

Deep Q Learning: From Paper to Code

Coding The Agent's Memory

What We Need to Accomplish

- Memory of states, actions, rewards, new states, done
- Take arbitrary state shapes
- Uniformly sample memories up to most recent
- Should not repeat memories

Implementation Tips

- Can use dequeues or numpy arrays
- Have to return numpy arrays at the end ...
- ... Or return PyTorch tensors

Phew ...



Up Next

