



## Performance Report for:

[https://romainmontagnon.github.io/OC\\_RomainMontagnon\\_4...](https://romainmontagnon.github.io/OC_RomainMontagnon_4...)

Report generated: Fri, Nov 27, 2020 6:30 AM -0800  
 Test Server Location: Vancouver, Canada  
 Using: Chrome (Desktop) 86.0.4240.193, Lighthouse 6.3.0

<b>A</b>	Performance <b>100%</b>	Structure <b>95%</b>	L. Contentful Paint <b>303ms</b>	T. Blocking Time <b>0ms</b>	C. Layout Shift <b>0</b>
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### Top Issues

IMPACT	AUDIT	
Med	<b>Serve static assets with an efficient cache policy</b>	19 resources found
Low	<b>Eliminate render-blocking resources</b>	Potential savings of 80 ms
Low	<b>Properly size images</b>	Potential savings of 237 KiB
Low	<b>Preconnect to required origins</b>	Potential savings of 70 ms
Low	<b>Serve images in next-gen formats</b>	Potential savings of 221 KiB

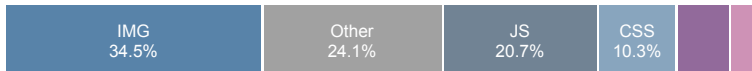
### Page Details



Total Page Size - 918KB



Total Page Requests - 29



HTML
 JS
 CSS
 IMG
 Video
 Font
 Other

### How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

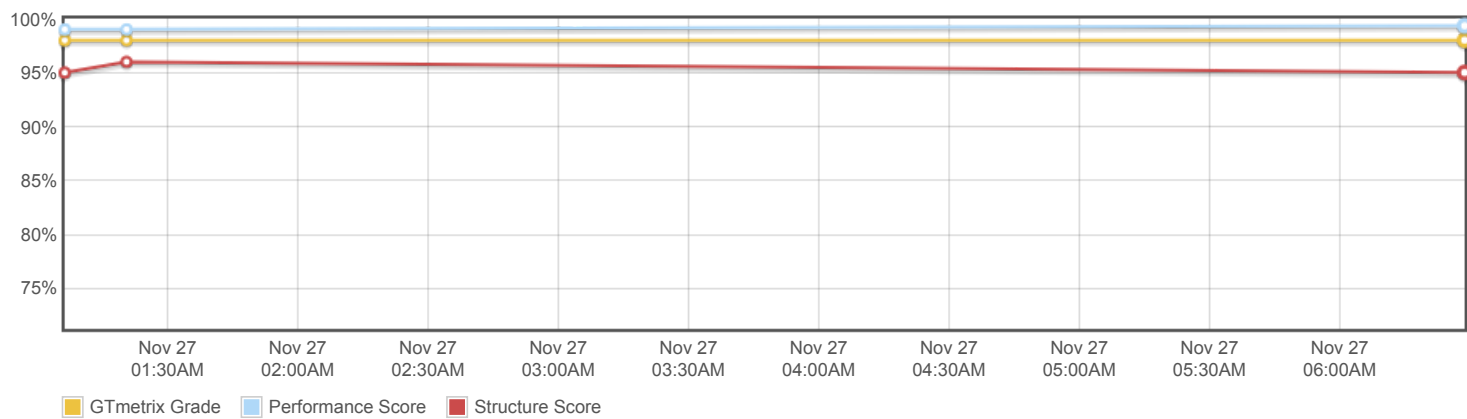
### About GTmetrix

**CARBON60**  
THE MANAGED CLOUD COMPANY

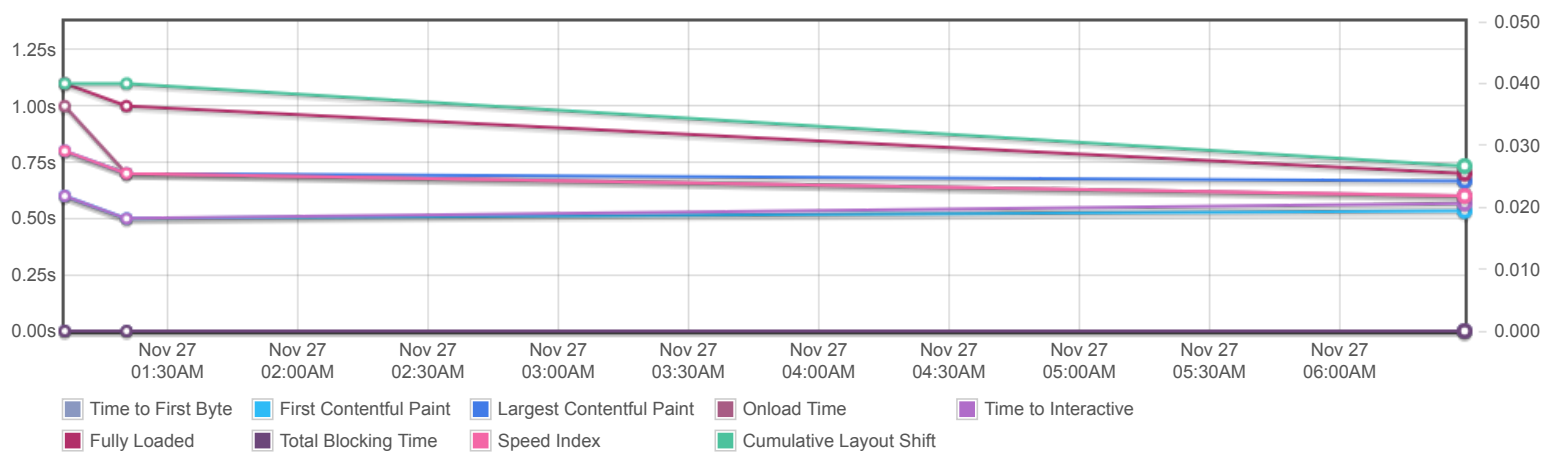
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 24 years experience in web technology.

<https://carbon60.com/>

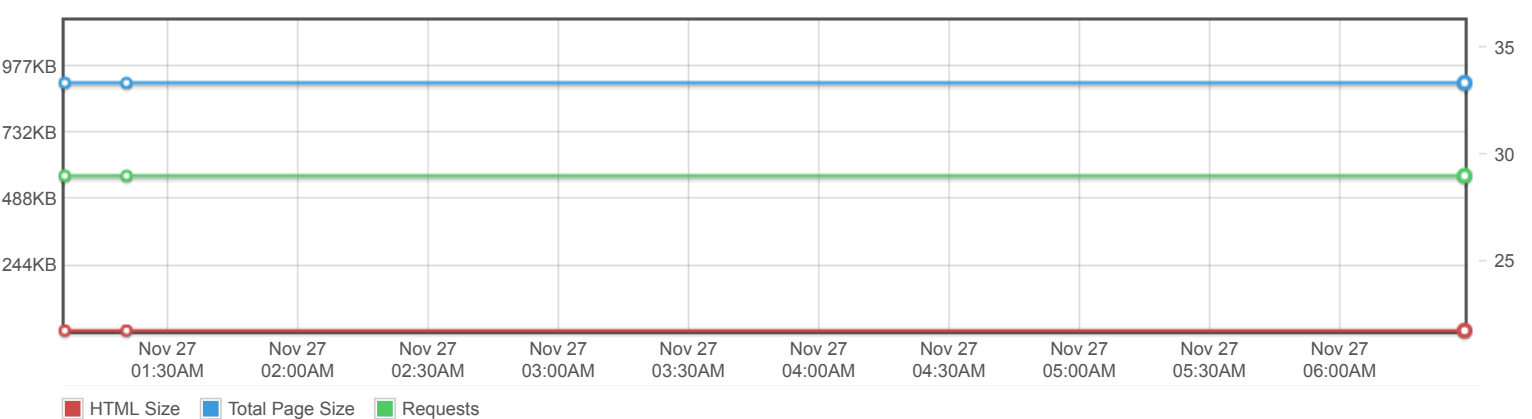
Page scores



Page metrics

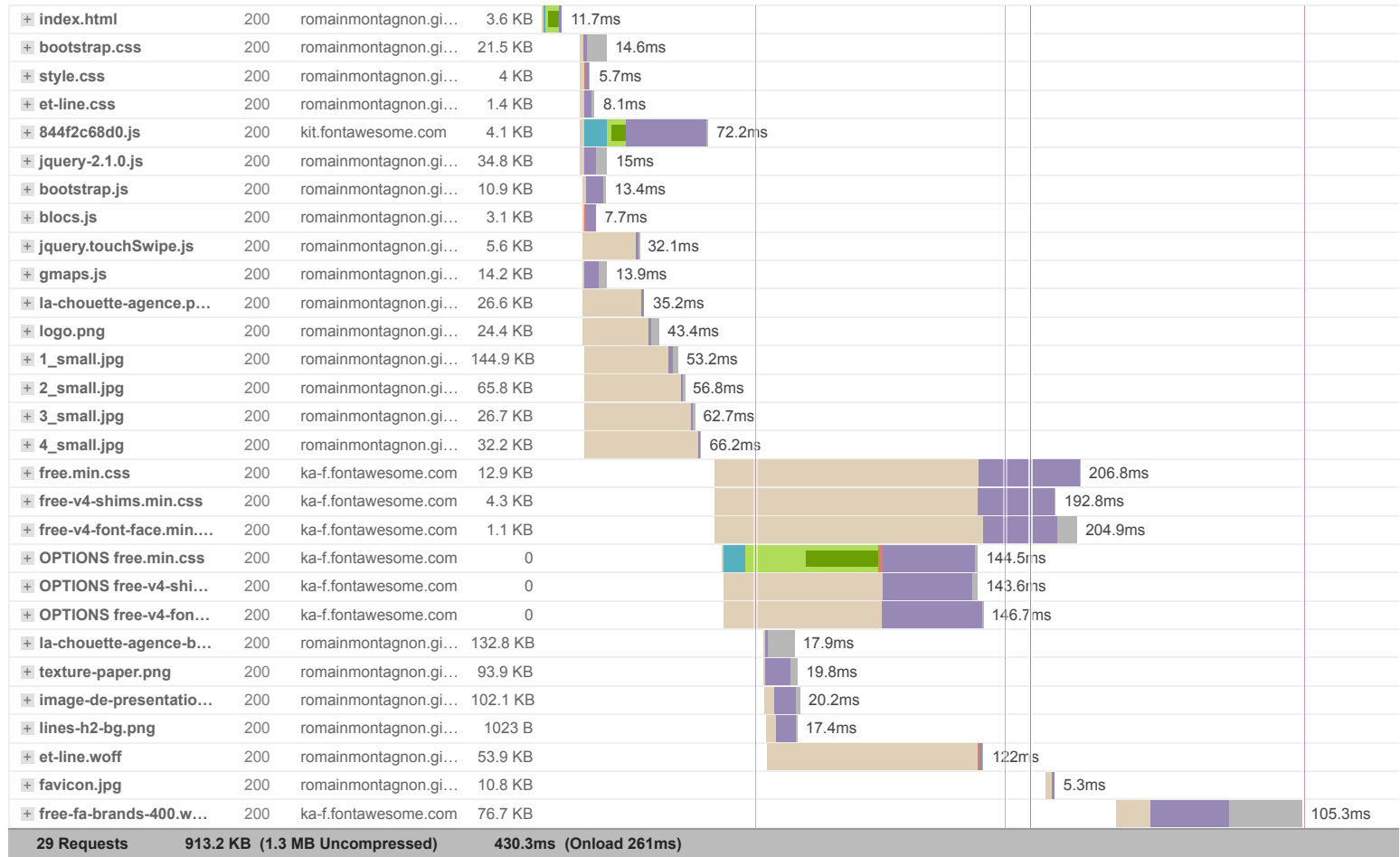


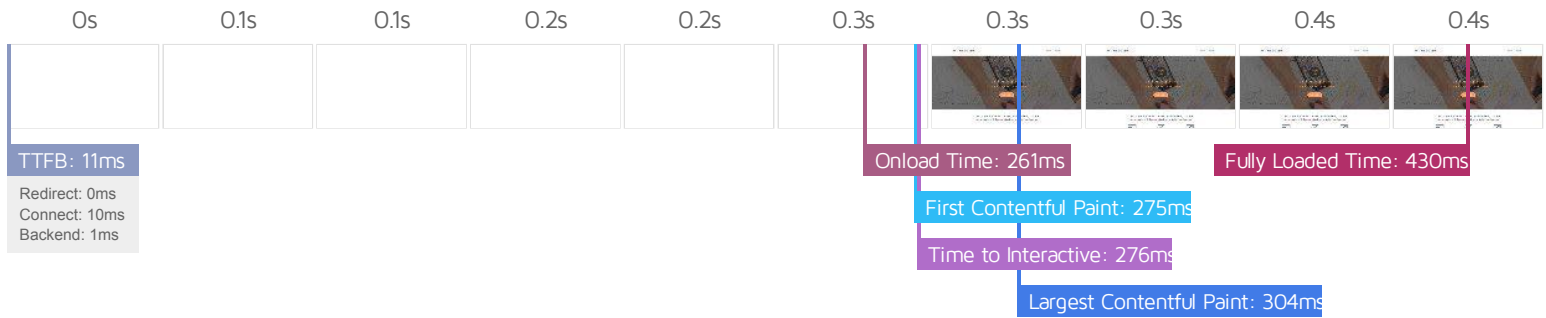
Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

## La Chouette Agence





## Performance Metrics

### First Contentful Paint

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

Good - Nothing to do here

275ms

### Time to Interactive

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

Good - Nothing to do here

275ms

### Speed Index

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.

Good - Nothing to do here

295ms

### Total Blocking Time

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

Good - Nothing to do here

0ms

### Largest Contentful Paint

How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.

Good - Nothing to do here

303ms

### Cumulative Layout Shift

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

Good - Nothing to do here

0

## Browser Timings

Redirect

0ms

Connect

10ms

Backend

1ms

TTFB

11ms

DOM Int.

118ms

DOM Loaded

120ms

Onload

261ms

First Paint

275ms

Fully Loaded

430ms

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Low	Avoid an excessive DOM size	195 elements
Low	Avoid enormous network payloads	Total size was 918 KiB
Low	Ensure text remains visible during webfont load	
Low	Avoid long main-thread tasks	1 long task found
Low	Reduce JavaScript execution time	0 s
Low	Remove unused CSS	Potential savings of 33 KiB
Low	Reduce initial server response time	Root document took 0 ms
Low	Avoid large layout shifts	3 elements found
Low	Minify CSS	Potential savings of 4 KiB
Low	Minify JavaScript	Potential savings of 22 KiB
Low	Avoid chaining critical requests	9 chains found
Low	Remove unused JavaScript	Potential savings of 23 KiB
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	0.3 s
N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 0 ms
N/A	Replace large JavaScript libraries with smaller alternatives	0 large libraries found
N/A	User Timing marks and measures	