

Reinforcement learning

Episode 8

RL outside games

Sequence learning



Yandex
Data Factory

LAMBDA 



**British Hedgehog
Preservation Society**

General formalism

- Maximize $J = E_{\substack{s \sim p(s) \\ a \sim \pi(a|obs(s))}} R(s, a)$ over π

General formalism

- Maximize $J = \underset{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}}{E} R(s, a)$ over π
- $R(s, a)$ or $R(\text{session})$ is a black box
 - Special case: $R(s, a) = r(s, a) + \gamma R(s', a')$

General formalism

- Maximize $J = E_{\substack{s \sim p(s) \\ a \sim \pi(a|obs(s))}} R(s, a)$ over π
- $R(s, a)$ or $R(\text{session})$ is a black box
 - Special case: $R(s, a) = r(s, a) + \gamma R(s', a')$
- Markov property: $P(s'|s, a, *) = P(s'|s, a)$
- Special case: $obs(s) = s$, fully observable

General approaches

Idea 1: evolution strategies

- perturbate π , take ones with higher J

Idea 2: value-based methods

- **estimate J** as a function of a , pick best a

Idea 3: policy gradient

- **ascend J** over $\pi(a|s)$ using ∇J

General approaches

Idea 4: Bayesian optimization

- build a model of J , pick π that is most informative to finding maximal J
- e.g. Gaussian processes (low-dimensional only)

Idea 5: simulated annealing

Idea 6: crossentropy method

...

Application domains

- Videogames
- Online ads
- Recommender systems
- Conversation systems
- Robot control / dynamic system control
- Parameter tuning
- Financial tasks
- Medicine
- ...

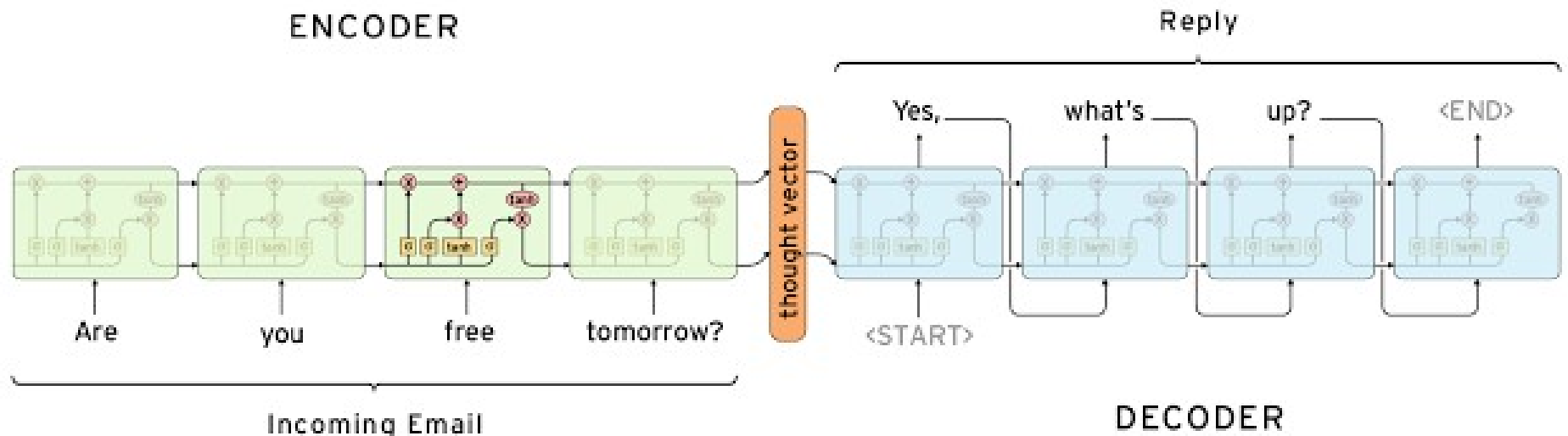
Domains so far

- Videogames
- ~~Online ads~~ toy problems
- ~~Recommender systems~~ videogames
- ~~Conversation systems~~ toy problems
- ~~Robot control / dynamic system control~~
- ~~Parameter tuning~~ videogames
- ~~Financial tasks~~ toy problems
- ~~Medicine~~ guess what?
- ...

Encoder-decoder architectures

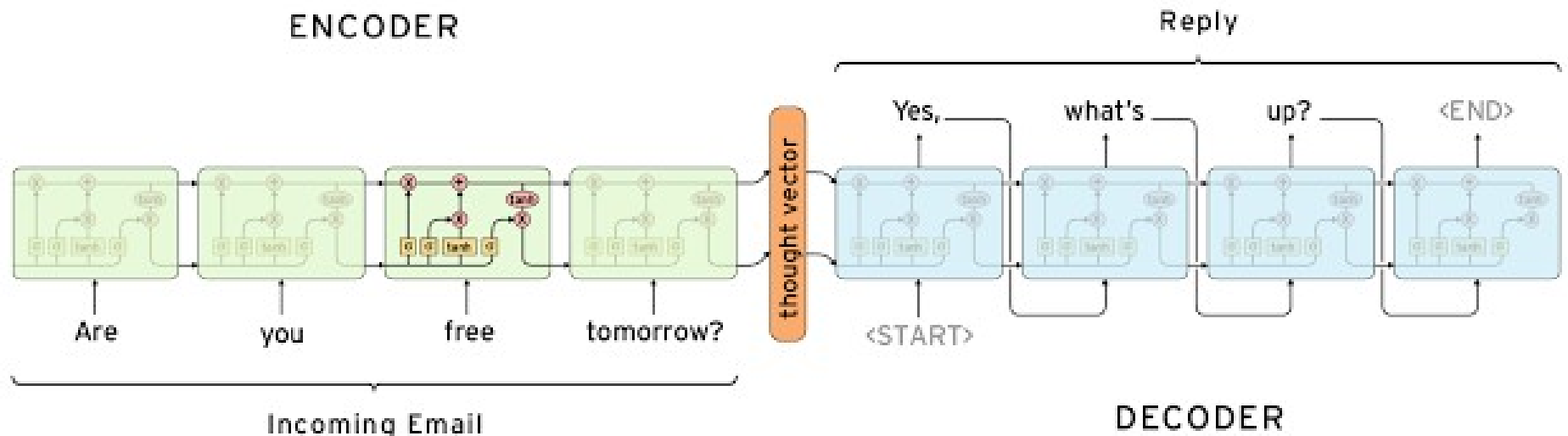
- Read input data (sequence / arbitrary)
- Generate output sequence

Trivia: what problems match this formulation?



Encoder-decoder tasks

- Machine translation
- Image to caption
- Word to transcript
- Conversation system
- Image to latex
- Code to docstring



Machine translation

Problem:

- Read sentence in Chinese
- Generate sentence in English
- Sentences must mean the same thing

Solution?

Machine translation

Problem:

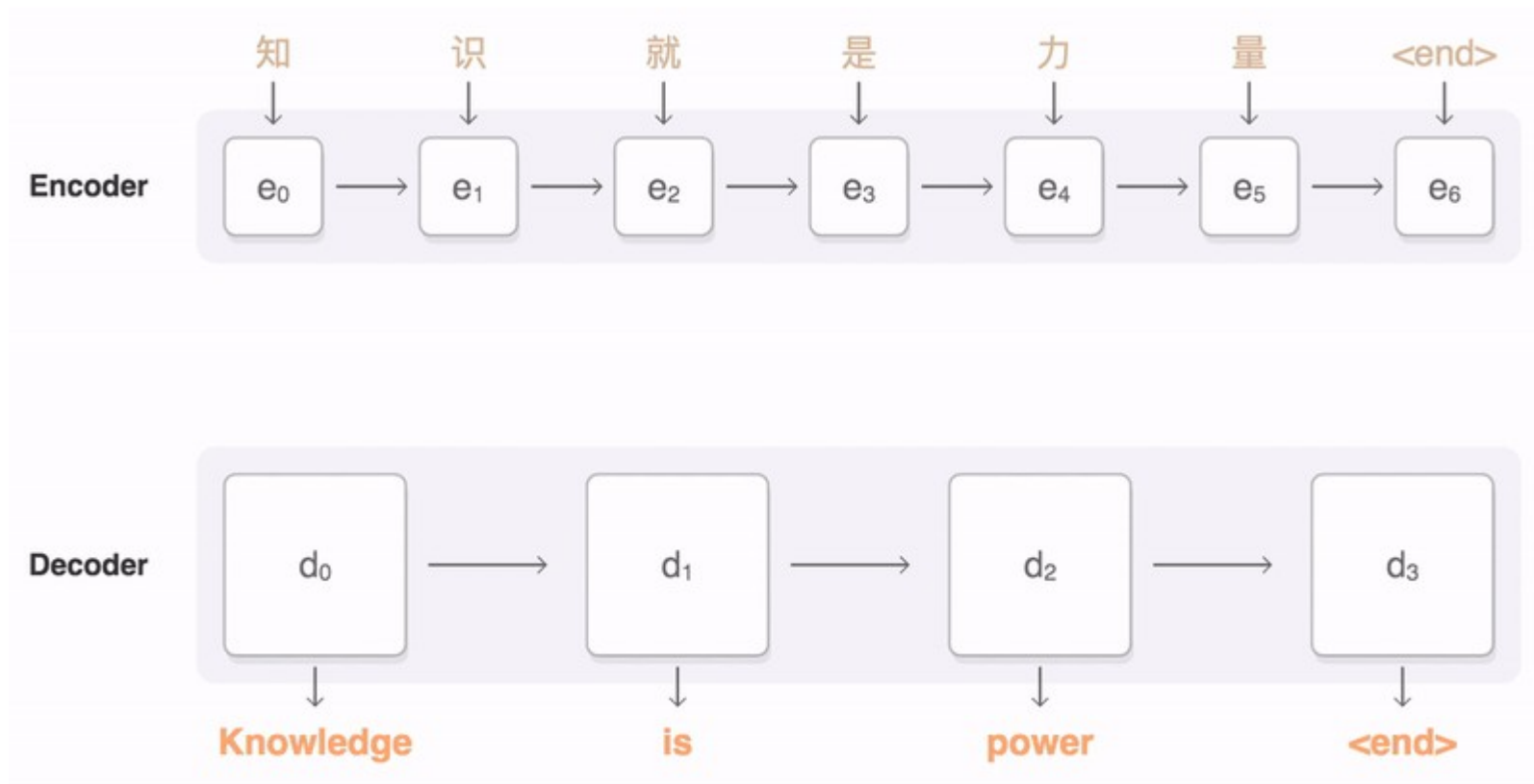
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Solution:

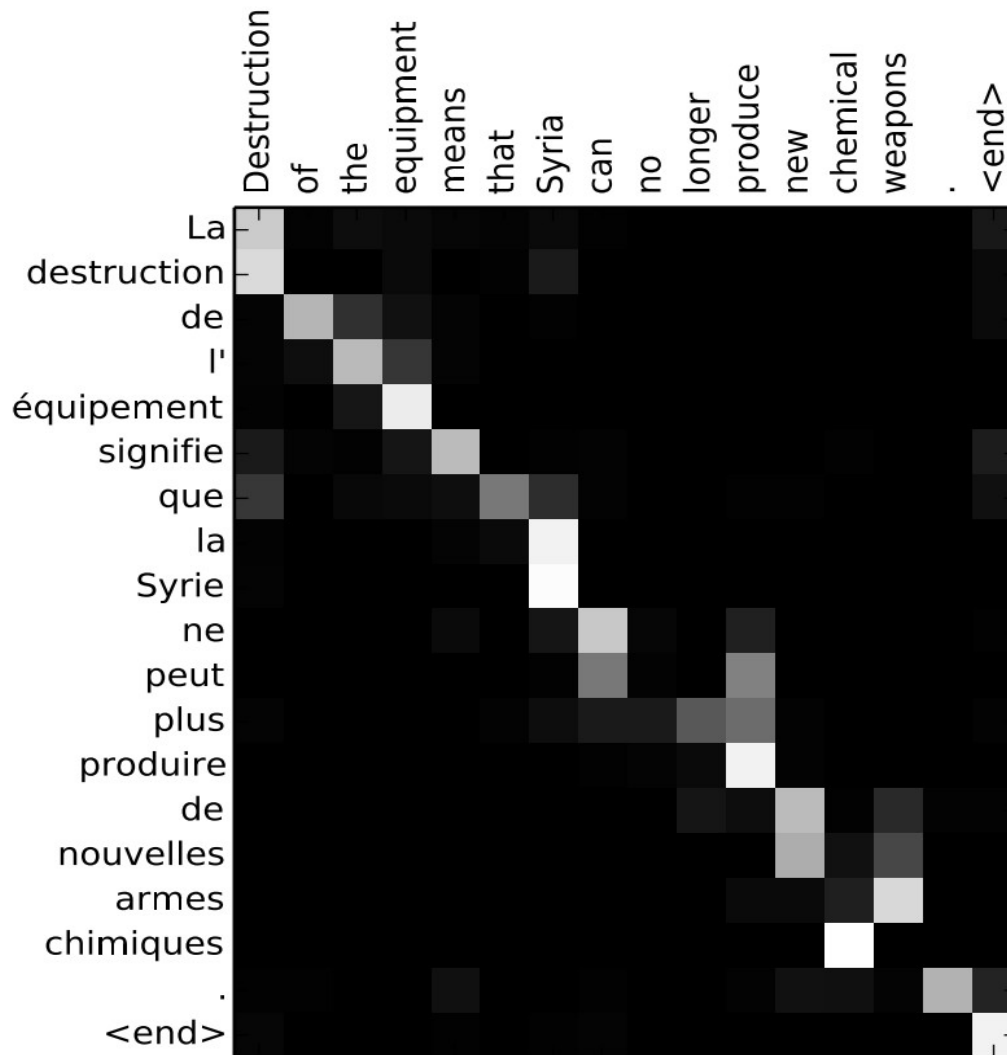
- Take large dataset of (source,translation) pairs
- Maximize $\log P(\text{translation}|\text{source})$

Attentive translation

Let decoder choose where to look on each tick



Attentive translation



Simultaneously learns

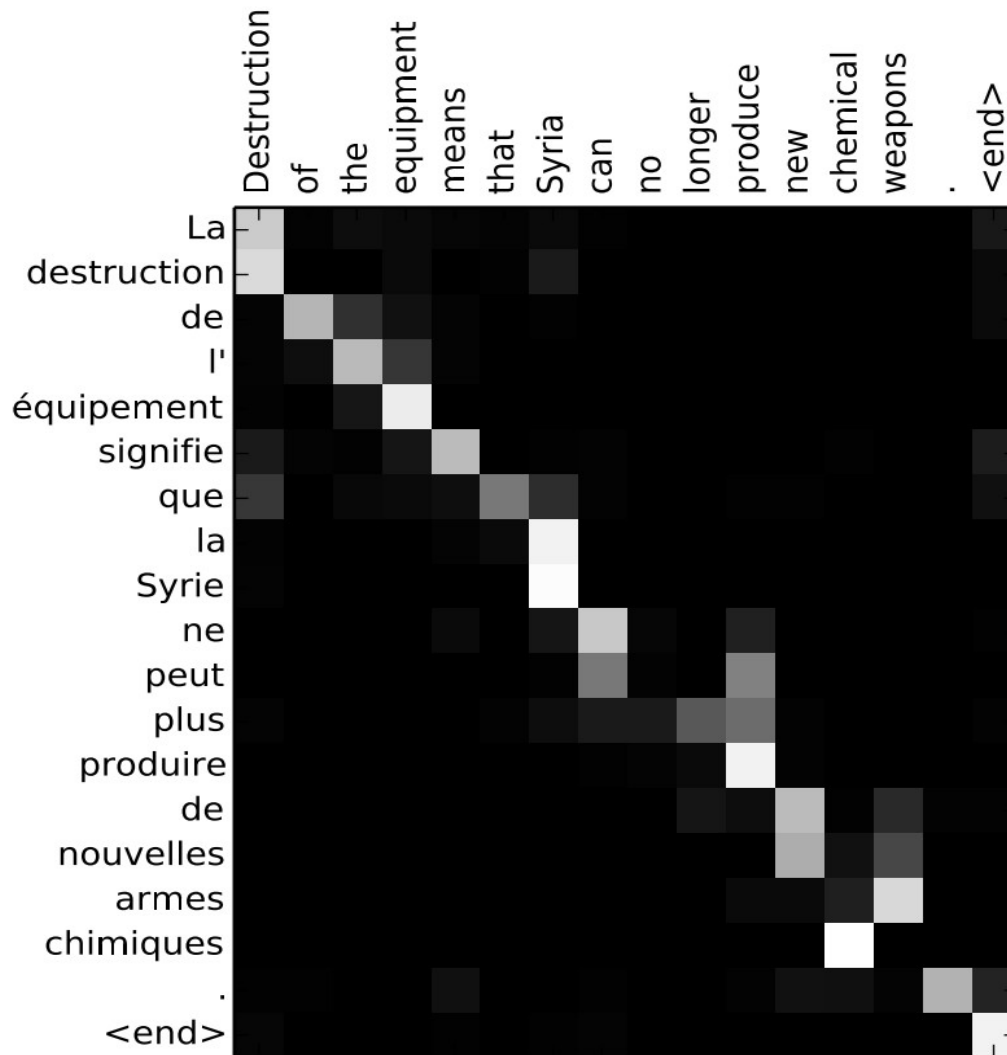
- Word alignment
- Word translation

Differentiable attention:

$$\bar{a} = W \cdot \bar{h} + \bar{b}$$

$$inp = \langle \bar{x}, \text{softmax}(\bar{a}) \rangle$$

Attentive translation



Simultaneously learns

- Word alignment
- Word translation

Differentiable attention:

$$\bar{a} = W \cdot \bar{h} + \bar{b}$$

$$inp = \frac{\sum_i x_i \cdot e^{a_i}}{\sum_j e^{a_j}}$$

Machine translation, again

Problem:

- Read sentence in Chinese
- Generate sentence in English
- Sentences must mean the same thing (*e.g. BLEU*)

Solution:

- Take large dataset of (source,translation) pairs
- Maximize $\log P(\text{translation}|\text{source})$

Conversation systems

Problem:

- Read sentence from user
- Generate response sentence
- System must be able to support conversation

Solution:

- Take large dataset of (phrase,response) pairs
- Maximize $\log P(\text{response}|\text{phrase})$

Grapheme to phoneme

Problem:

- Read word (characters): “**hedgehog**”
- Generate transcript (phonemes): “**hɛʃhag**”
- Transcript must read like real word (Levenshtein)

Solution:

- Take large dataset of (word,transcript) pairs
- Maximize $\log P(\text{transcript}|\text{word})$

Yet another problem

Problem:

- Read $\mathbf{x} \sim \mathbf{X}$
- Produce answer $\mathbf{y} \sim \mathbf{Y}$
- Answer should be **$\operatorname{argmax} R(\mathbf{x}, \mathbf{y})$**

Solution:

- Take large dataset of (\mathbf{x}, \mathbf{y}) pairs with *good* **$R(\mathbf{x}, \mathbf{y})$**
- Maximize **$\log P(\mathbf{y}|\mathbf{x})$** over those pairs

Summary

Works great as long as you have good data!

good = abundant + near-optimal $R(x,y)$

What could possibly go wrong?

Distribution shift

Supervised seq2seq learning:

$$P(y_{t+1}|x, y_{0:t}), \quad y_{0:t} \sim \textit{reference}$$

Inference

$$P(y_{t+1}|x, \hat{y}_{0:t}), \quad \hat{y}_{0:t} \sim \textbf{???}$$

Distribution shift

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**If model ever makes something that isn't in data,
It gets volatile from next time-step!**

Summary

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... and a perfect network ...

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Spoiler: most of the time we don't. Too bad.

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Machine translation issues

There's more than one correct translation.

Source: 在 找 给 家 里 人 的 礼 物 .

Versions:

i 'm searching for some gifts for my family.
i want to find something for my family as presents.
i 'm about to buy some presents for my family.
i 'd like to buy my family something as a gift.
i 'm looking for a present for my family.
...

(Sample from IWSLT 2009 Ch-En, <http://bit.ly/2o404Tz>)

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(version 1)	$1e-2$	0.99
(version 2)	$2e-2$	$1e-100$
(version 3)	$1e-2$	$1e-100$
(all rubbish)	0.96	0.01

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not in data Trivia: which model has better
Mean $\log p(y|x)$?

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not in data



better llh
96% rubbish

worse llh
1% rubbish

Conversation system issues

Two kinds of datasets:

- **Large raw data**

twitter, open subtitles, books, bulk logs
 10^6 - 10^8 samples, <http://bit.ly/2nJHmA7>

- **Small clean data**

moderated logs, assessor-written conversations
 10^2 ~ 10^4 samples

Conversation system issues

Two kinds of datasets:

- **Large raw data** Big enough, but suboptimal $R(x,y)$
twitter, open subtitles, books, bulk logs
 10^6 - 10^8 samples, <http://bit.ly/2nJHmA7>
- **Small clean data** Near-optimal $R(x,y)$, but too small
moderated logs, assessor-written conversations
 10^2 ~ 10^4 samples

Motivational example

So you want to train a Q&A bot for a bank.

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Let's scrape some data from social media!



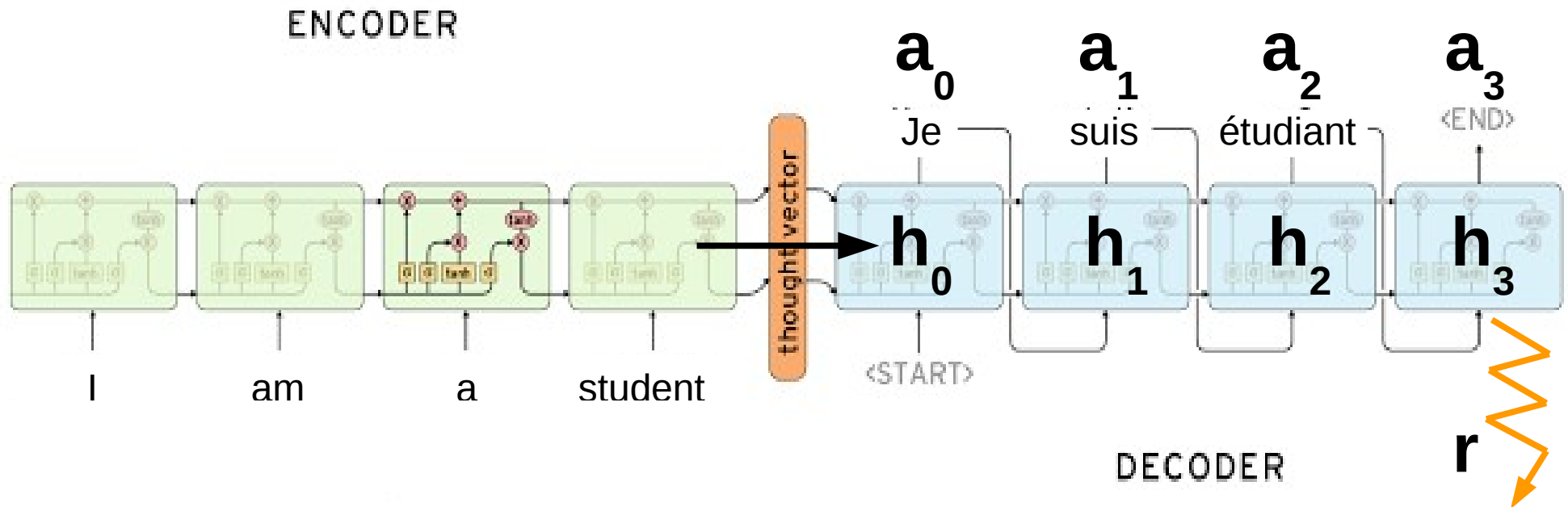
Motivational example

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Seq2seq as a POMDP



Hidden state \mathbf{s} = translation/conversation state

Initial state \mathbf{s} = encoder output

Observation \mathbf{o} = previous words

Action \mathbf{a} = write next word

Reward \mathbf{r} = domain-specific reward (e.g. BLEU)

Supervised learning Vs policy gradient

Supervised learning:

$$\nabla llh = E_{x, y_{opt} \sim D} \nabla \log P_{\theta}(y_{opt}|x)$$

Policy gradient:

$$\nabla J = E_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi(a|s) Q(s, a)$$

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Trivia: what's different? (apart from $Q(s,a)$)

Supervised learning Vs policy gradient

Supervised learning:

$$\nabla llh = E_{s, a_{opt} \sim D} \nabla \log \pi_{\theta}(a_{opt}|s)$$

Policy gradient: **reference**

$$\nabla J = E_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi(a|s) Q(s, a)$$

generated

Supervised learning Vs policy gradient

Supervised learning:

- Need (near-)optimal dataset
- Trains on reference sessions

Policy gradient:

- Need ~some data and reward function
- Trains on it's own output

SL VS RL

Train on references

- × Need good reference (y_{opt})
- × If model is imperfect [and **it is**], training:
 $P(y_{next}|x, y_{prev_ideal})$
prediction:
 $P(y_{next}|x, y_{prev_predicted})$

Reinforcement learning

- × Need reward function
- × Model learns to improve current policy. If policy is pure random, local improvements are unlikely to produce good translation.



SL VS RL

Supervised learning

- ✓ Rather simple
- ✓ Small variance
- ✗ Need good reference (y_{opt})
- ✗ **Distribution shift**
different \mathbf{h} distribution
when training vs generating

Reinforcement learning

- ✗ **Cold start problem**
- ✗ Large variance (so far)
- ✓ Only needs \mathbf{x} and $\mathbf{r}(\mathbf{s}, \mathbf{a})$
- ✗ No distribution shift



SL ~~VS~~ RL

Supervised learning

- ✓ Trains from scratch
 - ✓ Small variance
- pre-training**

- × Need good reference (y_{opt})
- × Distribution shift
different h distribution
when training vs generating

Reinforcement learning

- × Cold start problem
- × Large variance (so far)

- ✓ Only needs x and r
 - ✓ No distribution shift
- post-training**



SL ~~VS~~ RL

Supervised learning

- ✓ Trains from scratch
- ✓ Small variance **pre-training**

- × Need good reference (y_{opt})
- × Distribution shift
different h distribution
when training vs generating

Reinforcement learning

- × Cold start problem
- × Large variance (so far)

- × Only needs x and r
- × No distribution shift
post-training

Trivia: How do we make policy gradient less noisy?



Introducing baselines

$$\nabla J = E_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi(a|s) A(s, a)$$

$$A(s, a) = R(s, a) - V(s)$$

Introducing baselines

$$\nabla J = E_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi(a|s) A(s, a)$$

$$A(s, a) = R(s, a) - V(s)$$

Trivia: How do we estimate $A(s,a)$ in practice?

Advantage actor-critic

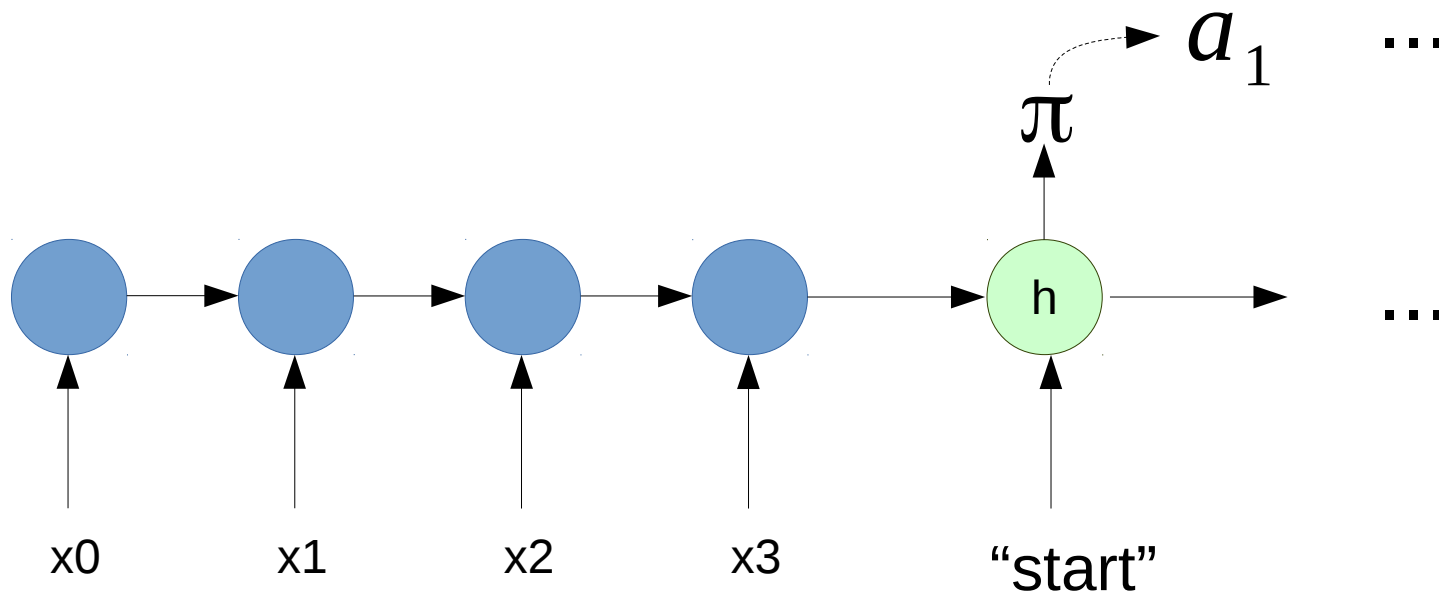
$$\nabla J = E_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi(a|s) A(s, a)$$

$$A(s, a) = [r + \gamma \cdot V(s')] - V(s)$$

Problem: need to train both π and V !
Can we get V for free?

Training Vs inference

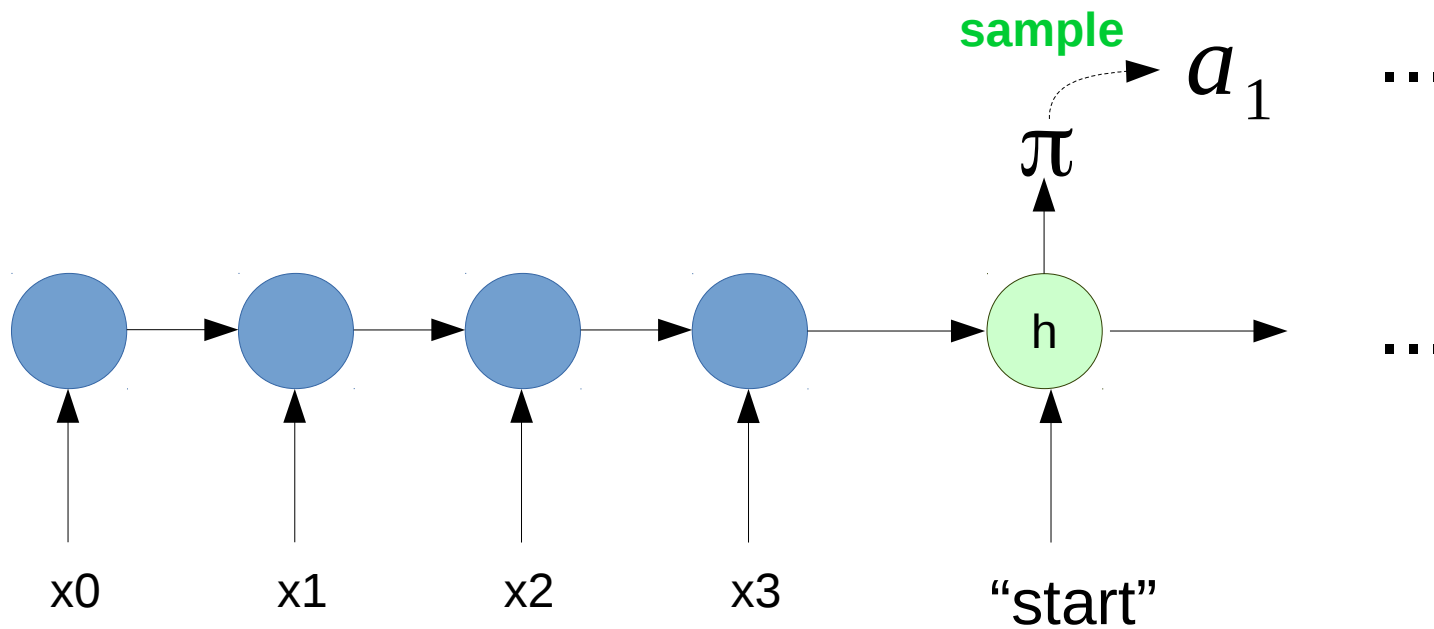
Recap: encoder-decoder rnn



Input sequence
e.g. source language

Training Vs inference

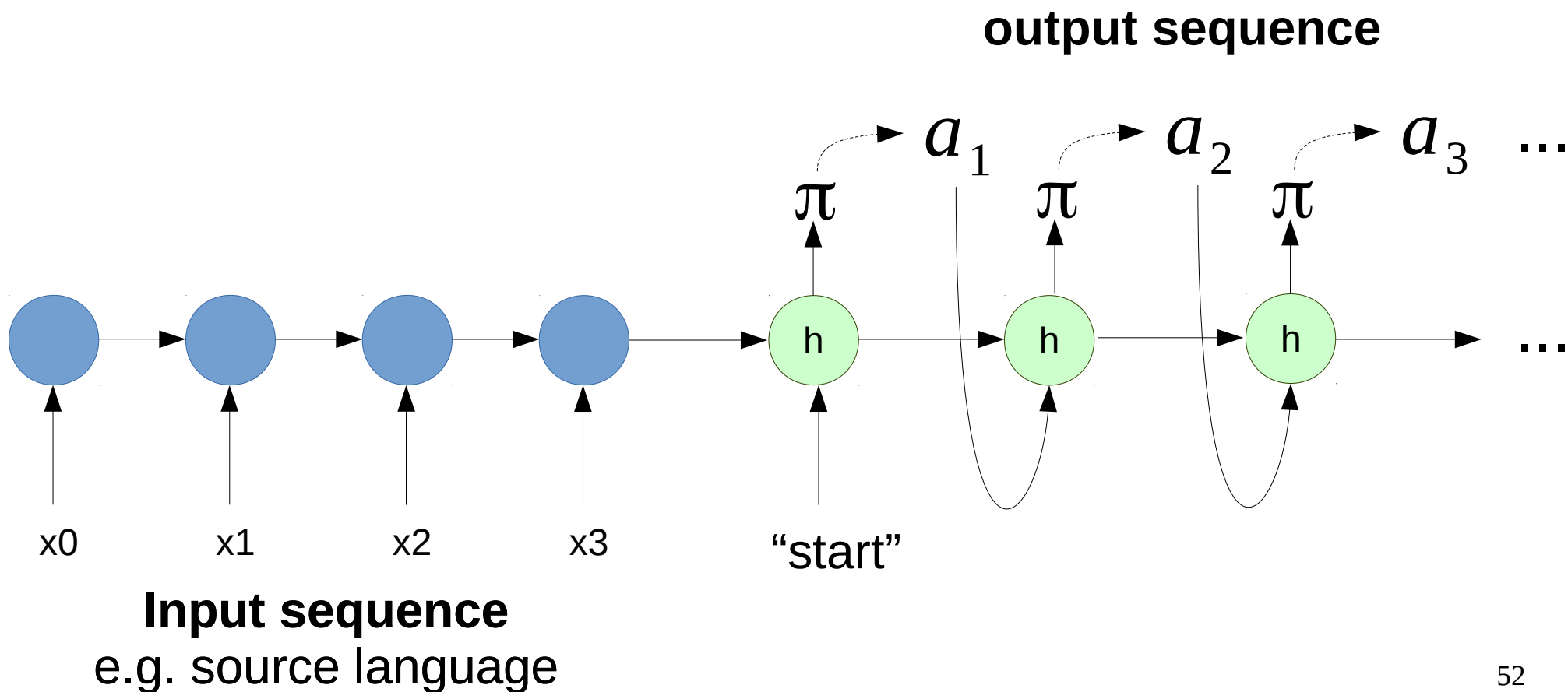
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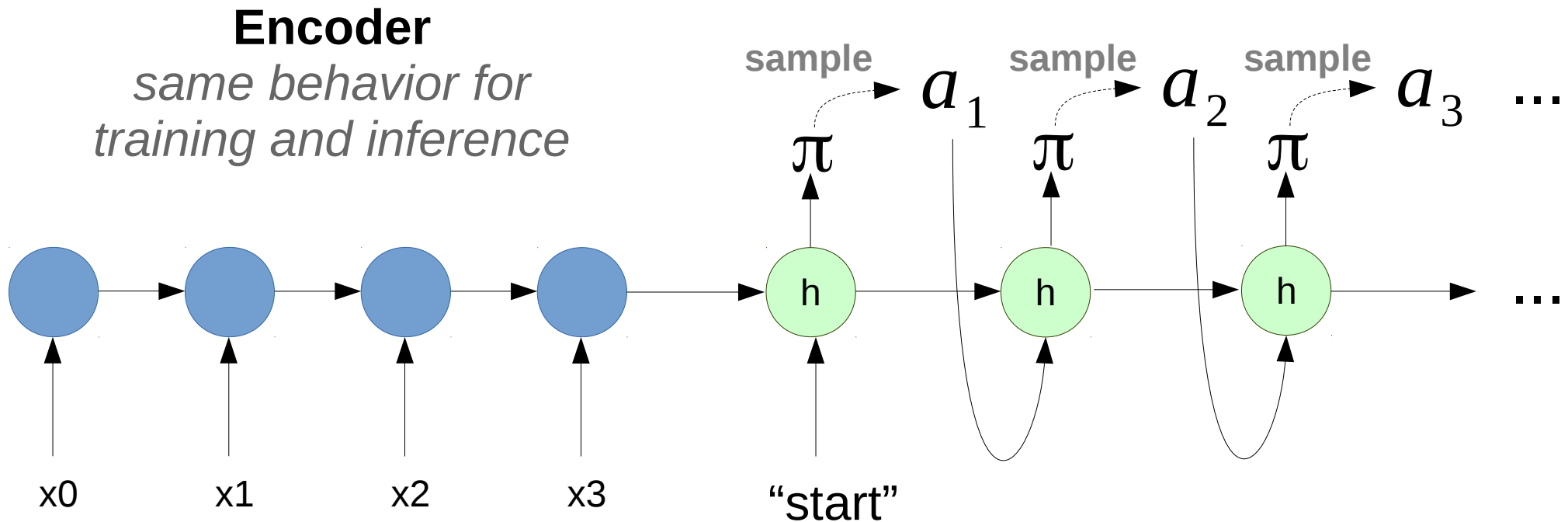
Training Vs inference

Recap: encoder-decoder rnn



Training Vs Inference

Training is different from inference!

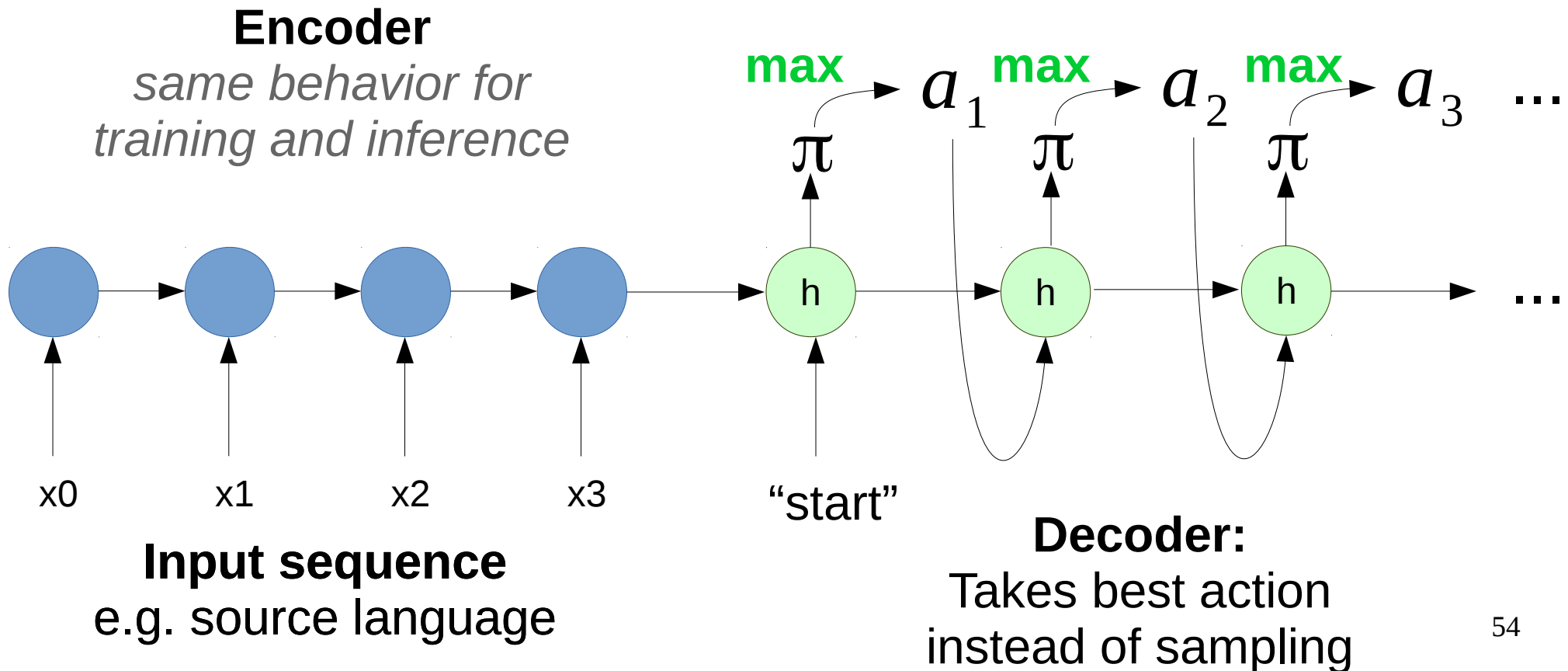


Input sequence
e.g. source language

Trivia: how does decoder
change during **inference**?

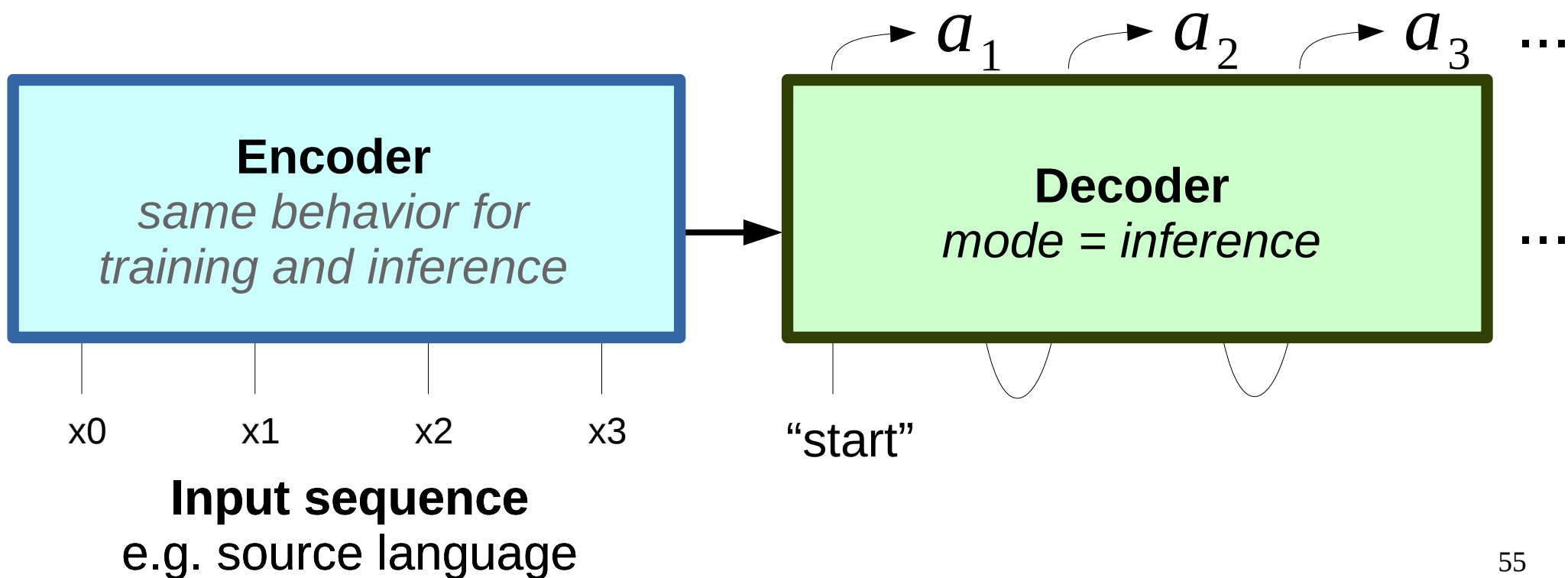
Training Vs Inference

Inference mode



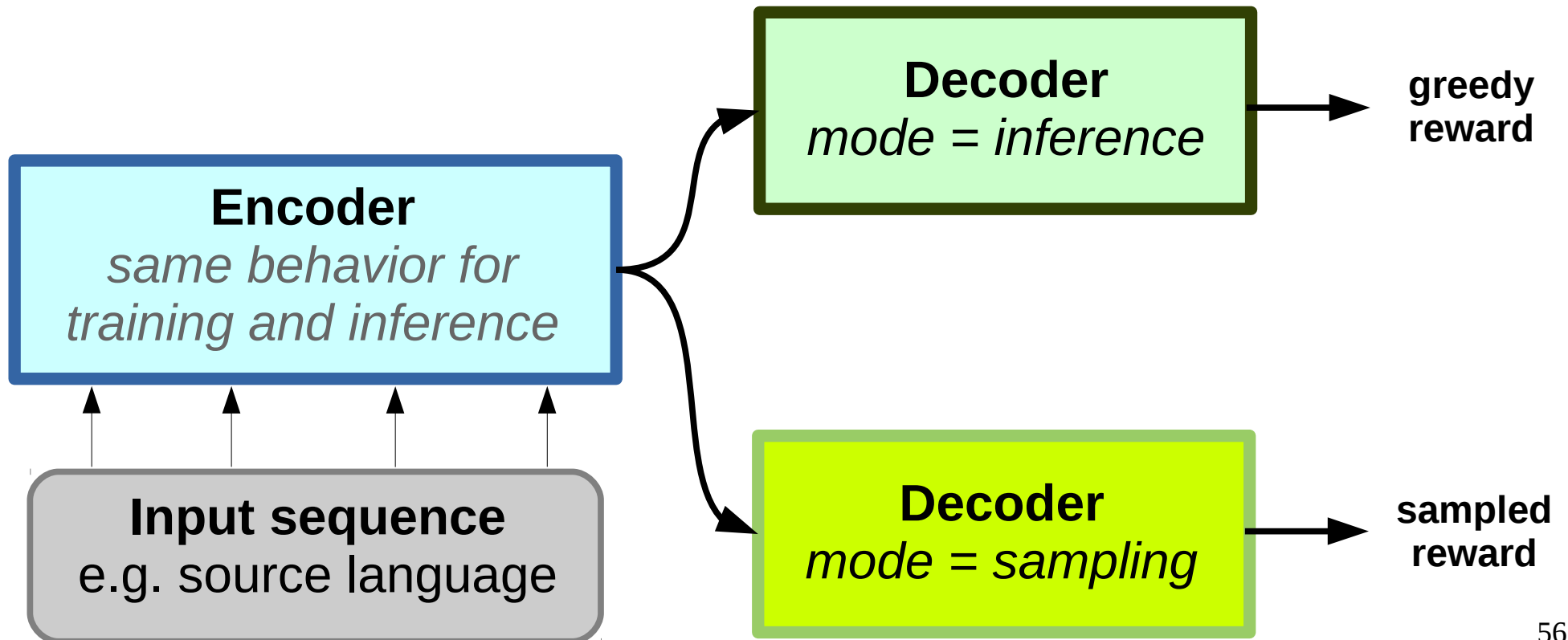
Training Vs inference

Simplified scheme



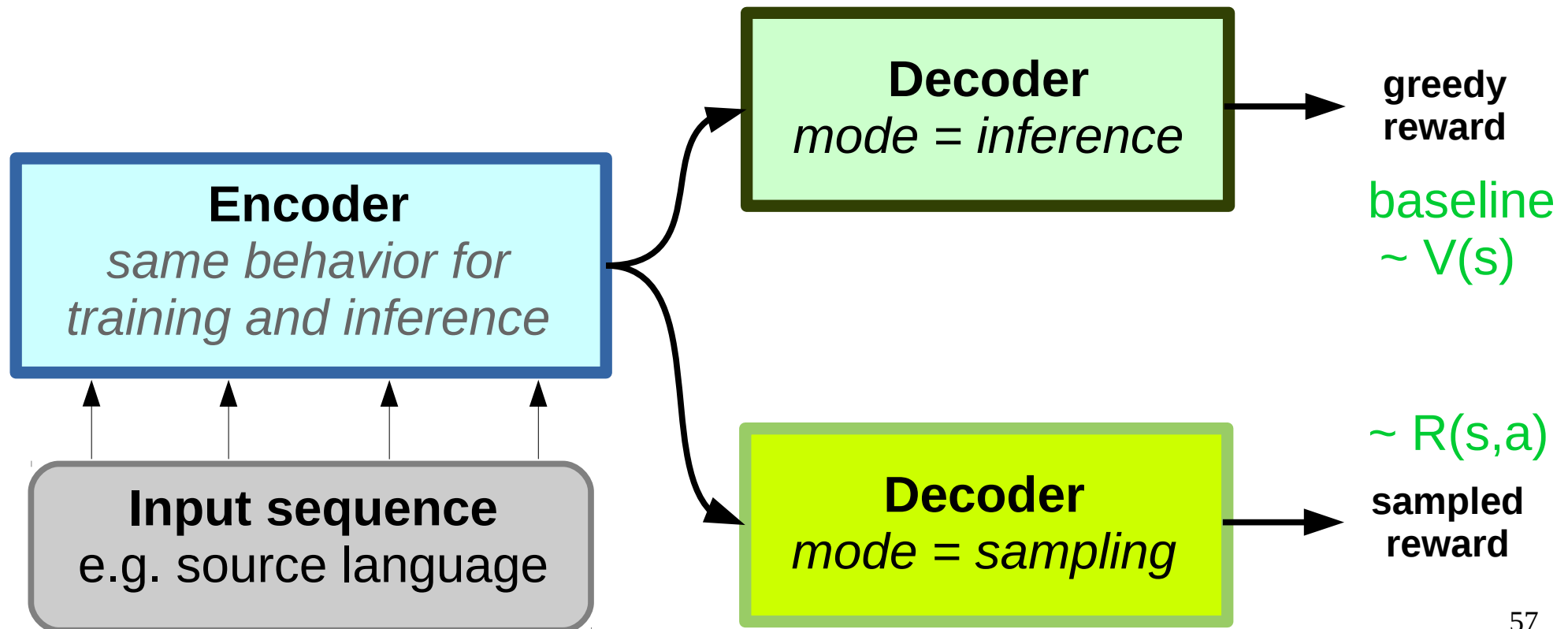
Self-critical sequence training

Idea: use inference mode as a baseline!



Self-critical sequence training

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Self-critical sequence training

$$\nabla J = E_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi(a|s) A(s, a)$$

$$A(s, a) = R(s, a) - R(s, a_{greedy}(s))$$

Self-critical sequence training

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↑
sampling
mode

↑
greedy
mode
(inference)

Self-critical sequence training

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Non-trivia: why don't we use sampling mode for baseline?

Self-critical sequence training

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Non-trivia: why don't we use sampling mode for baseline?

Sampling mode is more noisy due to... sampling

Also it isn't what we'll use in production

Image captioning with SCST

Problem:

- Process image
- Generate caption
- Caption must describe image (*CIDEr*)
- **Dataset:** MSCOCO, <http://mscoco.org>

What do we do?

Image captioning with SCST

Problem:

- Process image
- Generate caption
- Caption must describe image (*CIDEr*)
- **Dataset:** MSCOCO, <http://mscoco.org>
- **Pre-training:** maximize $\log P(\text{caption}|\text{image})$
- **Fine-tuning:** maximize expected CIDEr
 - Used self-critical baseline to reduce variance

SCST: results

Training Metric	Evaluation Metric			
	CIDEr	BLEU4	ROUGEL	METEOR
XE	90.9	28.6	52.3	24.1
XE (beam)	94.0	29.6	52.6	25.2
CIDEr	106.3	31.9	54.3	25.5
BLEU	94.4	33.2	53.9	24.6
ROUGEL	97.7	31.6	55.4	24.5
METEOR	80.5	25.3	51.3	25.9

Table: validation score on 4 metrics (columns) for models that optimize crossentropy (supervised) or one of those 4 metrics (scst).

MSCOCO: objects out of context



1. a blue of a building with a blue umbrella on it -1.234499
2. a blue of a building with a blue and blue umbrella -1.253700
3. a blue of a building with a blue umbrella -1.261105
4. a blue of a building with a blue and a blue umbrella on top of it -1.2771
5. a blue of a building with a blue and a blue umbrella -1.280045

(a) Ensemble of 4 Attention models
(Att2in) trained with XE.

1. a blue boat is sitting on the side of a building -0.194627
2. a blue street sign on the side of a building -0.224760
3. a blue umbrella sitting on top of a building -0.243250
4. a blue boat sitting on the side of a building -0.248849
5. a blue boat is sitting on the side of a city street -0.265613

(b) Ensemble of 4 Attention models
(Att2in) trained with SCST.

MSCOCO: objects out of context



1. a man in a red shirt standing in front of a green field -0.890775
2. a man in a red shirt is standing in front of a tv -0.897829
3. a man in a red shirt standing in front of a tv -0.900520
4. a man in a red shirt standing in front of a field -0.912444
5. a man standing in front of a green field -0.924932

(a) Ensemble of 4 Attention models
(Att2in) trained with XE.

1. a man standing in front of a street with a television -0.249860
2. a man standing in front of a tv -0.256185
3. a man standing in front of a street with a tv -0.280558
4. a man standing in front of a street -0.295428
5. a man standing in front of a street with a frisbee -0.309342

(b) Ensemble of 4 Attention models
(Att2in) trained with SCST.

Common pitfalls

What can go wrong

- Make sure agent didn't cheat $R(s,a)$
 - <https://openai.com/blog/faulty-reward-functions/>
- Unlike games, agent **can** overfit data
 - Check validation performance



Duct tape zone

Pre-train agent in supervised mode

- RL takes longer to train from scratch
- All policy-based tricks apply
 - Regularize with entropy / L2 logits
 - Better sampling techniques (tree, vine, etc.)
- Most seq2seq tricks apply
 - Use bottleneck If vocabulary is large
 - Some (but not all) softmax improvements



I Am Developer
@iamdeveloper



Following

I've been using Vim for about 2 years now, mostly because I can't figure out how to exit it.

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4,846

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2,105



4:56 AM - 18 Feb 2014

Let's code!