Rami Wail Shoula: Task 2 (Report 3)

I-   AAA: Metal Gear Solid V: The Phantom Pain

Programming Team	Daizaburo Nakamura Makoto Sonoyama Shutaro Iida Takehiro Nomura
Design Team	Hideo Kojima
Production Team	Hideo Kojima Kenichiro Imaizumi Kazuki Muraoka
Art Team	Yoji Shinkawa
How long does it take to make the game?	5 Years
Net Gross	On its release date, the game grossed US$179 million

II-   Indie: The end is Nigh

Programming Team	Edmund McMillen Tyler Glaiel
Design Team	Edmund McMillen Tyler Glaiel
Production Team	Edmund McMillen Tyler Glaiel
Art Team	Not disclosed
How long does it take to make the game?	4 Years
Net Gross	Undisclosed

III-   Indie: Roller Coaster Tycoon 3

Programming Team	Frontier Developments
Design Team	Frontier Developments

Production Team	Jonny Watts
Art Team	Alistair Lindsay
How long does it take to make the game?	2 years
Net Gross	Undisclosed