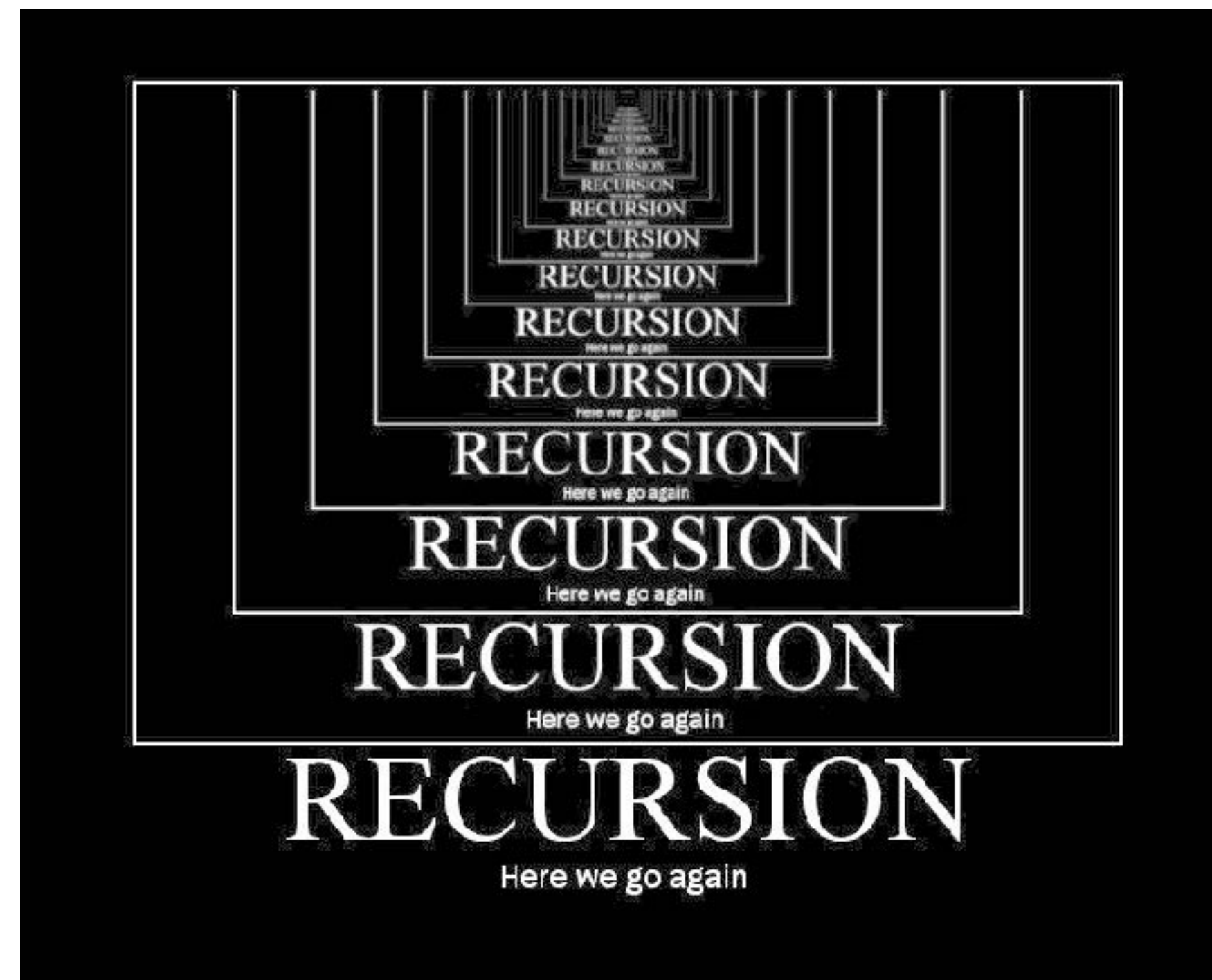


# Functional programming



**Recursion** occurs when a thing is defined **in terms of itself** or of its type. The most common application of recursion is in mathematics and computer science, where a function being defined is applied within its own definition.





# Loop



**C/C++**

```
int fibonacci(int n) {  
    if (n < 2) {  
        return 1;  
    }  
    int twoBefore = 1;  
    int oneBefore = 1;  
    int current;  
    for (int i = 2; i <= n; i++) {  
        current = oneBefore + twoBefore;  
        twoBefore = oneBefore;  
        oneBefore = current;  
    }  
    return current;  
}
```

**Haskell**







# Recursion

**C/C++**

```
int fib(int n) {  
    if (n < 2) {  
        return 1;  
    } else {  
        return fib(n - 1) + fib(n - 2);  
    }  
}
```

**Haskell**

```
fib n =  
    if n < 2  
    then 1  
    else fib(n - 1) + fib(n - 2)
```

# Pattern guards

```
fib n =  
  if n < 2  
  then 1  
  else fib(n - 1) + fib(n - 2)
```

```
fib' :: (Integral a) => a -> a  
fib' 0 = 1  
fib' 1 = 1  
fib' n = fib'(n - 1) + fib'(n - 2)
```

```
fib'' :: (Integral a) => a -> a  
fib'' n  
  | n < 2      = 1  
  | otherwise = fib''(n - 1) + fib''(n - 2)
```





# Tail recursion

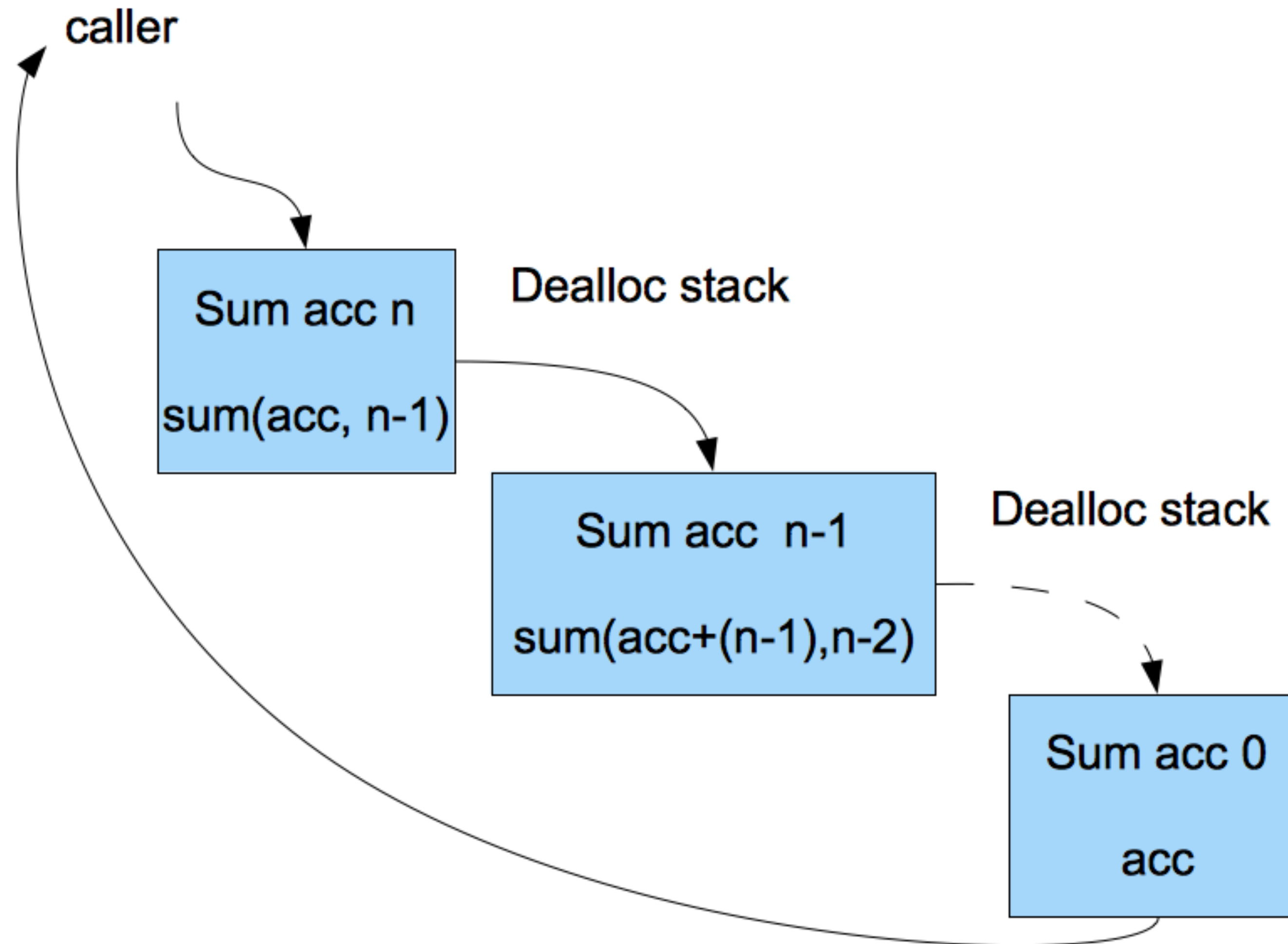
The term *tail recursion* refers to a form of recursion in which the final operation of a function is a call to the function itself.

```
fib'' :: (Integral a) => a -> a
fib'' n
  | n < 2      = 1
  | otherwise = fib''(n - 1) + fib''(n - 2)
```

Not a final operation



# Tail recursion



# Tail recursion

```
sum' n
  | n == 0      = n
  | otherwise   = n + sum' (n - 1)
```

**final operation is  $n + \text{sum}'$**

```
sum'' n acc
  | n == 0      = acc
  | otherwise   = sum'' (n - 1) (acc + n)
```

**final operation is  $\text{sum}''$**



# Tail recursion

```
tailFibs prev1 prev2 start end
  | start == end    = next
  | otherwise       = tailFibs next prev1 (start + 1) end
  where next = prev1 + prev2

fibTail n = tailFibs 0 1 0 n
```

# Thanks



- A **thunk** is a value that is yet to be evaluated.
- **Thunk** is used in Haskell systems, that implement non-strict semantics by lazy evaluation.
- A lazy run-time system does not evaluate a **thunk** unless it has to.

# Challenges

- Reverse numbers in a natural number  $1234 \rightarrow [4, 3, 2, 1]$
- Check if a word is a palindrome. *“ABBA”*  $\rightarrow$  *True*; *“Queen”*  $\rightarrow$  *False*
- Find a maximum in the list.  $[1, 10, 9, 7, 15, 3] \rightarrow 15$
- A natural number is given. Function should return **True** if a given number is a power of two and **False** if it's not.  $2 \rightarrow$  *True*;  $14 \rightarrow$  *False*;  $16 \rightarrow$  *True*