Romello Goodman

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Professional Experience

OneWeb: Web Application Developer

Spring 2017 - Present

- Leading development of web applications for the Fleet Management Team
- Utilizing React & NodeJs to develop internal web applications
- Architecting the department's frontend strategy with emphasis on sharing code across projects

Legacy.com: Software Engineer

Fall 2015 - Spring 2017

- Used React & NodeJs to create isomorphic javascript apps with millions of monthly visitors.
- Created frontend and backend frameworks to ensure consistency when building microservices.
- Implemented a GraphQL server that connected numerous underlying apis and data sources into one data access layer.

USC Viterbi School of Engineering: Undergraduate Research Assistant

Summer 2015

- Conducted research at the Information Sciences Institute with Prof. John Heidemann.
- Developed an algorithm to reverse DNS walk the entire IPv4 in a matter of days instead of weeks.

NGP VAN: Software Engineer Intern

Spring 2015

- Developed, tested, and maintained various NodeJS applications in a microservice architecture.
- Gained experience in a Test Driven Deployment environment using mocha and chai.
- Used tools, like RabbitMQ and Neo4j DB, and in-house apis to mutate data within millions of data sets.

Agfa-Gevaert: Software Engineer Intern

Summer 2014 - Fall 2014

- Optimized the performance and load time of a Hybrid App's WebViews using JavaScript.
- Developed Python scripts to automate and speed up system upgrades in an Agile Scrum environment.

Education

California Lutheran University

Fall 2012 - Winter 2015

- Bachelor of Science Degree in Computer Science
- Graduated with Cum Laude Honors
- 5x Dean's List Honoree Fall 2013 Fall 2015

Technical Experience

Programming Languages & Technologies

- CSS (LESS, Stylus), HTML, Java, JavaScript (ES6+, jQuery, NodeJS), Python
- Babel, Create-React-App, Docker, Gatsby.js, GraphQL, MongoDB, React, Redux, Socket.io, SQL, Styled-Components, Webpack

Software Tools

• Adobe Illustrator, Adobe Photoshop, Git