

# ICA0002: IT Infrastructure Services

## SSH Basics

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# SSH: Secure Shell

Remote shell operated securely over insecure network

Replaced **telnet**, **rsh**, **rlogin** and **rexec**

De-facto standard tool to operate remote machines

Default connection protocol in Ansible

More info: <https://www.ssh.com/academy/ssh>

# SSH: Secure Shell

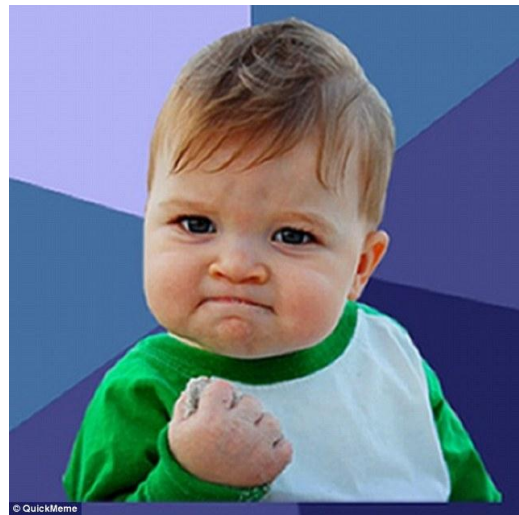
Remote shell operated **securely over insecure network**

Replaced `telnet`, `rsh`, `rlogin` and `rexec`

De-facto standard tool to operate remote machines

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# Encryption

Symmetric encryption: DES, AES etc.

- Same key for encryption and decryption -- shared secret

Asymmetric (public key) encryption: DSA, RSA etc.

- Public key (openly distributed) + private key (kept secret)
- Message encrypted with one key from the pair  
can only be decrypted with the other key from the same pair

# Encryption

Symmetric encryption: DES, AES etc.

Requires secure channel to exchange the shared secret :(

Asymmetric (public key) encryption: DSA, RSA etc.

Is unacceptably inefficient on large data :(

Let's use a **public keys** to compute the shared key securely, and then use that **shared key** to encrypt the data...

That would work!



# SSH session initialization

Client sends the connection request to the server

Then client and server both:

- agree algorithms for key exchange, symmetric and public key encryption
- generate shared session key using Diffie-Hellman method (SSH v2)

Then server performs the client authentication

If all good, connection is established

# SSH client authentication

Authentication options:

- User password based
- User key based: RSA, DSA, ECDSA etc.
- Host key based
- Interactive -- for one time passwords
- GSSAPI -- for external authentication services such as Kerberos



# SSH client authentication

## Authentication options:

- User password based ← avoid at all costs
- User key based: RSA, DSA, ECDSA etc. ← we only use this on this course
- Host key based
- Interactive -- for one time passwords
- GSSAPI -- for external authentication services such as Kerberos

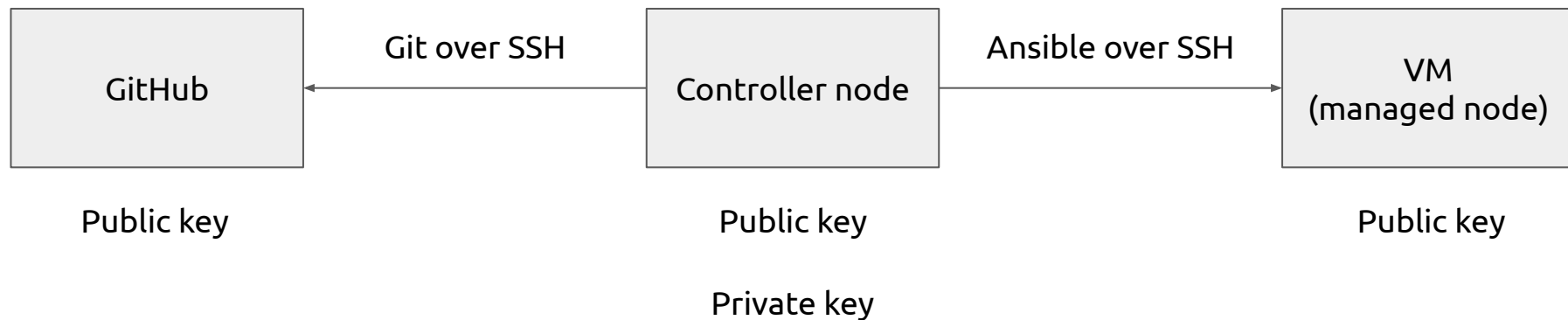
# SSH public key based client authentication

In very simple terms:

- Client encrypts (signs) certain data with its **private** key
- **Public** key and signature are sent to SSH server
- SSH server checks if the public key is acceptable (authorized)
- SSH server verifies signature
- If all checks passed -- client is authenticated

More detailed info: <https://tools.ietf.org/html/rfc4252>

# SSH in this course



# Your SSH keys in this course

Your public key:

`~/.ssh/id_rsa.pub` file on Controller node (connect from)

`~/.ssh/authorized_keys` file on your VMs (connect to)

In your GitHub account: <https://github.com/<username>.keys> (lab 1)

Your private key:

`~/.ssh/id_rsa` file on Controller node -- **should never leave your machine!**

Public key may also be extracted from the private key file, but not vice versa!

# Important!

If your private key is lost or compromised,

1. Delete the corresponding public key from your GitHub account **immediately!**
2. Generate a new key pair (see [lab 1](#))
3. [Contact the teachers](#) to reset the keys on your VMs

Questions?