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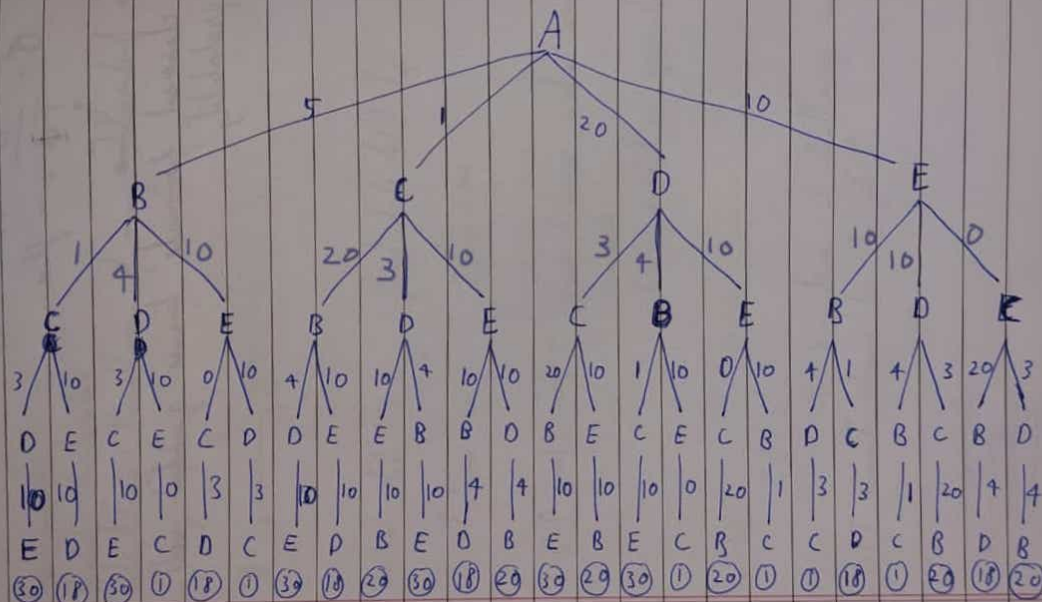
TAO

Assignment - 4

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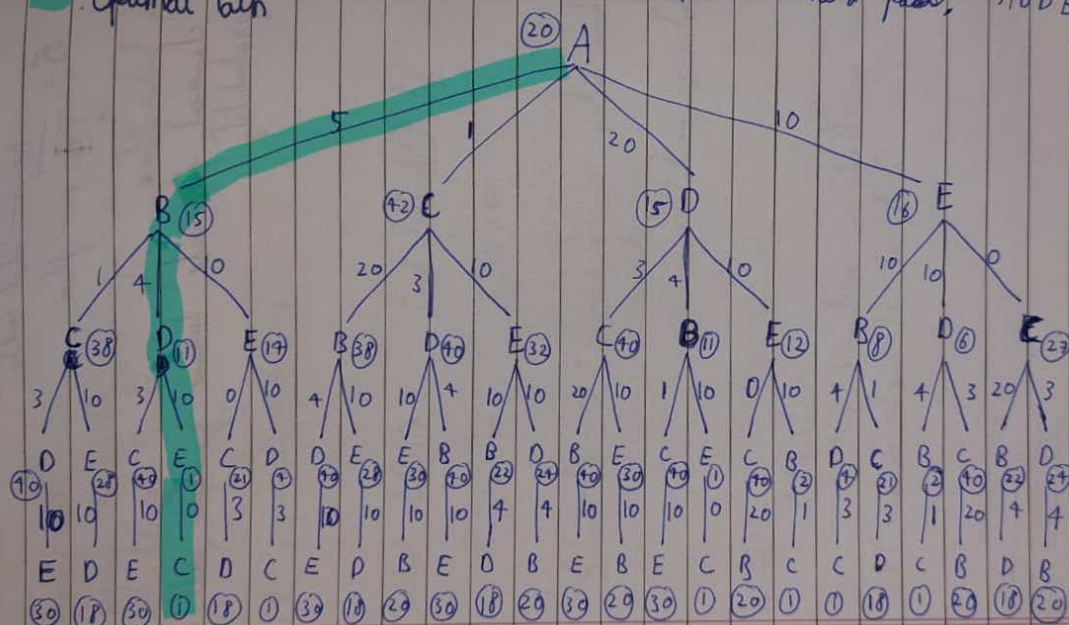
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Total Cost = 20



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Optimal Path

Costs written inside \bigcirc are exact DP costs for backward pass, ABDECA is optimal

cost-matrix =

A	-	5	1	20	10
B	20	-	1	4	10
C	1	20	-	3	10
D	18	4	3	-	10
E	30	10	0	10	-
	A	B	C	D	E

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2) To verify that the nearest neighbour heuristic starting with city A generates the tour ACDBEA with cost 48, we can follow these steps =

1) Start at city A

2) Find the nearest unvisited city, which is C (cost 1)

3) Add city C to the tour and mark it as visited

4) Repeat steps 2 and 3 until all cities have been visited and the tour returns to city A

This can be shown as: * initially visited = {A}

1) From A, optimal choice is C { cost = 1 }
visited = {A, C}

2) From C, optimal choice is D { cost = 1 + 3 }
visited = {A, C, D}

3) From D, optimal choice is B { cost = 1 + 3 + 4 }
visited = {A, C, D, B}

4) From B, optimal choice is E { cost = 1 + 3 + 4 + 10 }
visited = {A, C, D, B, E}

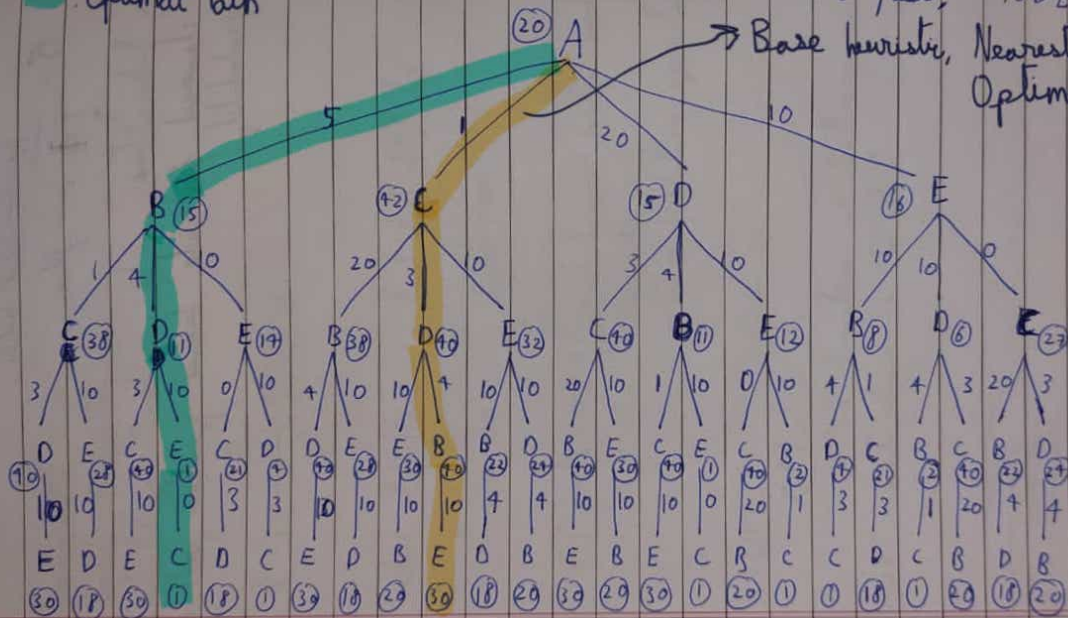
5) From E, since all cities have been visited, hence return to start city A { cost = 1 + 3 + 4 + 10 + 30 }
= 48

Thus, the optimal path starting from A is ACDBEA with total cost 48.

hence, proved

Total Cost = 20
Optimal Path

Costs written inside \bigcirc are exact DP costs
for backward pass, ABDECA is optimal
Base heuristic, Nearest Neighbour
Optimal path



3) In this part, we need to verify that rollout with one-step lookahead minimization, using nearest neighbour as the base heuristic will generate tour AECDBA with cost 37.

Now, for rollout with one-step lookahead, the control u_k^* must be such that :

$$u_k^*(x_k) = \underset{u_k \in U_k(x)}{\operatorname{argmin}} g(x_k, u_k) + H_{k+1}(f(x_k, u_k))$$

where $H_{k+1}(f(x_k, u_k))$ is the heuristic cost

We start at city A,
The choices are :

$$B \rightarrow 49 (5 + 44) \quad \text{Path } A \rightarrow B$$

$$C \rightarrow 48 (1 + 47)$$

$$D \rightarrow 63 (20 + 43)$$

$$E \rightarrow 37 (10 + 27)$$

The minimum amongst these is 37

So, path becomes $A \rightarrow E$

Now, from E,
The choices are :

$$B \rightarrow 32 (10 + 22)$$

$$D \rightarrow 53 (10 + 43)$$

$$C \rightarrow 27 (0 + 27)$$

The minimum amongst these is 27

So, path becomes $A \rightarrow E \rightarrow C$

Now, from c,

The choices are :

$$D \rightarrow 27 \quad (3+24)$$

$$B \rightarrow 22 \quad (20+22)$$

The minimum amongst them is 27

Hence, path becomes $A \rightarrow E \rightarrow C \rightarrow D$.

From D,

only choice left is :

$$B = 24 \quad (4+20)$$

Thus, the final path is $A \rightarrow E \rightarrow C \rightarrow D \rightarrow B \rightarrow A$
with a cost of 37.

* Also,

The cost with rollout method \leq the cost without rollout method.

hence, proved

4) In this part, we need to apply rollout with two-step lookahead minimization.

So, here the control u_k^* must be such that :

$$u_k^*(x_k) = \underset{u_k \in U_k(x_k)}{\operatorname{argmin}} \quad g(x_k, u_k) + g(f(x_k, u_k), u_{k+1}) + H_{k+2}(f(x_{k+1}, u_{k+1}))$$

where,

$g(x_k, u_k) + g(f(x_k, u_k), u_{k+1}) \rightarrow$ two step cost

and,

$H_{k+2}(f(\pi_{k+1}, u_{k+1})) \rightarrow$ heuristic cost

We start the tour at A,

the choices are:

$$\text{Path } ABCDEA \quad \{BC \rightarrow 5+1+43\} = 49$$

$$\text{Path } ABDCEA \quad \{BD \rightarrow 5+4+43\} = 52$$

$$\text{Path } ABECDA \quad \{BE \rightarrow 5+10+21\} = 36$$

$$\text{Path } ACDBEA \quad \{CD \rightarrow 1+3+44\} = 48$$

$$\text{Path } ACBDEA \quad \{CB \rightarrow 1+20+44\} = 65$$

$$\text{Path } ACEBDA \quad \{CE \rightarrow 1+10+32\} = 43$$

$$\text{Path } ADBC EA \quad \{DB \rightarrow 20+4+41\} = 65$$

$$\text{Path } ADCEBA \quad \{DC \rightarrow 20+3+40\} = 63$$

$$\text{Path } ADECBA \quad \{DE \rightarrow 20+10+40\} = 70$$

$$\text{Path } AEB CDA \quad \{EB \rightarrow 10+10+22\} = 42$$

$$\text{Path } AEDCBA \quad \{ED \rightarrow 10+10+43\} = 63$$

$$\text{Path } AECDBA \quad \{EC \rightarrow 10+0+27\} = 37$$

Thus, the optimal choice {with min. cost} is BE with cost 36.

Hence, path becomes $A \rightarrow B$

Now, from B,

The choices are:

$$\text{Path } ABCDEA \quad \{CD \rightarrow 1+3+40\} = 44$$

$$\text{Path } ABCEDA \quad \{CE \rightarrow 1+10+28\} = 39$$

$$\text{Path } ABDCEA \quad \{DC \rightarrow 4+3+10\} = 17$$

$$\text{Path } ABDECA \quad \{DE \rightarrow 4+10+1\} = 15$$

$$\text{Path } ABECDA \quad \{EC \rightarrow 10+0+21\} = 31$$

$$\text{Path } \overline{AB} \overline{E} \overline{CA} \text{ ABEDCA } \{ ED \rightarrow 10 + 10 + 4 \} = 24$$

Thus, the optimal choice is DE with cost 15

Hence, path becomes $A \rightarrow B \rightarrow D$

Now, from D;

The choices are :

$$\text{Path } \overline{ABD} \overline{CEA} \{ CE \rightarrow 3 + 10 + 30 \} = 33$$

$$\text{Path } \overline{ABDE} \overline{CA} \{ EC \rightarrow 10 + 0 + 1 \} = 11$$

Thus, the optimal choice is EC with cost 11

Hence, path becomes $A \rightarrow B \rightarrow D \rightarrow E$

Now, from E only one choice to go to C and then back to A.

Thus, the optimal path is $A \rightarrow B \rightarrow D \rightarrow E \rightarrow C \rightarrow A$ with total cost $5 + 4 + 10 + 0 + 1 = 20$

Hence, proved.

5) Complexity of computations :

a) For exact DP :

We see that since A is the starting city of the tour :

No. of arcs in the Tree Till to node :

$$= 4 + 4 \times 3 + 4 \times 3 \times 2 + 4 \times 3 \times 2 \times 1$$

$$= 4 + 12 + 24 + 24$$

$$= 64$$

Thus, $(64+k)$ computations are req. for finding the optimal cost. { Here, $k \rightarrow \text{constant}$ }
This is equivalent to:

$$N + N(N-1) + N(N-1)(N-2) + \dots + N!$$

$$\approx \underline{\underline{O(N^N)}} \text{ for a general case } N$$

b) for nearest neighbour heuristic:
Since A is given as the starting city of tour, the no. of arcs for comparison are:

$$= 4 + 3 + 2 + 1 + 1$$

$$= 11$$

Thus, the computations required are equivalent to:

$$N + (N-1) + (N-2) + \dots + 1$$

$$\approx \underline{\underline{O(N^2)}} \text{ for a general case } N$$

c) for rollout with one-step lookahead minimization:

The no of comparisons req. can be done by ^{going} one step to next stage node & then applying heuristic.

$$= (3+2+1) + (3+2+1) + (3+2+1) + (3+2+1) + 1$$

{additional 1 for comparison}

$$\approx 4(3+2+1)$$

Now, for the second step, similarly we can say $\approx 3(3+2+1)$ and so on for next steps

Thus,

for a general case,

$$= N(N-1) + (N-2) + (N-3) + \dots + (N-1)(N-2) + (N-3) + \dots$$

$$\approx \underline{\underline{O(N^3)}}$$

d) for rollout with two-step lookahead minimization:-

We check two steps further and after that the nearest neighbour heuristic.

In part c, no. of comparisons in 1st step = $4(3 \times 2 \times 1)$

Here, no. of comparisons in 1st step = $(4+3)(2+1)$

for 2nd step: $(3 \times 2)(1)$ & so on -

Thus,

for a general case

$$= N(N-1)[(N-2) + (N-3) + \dots] + (N-1)(N-2)[(N-3) + (N-4) + \dots]$$

$$\approx \underline{\underline{O(N^4)}}$$

* We observe that in rollout (one-step, two-step, ...) vary in polynomial degrees in their computational complexity from the base heuristic (nearest neighbour)