

node = 5
upper = inf
lower = -inf

5

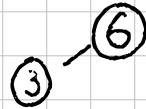
node = 6
upper = inf
lower = 5

6

node = 1
upper = 5
lower = -inf

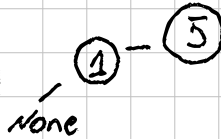


node = 3
upper = 6
lower = 5



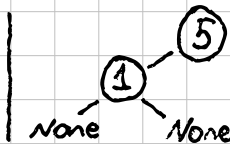
return False

node = None
upper = 1
lower = -inf
return True



False

node = None
upper = 5
lower = 1
return True



True

False