

Smart Contracts

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The FinTech Revolution

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Address

0x16E0022b17B...

0 Ether



Balance



State



Logs – changes are logged and events raised



Address

0x16E0022b17B...

0 Ether



Balance

contract Counter {
uint counter;



Code

function Counter() public {
counter = 0;

}
function count() public {
counter = counter + 1;

}

}



State



events in the log can be monitored

It would be nice if a smart contract could do this



Two parties agree to the terms of a contract, and it is written as code into the blockchain.



When a triggering event — like an expiration date — occurs, the contract executes itself according to the coded terms.

Smart contract can't watch the world for events



Oh I see a tornado is coming I
should sell everything

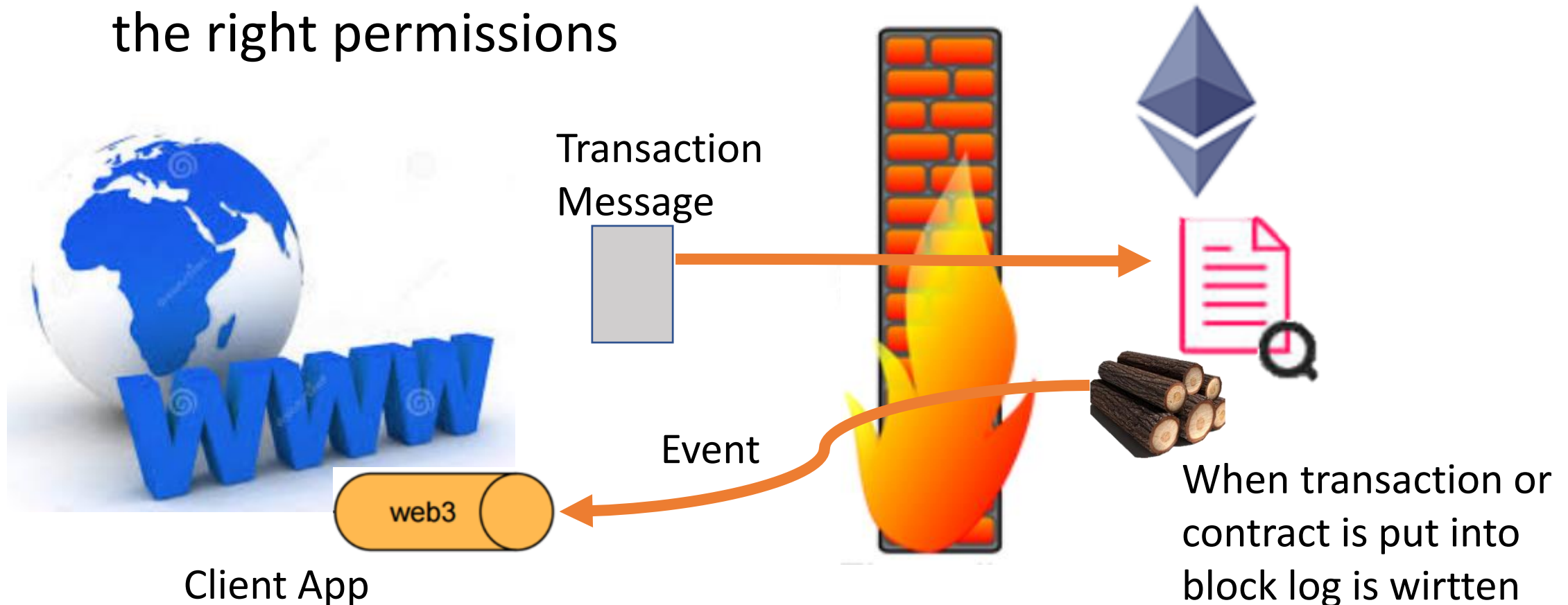


We can't synchronize if each version of the contract has its own independence to act?



Workflow of updating a contract

Transaction can update state of all copies of contract if it has the right permissions



- Watch for events in the outside world
- Query the internet
- Query web servers
- Run code continuously to monitor the blockchain
- Watch for events on the blockchain

Ethereum contract limitations



- Ethereum virtual machine (EVM) constraints
- High costs (the contract runs on every Ethereum node)
- Gas limits (every transaction on a contract uses gas)
- No confidentiality/privacy on code visibility
- No ability to scale across “servers”
- Code is immutable and is locked in the blockchain (bad code cannot be modified)
- Should contain a “kill” function to disable rogue code. (DAO story)
- Boot up of node requires every smart contract ever written is run again

ERC20 standar tokens – Smart Contract



Holder address	Balance
0x0000 . . . 0000	0
0x1f59 . . . 3492	100
0x2299 . . . 3ab7	100
0x4ba5 . . . ae22	100
0x4919 . . . 413d	100
0x93f1 . . . 1b09	100
0xd8f0 . . . c028	100
0xe20b . . . 93b6	100

The initial contract for token creation has a “wallet” holding every exchange of that token.

Holder address	Balance
0x0000...0000	0
0x1f59...3492	100
0x2299...3ab7	100
0x4ba5...ae22	100
0x4919...413d	100
0x93f1...1b09	100
0xd8f0...c028	100
0xe20b...93b6	100



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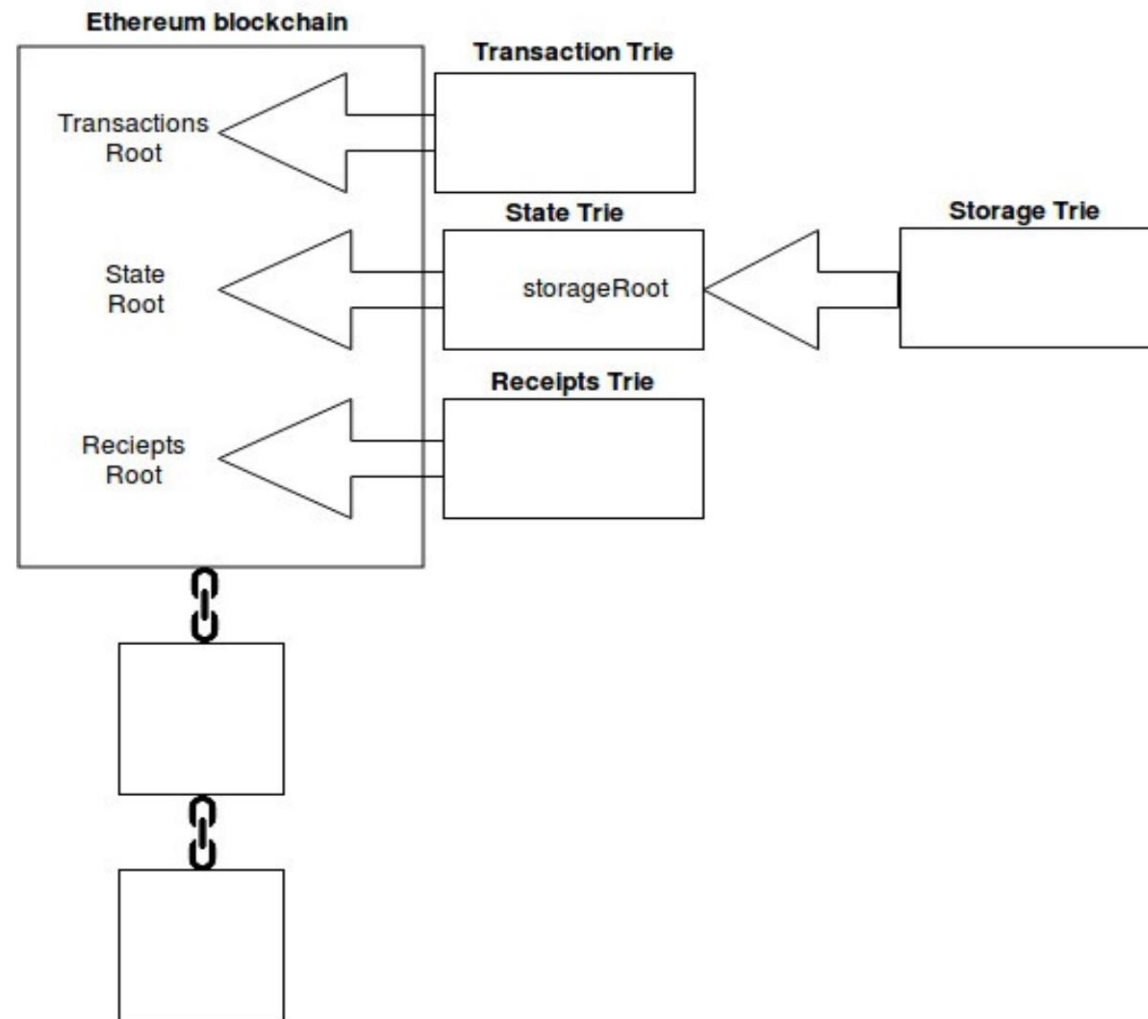
Balance



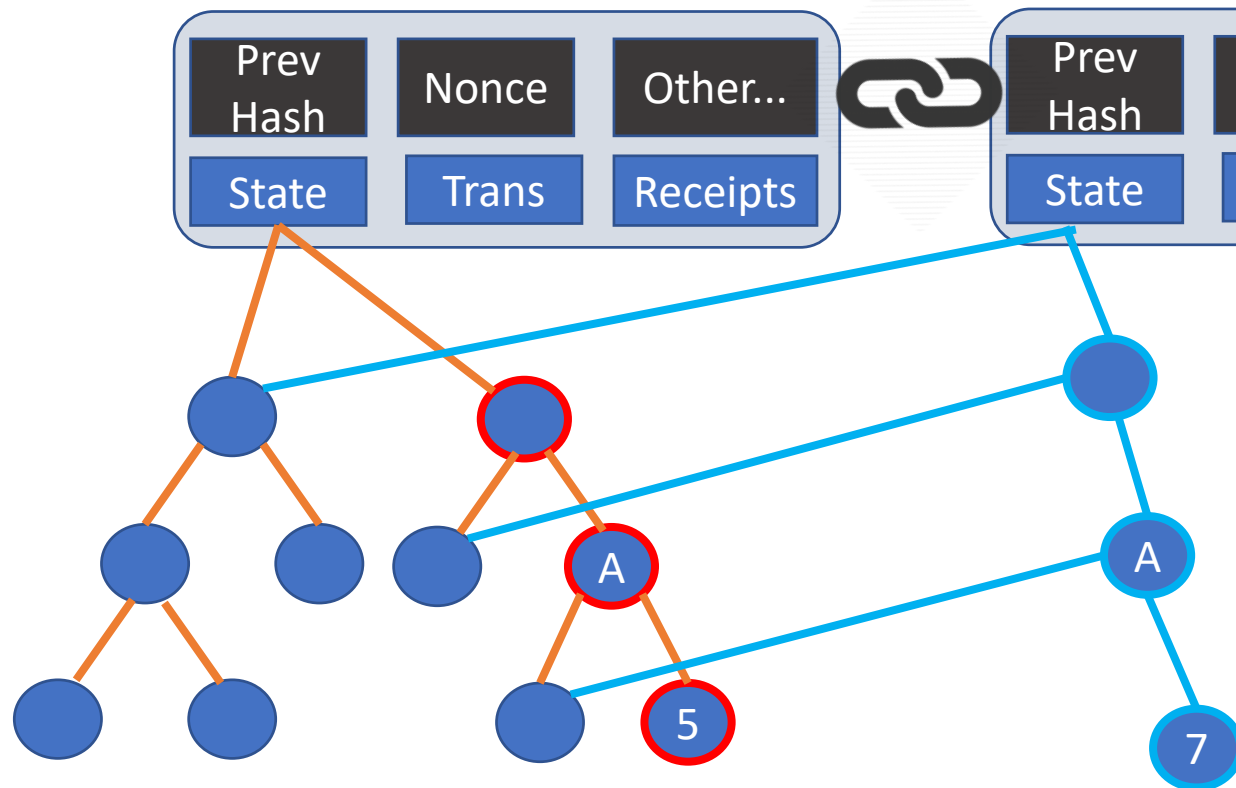
State



Logs – changes are logged and events raised



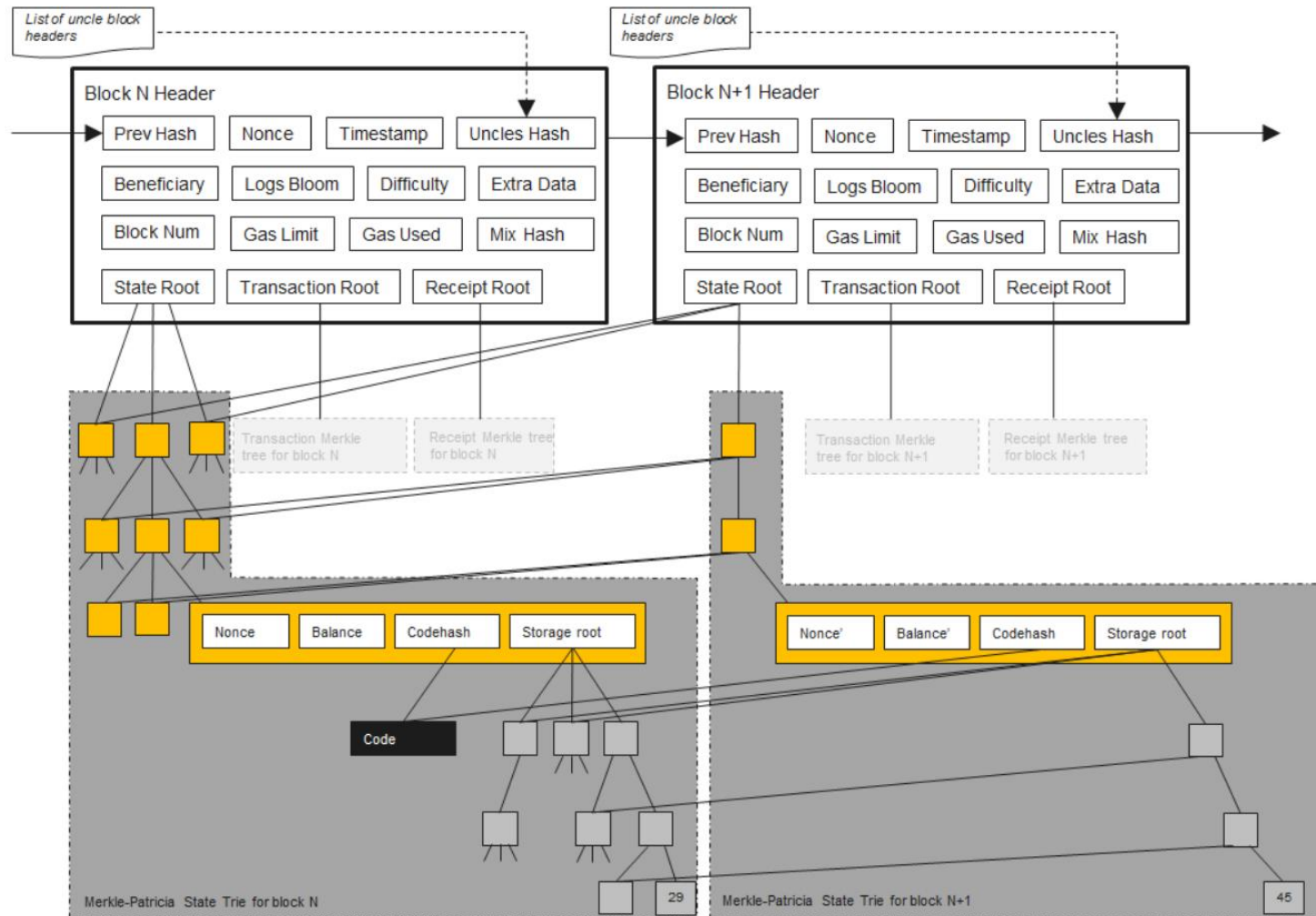
Example Patricia Tries for Accounts in Ethereum



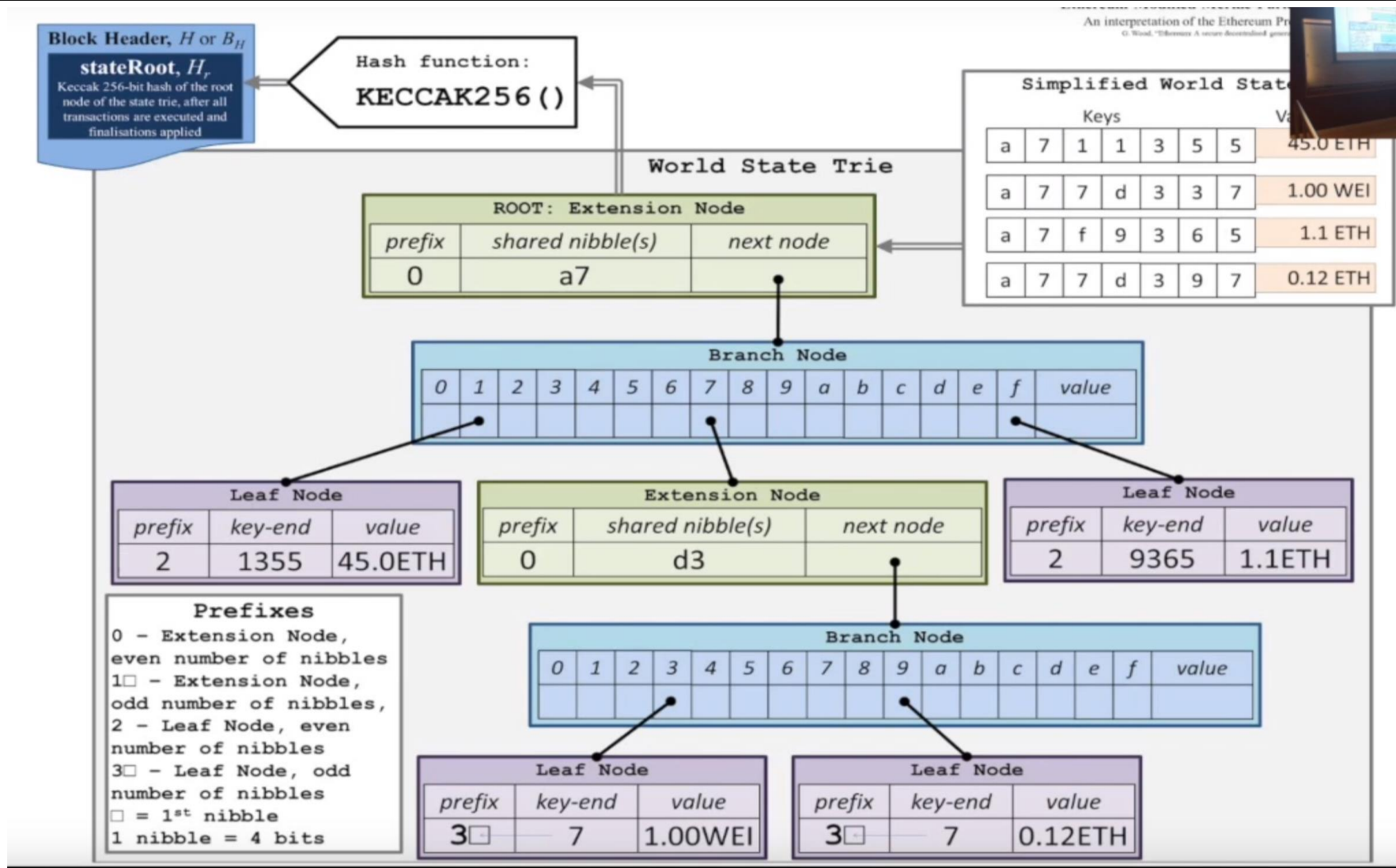
There are separate tries for State, Transactions and Receipts

Transaction Updates State
A gets sent 2 ether so State must be updated.
3 blue nodes must be added.
Red nodes can be deleted.

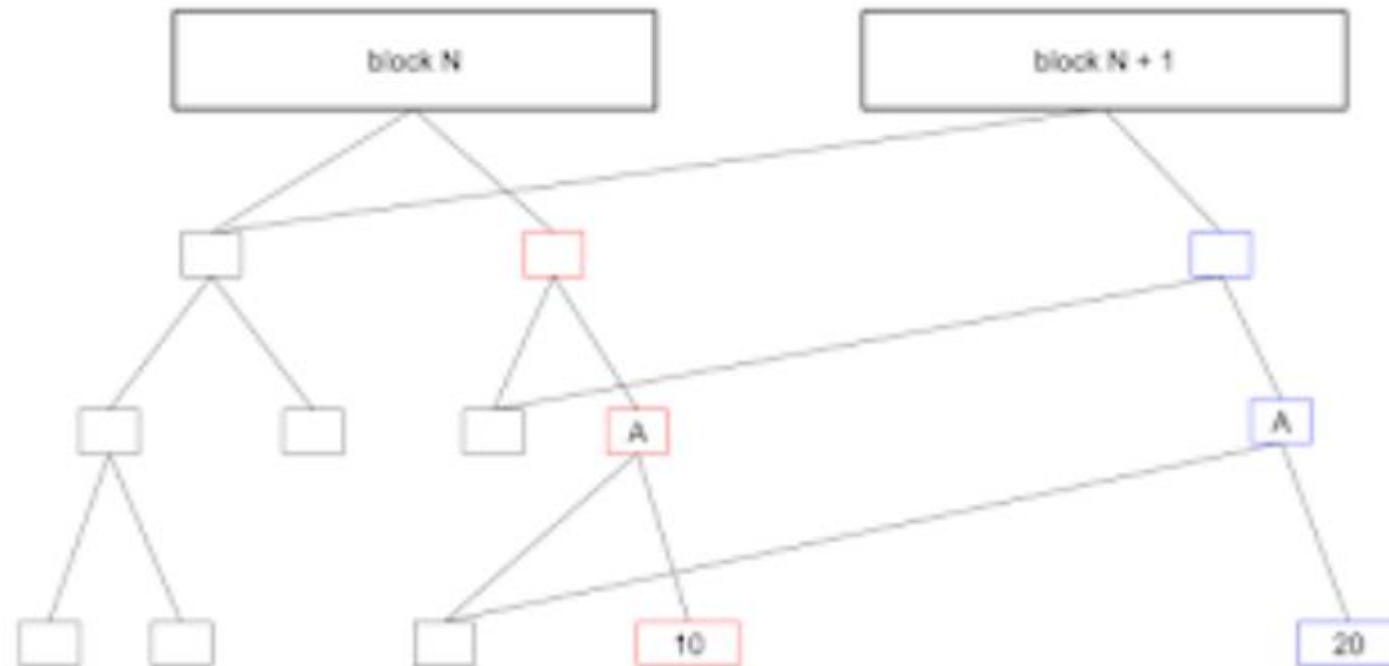
Data Structure for Accounts in Ethereum



Data Structure for Accounts in Ethereum



Red nodes are deleted after 127 state changes !!!





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<https://medium.com/cybermiles/diving-into-ethereums-world-state-c893102030ed>

https://ethereumbuilders.gitbooks.io/guide/content/en/design_rationale.html