```

return 0