# STEVEN EWALD

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### **EDUCATION**

### Northwestern University, Evanston, IL

June 2025

B.S. in Computer Science

GPA 3.9/4.0

- Relevant Coursework: Data Structures and Algorithms, Computer Networking, Operating Systems, Cloud Infrastructure
- Undergrad TA for Operating Systems

### PROFESSIONAL EXPERIENCE

**Citadel Securities** 

September 2025

Incoming Software Engineer – Low Latency

New York City, NY

**IMC Trading** 

June 2024 - August 2024

Software Engineer Intern – Equity Options Execution

Chicago, IL

- Redesigned autotrader communication to use UDP (versus prior TCP) for substantially lower quoting latencies.
- Utilized Solarflare's ef vi with kernel bypass for direct access to sockets, achieving ultra-low network latencies.

Software Engineer Intern

January 2024 – April 2024 Los Gatos, CA

- First ever off-cycle SWE intern at Netflix due to impactful open source contributions on Hollow specialty database.
- Reduced existing compute costs by \$300,000+ via substantial optimization of hashing and indexing data structures.
- Developed distributed change-data-capture system for novel persistent store, handling 580k+ requests/day.
- Engineered a failover capable zero-downtime national deployment system for production with Spinnaker integration.

Amazon

June 2023 – August 2023

Boston, MA

Software Engineer Intern

- Engineered a layered RNN model to convert raw sensor data into precise distance metrics, significantly boosting accuracy.
- Architected an ML-driven auto-calibration system for embedded system sensors using PyTorch and Autogluon.

RasLabs

January 2022 – July 2022

Chicago, IL

Software Engineer Intern

- Developed Java web-enabled plugin for UR E-series robots for workflow optimization, deployed at five F500 companies.
- Boosted overall intra-network transfer speeds by 47% via optimization of robots' application-layer communication protocol.
- Significantly decreased robot-controller latency by 98% through implementation of Modbus protocols via Assembly and C.

#### RESEARCH

Prescience Lab
Research Assistant

March 2023 – Present

Evanston, IL

- Investigating IEEE floating point attack vectors and interactions with chaos theory to boost system and simulation security.
- Innovated an approach to utilize low-level mechanics for ultra-fast reverse simulations, surpassing all existing strategies.
- Coordinated and successfully led HPC implementation and testing via CUDA and OpenMP.

#### **Northwestern University Financial Technologies**

Dec 2022 – Present

Technical Lead of Infrastructure

Evanston, IL

- Led a team of 10 to develop trade execution, backtesting, and server infrastructure for containerized algorithms.
- Utilized Docker, scripting, and Apache Nginx to execute, modify, and track algorithms in a backtester.

#### **PROJECTS**

Algorithmic Trading Competition Creator – Northwestern Trading Competition

August 2023 – Present

- Created a **low-latency C++** and Python-based equities exchange, optimized performance for sub-ms cycles with 500+ traders.
- Implemented inter-process messaging using Unix Pipes and Redis, and leveraged Pybind for C++-Python interactions.
- Deployed a Dockerized algorithm analyzer on **Google Cloud Run** for automated analysis, ensuring performance consistency.

#### Apache Kafka Clone – CASCADE

**April 2023 – June 2023** 

- Directed team of five to create a Rust-based distributed real-time data streaming service, maximizing throughput and scaling.
- Implemented concurrency, data partitioning, and sharding for tens of thousands of concurrent streaming nodes.
- Used Kubernetes and gRPC for distributed, fault-tolerant data management, improving reliability and reducing downtime.

## **HACKATHONS**

1st and 2nd Place Winner - WildHacks Best Executed Project - BadHacks May 2022, April 2023

February 2023

### **TECHNICAL SKILLS**

Tools: Git, Docker, Kubernetes, Vim, AWS, GCP, Node, React, Express, gRPC, PostgreSQL, NPM, Linux, Nginx Technologies: Backend Systems/APIs, Distributed Systems, Cloud Infrastructure, Web Development, Machine Learning, Robotics Languages: Java, C++, C, Verilog, Go, SQL, Python, Javascript, CUDA, .NET, Typescript, Protobuf, Rust, C#, Assembly, HTML