Romello Goodman

romellogoodman.com github.com/romellogood romellogood@gmail.com

Professional Experience

Legacy.com: Software Engineer

Fall 2015 - Present

- Utilized React & NodeJs to help create an isomorphic javascript app with millions of monthly visitors.
- Created frontend and backend frameworks to ensure consistency when building microservices.
- Used GraphQL to connect numerous underlying apis and data sources into one data access layer.

USC Viterbi School of Engineering: Undergraduate Research Assistant

Summer 2015

- Conducted research at the Information Sciences Institute with Prof. John Heidemann.
- Developed an algorithm to reverse DNS walk the entire IPv4 in a matter of days instead of weeks.

NGP VAN: Software Engineer Intern

Spring 2015

- Developed, tested, and maintained various NodeJS applications in a microservice architecture.
- Gained experience in a Test Driven Deployment environment using mocha and chai.
- Used tools, like RabbitMQ and Neo4j DB, and in-house apis to mutate data within millions of data sets.

Agfa-Gevaert: Software Engineer Intern

Summer 2014 - Fall 2014

- Optimized the performance and load time of a Hybrid App's WebViews using JavaScript.
- Developed Python scripts to automate and speed up system upgrades in an Agile Scrum environment

California Lutheran University: Computer Science Department Assistant

Fall 2014

- Hosted lab hours to mentor and tutor computer science majors and answer questions regarding algorithms, data structures, and general programming.
- Conducted independent research into web development to further the department's progress in the field.

MobiDart: Web Developer Intern

Fall 2013

- Gained experience working at an early stage startup.
- Created over two dozen mobile UI templates using HTML and CSS.

Education

California Lutheran University

Fall 2012 - Winter 2015

- Bachelor of Science Degree in Computer Science
- Graduated with Cum Laude Honors
- 5x Dean's List Honoree Fall 2013 Fall 2015

Technical Experience

Programming Languages & Technologies

- CSS (LESS, Stylus), HTML, Java, JavaScript (ES6, jQuery, NodeJS), Python
- Babel, Docker, Flux, GraphQL, Grunt, MeteorJS, MongoDB, React, SQL, Webpack

Software Tools

• Adobe Illustrator, Adobe Photoshop, Atom Editor, Eclipse, Git, Sublime Text