

# DD2437 – Artificial Neural Networks and Deep Architectures (annda)

Lecture 5: Radial basis function NN and introduction to competitive learning

#### Pawel Herman

Computational Science and Technology (CST)

KTH Royal Institute of Technology

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KTH Pawel Herman DD2437 annda

- Interpolation problem and RBFs
- RBF networks hybrid learning
- · Weight interpretation in the input space
- · Competitive mechanisms for unsupervised learning

#### Lecture overview

- Interpolation problem and radial-basis functions (RBFs)
- RBF networks hybrid learning
- Weight interpretation
- Competitive mechanisms for unsupervised learning

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## The separability of patterns

#### Cover's theorem

"A complex pattern classification problem, projected nonlinearly to a high-dimensional space, is more likely to be linearly separable than in low dimensional space, especially if it is not populated too densely."

Cover, 1965

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# The separability of patterns

#### Cover's theorem

"A complex pattern classification problem, projected nonlinearly to a high-dimensional space, is more likely to be linearly separable than in low dimensional space, especially if it is not populated too densely."

Cover, 1965

#### So, we need to have:

- 1) Many nonlinear mappings  $\varphi_i(\mathbf{x} \in \mathbf{R}^M)$ :  $\mathbf{R}^M \to \mathbf{R}^1$ , where i = 1,...,N (large)
- 2) Linear function for separability in high N-dimensional space

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# The radial-basis-function (RBF) technique

Nonlinear mapping with the use of radial-basis-functions (RBFs):

$$\varphi_i(\|\mathbf{x}-\mathbf{x}_i\|)$$

 $\mathbf{x}_i$  – RBF centre

||·|| – vector norm, often Euclidean

 $\varphi_i(r)$  – kernel function, often Gaussian

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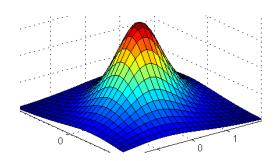
$$\varphi_i(\|\mathbf{x}-\mathbf{x}_i\|)$$

 $\mathbf{x}_i$  – RBF centre

 $\|\cdot\|$  – vector norm, often Euclidean

 $\varphi_i(r)$  – kernel function, often Gaussian

$$\varphi_i(r = \|\mathbf{x} - \mathbf{x}_i\|) = \exp\left(-\frac{r^2}{2\sigma^2}\right)$$



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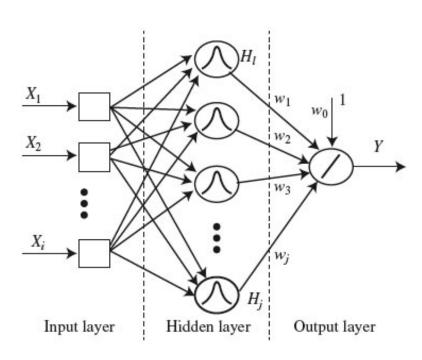
 $\mathbf{x}_i$  – RBF centre  $\|\cdot\|$  – vector norm, often Euclidean  $\varphi_i(r)$  – kernel function, often Gaussian

Linear operation in N-dimensional space:

$$F(\mathbf{x}) = \sum_{i=1}^{N} w_i \varphi_i \left( \left\| \mathbf{x} - \mathbf{x}_i \right\| \right)$$

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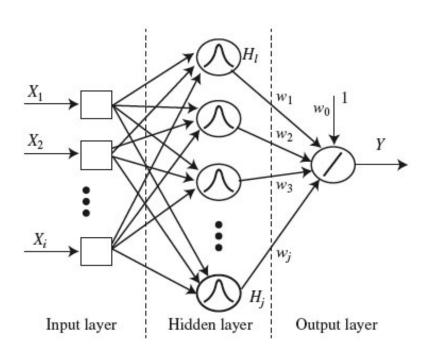
#### The RBF neural network concept



In the exact interpolation, the size of the hidden layer, N, is equal to the number of samples n

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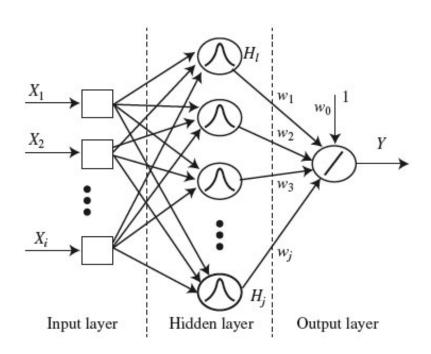


In the *exact interpolation*, the size of the hidden layer, N, is equal to the number of samples n

**BUT** this is not robust especially if a lot of samples are corrupted with noise!

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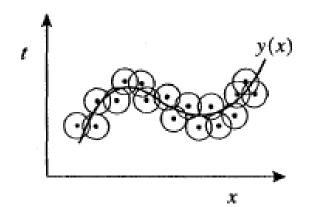
**BUT** this is not robust especially if a lot of samples are corrupted with noise!

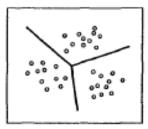
#### We need modifications:

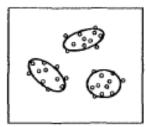
- 1) N < n
- 2) centres  $\mathbf{x}_i$  different from samples
- 3) widths,  $\sigma$ , also differ across RBF nodes
- 4) it is possible to include biases

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# Examples





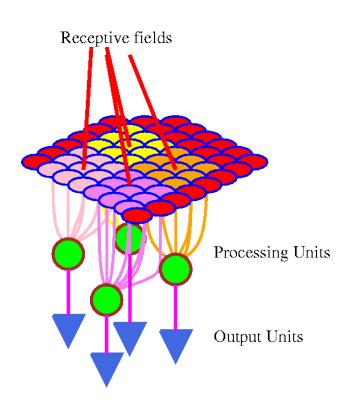


12 - 10 - 5 0 5 10 15 20

See *Bishop (1995)* for Bayesian interpretation of classification with RBF networks

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# Analogy with receptive fields

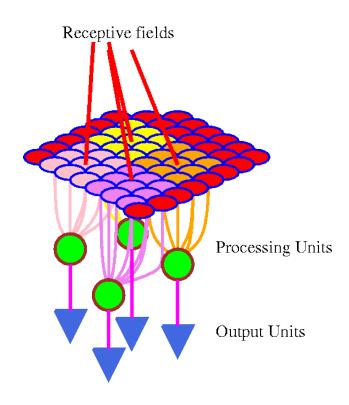


The **receptive field** of a unit is the region of the input space from which a stimulus pattern evokes a response.

Haykin, 2009

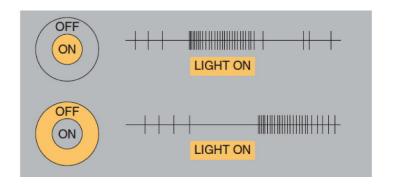
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## Analogy with receptive fields

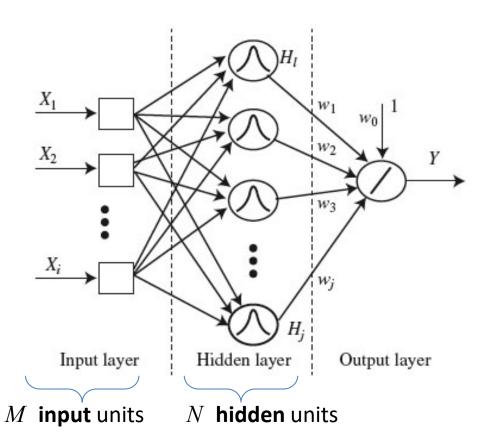


#### Example:

Retinal ON-centre and OFF-centre cells

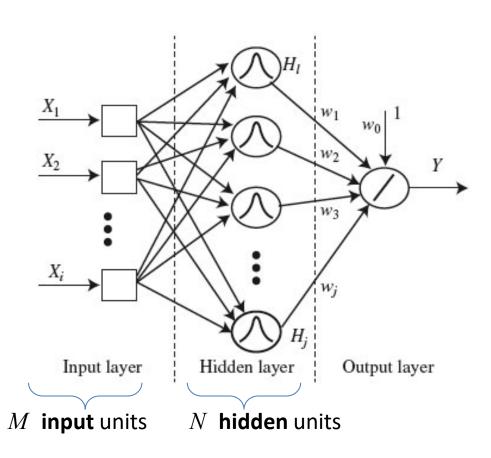


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n training samples (each sample is N-dimensional)

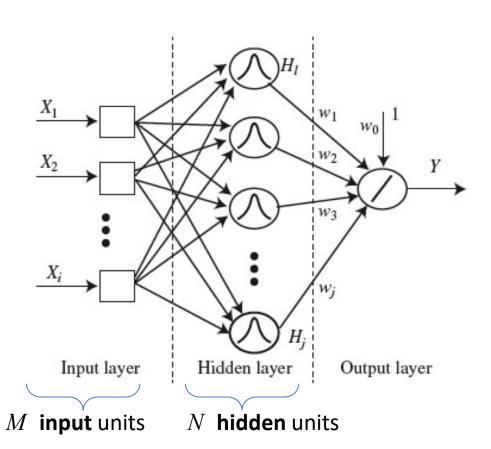
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Size of the **input layer** determined by the dimensionality of the input.

n training samples (each sample is N-dimensional)

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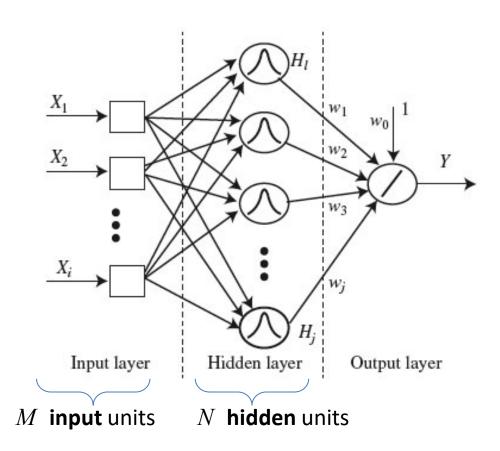
Size of the **input layer** determined by the dimensionality of the input.

#### Hidden layer

- N has to be decided
- centres and widths of hidden units have to be identified

*n* **training** samples (each sample is *N*-dimensional)

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n training samples (each sample is N-dimensional)

Size of the **input layer** determined by the dimensionality of the input.

#### Hidden layer

- N has to be decided
- centres and widths of hidden units have to be identified

Output layer performs a linear mapping – e.g., training with least square methods

$$\begin{bmatrix} \varphi_{11} & \varphi_{12} & \dots & \varphi_{1N} \\ \varphi_{21} & \varphi_{22} & \dots & \varphi_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ \varphi_{n1} & \varphi_{n2} & \dots & \varphi_{nN} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_N \end{bmatrix} = \begin{bmatrix} d_1 \\ d_2 \\ \vdots \\ d_n \end{bmatrix}$$

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# Hybrid learning – RBF layer

- Clustering algorithms
  - k-means clustering
  - clustering with Kohonen feature maps (SOMs), vector quantization (VQ)
  - estimate of the cluster width (variance problem)
- Gaussian mixture models: expectation-maximization (EM) alg.

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- Gaussian mixture models: expectation-maximization (EM) alg.
- Supervised tuning of the RBF parameters with gradient descent

$$\frac{\partial E}{\partial \mu_{ji}} = \sum_{n} \sum_{k} \left\{ y_k(\mathbf{x}^n) - t_k^n \right\} w_{kj} \exp\left(-\frac{\|\mathbf{x}^n - \mu_j\|^2}{2\sigma_j^2}\right) \frac{(x_i^n - \mu_{ji})}{\sigma_j^2}$$

$$\frac{\partial E}{\partial \sigma_j} = \sum_{n} \sum_{k} \left\{ y_k(\mathbf{x}^n) - t_k^n \right\} w_{kj} \exp\left(-\frac{\|\mathbf{x}^n - \mu_j\|^2}{2\sigma_j^2}\right) \frac{\|\mathbf{x}^n - \mu_j\|^2}{\sigma_j^3}$$
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Subset selection with orthogonal least squares

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# Hybrid learning – output layer

Least-squares fitting – batch approach

$$\begin{bmatrix} \varphi_{11} & \varphi_{12} & \dots & \varphi_{1N} \\ \varphi_{21} & \varphi_{22} & \dots & \varphi_{2N} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ \varphi_{n1} & \varphi_{n2} & \dots & \varphi_{nN} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_N \end{bmatrix} = \begin{bmatrix} d_1 \\ d_2 \\ \vdots \\ d_n \end{bmatrix}$$

Recursive least-squares estimation (see Haykin, RLS algorithm)

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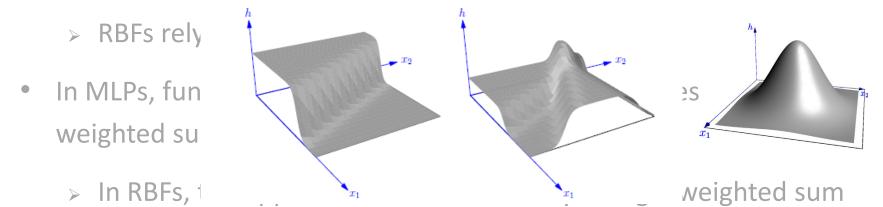
- Hidden units in MLP rely on weighted linear summations of inputs (a matter of interpretation)
  - > RBFs rely on distance to prototype vectors

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- Hidden units in MLP rely on weighted linear summations of inputs (a matter of interpretation)
  - > RBFs rely on distance to prototype vectors
- In MLPs, function approximation is defined as by a nested sum of weighted summations
  - > In RBFs, the approximation is defined by a single weighted sum

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• Hidden units in MLP rely on weighted linear summations of inputs (a matter of il Weighted sum of Base Functions



- MLPs form distributed activations (many hidden units contribute to the output for a given input, which partly leads to local minima etc.)
  - In RBFs, very few local basis functions (wrt. input) are activated for a given input

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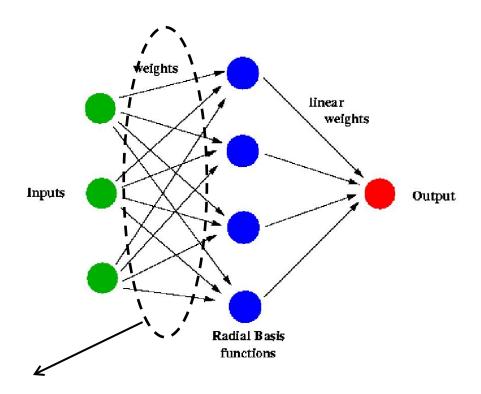
- In MLPs, usually all parameters/weights are trained at the same time
  - > In RBFs, hybrid two-stage training is used

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- In MLPs, usually all parameters/weights are trained at the same time
  - > In RBFs, hybrid two-stage training is used
- MLPs rely on complex multi-layer architecture
  - > RBF NNs have simple one-hidden-layer architecture

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# Interpretation of the weights to hidden layer



Do these connections have weights?