PRACTICAL No. 6 C PROGRAMMING

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//a. Write a program to extract the portion of a character string and print the
//extracted part.
#include <stdio.h>
int main() {
  char str[100], sstr[100]; // Declare two character arrays to store the main string and substring
  int pos, I, c = 0; // Declare variables for position, length, and a counter
  printf("\nExtract a substring from a given string:\n"); // Display information about the task
  printf("-----\n");
  printf("Input the string : ");
  fgets(str, sizeof str, stdin); // Read a string from the standard input (keyboard)
  printf("Input the position to start extraction :");
  scanf("%d",&pos); // Read the starting position for substring extraction
  printf("Input the length of substring :");
  scanf("%d",&I); // Read the length of the substring
  // Extracting the substring
  while (c < l) {
    sstr[c] = str[pos + c - 1]; // Copy characters from the specified position into the substring
    C++;
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}
  sstr[c] = '\0'; // Add null terminator to mark the end of the substring
  printf("The substring retrieved from the string is : \" %s\" \n\n", sstr); // Display the extracted
substring
        return 0; // Return 0 to indicate successful execution of the program
}
//b. Write a program to find the given string is palindrome or not.
#include <stdio.h>
#include <string.h>
int main() {
  char string1[20];
  int i, length;
  int flag = 0;
  // Prompt the user for input
  printf("Enter a string: ");
  scanf("%s", string1);
  // Calculate the string length
  length = strlen(string1);
  // Compare characters from the start and end of the string
  // and stop if a mismatch is found or the middle of the string is reached.
  for (i = 0; i < length / 2; i++) {
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if (string1[i] != string1[length - i - 1]) {
       flag = 1;
       break;
    }
  }
  // Output the result
  if (flag) {
    printf("%s is not a palindrome\n", string1);
  } else {
    printf("%s is a palindrome\n", string1);
  }
  return 0;
}
//c. Write a program to using strlen(), strcmp() function .
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
int main()
{
        char str[20];
        char str1[20], str2[20];
        int result;
        //Using strlen() function
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printf("\nEnter the string : ");
     scanf("%s",str);
     int length;
     length = strlen(str);
     printf("Length of the string is: %d\n",length);
     printf("_____");
     //clearing input taking error
     fflush(stdin);
     //Using strcmp() function
     printf("\nEnter first string : ");
     scanf("%s",&str1);
     printf("\nEnter second string : ");
     scanf("%s",&str2);
     // comparing strings str1 and str2
result = strcmp(str1, str2);
if(result==0)
{
     printf("\nThe given string is equal");
     }
     else
     {
             printf("\nThe given string is not equal");
     }
```

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return 0;
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