

# Designing, Visualizing and Understanding Deep Neural Networks

## Lecture 8: Object Detection and Segmentation

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CS 182/282A Spring 2019

David Chan

Slides originated from Canny, Chen, Chou, Li, Karpathy, Johnson, and  
Yang

# Last Time: Batch Normalization

[Ioffe and Szegedy, 2015]

**Input:** Values of  $x$  over a mini-batch:  $\mathcal{B} = \{x_{1\dots m}\}$ ;

Parameters to be learned:  $\gamma, \beta$

**Output:**  $\{y_i = \text{BN}_{\gamma, \beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^m x_i \quad // \text{ mini-batch mean}$$

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2 \quad // \text{ mini-batch variance}$$

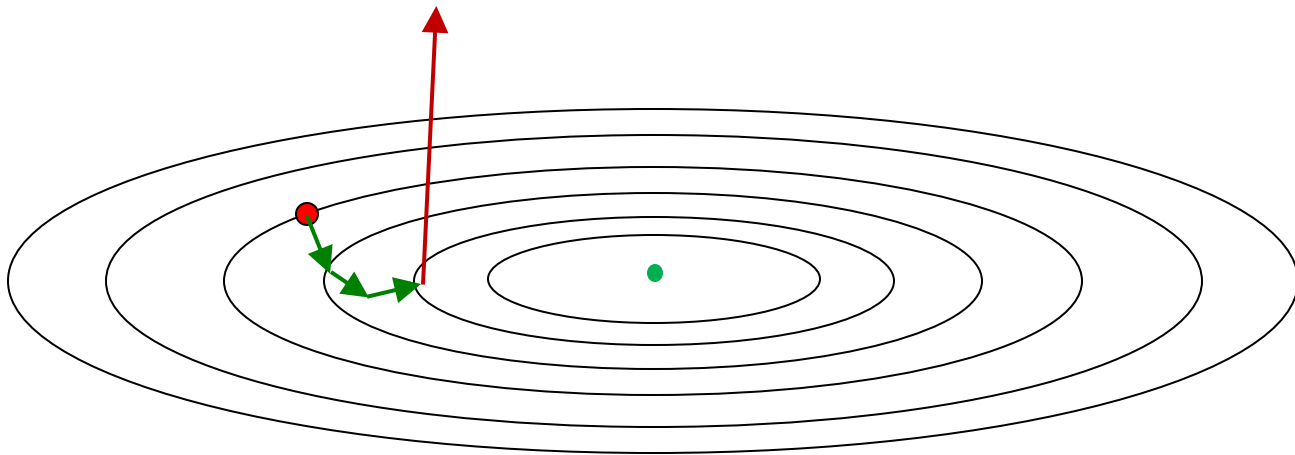
$$\hat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}} \quad // \text{ normalize}$$

$$y_i \leftarrow \gamma \hat{x}_i + \beta \equiv \text{BN}_{\gamma, \beta}(x_i) \quad // \text{ scale and shift}$$

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Reduces need for dropout

Un-normalization!! Re-compute and apply the optimal scaling and bias for each neuron!  
Learn  $\gamma$  and  $\beta$  (same dims as  $\mu$  and  $\sigma^2$ ).  
It can (should?) learn the identity mapping!

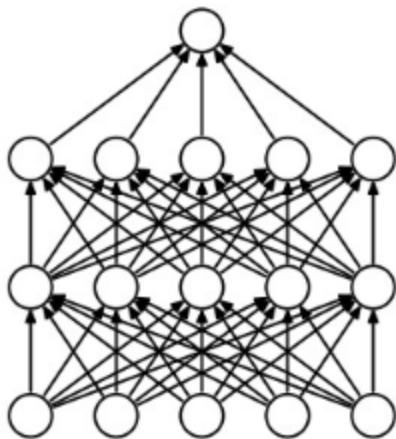
## Last Time: Gradient Clipping by Value or Norm



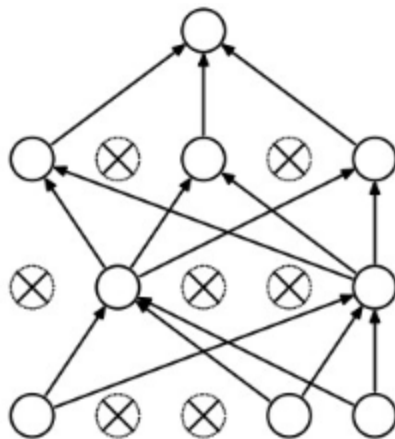
# Last Time: Dropout

“randomly set some neurons to zero in the forward pass”

i.e. multiply by random bernoulli variables with parameter  $p$ .



(a) Standard Neural Net



(b) After applying dropout.

Note,  $p$  is the probability of keeping a neuron

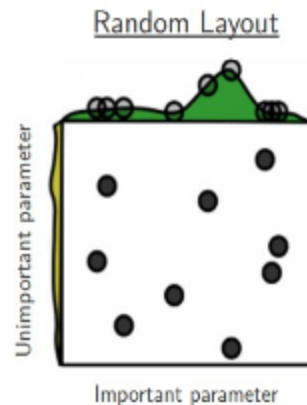
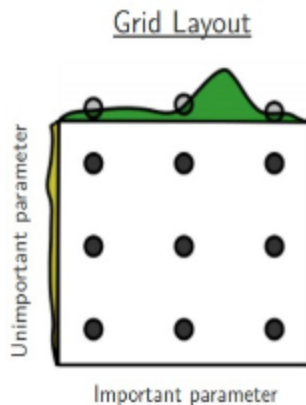
*[Srivastava et al., 2014]*

## Last Time: Ensembles (VGGNet and CIFAR 10)

Model	Prediction method	Test Accuracy
Baseline (10 epochs)	Single model	0.837
True ensemble of 10 models	Average predictions	0.855
True ensemble of 10 models	Voting	0.851
Snapshots (25) over 10 epochs	Average predictions	0.865
Snapshots (25) over 10 epochs	Voting	0.861
Snapshots (25) over 10 epochs	Parameter averaging	0.864

# Last Time: Hyperparameter Optimization

Use Validation blocks to compare hyper-parameter choices



# Course Updates/Logistics

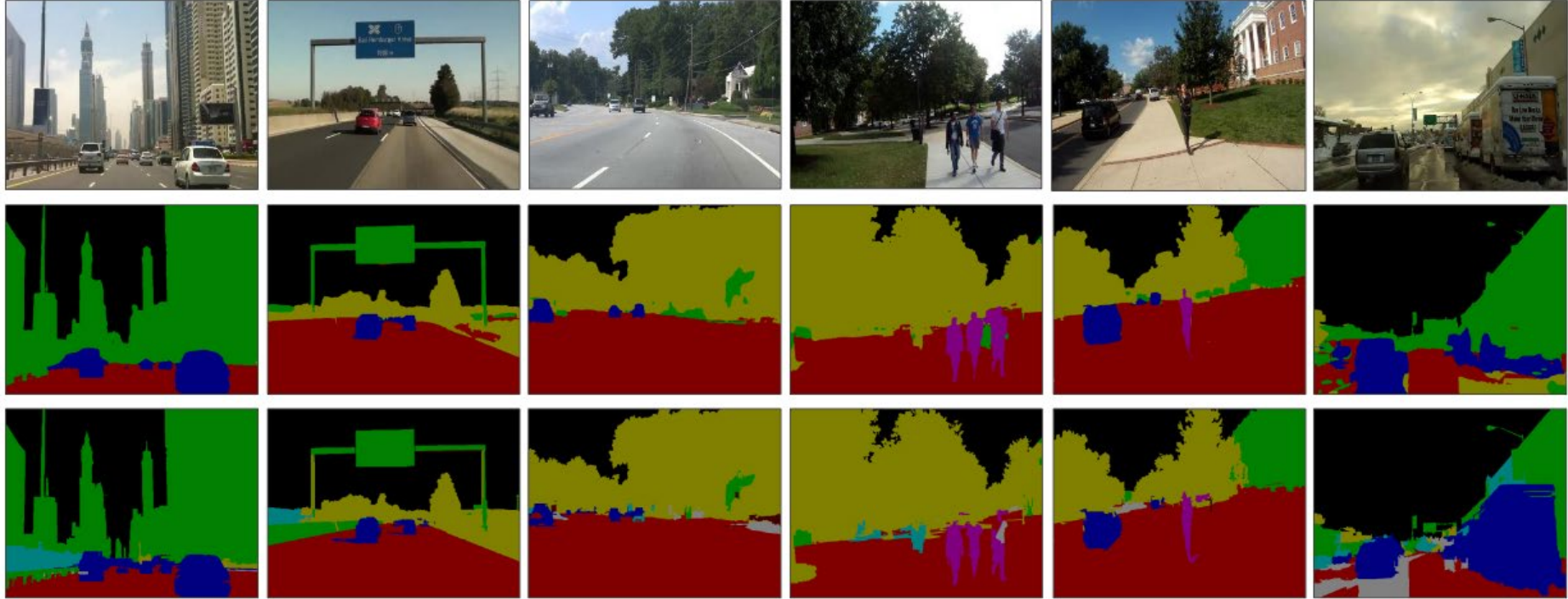
- Project Proposals are due today
- Assignment 1 was due yesterday...

# This Time: Localization and Detection





# This Time: Localization and Detection



# Computer Vision Tasks

**Classification**



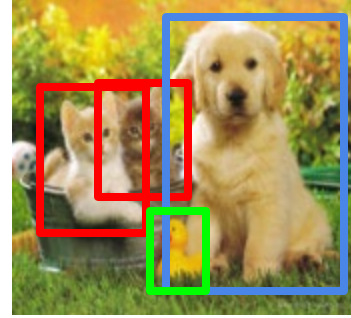
CAT

**Classification  
+ Localization**



CAT

**Object Detection**



CAT, DOG, DUCK

**Instance  
Segmentation**



CAT, DOG, DUCK

Single object

Multiple objects

# Computer Vision Tasks

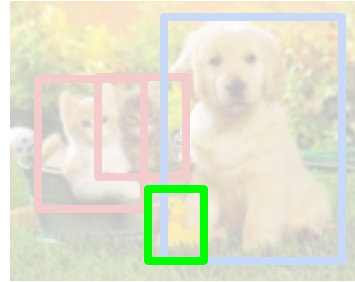
Classification



Classification  
+ Localization



Object Detection



Instance  
Segmentation

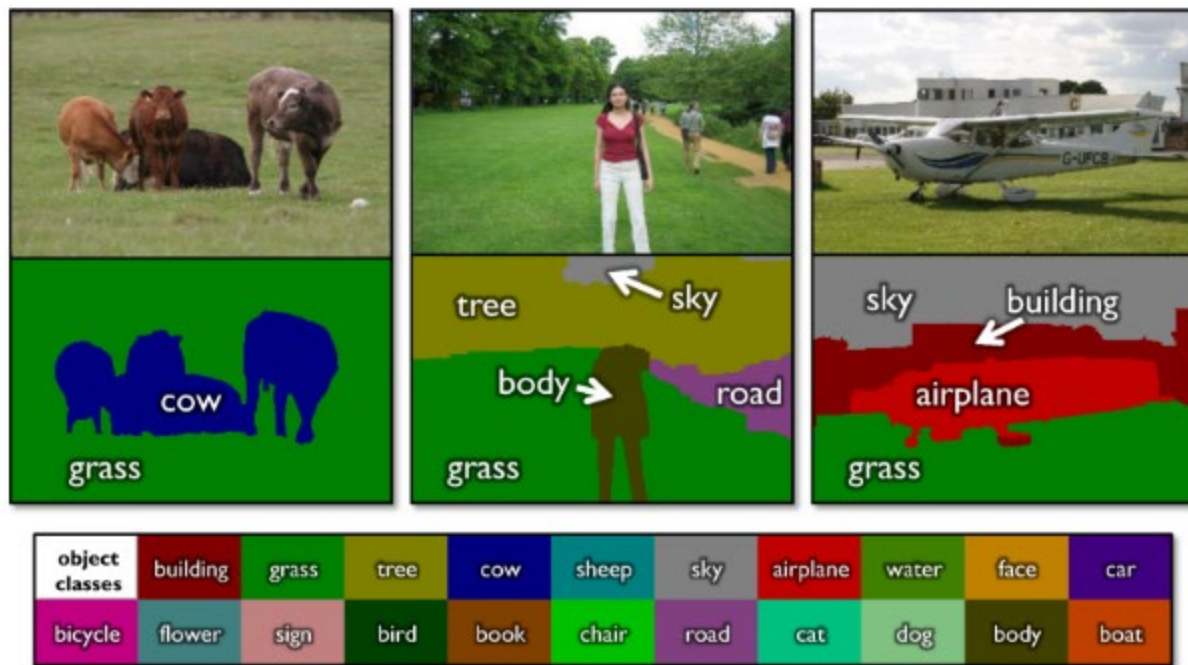


# Semantic Segmentation

Label every pixel!

Don't differentiate instances, only worry about pixels

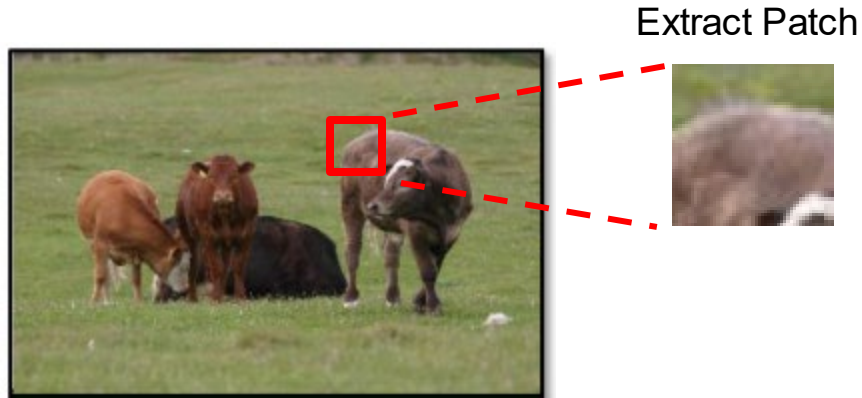
Classic computer vision problem



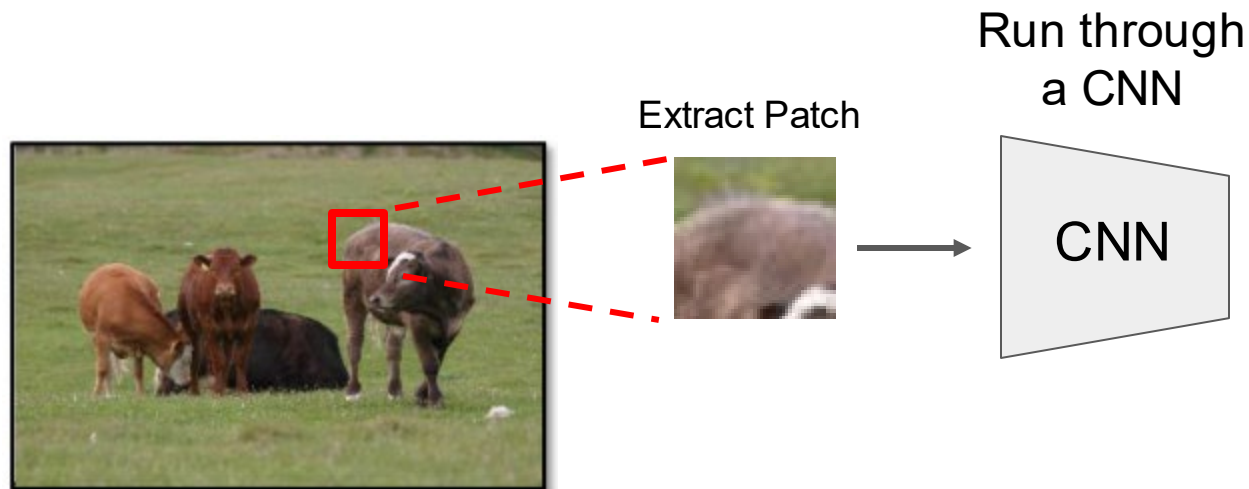
# Idea #1 – Classify Every Pixel



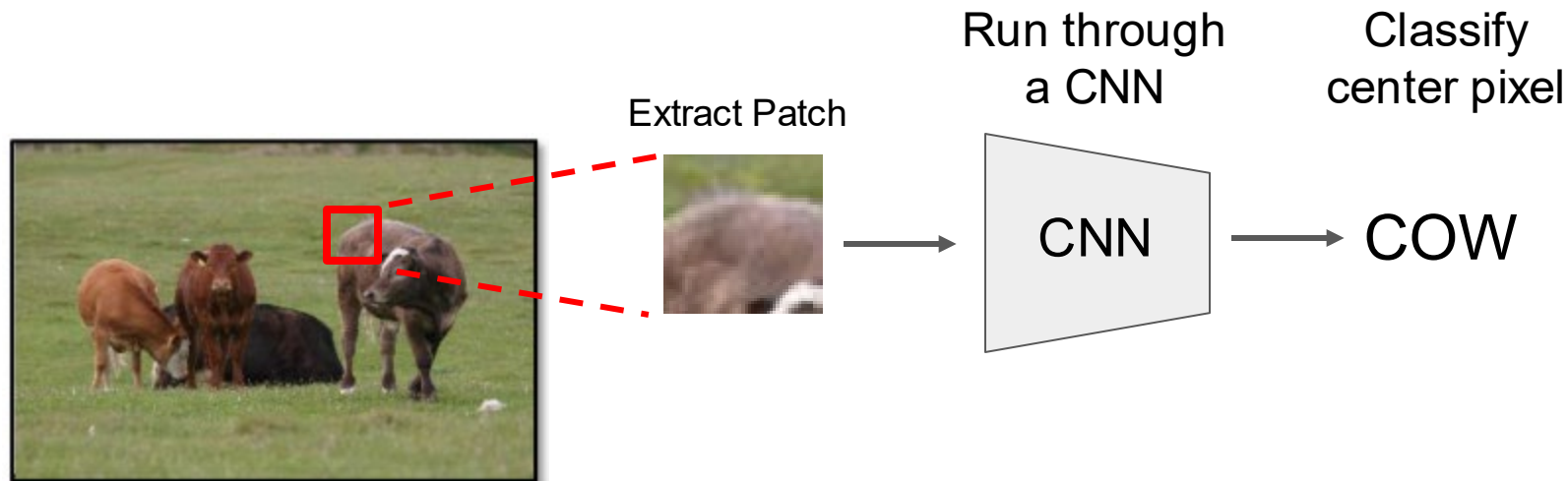
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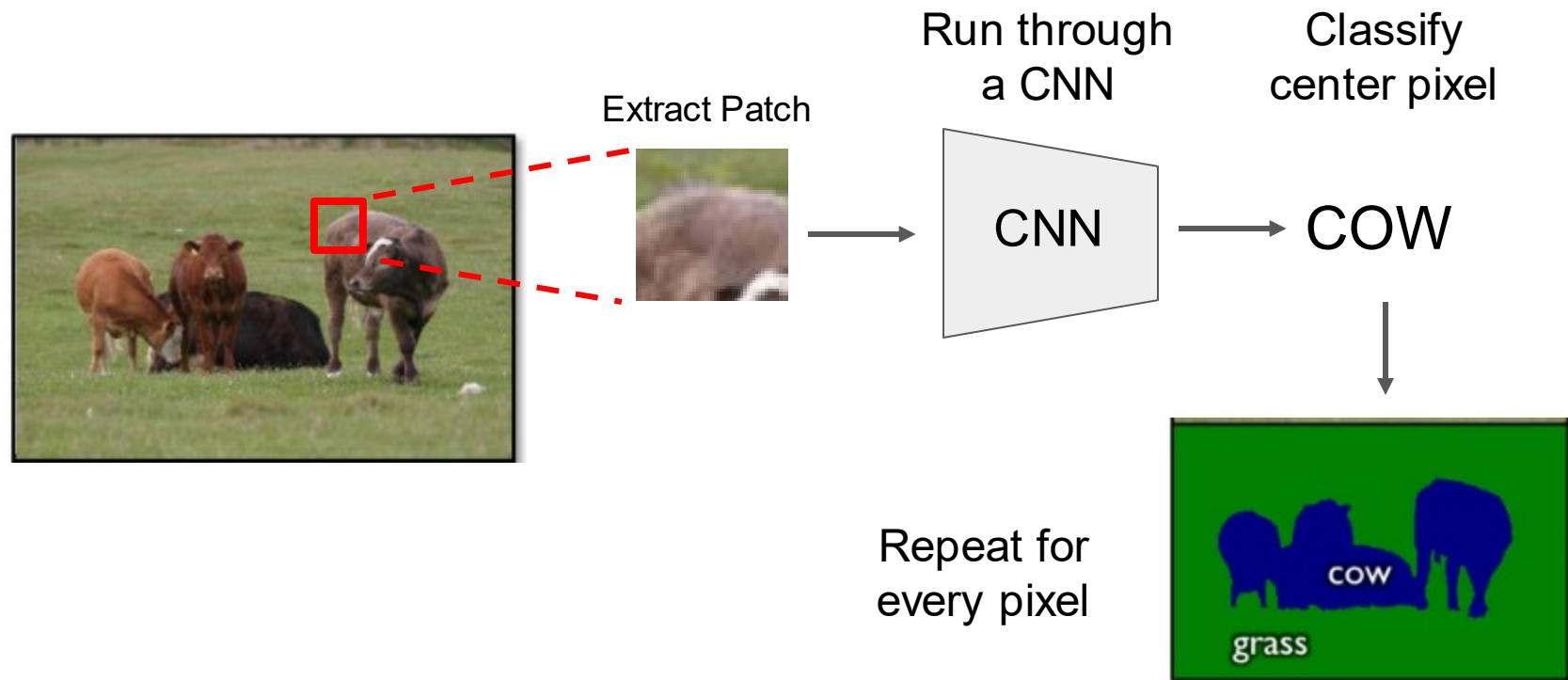


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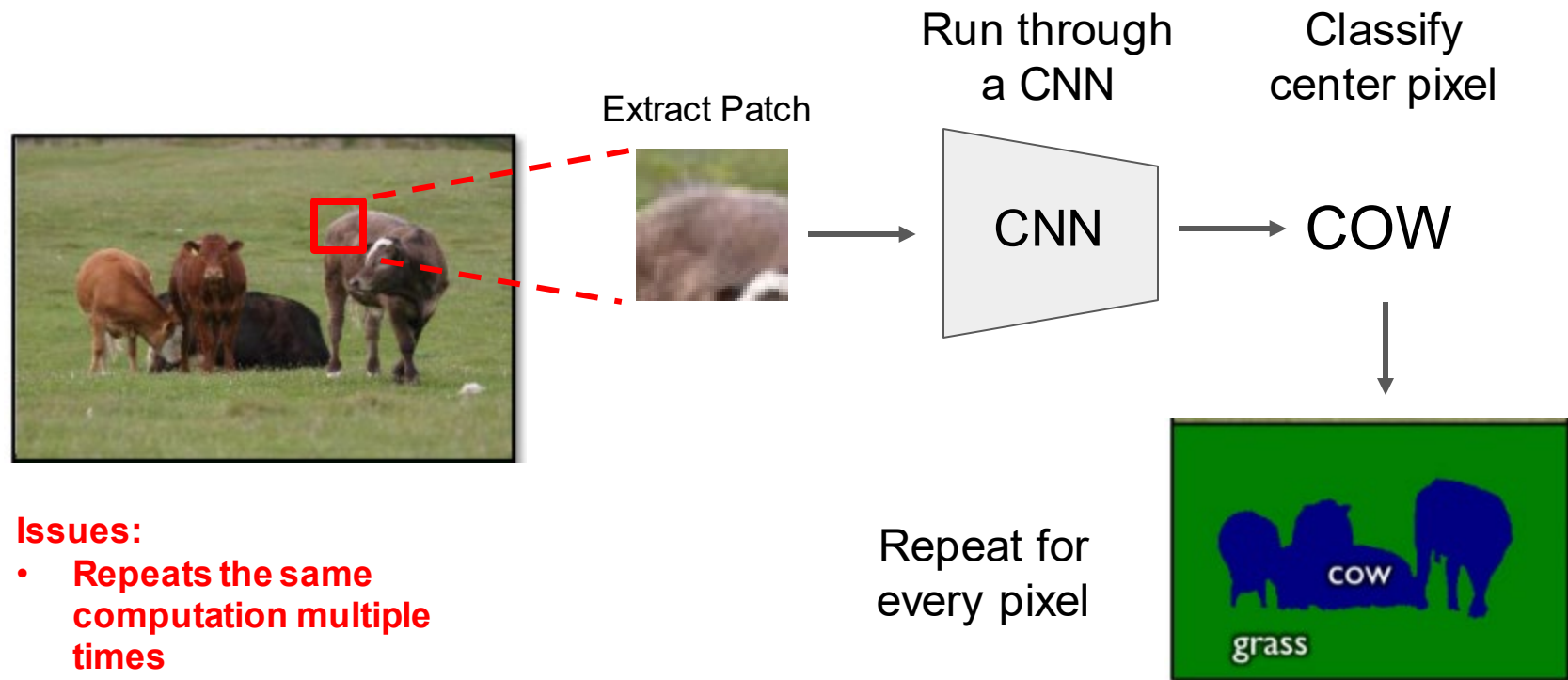




# Idea #1 – Classify Every Pixel



# Idea #1 – Classify Every Pixel

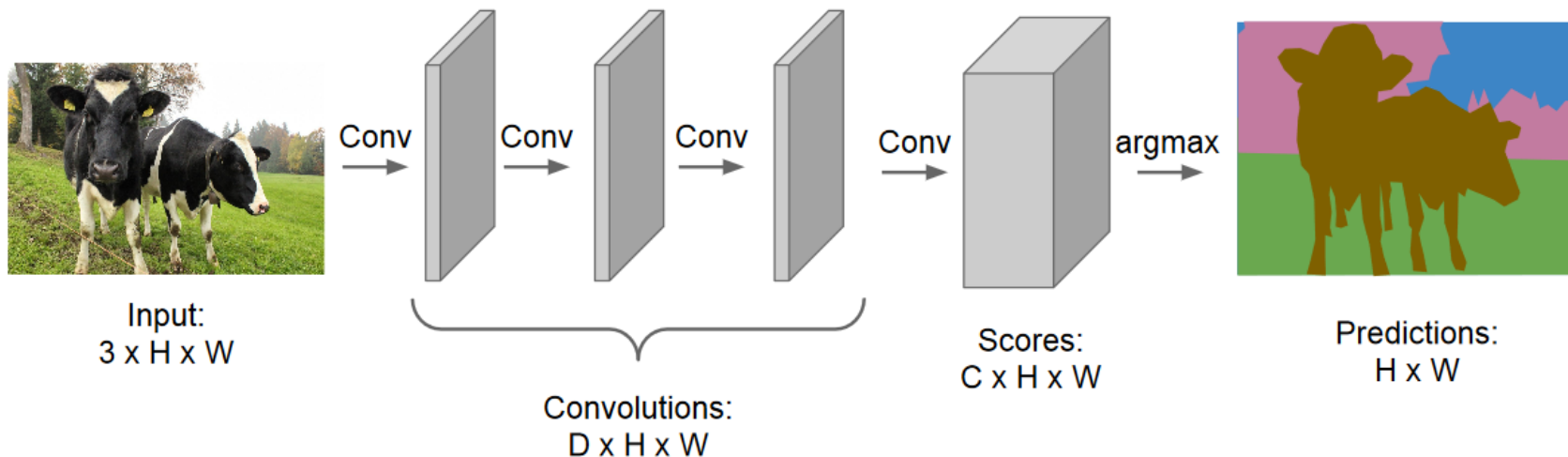


## Issues:

- Repeats the same computation multiple times
- Doesn't make use of global information

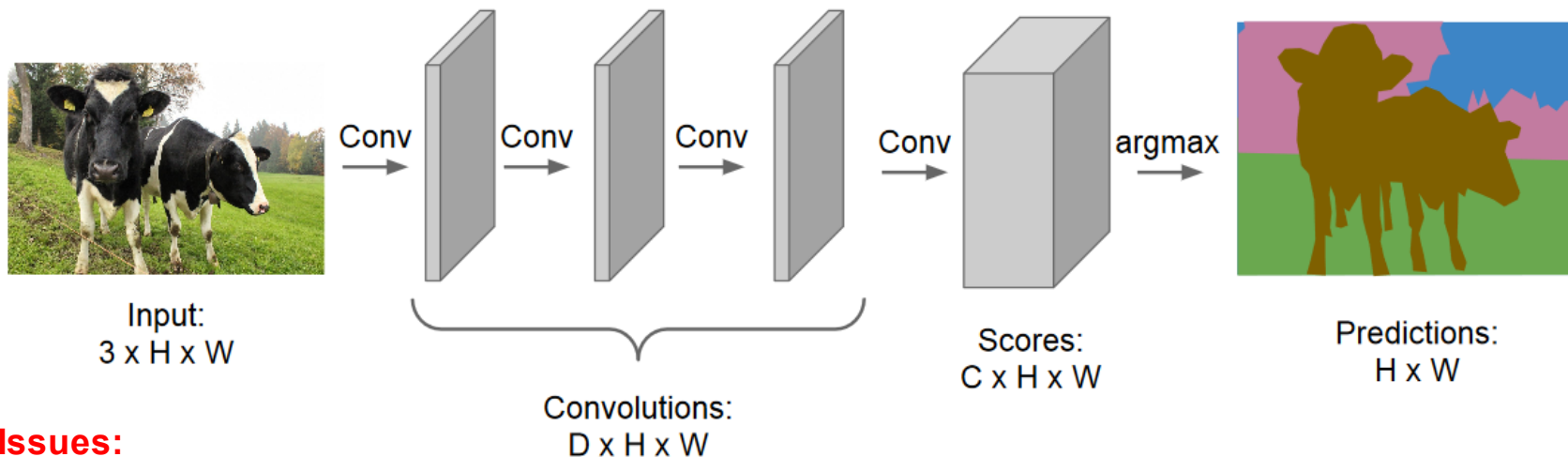
# Idea #2 – Convolutional Network

Design a network as a bunch of convolutional layers to make predictions for all pixels at once!



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## Issues:

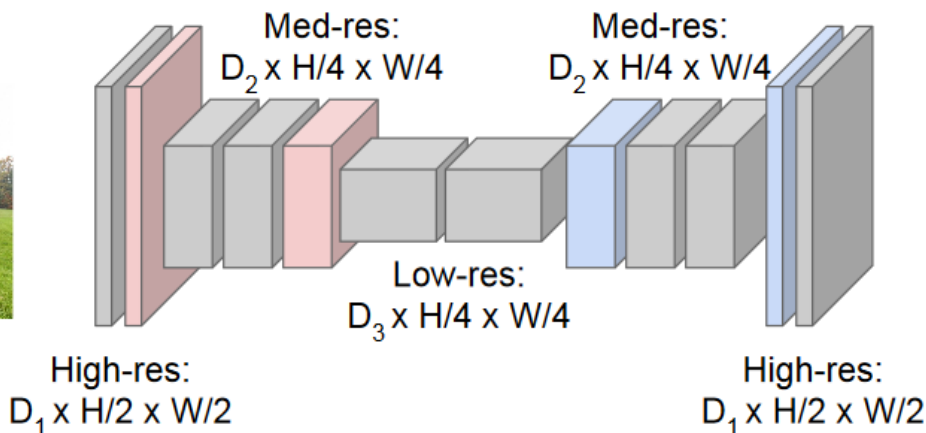
- **Convolutions at full resolution can be expensive**

# Idea #3 – Fully Connected CNN

Design a network as a bunch of convolutional layers with **downsampling** and **upsampling** inside the network!



Input:  
 $3 \times H \times W$



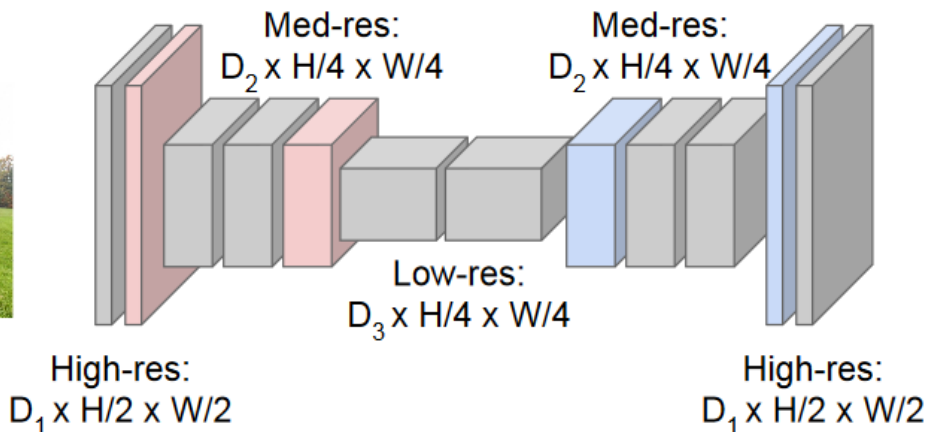
Predictions:  
 $H \times W$

# Idea #3 – Fully Connected CNN

Design a network as a bunch of convolutional layers with **downsampling** and **upsampling** inside the network!



Input:  
 $3 \times H \times W$



**Downsampling:**  
Pooling, strided  
convolution



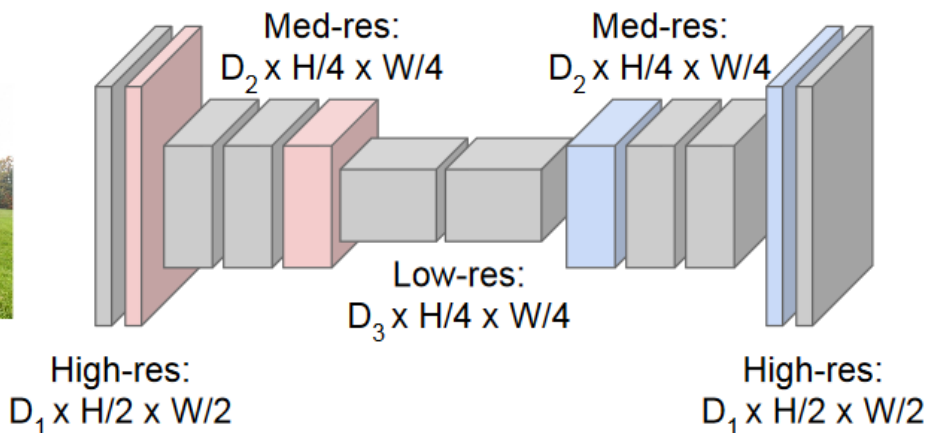
Predictions:  
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Design a network as a bunch of convolutional layers with **downsampling** and **upsampling** inside the network!



Input:  
 $3 \times H \times W$



**Downsampling:**  
Pooling, strided  
convolution

**Upsampling:**  
???



Predictions:  
 $H \times W$

# In-Network Upsampling

**Nearest Neighbor**

1	2
3	4



1	1	2	2
1	1	2	2
3	3	4	4
3	3	4	4

Input: 2 x 2

Output: 4 x 4

**“Bed of Nails”**

1	2
3	4



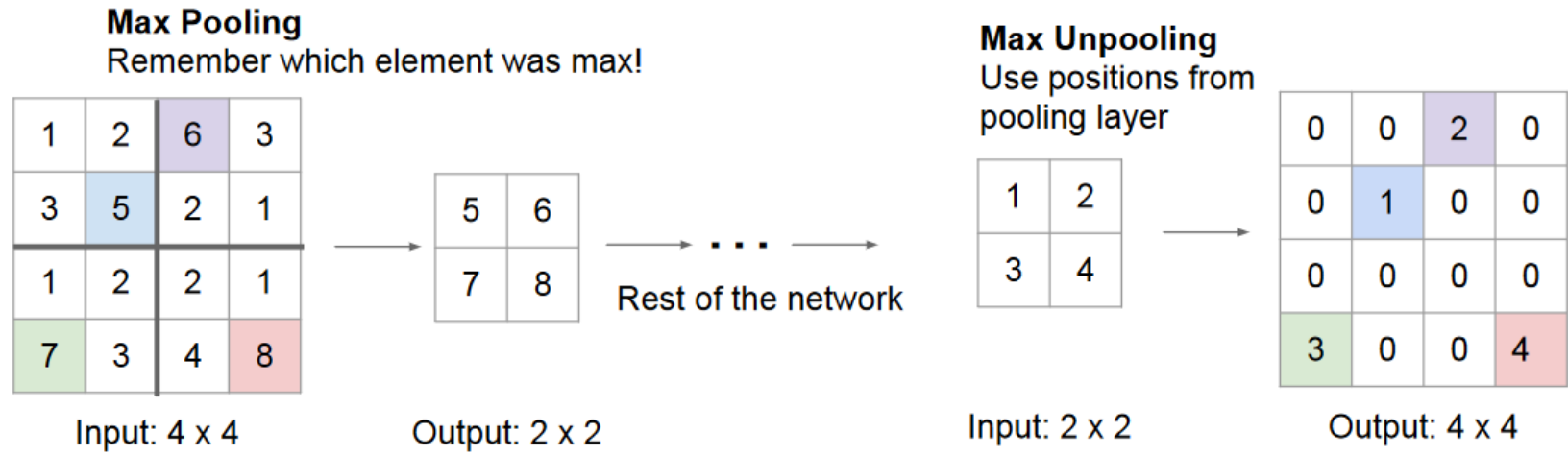
1	0	2	0
0	0	0	0
3	0	4	0
0	0	0	0

Input: 2 x 2

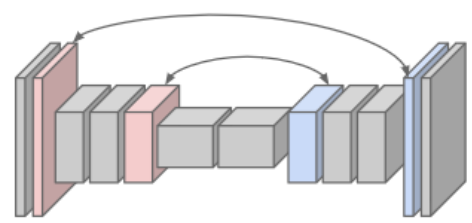
Output: 4 x 4



# In-Network Upsampling: Max Unpooling

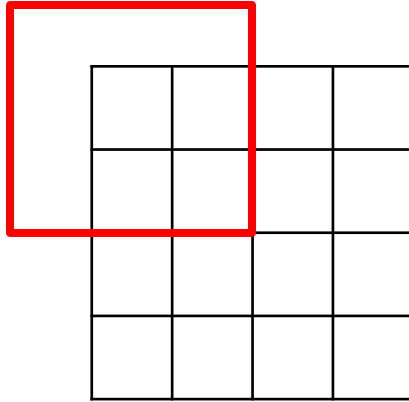


Corresponding pairs of  
downsampling and  
upsampling layers

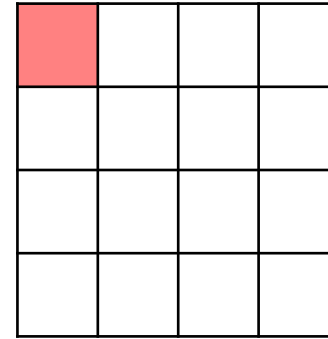


# Learnable Upsampling: Transpose Convolution

**Recall:** Typical 3 x 3 convolution, stride 1 pad 1



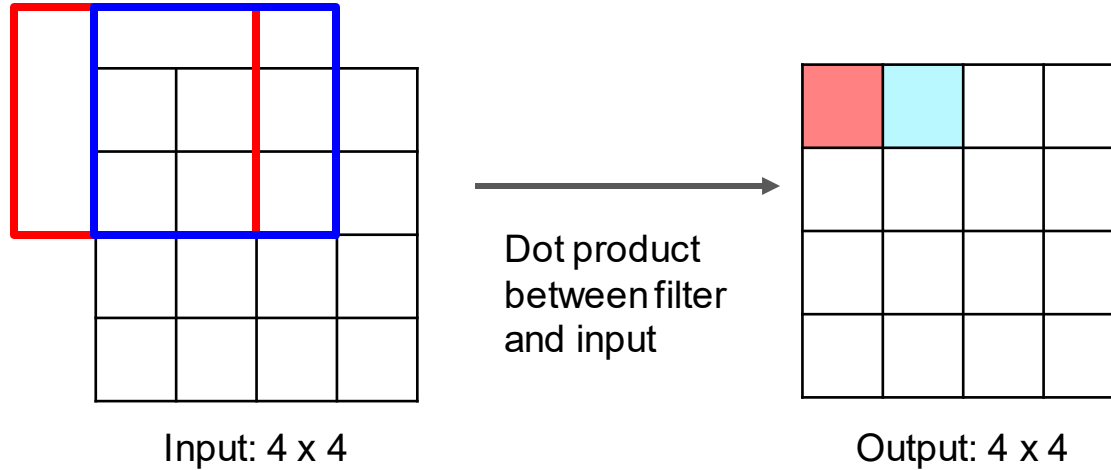
Input: 4 x 4



Output: 4 x 4

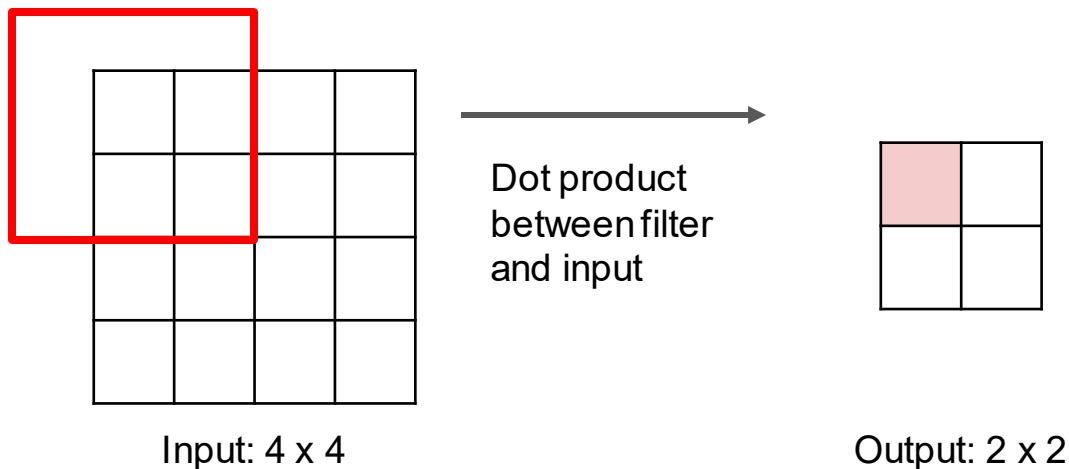
# Learnable Upsampling: Transpose Convolution

**Recall:** Typical 3 x 3 convolution, stride 1 pad 1



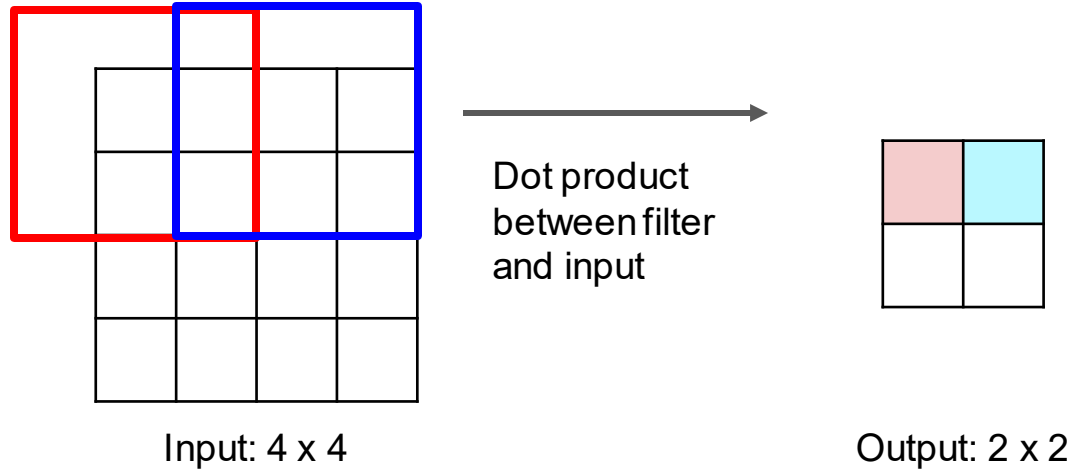
# Learnable Upsampling: Transpose Convolution

**Recall:** Typical 3 x 3 convolution, **stride 2** pad 1

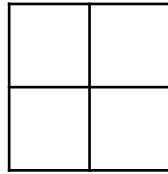


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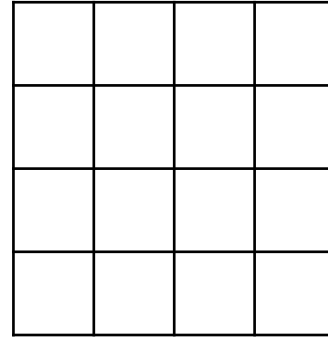
**Recall:** Typical 3 x 3 convolution, **stride 2** pad 1



# Learnable Upsampling: Transpose Convolution

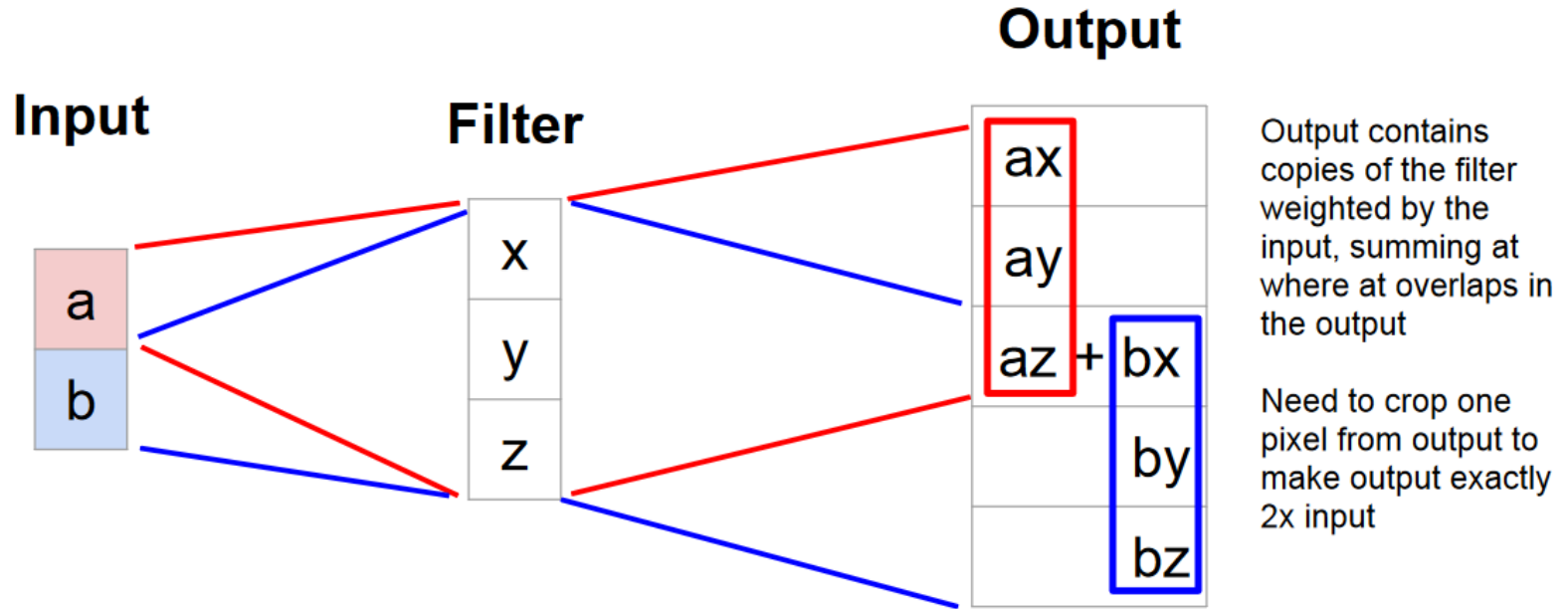


Input: 2 x 2



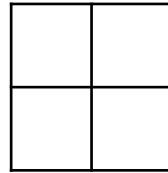
Output: 4 x 4

# Learnable Upsampling: Transpose Convolution

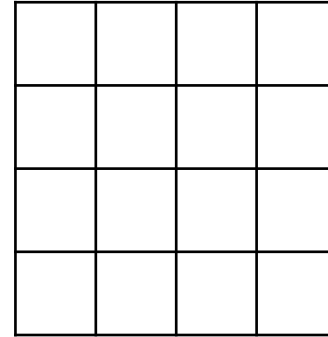


# Learnable Upsampling: Transpose Convolution

**Transpose Convolution:** Typical 3 x 3 convolution,  
stride 2 pad 1



Input: 2 x 2

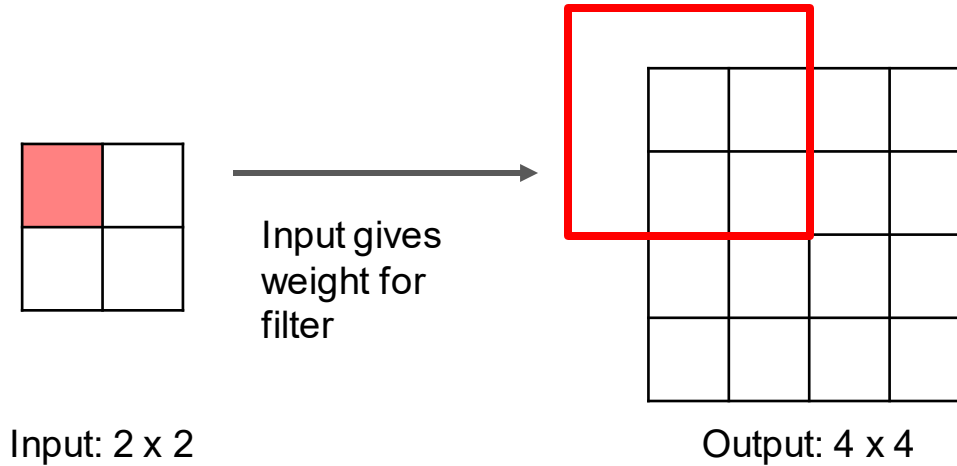


Output: 4 x 4



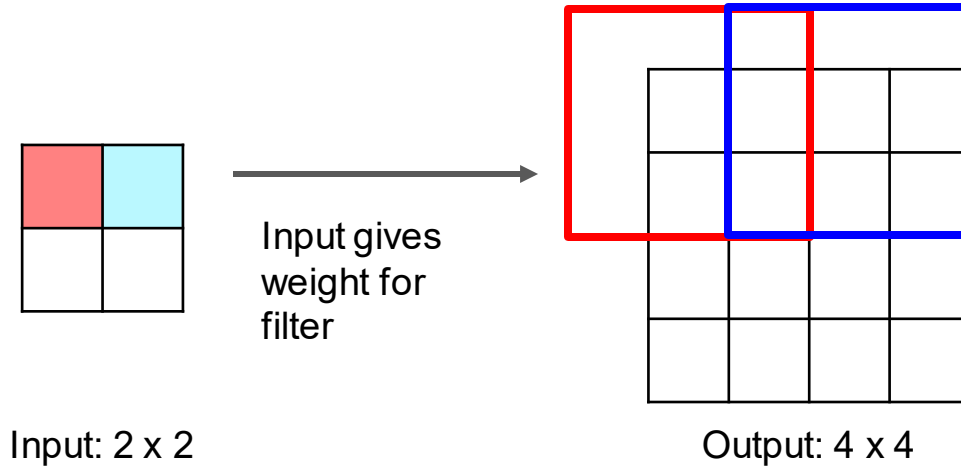
# Learnable Upsampling: Transpose Convolution

**Transpose Convolution:** Typical 3 x 3 convolution,  
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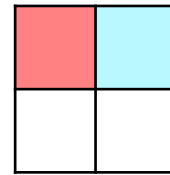
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**Transpose Convolution:** Typical 3 x 3 convolution,  
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# Learnable Upsampling: Transpose Convolution

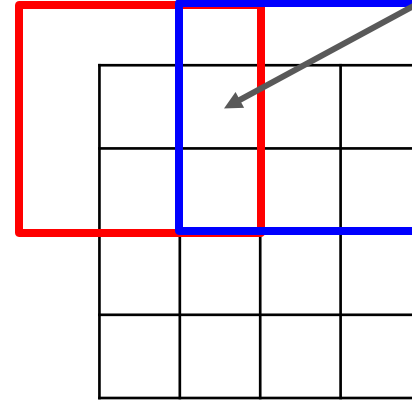
**Transpose Convolution:** Typical 3 x 3 convolution,  
stride 2 pad 1



Input: 2 x 2



Input gives  
weight for  
filter

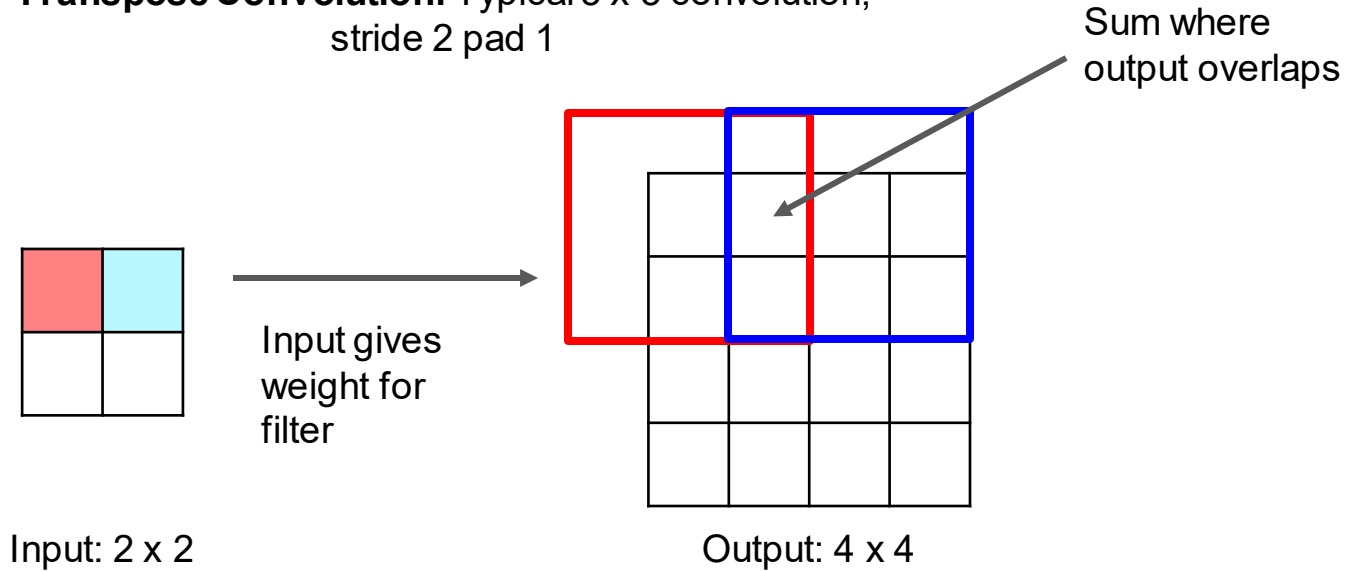


Output: 4 x 4

Sum where  
output overlaps

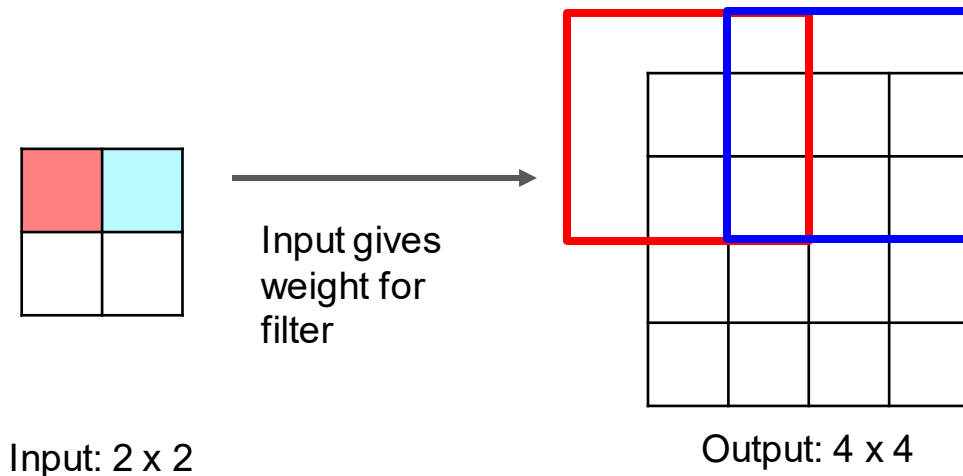
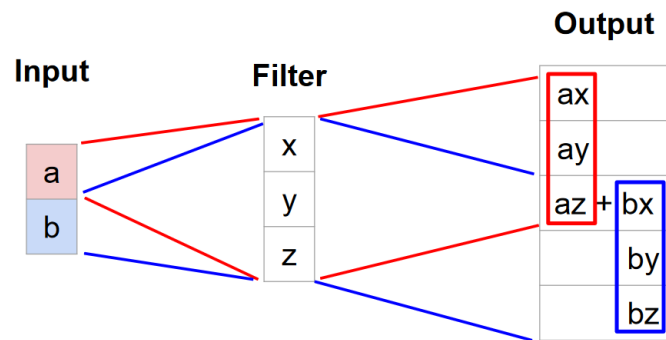
# Learnable Upsampling: Transpose Convolution

**Transpose Convolution:** Typical 3 x 3 convolution,  
stride 2 pad 1



Same as backward pass for  
normal convolution!

# Learnable Upsampling: Transpose Convolution

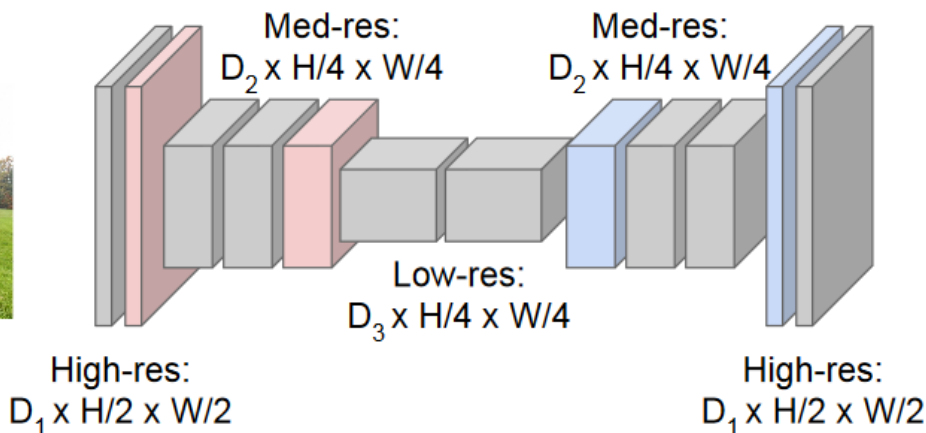


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Design a network as a bunch of convolutional layers with **downsampling** and **upsampling** inside the network!



Input:  
 $3 \times H \times W$



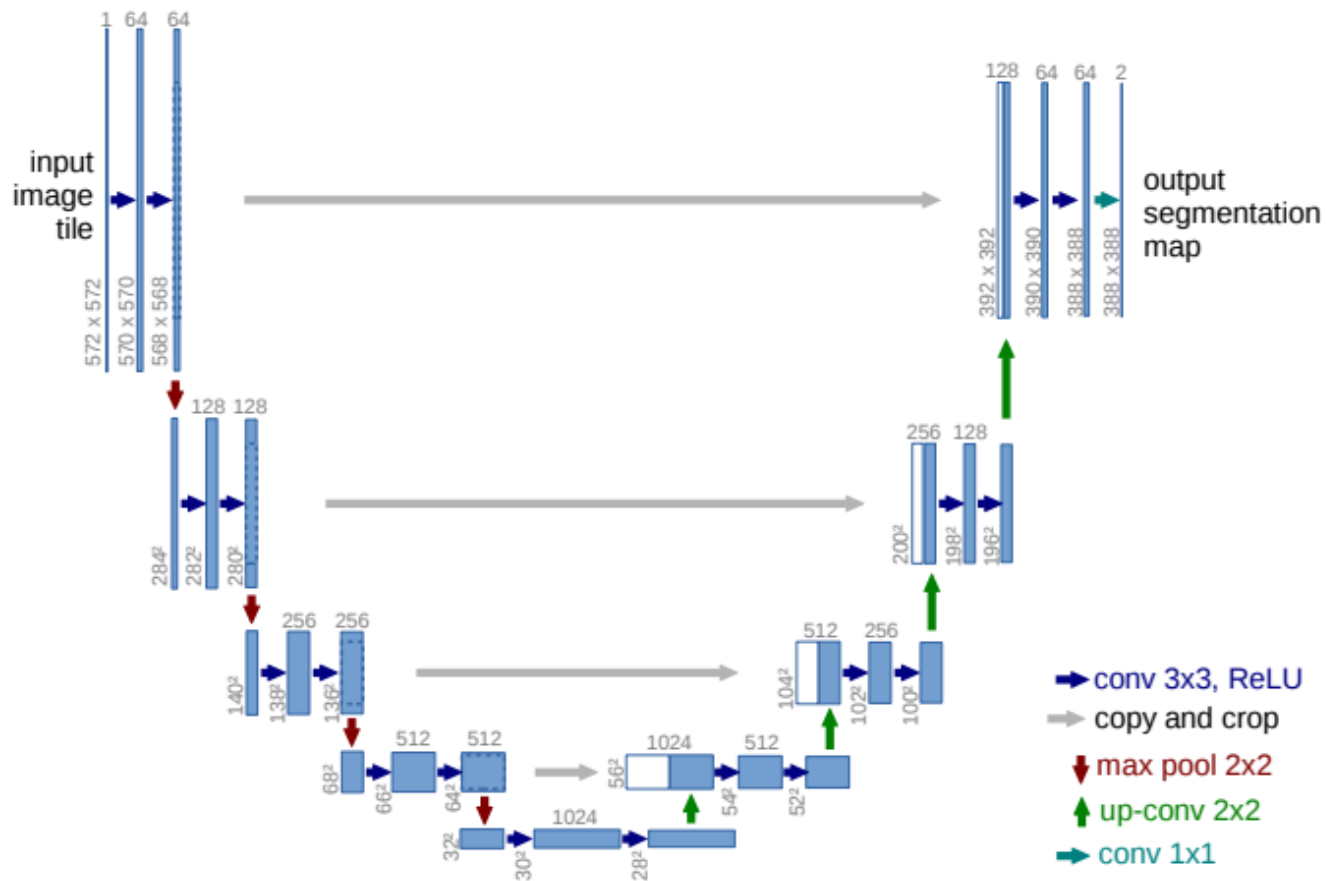
**Downsampling:**  
Pooling, strided  
convolution

**Upsampling:**  
Strided Transpose  
convolution

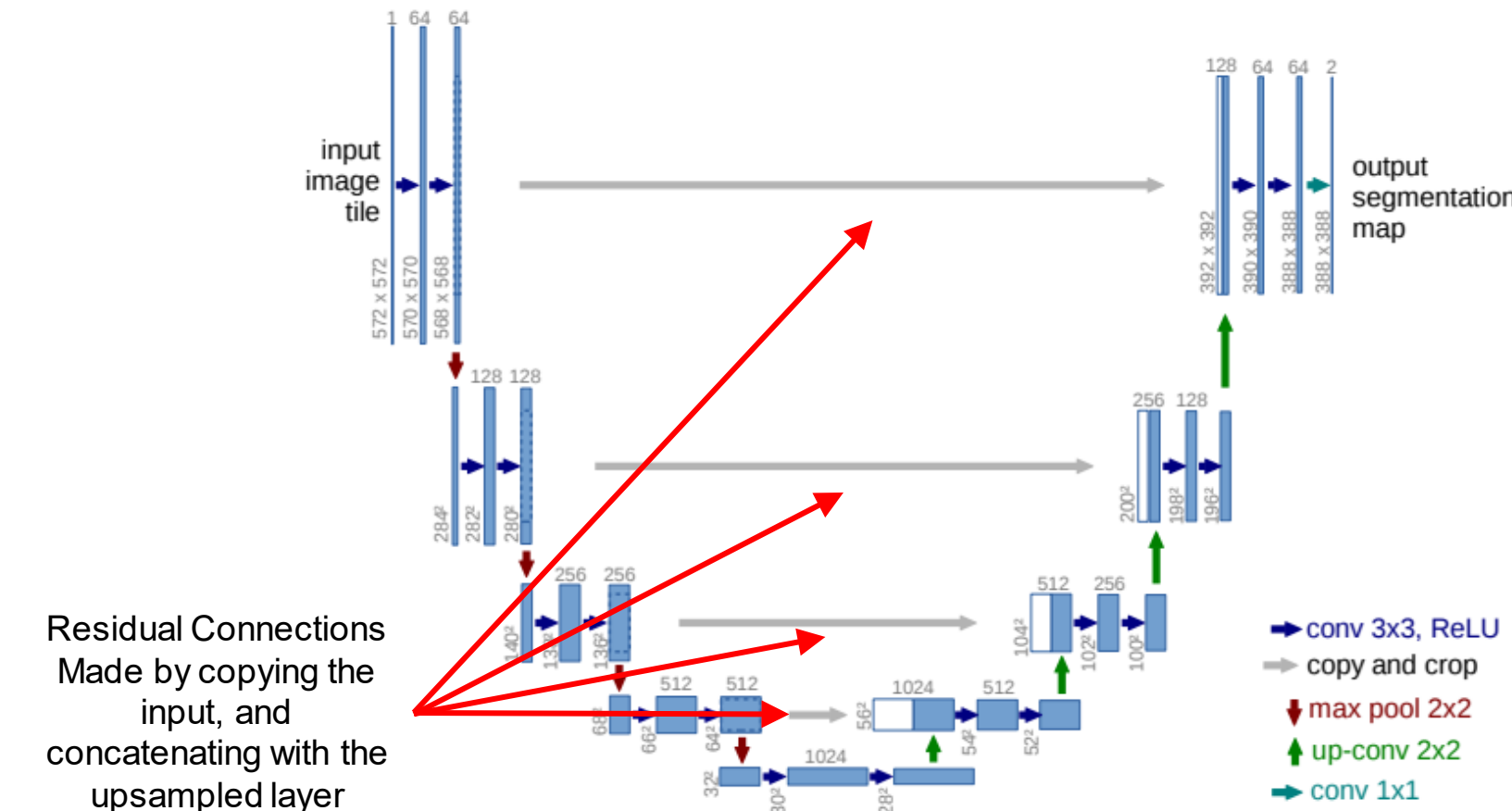


Predictions:  
 $H \times W$

# Idea #4 – UNet (FCNN + Residuals)



# Idea #4 – UNet (FCNN + Residuals)





# Computer Vision Tasks

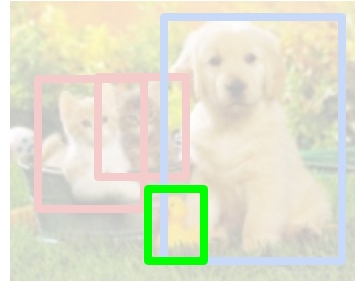
Classification



Classification  
+ Localization



Object Detection



Instance  
Segmentation



# Computer Vision Tasks

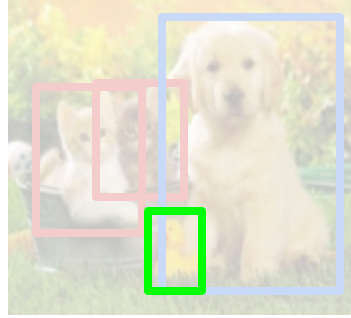
Classification



**Classification  
+ Localization**



Object Detection



Instance  
Segmentation



# Classification + Localization

## Classification

**Input:** Image

**Output:** Class Label

**Evaluation Metric:** Class Accuracy



**Cat**

# Classification + Localization

## Classification

**Input:** Image

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**Evaluation Metric:** Class Accuracy



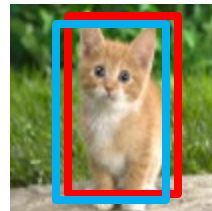
**Cat**

## Localization

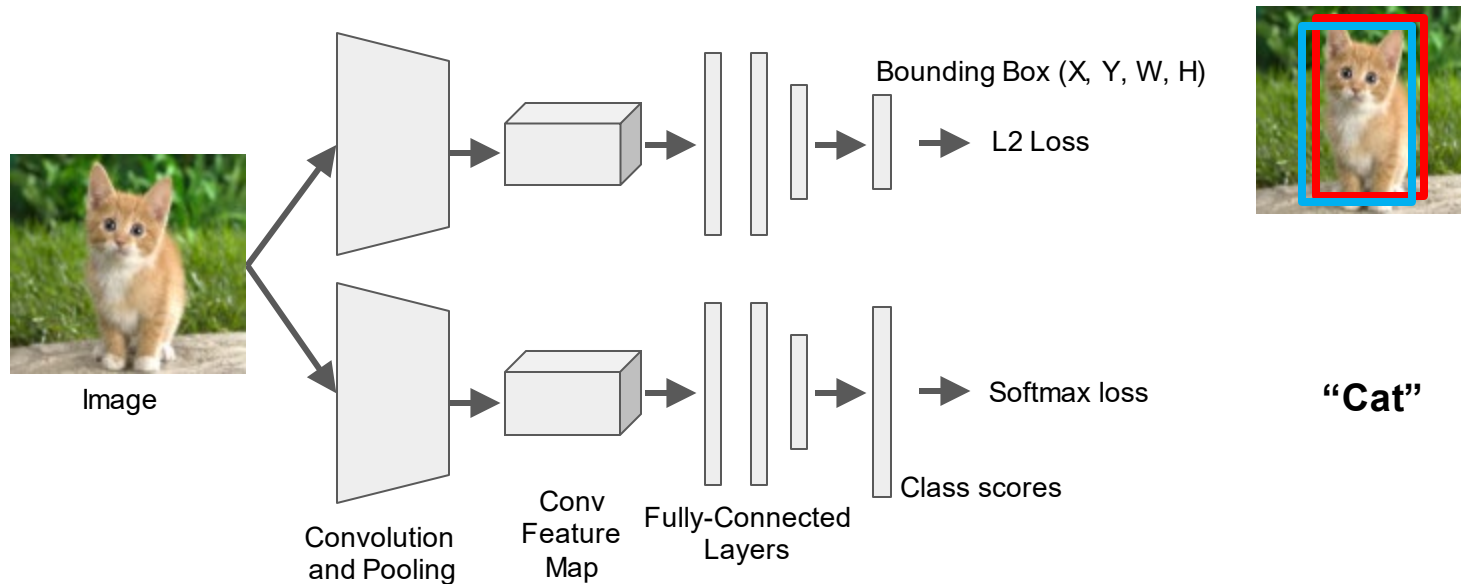
**Input:** Image

**Output:** Bounding Box

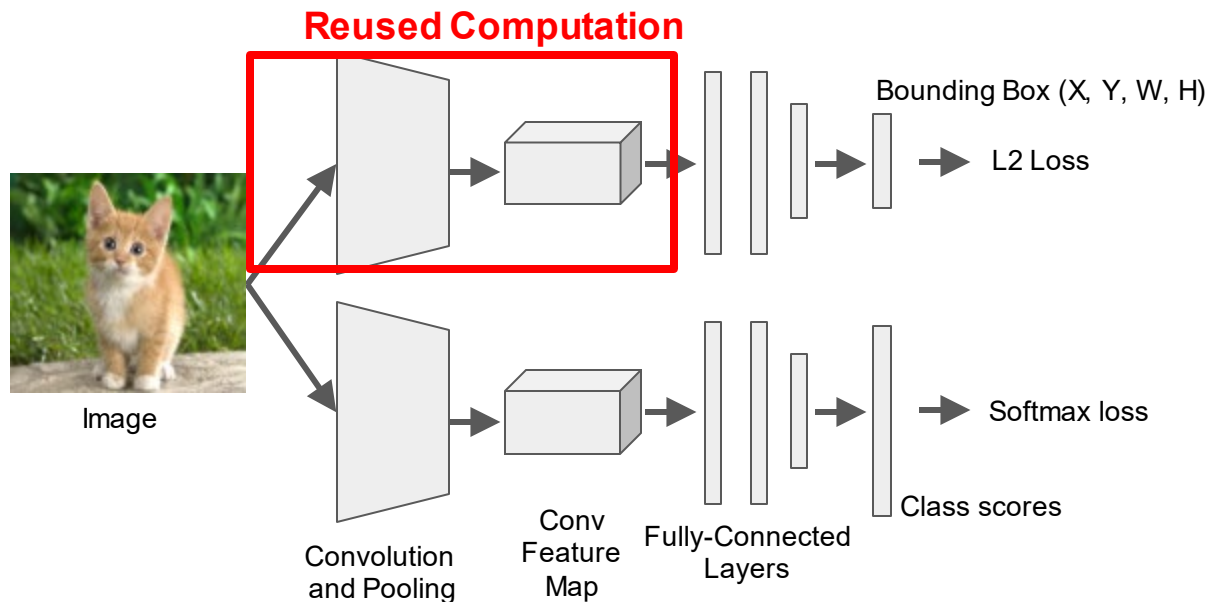
**Evaluation Metric:** Intersection Over Union (IoU)



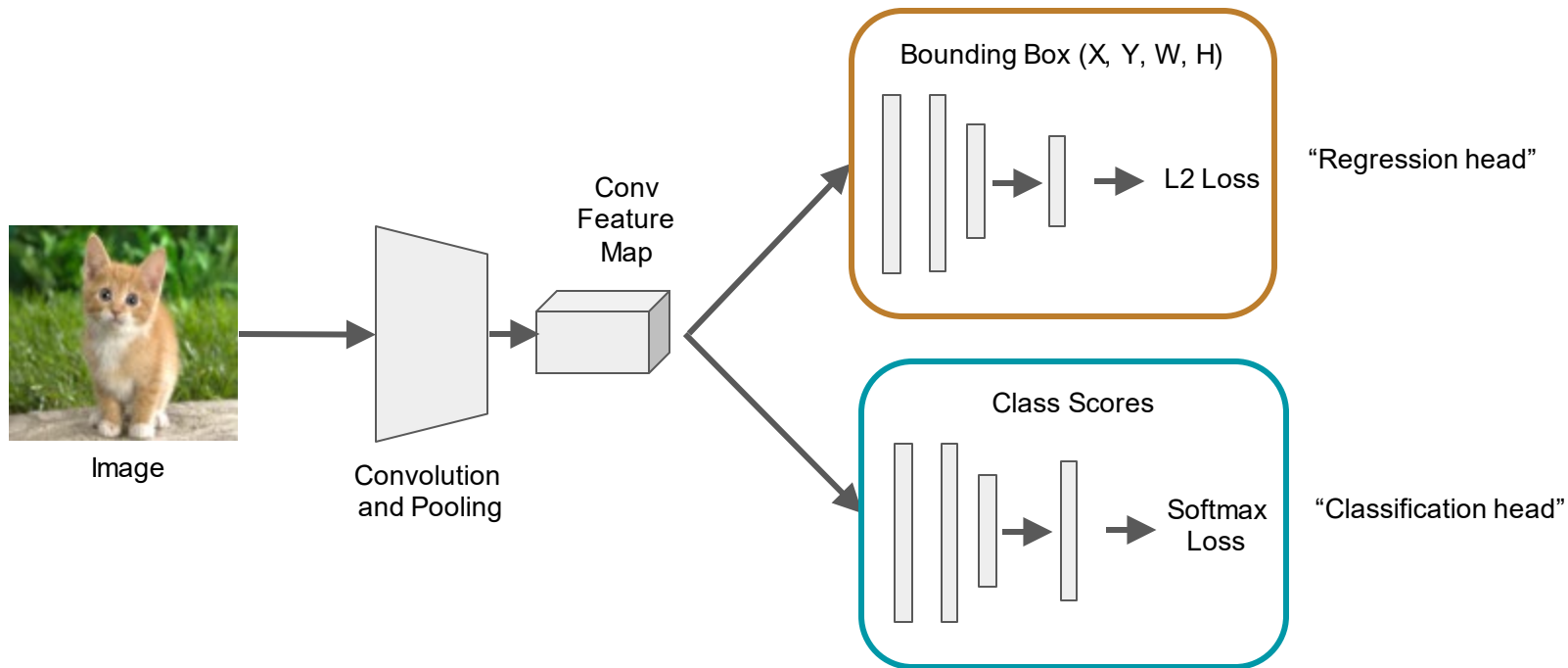
# Simple Classification + Localization



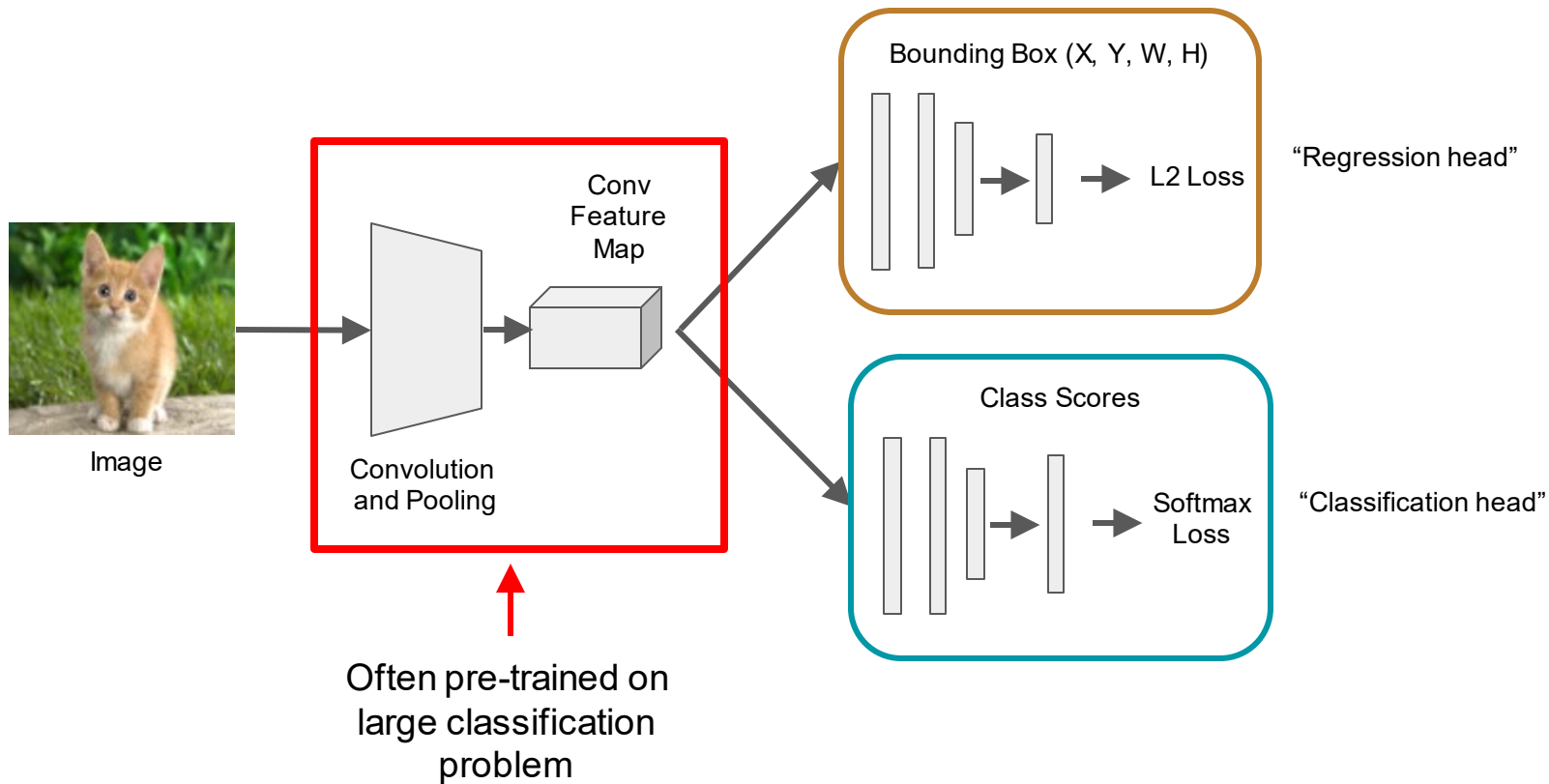
# Simple Classification + Localization



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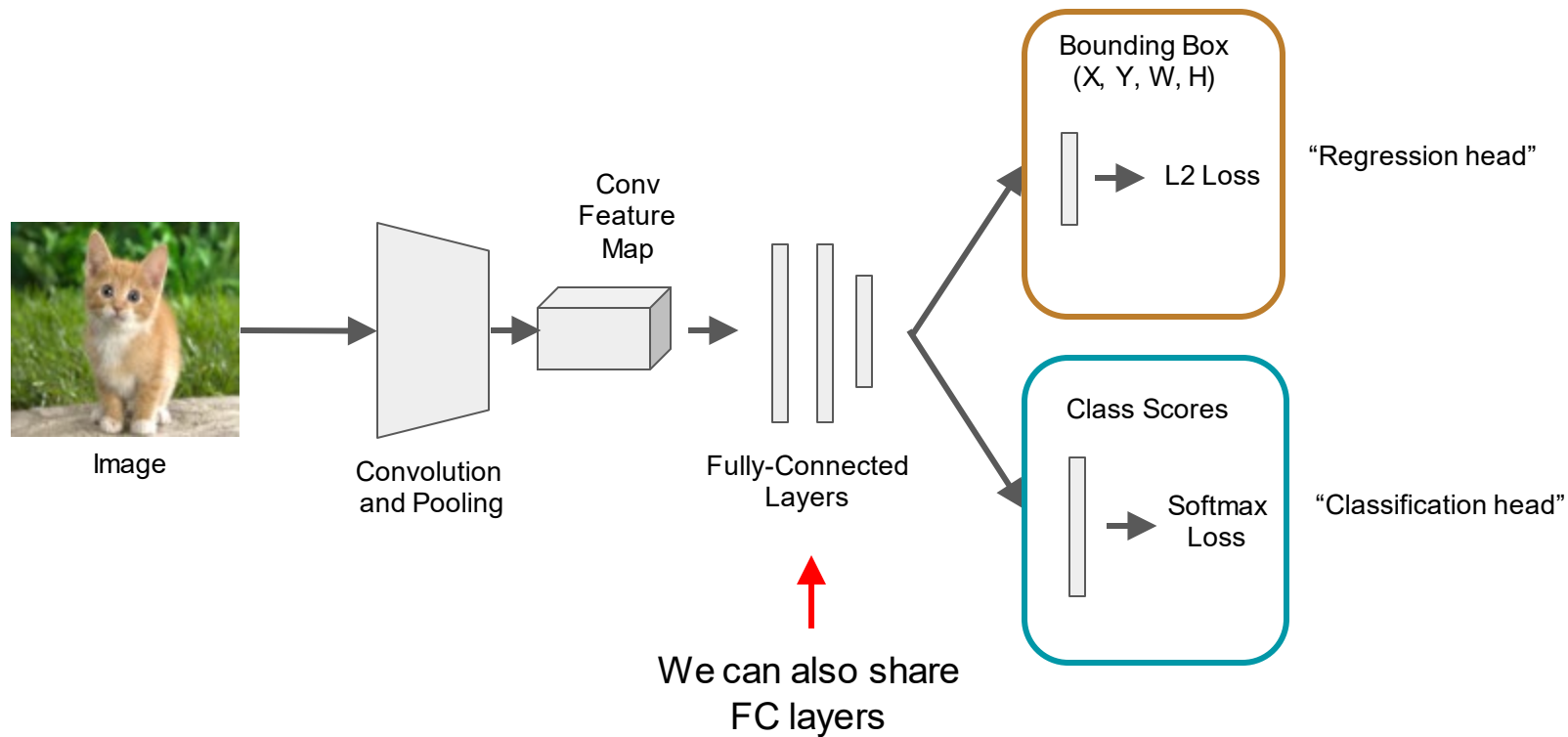


# Simple Classification + Localization



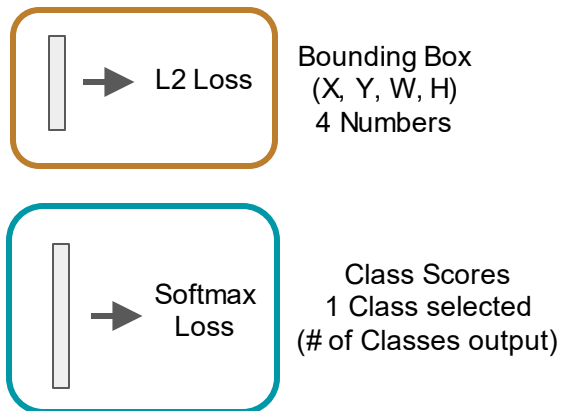


# Simple Classification + Localization

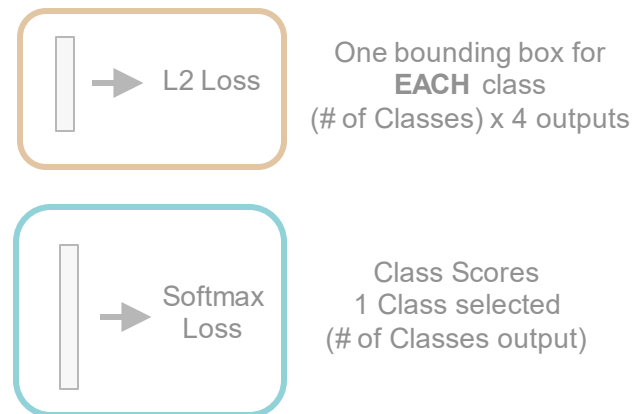


# Per-Class vs. Class Agnostic Regression

## Class Agnostic

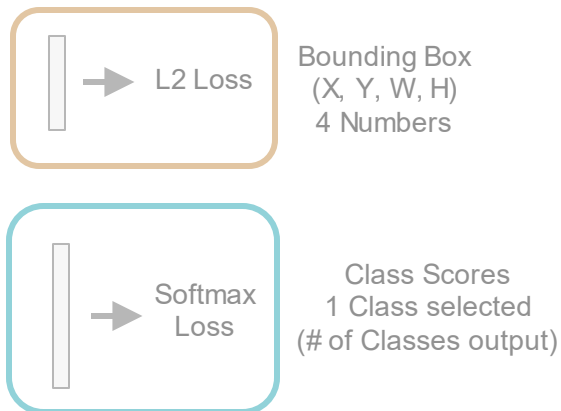


## Per-Class

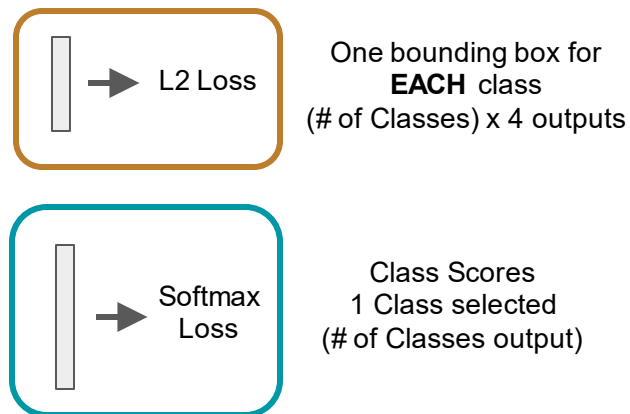


# Per-Class vs. Class Agnostic Regression

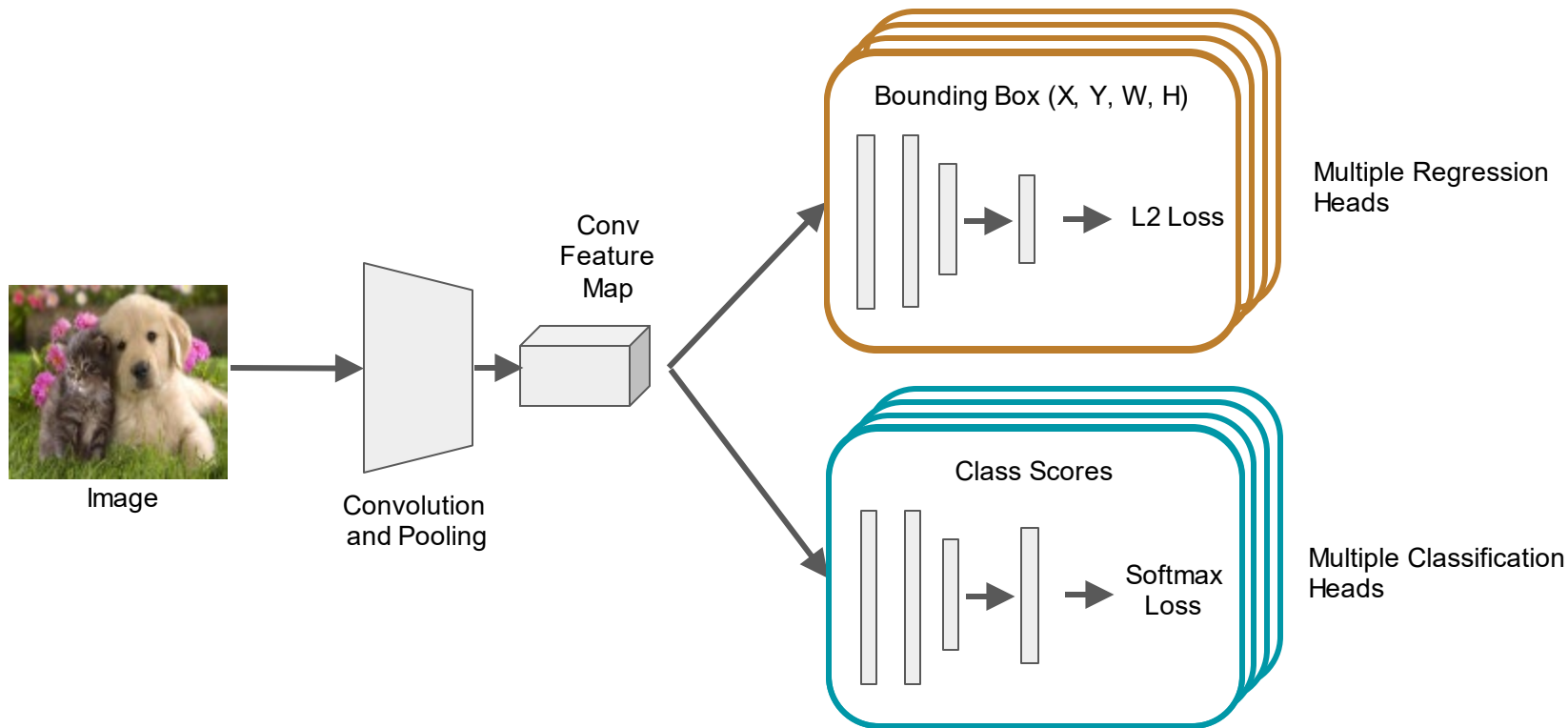
## Class Agnostic



## Per-Class



# Aside: Localizing Multiple Objects



# Computer Vision Tasks

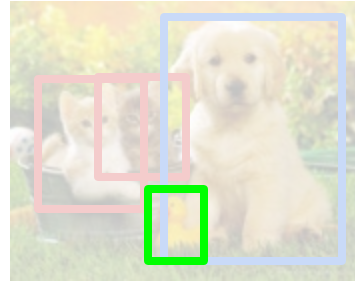
Classification



**Classification  
+ Localization**



Object Detection



Instance  
Segmentation



# Computer Vision Tasks

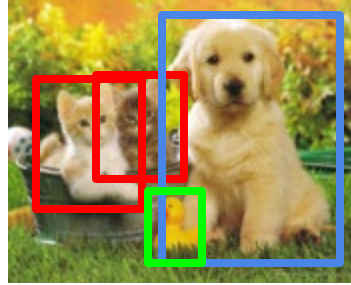
Classification



Classification  
+ Localization



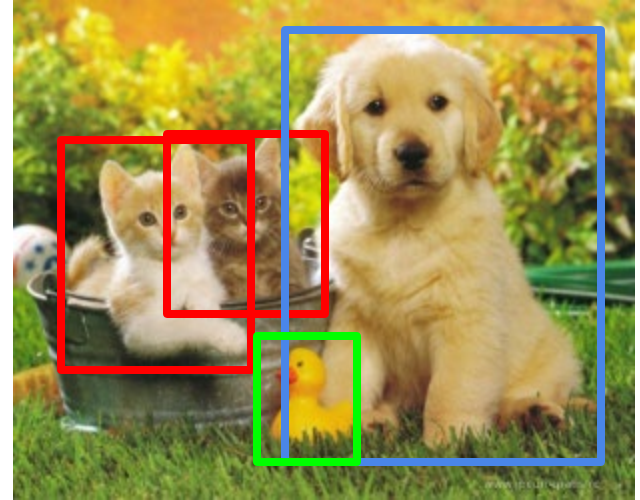
Object Detection



Instance  
Segmentation

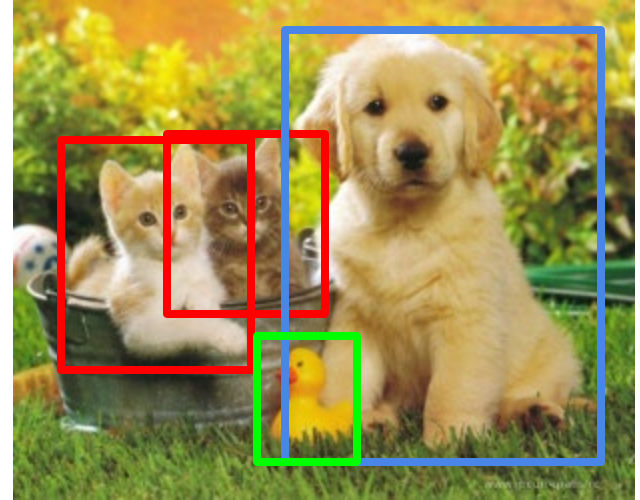


# Object Detection



# Object Detection

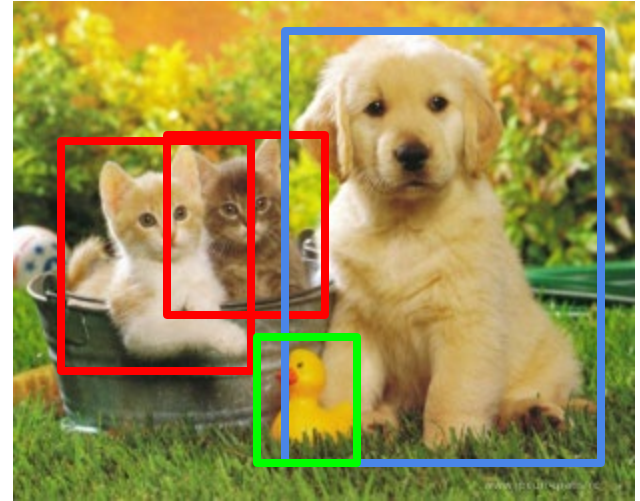
- We use a metric called “mean average precision” (mAP)





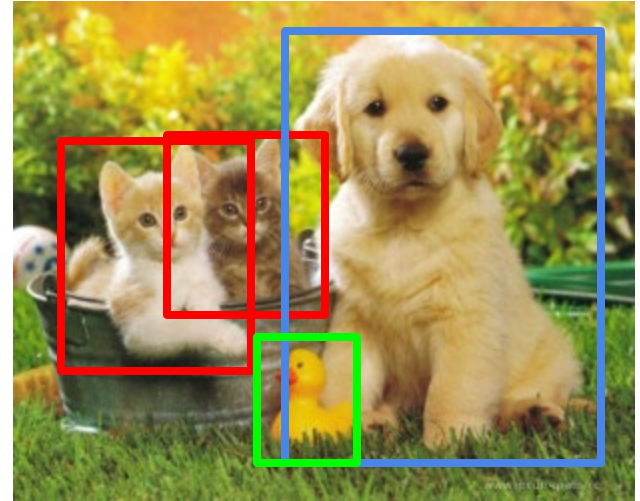
# Object Detection

- We use a metric called “mean average precision” (mAP)
- Compute average precision (AP) separately for each class, then average over classes



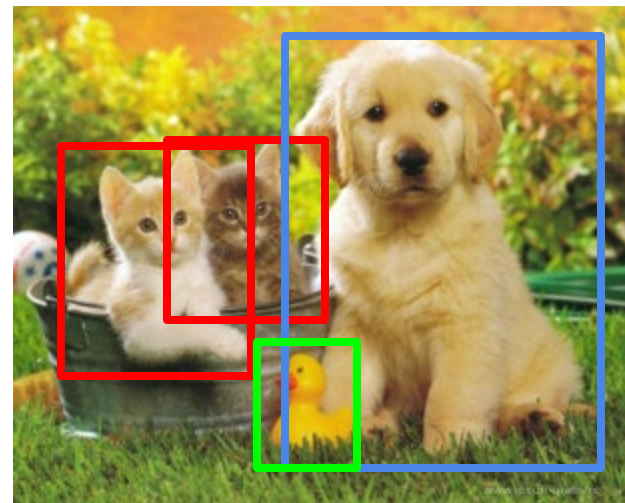
# Object Detection

- We use a metric called “mean average precision” (mAP)
- Compute average precision (AP) separately for each class, then average over classes
- A detection is a true positive if it has IoU (Intersection over Union) with a ground-truth box greater than some threshold (usually 0.5) ([mAP@0.5](#))



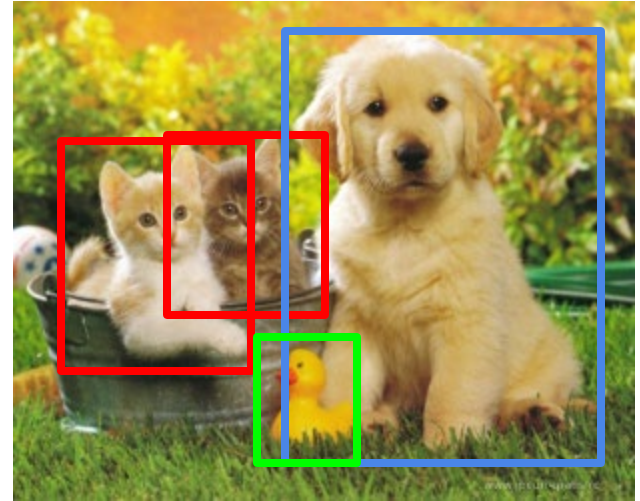
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- Combine all detections from all test images to draw a precision / recall curve for each class; AP is area under the curve



# Object Detection

- We use a metric called “mean average precision” (mAP)
- Compute average precision (AP) separately for each class, then average over classes
- A detection is a true positive if it has IoU (Intersection over Union) with a ground-truth box greater than some threshold (usually 0.5) ([mAP@0.5](#))
- Combine all detections from all test images to draw a precision / recall curve for each class; AP is area under the curve
- TL;DR mAP is a number from 0 to 100; high is good



# Detection using Regression?



DOG (x, y, w, h)

CAT (x, y, w, h)

CAT (x, y, w, h)

DUCK (x, y, w, h)

= 16 numbers

# Detection using Regression?



DOG (x, y, w, h)  
CAT (x, y, w, h)  
CAT (x, y, w, h)  
DUCK (x, y, w, h)

= 16 numbers



DOG (x, y, w, h)  
CAT (x, y, w, h)

= 8 numbers

# Detection using Regression?



DOG (x, y, w, h)  
CAT (x, y, w, h)  
CAT (x, y, w, h)  
DUCK (x, y, w, h)

= 16 numbers



DOG (x, y, w, h)  
CAT (x, y, w, h)

= 8 numbers



CAT, (x, y, w, h)  
CAT, (x, y, w, h)  
...

= Many Numbers



# Detection using Regression?



DOG (x, y, w, h)  
CAT (x, y, w, h)  
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CAT (x, y, w, h)

= 8 numbers



CAT, (x, y, w, h)  
CAT, (x, y, w, h)  
...

= Many Numbers

Need variable sized outputs



# Detection using Classification?



**CAT? NO**

**DOG? NO**

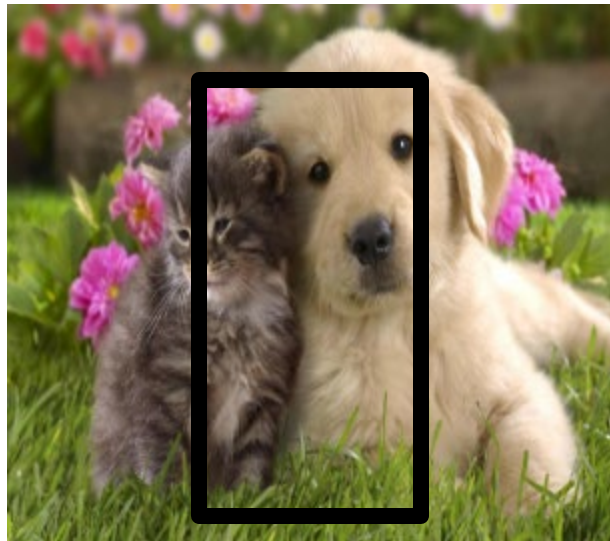
# Detection using Classification?



**CAT? YES!**

**DOG? NO**

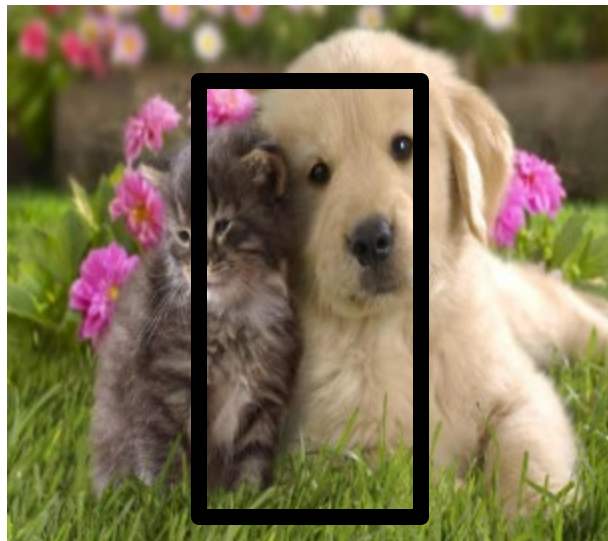
# Detection using Classification?



**CAT? NO**

**DOG? NO**

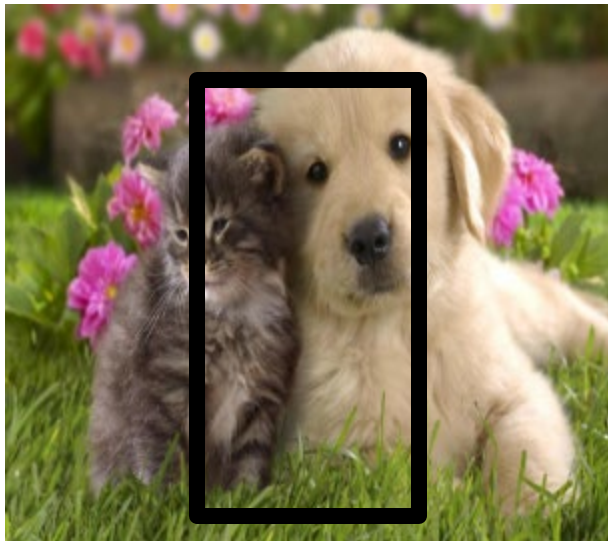
# Detection using Classification?



**Problem:** Need to test many positions and scales

**Solution:** If your classifier is fast enough, just do it

# Detection using Classification?



**Problem:** Need to test many positions and scales

**Solution:** ~~If your classifier is fast enough, just do it~~

**Solution:** Only look at promising regions of the image

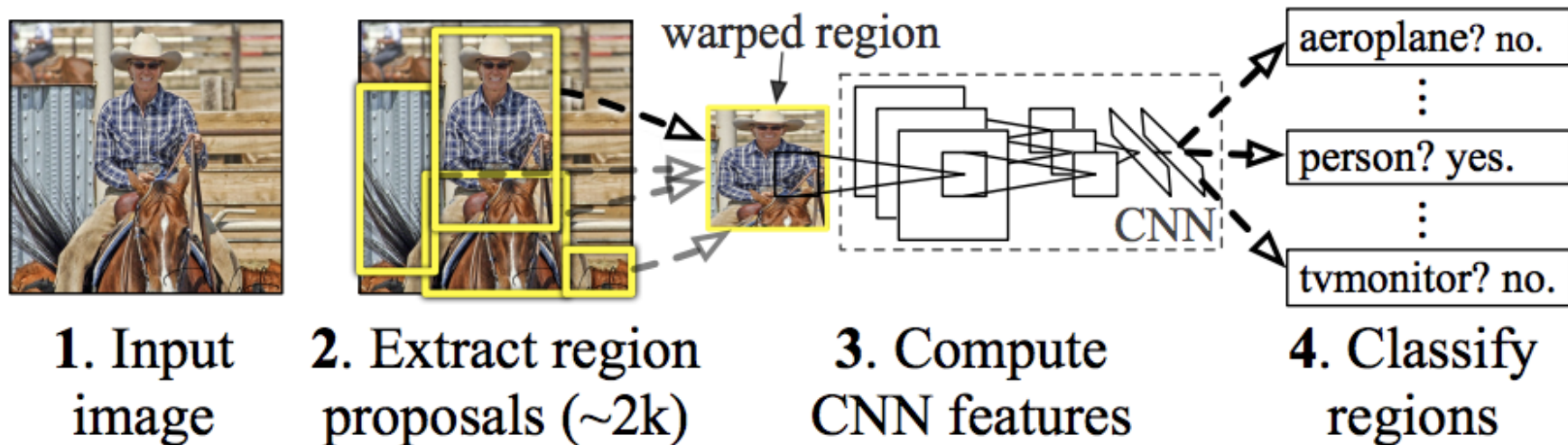
# Region Proposals

- Find “blobby” image regions that are likely to contain objects
- “Class-agnostic” object detector
- Look for “blob-like” regions



# Classification + Region Proposals: R-CNN

## R-CNN: *Regions with CNN features*

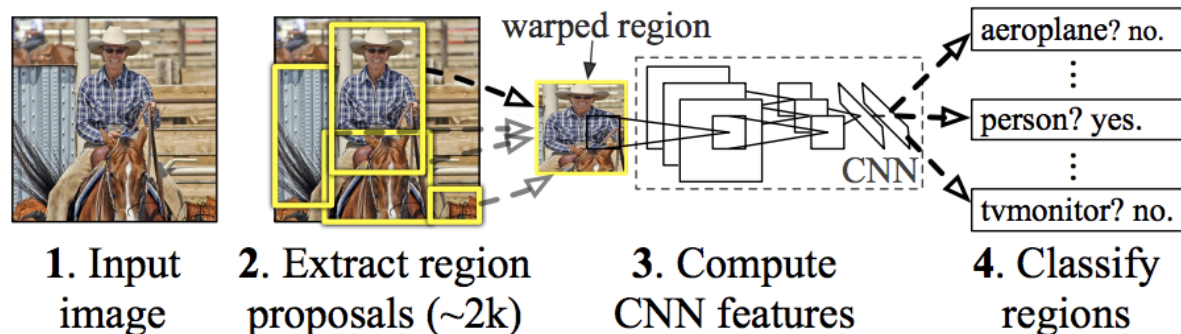


# Classification + Region Proposals: R-CNN

## Issues

- Finding region proposals can be hard/time consuming
- Classifying each part of the image is time/space consuming

## R-CNN: *Regions with CNN features*

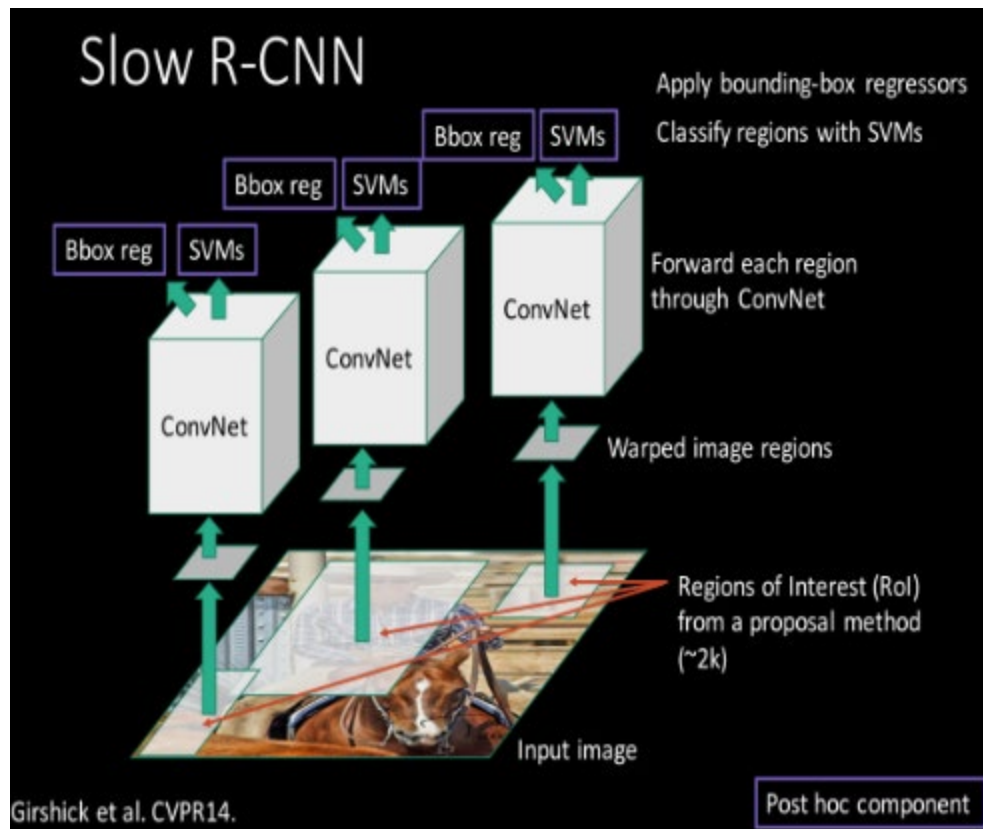




# Fast R-CNN

## R-CNN Problem #1:

Slow at test-time due to independent forward passes of the CNN



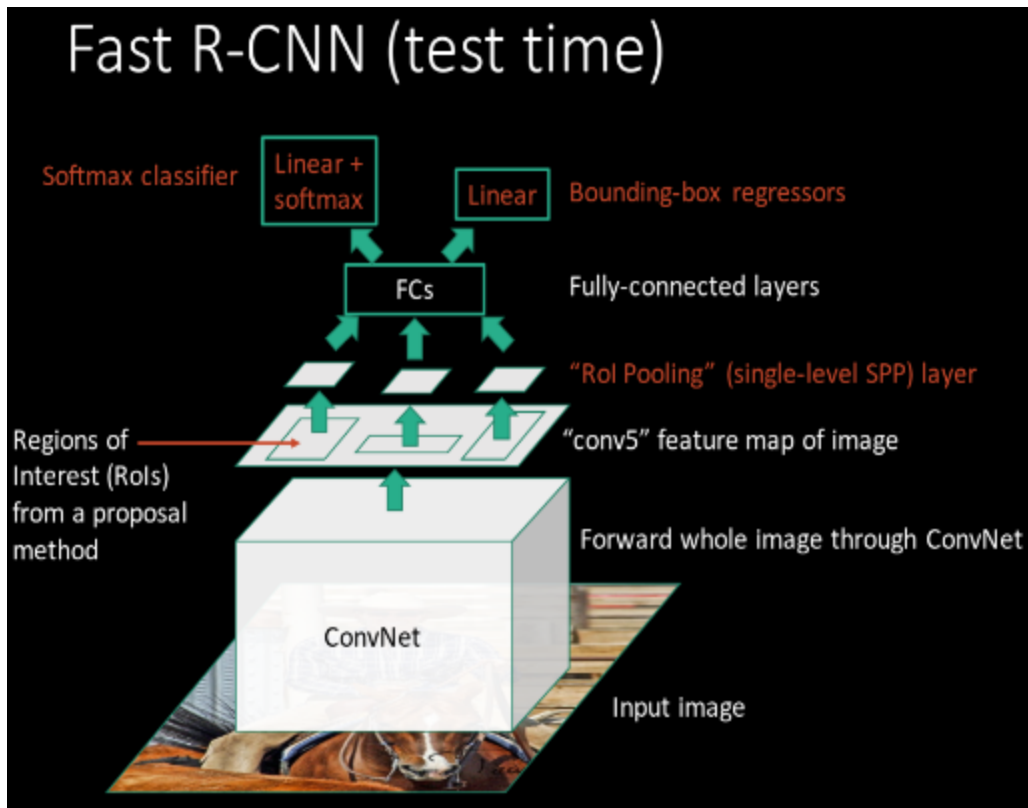
# Fast R-CNN

## R-CNN Problem #1:

Slow at test-time due to independent forward passes of the CNN

## Solution:

Share computation of convolutional layers between proposals for an image



# Fast R-CNN

## R-CNN Problem #2:

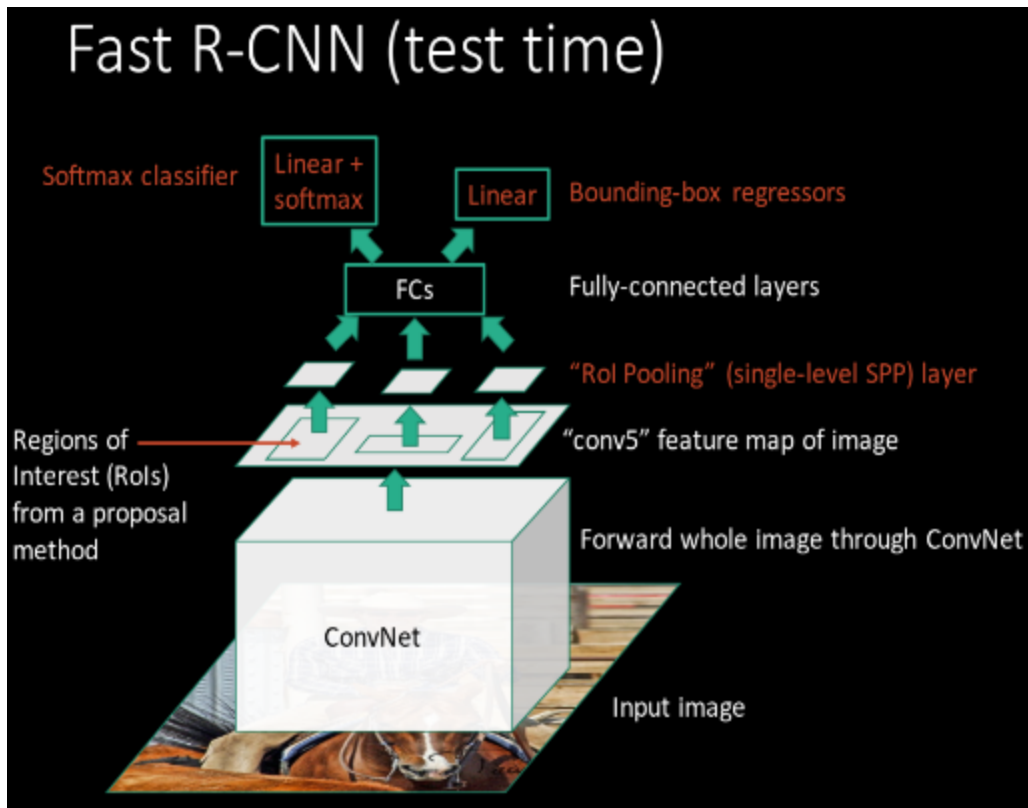
Post-hoc training: CNN not updated in response to final classifiers and regressors

## R-CNN Problem #3:

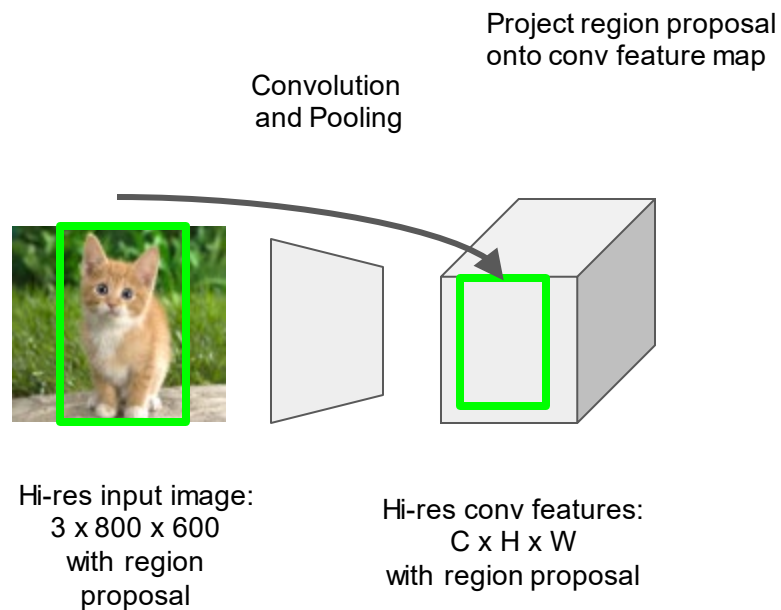
Complex training pipeline

## Solution:

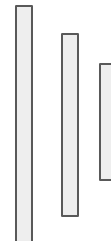
Just train the whole system end-to-end all at once!



# Fast R-CNN

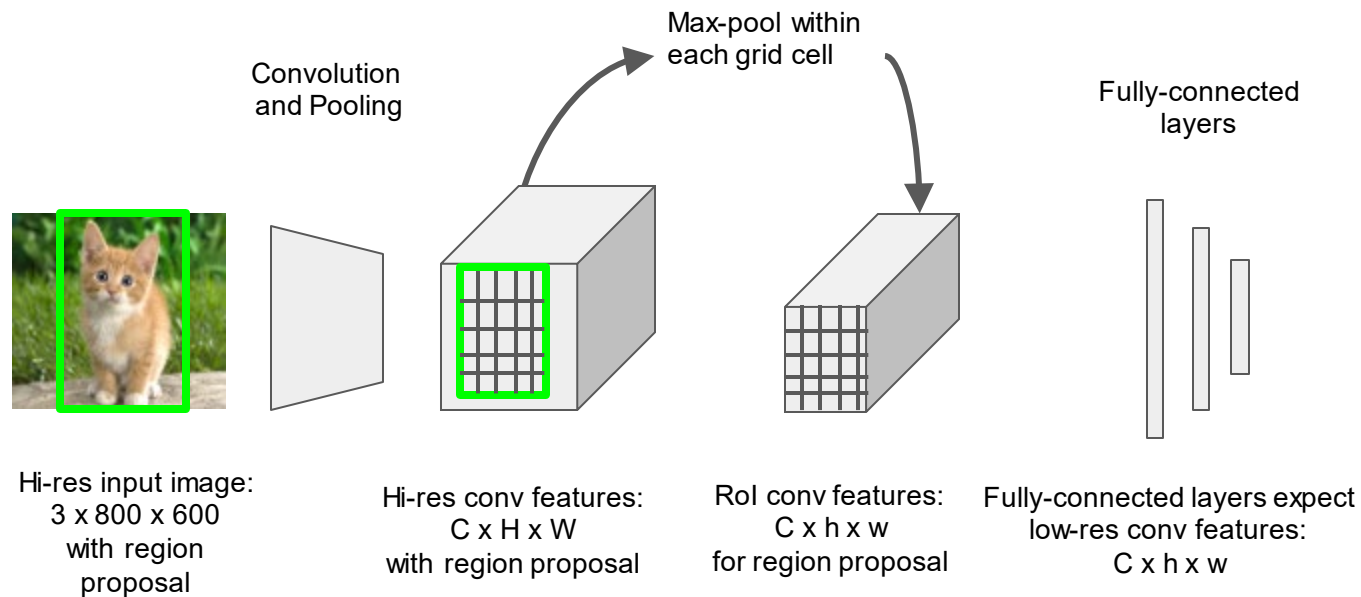


Fully-connected  
layers



**Problem:** Fully-connected  
layers expect low-res conv  
features: C x h x w

# Fast R-CNN



# Fast R-CNN

	<b>R-CNN</b>	<b>Fast R-CNN</b>
Training Time:	84 hours	<b>9.5 hours</b>
(Speedup)	1x	<b>8.8x</b>
Test time per image	47 seconds	<b>0.32 seconds</b>
(Speedup)	1x	<b>146x</b>
mAP (VOC 2007)	66.0	<b>66.9</b>

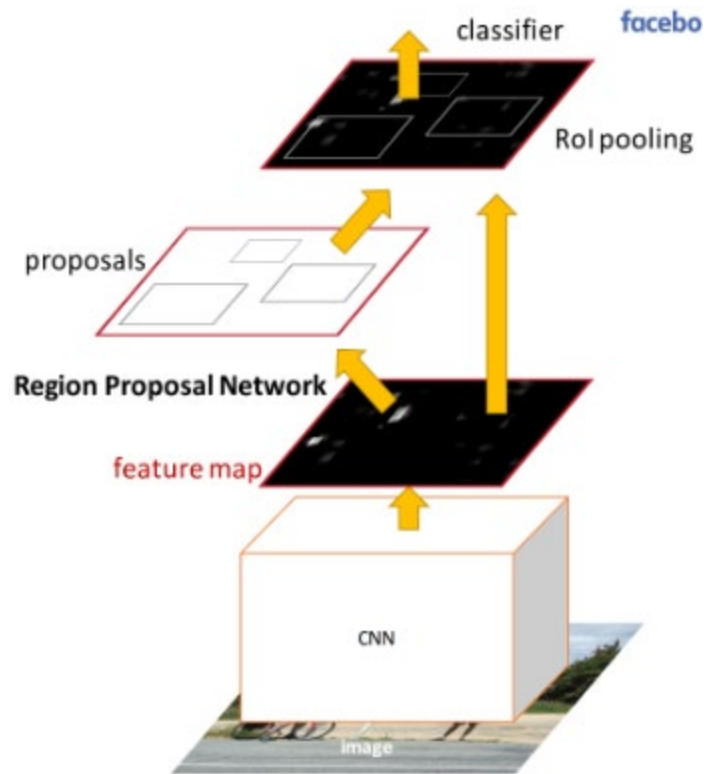
**Region proposals are still slow!**

# Faster R-CNN

Insert a **Region Proposal Network (RPN)** after the last convolutional layer

RPN trained to produce region proposals directly; no need for external region proposals!

After RPN, use RoI Pooling and an upstream classifier and bbox regressor just like Fast R-CNN



# Faster R-CNN

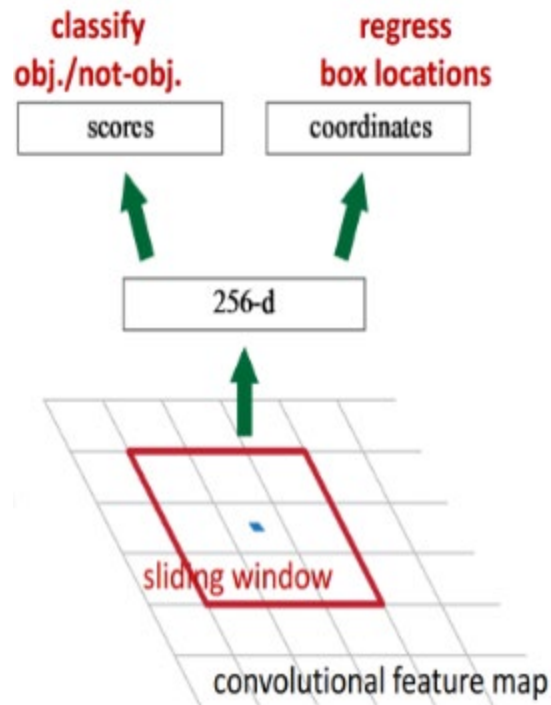
Slide a small window on the feature map

Build a small network for:

- classifying object or not-object, and
- regressing bbox locations

Position of the sliding window provides localization information with reference to the image

Box regression provides finer localization information with reference to this sliding window





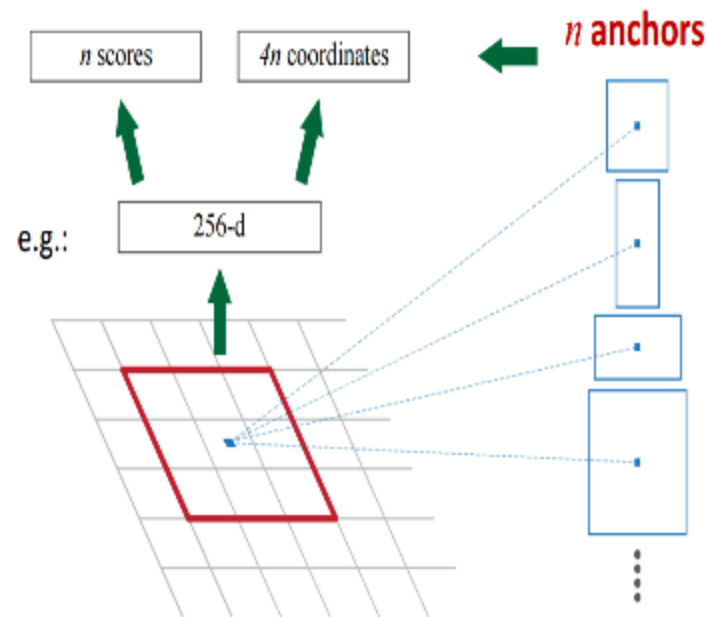
# Faster R-CNN

Use **N anchor boxes** at each location

Anchors are **translation invariant**: use the same ones at every location

Regression gives offsets from anchor boxes

Classification gives the probability that each (regressed) anchor shows an object



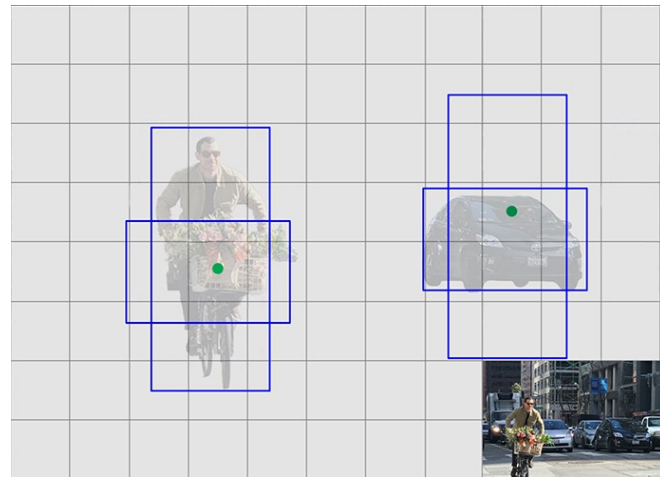
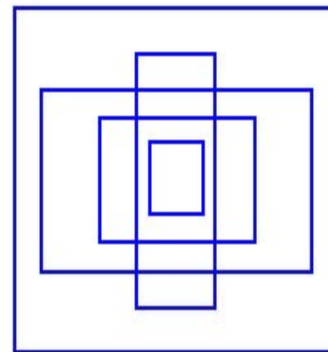
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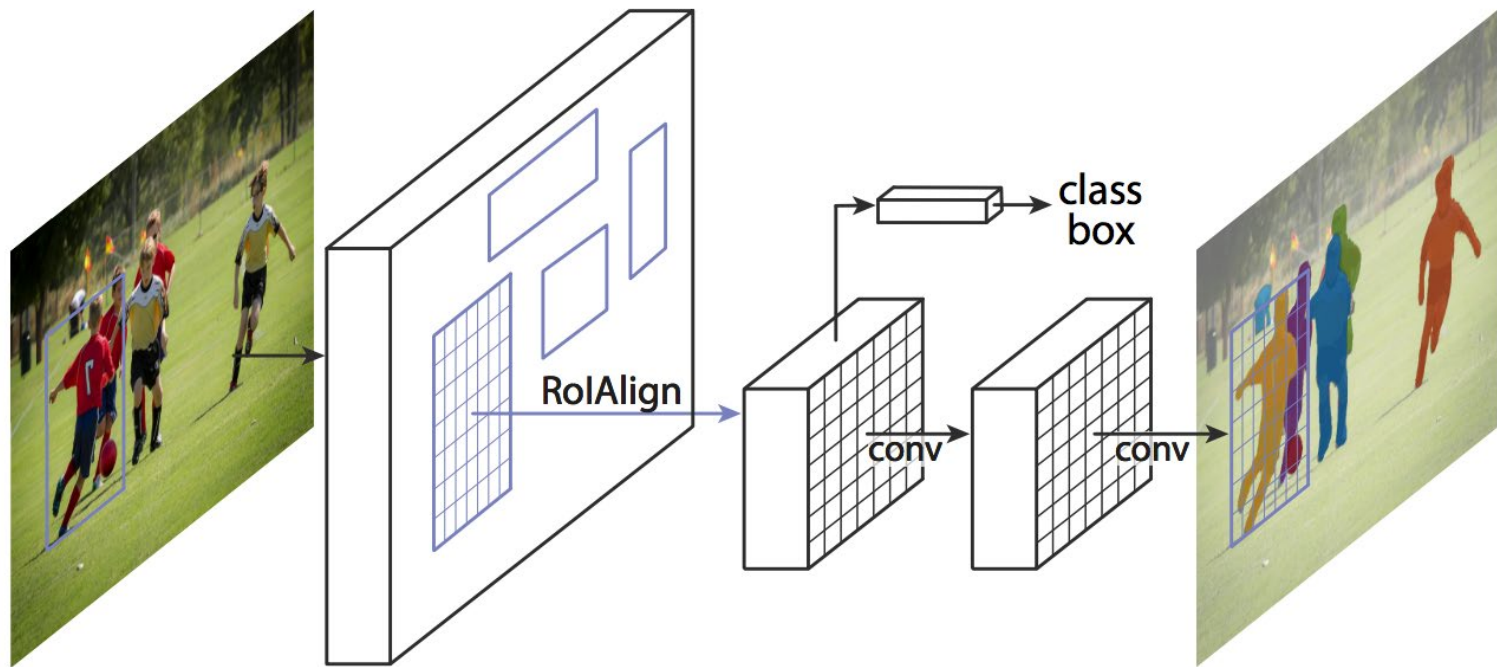
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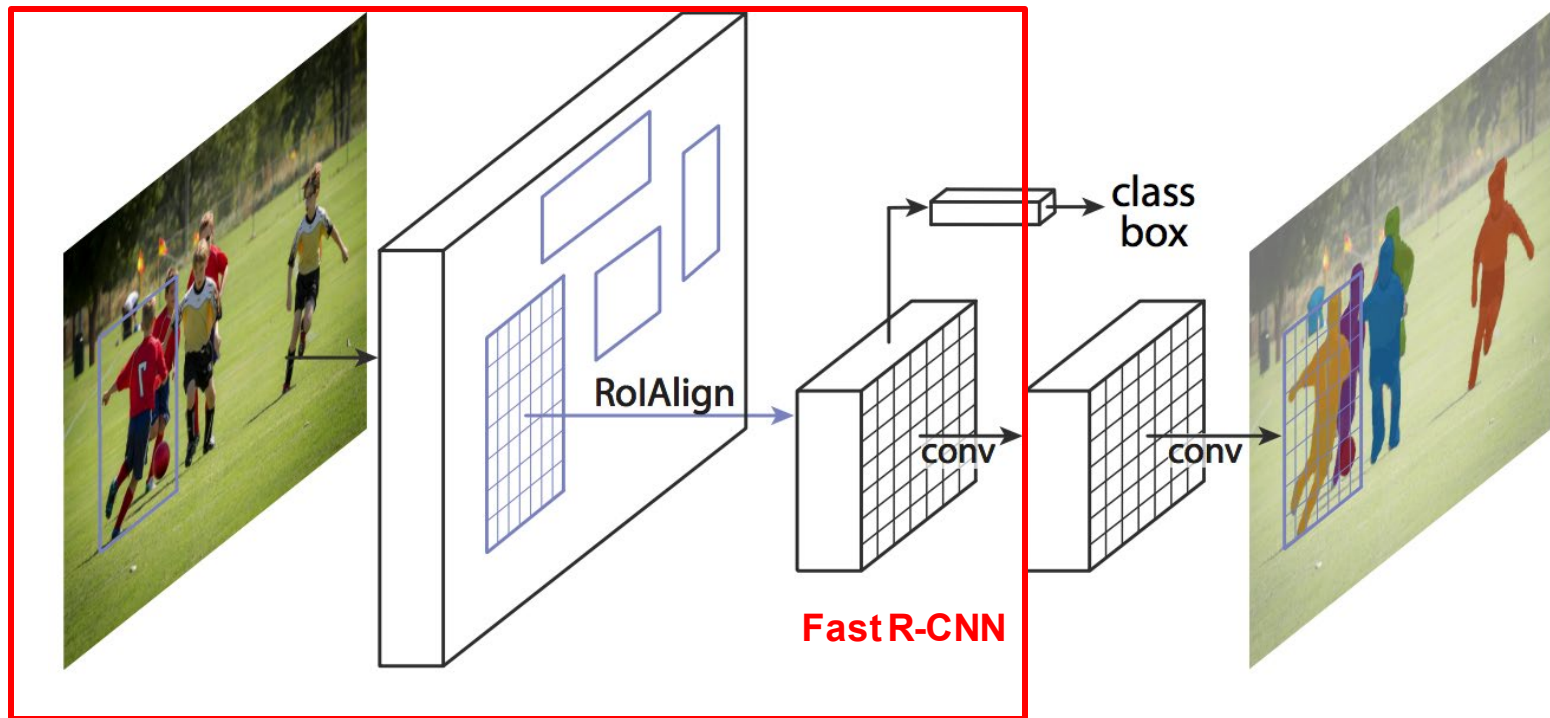
# Faster R-CNN

	R-CNN	Fast R-CNN	Faster R-CNN
Test time per image (with proposals)	50 seconds	2 seconds	<b>0.2 seconds</b>
(Speedup)	1x	25x	<b>250x</b>
mAP (VOC 2007)	66.0	<b>66.9</b>	<b>66.9</b>

# Aside: Mask R-CNN for Semantic Segmentation



# Aside: Mask R-CNN

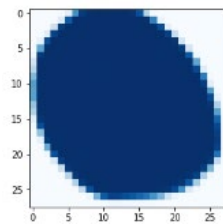
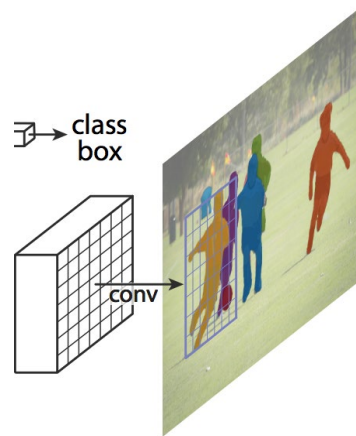


# Aside: Mask R-CNN

Mask branch is a CNN that takes positive regions selected by the ROI classifier, and generates soft binary masks for them.

Generated masks are low-resolution.

During training, we scale down to compute the loss, and during inference, we scale up to compute the mask.

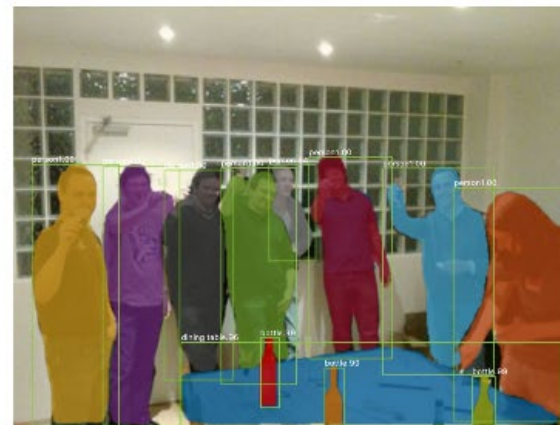
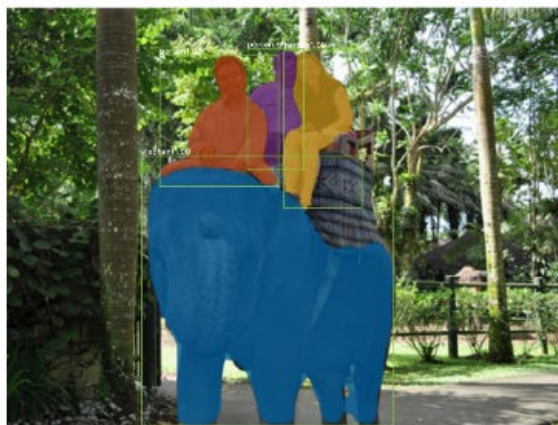


28x28 Soft Mask



Resized Binary Mask

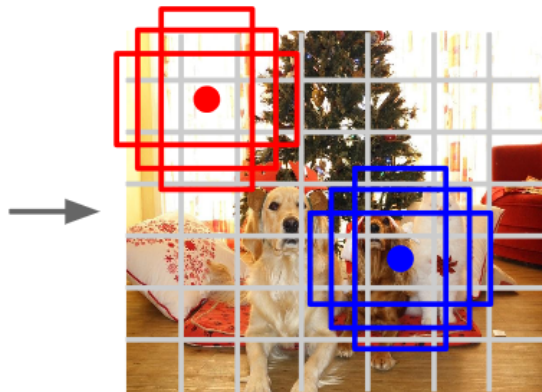
# Aside: Mask R-CNN



# State of the art Models: Single Shot Detection



Input image  
 $3 \times H \times W$



Divide image into grid  
 $7 \times 7$

Image a set of **base boxes**  
centered at each grid cell  
Here  $B = 3$

Within each grid cell:

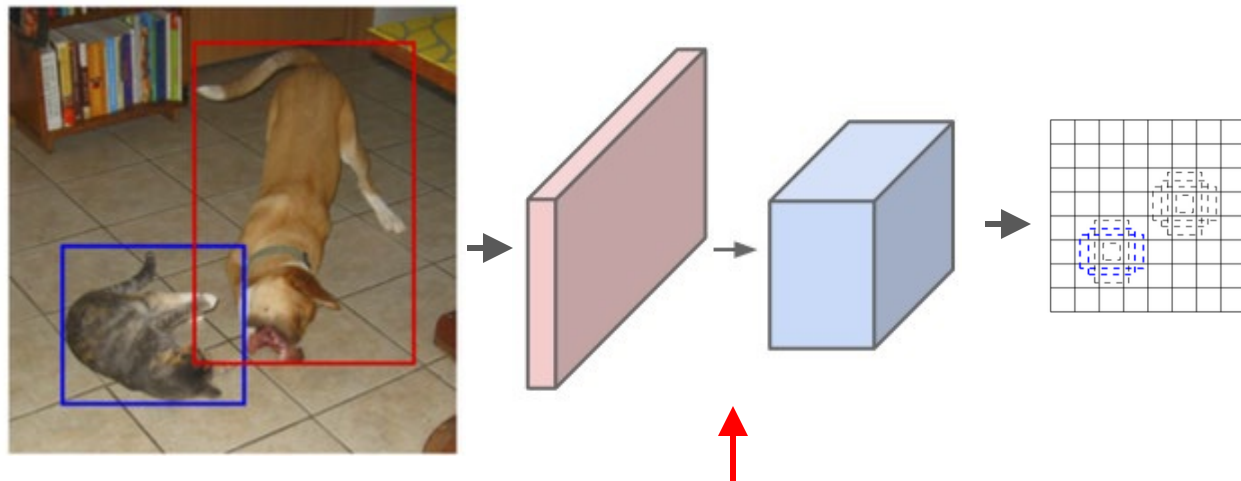
- Regress from each of the  $B$  base boxes to a final box with 5 numbers:  
( $dx, dy, dh, dw, confidence$ )
- Predict scores for each of  $C$  classes (including background as a class)

Output:  
 $7 \times 7 \times (5 * B + C)$

Redmon et al, "You Only Look Once:  
Unified, Real-Time Object Detection", CVPR 2016  
Liu et al, "SSD: Single-Shot MultiBox Detector", ECCV 2016

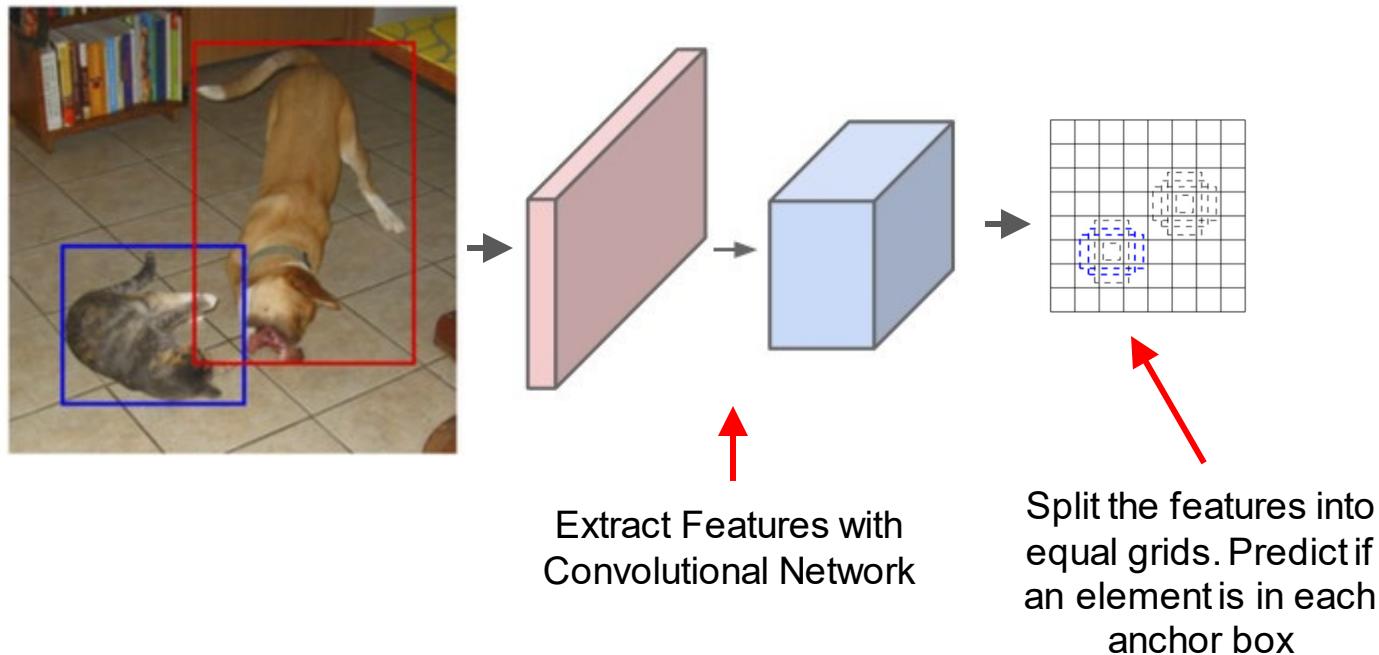


# State of the art Models: Single Shot Detection

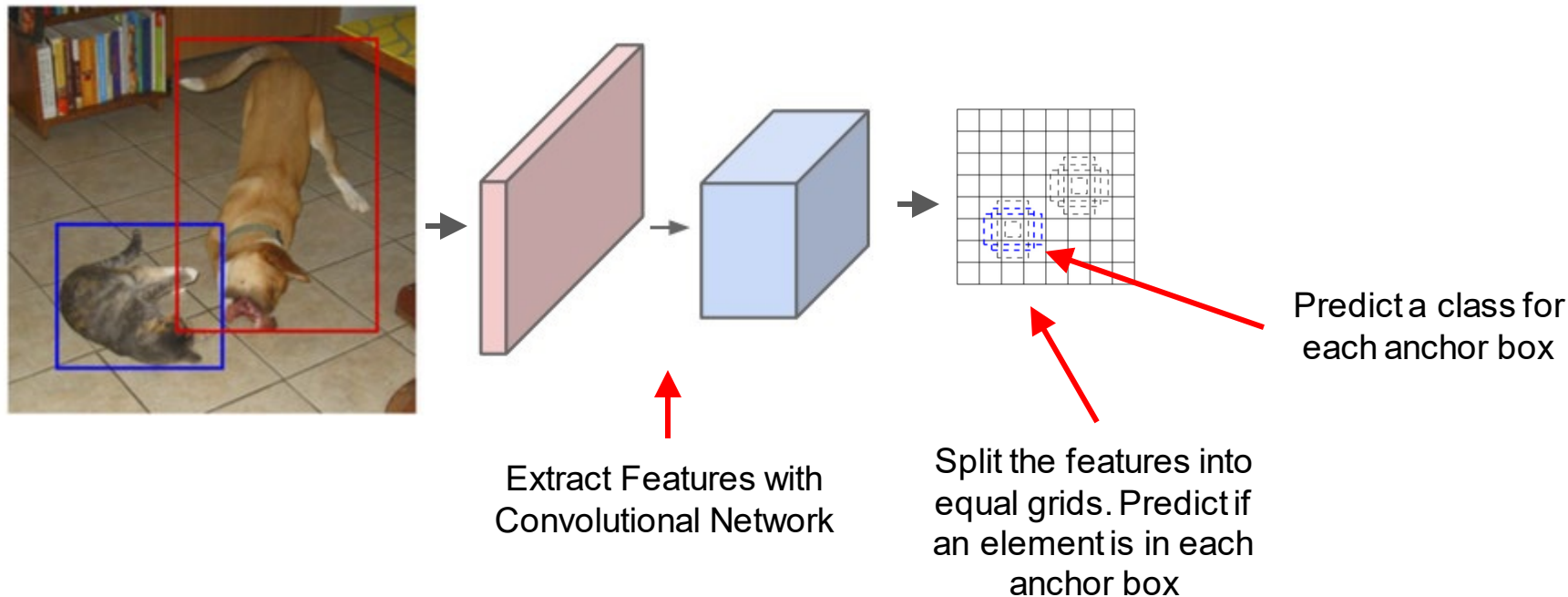


Extract Features with  
Convolutional Network

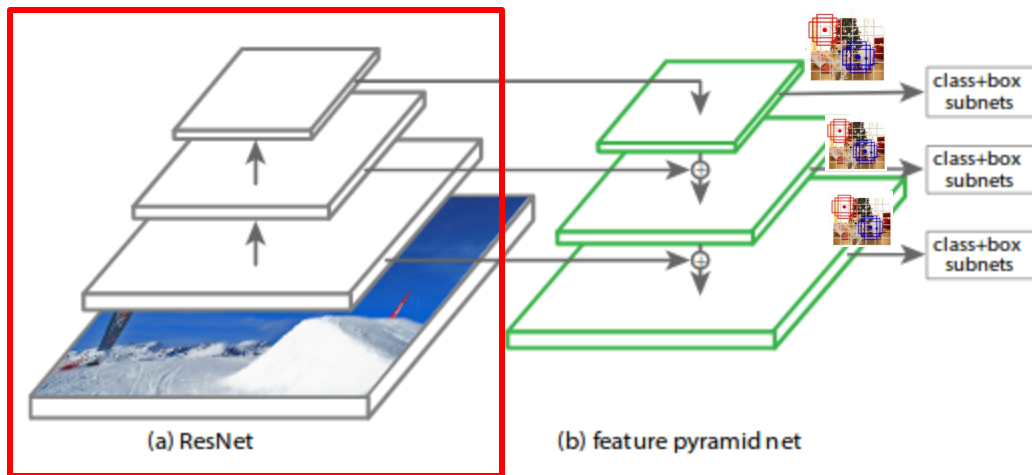
# State of the art Models: Single Shot Detection



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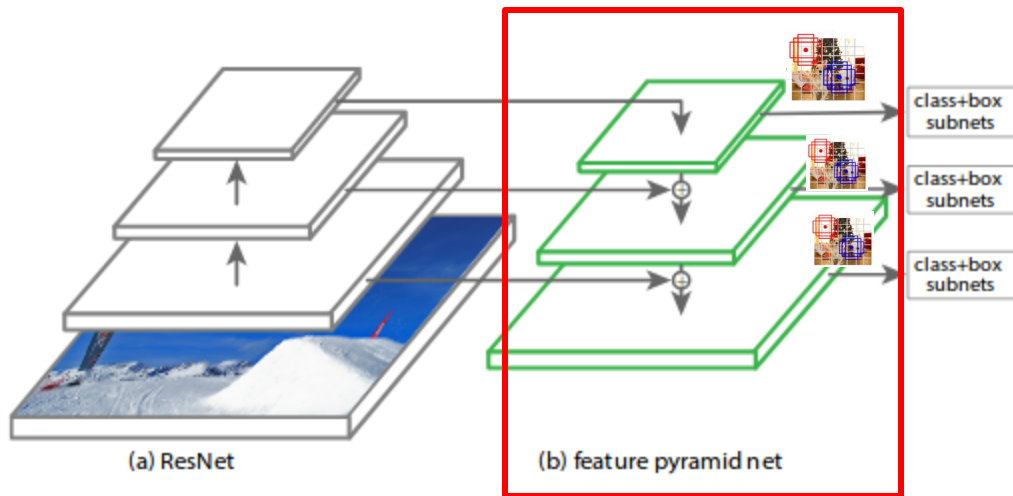


# State of the art Models: RetinaNet



**Step 1:** Run the forward pass of a ResNet/Convolutional model

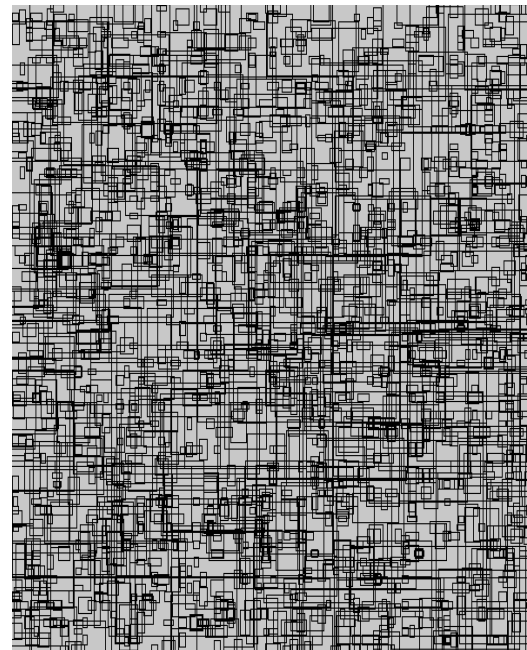
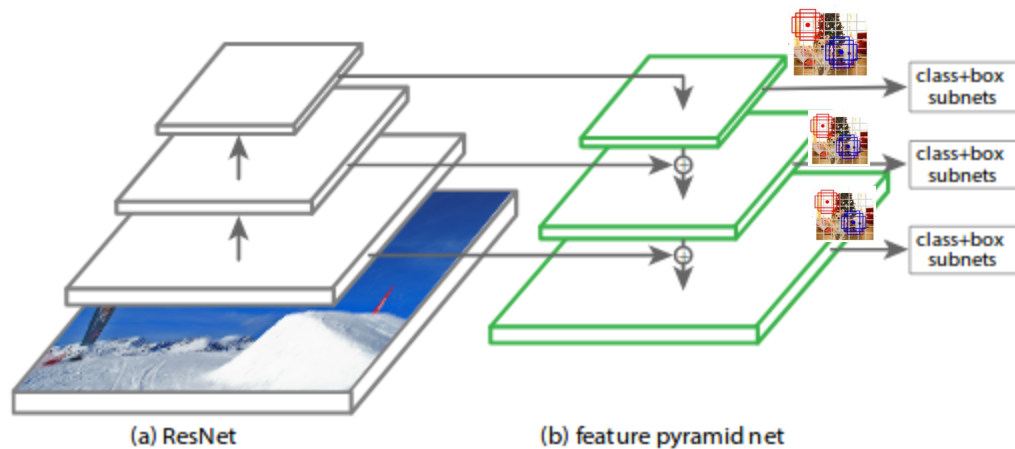
# State of the art Models: RetinaNet



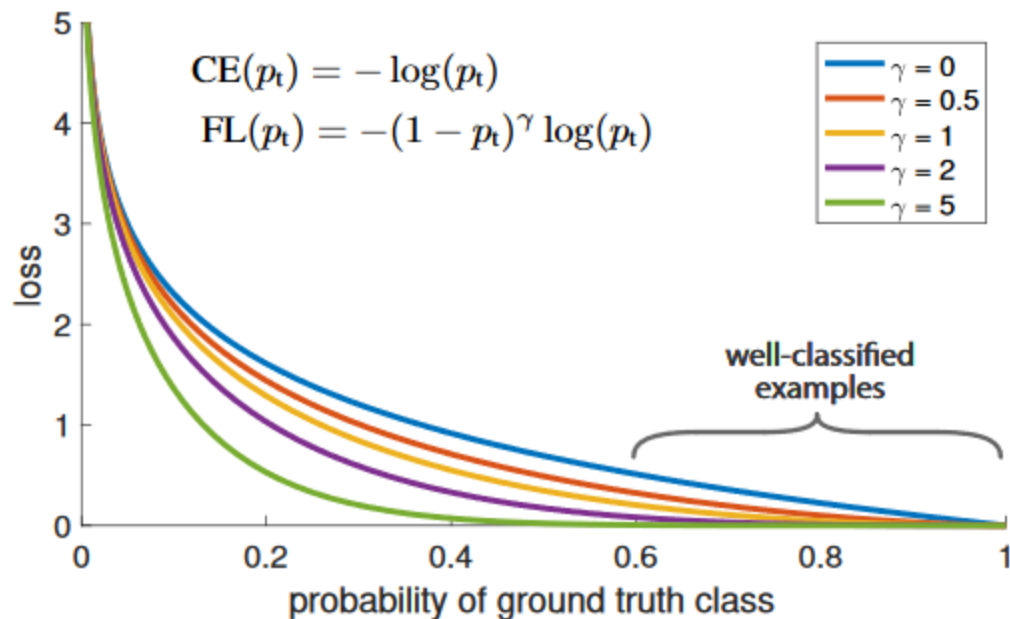
**Step 1:** Run the forward pass of a ResNet/Convolutional model

**Step 2:** At each level of down-sampling, do single-shot detection.

# State of the art Models: RetinaNet



# State of the art Models: RetinaNet (Focal Loss)



# State of the art Models

	backbone	AP	AP <sub>50</sub>	AP <sub>75</sub>	AP <sub>S</sub>	AP <sub>M</sub>	AP <sub>L</sub>
<i>Two-stage methods</i>							
Faster R-CNN+++ [5]	ResNet-101-C4	34.9	55.7	37.4	15.6	38.7	50.9
Faster R-CNN w FPN [8]	ResNet-101-FPN	36.2	59.1	39.0	18.2	39.0	48.2
Faster R-CNN by G-RMI [6]	Inception-ResNet-v2 [21]	34.7	55.5	36.7	13.5	38.1	52.0
Faster R-CNN w TDM [20]	Inception-ResNet-v2-TDM	36.8	57.7	39.2	16.2	39.8	<b>52.1</b>
<i>One-stage methods</i>							
YOLOv2 [15]	DarkNet-19 [15]	21.6	44.0	19.2	5.0	22.4	35.5
SSD513 [11, 3]	ResNet-101-SSD	31.2	50.4	33.3	10.2	34.5	49.8
DSSD513 [3]	ResNet-101-DSSD	33.2	53.3	35.2	13.0	35.4	51.1
RetinaNet [9]	ResNet-101-FPN	39.1	59.1	42.3	21.8	42.7	50.2
RetinaNet [9]	ResNeXt-101-FPN	<b>40.8</b>	<b>61.1</b>	<b>44.1</b>	<b>24.1</b>	<b>44.2</b>	51.2
YOLOv3 608 × 608	Darknet-53	33.0	57.9	34.4	18.3	35.4	41.9



# Recap

## **Semantic Segmentation**

- Classify at a pixel level
- Ignores “objectness” focuses on semantics
- Mask-RCNN/UNet for pixel-level semantics

# Recap

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## **Localization:**

- Find a fixed number of objects (one or many)
- L2 regression from CNN features to box coordinates
- Much simpler than detection; consider it for your projects!
- Overfeat: Regression + efficient sliding window with FC -> conv conversion
- Deeper networks do better

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## **Object Detection:**

- Find a variable number of objects by classifying image regions
- Before CNNs: dense multiscale sliding window (HoG, DPM)
- Avoid dense sliding window with region proposals
- R-CNN: Selective Search + CNN classification / regression
- Fast R-CNN: Swap order of convolutions and region extraction
- Faster R-CNN: Compute region proposals within the network
- Deeper networks do better