Gramática ROP LL1

```
S = funDec Type FunName '[' Params ']' Body S
S = Decl S
S = \varepsilon
function declaration:
FunName = 'id'
FunName = 'main'
Params = Type 'id' ArrayOpt Paramsr
Params = \epsilon
Paramsr = ',' Type 'id' ArrayOpt Paramsr
Paramsr = \varepsilon
FunCall = '[' Lec ']' ';'
Return = 'return' Ec ';'
variable declaration:
Decl = Type LI
LI = 'id' ArrayOpt Inst LIr
LIr = ',' 'id' ArrayOpt Inst LIr
LIr = ';'
instantiating variables:
Inst = 'atrib' Inr
Inst = \epsilon
Inr = ArrayOpt
Inr = Fc
id:
ld = 'id' ldr
Idr = ArrayOpt
Idr = FunCall
array:
ArrayOpt = '(' ArrayAccess
ArrayOpt = \epsilon
ArrayAccess = ')'
ArrayAccess = 'intConst' ')'
variable type:
Type = 'intType'
```

```
Type = 'floatType'
Type = 'boolType'
Type = 'stringType'
Type = 'reVoid'
commands:
Command = 'reFor' '[' Atr ';' Eb ';' Inc']' Body
Command = 'reWhile' '[' Eb ']' Body
Command = 'relf' '[' Eb ']' Body Ifr
Ifr = 'reElself' '[' Eb ']' Body Ifr
Ifr = 'reElse' Body
Ifr = \varepsilon
Inc = 'constInt'
Inc = 'id'
id list:
IdL = 'id' ArrayAccess IdLr
IdLr = ',' 'id' ArrayAccess IdLr
IdLr = \varepsilon
body:
Body = '{' BodyScope '}'
BodyScope = Decl BodyScope
BodyScope = Atr ';' BodyScope
BodyScope = Command BodyScope
BodyScope = Return Atr ';'
BodyScope = \varepsilon
list of expressions:
Lec = Fc Lecr
Lec = \epsilon
Lecr = ',' Ec Lecr
expression:
Atr = 'id' AtrR
atrR = 'decreOp' ';'
atrR = 'increOp' ';'
AtrR = ArrayOpt 'atrib' Fc ';'
AtrR = FunCall
Fc = 'StringConst'
Fc = Eb
```

Eb = Tb Ebr

Ebr = 'orOpLog' Tb Ebr // or

Ebr = ε

Tb = Fb Tbr

Tbr = 'andOpLog' Fb Tbr // and

Tbr = ϵ

Fb = 'negOp' Fb // not

Fb = 'boolConst'

Fb = Ra Fbr

Fbr = Comp Ra Fbr // low/great/eq

 $Fbr = \varepsilon$

Ra = Ea Rar

Rar = 'eqRl' Ea Rar // equal

Rar = 'notEqRel' 'Ea Rar // not equal

 $Rar = \varepsilon$

Ea = Ta Ear

Ear = 'addOp' Ta Ear

Ear = 'subOp' Ta Ear'

Ear = ε

Ta = Fa Tar

Tar = 'divOp' Fa Tar

Tar = 'multOp' Fa Tar

Tar = ε

Fa = '(' Eb ')'

Fa = 'subOp' Far

Fa = Far

Far = 'ld'

Far = 'intConst'

Far = 'floatConst'

Far = ε

Comp = 'greRel'

Comp = 'lowRel'

Comp = 'greEqRel'

Comp = 'lowEqRel'