

AudioManager

- musiqueMenu
- musiqueJeu
- musiqueFin
- coinBuffer
- coinSound
- tuyauBuffer
- tuyauSound
- yahooBuffer
- yahooSound
- oneUpBuffer
- oneUpSound

- + AudioManager()
- + getCurrentMusic()
- + setVolume()
- + playMenuMusic()
- + playGameMusic()
- + playEndMusic()
- + playCoinSound()
- + playTuyauSound()
- + playYahooSound()
- + playOneUpSound()