# Statistical Methods in Artificial Intelligence CSE471 - Monsoon 2015 : Lecture 17

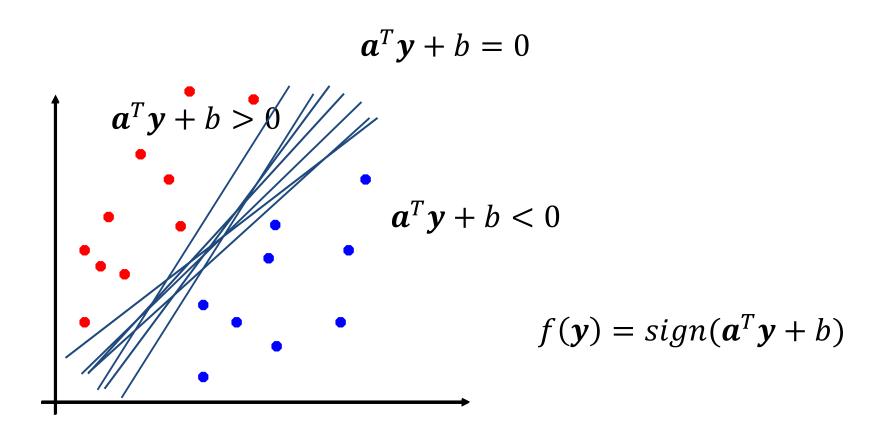


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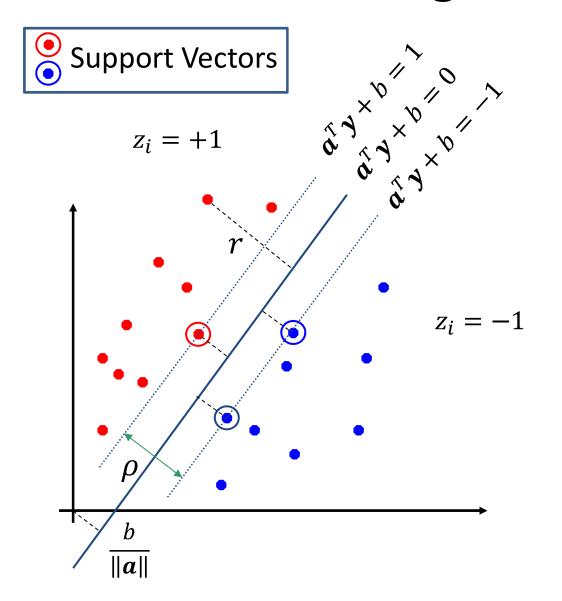
#### Lecture Plan

- Revision from Previous Lecture
- Transductive SVM
- Multi-class SVM
- Kernel SVM
  - Kernel Trick
  - Kernel Properties
  - Kernel Types
- Mid Term #2 Syllabus
- Kernel Methods and Intro to Clustering (Next Class)

#### Linear Classification



# Maximum Margin Classification



$$r = \frac{\boldsymbol{a}^T \boldsymbol{y}_i + b}{\|\boldsymbol{a}\|}$$

$$r_0 = \frac{b}{\|\boldsymbol{a}\|}$$

$$z_i(\boldsymbol{a}^T\boldsymbol{y}_i+b)\geq 1$$

$$\rho = \frac{2}{\|\boldsymbol{a}\|}$$

Let 
$$b||\boldsymbol{a}|| = 1$$

## Linear Support Vector Machine

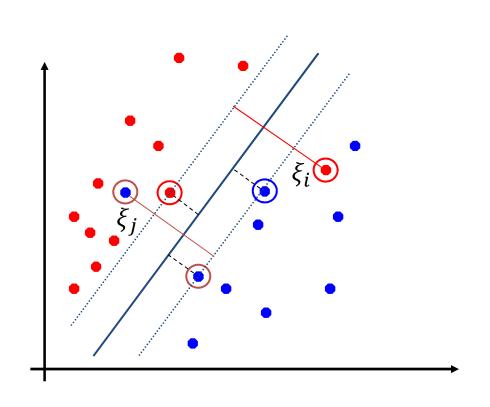
Dual Formulation:

$$\arg\min_{\boldsymbol{a},b}\max_{\alpha_1,\dots,\alpha_n}\left\{\frac{1}{2}\boldsymbol{a}^T\boldsymbol{a}-\sum_{i=1}^n\alpha_i(z_i(\boldsymbol{a}^T\boldsymbol{y}_i+b)-1)\right\}$$
 such that  $z_i(\boldsymbol{a}^T\boldsymbol{y}_i+b)\geq 1$  and  $\alpha_i\geq 0 \quad \forall i\in\{1,\dots,n\}$ 

Or, 
$$\arg\max_{\alpha_1,\dots,\alpha_n} \sum_{k=1}^n \alpha_k - \frac{1}{2} \sum_{k=1,j=1}^n \alpha_k \alpha_j z_k z_j \boldsymbol{y}_k^T \boldsymbol{y}_j$$

such that  $\sum_{k=1}^{n} \alpha_k z_k = 0$  and  $\alpha_k \ge 0 \quad \forall k \in \{1, ..., n\}$ 

# Soft Margin SVM



Let  $\xi_i \geq 0 \ \forall i$ 

$$z_i(\boldsymbol{a}^T\boldsymbol{y}_i+b)\geq 1-\xi_i$$

## Soft Margin SVM

Primal Formulation:

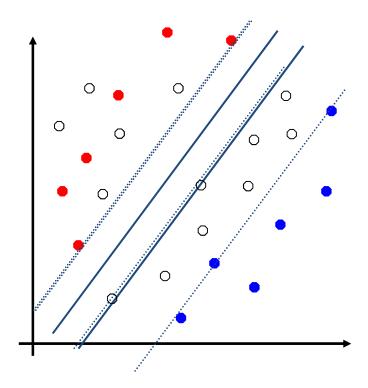
$$\arg\min_{\pmb{a},\xi,b}(\frac{1}{2}\pmb{a}^T\pmb{a}+C\sum_{i=1}^n\xi_i)$$
 such that  $z_i(\pmb{a}^T\pmb{y}_i+b)\geq 1-\xi_i$  and  $\xi_i\geq 0 \quad \forall i\in\{1,\dots,n\}$ 

Dual Formulation:

$$\arg\max_{\alpha_1,\dots,\alpha_n}\sum_{k=1}^n\alpha_k-\frac{1}{2}\sum_{k=1,j=1}^n\alpha_k\alpha_jz_kz_j\boldsymbol{y}_k{}^T\boldsymbol{y}_j$$
 such that 
$$\sum_{k=1}^n\alpha_kz_k=0 \text{ and } C\geq\alpha_k\geq0 \quad \forall k\in\{1,\dots,n\}$$

#### Transductive SVM

- Class A
- Class B
- Unlabeled



- In a semi-supervised setup, transductive SVM consider both labeled and unlabeled data points while learning the maximum margin classifier.
- The idea is to move the decision boundary in the region of low local density.
- The tentative labels for unlabeled data points are inferred and then classifier parameters are estimated, in an iterative manner.

#### Transductive SVM

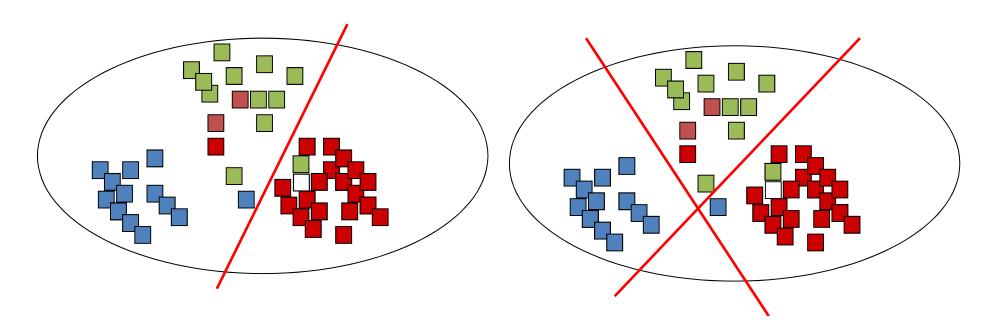
$$\arg\min_{Z_{n+1},\dots,Z_m}\arg\min_{\boldsymbol{a},\xi,\eta,b}\left(\frac{1}{2}\boldsymbol{a}^T\boldsymbol{a}+C\sum_{i=1}^n\xi_i+D\sum_{i=n+1}^m\eta_i\right)$$

such that 
$$z_i(\mathbf{a}^T\mathbf{y}_i + b) \ge 1 - \xi_i \ \& \ \xi_i \ge 0 \quad \forall i \in \{1, ..., n\},$$
 
$$z_i(\mathbf{a}^T\mathbf{y}_i + b) \ge 1 - \eta_i \ \& \ \eta_i \ge 0 \quad \forall i \in \{n + 1, ..., m\},$$

- Do Iteratively:
- Step 1: fix  $z_{n+1}, ..., z_m$ , learn weight vector  $\boldsymbol{a}$
- Step 2: fix weight vector  $\boldsymbol{a}$ , try to predict  $z_{n+1}, \dots, z_m$

# Multi-category SVM

- SVM is a binary classifier.
- Two natural multi-class extensions are:
  - One Class v/s All: Learns C classifiers
  - One Class v/s One Class: Learns C\*(C-1) Classifiers



# Multi-category SVM

Kesler Construction

$$\hat{\mathbf{a}}_i^t \mathbf{y}_k - \hat{\mathbf{a}}_j^t \mathbf{y}_k > 0, \quad j = 2, ..., c.$$

$$\hat{oldsymbol{lpha}} = egin{bmatrix} \mathbf{a}_1 \ \mathbf{a}_2 \ \vdots \ \mathbf{a}_c \end{bmatrix} \qquad oldsymbol{\eta}_{12} = egin{bmatrix} \mathbf{y} \ -\mathbf{y} \ \mathbf{0} \ \vdots \ \mathbf{0} \end{bmatrix}, \quad oldsymbol{\eta}_{13} = egin{bmatrix} \mathbf{y} \ \mathbf{0} \ -\mathbf{y} \ \vdots \ \mathbf{0} \end{bmatrix}, \quad \cdots, \quad oldsymbol{\eta}_{1c} = egin{bmatrix} \mathbf{y} \ \mathbf{0} \ \mathbf{0} \ \vdots \ -\mathbf{y} \end{bmatrix}.$$

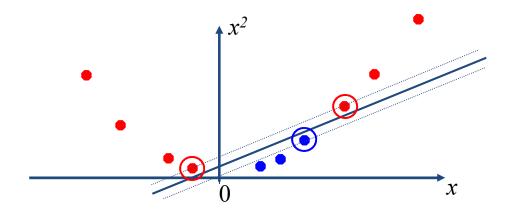
• Choose i if  $\hat{\alpha}^t \eta_{ij} > 0$  for  $j \neq i$ ,

#### Non-linear SVM

Non-linear classification scenario

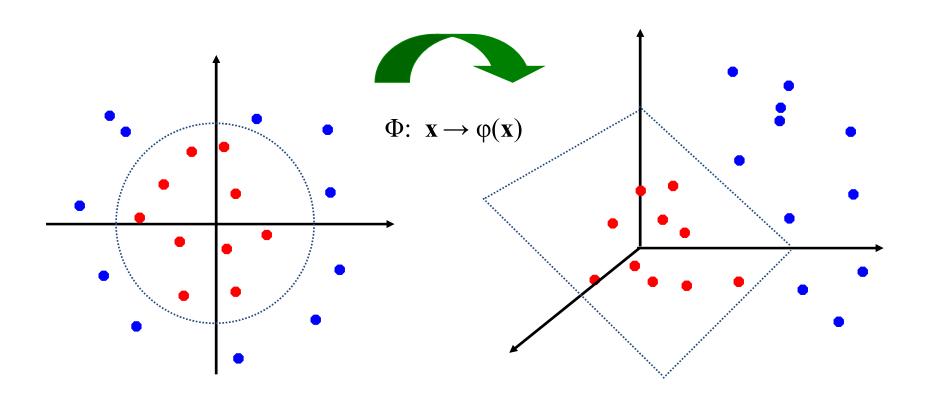


Project data into higher dimensional space



### Non-linear SVM

Linear Classification in Non-linear Space



#### Non-linear SVM

Linear SVM

$$\arg\max_{\alpha_1,\dots,\alpha_n} \sum_{k=1}^n \alpha_k - \sum_{k=1,j=1}^n \alpha_k \alpha_j z_k z_j \boldsymbol{y}_k^T \boldsymbol{y}_j$$

Non-linear SVM

$$\arg \max_{\alpha_1, \dots, \alpha_n} \sum_{k=1}^n \alpha_k - \sum_{k=1, j=1}^n \alpha_k \alpha_j z_k z_j \varphi(\mathbf{y}_k)^T \varphi(\mathbf{y}_j)$$
$$f(\mathbf{y}) = \sum_{j=1}^n \alpha_j z_j \varphi(\mathbf{y}_j)^T \varphi(\mathbf{y}) + b$$

#### Kernelization

 Kernels are functions that return inner products between the images of data points in some space.

$$K(k,j) = \varphi(\mathbf{y}_k)^T \varphi(\mathbf{y}_j) = \langle \varphi(\mathbf{y}_k), \varphi(\mathbf{y}_j) \rangle$$

- K is  $n \times n$  square matrix known as Kernel or Gram matrix.
- K is always a symmetric & positive semi-definite matrix (from Mercer's Theorem).
- Or, any symmetric & positive semi-definite matrix can be interpreted as kernel matrix.
- From symmetricity: K(k,j) = K(j,k)
- By combining a simple linear discriminant algorithm with this simple Kernel, we can efficiently learn nonlinear separations.
- Any Kernel (PSD) matrix can have both positive and negative entries.

#### Kernelization

- Commonly used Kernel functions are:
  - Linear Kernel

$$K(k,j) = \mathbf{y}_k^T \mathbf{y}_j$$

Polynomial Kernel

$$K(k,j) = (1 + \mathbf{y}_k^T \mathbf{y}_j)^p$$

Gaussian /Radial Basis Function (RBF) Kernel

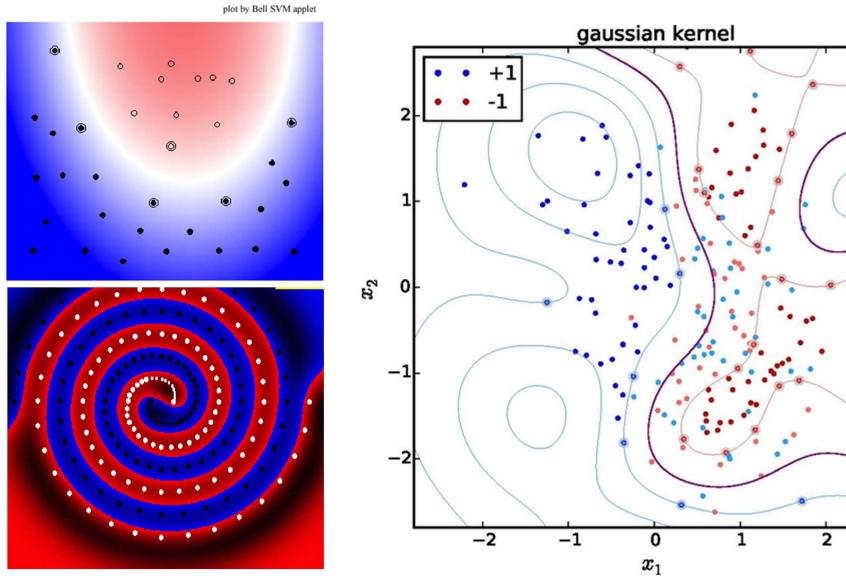
$$K(k,j) = \exp\left(-\frac{\|\mathbf{y}_k - \mathbf{y}_j\|^2}{2\sigma^2}\right)$$

Sigmoid Kernel

$$K(k,j) = \tanh(\beta_0 \mathbf{y}_k^T \mathbf{y}_j + \beta_1)$$

# Kernel SVM





#### Kernel SVM

Choose a kernel function (difficult choice)

 Solve the quadratic programming problem (many software packages available)

 Construct the discriminant function from the support vectors

#### **Kernel Trick**

 Kernels can be defined on general types of data and many classical algorithms can naturally work with general, nonvectorial, data-types!

- Since the kernelization requires only the dot product matrix, one can avoid defining an explicit mapping function  $\varphi$ .
- For example, kernels on strings, trees and graphs which exploits sequence or topology of the underlying data domain for computing (normalized) similarity which can be represented as dot product.

## **Properties of Kernels**

Given valid kernels  $k_1(\mathbf{x}, \mathbf{x}')$  and  $k_2(\mathbf{x}, \mathbf{x}')$ , the following new kernels will also be valid:

$$k(\mathbf{x}, \mathbf{x}') = ck_1(\mathbf{x}, \mathbf{x}')$$
(6.13)  

$$k(\mathbf{x}, \mathbf{x}') = f(\mathbf{x})k_1(\mathbf{x}, \mathbf{x}')f(\mathbf{x}')$$
(6.14)  

$$k(\mathbf{x}, \mathbf{x}') = q(k_1(\mathbf{x}, \mathbf{x}'))$$
(6.15)  

$$k(\mathbf{x}, \mathbf{x}') = \exp(k_1(\mathbf{x}, \mathbf{x}'))$$
(6.16)  

$$k(\mathbf{x}, \mathbf{x}') = k_1(\mathbf{x}, \mathbf{x}') + k_2(\mathbf{x}, \mathbf{x}')$$
(6.17)  

$$k(\mathbf{x}, \mathbf{x}') = k_1(\mathbf{x}, \mathbf{x}')k_2(\mathbf{x}, \mathbf{x}')$$
(6.18)  

$$k(\mathbf{x}, \mathbf{x}') = k_3(\phi(\mathbf{x}), \phi(\mathbf{x}'))$$
(6.19)  

$$k(\mathbf{x}, \mathbf{x}') = k_3(\phi(\mathbf{x}), \phi(\mathbf{x}'))$$
(6.20)  

$$k(\mathbf{x}, \mathbf{x}') = k_a(\mathbf{x}_a, \mathbf{x}'_a) + k_b(\mathbf{x}_b, \mathbf{x}'_b)$$
(6.21)  

$$k(\mathbf{x}, \mathbf{x}') = k_a(\mathbf{x}_a, \mathbf{x}'_a)k_b(\mathbf{x}_b, \mathbf{x}'_b)$$
(6.22)

where c > 0 is a constant,  $f(\cdot)$  is any function,  $q(\cdot)$  is a polynomial with nonnegative coefficients,  $\phi(\mathbf{x})$  is a function from  $\mathbf{x}$  to  $\mathbb{R}^M$ ,  $k_3(\cdot, \cdot)$  is a valid kernel in  $\mathbb{R}^M$ ,  $\mathbf{A}$  is a symmetric positive semidefinite matrix,  $\mathbf{x}_a$  and  $\mathbf{x}_b$  are variables (not necessarily disjoint) with  $\mathbf{x} = (\mathbf{x}_a, \mathbf{x}_b)$ , and  $k_a$  and  $k_b$  are valid kernel functions over their respective spaces.

# Mid Term 2 Syllabus

- What all is covered in the class & tutorial
- Chapter 2 (Normal Density, DF, Mahalanobis Distance)

Chapter 3 (Parameter Estimation, BPE, MLE, PCA, LDA)

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4 3.1, 3.2, 3.3, 3.4, 3.5, 3.5.1, 3.7, 3.8
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- Chapter 5 (SVM, Kernel SVM, Kernel definition/trick/properties)
  - **❖** 5.11, 5.12,
- Do refer to related public material from books/online resources.