



- The application chooses a town-year randomly from a selection list that is read in from the configuration JSON file. The user will work on the features in the town-year, until the user chooses another town-year from a dropdown.
- If every feature has a value, the town-year will be removed from the selection list.
- When a user choose a town-year from dropdown
 - if every feature in that town-year has a value, the application shows a MSG telling the user all the features are filled with a value. (Alternatively, we may disable that item in dropdown)
 - reset map
- Geocoder is organized by year, so each geocoder has addresses for all the towns in one year. (see GeocodeLocator page for more details)
- can we disable mouse-click-zoom-in/out even on the map? So only allow a user to double-click, pan or zoom-in/out using the +/- button on the map
- when a user clicks on the map
 - if a feature is selected and the feature has a value, the application will ask the user if the filled value is correct
 - the application remains on where it should be if the user answers YES (correct)
 - the application set the selected feature as operational feature
 - if no feature is selected, the application will remain on where it should be
- Shows a count-down indicator for the town-year in a % number format
- BldgColorP will be filled with the selected color or one of selected two colors
- bldgColorS will be filled with the other selected color if two colors are chosen, otherwise it will be empty

The ESRI imagery base map will be loaded by default.
A user can change base map at anytime.

A user can search places with custom GeocodeServer

- Geocoder is organized by year, so each geocoder has addresses for all the towns in one year.
- When a user search an address, the application will check the selected year in the year dropdown list.
- If it is different from the town-year, the application will use the selected year to load geocoder,
- otherwise the town-year will be used to load geocoder.
- If an address is found by the geocoder, the application will check if it (polygon feature? Need to verify) has a value
- if it does have a value, ask the user if it is correct
- if the user answers YES (correct), the application remains on where it should be
- if the user answers NO (not correct), the application uses the town-year from the geocoded feature to reset the map, and make the geocoded feature as operational feature
- if it does not have a value, make the geocoded feature as current operational feature
- if an address is not found by the geocoder, the application will remain on where it should be.

Don's group will create a markup for discussion