Computer Graphics

Romrawin Chumpu 639506093 (Jinpu)

Homework 2: Bresenham's Line Algorithm

From class slide pseudocode,

Bresenham's Line-Drawing Algorithm for |m| < 1

- 1. Input the two line endpoints and store the left endpoint in (x_0, y_0) .
- **2.** Load (x_0, y_0) into the frame buffer; that is, plot the 1st point.
- 3. Calculate constants Δx , Δy , $2\Delta y$, and $2\Delta y 2\Delta x$, and obtain the starting value for the decision parameter as

$$p_0 = 2\Delta y - \Delta x$$

4. At each x_k along the line, starting at k=0, perform the following test:

If
$$p_k < 0$$
, the next point to plot is $(x_k + 1, y_k)$ and

$$p_{k+1} = p_k + 2\Delta y$$

Otherwise, the next point to plot is $(x_k + 1, y_k + 1)$ and

$$p_{k+1} = p_k + 2\Delta y - 2\Delta x$$

5. Repeat Step 4 Δx times.

Assumptions

- 1. Line is drawn from left to right
- 2. Point x0 < x1 and y0 < y1
- 3. Slope of the line is between 0 and 1.

Python Code Implementation

Colab notebook: Bresenham's Line Algorithm

```
def BresenhamLine(x0,y0,x1, y1):
    # Different x, y
    dx = x1-x0
    dy = y1-y0

m = dy/dx
# Assumption 1:
    if m > 0:
        # Set intial point
        two_dy = 2 * dy
        p0 = two_dy - dx

# set y0, x0
    y = y0
    x = x0
    k = 0
    pks = []
```

```
xs, ys = [], []
  pks.append(p0); xs.append(x), ys.append(y)
 print("Initial | p_{(k)} = %d \ (%d, %d)"%(p0, x, y))
 print("-"*30)
 while True:
   # Conditional incrementation
    if p0 >= 0:
     p0 += two_dy - (2*dx)
     y += 1
     x += 1
    else:
     p0 += two_dy
     x += 1
    # Check whether the point reach the terminal (x1, y1)
    if x > x1 and y > y1:
     break
    # Print the result
    pks.append(p0); xs.append(x), ys.append(y)
    print("k %d | p_(%d) = %d \t (%d, %d)"%(k, k, pks[-2], x, y))
    k+=1
  print("-"*30)
 # Display the line
  sns.regplot(x = xs, y = ys, color="black")
 plt.xlabel("x")
 plt.xlabel("y")
 plt.title("Bresenham's Line")
 plt.show()
else:
  print("Initial point does not follow assumption 1.")
```

Output:

Check if it is valid to assumption 1 or not

```
BresenhamLine(15, 30, 30, 20)

Initial point does not follow assumption 1.
```

Run BresenhamLine function

```
BresenhamLine(15, 10, 30, 20)
```

Bresenham's Line

