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Basic Data Structures

Scala provides some nice collections.

See Also Effective Scala has opinions about how to use [collections](#).

Lists

```
scala> val numbers = List(1, 2, 3, 4)
numbers: List[Int] = List(1, 2, 3, 4)
```

Sets

Sets have no duplicates

```
scala> Set(1, 1, 2)
res0: scala.collection.immutable.Set[Int] = Set(1, 2)
```

Tuple

A tuple groups together simple logical collections of items without using a class.

```
scala> val hostPort = ("localhost", 80)
hostPort: (String, Int) = (localhost, 80)
```

Unlike case classes, they don't have named accessors, instead they have accessors that are named by their position and is 1-based rather than 0-based.

```
scala> hostPort._1
res0: String = localhost

scala> hostPort._2
res1: Int = 80
```

Tuples fit with pattern matching nicely.

```
hostPort match {
  case ("localhost", port) => ...
```

```
    case (host, port) => ...
  }
```

Tuple has some special sauce for simply making Tuples of 2 values: ->

```
scala> 1 -> 2
res0: (Int, Int) = (1,2)
```

See Also Effective Scala has opinions about [destructuring bindings](#) (“unpacking” a tuple).

Maps

It can hold basic datatypes.

```
Map(1 -> 2)
Map("foo" -> "bar")
```

This looks like special syntax but remember back to our discussion of Tuple that -> can be use to create Tuples.

Map() also uses that variable argument syntax we learned back in Lesson #1: `Map(1 -> "one", 2 -> "two")` which expands into `Map((1, "one"), (2, "two"))` with the first element being the key and the second being the value of the Map.

Maps can themselves contain Maps or even functions as values.

```
Map(1 -> Map("foo" -> "bar"))
```

```
Map("timesTwo" -> { timesTwo(_) })
```

Option

`Option` is a container that may or may not hold something.

The basic interface for `Option` looks like:

```
trait Option[T] {
  def isDefined: Boolean
  def get: T
  def getOrElse(t: T): T
}
```

`Option` itself is generic and has two subclasses: `Some[T]` or `None`

Let's look at an example of how `Option` is used:

`Map.get` uses `Option` for its return type. `Option` tells you that the method might not return what you're asking for.

```
scala> val numbers = Map("one" -> 1, "two" -> 2)
numbers: scala.collection.immutable.Map[java.lang.String,Int] = Map(one -> 1, two -> 2)

scala> numbers.get("two")
res0: Option[Int] = Some(2)

scala> numbers.get("three")
res1: Option[Int] = None
```

Now our data appears trapped in this `Option`. How do we work with it?

A first instinct might be to do something conditionally based on the `isDefined` method.

```
// We want to multiply the number by two, otherwise return 0.
val result = if (res1.isDefined) {
  res1.get * 2
} else {
  0
}
```

```
}
```

We would suggest that you use either `getOrElse` or pattern matching to work with this result.

`getOrElse` lets you easily define a default value.

```
val result = res1.getOrElse(0) * 2
```

Pattern matching fits naturally with `Option`.

```
val result = res1 match {  
  case Some(n) => n * 2  
  case None => 0  
}
```

See Also Effective Scala has opinions about [Options](#).

Functional Combinators

`List(1, 2, 3).map(squared)` applies the function `squared` to the elements of the list, returning a new list, perhaps `List(1, 4, 9)`. We call operations like `map` *combinators*. (If you'd like a better definition, you might like [Explanation of combinators](#) on Stackoverflow.) Their most common use is on the standard data structures.

map

Evaluates a function over each element in the list, returning a list with the same number of elements.

```
scala> numbers.map((i: Int) => i * 2)  
res0: List[Int] = List(2, 4, 6, 8)
```

or pass in a function (the Scala compiler automatically converts our method to a function)

```
scala> def timesTwo(i: Int): Int = i * 2  
timesTwo: (i: Int)Int  
  
scala> numbers.map(timesTwo)  
res0: List[Int] = List(2, 4, 6, 8)
```

foreach

`foreach` is like `map` but returns nothing. `foreach` is intended for side-effects only.

```
scala> numbers.foreach((i: Int) => i * 2)
```

returns nothing.

You can try to store the return in a value but it'll be of type `Unit` (i.e. `void`)

```
scala> val doubled = numbers.foreach((i: Int) => i * 2)  
doubled: Unit = ()
```

filter

removes any elements where the function you pass in evaluates to false. Functions that return a Boolean are often called predicate functions.

```
scala> numbers.filter((i: Int) => i % 2 == 0)  
res0: List[Int] = List(2, 4)
```

```
scala> def isEven(i: Int): Boolean = i % 2 == 0
isEven: (i: Int)Boolean

scala> numbers.filter(isEven _)
res2: List[Int] = List(2, 4)
```

zip

zip aggregates the contents of two lists into a single list of pairs.

```
scala> List(1, 2, 3).zip(List("a", "b", "c"))
res0: List[(Int, String)] = List((1,a), (2,b), (3,c))
```

partition

partition splits a list based on where it falls with respect to a predicate function.

```
scala> val numbers = List(1, 2, 3, 4, 5, 6, 7, 8, 9, 10)
scala> numbers.partition(_ % 2 == 0)
res0: (List[Int], List[Int]) = (List(2, 4, 6, 8, 10), List(1, 3, 5, 7, 9))
```

find

find returns the first element of a collection that matches a predicate function.

```
scala> numbers.find((i: Int) => i > 5)
res0: Option[Int] = Some(6)
```

drop & dropWhile

drop drops the first i elements

```
scala> numbers.drop(5)
res0: List[Int] = List(6, 7, 8, 9, 10)
```

dropWhile removes the first elements that match a predicate function. For example, if we dropWhile odd numbers from our list of numbers, 1 gets dropped (but not 3 which is “shielded” by 2).

```
scala> numbers.dropWhile(_ % 2 != 0)
res0: List[Int] = List(2, 3, 4, 5, 6, 7, 8, 9, 10)
```

foldLeft

```
scala> numbers.foldLeft(0)((m: Int, n: Int) => m + n)
res0: Int = 55
```

0 is the starting value (Remember that numbers is a List[Int]), and m acts as an accumulator.

Seen visually:

```
scala> numbers.foldLeft(0) { (m: Int, n: Int) => println("m: " + m + " n: " + n); m + n }
m: 0 n: 1
```

```
m: 1 n: 2
m: 3 n: 3
m: 6 n: 4
m: 10 n: 5
m: 15 n: 6
m: 21 n: 7
m: 28 n: 8
m: 36 n: 9
m: 45 n: 10
res0: Int = 55
```

foldRight

Is the same as `foldLeft` except it runs in the opposite direction.

```
scala> numbers.foldRight(0) { (m: Int, n: Int) => println("m: " + m + " n: " + n); m + n }
m: 10 n: 0
m: 9 n: 10
m: 8 n: 19
m: 7 n: 27
m: 6 n: 34
m: 5 n: 40
m: 4 n: 45
m: 3 n: 49
m: 2 n: 52
m: 1 n: 54
res0: Int = 55
```

flatten

`flatten` collapses one level of nested structure.

```
scala> List(List(1, 2), List(3, 4)).flatten
res0: List[Int] = List(1, 2, 3, 4)
```

flatMap

`flatMap` is a frequently used combinator that combines mapping and flattening. `flatMap` takes a function that works on the nested lists and then concatenates the results back together.

```
scala> val nestedNumbers = List(List(1, 2), List(3, 4))
nestedNumbers: List[List[Int]] = List(List(1, 2), List(3, 4))

scala> nestedNumbers.flatMap(x => x.map(_ * 2))
res0: List[Int] = List(2, 4, 6, 8)
```

Think of it as short-hand for mapping and then flattening:

```
scala> nestedNumbers.map((x: List[Int]) => x.map(_ * 2)).flatten
res1: List[Int] = List(2, 4, 6, 8)
```

that example calling `map` and then `flatten` is an example of the “combinator”-like nature of these functions.

See Also Effective Scala has opinions about [flatMap](#).

Generalized functional combinators

Now we’ve learned a grab-bag of functions for working with collections.

What we’d like is to be able to write our own functional combinators.

Interestingly, every functional combinator shown above can be written on top of `fold`. Let’s see some examples.

```
def ourMap(numbers: List[Int], fn: Int => Int): List[Int] = {  
  numbers.foldRight(List[Int]()) { (x: Int, xs: List[Int]) =>  
    fn(x) :: xs  
  }  
}  
  
scala> ourMap(numbers, timesTwo(_))  
res0: List[Int] = List(2, 4, 6, 8, 10, 12, 14, 16, 18, 20)
```

Why List[Int]? Scala wasn't smart enough to realize that you wanted an empty list of Ints to accumulate into.

Map?

All of the functional combinators shown work on Maps, too. Maps can be thought of as a list of pairs so the functions you write work on a pair of the keys and values in the Map.

```
scala> val extensions = Map("steve" -> 100, "bob" -> 101, "joe" -> 201)  
extensions: scala.collection.immutable.Map[String,Int] = Map((steve,100), (bob,101), (joe,201))
```

Now filter out every entry whose phone extension is lower than 200.

```
scala> extensions.filter((namePhone: (String, Int)) => namePhone._2 < 200)  
res0: scala.collection.immutable.Map[String,Int] = Map((steve,100), (bob,101))
```

Because it gives you a tuple, you have to pull out the keys and values with their positional accessors. Yuck!

Lucky us, we can actually use a pattern match to extract the key and value nicely.

```
scala> extensions.filter({case (name, extension) => extension < 200})  
res0: scala.collection.immutable.Map[String,Int] = Map((steve,100), (bob,101))
```

Why does this work? Why can you pass in a partial pattern match?

Stay tuned for next week!

Built at [@twitter](#) by [@stevej](#), [@marius](#), and [@lahosken](#) with much help from [@evanm](#), [@sprsquish](#), [@kevino](#), [@zuercher](#), [@timtrueman](#), [@wickman](#), and [@mccv](#); Russian translation by [appigram](#); Chinese simple translation by [jasonqu](#); Korean translation by [enshahar](#);

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