

Gramática ROP GLC

$S = \text{funDec Type FunName } '[' \text{ Params } ']' \text{ Body } S$

$S = \text{Decl } S$

$S = \varepsilon$

function declaration:

$\text{FunName} = \text{'id'}$

$\text{FunName} = \text{'main'}$

$\text{Params} = \text{Params, Type 'id' ArrayOpt}$

$\text{Params} = \text{Type 'id' ArrayOpt}$

$\text{Params} = \varepsilon$

$\text{FunCall} = '[' \text{ Lec } ']' \text{' ;'}$

$\text{Return} = \text{'return' Ec ' ;'}$

variable declaration:

$\text{Decl} = \text{Type LI}$

$\text{LI} = \text{'id' ArrayOpt Inst}$

$\text{LI} = \text{LI, 'id' ArrayOpt Inst}$

instantiating variables:

$\text{Inst} = \text{'atrib' Inr}$

$\text{Inst} = \varepsilon$

$\text{Inr} = \text{ArrayOpt}$

$\text{Inr} = \text{Fc}$

array:

$\text{ArrayOpt} = \text{'(' ArrayAccess}$

$\text{ArrayOpt} = \varepsilon$

$\text{ArrayAccess} = \text{'})'$

$\text{ArrayAccess} = \text{'intConst' '}'$

variable type:

$\text{Type} = \text{'intType'}$

$\text{Type} = \text{'floatType'}$

$\text{Type} = \text{'boolType'}$

$\text{Type} = \text{'stringType'}$

$\text{Type} = \text{'reVoid'}$

commands:

Command = 'reFor' '[' Atr ';' Eb ';' Inc']' Body
 Command = 'reWhile' '[' Eb ']' Body
 Command = 'reIf' '[' Eb ']' Body lfr
 lfr = 'reElseIf' '[' Eb ']' Body lfr
 lfr = 'reElse' Body
 lfr = ϵ
 Inc = 'constInt'
 Inc = 'id'

id list:

IdL = 'id' ArrayAccess
 IdL = IdL ',' 'id' ArrayAccess
 IdLr = ϵ

body:

Body = '{' BodyScope '}'
 BodyScope = Decl BodyScope
 BodyScope = Atr ';' BodyScope
 BodyScope = Command BodyScope
 BodyScope = Return Atr ';' BodyScope
 BodyScope = ϵ

list of expressions:

Lec = Fc
 Lec = Lec ';' Fc
 Lec = ϵ

expression:

Atr = 'id' AtrR
 AtrR = 'decreOp' ';' AtrR
 AtrR = 'increOp' ';' AtrR
 AtrR = ArrayOpt 'atrib' Fc ';' AtrR
 AtrR = FunCall
 Fc = 'StringConst'
 Fc = Eb
 Eb = Tb Ebr
 Ebr = 'orOpLog' Tb Ebr // or
 Ebr = ϵ
 Tb = Fb Tbr
 Tbr = 'andOpLog' Fb Tbr // and
 Tbr = ϵ
 Fb = 'negOp' Fb // not

Fb = 'boolConst'
 Fb = Ra Fbr
 Fbr = Comp Ra Fbr // low/great/eq
 Fbr = ϵ
 Ra = Ea Rar
 Rar = 'eqRI' Ea Rar // equal
 Rar = 'notEqRel' 'Ea Rar // not equal
 Rar = ϵ
 Ea = Ta Ear
 Ear = 'addOp' Ta Ear
 Ear = 'subOp' Ta Ear
 Ear = ϵ
 Ta = Fa Tar
 Tar = 'divOp' Fa Tar
 Tar = 'multOp' Fa Tar
 Tar = ϵ
 Fa = '(' Eb '
 Fa = 'subOp' Far
 Fa = Far
 Far = 'Id'
 Far = 'intConst'
 Far = 'floatConst'
 Far = ϵ

Comp = 'greRel'
 Comp = 'lowRel'
 Comp = 'greEqRel'
 Comp = 'lowEqRel'