

## Understanding Bitwise Operators

1.  $0xf0 \& 0xc3$
2.  $0xf0 \mid 0xc3$
3.  $\sim 0xf0$
4.  $0xf0 \ll 2$
5.  $0xf0 \gg 2$
6.  $0xf0 \ggg 2$
7. You need to determine if the 3<sup>rd</sup> bit of an integer is 0 or 1. What code can you insert below that would make the following code work.

```
uint x = some value;
```

```
int bit =
```

```
if (bit == 1) {  
    do stuff  
}
```