```
1. package com.cn.copy.service;
2.
3. import java.lang.reflect.InvocationTargetException;
4. import java.util.Date;
5.
6. import org.apache.commons.beanutils.BeanUtils;
7. import org.apache.commons.beanutils.PropertyUtils;
9. import com.cn.copy.vo.Middle;
10. import com.cn.copy.vo.MiddleDto;
11.
12. public class Test {
13.
14. public static void testMapObjectToObject(int count) {
           Middle m1 = new Middle();
      m1.setFlag(true);
16.
17.
           m1.setId(1000L);
        m1.setItem(new int[] { 10, 20, 30 });
18.
           m1.setPrice(12.33);
19.
         m1.setType("hahaha!");
20.
21.
           m1.setDate(new Date());
         long t1 = System.currentTimeMillis();
23.
           for (int i = 0; i < count; i++) {</pre>
24.
           MiddleDto mg = new MiddleDto();
25.
               VoPoConverter.copyProperties(mg, m1);
26.
27.
           System.out.println("DozerBeanMapper-time1:"
28.
       + (System.currentTimeMillis() - t1));
29.
      }
30.
31.
       public static void testPropertyCopyObjectObject(int
count) {
32. Middle m1 = new Middle();
33.
           m1.setFlag(true);
34.
        m1.setId(1000L);
           m1.setItem(new int[] { 10, 20, 30 });
         m1.setPrice(12.33);
36.
37.
           m1.setType("hahaha!");
38.
        m1.setDate(new Date());
39.
           long t1 = System.currentTimeMillis();
40.
           for (int i = 0; i < count; i++) {</pre>
41.
              MiddleDto mg = new MiddleDto();
42.
43.
               try {
```

```
PropertyUtils.copyProperties(mg, m1);
44.
45.
                } catch (IllegalAccessException e) {
                // TODO Auto-generated catch block
46.
47.
                    e.printStackTrace();
                } catch (InvocationTargetException e) {
48.
49.
                    // TODO Auto-generated catch block
50.
                   e.printStackTrace();
51.
                } catch (NoSuchMethodException e) {
52.
                   // TODO Auto-generated catch block
                    e.printStackTrace();
53.
54.
55.
56.
           System.out.println("PropertyUtils-time2:"
57.
                    + (System.currentTimeMillis() - t1));
58. }
59.
       public static void testBeanCopyObjectObject(int count) {
60.
           Middle m1 = new Middle();
61.
62.
           m1.setFlag(true);
63.
           m1.setId(1000L);
           m1.setItem(new int[] { 10, 20, 30 });
64.
65.
           m1.setPrice(12.33);
           m1.setType("hahaha!");
66.
           m1.setDate(new Date());
67.
68.
           long t1 = System.currentTimeMillis();
69.
70.
            for (int i = 0; i < count; i++) {
71.
                MiddleDto mg = new MiddleDto();
72.
                try {
73.
                    BeanUtils.copyProperties(mg, m1);
74.
                } catch (IllegalAccessException e) {
75.
                    // TODO Auto-generated catch block
76.
                   e.printStackTrace();
77.
                } catch (InvocationTargetException e) {
78.
                    // TODO Auto-generated catch block
79.
                    e.printStackTrace();
80.
81.
82.
           System.out.println("BeanUtils-time3:"
83.
                    + (System.currentTimeMillis() - t1));
84.
    }
85.
    public static void main(String[] args) {
86.
           int total = 10000;
87.
88.
           Test.testMapObjectToObject(total);
```

```
89. Test.testPropertyCopyObjectObject(total);
90. Test.testBeanCopyObjectObject(total);
91. }
92. }
```

1000次运行结果:

[html] view plain copy

- 1. DozerBeanMapper-time1:306
- 2. PropertyUtils-time2:30
- 3. BeanUtils-time3:42

100000次运行结果:

[html] view plain copy

- 1. DozerBeanMapper-time1:2904
- 2. PropertyUtils-time2:1155
- 3. BeanUtils-time3:2663

1000000次运行结果:

[html] view plain copy

- 1. DozerBeanMapper-time1:26588
- 2. PropertyUtils-time2:11454
- 3. BeanUtils-time3:26315

测试结果:

- 1、万次内的效率beanutils比dozer要快
- 2、十万次以上的效率beanutils的效率和dozer差不多。
- 3、以上是在只考虑基本类型的情况下比较的,dozer如果深拷贝或者关联拷贝时,效率应该会更慢。
- 4、PropertyUtils和BeanUtils的功能基本一致,唯一的区别是: BeanUtils在对 Bean赋值时会进行类型转化,而PropertyUtils不会对类型进行转化,如果类型不同则会抛出异常!,这可以解释PropertyUtils效率比其他两种要高的原因。

建议:基本类型在源目标类型一致的情况下使用: PropertyUtils效率会更高。

复杂类型的拷贝可以使用: Dozer。