

DD2437 – Artificial Neural Networks and Deep Architectures (annda)

Lecture 1: Course introduction and fundamental concepts

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KTH Royal Institute of Technology

- · A historical note
- · Course outline
- · Introduction to ANNs

Overview

A historical note

Course outline

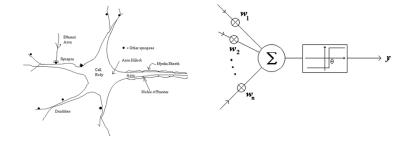
- > Learning activities
- > Assessment, grading

Introduction to ANNs

- > Fundamental characteristics
- > Brain inspirations
- > Current developments theory and applications

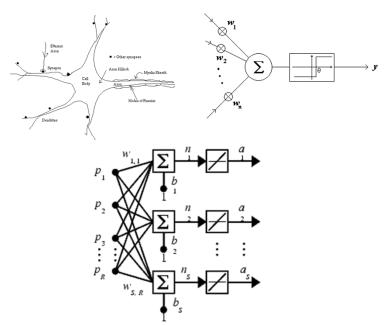
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- · Introduction to ANNs

- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"



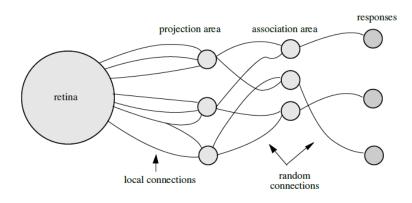
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- · Course outline
- · Introduction to ANNs

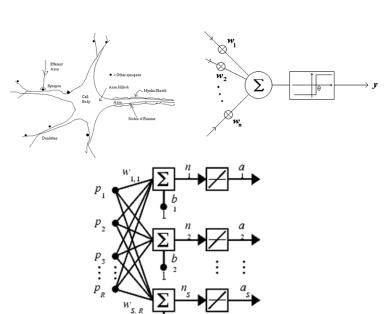
- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"
- ADALINE for binary patterns by Widrow and Hoff

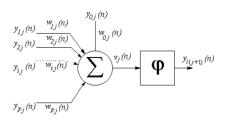


- A historical note
- · Course outline
- · Introduction to ANNs

- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"
- ADALINE for binary patterns by Widrow and Hoff
- Rosenblatt's perceptron



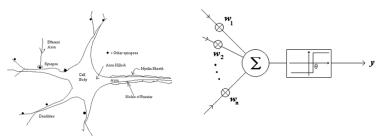


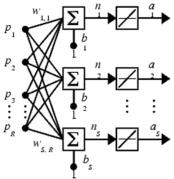


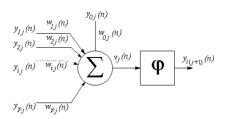
After Rosenblatt (1958)

- A historical note
- · Course outline
- Introduction to ANNs

- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"
- ADALINE for binary patterns by Widrow and Hoff
- Rosenblatt's perceptron
- Marvin Minsky and Seymour Papert's criticism (1969)
- first Al winter: fears and outrageous claims
 led to lower interest and poor funding

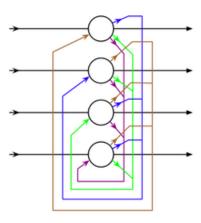






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- · Course outline
- Introduction to ANNs

Hopfield's impact

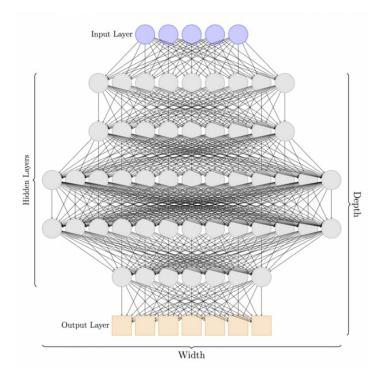


- A historical note
- · Course outline
- · Introduction to ANNs

- Hopfield's impact
- Renewed enthusiasm in the 1980s and 1990s (backpropagation, 1986)

- A historical note
- · Course outline
- Introduction to ANNs

- Hopfield's impact
- Renewed enthusiasm in the 1980s and 1990s (backpropagation, 1986)
- interest swifts towards more mathematically rigorous statistical learning theory
- another revival of interest in deep neural networks



- A historical note
- · Course outline
- · Introduction to ANNs

A wide scope of applications

- Pattern recognition: classification and clustering
- General interpolation problems (generalisation)
- Data representations, coding and compression
- Signal processing
- Time series prediction
- System identification
- Decision support (e.g. medical or industrial diagnostics)
- Memory storage, modelling
- Optimisation, combinatorial problems
- etc.....

- · A historical note
- Course outline
- · Introduction to ANNs

Course outline

Learning activities

- > 11 lectures + 1 summary and Q&A lecture + 1 reserve slot (Oct 10)
- 10 "lab" sessions (evaluation and support)
- > 4 lab assignments (in groups of 3 students)

- A historical note
- Course outline
- Introduction to ANNs

Course outline

Learning activities

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Assessment, grading

- 4 mandatory lab assignments with bonus point deadlines (check in Canvas: under Lab Review as well as Content, assessment)
- lab review (redovisning) and a short report to submit in Canvas (P/F)
- written exam: A-F

- A historical note
- Course outline
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Lab review

- be prepared for short 10-min demonstration of the lab results (in groups) and 2-3 min questions, we do not tend to inspect your code
- time is short so planning and preparation are critical
 - focus on main points, key questions what is the lab about?
 - what are the assumptions?
 - > share your insights and formulate clear conclusions
 - what did you learn?
 - are there any open questions left?
- you are in charge of the lab review but we are likely to ask questions
- please ensure the entire group is involved (time sharing)
- please demonstrate in the form of a report with clear & clean figures

- A historical note
- Course outline
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Lab report

- a concise document to be uploaded to Canvas as a pdf file before your lab demonstration (bring the report with you)
- a typical layout involves (for each lab there is a template)
 - clear header (lab title, course signature, list of authors)
 - aim/scope of the lab assignment, assumptions, tools used
 - main results/findings supported with figures or tables (with captions, and always referred to in the main text) along with short commentary, your interpretations
 - reflections, open questions and conclusions (to the point)
 - no code needed and please do not add any appendices there is an upper limit for the number of pages, e.g. 6 for lab 1.
- follow instructions on Canvas

- A historical note
- Course outline
- · Introduction to ANNs

Course content

Lectures

- L1: Course introduction and fundamental concepts
- L2: From perceptron learning rule to backpropagation in feedforward networks supervised learning
- L3: Generalization, regularization, model selection and validation
- L4: Practical aspects of ANN approaches to pattern recognition problems
- L5: Radial basis function networks and introduction to unsupervised learning
- L6: Self-organising maps

- A historical note
- Course outline
- Introduction to ANNs

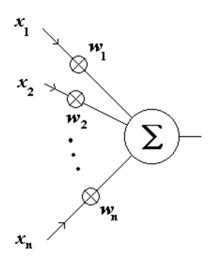
Course content

Lectures

- L7: Temporal processing with ANNs: feedforward vs recurrent network architectures
- L8: Hopfield networks and introduction to stochastic networks
- L9: Deep learning fundamentals: general philosophy and a review of deep architectures
- L10: Representation learning and deep generative models
- L11: Deep neural networks: practicalities, challenges and current trends
- L12: Course summary, old exam questions, Q&A

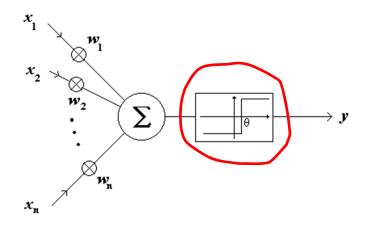
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- · Course outline
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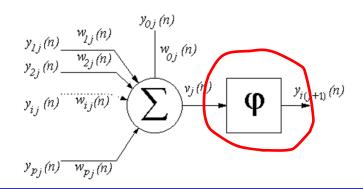
- nodes, units
- activation function
- learning rule
- topology, network architecture
- data



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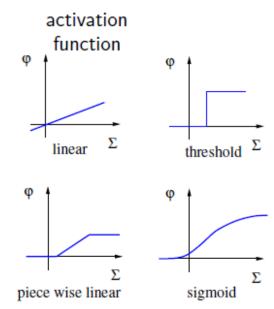
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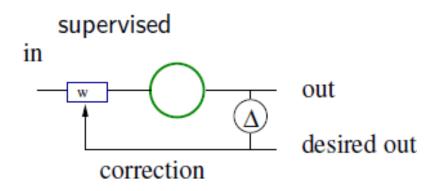
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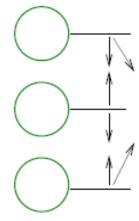
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- · Course outline
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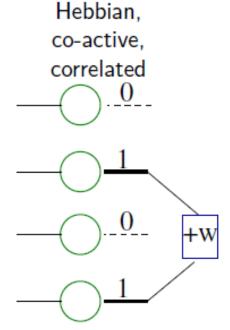
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unsupervised, competitive out



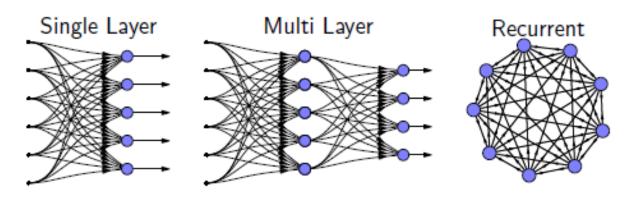
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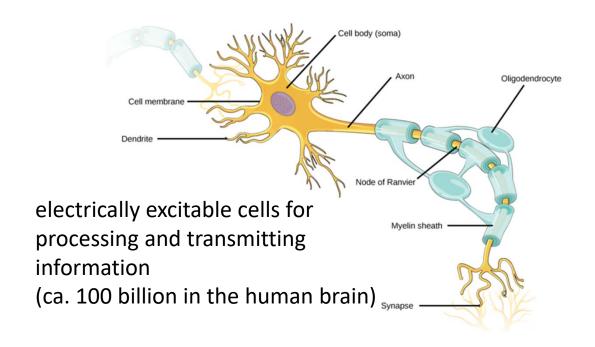
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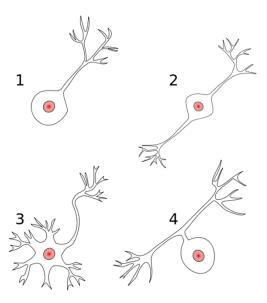


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- · Course outline
- Introduction to ANNs

Inspirations from biology

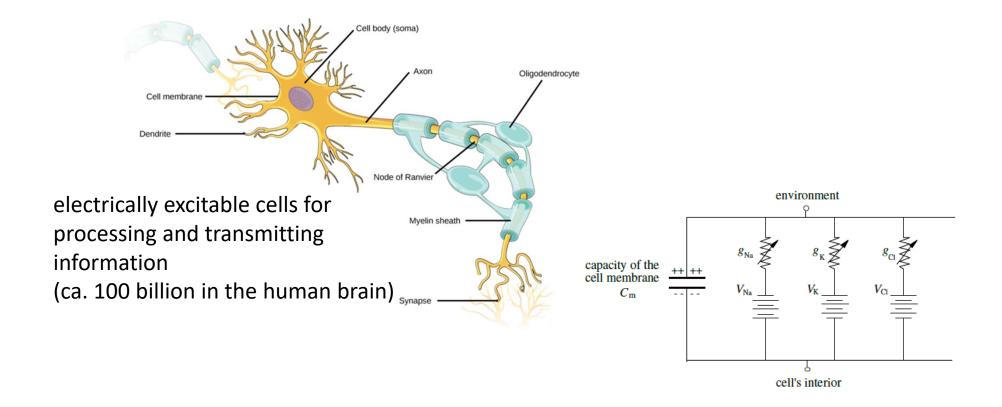


Multitude of neuron types in the brain



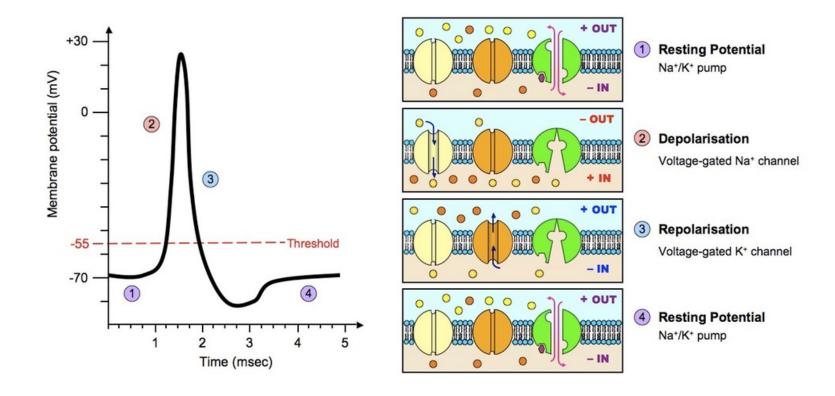
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- Course outline
- Introduction to ANNs

Inspirations from biology



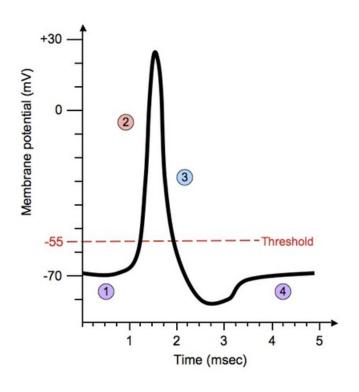
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- Course outline
- Introduction to ANNs

Inspirations from biology – action potential (firing)



- A historical note
- · Course outline
- Introduction to ANNs

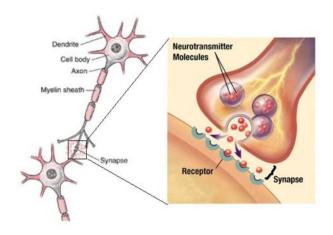
Inspirations from biology – action potential (firing)



- commonly referred to as "spike" (nerve impulse)
- threshold phenomenon accounts for "all-ornothing" paradigm
- spike (action potential of fixed amplitude) travels along the axon

- A historical note
- · Course outline
- Introduction to ANNs

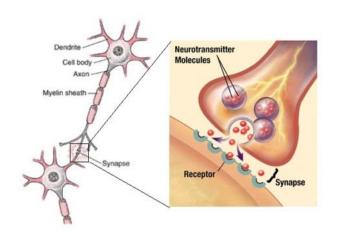
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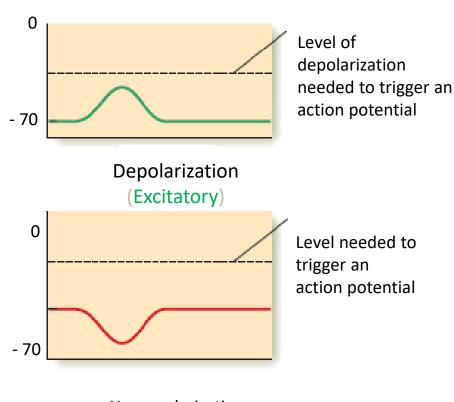


- commonly referred to as "spike" (nerve impulse)
- threshold phenomenon accounts for "all-ornothing" paradigm
- spike (action potential of fixed amplitude) travels along the axon
- when spike reaches synaptic terminal, it contributes to post-synaptic potentials

- · A historical note
- Course outline
- Introduction to ANNs

Inspirations from biology – action potential (firing)





Hyperpolarization

(Inhibitory)

- A historical note
- Course outline
- Introduction to ANNs

Biological neurons and networks – computational aspects

- numerous simple units (type of integrators)
- binary communication spike ("all-or-nothing")
- but analog transmission in synapse (connection weight)
- many inputs, interconnect
- summation (integration) of inputs

- A historical note
- · Course outline
- Introduction to ANNs

Biological neurons and networks – computational aspects

- local processing, learning (based on local information)
- synaptic memory (memory stored in weights)
- synaptic plasticity weight adaptation according to learning rules (largely phenomenological)
- weights can be positive and negative (but Dale's law)
- fast nature of parallel processing
- tolerance to errors/noise in data, weights etc.