

## Experiment No: 2

**Aim :** To Build Your Application using AWS CodeBuild and Deploy on S3 / SEBS using AWS CodePipeline, deploy Sample Application on EC2 instance using AWS CodeDeploy.

**Theory:**

With Elastic Beanstalk you can quickly deploy and manage applications in the AWS Cloud without having to learn about the infrastructure that runs those applications. Amazon Web Services (AWS) comprises over one hundred services, each of which exposes an area of functionality. While the variety of services offers flexibility for how you want to manage your AWS infrastructure, it can be challenging to figure out which services to use and how to provision them. Elastic Beanstalk reduces management complexity without restricting choice or control. You simply upload your application, and Elastic Beanstalk automatically handles the details of capacity provisioning, load balancing, scaling, and application health monitoring.

Elastic Beanstalk supports applications developed in Go, Java, .NET, Node.js, PHP, Python, and Ruby. Elastic Beanstalk also supports Docker platforms. With Docker containers you can choose your own programming language and application dependencies that may not be supported by the other Elastic Beanstalk platforms. When you deploy your application, Elastic Beanstalk builds the selected supported platform version and provisions one or more AWS resources, such as Amazon EC2 instances, to run your application.

You can interact with Elastic Beanstalk by using the Elastic Beanstalk console, the AWS Command Line Interface (AWS CLI), or eb, a high-level CLI designed specifically for Elastic Beanstalk.

You can also perform most deployment tasks, such as changing the size of your fleet of Amazon EC2 instances or monitoring your application, directly from the Elastic Beanstalk web interface (console). To use Elastic Beanstalk, you create an application, upload an application version in the form of an application source bundle (for example, a Java .war file) to Elastic Beanstalk, and then provide some information about the application. Elastic Beanstalk automatically launches an environment and creates and configures the AWS resources needed to run your code. After your environment is launched, you can then manage your environment and deploy new application versions. The following diagram illustrates the workflow of Elastic Beanstalk.

After you create and deploy your application, information about the application—including metrics, events, and environment status—is available through the Elastic Beanstalk console, APIs, or Command Line Interfaces, including the unified AWS CLI.

## Elastic Beanstalk

### Step 1: create environment

### Configure environment [Info](#)

#### Environment tier [Info](#)

Amazon Elastic Beanstalk has two types of environment tiers to support different types of web applications.

☒ Web server environment

Run a website, web application, or web API that serves HTTP requests. [Learn more](#)

☐ Worker environment

Run a worker application that processes long-running workloads on demand or performs tasks on a schedule. [Learn more](#)

#### Application information [Info](#)

Application name

WebApp

Maximum length of 100 characters.

► Application tags (optional)

Step 2 : add your Ec2 key pair and instance profile

## Configure service access [Info](#)

### Service access

IAM roles, assumed by Elastic Beanstalk as a service role, and EC2 instance profiles allow Elastic Beanstalk to create and manage your environment. Both the IAM role and instance profile must be attached to IAM managed policies that contain the required permissions. [Learn more](#)

#### Service role

☐ Create and use new service role

☒ Use an existing service role

#### Existing service roles

Choose an existing IAM role for Elastic Beanstalk to assume as a service role. The existing IAM role must have the required IAM managed policies.

#### EC2 key pair

Select an EC2 key pair to securely log in to your EC2 instances. [Learn more](#)

vockey

#### EC2 instance profile

Choose an IAM instance profile with managed policies that allow your EC2 instances to perform required operations.

View permission details

Step 3 : add security config and review all settings

Monitoring interval

5 minute

Instance metadata service (IMDS)

Your environment's platform supports both IMDSv1 and IMDSv2. To enforce IMDSv2, deactivate IMDSv1. [Learn more](#)

IMDSv1

With the current setting, the environment enables only IMDSv2.

☒ Deactivated

EC2 security groups

Select security groups to control traffic.

EC2 security groups (2)

<input type="checkbox"/>	Group name	Group ID	Name
<input type="checkbox"/>	default	sg-0732529a5b5c4e0c9	
<input checked="" type="checkbox"/>	launch-wizard-1	sg-0a71c626b631f2b32	

Platform type

☒ Managed platform

Platforms published and maintained by Amazon Elastic Beanstalk. [Learn more](#)

☐ Custom platform

Platforms created and owned by you. This option is unavailable if you have no platforms.

Platform

PHP

Platform branch

PHP 8.3 running on 64bit Amazon Linux 2023

Platform version

4.3.1 (Recommended)

Application code

☒ Sample application

Environment successfully launched.

Elastic Beanstalk > Environments > WebApp-env

WebApp-env

Actions

Upload and deploy

Environment overview

Health

Grey

Environment ID

e-ppy4nmcsvd

Domain

WebApp-env.eba-pwydpag3.us-east-1.elasticbeanstalk.com

Application name

WebApp

Platform

Change version

Platform

PHP 8.3 running on 64bit Amazon Linux 2023/4.3.1

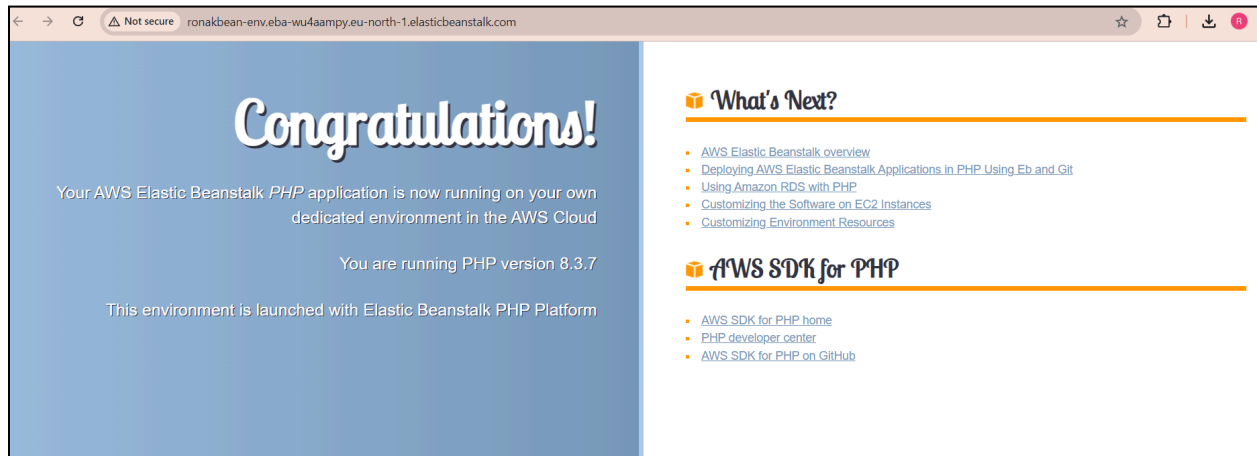
Running version

-

Platform state

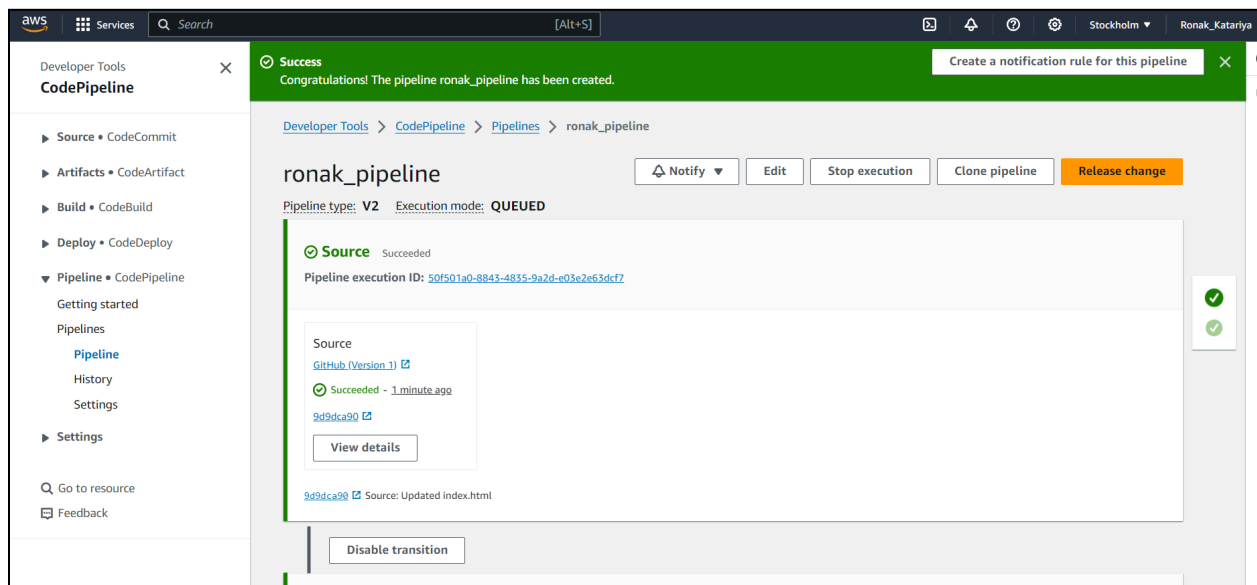
Supported

## Step 4 : Beanstalk environment is created



## Pipeline Creation:

### Step 1 : click on create pipeline and give name



## Step 2 : Add Your github account and add the file to add to pipeline deployment

The screenshot shows the 'Add source stage' configuration page in the AWS CodePipeline console. The left sidebar lists the steps: Step 1 (Choose pipeline settings), Step 2 (Add source stage), Step 3 (Add build stage), Step 4 (Add deploy stage), and Step 5 (Review). The main content area is titled 'Add source stage' and 'Step 2 of 5'. It features a 'Source' section with a 'Source provider' dropdown set to 'GitHub (Version 1)'. Below this, there is a 'Connect to GitHub' button and a warning box stating that the GitHub (Version 1) action is not recommended, suggesting the use of GitHub (Version 2) instead. At the bottom, there are 'Change detection options' with two radio buttons: 'GitHub webhooks (recommended)' (selected) and 'AWS CodePipeline'.

Step 1  
Choose pipeline settings

Step 2  
**Add source stage**

Step 3  
Add build stage

Step 4  
Add deploy stage

Step 5  
Review

### Add source stage Info

Step 2 of 5

#### Source

**Source provider**  
This is where you stored your input artifacts for your pipeline. Choose the provider and then provide the connection details.

GitHub (Version 1) ▼

Grant AWS CodePipeline access to your GitHub repository. This allows AWS CodePipeline to upload commits from GitHub to your pipeline.

Connect to GitHub

**The GitHub (Version 1) action is not recommended**

The selected action uses OAuth apps to access your GitHub repository. This is no longer the recommended method. Instead, choose the GitHub (Version 2) action to access your repository by creating a connection. Connections use GitHub Apps to manage authentication and can be shared with other resources. [Learn more](#)

**Change detection options**  
Choose a detection mode to automatically start your pipeline when a change occurs in the source code.

☒ **GitHub webhooks (recommended)**  
Use webhooks in GitHub to automatically start my pipeline when a change occurs

☐ **AWS CodePipeline**  
Use AWS CodePipeline to check periodically for changes

## Step 3 : Add deploy config choosing the elastic beanstalk

The screenshot shows the 'Add deploy stage' configuration page in the AWS CodePipeline console. The left sidebar lists the steps: Step 1 (Choose pipeline settings), Step 2 (Add source stage), Step 3 (Add build stage), Step 4 (Add deploy stage), and Step 5 (Review). The main content area is titled 'Add deploy stage' and 'Step 4 of 5'. It features a 'Deploy' section with a 'Deploy provider' dropdown set to 'AWS Elastic Beanstalk'. Below this, there is a 'Region' dropdown set to 'US East (N. Virginia)'. At the bottom, there are 'Input artifacts' with a dropdown set to 'SourceArtifact' and a note that the name must be no more than 100 characters. A warning box at the top states that this stage cannot be skipped as pipelines must have at least two stages.

Developer Tools > CodePipeline > Pipelines > Create new pipeline

Step 1  
Choose pipeline settings

Step 2  
Add source stage

Step 3  
Add build stage

Step 4  
**Add deploy stage**

Step 5  
Review

### Add deploy stage Info

Step 4 of 5

**You cannot skip this stage**

Pipelines must have at least two stages. Your second stage must be either a build or deployment stage. Choose a provider for either the build stage or deployment stage.

#### Deploy

**Deploy provider**  
Choose how you deploy to instances. Choose the provider, and then provide the configuration details for that provider.

AWS Elastic Beanstalk ▼

**Region**

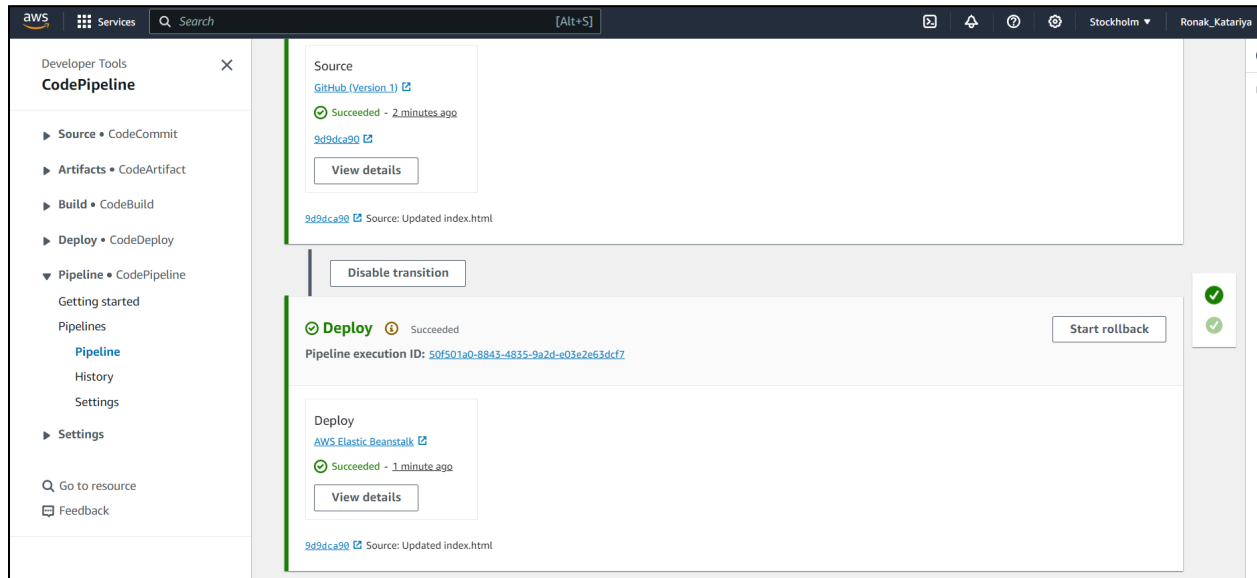
US East (N. Virginia) ▼

**Input artifacts**  
Choose an input artifact for this action. [Learn more](#)

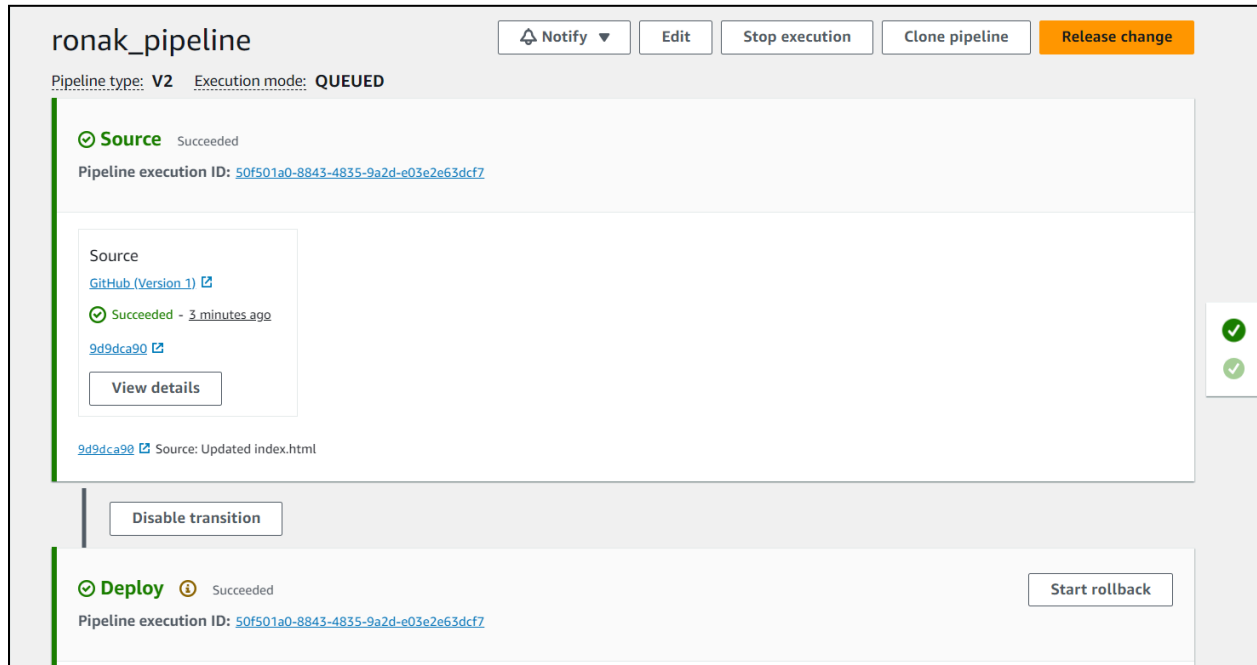
SourceArtifact ▼

No more than 100 characters

## Step 4 : review changes and submit



## Step 5 : view the pipeline build and deployment





Step 6 : Check the deployed website at beanstalk link

