**Project workflow**

1. **Per-project backlog**
   1. Method: list all the projects that we can see – upcoming, in-progress or already done – and keep the clients updated with these user stories.
   2. Improvement: the clients should be able to comment on the backlog, as feedback is important for developing a project.
2. **Scrum**
   1. Method: the project manager plays the role of product owner and prioritizes the upcoming feature development so that the team are aware of the development progress, and the scrum master organizes a standup meeting to see the progress.
   2. Improvement: it is a great kind of agile workflow, but you need to assess the compatibility with your team every now and then.
3. **Poker planning**
   1. Method: not applicable
   2. Improvement: unknown
4. **Pair programming**
   1. Method: a pair of developers do programming alongside each other instead of working on their own code on their own computer.
   2. Improvement: it works better with medium-sized teams, as there are multiple frontend or backend developers, and for small teams where there’s only one developer for each section of the project, this agile workflow might not be as effective.
5. **Git**
   1. Method: push the code onto Gitlab, which is an open source alternative to GitHub, and once each pull request is accepted, our continuous integration tool runs our tests and our code is released into production.
   2. Improvement: it depends on the design of the Gitlab platform and the effectiveness of the integration tool currently in use.

**The agile workflow being used now:** Pair programming