

Rami Wail Shoula: Examination System (Run Manual)

I- Object-Oriented Data Structures in C++ (Coursera) Questions

I used the questions from this coursera course as reference (No. representing each of my questions and their source):

1

Week 1 Quiz

Latest Submission Grade 100%

1. One of these statements below is true and the other three are false. Which one is true?

- ☒ Every variable in C++ has to be associated with a specific type
- ☐ Every variable in C++ holds either an integer, a character, a Boolean or a floating point value (of some precision).
- ☐ A Boolean variable can only be assigned a value from this set of three reserved words: {true, false, undefined}.
- ☐ Every function in C++ must return a value.

☒ **Correct**

C++ is "strongly typed" which means that the type of every variable is assigned when the variable is declared, and the type of a variable cannot change once the variable is declared.

2

2. According to the C++ standard, what is the name of the function is the starting point for a program?

- ☐ start()
- ☐ init()
- ☐ begin()
- ☒ main()

✓ **Correct**

When you write a C++ program, the program begins when the operating system calls the function "main()."

3,5,6,7,8

Week 4 Quiz

Latest Submission Grade 100%

1. Which one of the following is NOT true?

- ☐ C++ allows a member variable to be declared in a user-defined class with an unknown type that can be defined when an object of that class is created.
- ☐ C++ allows a variable to be declared in a user-defined function with an unknown type that can be defined when the function is called.
- ☒ C++ allows a local variable to be declared in main() with an unknown type that can be defined when the program is executed.
- ☐ C++ allows a variable to be declared in a user-defined member function of a user-defined class that can be defined when the function is called.

✓ **Correct**

Even though C++ allows functions and classes to use templated types that are defined when the function is called or an object of that class is created, every variable must have a type known at compile time.

3. Which of the following will generate an error at compile time?

- ☒ `std::vector v;`
- ☐ `std::vector<double> v;`
- ☐ `std::vector<char[256]> v;`
- ☐ `std::vector<std::vector<int>> v;`



Correct

This will generate a compile-time error because the compiler does not know what type should be used for the elements of the `std::vector`, and every variable (including `v`) has to have a type at compile time. You have to supply a type as the template parameter for the elements of the `std::vector`.

9

6. Which one of the following properly declares the class `RubikCube` derived from the base class `Cube`?

- ☐ `class Cube : public RubikCube {...};`
- ☒ `class RubikCube : public Cube {...};`
- ☐ `class RubikCube(Cube) {...};`
- ☐ `class Cube(RubikCube) {...};`



Correct

This correctly derives `RubikCube` as a specialization of base class `Cube`.

10

10. C++ is ...

- ☒ ... a great language for programming data structures.
- ☐ ... the greatest language for programming data structures ever!
- ☐ ... meh.



Correct

II- Program Run (Final Exam)

```
Welcome to my exam system :), Please Enter 1 to take the Final Exam, or 2 to take the Practice Exam: 1
You have selected: Final Exam: (press enter to confirm)
Object-Oriented Data Structures in C++ (Coursera) Exam 31-Dec-21 8:49:06 AM
Number of Questions:10
Q1 Choose 1: One of these statements below is true and the other two are false. Which one is true ? Marks:5
Choose One:
0.Every variable in C++ has to be associated with a specific type.
1.A Boolean variable can only be assigned a value from this set of three reserved words: { true, false, undefined}.
2.Every function in C++ must return a value.

Q2 Choose 1: According to the C++ standard, what is the name of the function that is the starting point for a program?
Marks:5
Choose One:
0.start()
1.init()
2.begin()
3.main()

Q3 Select all of the following that are true? Marks:3
Choose all the correct answers:
0.C++ allows a member variable to be declared in a user-defined class with an unknown type that can be defined when an object of that class is created.
1.C++ allows a variable to be declared in a user-defined function with an unknown type that can be defined when the function is called.
2.C++ allows a local variable to be declared in main() with an unknown type that can be defined when the program is executed.
3.C++ allows a variable to be declared in a user-defined member function of a user-defined class that can be defined when the function is called.

Q4 Select all of the following that will not generate an error at compile time? Marks:3
Choose all the correct answers:
0.std::vector v;
1.std::vector<double> v;
2.std::vector<char[256]> v;
3.std::vector<std::vector<int>> v;

Q5 True/False: C++ allows a member variable to be declared in a user-defined class with an unknown type that can be defined when an object of that class is created? Marks:7
Choose True or False:
0.true
1.false

Q6 True/False: C++ allows a variable to be declared in a user-defined function with an unknown type that can be defined when the function is called? Marks:7
Choose True or False:
0.true
1.false

Q7 True/False: C++ allows a local variable to be declared in main() with an unknown type that can be defined when the program is executed? Marks:7
Choose True or False:
0.true
1.false

Q8 True/False: C++ allows a variable to be declared in a user-defined member function of a user-defined class that can be defined when the function is called? Marks:7
Choose True or False:
0.true
1.false

Q9 Choose 1: Which one of the following properly declares the class RubikCube derived from the base class Cube? Marks:5
Choose One:
0.class Cube : public RubikCube {...};
1.class RubikCube : public Cube {...};
2.class RubikCube(Cube) {...};
3.class Cube(RubikCube) {...};
```

```

Q10 Choose 1: C++ is ...?           Marks:5
Choose One:
0.... a great language for programming data structures.
1.... the greatest language for programming data structures ever!
2.... meh.

Exam Finished?
Subject Object-Oriented Data Structures in C++ (Coursera) Exam Finished
Press any key to continue . . .

```

The Final Exam is like a printed exam (that is also printed (i.e. saved) to the external file “Questions_Print.txt” That is generated in the bin -> Debug after the run.

Rami > source > C# repos > Day 5 > Day5 > Day6_ExaminationSystem_Final > bin > Debug

	Name	Date modified	Type	Size
	Day6_ExaminationSystem_Final.exe	31-Dec-21 8:39 AM	Application	18 KB
	Day6_ExaminationSystem_Final.exe.config	31-Dec-21 5:46 AM	XML Configuratio...	1 KB
ail City of Scien	Day6_ExaminationSystem_Final.pdb	31-Dec-21 8:39 AM	Program Debug D...	70 KB
	Questions_Print.txt	31-Dec-21 8:49 AM	Text Document	21 KB

III- Program Run (Practice Exam)

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Welcome to my exam system :), Please Enter 1 to take the Final Exam, or 2 to take the Practice Exam: 2
You have selected: Practice Exam: (press enter to confirm)
Object-Oriented Data Structures in C++ (Coursera) Exam 31-Dec-21 8:39:32 AM
Number of Questions:10
Q1 Choose 1: One of these statements below is true and the other two are false. Which one is true ? Marks:5
Choose One:
0.Every variable in C++ has to be associated with a specific type.
1.A Boolean variable can only be assigned a value from this set of three reserved words: { true, false, undefined}.
2.Every function in C++ must return a value.
Answer Index: 0
Correct Answer Index: 0

Q2 Choose 1: According to the C++ standard, what is the name of the function that is the starting point for a program? Marks:5
Choose One:
0.start()
1.init()
2.begin()
3.main()
Answer Index: 3
Correct Answer Index: 3

Q3 Select all of the following that are true? Marks:3
Choose all the correct answers:
0.C++ allows a member variable to be declared in a user-defined class with an unknown type that can be defined when an object of that class is created.
1.C++ allows a variable to be declared in a user-defined function with an unknown type that can be defined when the function is called.
2.C++ allows a local variable to be declared in main() with an unknown type that can be defined when the program is executed.
3.C++ allows a variable to be declared in a user-defined member function of a user-defined class that can be defined when the function is called.
Answer Index: enter answer index
0
enter answer index
1
enter answer index
3
Correct Answer Index: 0 1 3

Q4 Select all of the following that will not generate an error at compile time? Marks:3
Choose all the correct answers:
0.std::vector v;
1.std::vector<double> v;
2.std::vector<char[256]> v;
3.std::vector<std::vector<int>> v;
Answer Index: enter answer index
2
enter answer index
3
enter answer index
0
Correct Answer Index: 1 2 3

Q5 True/False: C++ allows a member variable to be declared in a user-defined class with an unknown type that can be defined when an object of that class is created? Marks:7
Choose True or False:
0.true
1.false
Answer Index: 0
Correct Answer Index: 0

Q6 True/False: C++ allows a variable to be declared in a user-defined function with an unknown type that can be defined when the function is called? Marks:7
Choose True or False:
0.true
1.false
Answer Index: 1
Correct Answer Index: 0

Q7 True/False: C++ allows a local variable to be declared in main() with an unknown type that can be defined when the program is executed? Marks:7
Choose True or False:
0.true
1.false
Answer Index: 1
Correct Answer Index: 1

Q8 True/False: C++ allows a variable to be declared in a user-defined member function of a user-defined class that can be defined when the function is called? Marks:7
Choose True or False:
0.true
1.false
Answer Index: 0
Correct Answer Index: 0

Q9 Choose 1: Which one of the following properly declares the class RubikCube derived from the base class Cube? Marks:5
Choose One:
0.class Cube : public RubikCube {...};
1.class RubikCube : public Cube {...};
2.class RubikCube(Cube) {...};
3.class Cube(RubikCube) {...};
Answer Index: 1
Correct Answer Index: 1

Q10 Choose 1: C++ is ...? Marks:5
Choose One:
0.... a great language for programming data structures.
1.... the greatest language for programming data structures ever!
2.... meh.
Answer Index: 0
Correct Answer Index: 0

you scored: 46 out of 54
Exam Finished?

```

In this case, I got 1 wrong in Q4 (-1 mark), Q6 wrong (-7 marks).

So a total of -8 marks ;

Validating the 46 out of 54 final grade in this case (- 8 marks total).

I checked the grading system and it is correct for all cases.

I also checked and rechecked the questions and answers to make sure that they are correct (data structure exam) as per the screenshots I took from coursera course...

However, in some cases, I rephrased the questions.

IV- Questions_Print.txt files

I generated to “Questions_Print.txt” files, one for the case of the final exam and one for my Practice exam demo.

I renamed them “Questions_Print_Final.txt” & “Questions_Print_Practice.txt”, respectively and uploaded them with the submission. If the txt file is cleared be4 the run it generates the same output (just the questions and answers as shown below:

```
Choose 1: One of these statements below is true and the other two are false. Which one is true ?      Marks: 5
Choose One:
0. Every variable in C++ has to be associated with a specific type.
1. A Boolean variable can only be assigned a value from this set of three reserved words: { true, false, undefined}.
2. Every function in C++ must return a value.

Choose 1: According to the C++ standard, what is the name of the function that is the starting point for a program?      Marks: 5
Choose One:
0. start()
1. init()
2. begin()
3. main()

Select all of the following that are true?      Marks: 3
Choose all the correct answers:
0. C++ allows a member variable to be declared in a user-defined class with an unknown type that can be defined when an object of that class is created.
1. C++ allows a variable to be declared in a user-defined function with an unknown type that can be defined when the function is called.
2. C++ allows a local variable to be declared in main() with an unknown type that can be defined when the program is executed.
3. C++ allows a variable to be declared in a user-defined member function of a user-defined class that can be defined when the function is called.

Select all of the following that will not generate an error at compile time?      Marks: 3
Choose all the correct answers:
0. std::vector v;
1. std::vector<double> v;
2. std::vector<char[256]> v;
3. std::vector<std::vector<int>> v;
```

When rerun, the file is overwritten (this can be used as a count of how many times the exam was taken xd so I didn't look into changing this behavior bec. a means to find out how many times the code is run is exciting to me as it is like a fingerprint that the runs leave after run ^^). Btw. the default size of the file is 2.57 KB and increases with each run.

This manual is just for validation that all functionality required executed correctly.

Rami Wail Shoula