

for d=2;

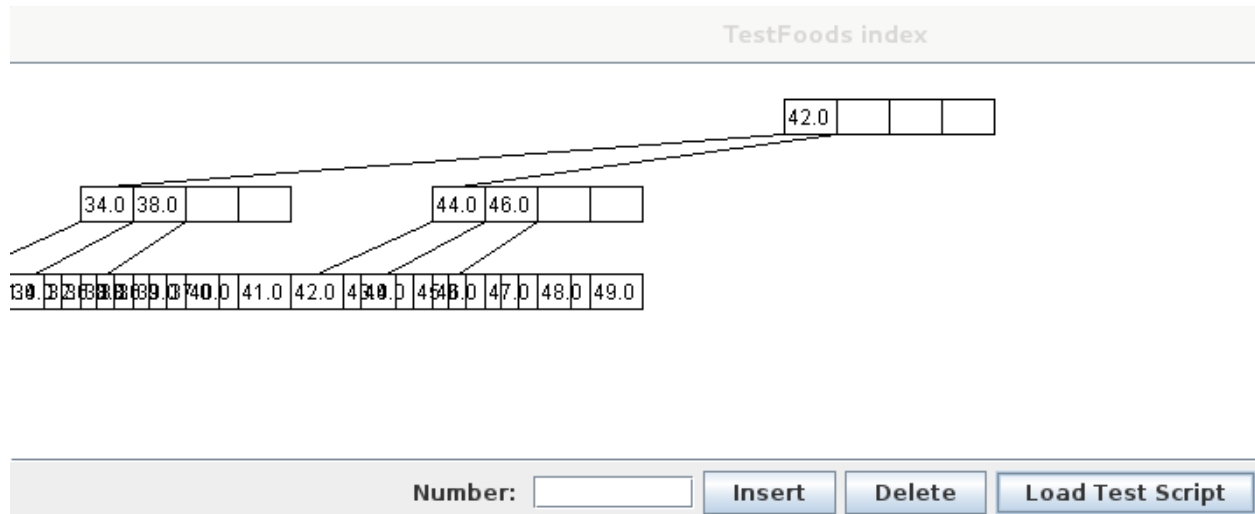
Simple test:

Insert:

```
[java] m_readNumDiskOps:319
```

```
[java] m_writeNumDiskOps:135
```

we get the inserted graph like below:



Delete:

```
[java] m_readNumDiskOps:520
```

```
[java] m_writeNumDiskOps:135
```

Clean:

```
[java] m_readNumDiskOps:681
```

```
[java] m_writeNumDiskOps:136
```

as the desired nodes do not exist in the tree, the delete method only read and scan the data,namely only adds the Num of m_readNumDiskOps.

Testing scripts:

Here we use positive numbers as insert method,and negative numbers for delete method:

```
1 3 5 7 9 4 -3 -5 11 13 15 17 19 23 21 25 27 //picture1
```

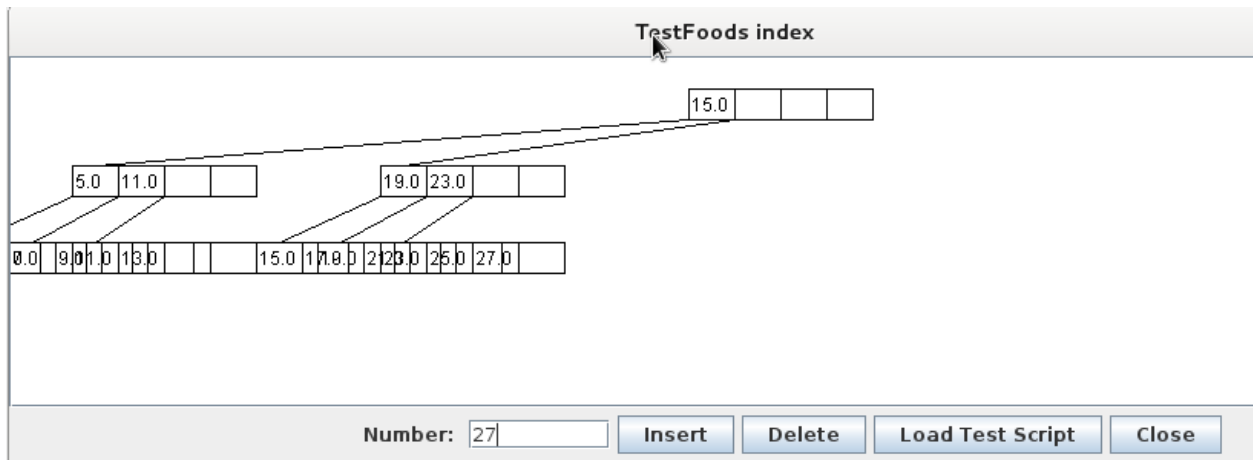
```
29 31 33 35 37 //picture2
```

```
-27 (for myscript1,this is the end,myscript skips this key)//picture5
```

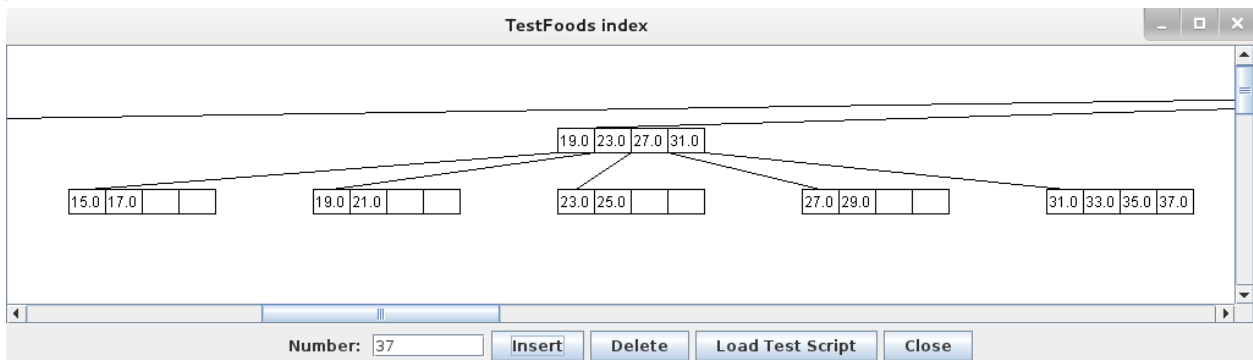
```
39//my picture3
```

-35//my picture4
41 43 -43()

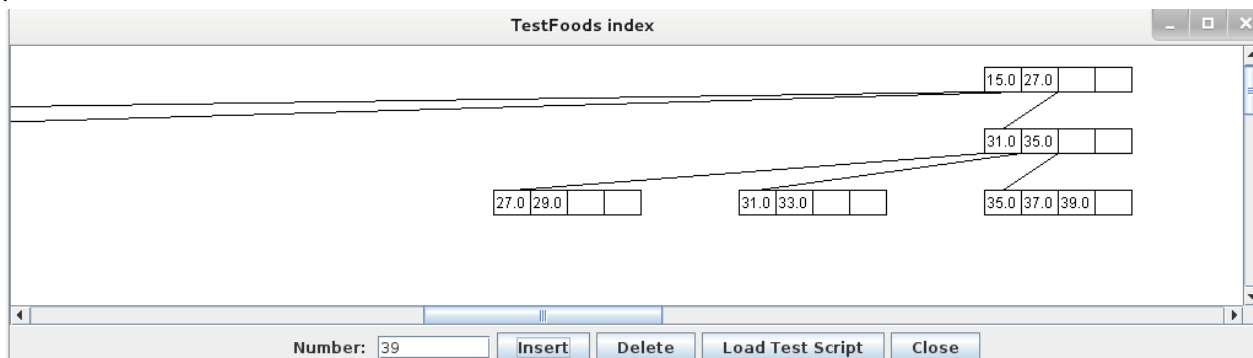
picture1:



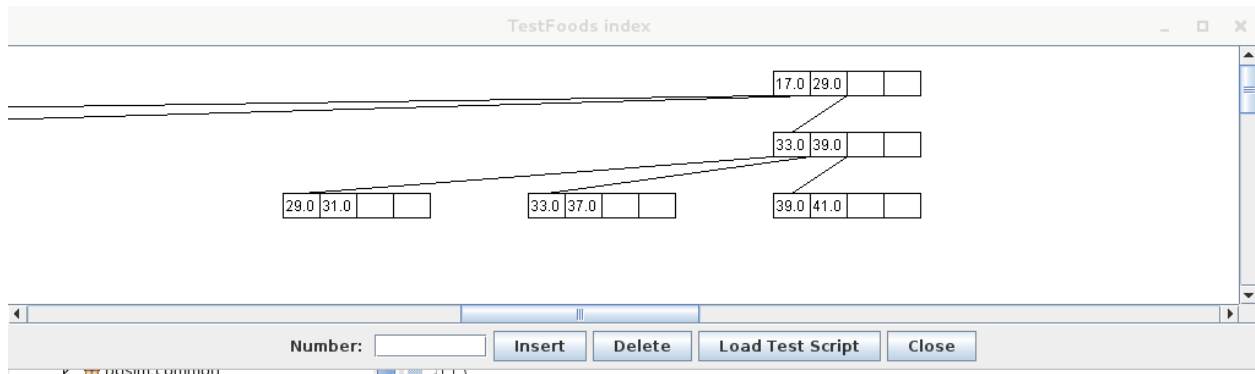
picture2:



picture3:

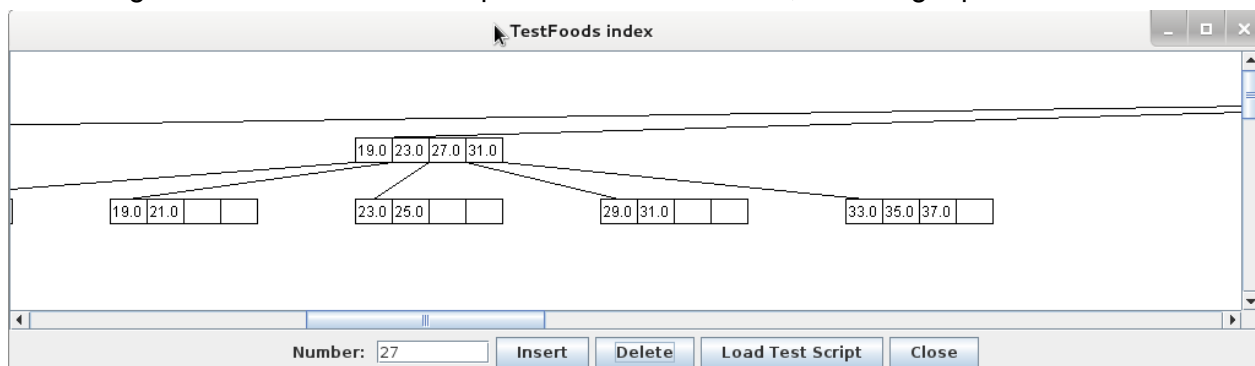


picture4:

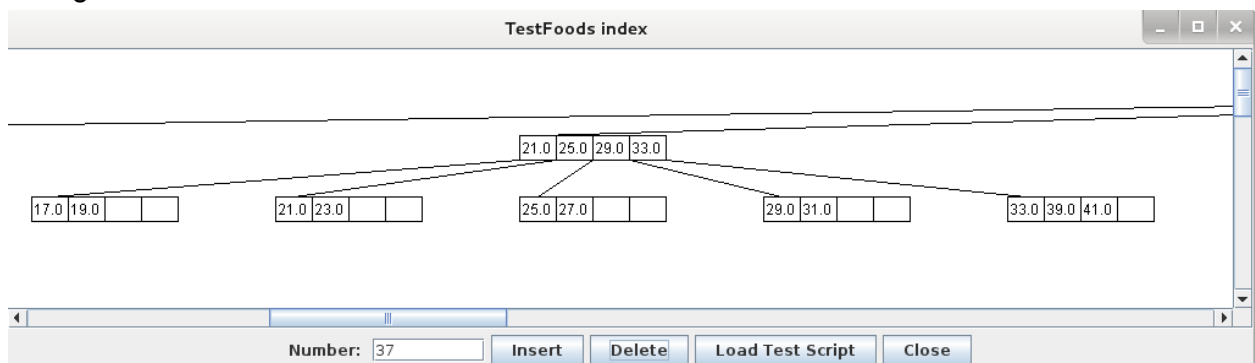


from picture1 to picture 3 insert and split the tree.when the stuple is full,the split is not limited on the leafs but also happen to the parents,so we can make sure that insert_in_parent method really works.

rich sibling deletion can be found in picture2 if we delete 27,then we get picture 5:



poor sibling deletion can be found in picture4 in which the leaf and its father all have poor siblings.If we delete 37:



Analysis and tuning:

Here we use delete.050.txt as the dataset to test the IO numbers.

when d=2;

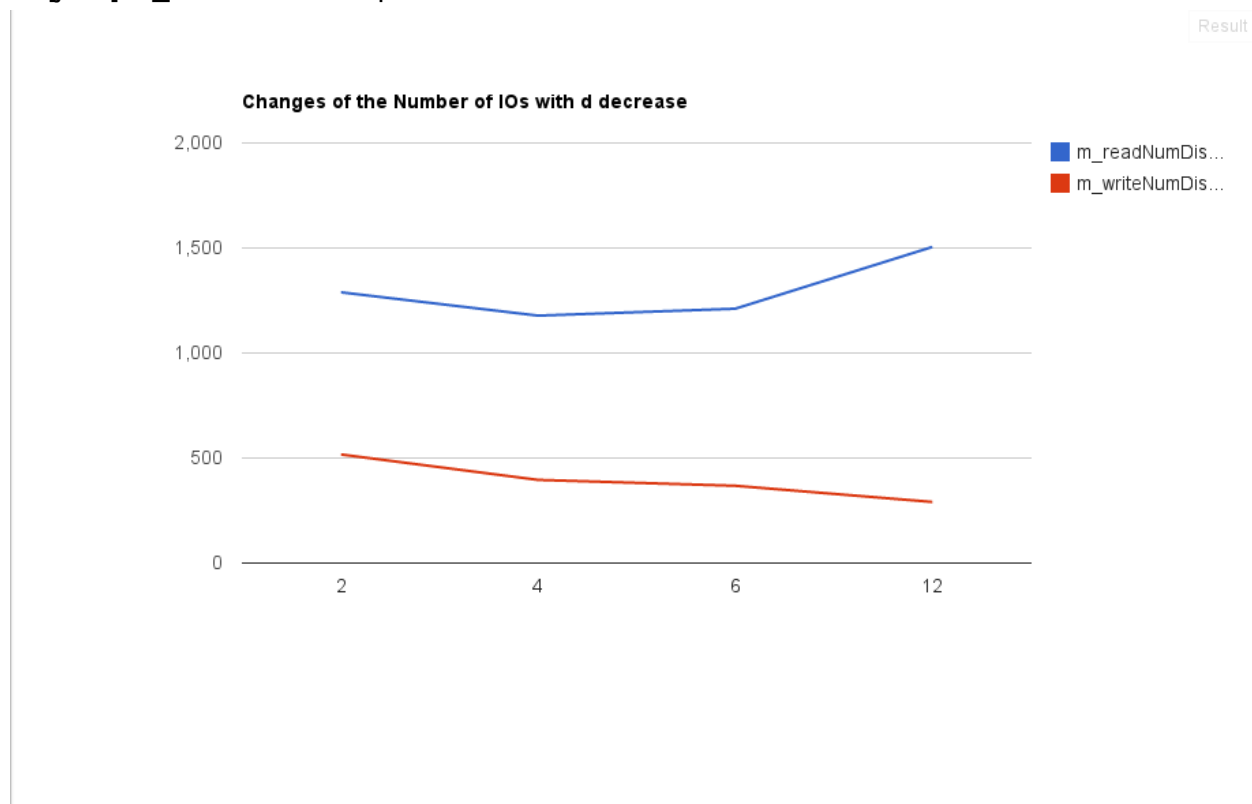
[java] m_readNumDiskOps:1289

[java] m_writeNumDiskOps:517

```
when d=4;  
[java] m_readNumDiskOps:1178  
[java] m_writeNumDiskOps:396
```

```
when d=6;  
[java] m_readNumDiskOps:1211  
[java] m_writeNumDiskOps:368
```

```
when d=12;  
[java] m_readNumDiskOps:1505  
[java] m_writeNumDiskOps:291
```



as d becomes bigger, m_readNumDiskOps increase, while m_writeNumDiskOps decrease in a relative slow rate. This is quite easy to understand, as d increase, the number of nodes decrease, there are fewer chances to split or merge a node, thus the action of copying decrease, leading to the decrease of m_writeNumDiskOps, while d increase we need to scan more nodes in the node to find the exact key or child we want, this increase with d increase, thus m_readNumDiskOps increase with the scanning action, for d=2, d is so small that the depth has an obvious increase, which has an obvious effect on the increasement of m_readNumDiskOps.