GPP UPDATE



GLOBAL PATH PLANNING REQUIREMENTS

Group	Constraint	Format	Comment
Mission	Obstacles	3D coordinates	
	(known)		
	Origin	4D coordinates	Time absolute or relative
	Destination	4D coordinates	
	Obstacles	Lateral / Vertical	See D2.1 SR Table 3-1
	clearance	distance	
	POI (known)	4D coordinates	Time absolute or relative
	POI action	Path WPTs 4D	
		coordinates	
VLLATM	Airspace volume	3D coordinates	P/D/R Areas, No-Fly Zones (NFZ),
		(geofence) + timeframe	Temporary Restricted Areas (TRA),
		validity of restriction	Temporary Segregated Areas
		[UTC in/out]	(TSA), CTR zones
	Route clearance	WPT coordinate + RTA	
UA	Endurance		Safe endurance [sec]: Maximum
			flight time with given payload, fuel
			quantity and given density flight
			altitude.
	Flight speed	Array data structure	Best endurance speed [kts]:
			Vy speed
	Flight envelope	Array data structure	Density altitude limitation; H/V
			limitation;
	Meteorological	Array data structure	Maximum wind speed;
	envelope		Minimum OAT
Environment	Wind speed /	(W) Direction [deg] / (V)	Pre-flight (meteo source); In-flight
	direction	speed [knots]	(calculation)
	Overflight noise	Polygon 3D coordinates	Pre-flight / In-flight
	End-of-conflict	3D relative coordinates	In-flight
	position		
Infrastructure	Recharge	3D coordinates	Applicable to eUAVs
	•		•

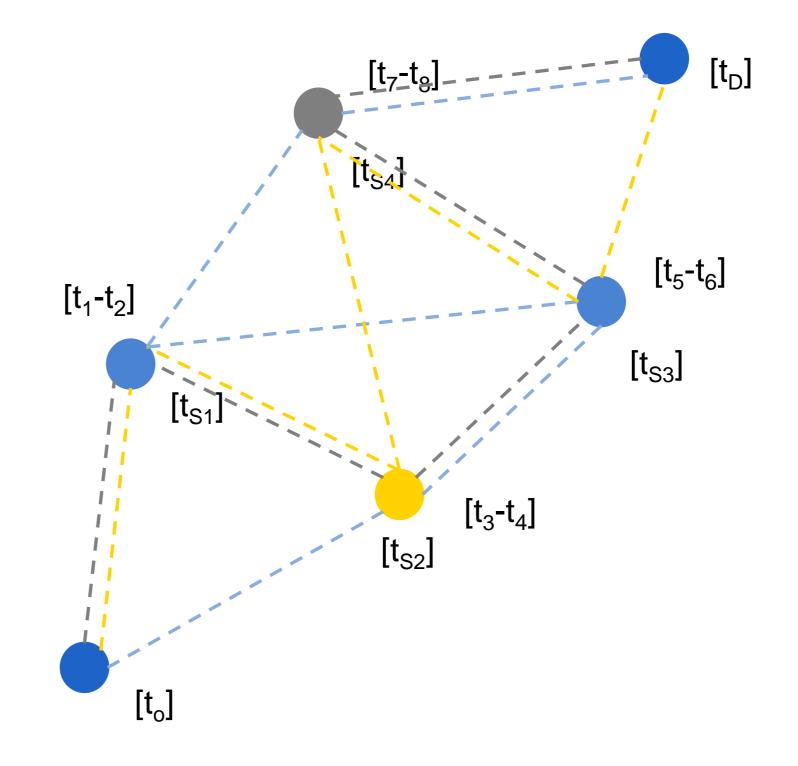
POINTS

- Origin
- Destination
- Point of interest (Pol)
- Pol action
- End of conflict
- Recharging stations



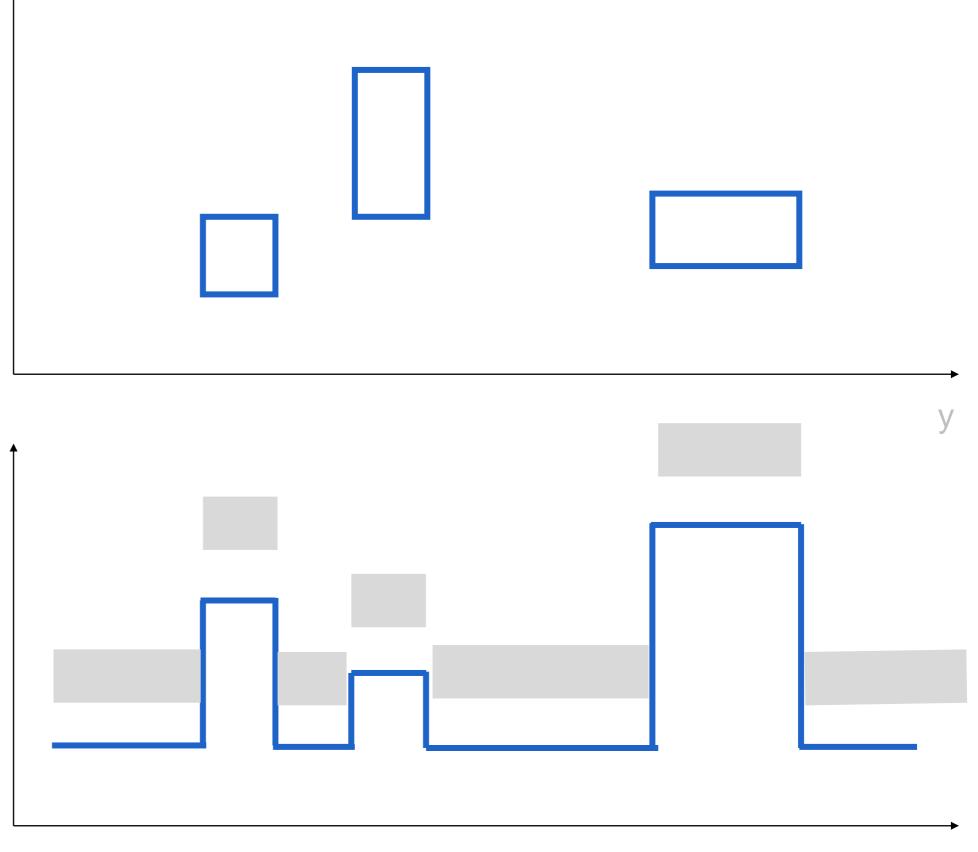
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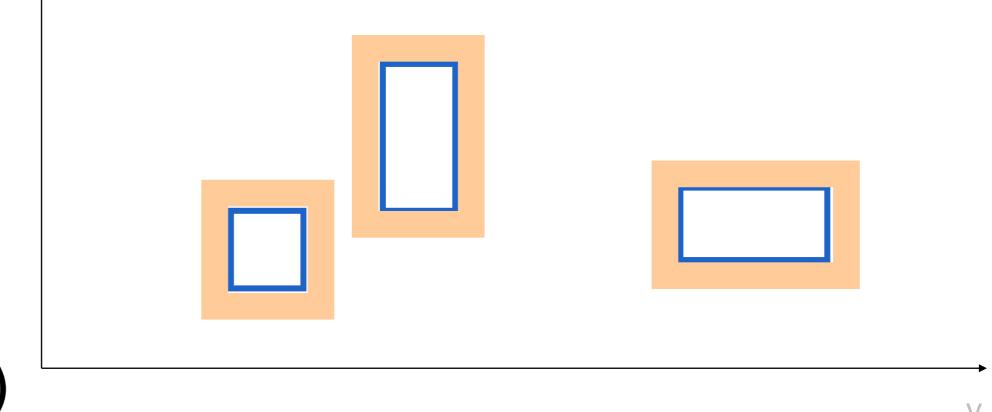


- Mission height
- Clearances
- Airspace volumes
- Route clearance (I/O)

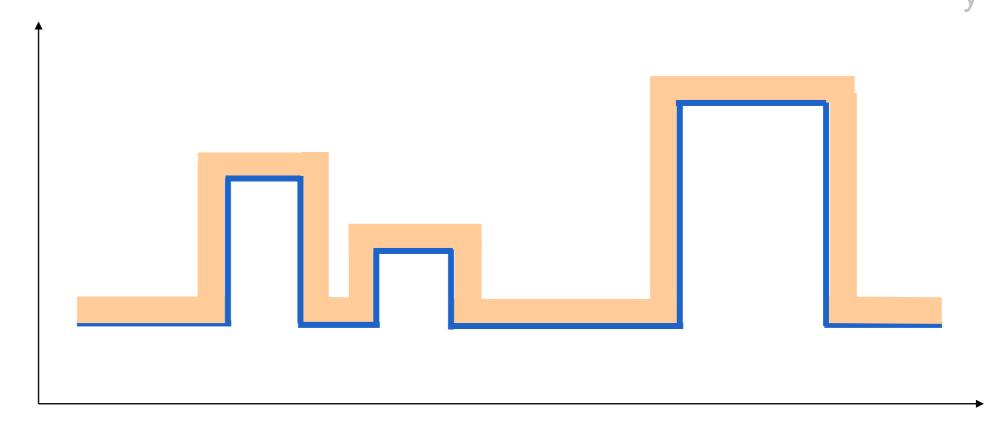




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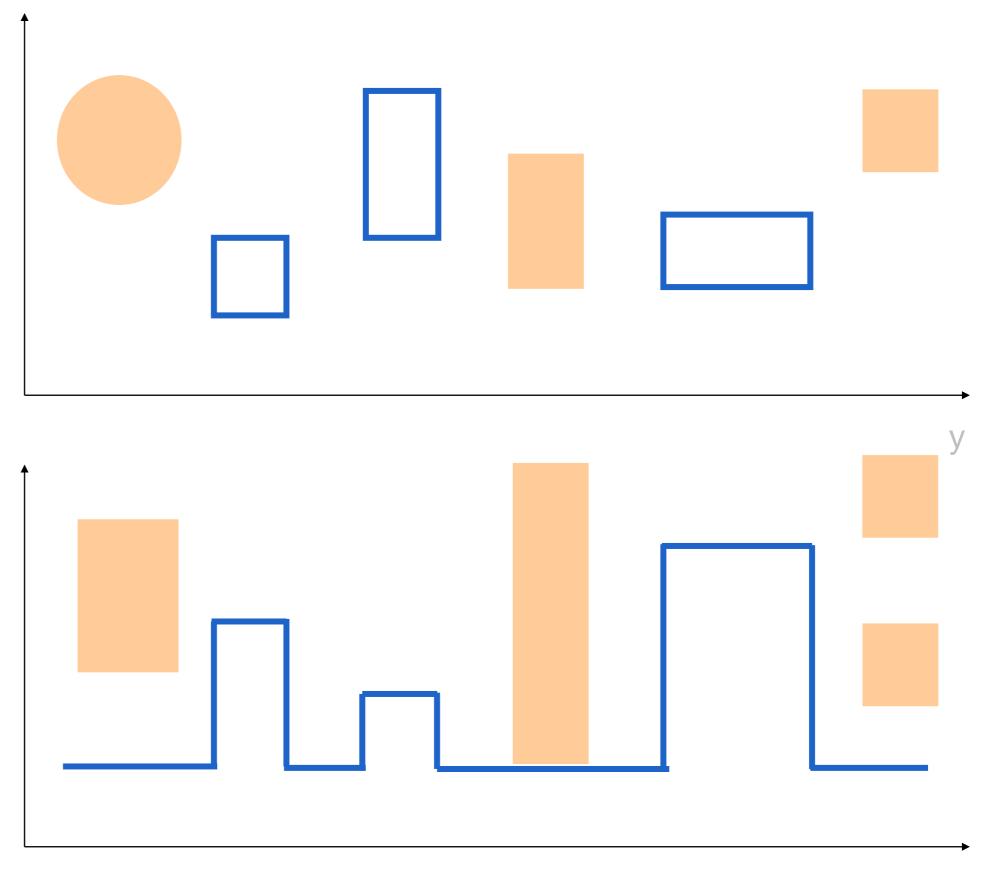






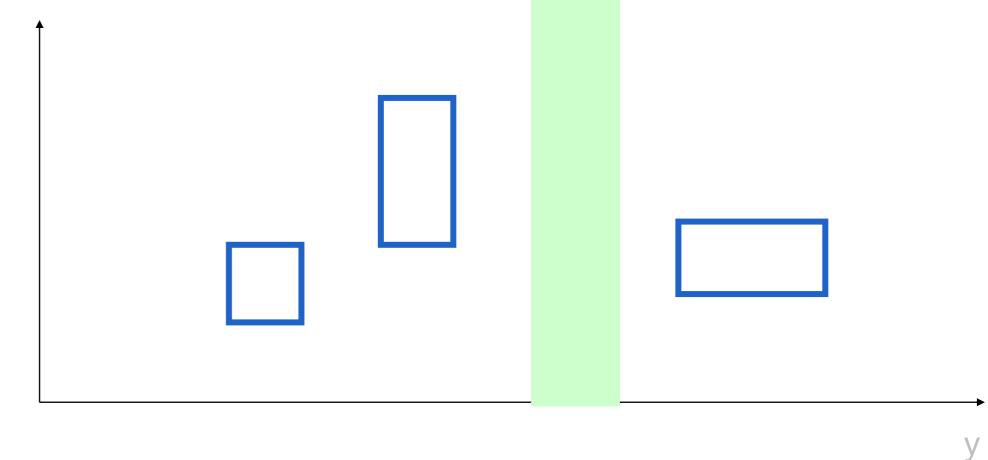


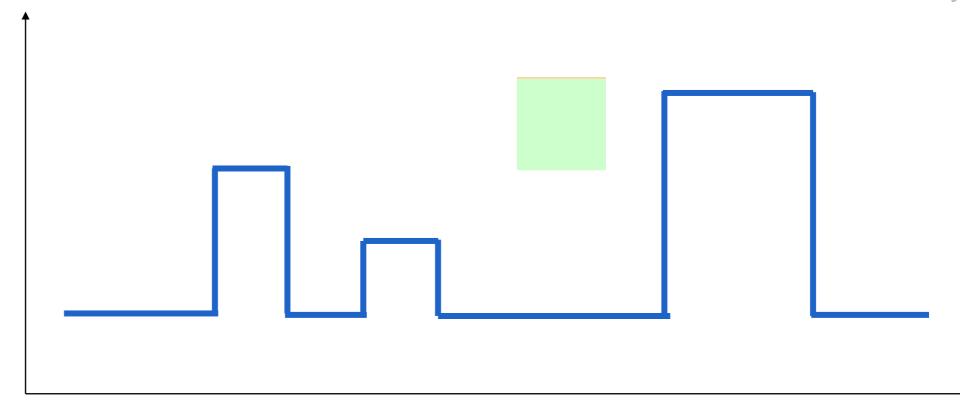
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- Mission height
- Obstacle clearances
- Airspace volumes
- Route (I/O)







- Wind speed and direction
- Temperature



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- Wind speed and direction
- Temperature

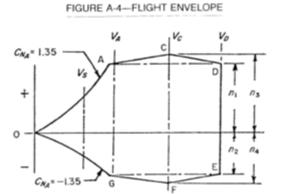


- Wind speed and direction
- Temperature

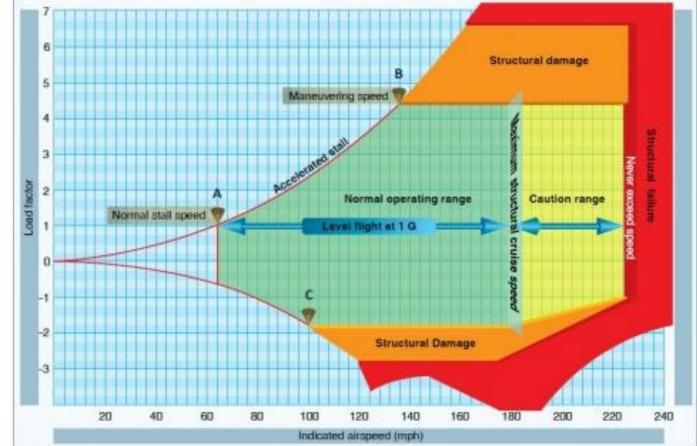
- Given the speed and the direction of UAV movement and given the wind speed and direction and temperature calculate the remaining endurance of the UAV
- Wind speed and temperature are given (read) priory the flight (in a short time interval) and updated during the flight. The endurance is calculated at the beginning of the flight (estimated endurance) and updated together with the received wind and temperature conditions (remaining endurance)
- Wind and temperature are not the same at the same moment at all the heights / locations
- Dependance of the temperature on the height should be modeled also

FLIGHT ENVELOPE

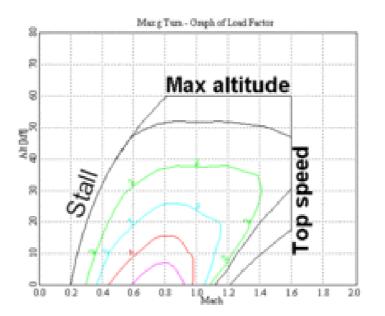
- Position
- Speed
- Height
- Temperature
- Wind











LOGIC

- Search space defines the space where the path solution is possible
- Flight envelope defines feasibility of the potential paths in the search space
- Environment: determines the energy consumption which in combination with the flight performance (e.g., speed, acceleration, internal energy consumption,...) constraint the endurance (travel time and respectively the path length)



POINTS OF ACTIONS

- Search space (real case data) Ronald
- Flight envelope -Ignacio
- Environment Payam

