

include/Audio.h

```
graph TD; A[include/Audio.h] --> B[SFML/Audio.hpp]; A --> C[iostream];
```

A diagram illustrating file dependencies. At the top is a box labeled 'include/Audio.h'. Two blue arrows point downwards from this box to two separate boxes below it. The left box is labeled 'SFML/Audio.hpp' and the right box is labeled 'iostream'.

SFML/Audio.hpp

iostream