EXPERIMENT NO: - 05

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AIM: - To apply navigation, routing and gestures in Flutter App.

Theory: -

In Flutter, the screens and pages are known as routes, and these routes are just a widget. In Android, a route is similar to an Activity.

In any mobile app, navigating to different pages defines the workflow of the application, and the way to handle the navigation is known as routing. Flutter provides a basic routing class MaterialPageRoute and two methods Navigator.push() and Navigator.pop() that shows how to navigate between two routes. The following steps are required to start navigation in your application.

Gestures enable the app to respond to user interactions, making the application more dynamic and responsive.

> Navigation and Routing in Flutter

Navigation is the process of moving between different screens or pages in an app. Flutter provides a simple and effective way to handle this through the use of the Navigator widget and routes.

1. Using Navigator Widget

The Navigator widget manages a stack of routes, allowing for pushing and popping routes on the stack.

- **Pushing a Route**: To navigate to a new screen, use Navigator.push().
- **Popping a Route**: To go back to the previous screen, use Navigator.pop().

ElevatedButton(
onPressed: () {
Navigator.push(

```
context,
MaterialPageRoute(builder: (context) => SecondScreen()),
);},
);
```

2. Named Routes

Flutter also allows the use of named routes to navigate, which can make the routing process cleaner, especially in larger applications.

```
MaterialApp(
  initialRoute: '/',
  routes: {
    '/': (context) => HomeScreen(),
    '/second': (context) => SecondScreen(),
    },
);
Navigate to the route using Navigator.pushNamed()
Navigator.pushNamed(context, '/second');
```

Handling Gestures in Flutter

Gestures refer to user interactions with the app, such as taps, swipes, pinches, and drags. Flutter provides several widgets and gesture detectors to handle these interactions.

Tap Gestures

The most common gesture is the tap, which can be handled using the GestureDetector widget or specific buttons like InkWell or ElevatedButton.

Long Press Gesture

For long press gestures, Flutter provides the onLongPress callback in GestureDetector or InkWell.

Swipe and Drag Gestures

Flutter also provides swipe and drag gesture handling. The onHorizontalDragUpdate and onVerticalDragUpdate callbacks are used for dragging gestures.

Code: -

```
main.dart
   import 'package:flutter/material.dart';
   import
   'package:quiz/screens/login_screen.dart';
   void main() {
    runApp(const MyApp());
    }
   class MyApp extends StatelessWidget {
     const MyApp({super.key});
     @override
     Widget build(BuildContext context) {
      return MaterialApp(
       debug Show Checked Mode Banner:\\
   false,
       title: "Login & SignUp",
       home: const LoginScreen(),
      );
     }
    }
   initialRoute: '/login', // Set initial page
   routes: {
     '/login': (context) => LoginPage(),
     '/register': (context) => RegistrationPage(),
     '/home': (context) => HomePage(),
   },
  );
```

```
@override
    Login_page.dart
                                                         Widget build(BuildContext context) {
                                                          return Scaffold(
import 'package:flutter/material.dart';
                                                           body: Container(
import 'signup_screen.dart';
                                                             decoration: const BoxDecoration(
import 'landing_page.dart'; // Import the
                                                              gradient: LinearGradient(
LandingPage
                                                               begin: Alignment.topCenter,
                                                               end: Alignment.bottomCenter,
class LoginScreen extends StatefulWidget {
                                                               colors: [Color(0xFF4A00E0),
 const LoginScreen({super.key});
                                                        Color(0xFF8E2DE2)],
                                                              ),
 @override
                                                             ),
 State<LoginScreen> createState() =>
                                                             child: Center(
_LoginScreenState();
                                                              child: Padding(
                                                               padding: const EdgeInsets.all(20.0),
                                                               child: Column(
class _LoginScreenState extends
                                                                mainAxisAlignment:
State<LoginScreen> {
                                                        MainAxisAlignment.center,
 final TextEditingController _emailController =
                                                                children: [
TextEditingController();
                                                                 const Text(
 final TextEditingController _passwordController =
                                                                   "Welcome Back".
TextEditingController();
                                                                   style: TextStyle(fontSize: 28, fontWeight:
                                                        FontWeight.bold, color: Colors.white),
 @override
                                                                 ).
 void dispose() {
                                                                 const SizedBox(height: 10),
  _emailController.dispose();
                                                                 const Text(
  _passwordController.dispose();
                                                                   "Enter your credentials to login",
  super.dispose();
                                                                   style: TextStyle(fontSize: 16, color:
                                                        Colors.white70),
 void _login(BuildContext context) {
                                                                 const SizedBox(height: 30),
  String email = emailController.text;
                                                                 _buildTextField(Icons.email, "Email",
  String password = _passwordController.text;
                                                        controller: _emailController),
                                                                 const SizedBox(height: 15),
  if (email == 'abc@gmail.com' && password ==
                                                                 _buildTextField(Icons.lock, "Password",
'abc') {
                                                        isPassword: true, controller: _passwordController),
   // Simulate successful login
                                                                 const SizedBox(height: 20),
   ScaffoldMessenger.of(context).showSnackBar(
                                                                 ElevatedButton(
    const SnackBar(content: Text('Login
                                                                   onPressed: () {
Successful!')),
                                                                    _login(context);
   );
   // Navigate to the LandingPage
                                                                   style: ElevatedButton.styleFrom(
   Navigator.pushReplacement(
                                                                    backgroundColor: Colors.white,
                                                                    foregroundColor: Colors.deepPurple,
    MaterialPageRoute(builder: (context) => const
                                                                    minimumSize: const Size(double.infinity,
LandingPage()),
                                                        50),
   );
                                                                    shape:
  } else {
                                                        RoundedRectangleBorder(borderRadius:
   // Show error message for invalid credentials
                                                        BorderRadius.circular(30)),
   ScaffoldMessenger.of(context).showSnackBar(
    const SnackBar(content: Text('Invalid email or
                                                                  child: const Text("Login", style:
password.')),
                                                        TextStyle(fontSize: 18)),
   );
                                                                 ),
```

```
const SizedBox(height: 10),
         TextButton(
          onPressed: () {},
          child: const Text("Forgot password?",
                                                          );
style: TextStyle(color: Colors.white)),
                                                         Widget buildTextField(IconData icon, String hint,
         const SizedBox(height: 10),
                                                        {bool isPassword = false, required
         Row(
                                                        TextEditingController controller}) {
           mainAxisAlignment:
                                                          return TextField(
MainAxisAlignment.center,
          children: [
                                                            controller: controller,
            const Text("Don't have an account?",
                                                            obscureText: isPassword,
style: TextStyle(color: Colors.white)),
                                                            style: const TextStyle(color: Colors.white),
            TextButton(
                                                            decoration: InputDecoration(
                                                             prefixIcon: Icon(icon, color: Colors.white),
             onPressed: () {
              Navigator.push(context,
                                                             hintText: hint,
MaterialPageRoute(builder: ( ) => const
                                                             hintStyle: const TextStyle(color: Colors.white70),
SignUpScreen()));
                                                             filled: true,
                                                             fillColor: Colors.white.withOpacity(0.2),
             },
             child: const Text("Sign Up", style:
                                                             border: OutlineInputBorder(borderRadius:
                                                        BorderRadius.circular(30), borderSide:
TextStyle(fontWeight: FontWeight.bold, color:
                                                        BorderSide.none),
Colors.white)),
                                                            ),
                                                          );
     Widget _buildTextField({
      required String label,
```

required String hint,

Landing page.dart

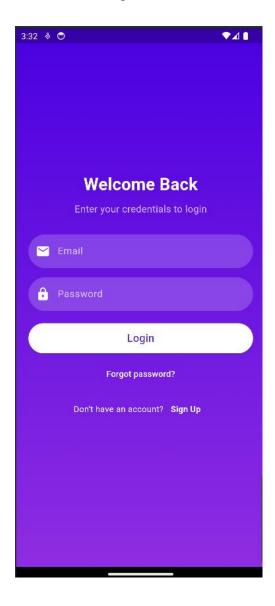
```
import 'package:flutter/material.dart';
import 'package:quiz/widgets/bottom_navbar.dart';
import 'package:quiz/screens/category_selection_screen.dart';
import 'package:quiz/screens/leaderboard.dart';
import 'package:quiz/screens/profile.dart';
class LandingPage extends StatefulWidget {
 const LandingPage({super.key});
 @override
 _LandingPageState createState() => _LandingPageState();
class _LandingPageState extends State<LandingPage> {
 int _selectedIndex = 0;
 final List<Widget> _pages = [
  const HomeScreen(), // Landing Page UI
  const CategorySelectionScreen(),
  const LeaderboardPage(),
  const ProfilePage(),
 ];
 void _onItemTapped(int index) {
  setState(() {
   _selectedIndex = index;
  });
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   body: _pages[_selectedIndex],
   bottomNavigationBar: BottomNavBar(
    currentIndex: _selectedIndex,
    onTap: _onItemTapped,
   ),
  );
class HomeScreen extends StatelessWidget {
 const HomeScreen({super.key});
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   body: HomeContent(),
  );
class HomeContent extends StatelessWidget {
 const HomeContent({super.key});
```

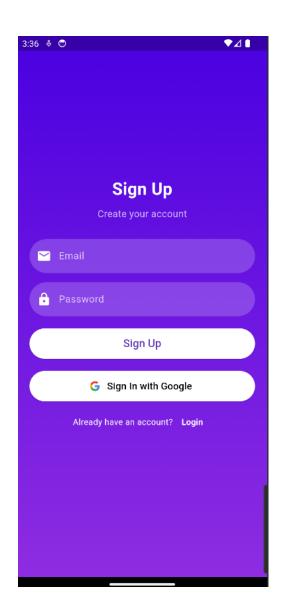
```
@override
Widget build(BuildContext context) {
 return Container(
  decoration: const BoxDecoration(
   gradient: LinearGradient(
     colors: [Color(0xFF6A11CB), Color(0xFF2575FC)],
    begin: Alignment.topCenter,
    end: Alignment.bottomCenter,
   ),
  ),
  child: Column(
   mainAxisAlignment: MainAxisAlignment.center,
   children: [
     const Padding(
      padding: EdgeInsets.symmetric(horizontal: 20),
      child: Text(
       "Test Your Knowledge 🚀",
       style: TextStyle(
        fontSize: 26,
        fontWeight: FontWeight.bold,
        color: Colors.white,
       textAlign: TextAlign.center,
      ),
     ),
     const SizedBox(height: 20),
     _buildCategoryCards(context),
     const SizedBox(height: 20),
     ElevatedButton(
      onPressed: () {
       Navigator.push(
        context,
        MaterialPageRoute(builder: (context) => const CategorySelectionScreen()),
       );
      },
      style: ElevatedButton.styleFrom(
       backgroundColor: Colors.white,
       foregroundColor: Colors.blueAccent,
       shape: RoundedRectangleBorder(
        borderRadius: BorderRadius.circular(30),
       padding: const EdgeInsets.symmetric(horizontal: 40, vertical: 15),
      child: const Text("Start Quiz", style: TextStyle(fontSize: 18)),
    ),
/// V Function to build category cards
Widget _buildCategoryCards(BuildContext context) {
 List<Map<String, String>> categories = [
  {"title": "CNS", "image": "assets/cns.jpg"},
  {"title": "OS", "image": "assets/os.jpg"},
```

```
{"title": "DSA", "image": "assets/dsa.jpg"},
  {"title": "SQL", "image": "assets/sql.png"},
 ];
 return SizedBox(
  height: 200,
  child: ListView.builder(
   scrollDirection: Axis.horizontal,
   itemCount: categories.length,
   itemBuilder: (context, index) {
    return _categoryCard(categories[index]["title"]!, categories[index]["image"]!, context);
   },
  ),
 );
/// 🖊 Category Card Widget
Widget _categoryCard(String title, String imagePath, BuildContext context) {
 return GestureDetector(
  onTap: () {
   Navigator.push(
    context,
    MaterialPageRoute(builder: (context) => const CategorySelectionScreen()),
   );
  },
  child: Card(
   margin: const EdgeInsets.symmetric(horizontal: 10),
   shape: RoundedRectangleBorder(
    borderRadius: BorderRadius.circular(20),
   ),
   elevation: 5,
   child: Container(
     width: 150,
     decoration: BoxDecoration(
      borderRadius: BorderRadius.circular(20),
      image: DecorationImage(
       image: AssetImage(imagePath),
       fit: BoxFit.cover,
     ),
     ),
     child: Center(
      child: Text(
       title,
       style: const TextStyle(
        fontSize: 20,
        fontWeight: FontWeight.bold,
        color: Colors.white,
        backgroundColor: Colors.black54,
```

OUTPUT: -

After clicking on Don't have an account? it navigates to the registration page.





In home page, after clicking on Start Quiz it navigates to the Quiz categories.

