

Introducing Our Team



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Team Landmarks

Thursday:

- Met together and created introduction video

Friday:

- Created GitHub repository
- Ideation, finding carbon nanotube database
- Basic render of carbon nanotube (CNT) made in Blender
- More research into CNTs, may influence project scope

Saturday:

- Benchmark render using VM compute configs
- More angles of CNT renders captured
- Attempts at rendering Blender files using CloudyCluster is made

Sunday:

- Web pages connected for GitHub site
- Lack of communication → slow progress

Monday:

- GitHub site completed
- Resorting to using Google Cloud



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Team Demonstration Video

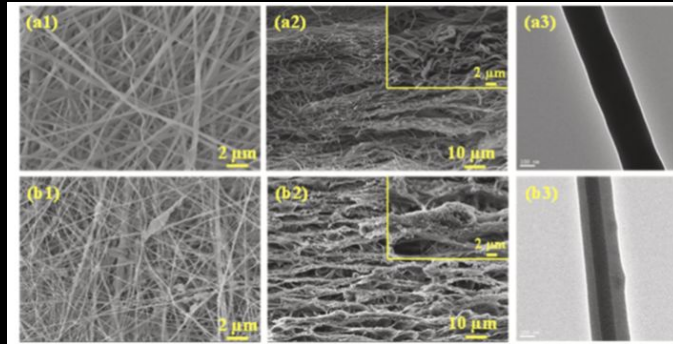
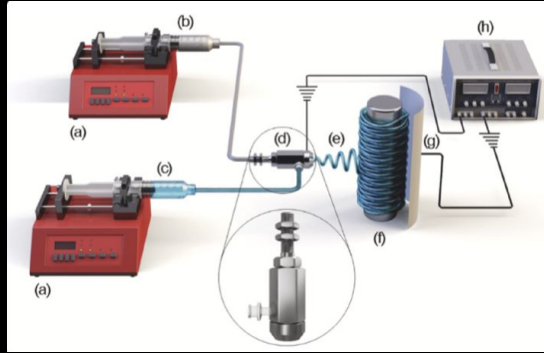


The RenderBenderS



GitHub Link: <https://qrgo.page.link/tGLCW>

Seawater filter with nanotubes



Nanotube Creation with Python

```
from ase.build import nanotube
cnt1 = nanotube(5, 0, length=800) # see ase doc for significance of parameters
bond_length = 1.4 # we give the covalent bond length so we can easily plot them (bonds
# are not real)
cnt2 = nanotube(5, 3, length=6, bond_bond_length, symbol='Si') # generates 72 atoms

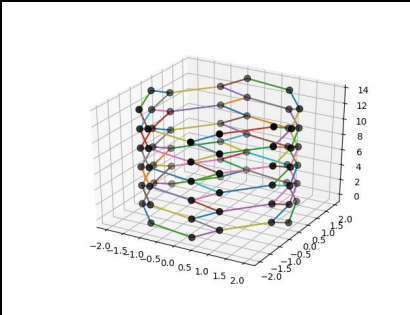
# https://wiki.fysik.dtu.dk/ase/ase/neighborlist.html?
# high-precision-covalent-bond-bonding-neighbor-lists
from ase.neighborlist import neighbor_list
d = neighbor_list('d', cnt2, bond_length)

# ase gives atom locations, but not the covalent bonds between them
# so we have to do it ourselves (or use complex software used by chemists)

# let's get the distances between every atom
# from ase.geometry import get_distances
positions = cnt2.positions
# xyz, dist = get_distances(positions, p2=None, cell=None, pbc=None)
# covalent bonds exist only between closest ones, i.e. at bond_length
dist = sc.cdist(positions, positions)
# argwhere does fantastic job at finding all bonded atoms (indices) with condition
bondside = np.argwhere((dist < bond_length*1.1) * (dist > bond_length*0.9))

# let's get the xyz coordinates of every atom in the nanotube
x,y,z = positions.T

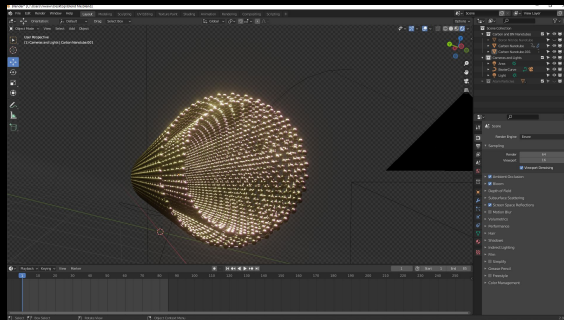
fig = plt.figure()
# https://jakevdp.github.io/PythonDataScienceToolbox/04.12-three-dimensional-
# plotting.html
ax = plt.axes(projection='3d') # we want a 3D scatter plot to see all atoms
ax.scatter(x,y,z,c='black',s=50)
```



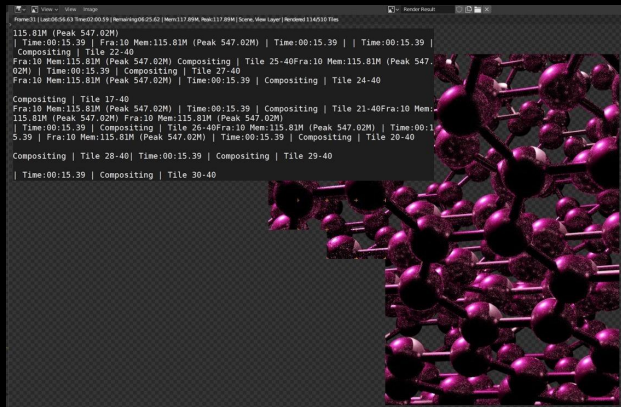
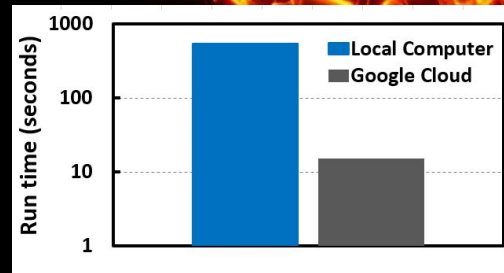
Problem: This is possible, but very time consuming.

Clouddcluster for Rendering

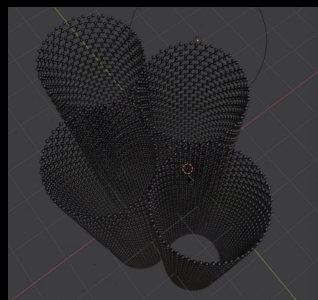
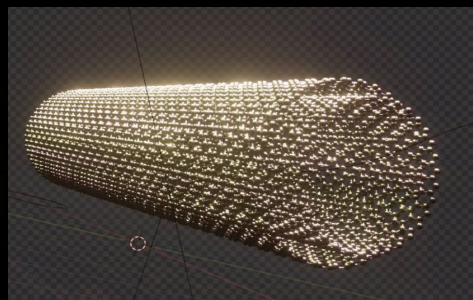
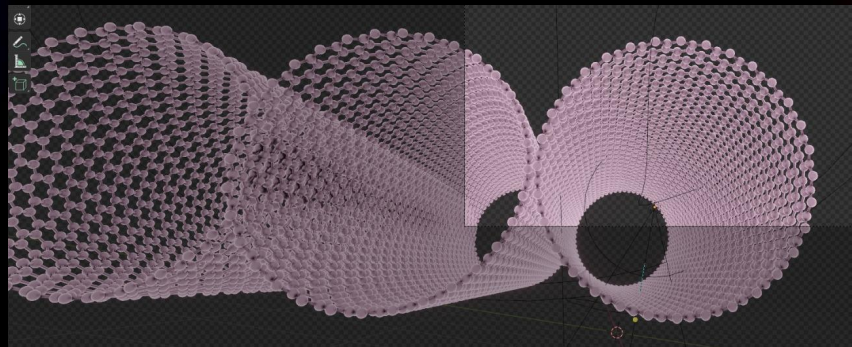
Nanotube in Blender



Approximate Render Time:
120' on Desktop, 15' on Cloudy Cluster



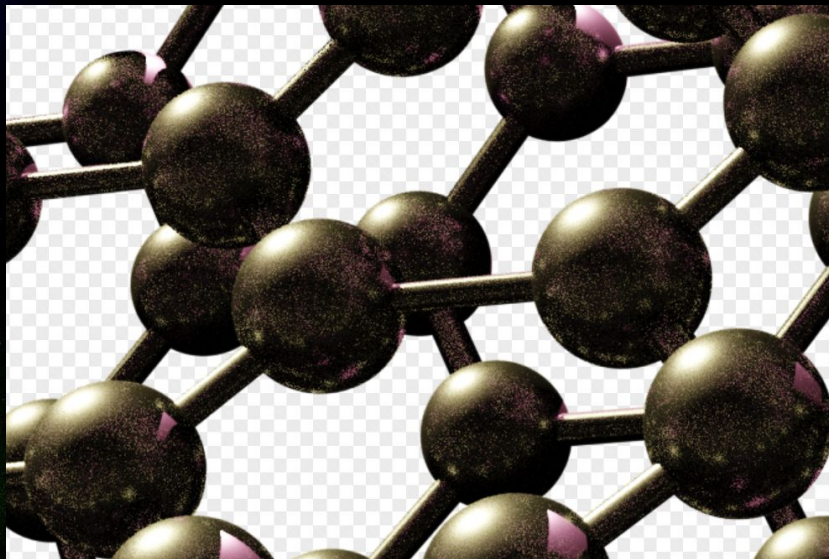
Using Blender to Create Carbon Nanotubes



Website Link:

<https://rollercoaster111.github.io/renderblender.io/main.html>

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The Render Benders have
arrived!

Questions?