## Car renting application Use-Case Model

Version <1.0>

## **Revision History**

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Date	Version	Description	Author	
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## **Use-Case Model**

#### 1. Use-Cases Identification

#### 1.1 Customer use case

Use case: rent a car Level: user-goal level Primary actor: Customer

Main success scenario: Choose renting date – choose city – pay – go to pick up the car – sign contract

Extension: The car that a customer choose can be unavailable.

#### 1.2 Employee use case

Use case: generate contract Level: user-goal level Primary actor: Employee

Main success scenario: for a car that is to be rented – the contract is generated for a specific client - the

client signs the contract

#### 1.3 Administrator use case

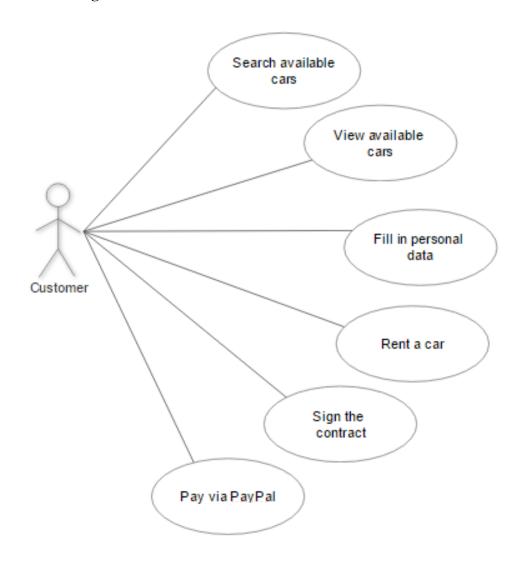
Use case: update employee Level: user-goal level Primary actor: Administrator

Main success scenario: select an employee – renew its data by using "update employee" feature of the

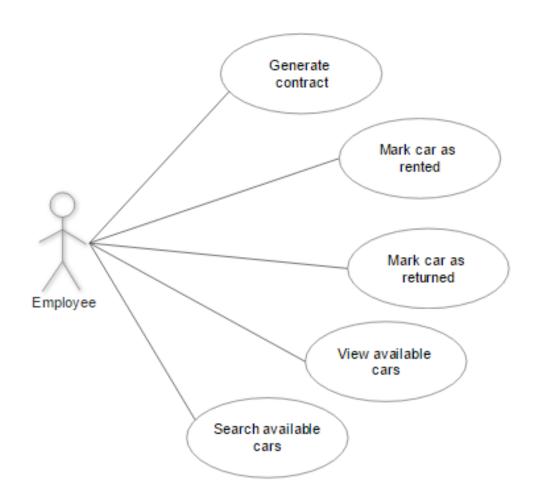
application

Extension: a wrong employee (wrong name) can be selected

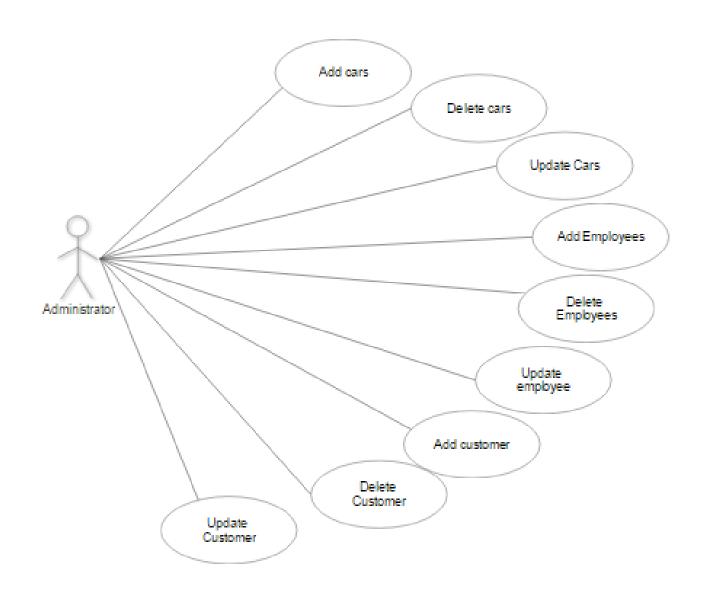
### 2. UML Use-Case Diagrams



2.1 Use case diagram for customer



## 2.2 Use case diagram for employee



## 2.3 Use case diagram for administrator