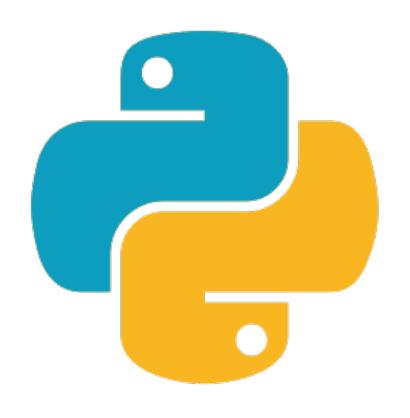
Functional programming

in other languages











Immutability:

```
var myVar = 10
val myVal = "Hello, Scala!"

myVar += 1
myVal += "!!"
```

Multiple assignments:

```
val (myVar1, myVar2) = Pair(40, "Foo")
```



Anonymous functions:

```
val mul = (x: Int, y: Int) => x*y
val userDir = () => { System.getProperty("user.dir") }
```

Higher-order functions:

```
private def apply(f: Int => String, v: Int) = f(v)
private def layout[A](x: A) = "[" + x.toString + "]"
```



Anonymous functions:

```
val mul = (x: Int, y: Int) => x*y
val userDir = () => { System.getProperty("user.dir") }
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Higher-order functions:

```
private def apply(f: Int => String, v: Int) = f(v)
private def layout[A](x: A) = "[" + x.toString + "]"
```



Pattern matching:

```
private def howMuch(x: Int): String = x match {
  case 1 => "one"
  case 2 => "two"
  case _ => "many"
}
```

Kotlin



Immutability:

```
val immutable = 1
var mutable = 2

immutable += 1
immutable += 1
mutable += 2
Error:(20, 5) Kotlin: Val cannot be reassigned
```

```
mutableListOf(3, 4, 5).add(6)
listOf(1, 2, 3).add(6)
```

immutable lists by default

Kotlin



FUNctions:

```
fun square(x: Int): Int {
    return x * x
}
```

Without body:

```
fun square(x: Int) = x * x
```

Extension functions:

Kotlin



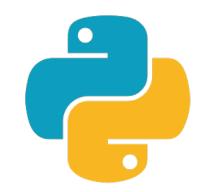
Lambdas:

```
val greet = { name: String -> println("Hi, $name") }
greet(p1: "Bob")

Maps & filters: implicit name of a single parameter

users.filter { it.firstName.startsWith("J") }
    .map { "${it.firstName} ${it.lastName}" }
    .forEach { it -> greet(it) }

class User(
    val firstName: String,
    val users = listOf(
        User("John", "Smith"),
        User("Ann", "Bush"),
        User("James", "May"))
```

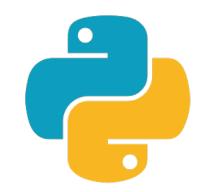


Defining a function:

```
def func(x, y):
    return x**2 + y**2
```

Defining a function with lambda:

```
square\_sum = lambda x, y: x**2 + y**2
```



Calling a lambda with argument:

```
(lambda x: x+2) (5)
```

Calling a function:

```
: func (2, 3)
=> 13
: square_sum (3, 4)
=> 25
: (lambda x: x+2) (5)
=> 7
```



List comprehension:

```
l = [x**2 for x in range(1,20)]
```

```
m = [x*y for x in range(1,10) for y in range(1,10)]
```

```
=> [1, 2, 3, 4, 5, 6, 7, 8, 9, 2, 4, 6, 8, 10, 12, 14, 16, 18, 3, 6, 9, 12, 15, 18, 21, 24, 27, 4, 8, 12, 16, 20, 24, 28, 32, 36, 5, 10, 15, 20, 25, 30, 35, 40, 45, 6, 12, 18, 24, 30, 36, 42, 48, 54, 7, 14, 21, 28, 35, 42, 49, 56, 63, 8, 16, 24, 32, 40, 48, 56, 64, 72, 9, 18, 27, 36, 45, 54, 63, 72, 81]
```



Maps:

```
list1 = [1, 2, 3, 4, 5]
list2 = [-1, 1, -5, 4, 6]
map(lambda x, y: x*y, list1, list2)

names = ["Bob", "John", "Jack"]
greetings = ["Hello", "Hi", "Aloha"]
map(lambda name, greet: greet + ", " + name, names, greetings)
```

=> ['Hello, Bob', 'Hi, John', 'Aloha, Jack']

map(lambda name, greet: greet + ", " + name, names, greetings)



Filters:

```
numbers = [10, 4, 2, -1, 6]
filter(lambda x: x < 5, numbers)
```

```
: filter(lambda x: x < 5, numbers)
=> [1, 2, 3, 4]
```

```
names = ["Bob", "John", "Jack"]
filter(lambda name: name.startswith("J"), names)
```

```
: filter(lambda name: name.startswith("J"), names)
=> ['John', 'Jack']
```



Reduce:

```
from functools import reduce accumulator numbers = [1, 2, 3, 4] reduce(lambda res, x: res * x, numbers, 1)
```

```
: reduce(lambda res, x: res * x, numbers, 1)
=> 24
```



ReactiveX is a library for composing asynchronous and event-based programs by using observable sequences.

Languages

- Java: RxJava
- JavaScript: RxJS
- C#: Rx.NET
- C#(Unity): UniRx
- Scala: RxScala
- Clojure: RxClojure
- C++: RxCpp
- Lua: RxLua
- Ruby: Rx.rb
- Python: RxPY
- Go: RxGo
- Groovy: RxGroovy
- JRuby: RxJRuby
- Kotlin: RxKotlin
- Swift: RxSwift
- PHP: RxPHP
- Elixir: reaxive
- Dart: RxDart

ReactiveX for platforms and frameworks

- RxNetty
- RxAndroid
- RxCocoa

http://reactivex.io

Observable

onNext(T)

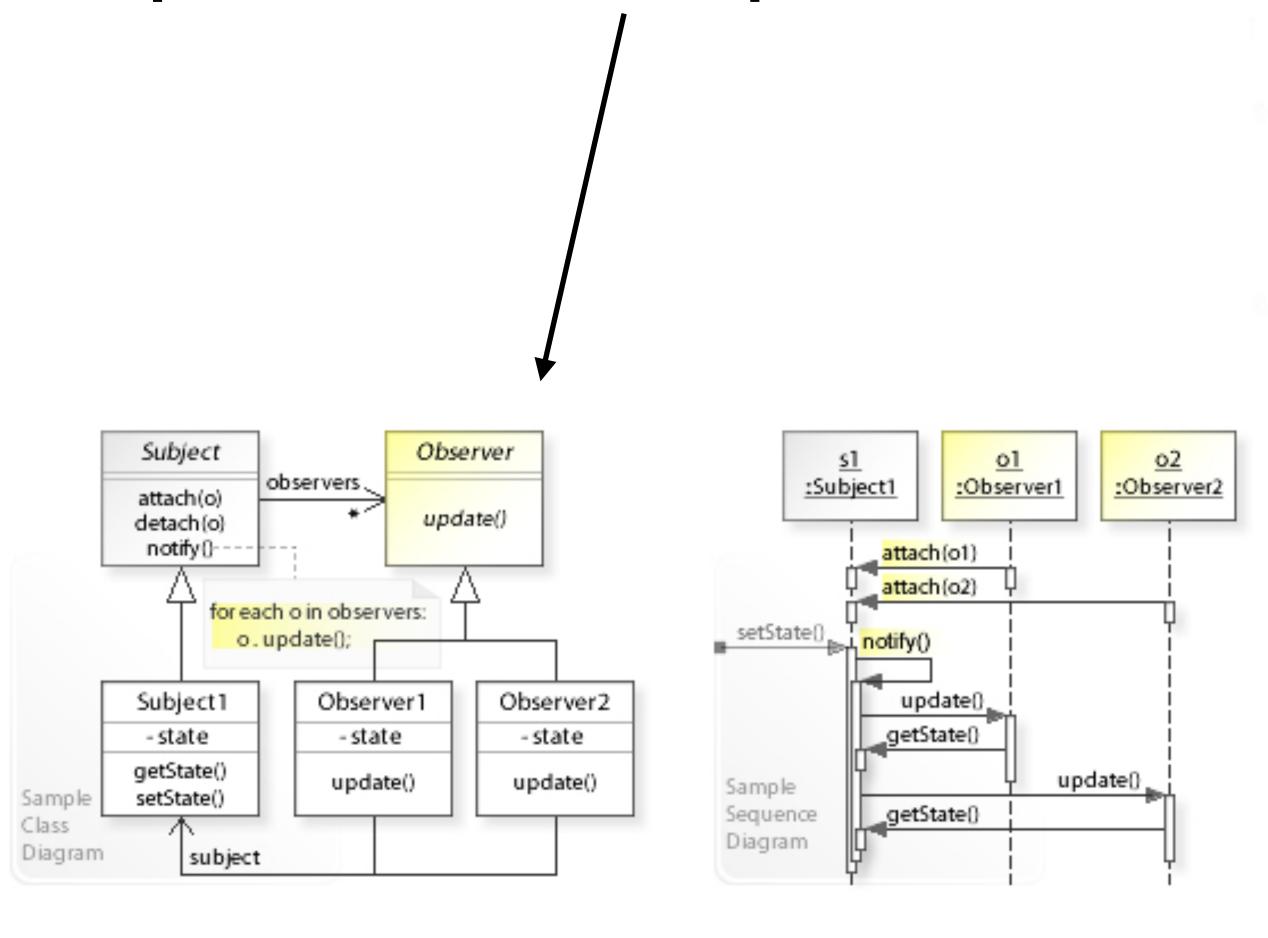
Observer

onComplete()

onError(Throwable)

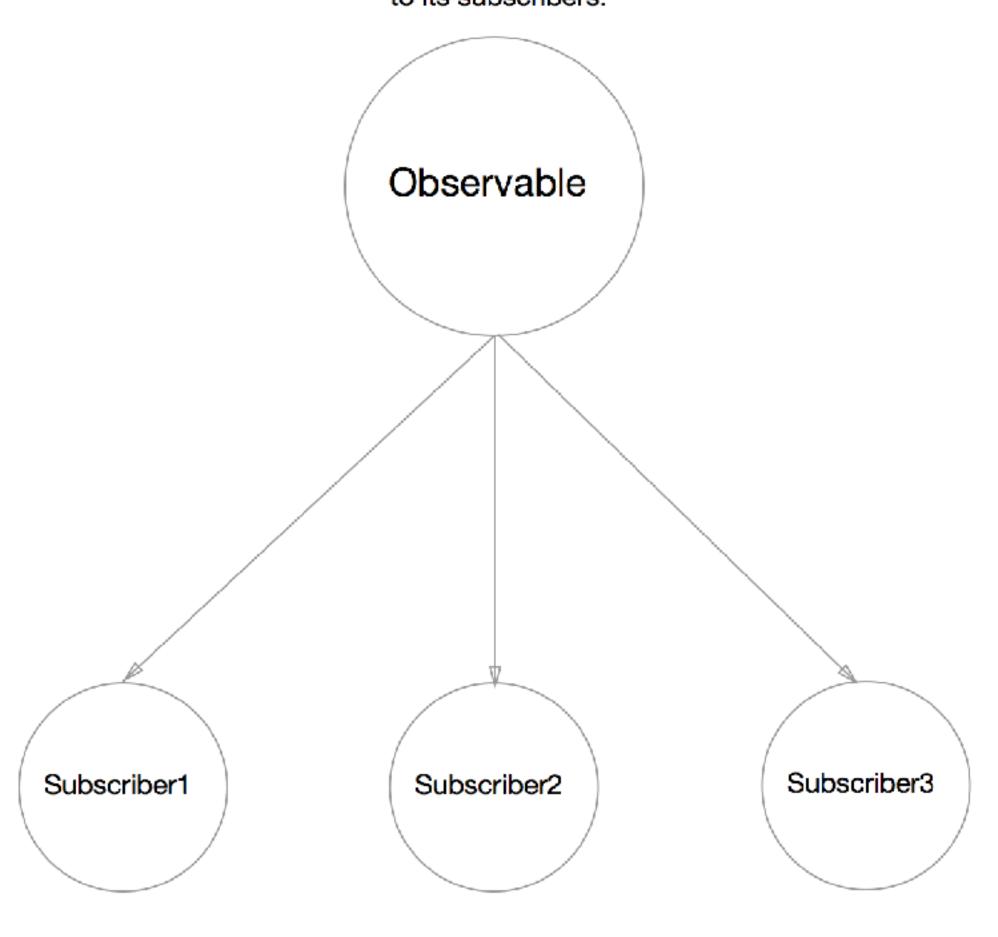


Implements Observer pattern with some additions to it



ReactiveX

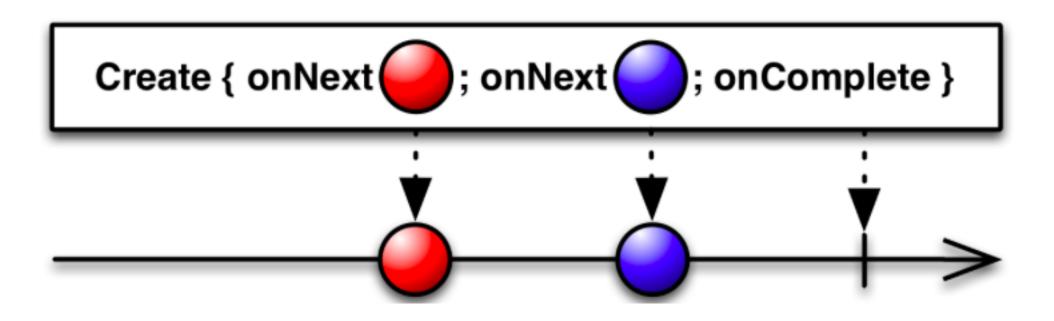
Observable emits data to its subscribers.

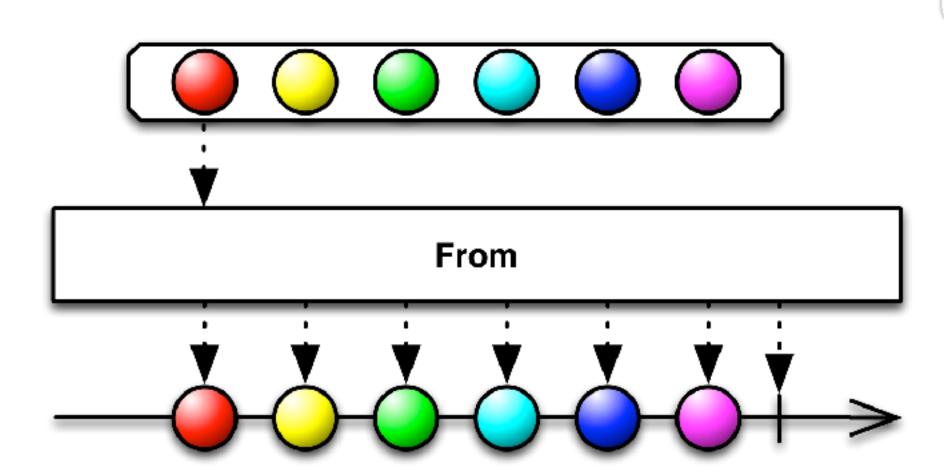


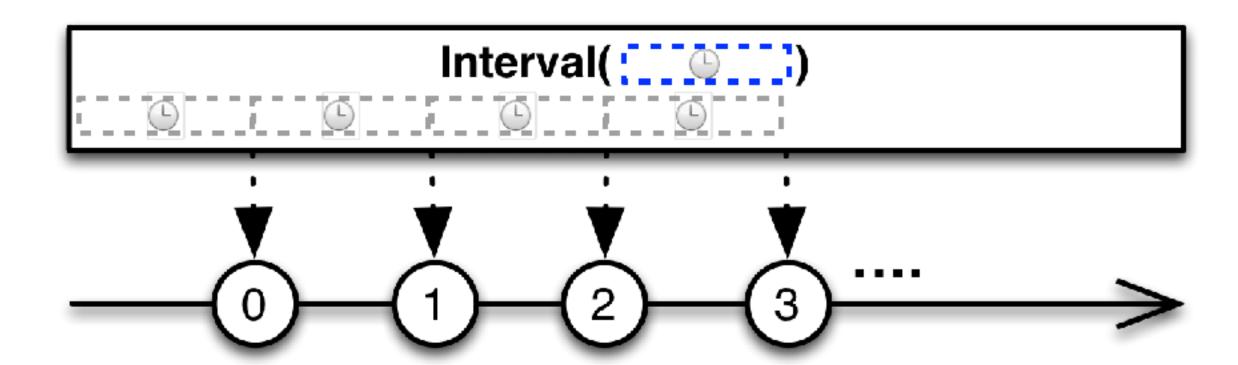
There can be any number of subscribers listening to the Observable



Creating observable

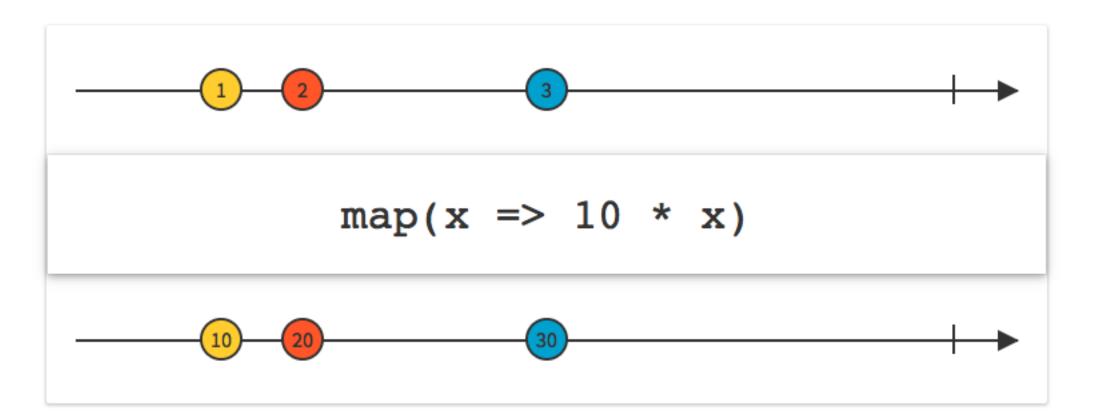


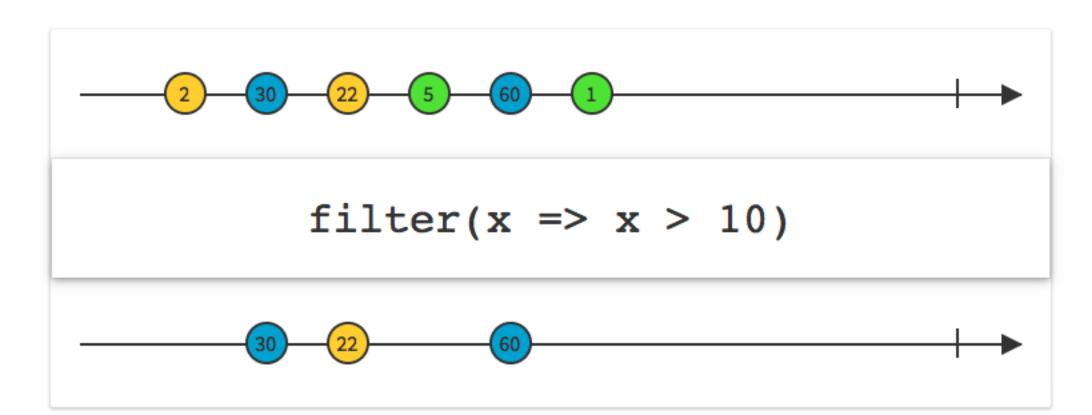


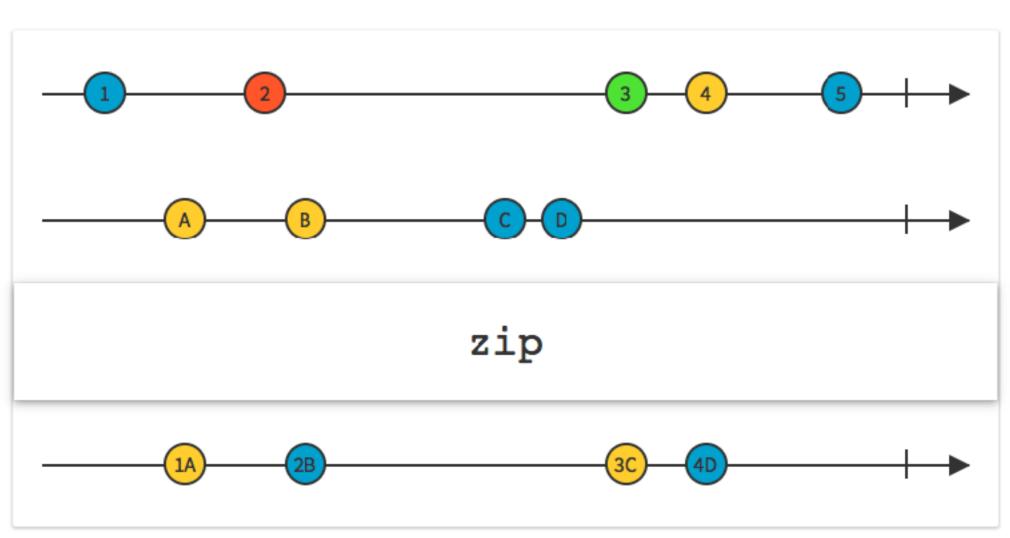




Transforming observables







Back to Haskell

Pandoc a universal document converter

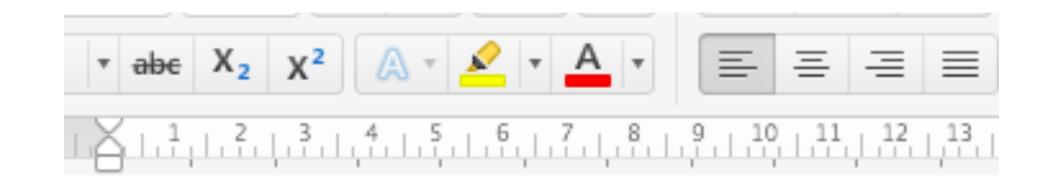
Pandoc is a Haskell library for converting from one markup format to another, and a command-line tool that uses this library.

Usage example:

pandoc README.md -o readme.docx

```
# Functional programming course
Learning materials for a course on functional programming using Haskell

## Slides
0. [Introduction to course](lectures/0 intro to fun.pdf)
0. [Basic syntax and function calls](lectures/1_basics_and_functions.pdf)
0. [Working with lists](lectures/2 working with lists.pdf)
0. [Recursion](lectures/3_recursion.pdf)
0. [Higher order functions](lectures/4_higher_order_functions.pdf)
0. [Own data types](lectures/5 making own data types.pdf)
0. [Input/Output](lectures/6_input_output.pdf)
```



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- 3. Recursion
- Higher order functions
- Own data types
- 6. Input/Output

http://pandoc.org

https://github.com/jgm/pandoc