

# TBDLGR: Transformer-Based Dactile Language Gesture Recognition

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[\[GitHub\]](#)

# Дактиль (33+1 класса)



# Архитектура

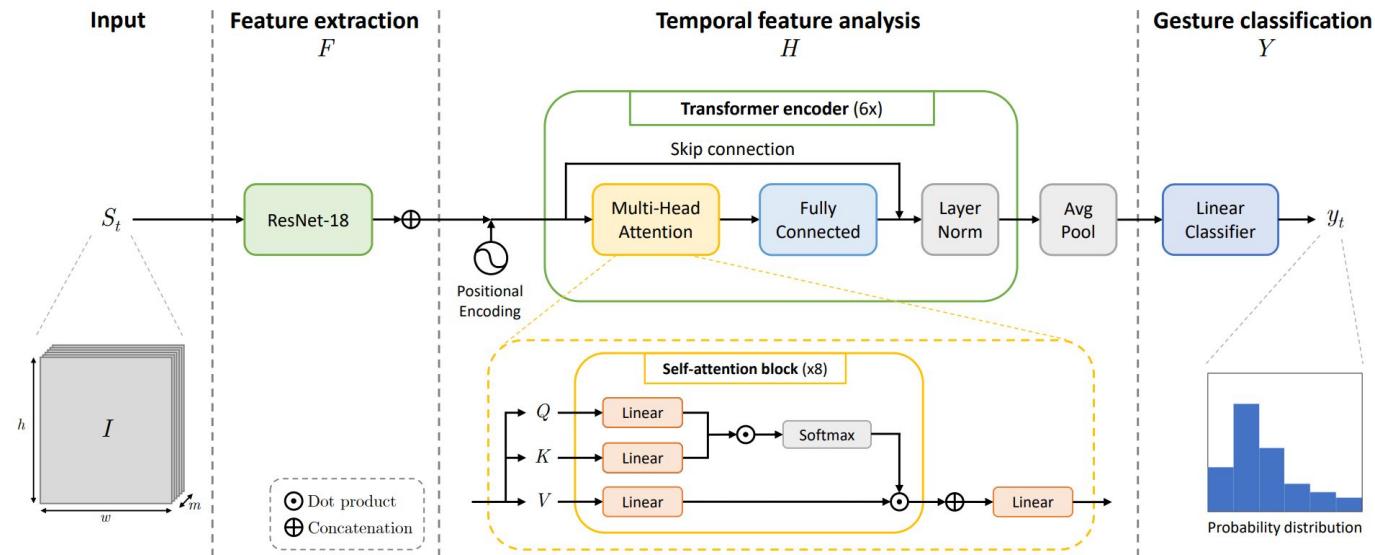
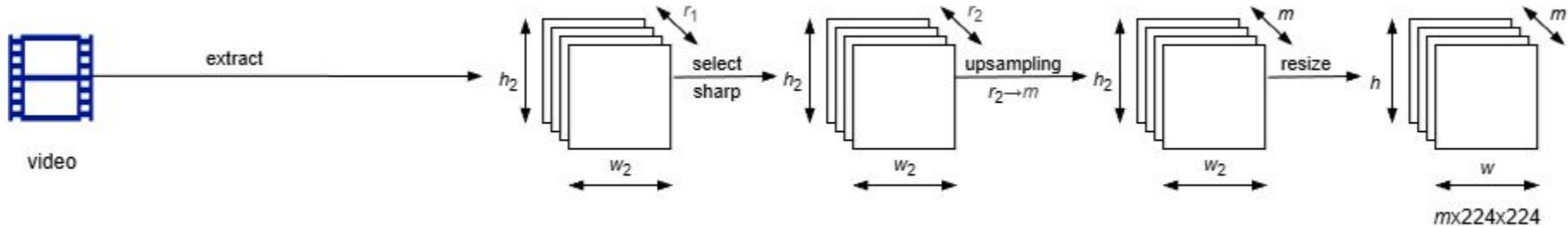


Figure 1. Overview of the proposed method. The temporal feature analysis, computed after the feature extraction performed by the ResNet-18 model, is highlighted showing the architecture of the transformer encoder and the self-attention block.

# Framer



# Датасет Bukva



~4000

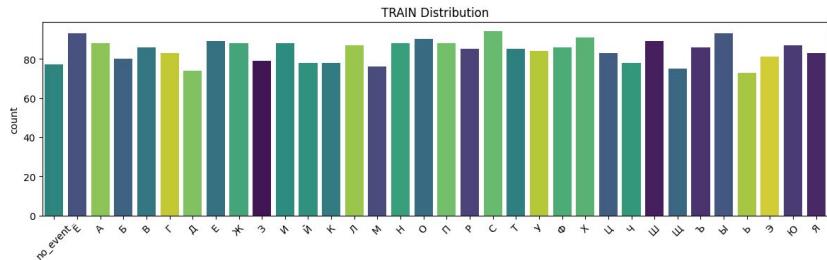
HD видеозаписей демонстрации  
жестов разными людьми

>100

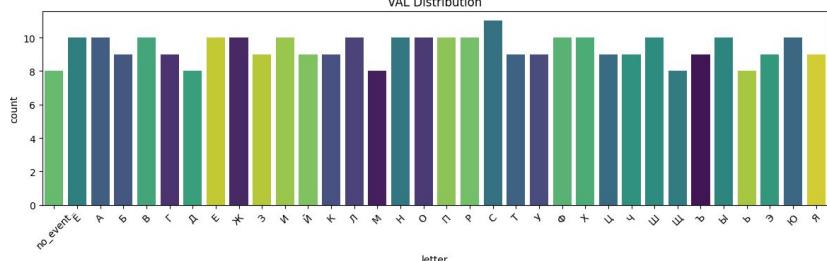
видеозаписей на каждый жест

# Датасет Bukva

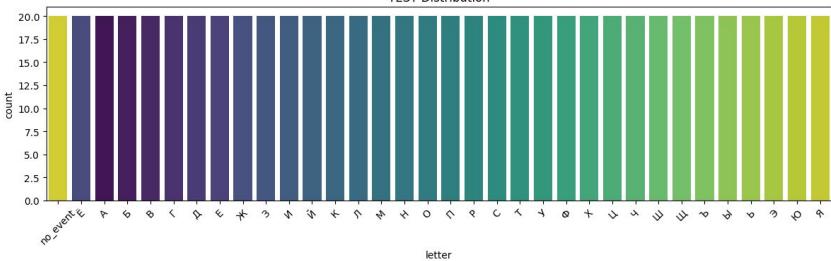
**Train: 2863**



**Val:** 319

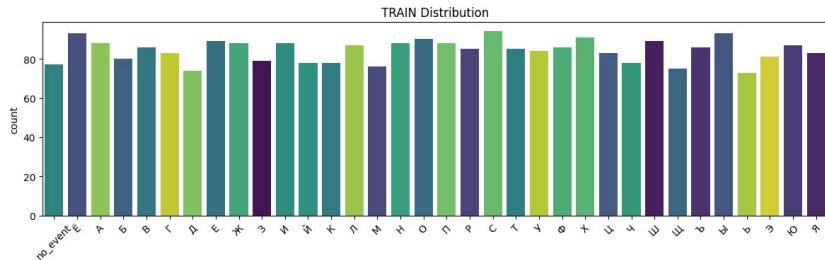


# Test: 680

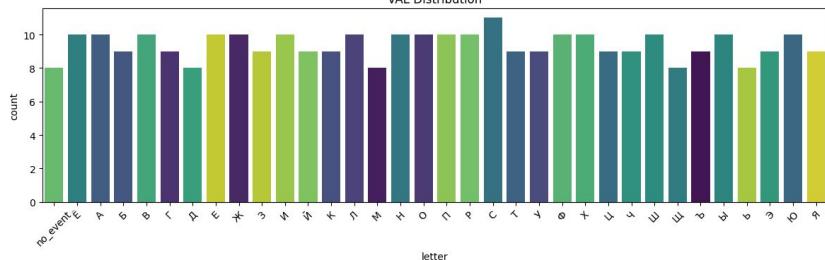


# Датасет Bukva

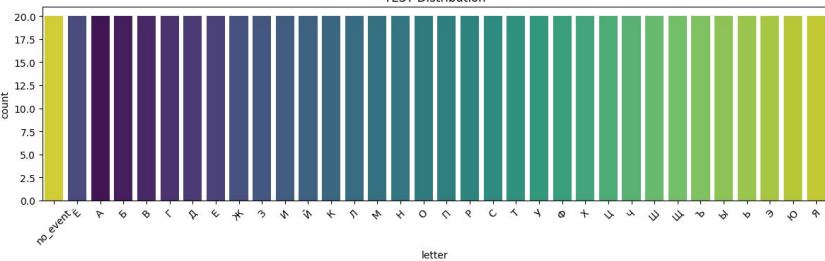
Train: 2863



Val: 319



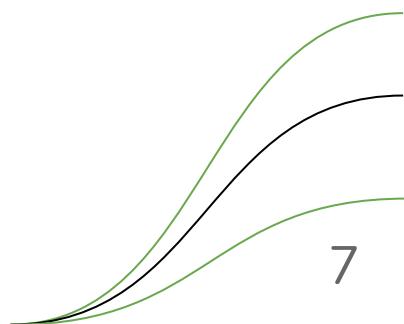
Test: 680



- NVIDIA GeForce RTX 3060 (12 GB)
- AdamW:
  - weight\_decay=1e-4
  - base\_lr=1e-4
- 100 эпох
- политика “best” (84-я эпоха)
- batch\_size=8

75.29%

mean accuracy



# Accuracy на похожих датасетах

Method	Modality	Accuracy
color	Spat. st. CNN [40]	54.6%
	iDT-HOG [45]	59.1%
	Res3ATN [12]	62.7%
	C3D [42]	69.3%
	R3D-CNN [33]	74.1%
	<b>Ours</b>	<b>76.5%</b>
depth	I3D [8] <sup>†</sup>	78.4%
	SNV [47]	70.7%
	C3D [42]	78.8%
	R3D-CNN [33]	80.3%
	I3D [8] <sup>†</sup>	82.3%
	<b>Ours</b>	<b>83.0%</b>
infrared	R3D-CNN [33]	63.5%
	<b>Ours</b>	<b>64.7%</b>
flow	iDT-HOF [45]	61.8%
	Temp. st. CNN [40]	68.0%
	Ours	72.0%
	iDT-MBH [45]	76.8%
	<b>R3D-CNN [33]</b>	<b>77.8%</b>
	I3D [8] <sup>†</sup>	83.4%
normals	<b>Ours</b>	<b>82.4%</b>
color	Human [33]	88.4%

Table 1. Unimodal results on NVGestures [33]. Previous results are taken from the respective papers and from [53, 1]. <sup>†</sup> indicates models pre-trained on Kinetics [23], in addition to ImageNet [11].

#	Modality	Accuracy
1	infrared (ir)	64.7%
	color	<b>76.5%</b>
	normals	82.4%
	depth	83.0%
2	color + ir	79.0%
	depth + ir	81.7%
	normals + ir	82.8%
	color + depth	84.6%
	color + normals	84.6%
3	<b>depth + normals</b>	<b>87.3%</b>
	color + ir + depth	85.3%
	color + ir + normals	85.3%
4	color + depth + normals	86.1%
	<b>depth + normals + ir</b>	<b>87.1%</b>
	<b>color + depth + normals + ir</b>	<b>87.6%</b>

Table 2. Multimodal results on NVGestures [33] using several combinations of modalities. # refers to the number of used modalities.

# NVGestures - 25 классов

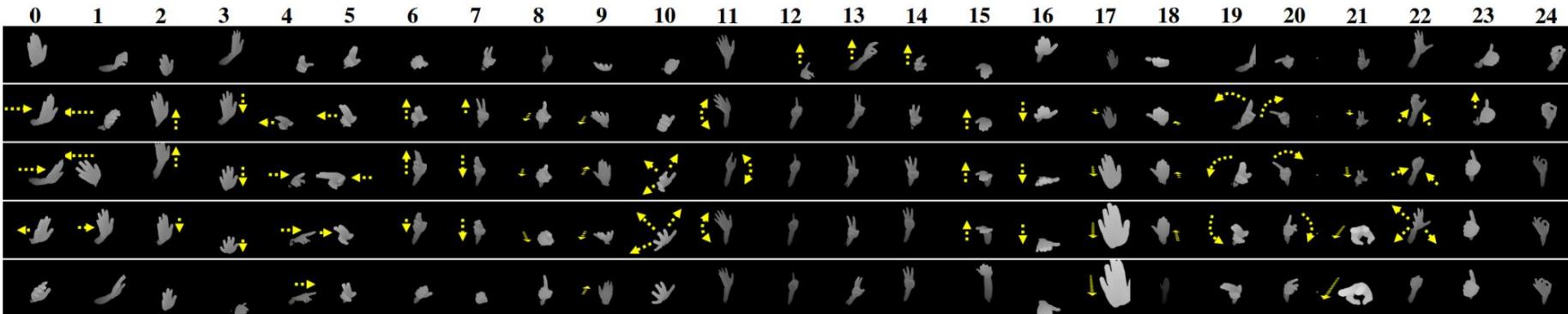


Figure 3: Twenty-five dynamic hand gesture classes. Some gestures were adopted from existing commercial systems [1] or popular datasets [23, 27]. Each column shows a different gesture class (0–24). The top and bottom rows show the starting and ending depth frames, respectively, of the nucleus phase for each class. (Note that we did not crop the start and end frames in the actual training and evaluation data.) Yellow arrows indicate the motion of each hand gesture. (A more detailed description of each gesture is available in the supplementary video.)

# Accuracy на похожих датасетах

Method	Modality	Accuracy
color	Spat. st. CNN [40]	54.6%
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	SNV [47]	70.7%
	C3D [42]	78.8%
	R3D-CNN [33]	80.3%
	I3D [8] <sup>†</sup>	82.3%
	<b>Ours</b>	<b>83.0%</b>
infrared	R3D-CNN [33]	63.5%
	<b>Ours</b>	<b>64.7%</b>
flow	iDT-HOF [45]	61.8%
	Temp. st. CNN [40]	68.0%
	Ours	72.0%
	iDT-MBH [45]	76.8%
	<b>R3D-CNN [33]</b>	<b>77.8%</b>
	I3D [8] <sup>†</sup>	83.4%
normals	<b>Ours</b>	<b>82.4%</b>
color	Human [33]	88.4%

Table 1. Unimodal results on NVGestures [33]. Previous results are taken from the respective papers and from [53, 1]. <sup>†</sup> indicates models pre-trained on Kinetics [23], in addition to ImageNet [11].

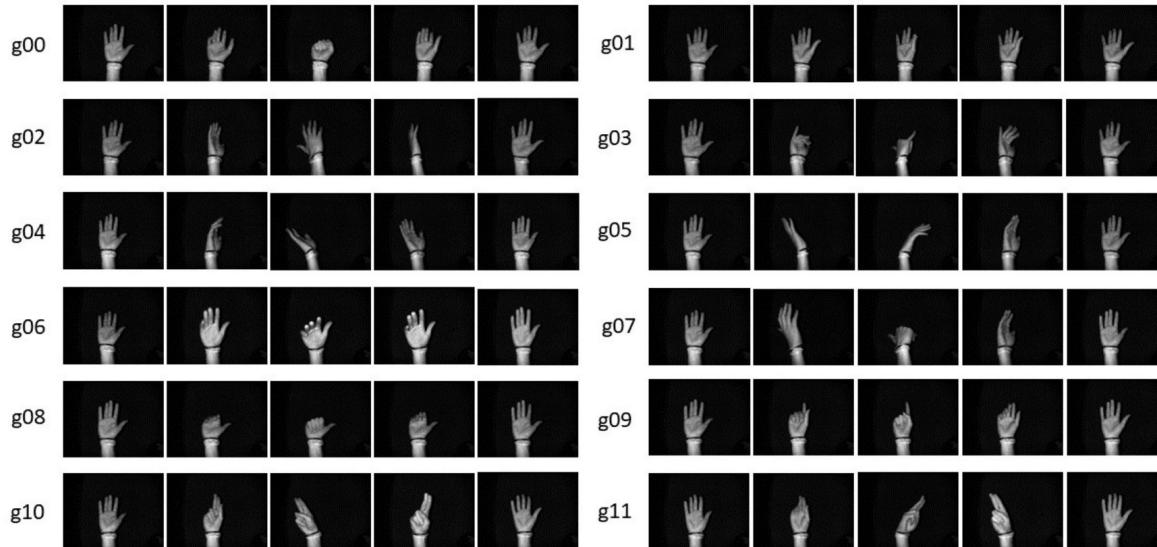
#	Modality	Accuracy
1	infrared (ir)	64.7%
	color	<b>76.5%</b>
	normals	82.4%
	depth	83.0%
2	color + ir	79.0%
	depth + ir	81.7%
	normals + ir	82.8%
	color + depth	84.6%
	color + normals	84.6%
	<b>depth + normals</b>	<b>87.3%</b>
3	color + ir + depth	85.3%
	color + ir + normals	85.3%
	color + depth + normals	86.1%
	<b>depth + normals + ir</b>	<b>87.1%</b>
4	<b>color + depth + normals + ir</b>	<b>87.6%</b>

Table 2. Multimodal results on NVGestures [33] using several combinations of modalities. # refers to the number of used modalities.

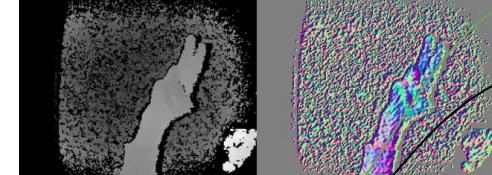
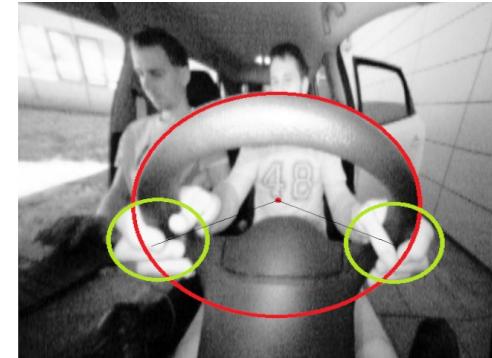
#	Modality	Accuracy
1	color	<b>90.6%</b>
	depth	92.4%
	ir	95.1%
	<b>normals</b>	<b>95.8%</b>
2	color + depth	94.1%
	depth + ir	95.1%
	color + ir	95.5%
	depth + normals	96.2%
	color + normals	96.5%
	<b>ir + normals</b>	<b>97.2%</b>
3	color + depth + ir	95.1%
	color + depth + normals	95.8%
	color + ir + normals	96.9%
	<b>depth + ir + normals</b>	<b>97.2%</b>
4	<b>color + depth + ir + normals</b>	<b>96.2%</b>

Table 4. Unimodal and multimodal results obtained on Briareo. # refers to the number of used modalities.

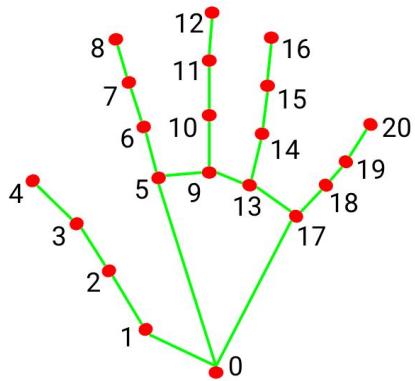
# Briareo - 12 классов



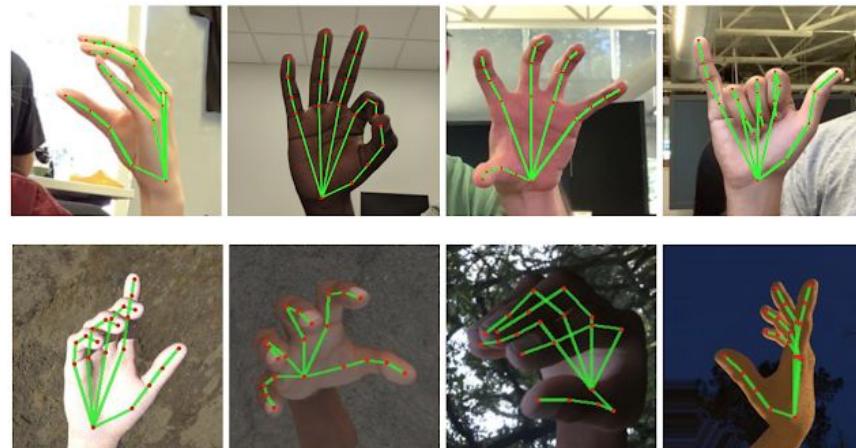
**Fig. 1.** Gesture classes included in the *Briareo* dataset. As shown, only *dynamic* gestures are present in the dataset. For further details, see Section 3.2.



# MediaPipe Hands



- 0. WRIST
- 1. THUMB\_CMC
- 2. THUMB\_MCP
- 3. THUMB\_IP
- 4. THUMB\_TIP
- 5. INDEX\_FINGER\_MCP
- 6. INDEX\_FINGER\_PIP
- 7. INDEX\_FINGER\_DIP
- 8. INDEX\_FINGER\_TIP
- 9. MIDDLE\_FINGER\_MCP
- 10. MIDDLE\_FINGER\_PIP
- 11. MIDDLE\_FINGER\_DIP
- 12. MIDDLE\_FINGER\_TIP
- 13. RING\_FINGER\_MCP
- 14. RING\_FINGER\_PIP
- 15. RING\_FINGER\_DIP
- 16. RING\_FINGER\_TIP
- 17. PINKY\_MCP
- 18. PINKY\_PIP
- 19. PINKY\_DIP
- 20. PINKY\_TIP

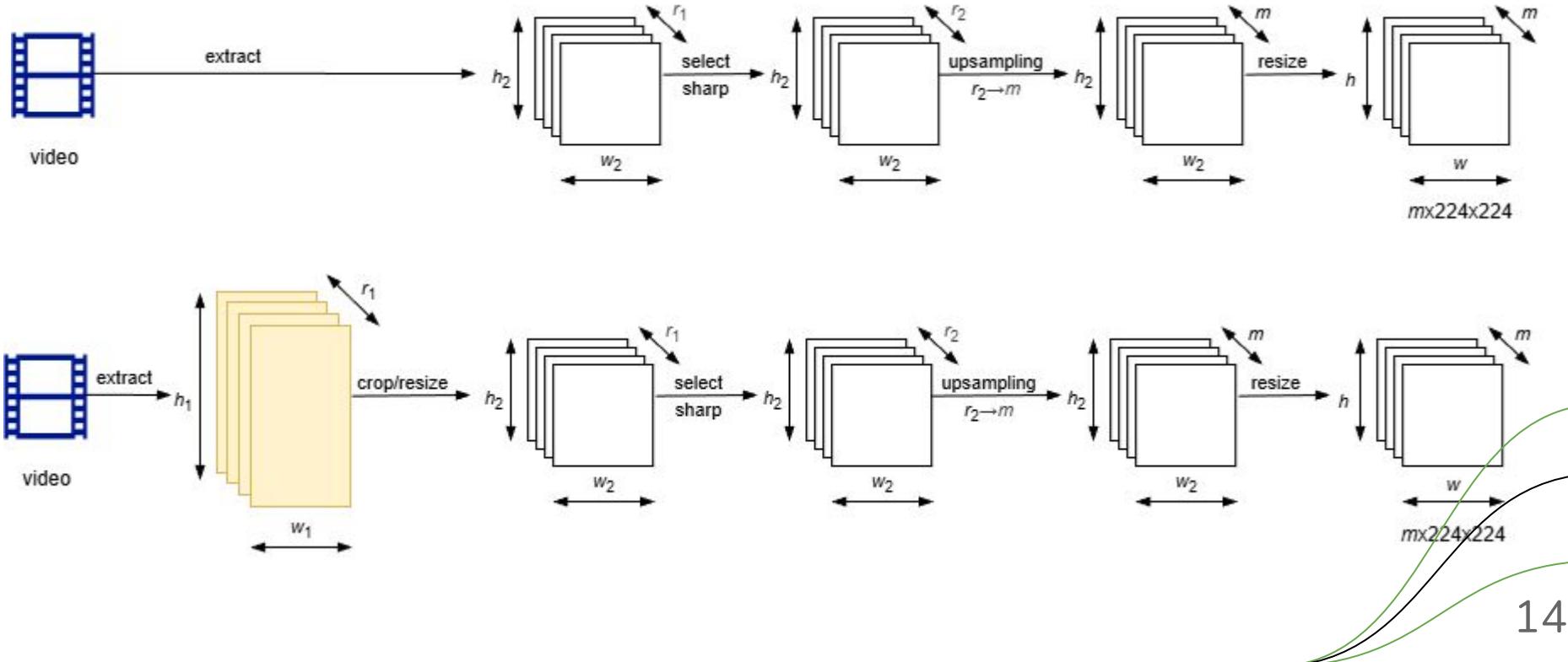


[\[Project Page\]](#)

# MediaPipe Hands



# Новый framer



# MediaPipe Hands (новый framer)



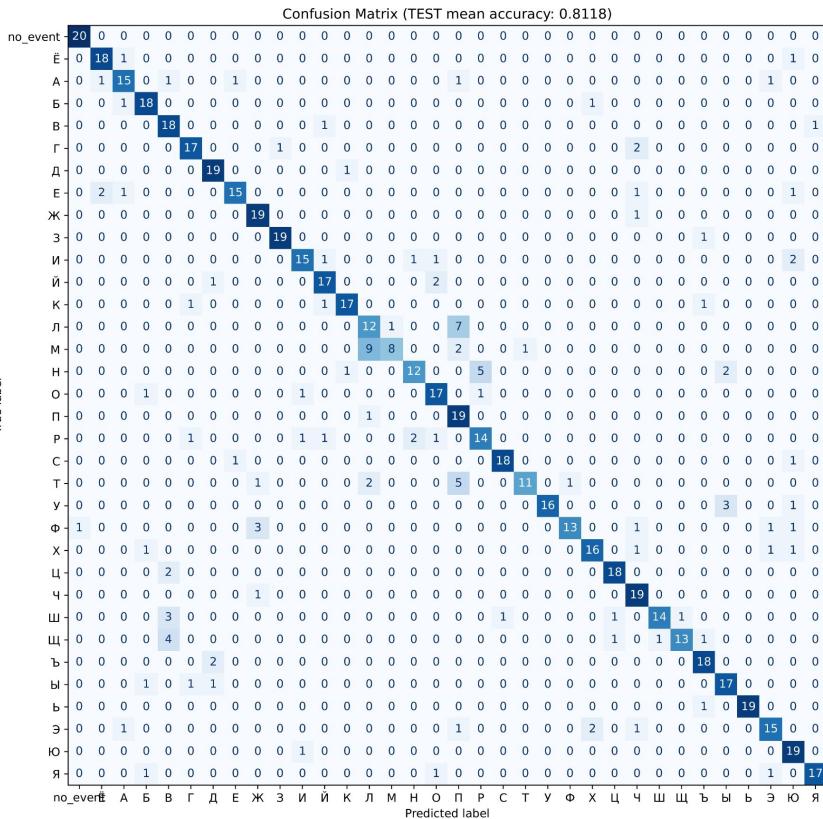
**78.24%** ← 75.29%

# Новый framer без MediaPipe



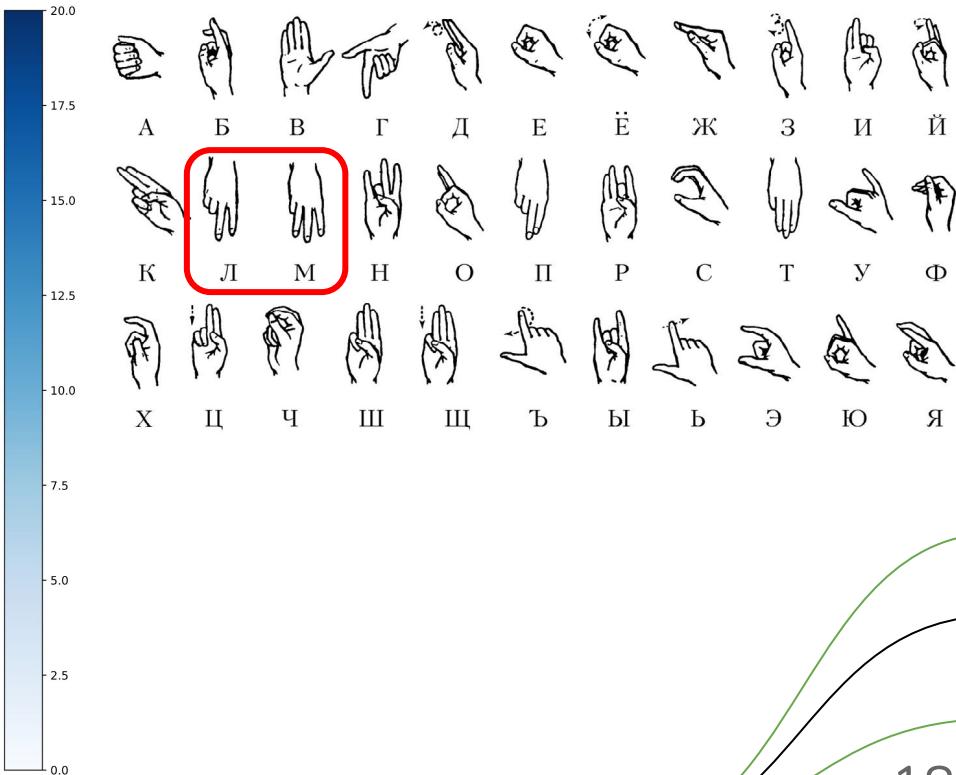
81.18% ← 78.24% ← 75.29%

На тесте: mean accuracy **81.18%**



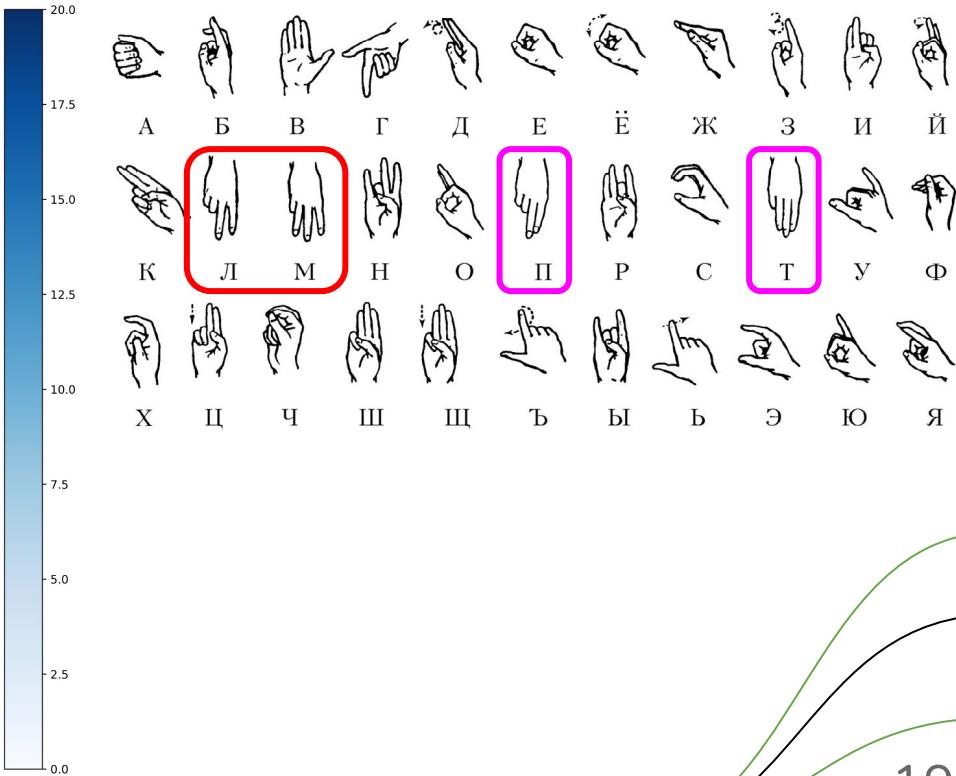
На тесте: mean accuracy **81.18%**

Confusion Matrix (TEST mean accuracy: 0.8118)



На тесте: mean accuracy **81.18%**

Confusion Matrix (TEST mean accuracy: 0.8118)



На тесте: mean accuracy **81.18%**

Confusion Matrix (TEST mean accuracy: 0.8118)

