

Refine your types!

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Two words about me

Hi, my name is Romain Ruetschi, but you can also call me Romac.

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Refinement types

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1 A quick introduction

2 Under the hood

3 In the wild

A quick introduction

Types

`Int`

Types

Int

Boolean

Types

`Int`

`Boolean`

`List[Int]`

Types

`Int`

`Boolean`

`List[Int]`

`List[A] → Int`

Types

3 : Int

Types

`3 : Int`

`true : Boolean`

Types

`3 : Int`

`true : Boolean`

`List(1, 2, 3) : List[Int]`

Types

`3 : Int`

`true : Boolean`

`List(1, 2, 3) : List[Int]`

`(xs: List[A]) => xs.length : List[A] → Int`

Refinement types

$$\{ x : T \mid p \}$$

Refinement types

$$\{ n : \text{Int} \mid n > 0 \}$$

Refinement types

$$\{ n : \text{Int} \mid n > 0 \}$$
$$\{ xs : \text{List}[A] \mid !xs.isEmpty \}$$

Refinement types

$$\{ n : \text{Int} \mid n > 0 \}$$
$$\{ xs : \text{List}[A] \mid !xs.isEmpty \}$$
$$\{ t : \text{Tree} \mid \text{isBalanced}(t) \}$$

Refinement types

$$\{ xs : \text{List}[A] \mid xs.length \neq 0 \} \rightarrow A$$

Refinement types

$$\{ xs : \text{List}[A] \mid xs.length \neq 0 \} \rightarrow A$$

$$\text{List}[A] \rightarrow \{ n : \text{Int} \mid n \geq 0 \}$$

Refinement types

$$A \rightarrow \{ n : \text{Int} \mid x \geq 0 \} \rightarrow \{ xs : \text{List}[A] \mid xs.length = n \}$$

Relation with dependent types

Not easy to precisely define either system. One view is that:

- With dependent types, types can refer to terms, the calculus is normalizing.
- With refinement types, types don't necessarily need to be able to refer to terms, and the calculus does not need to be normalizing, because proofs are discharged to a *solver*.
- In practice, it is natural to allow refinement types to refer to terms.

Relation with dependent types, continued

If we restrict ourselves to the view that *dependent types* \approx *Coq* and *refinement types* \approx *LiquidHaskell*, then:

- Dependent types are more expressive than refinement types, ie. one can model pretty much any kind of mathematics using dependent types, tactics, and manual proofs.
- Refinement types are more suited for automation, as predicates are drawn from a decidable logic, and proof obligations can thus be discharged to an SMT solver.

Under the hood

Subtyping

Refinement types rest on the following notion of *subtyping*:

$$\begin{aligned}
 & \Gamma \vdash \{ x : A \mid p \} \preceq \{ y : A \mid q \} \\
 & \Leftrightarrow \\
 & \text{Valid}(\llbracket \Gamma \rrbracket \wedge \llbracket p \rrbracket \Rightarrow \llbracket q \rrbracket) \\
 & \Leftrightarrow \\
 & \text{CheckSat}(\neg(\llbracket \Gamma \rrbracket \wedge \llbracket p \rrbracket \Rightarrow \llbracket q \rrbracket)) = \text{UNSAT}
 \end{aligned}$$

Subtyping (example)

$$\{ \text{val } x: \text{Int} = 42 \} \vdash \{ y: \text{Int} \mid y > x \} \preceq \{ z: \text{Int} \mid z > 0 \}$$

$$\Leftrightarrow$$

$$\text{Valid}((x = 42 \wedge y > x \wedge z = y) \Rightarrow z > 0)$$

$$\Leftrightarrow$$

$$\text{CheckSat}(\neg((x = 42 \wedge y > x \wedge z = y) \Rightarrow z > 0)) = \text{UNSAT}$$

Contracts

This function

```
def f(x: Int { x > 0 }): { y: Int | y < 0 } = 0 - x
```

is correct if

$$\{ x: \text{Int} \mid x > 0 \} \vdash \{ z: \text{Int} \mid z = 0 - x \} \preceq \{ y: \text{Int} \mid y < 0 \}$$

$$\Leftrightarrow$$

$$\text{Valid}\left((x > 0 \wedge (z = 0 - x) \wedge (y = z)) \Rightarrow y < 0\right)$$

Solving constraints with SMT solvers

- Satisfiability Modulo Theories: Akin to a SAT solver with support for additional theories: algebraic data types, integer arithmetic, real arithmetic, bitvectors, sets, etc.
- Can choose from Z3, CVC4, Yices, Princess, and others.
- In practice, cannot just translate from the host language into SMT because of quantifiers, recursive functions, polymorphism, etc.
- Lots of work, difficult to get right (ie. sound and complete).

Solving constraints with Inox²

- 1 Solver for higher-order functional programs which provides first-class support for features such as:
 - 1 Recursive and first-class functions
 - 2 ADTs, integers, bitvectors, strings, set-multiset-map abstractions
 - 3 Quantifiers
 - 4 ADT invariants
- 2 Implements a very involved *unfolding strategy* to deal with all of the above [1, 2, 3]
- 3 Interfaces with various SMT solvers (Z3, CVC4, Princess)
- 4 Powers Stainless, a verification system for Scala¹

¹<https://github.com/epfl-lara/stainless>

²<https://github.com/epfl-lara/inox>

Write your own language with refinement types

Demo

In the wild

LiquidHaskell

- Modern incarnation of refinement types for Haskell, ie. *Liquid types* [4]
- Refinement are quantifier-free predicates drawn from a decidable logic. [4]
- Type refinement are specified as comments in the source code.

LiquidHaskell

Demo

- General-purpose dialect of ML with effects aimed at program verification.
- Dependently-typed language with refinements, type checking done via an SMT solver.
- Can be extracted to efficient OCaml, F, or C code.
- Initially developed at Microsoft Research.

- Part of *Project Everest*, an in-progress verified implementation of HTTPS, TLS, X.509, and cryptographic algorithms.³

³<https://project-everest.github.io>

Scala 3 (one day?)

- Ongoing effort by Georg Schmid to add refinement types to Dotty/Scala 3[5]

Acknowledgement

Many thanks to Georg Schmid for his insights and for taking time to answer my questions.

Go check out his work! [5]

Thanks!

References I

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- [2] N. Voirol and V. Kuncak, “Automating verification of functional programs with quantified invariants,” p. 17, 2016.
- [3] N. Voirol and V. Kuncak, “On satisfiability for quantified formulas in instantiation-based procedures,” 2016.
- [4] R. Jhala, “Refinement types for haskell,” in *Proceedings of the ACM SIGPLAN 2014 Workshop on Programming Languages Meets Program Verification, PLPV ’14*, pp. 27–27, ACM, 2014.

References II

- [5] G. S. Schmid and V. Kuncak, “Smt-based checking of predicate-qualified types for scala,” in *Proceedings of the 2016 7th ACM SIGPLAN Symposium on Scala*, SCALA 2016, pp. 31–40, ACM, 2016.