ViQG: Web Tool for Automatic Question Generation from Code for Viva Preparation

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Abstract—Natural language generation, a sub-field of natural language processing has extensive applications in the domain of education. One of the applications, widely explored by researchers is generating questions automatically from the text. Ample amount of research work is available with respect to automatic generation of questions for framing the question paper. However, framing the question paper is a teacher centric application. Automatic question generation can also be used for enhancing the student learning. Majority of the computer science papers include practical component and students need to appear for practical exam which encompass viva. In this paper, we have proposed a method to generate the questions automatically from the programming code for three different languages, C++, Java and Python. The proposed method is implemented as part of a web tool ViQG (Viva Question Generator). The web tool can aid students to prepare for the viva by generating the probable questions related to a specific piece of code. This can reduce the time and effort required to explore the questions related to certain code, on different platforms.

Index Terms—Natural Language Processing, Automatic Question Generation, Programming Questions, Web Tool

I. INTRODUCTION

Assessment of student learning is an important task in education system. This assessment is not only limited to subjective examinations. It comprises of other components also, such as oral examinations, generally called viva. With the advancement in education policies, it is required to assess the students by performing continuous evaluation. This continuous evaluation includes conducting test periodically. However, for the papers that include practical component, the continuous evaluation is required during practical sessions also. Numerous amounts of research work are available with respect to providing solutions to ease the preparation required for evaluation. One of the research problems comprehensively addressed by researcher is automatic question generation from text.

Literature has shown promising results in automatic question generation from the text. Several types of question generation, such as, MCQ (Multiple Choice Question), True/False, Fill-in-the blank and factual (Wh-question) has been addressed in the literature. Authors in [23] have presented a detailed study about generating questions automatically using machine learning approaches. Out of the work available in literature,

majority of the work focuses on generating MCQ from text. Authors in [19] have discussed in detail about generic flow of generating MCQs along with the techniques being used in each phase of the flow. A wide variety of approaches has been used for automatic generation of MCQs, such as, Natural Language Processing (NLP) techniques, namely, lemmatization, POS (Part of Speech) tagging [1][2][20], dependency tree [4][5]. Apart from NLP, authors have also used abstract rules to extract knowledge from text [3], defined pattern for selecting text from Wikipedia [6], performed semantic labeling on sentences to generate questions [7][17] [34], used preference learning based on fireflies along with the concept of hyponyms and hypernyms from lexical database [12].

Authors in [13] used the English Chinese parallel corpus for automatic MCQ generation that select sentences from corpus on the basis of certain criteria such as length of the sentence, choice of words and syntactic structure of the sentence. In [28] and [37], authors concentrated on generating MCQs using language models such as abstractive LSTM (Long Short Term Memory) and BERT (Bidirectional Encoder Representations from Transformers) XL, respectively. Crowdsourcing [14], genetic algorithms [8] and graph neural networks [39] have also been used by researchers for generating questions automatically from the text. Some researchers [18] [27] have also focused on generating questions for a specific domain only. Apart from MCQs, researchers have also worked on automatic generation of True/False questions [32], fill-in-the- blank questions [16] and programming exercise questions [29]. The research problem of short answer questions has also been addressed by many researchers by using lexical functional grammar approach [10], ontologies [11], structure analysis [30], k-nearest neighbor machine learning approach [35] and hierarchical skill-based schema technique [38]. Authors in [36] have presented the method for generating all types of questions from text and authors in [33] have presented method for generating questions from images and chart input data that can help in enhancing the knowledge of the user.

Instead of generating specific types of question, researchers

have also focused on generating the complete question paper [9]. To ensure the quality of the question paper, few researchers have also considered that the question paper should be generated as per Bloom's taxonomy [15] [22]. Few researchers have also worked in the way of refining the quality of questions being generated automatically. Authors in [21] proposed a question similarity mechanism to rule out the irrelevant questions from the pool of questions generated from the text. In [24], researchers proposed a multitask learning framework that can introduce commonsense knowledge into the process of question generation. Authors in [25] and [26] concentrated on enhancing the quality of question generation by using deep linguistic representations and fine tuning pretrained language models, respectively. In [31], authors proposed a generic module to pre-process the text being used for automatic question generation.

Although, literature has widely addressed the research problem of question generation, however, it has been addressed as the teacher centric application. Automatic question generation can also be applied to enhance the student learning. With continuous evaluation, students are also required to prepare for the oral examination that takes place during practical sessions. In this paper, we have addressed the research problem of automatic question generation to strengthen learning of the students. We have proposed a method OGCode (Question Generation form Code) that accepts the programming code as the input. Process the input to extract the keywords and automatically generate questions related to the keywords present in the input code. The generated questions can be helpful for students to prepare for the oral examination during practical sessions. The proposed method has been implemented as the web tool ViQG (Viva Question Generator). ViQG accepts programming code in three different languages, namely, C++, Java and Python. User is required to select any one language and provide the input code. As output, the proposed method produces the prospective list of questions related to code specified.

The rest of the paper is organized as follows: Section 2 discusses about the proposed method, followed by Section 3 that presents illustration of the proposed method with the help of an example. Section 4 presents the experimental setup and result, followed by the last section conclusion and future work.

II. PROPOSED METHOD

The literature comprises of numerous approaches for automatic generation of several types of questions from the text. These generated questions can be helpful for teachers to frame the question paper. However, the proposed approach is more student centric. The proposed method QGCode (Question Generation from Code), intend to help students to prepare for viva. Fig 1 presents the workflow diagram of the proposed method.

QGCode: Question Generation from Code

The proposed method accepts the programming code as input from user. The programming code input can be in any language, namely, C++, Java and Python. The input is processed to remove the punctuations from the code and a list of keywords is prepared. These input keywords are compared with the keywords present in the selected language data set. For all the keywords fetched from the input code and matched with the keywords presented in the selected language data set, the proposed method accesses all the question from data set, mapped with the specified keyword. As an output, the accessed questions are presented as a numbered list to the user.

```
Algorithm 1: QGCode: Question Generation from
 Code
  Input: PL: Programming Language
         CD: Code Written in PL
  Output: List of Questions generated from Code
1 Define a list of punctuations PUNC
2 Initialized New String newString
3 for each word w in CD do
      if w not in PUNC then
          newString = newString + w
5
      end
7 end
8 Convert newString into list L_{key} (keywords of input
9 for each keyword K<sub>F</sub> in dataset do
      for all keywords K<sub>L</sub> in L<sub>key</sub> do
10
11
          if K_F == K_L then
              Access all the questions mapped with KF
12
          end
13
      end
15 end
16 Display all the Viva Questions.
```

III. METHOD ILLUSTRATION WITH EXAMPLE

This section describes the proposed method with the help of an example. Consider the following Python code as the input:

Input:

```
def addition():
    x = int(input('Enter the first
    integer number'))
    y = int(input('Enter the second
    interger number'))
    print('Addition of the entered
    numbers is: ', x+y)
```

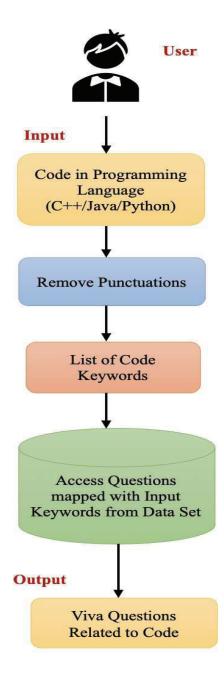


Fig. 1. Workflow Diagram of Proposed Method.

After processing the code, the punctuations will be removed and the list of input keywords will be:

After matching the input keywords with the keywords present in the data set, the potential list of questions generated as output are:

Output: List of questions mapped with the keywords

- 1) What is the significance of input() function?
- 2) Why do we use print() function?

- 3) Can a python function return multiple values?
- 4) Does python function returns any value if return statement is not given?

IV. EXPERIMENT SET UP AND RESULT

This section discusses about the data set, technologies used and the result of the experiment. The data set created for automatically generating the questions from code, for the viva preparation, has been discussed in subsection A. To make it easy to use by students, a web tool ViQG (Viva Question Generation) has been developed. The web tool accepts the programming language as well as the code written in selected language as input. The web tool processes the input and produce the potential questions related to code as the output. The technologies used for developing the web tool has been discussed in the subsection B. The detailed result of the experiment has been discussed in subsection C.

A. DataSet

To test the efficiency of the proposed method, a dataset for three programming languages, namely, C++, Java and Python was created. The data set comprises of keywords and viva questions mapped with these keywords, for each language. The dataset contains 75, 82 and 97 viva questions of C++, Java and Python programming language, respectively. Figure 2 presents the sample of viva questions for C++, Java and Python programming language.

B. Technologies Used

To develop the web tool ViQG, an open-source web framework Django was used along with Python as the backend language. The web pages were designed using web technologies HTML (Hyper Text Markup Language) and CSS (Cascading Style Sheet).

C. Result Analysis

This section presents result analysis of the questions generated automatically from the programming code using web tool *ViQG*. Due to space constraint, we have presented the result generated by Java programming language only. The first page of the web tool *ViQG*, called the home page, provides three buttons to the user. Each button corresponds to one programming language. Figure 3 presents the screenshot of the home page of the web tool.

When user selects a programming language by clicking on the button, here, its Java, user is directed to the next web page. This web page ask user to enter the code in the selected programming language. Figure 4 presents the screenshot of the input page of the programming language Java. Now user can enter the code in the given textbox and click on the *Get the Questions* button to get the generated questions. Figure 5 and 6 represents the screenshots of the pages with Java input code and viva questions generated from the code, respectively.

Question	Keyword	
What is the difference between while and for I	while	0
How while loop is different from do-while loop?	while	1
How to create an infinite loop?	while	2
What is the difference between while and for I	for	3
Is it possible to initialize multiple variable	for	4
Why we use nested loops?	for	5
. C++ Data Set Sample	Fig 2(
Question	Keyword	
What is the purpose of using import statement	import	0
Is it possible to import a package/class twice?	import	1
What is a static import?	import	2
Which of the following syntax is correct:\n(a)	import	3
Why is it mandatory to create an object to acc	class	4
Can a class be declared as static? Java Data Set Sample	class Fig 2(b	5
Question	Keyword	
What are the two types of functions in Python?	def	0
Explain recursion and why it is useful?	def	1
Is it possible for a function to read a variab	def	2
Is it possible for a function to write to a va	def	3
Do python functions have return values?	def	4
.,		

Fig. 2. Samples of C++, Java and Python DataSet.

V. CONCLUSION AND FUTURE WORK

In this paper, we have presented a web tool ViQG, that accepts the programming code as input and automatically generates the potential questions from entered code. The proposed method QGCode generates the list of potential viva questions on the basis of keyword identified in the input code. The list of potential questions can be helpful for students to prepare for viva. By entering the programming code as input to the web tool, students can get the idea about the questions related to the topics presented in the code.

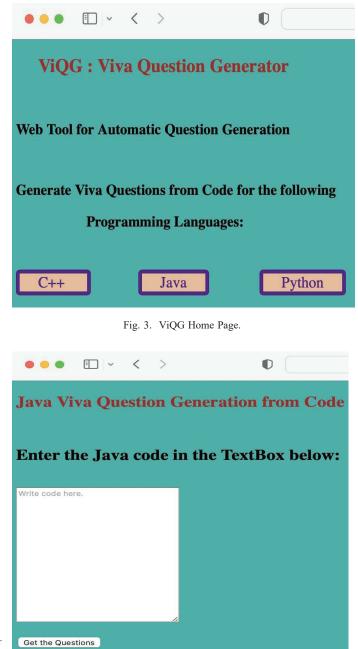


Fig. 4. Java Input Page Screenshot.

The proposed method can be further enhanced by including other programming languages. Also, the method can be optimized to map the viva questions with punctuation symbols to include the questions on the topics such as C++ array, Python list, set, tuple and dictionary. These concepts are identified in the programming code using punctuation symbols, instead of any specific keyword.

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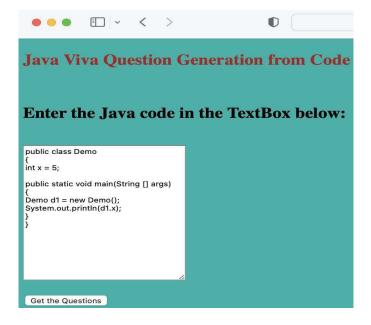
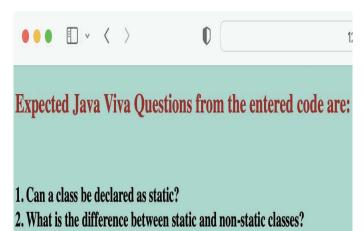


Fig. 5. Programming Code Entered by User.



- 4. Why it is mandatory to create an object to access class methods?
- 5. What is the difference between an inner class and nested class?

3. What do you understand by class variables?

Fig. 6. List of Java Viva Questions.

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