Implement an in-memory database that has the following functions. We'll be looking for your code to meet our functionality & performance requirements, be clear & easy to understand and be resilient to edge cases. Use libraries at will (but not database-like ones or actual databases). Use Google/Stack Overflow/online references at will as well.

The database should be a command line program that reads values from STDIN line by line and executes the functions as they happen. Please also include a README explaining how to run your program.

The name and value will be strings with no spaces in them..

Functions:

```
SET [name] [value]
```

Sets the name in the database to the given value

GET [name]

Prints the value for the given name. If the value is not in the database, prints NULL

DELETE [name]

Deletes the value from the database

COUNT [value]

Returns the number of names that have the given value assigned to them. If that value is not assigned anywhere, prints 0

END

Exits the database

The database must also support transactions:

BEGIN

Begins a new transaction

ROLLBACK

Rolls back the most recent transaction. If there is no transaction to rollback, prints TRANSACTION NOT FOUND

COMMIT

Commits all of the open transactions

Performance Requirements:

The points in this section are goals for the performance of the solution.

- Aim for GET, SET, DELETE, and COUNT to all have a runtime of less than O(log n), if not better (where n is the number of items in the database).
- The memory usage of the database shouldn't be doubled for every transaction.

Minimum Requirements:

The points in this section are the minimum requirements that a solution must meet in order to be scheduled for a live evaluation of the Tech Assessment.

- The first 3 test cases (that are outlined on the last page of this prompt) must pass
- Neither an actual database nor a database library is used
- The basic commands GET, SET, DELETE, and COUNT are implemented per the spec. They take the correct number of arguments and function properly.

Example #1

>> GET a
NULL
>> SET a foo
>> SET b foo
>> COUNT foo
2
>> COUNT bar
0
>> DELETE a
>> COUNT foo
1
>> SET b baz
>> COUNT foo
0
>> GET b
baz
>> GET B
NULL

Example #2

>> END

>> SET a foo
>> SET a foo
>> COUNT foo

1
>> GET a
foo
>> DELETE a
>> GET a
NULL
>> COUNT foo

0
>> END

Example #3

>> BEGIN >> SET a foo >> GET a foo >> BEGIN >> SET a bar >> GET a bar >> SET a baz >> ROLLBACK >> GET a foo >> ROLLBACK >> GET a NULL >> END

Example #4

>> SET a foo >> SET b baz >> BEGIN >> GET a foo >> SET a bar >> COUNT bar >> BEGIN >> COUNT bar >> DELETE a >> GET a NULL >> COUNT bar 0 >> ROLLBACK >> GET a bar >> COUNT bar >> COMMIT >> GET a bar >> GET b baz >> END