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# Case Studies

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Why look at  
case studies?

# Outline

## Classic networks:

- LeNet-5 ←
- AlexNet ←
- VGG ←

ResNet (152)

Inception



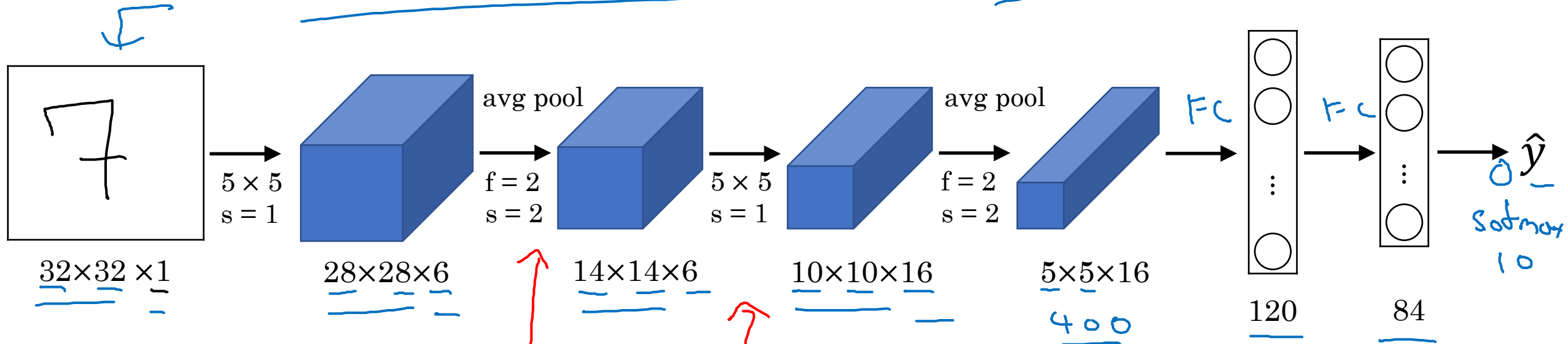
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## Classic networks

# LeNet - 5



60K parameters.

$n_H, n_W \downarrow$   $n_C \uparrow$

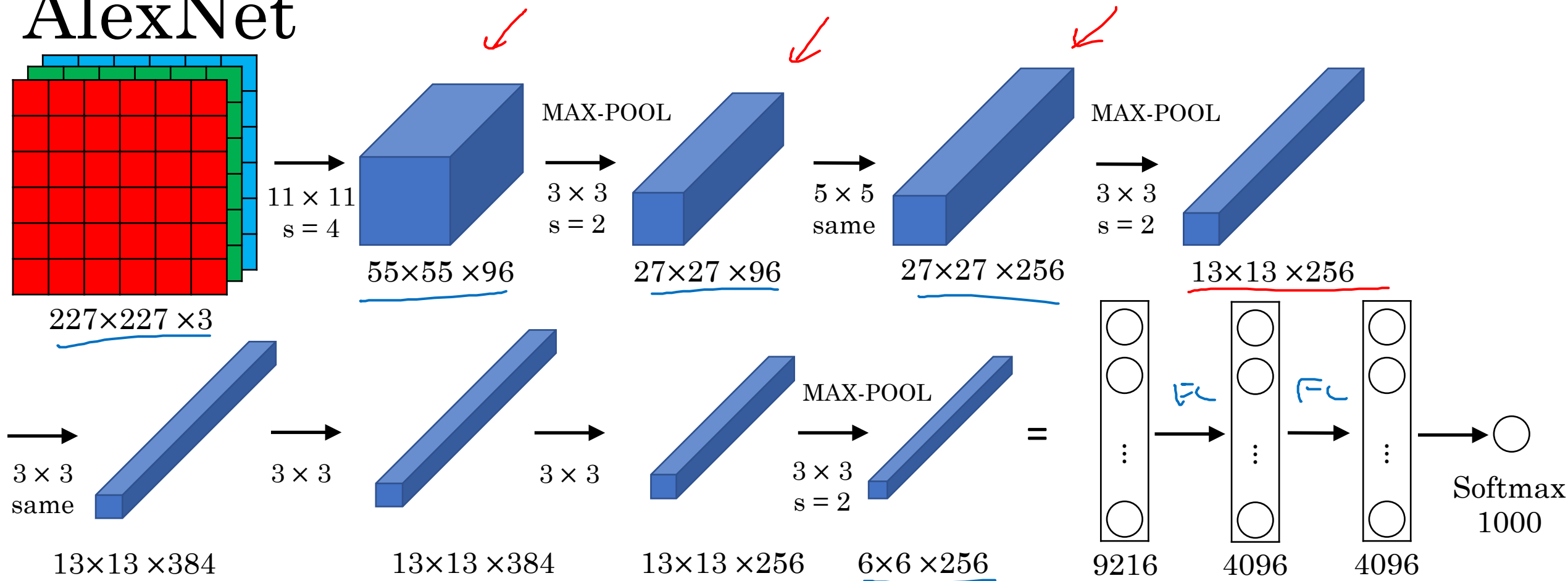
conv pool conv pool fc fc output

Advanced: sigmoid/tanh ReLU

II, III.

↓

# AlexNet

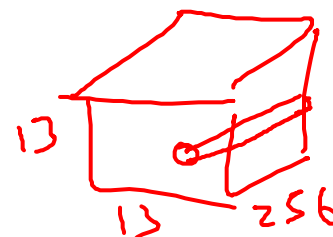


- Similar to LeNet, but much bigger.

- ReLU

- Multiple GPUs.

- Local Response Normalization (LRN)

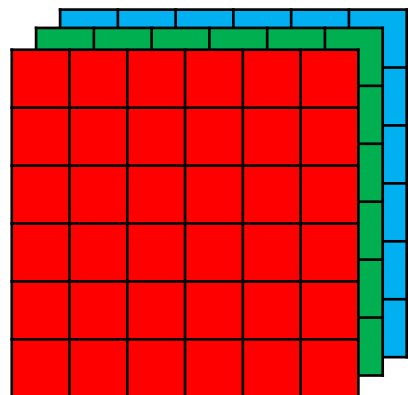


~60M parameters

# VGG - 16

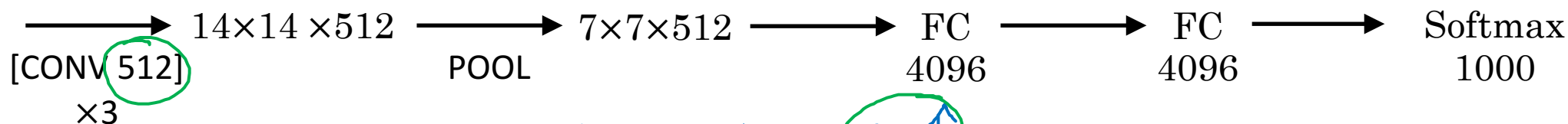
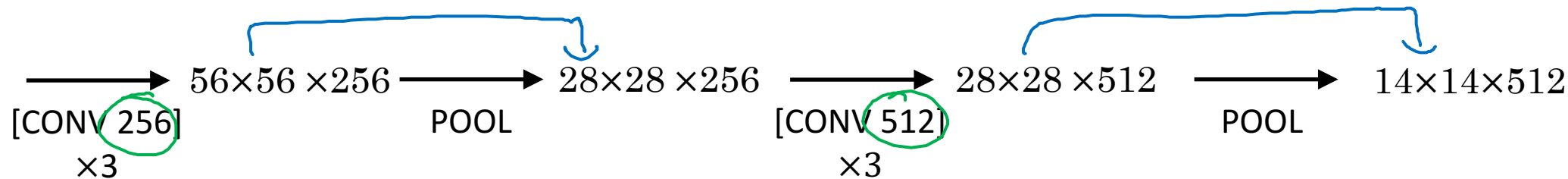
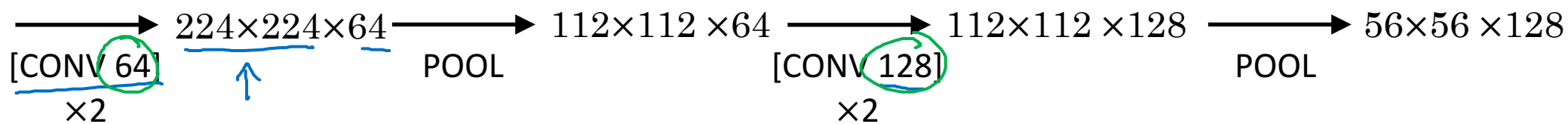
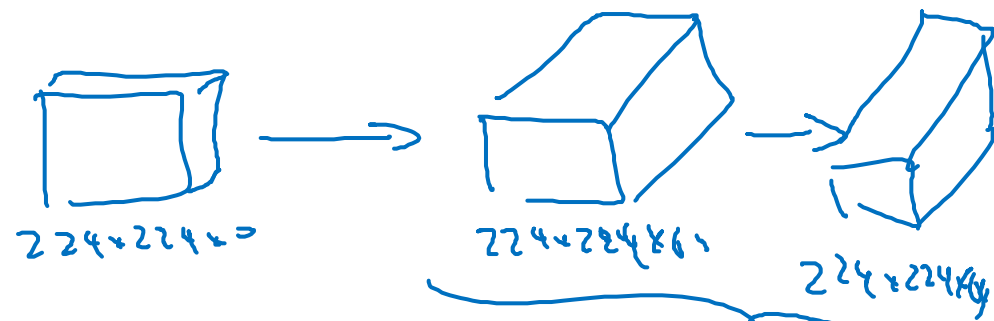
CONV = 3x3 filter, s = 1, same

MAX-POOL = 2x2, s = 2



224x224x3

VGG-19



$n_H, n_W \downarrow$

$n_C \uparrow$

$\sim 138M$



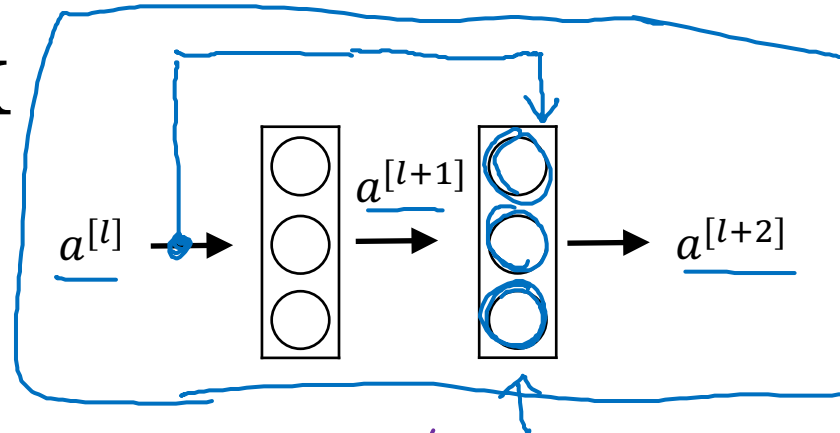
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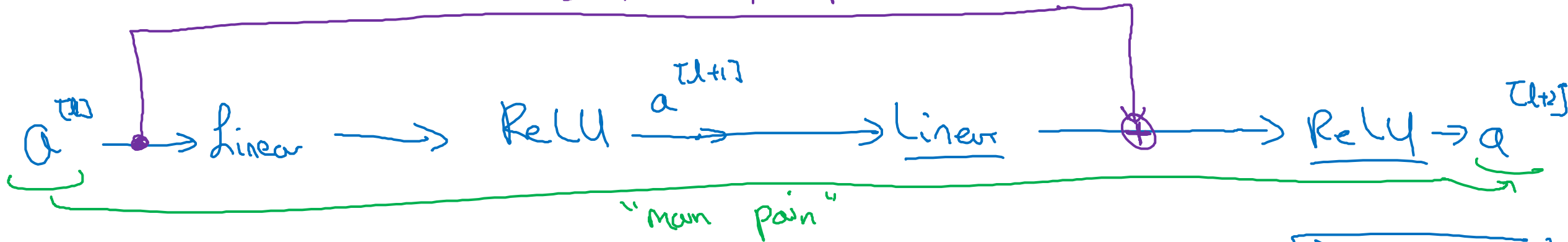
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## Residual Networks (ResNets)

# Residual block



"short cut" / skip connection



$$\underline{z^{[l+1]}} = W^{[l+1]} \underline{a^{[l]}} + b^{[l+1]}$$

$$\underline{a^{[l+1]}} = g(\underline{z^{[l+1]}})$$

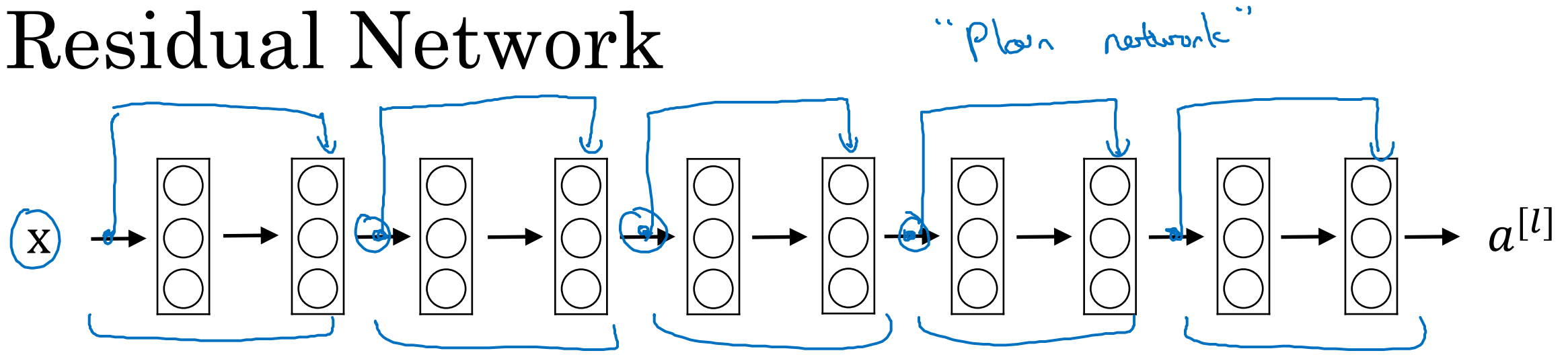
$$\underline{z^{[l+2]}} = W^{[l+2]} \underline{a^{[l+1]}} + b^{[l+2]}$$

~~$$\underline{a^{[l+2]}} = g(\underline{z^{[l+2]}})$$~~

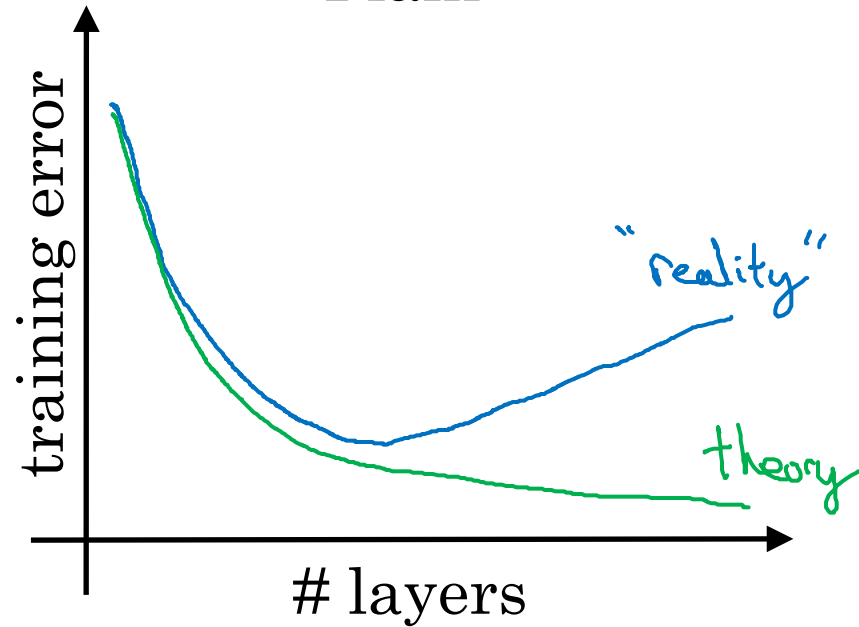
$$a^{[l+2]} = g(z^{[l+2]} + \underline{a^{[l]}})$$



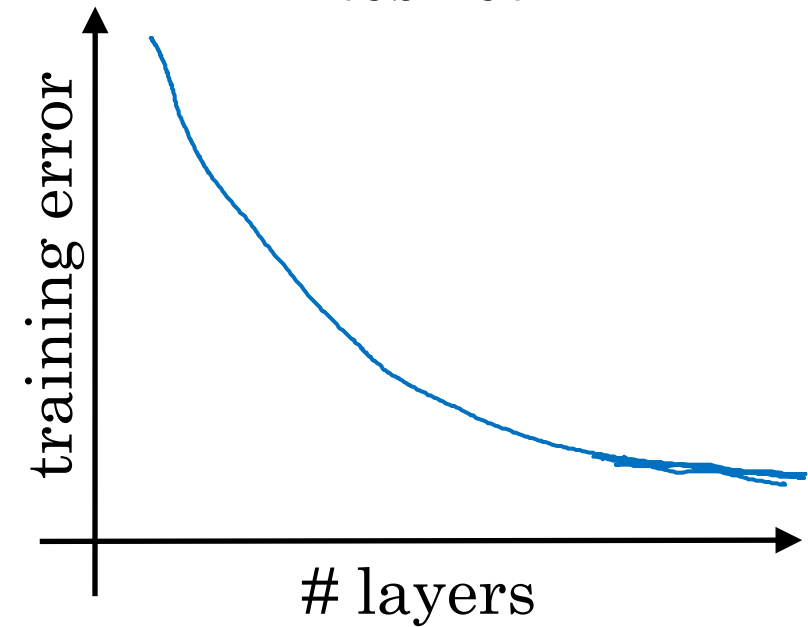
# Residual Network



Plain



ResNet





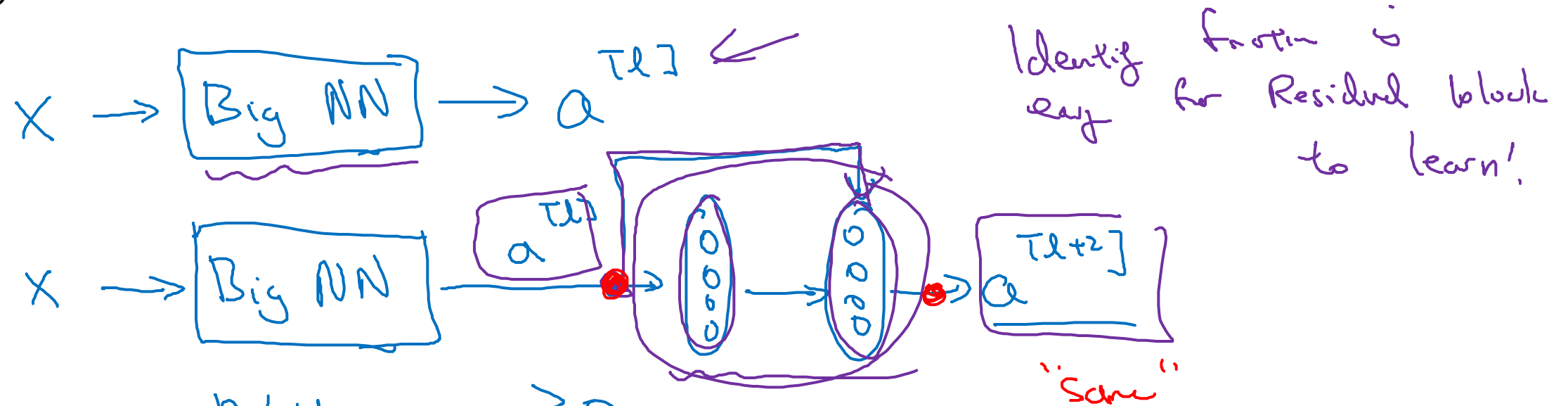
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## Why ResNets work

# Why do residual networks work?



ReLU.  $a \geq 0$

$$a^{[l+2]} = g(\underbrace{z^{[l+2]} + a^{[l]}}_{\text{ReLU input}})$$

$$= g(\underbrace{W^{[l+2]} a^{[l]} + b^{[l+2]}}_{\text{Linear output}} + \underbrace{W_s a^{[l]}}_{\text{Skip connection}})$$

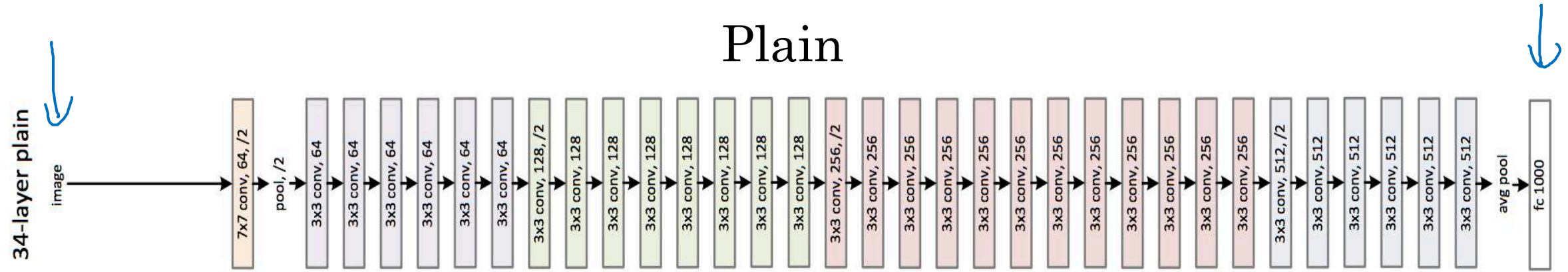
If  $W^{[l+2]} = 0, b^{[l+2]} = 0$

$$= g(a^{[l]}) = \underline{a^{[l]}}$$

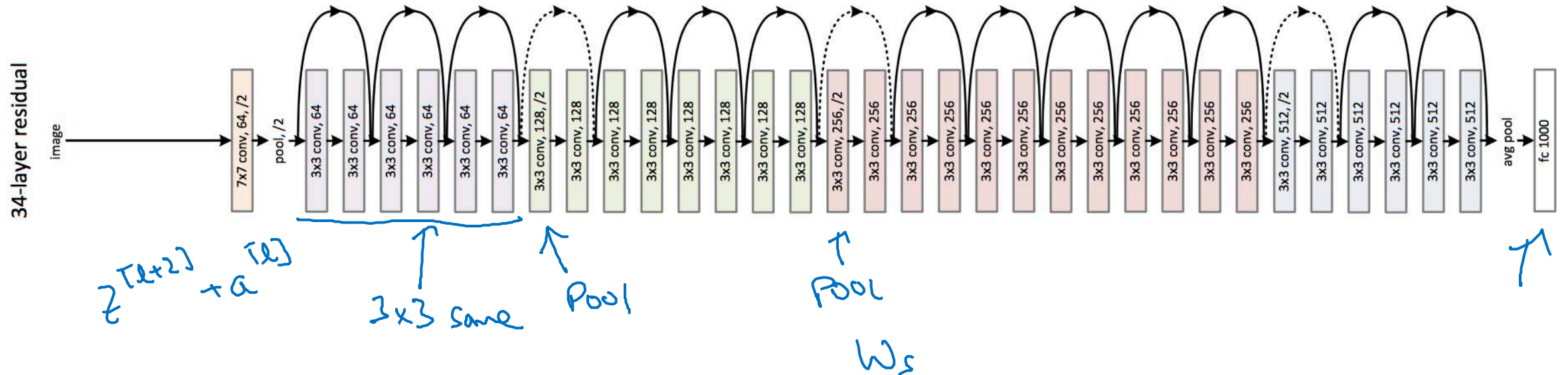
Dimensions:  $256 \times 128$  for  $W_s$ ,  $128$  for  $a^{[l]}$ , and  $256$  for  $a^{[l+2]}$ .

# ResNet

## Plain



## ResNet





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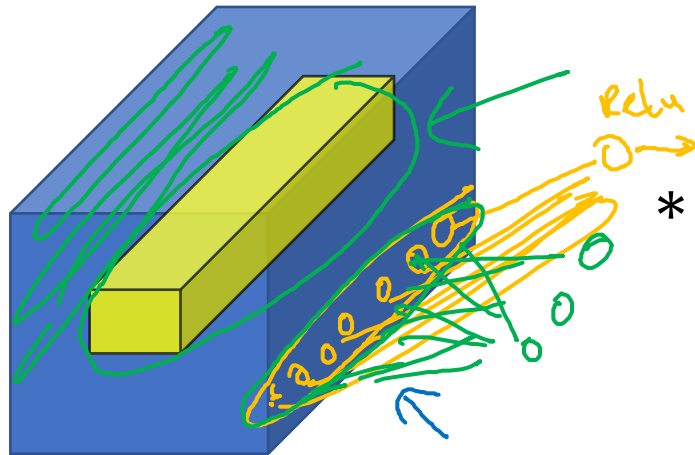
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**Network in Network  
and  $1\times 1$  convolutions**

# Why does a $1 \times 1$ convolution do?

1	2	3	6	5	8
3	5	5	1	3	4
2	1	3	4	9	3
4	7	8	5	7	9
1	5	3	7	4	8
5	4	9	8	3	5

$6 \times 6 \times 1$



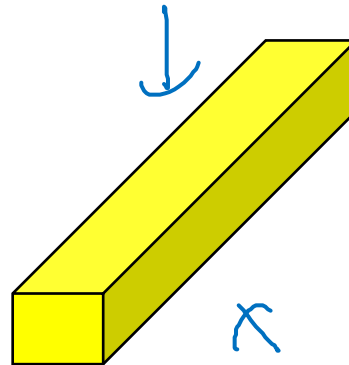
$6 \times 6 \times 32$

\*

2

=

32  $\rightarrow$  # filters.  
 $n_c^{[l+1]}$



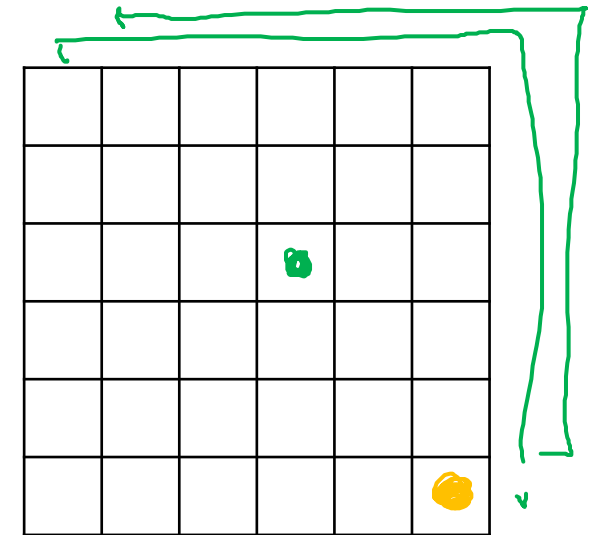
$1 \times 1 \times 32$

=

ReLU

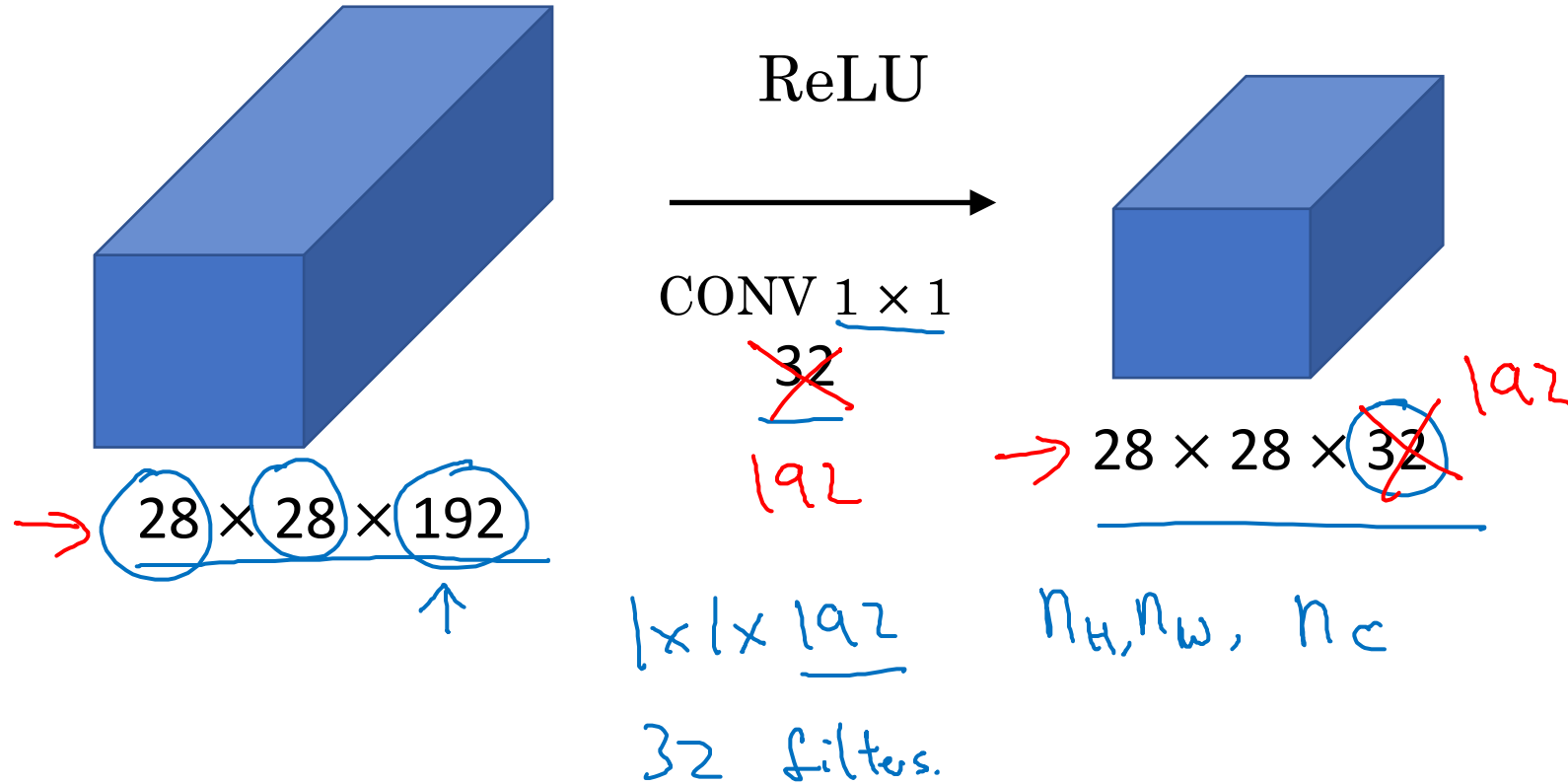
Network in  
Network

2	4	6	...		



$6 \times 6 \times \# \text{ filters}$

# Using $1 \times 1$ convolutions





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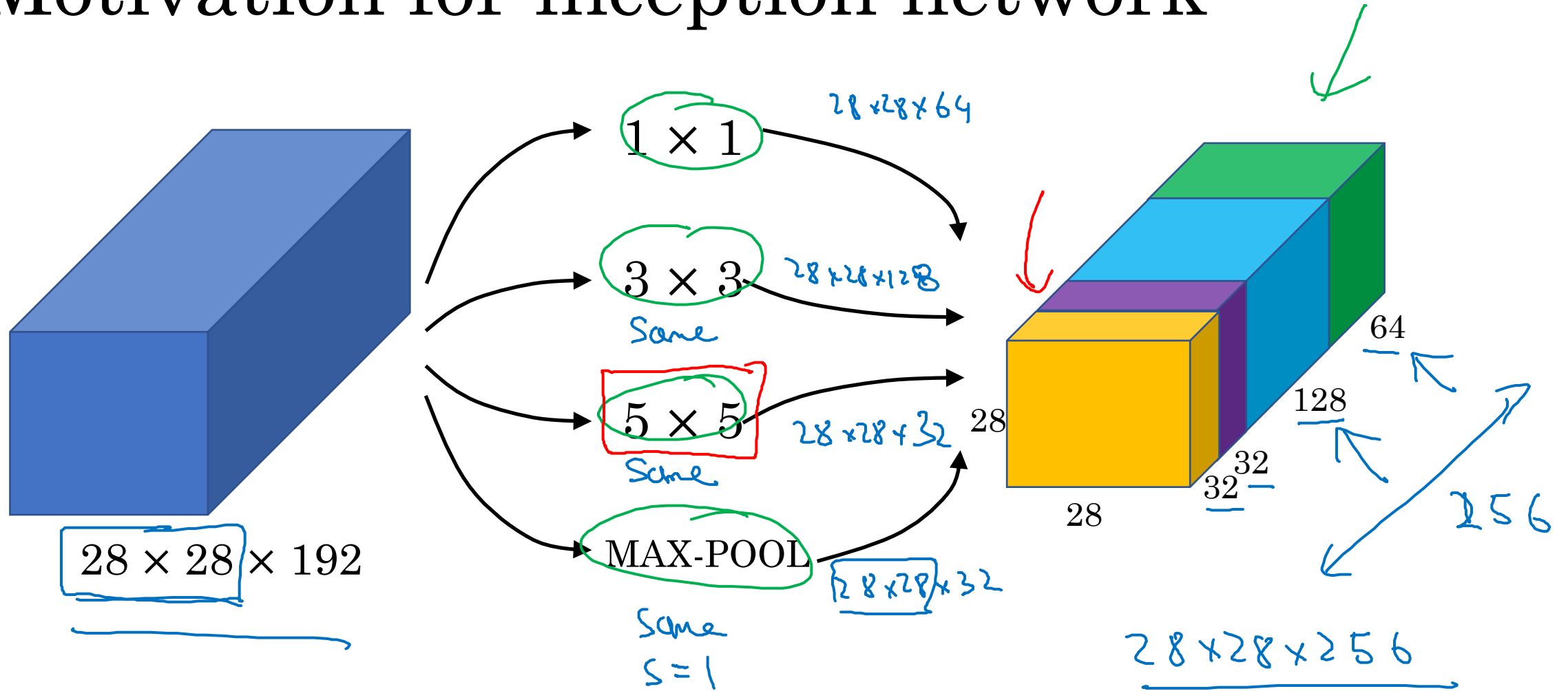
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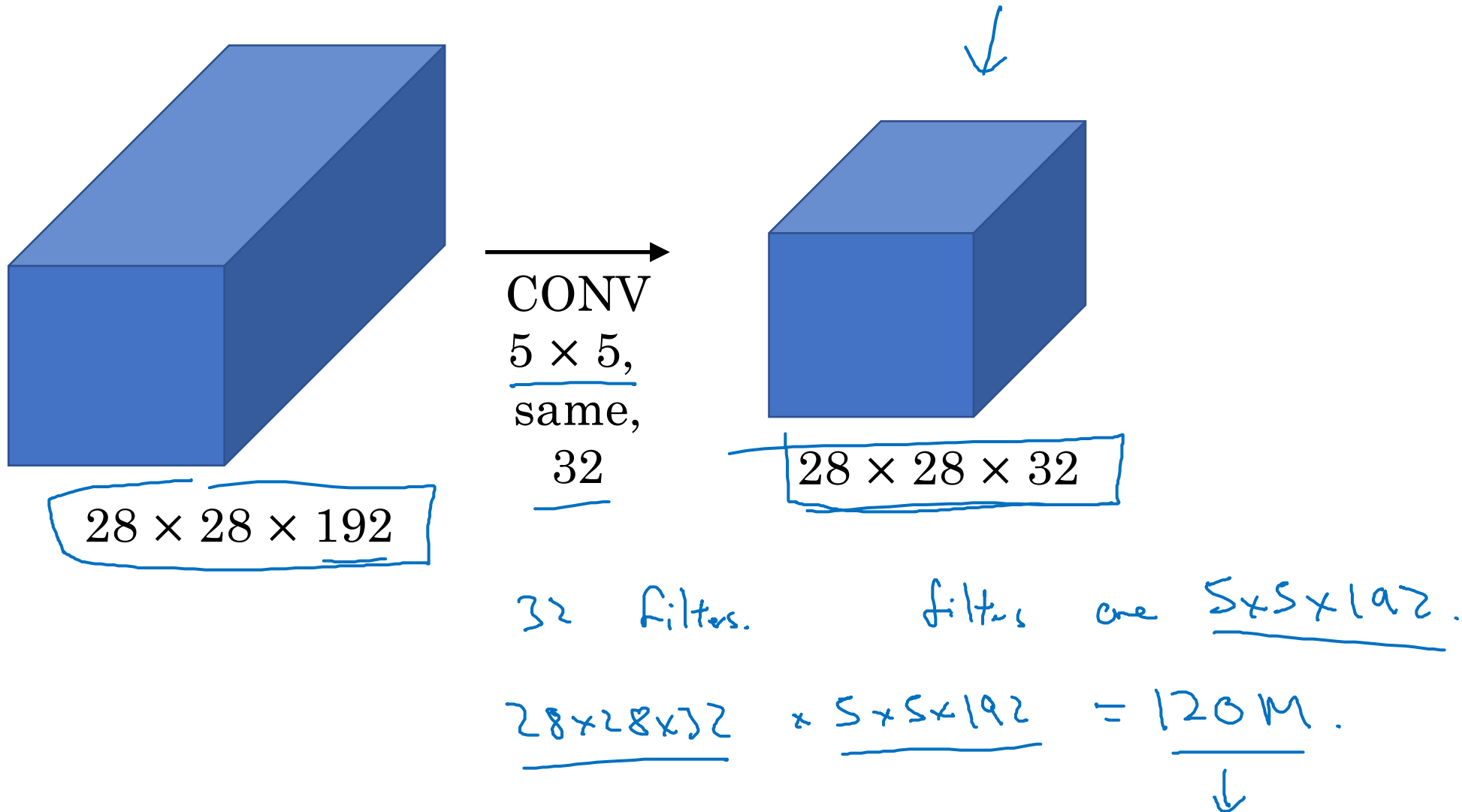
## Inception network motivation



# Motivation for inception network

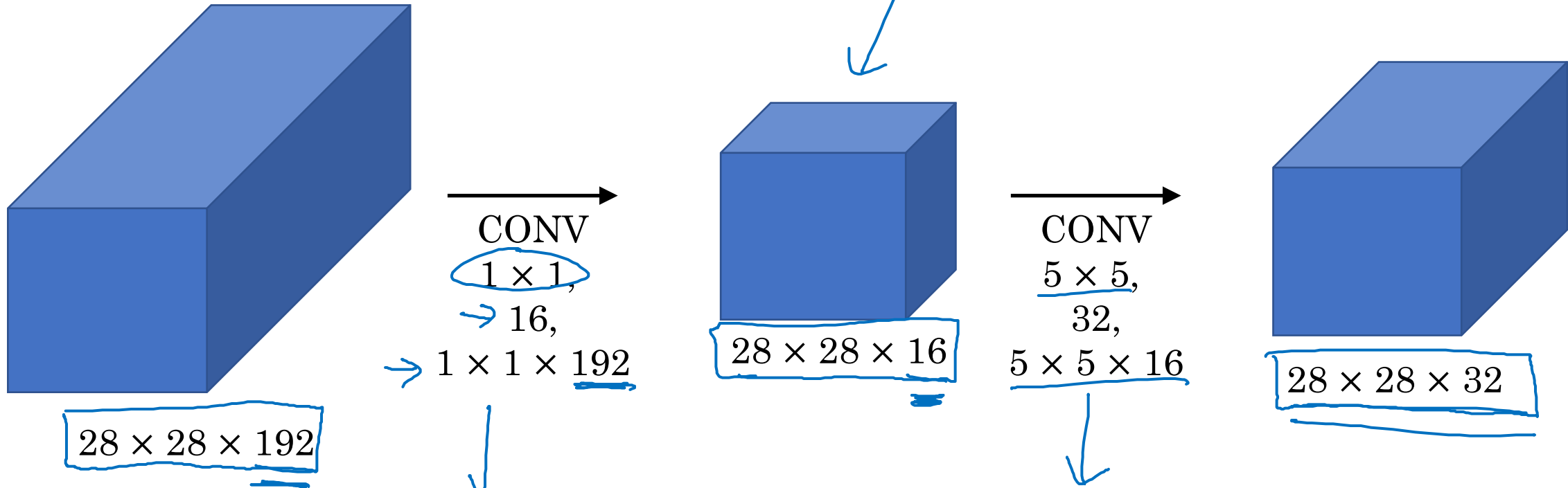
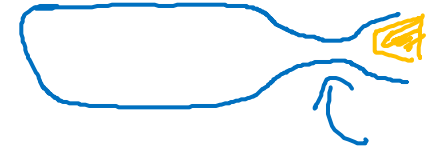


# The problem of computational cost



# Using $1 \times 1$ convolution

"bottleneck layer"



$$28 \times 28 \times 16 \times 192 = 2.4M$$

$$28 \times 28 \times 32 \times 5 \times 5 \times 16 = 10.0M$$

12.4M

120M



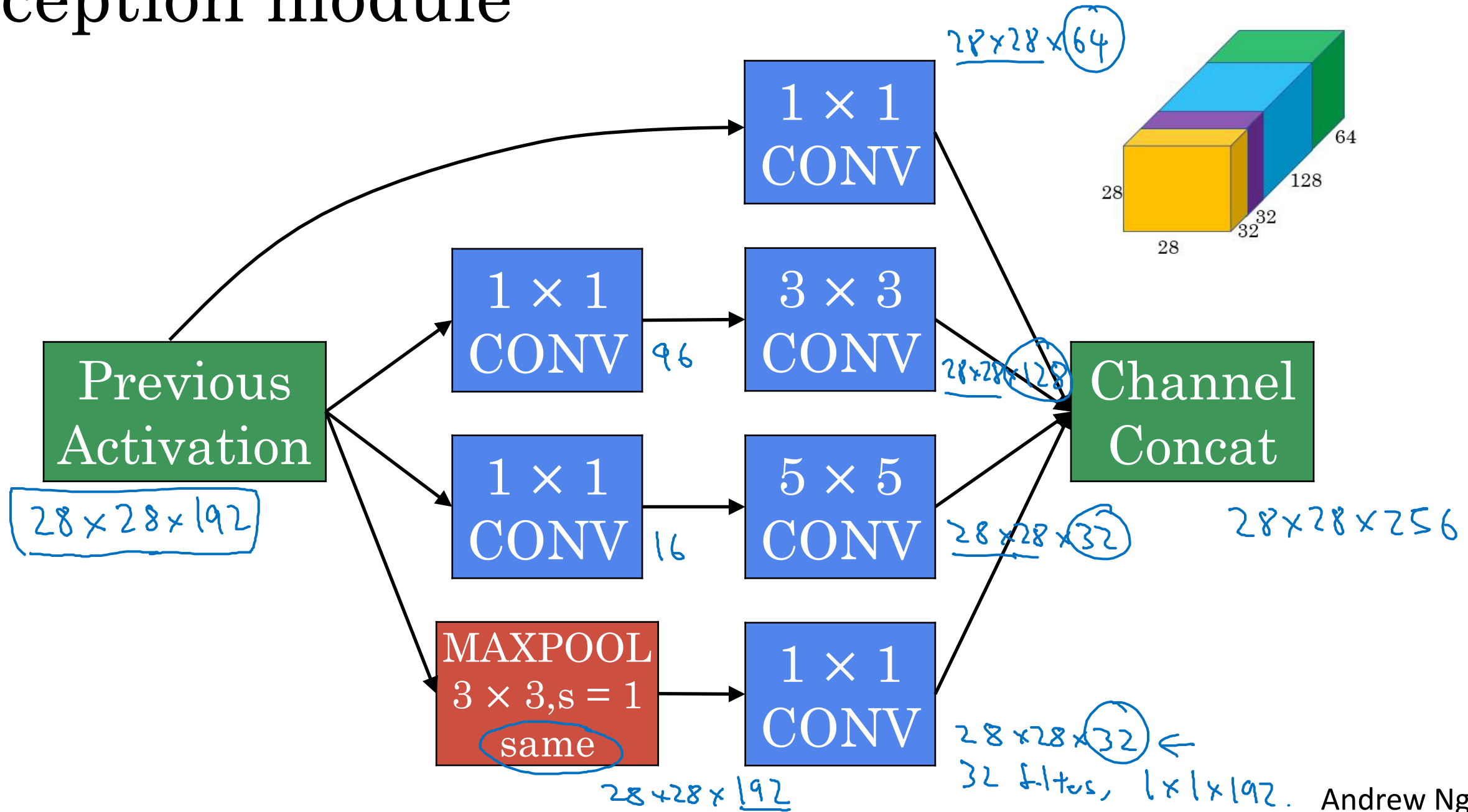
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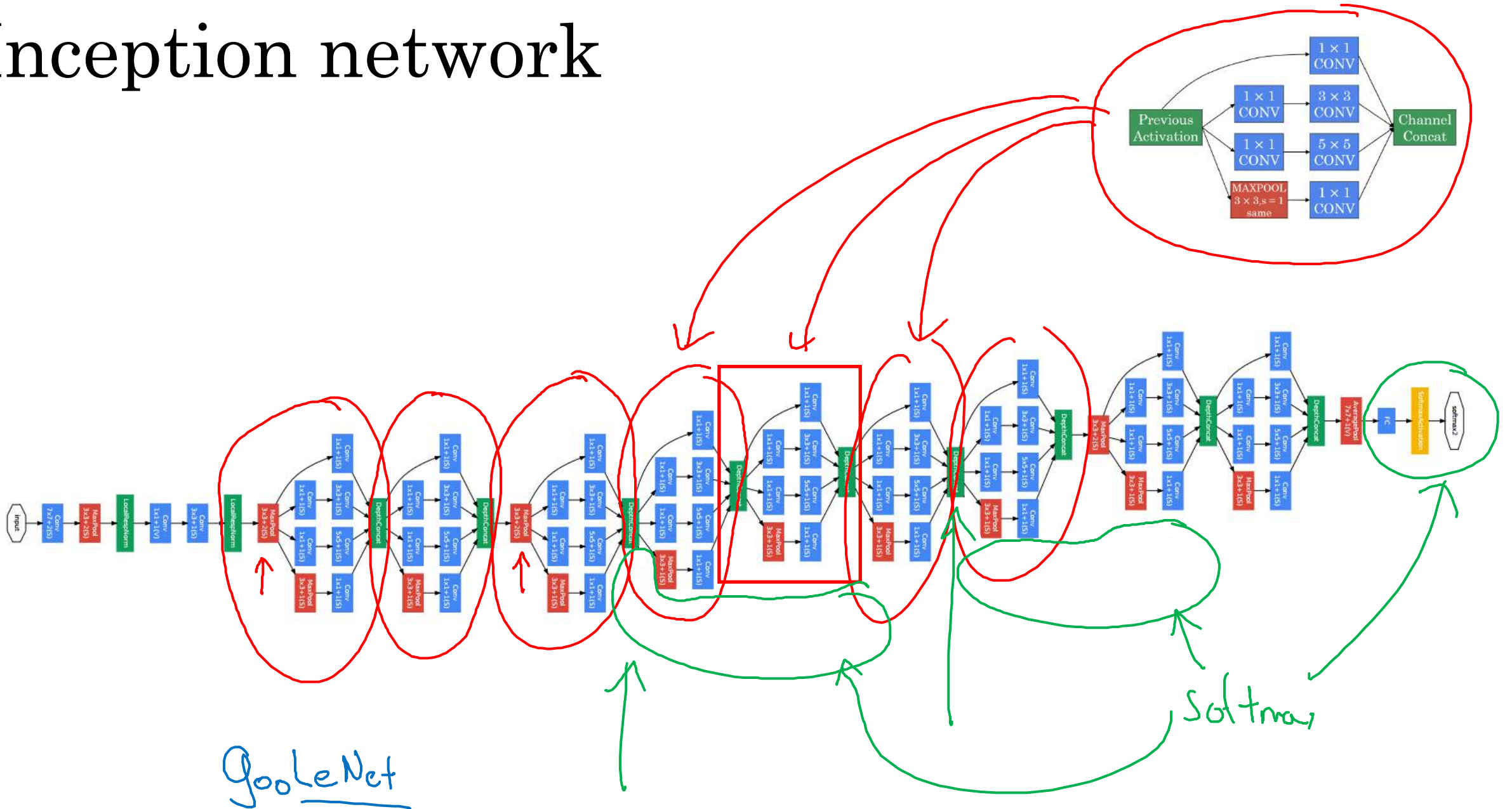
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## Inception network

# Inception module



# Inception network



GooleNet

Softmax

