



Contact

Portfolio

t.ly/5cRm

GitHub

t.ly/xaSu

LinkedIn

t.ly/Vevp

Phone number:

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Email

isopenkoroman@gmail.com

Location

Lublin

Skills

- HTML
- CSS
- JavaScript
- TypeScript
- SASS/SCSS
- React
- Bootstrap
- Git
- Rest API
- Webpack
- Tailwind CSS
- PUG
- HTML Email Template
- E-Detailer Entail
- Figma

Education

10.2018 – 07.2020 [1 year 10 months.]

English studies - MA

The John Paul II Catholic University of Lublin

10.2014 – 07.2018 [3 years 10 months.]

English studies - BA

Maria Curie-Skłodowska University in Lublin

Languages

English: advanced level

Polish: advanced level

Ukrainian: native level

Russian: advanced level

Italian: basic level

Roman Isopenko

Frontend Developer

My goal is simple: I aim to further develop and expand my stack. I am curious about technological innovations and I am constantly trying to improve. I am open to new challenges and interesting projects.

Work experience

07.2022 - present [11 months].

IPG Health Spark Warsaw

Junior Front End Developer

- Front-end software development for pharma companies using **HTML/PUG, CSS/SCSS(SASS), JavaScript/Typescript, React, Webpack, NPM, and GIT** technologies;
- Creating web pages, coding **emailings** and **edetailing presentations** using the above tools;
- Building **e-detailing presentation generator** using **Typescript, Webpack** and **scss**. Creating reusable frontend components based on OOP.
- Coding of materials under the Veeva platform;
- Managing the Sanofi website using the Sanofi Magnolia CMS.

01.2021 - present [2 years 6 months].

Freelancer

Freelance Front End Developer

- Since 2021, I started my adventure with the Front End and so far I have created **freelance projects** using freelance services. The last one is a business card for a video studio, created using the JS framework **React** and styled using **SCSS (styled-components)**, and a landing page for a beauty studio. Currently, I continue to develop projects as a side occupation outside of my main job.
- Thanks to freelancing, I have polished **RWD principles** and improved my knowledge of **React, JS, Tailwind.css, and Webpack**. Here are some examples of my works: **IRI Zinchenko**: t.ly/wYdq, **Sugar-Madam**: t.ly/Z8qi

Projects

IRI Zinchenko - video studio

- IRI Video is a **React-based** website. The project was created as a business card for a videomaker from Italy to present her work. On this site, you can browse through all the projects by visiting the gallery section where you will find the video player. The project was developed by creating several React components, mostly functional, using React useState hooks to transfer state from some components to other components, React Router for routing the site, and several **React libraries**, such as **React Icons**, and Player. For styling, I chose **SASS** technology, using an external **styled-components library**. The most elaborate section is just a subpage with a gallery, where a player was implemented with thumbnails below the main layer with the selected video, and the ability to switch videos.

link: <https://iri-zinchenko.com/>

github: <https://github.com/romaniso/IRI-Video>

Training, courses, certificates

2023

- **MEGA KURS JAVASCRIPTU**
Backend-oriented course: Node, Express, Nest, SQL, Mongo, Typescript
Organizer: Programistyczne Świry
- **Typescript: The Complete Developer's Guide**
Organizer: Stephen Grider
- **TailwindCSS from A to Z: Master TailwindCSS Quickly**
Organizer: Meta Brains
- **Webpack 5 in 2023: The Complete Guide For Beginners**
Organizer: Viktor Pyskunov
- **HTML Email Mastery - Build Responsive HTML Email Templates**
Organizer: Drew Ryan

2022

- **Advanced projects** using CSS and JavaScript
Organizer: Samuraj Programowania
- **Mastering React**
Organizer: Code with Mosh
- **React** from basics
Organizer: Samuraj Programowania

2021

- The Ultimate **Git** Course
Organizer: Code with Mosh
- **OOP** in JavaScript - master creating games!
Organizer: Samuraj Programowania
- The Ultimate **Git** Course
Organizer: Code with Mosh
- Programming in **JavaScript**
Organizer: Samuraj Programowania
- Introduction of **Git** and **GitHub**
Organizer: Samuraj Programowania
- The Ultimate **JavaScript** Mastery Series
Organizer: Code with Mosh

2020

- The Ultimate **HTML5** & **CSS3** Series
Organizer: Code with Mosh

Minesweeper

This is my version of the famous old-school game 'Minesweeper'. The game is based on object-oriented programming, vanilla CSS, and ES6 with JS classes, modules, arrow functions, etc. I divided the functionality of the application between five classes: Cell, Couter, Game, Time, and UI, where I placed methods and values that are responsible for each area of the game. For example, the Cell class is responsible for the values of each cell, whether a cell contains a mine, how many mines are in it, whether it has been marked with a flag, etc. The UI class is only used to specify and retrieve through queries the individual elements from the DOM. In short, a simple yet challenging game based on OOP principles.

link: <https://minesweeper-by-roman.netlify.app/>

GitHub: <https://github.com/romaniso/minesweeper>

SUGAR MADAM

This is a website that serves as a business card for a local beauty hair removal studio. The site is based on vanilla JS. I used SCSS for styling, Webpack 5 for bundling with minified files, and optimized graphic assets. I tried to squeeze the maximum benefit from the simplicity of the code in terms of fast rendering and accessibility for all devices. I created the swiper/slider myself and used an external GSAP library for on-scroll animation.

link: <https://www.sugar-madam.pl/>

GitHub: <https://github.com/romaniso/sugar-madam>

Agreement to the processing of personal data

I agree to the processing of personal data provided in this document for realizing the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).