

To whom it may interest,

Back in 1998, when I was technical Director/Partner at Z-Movie Studio in charge of the development team, where I was responsible for designing and developing 12 games plus many Kiosk and corporative multimedia titles, Rômulo Pinho was one of the finest professionals I had the opportunity to work with.

He stood out from the rest both because of his outstanding technical knowledge and his unquestionable professionalism. Although he had just finished graduation he was far more knowledgeable than what we could expect from a professional with the same level of experience and also he was very smart and learned how to work in our hostile environment very quickly. He worked at the core team of our game engine and was responsible for designing and developing part of a 3D engine used in 2 games.

I highly recommend Rômulo for any technical position and I'm available through e-mail (jbamaral@uol.com.br) or phone (+551141951387) to answer any questions about his work at Z-Movie Studio.

São Paulo, 1/1/2012


João Amaral