

# Machine Learning Foundations

## **Calculus I: Limits & Derivatives**

Using Differentiation,  
including AutoDiff, in Python to  
Optimize Learning Algorithms

*Jon Krohn, Ph.D.*



[jonkrohn.com/talks](http://jonkrohn.com/talks)

[github.com/jonkrohn/ML-foundations](https://github.com/jonkrohn/ML-foundations)

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## Calculus I: Limits & Derivatives

**Slides:** [jonkrohn.com/talks](http://jonkrohn.com/talks)

**Code:** [github.com/jonkrohn/ML-foundations](https://github.com/jonkrohn/ML-foundations)

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# The Pomodoro Technique

Rounds of:

- 25 minutes of work
- with 5 minute breaks

Questions best handled at breaks, so save questions until then.

*When people ask questions that have already been answered, do me a favor and let them know, politely providing response if appropriate.*

*Except during breaks, I recommend attending to this lecture only as topics are not discrete: Later material builds on earlier material.*

# POLL

Where are you?

- The Americas
- Europe / Middle East / Africa
- Asia-Pacific
- Extra-Terrestrial Space

# POLL

What are you?

- Developer / Engineer
- Scientist / Analyst / Statistician / Mathematician
- Combination of the Above
- Other

# POLL

What is your level of familiarity with Calculus?

- Little to no exposure
- Some understanding of the theory
- Deep understanding of the theory
- Deep understanding of the theory and experience applying calculus operations (e.g., differentiation) with code

# POLL

What is your level of familiarity with Machine Learning?

- Little to no exposure, or exposure to theory only
- Experience applying machine learning with code
- Experience applying machine learning with code and some understanding of the underlying theory
- Experience applying machine learning with code and strong understanding of the underlying theory

The diagram illustrates the layers of knowledge required for Machine Learning. It features a house-like structure where each part represents a different field of study. The roof is grey and contains the text "Specialized ML" and "e.g., Deep Learning, NLP". The main body of the house is purple and contains the text "Machine Learning". The base of the house is divided into four colored sections: green (Linear Algebra), blue (Calculus), red/maroon (Probability and Statistics), and orange (Computer Science). Each section contains its respective subject name in white text.

Specialized ML  
e.g., Deep Learning, NLP

# Machine Learning

Linear  
Algebra

Calculus

Probability  
and  
Statistics

Computer  
Science

The diagram illustrates the layers of knowledge required for Machine Learning, structured like a house:

- Roof:** Specialized ML  
e.g., Deep Learning, NLP
- Body:** Machine Learning
- Foundation:** Four colored boxes representing core subjects:
  - Linear Algebra (green)
  - Calculus (blue)
  - Probability and Statistics (purple)
  - Computer Science (orange)

A red rectangular border highlights the Calculus box.

**Specialized ML**  
e.g., Deep Learning, NLP

# Machine Learning

Linear  
Algebra

Calculus

Probability  
and  
Statistics

Computer  
Science

# ML Foundations Series

***Calculus I* builds upon** and is **foundational for**:

1. Intro to Linear Algebra
2. Linear Algebra II: Matrix Operations
3. **Calculus I: Limits & Derivatives**
4. **Calculus II: Partial Derivatives & Integrals**
5. Probability & Information Theory
6. Intro to Statistics
7. Algorithms & Data Structures
8. **Optimization**

# Calculus I: Limits & Derivatives

1. Limits
2. Computing Derivatives with Differentiation
3. Automatic Differentiation

# Calculus I: Limits & Derivatives

1. **Limits**
2. Computing Derivatives with Differentiation
3. Automatic Differentiation

# Segment 1: Limits

- What Calculus Is
- A Brief History of Calculus
- The Method of Exhaustion
- Calculating Limits

# What Calculus Is

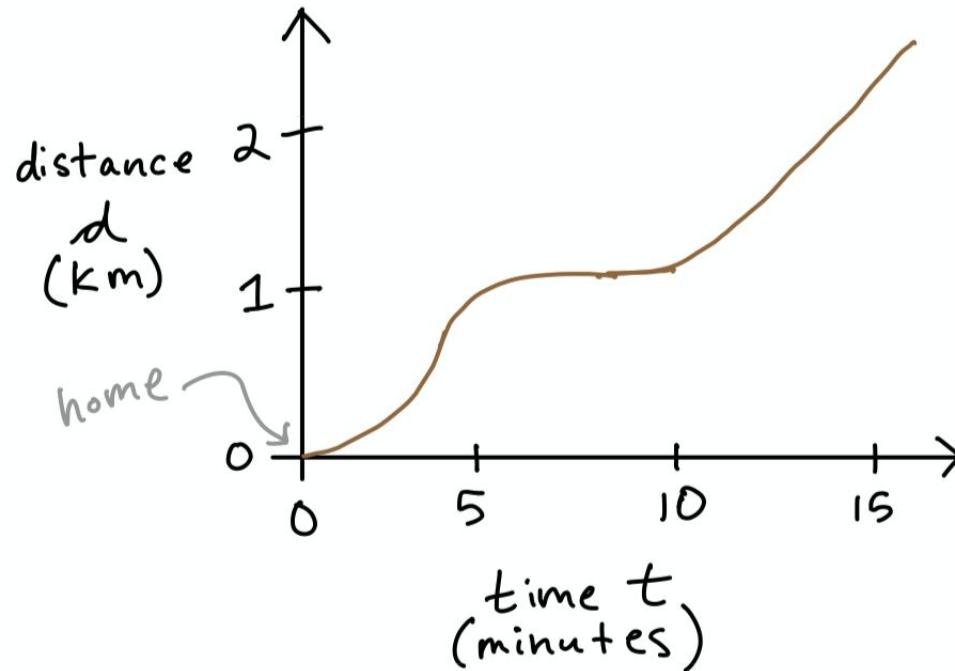
- **Mathematical study of continuous change**
- Two branches:
  - a. **Differential calculus:** focus of *Calculus I*
  - b. **Integral calculus:** a focus of *Calculus II* subject

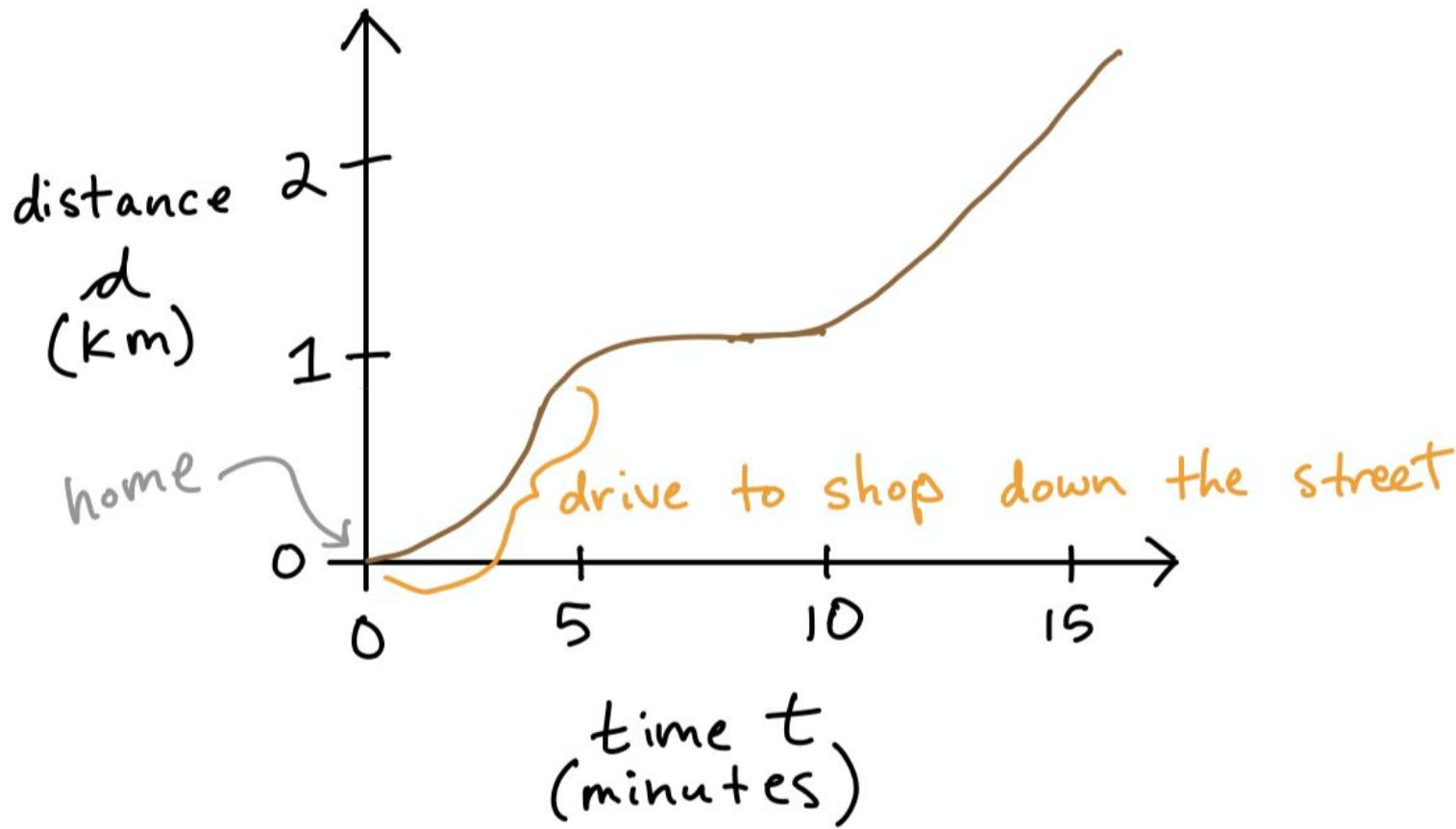
# What Calculus Is

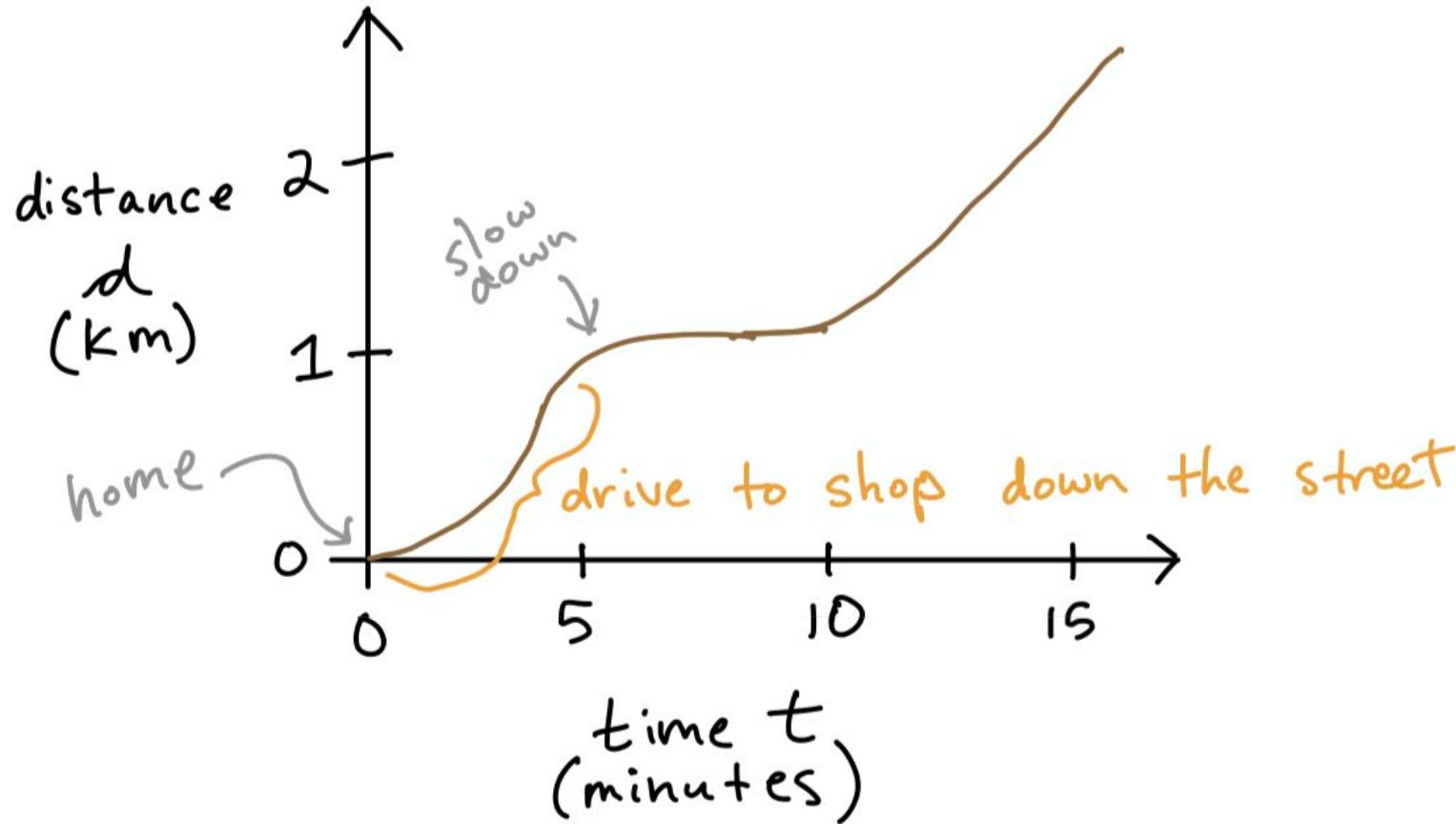
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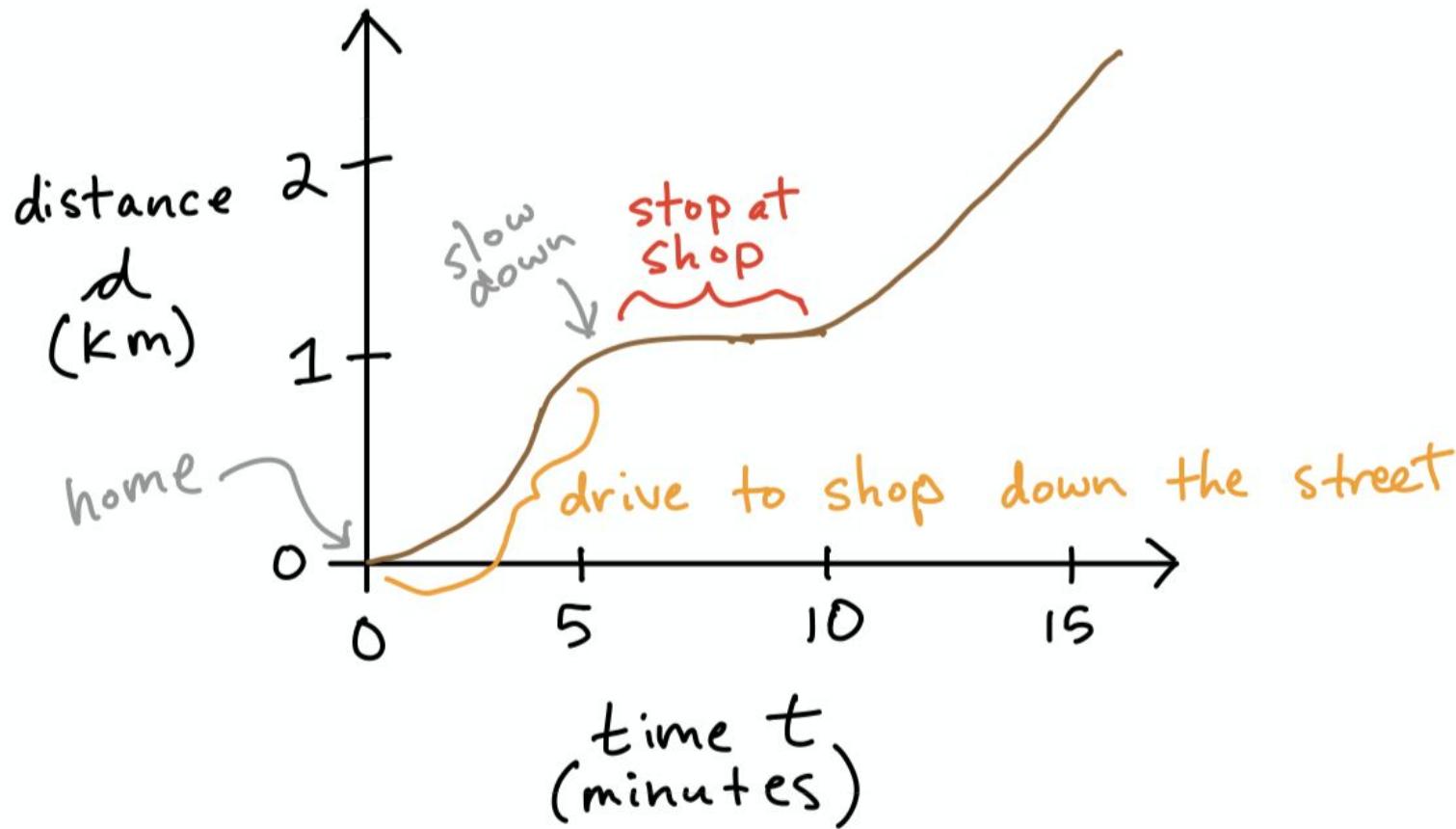
# What Differential Calculus Is

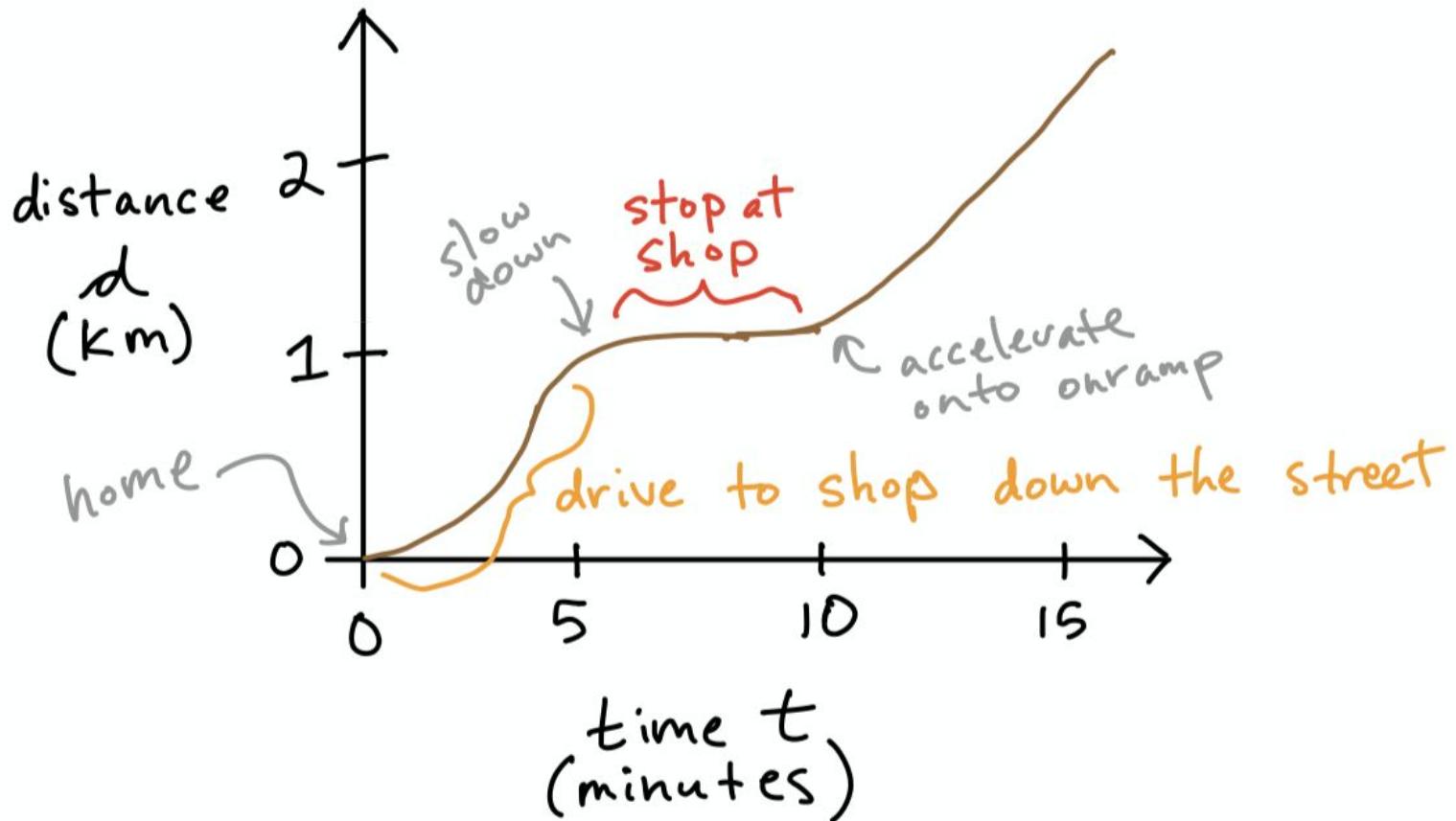
- **Study of rates of change**
- Consider a vehicle traveling some distance  $d$  over time  $t$ :

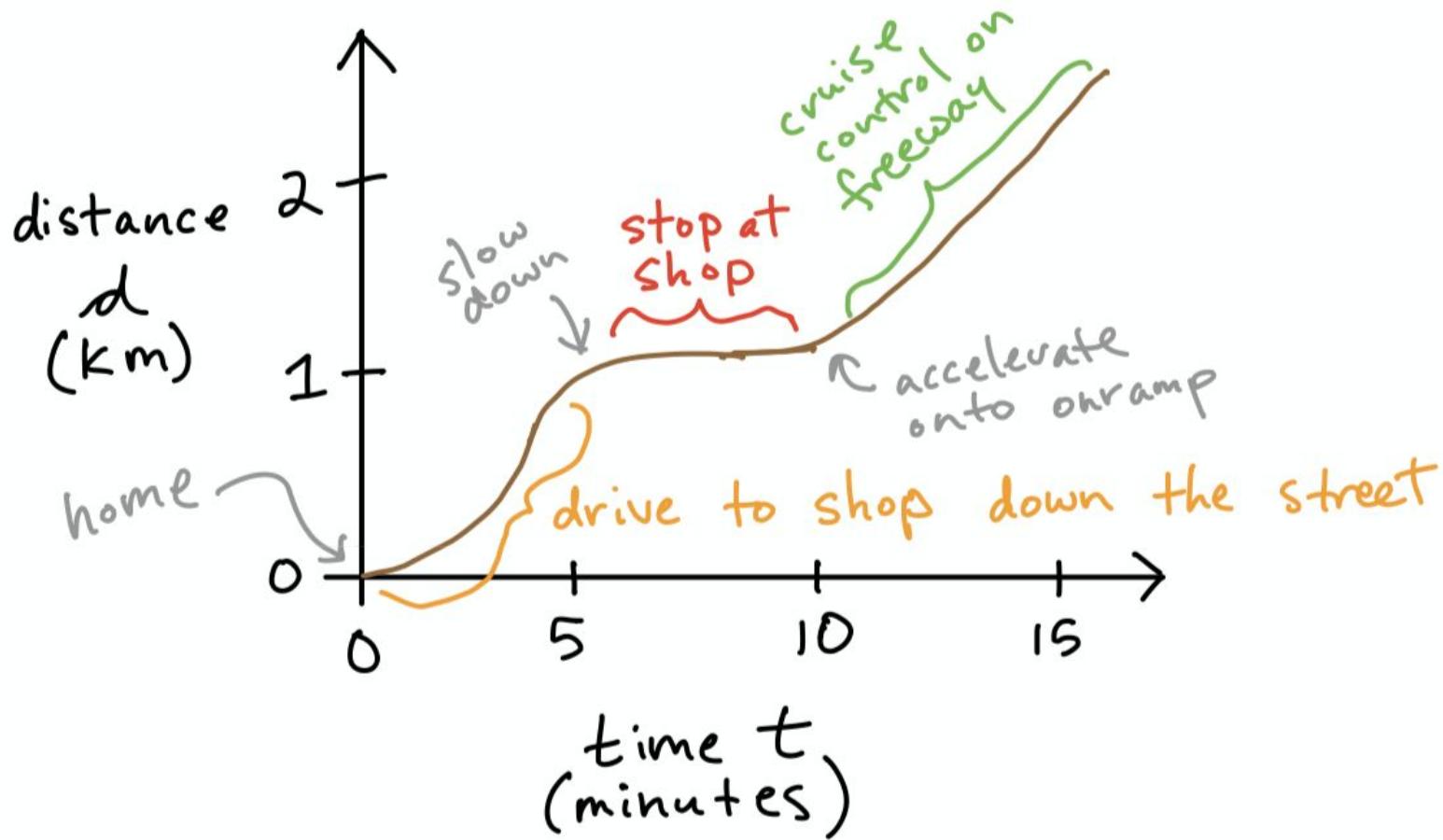


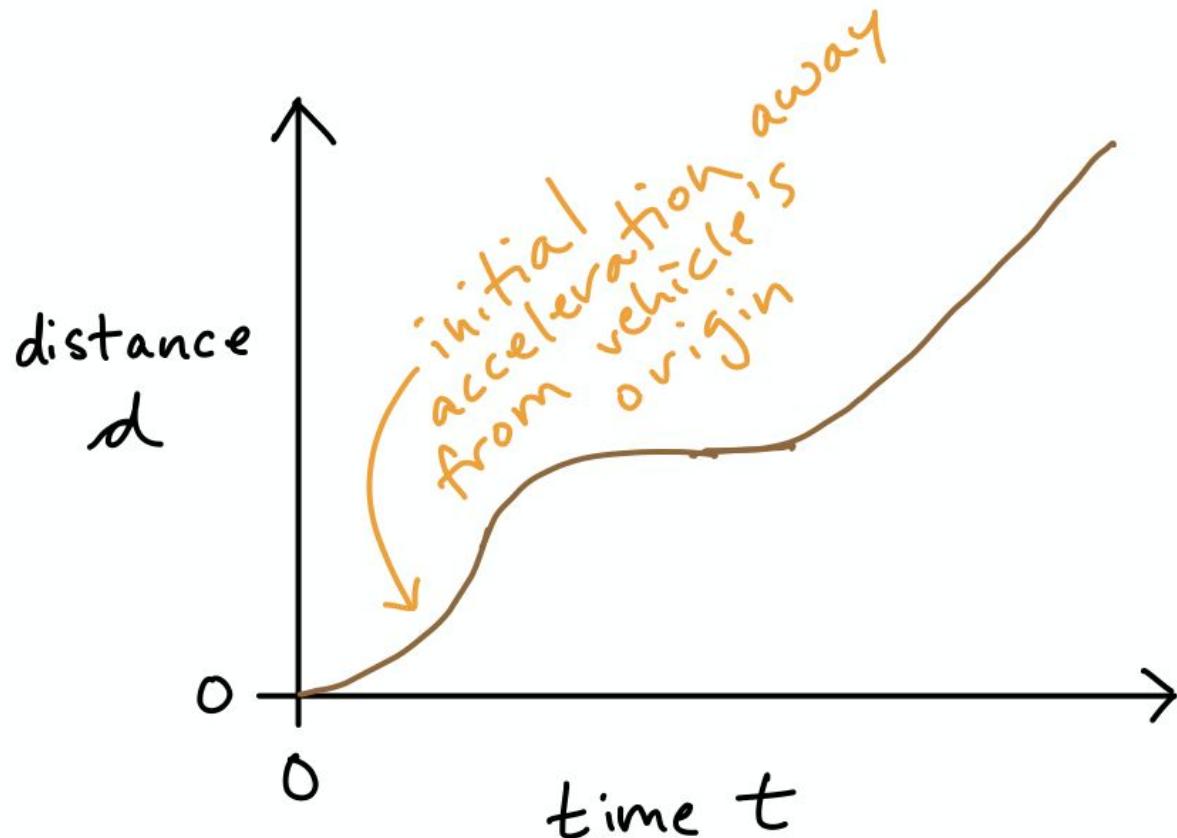


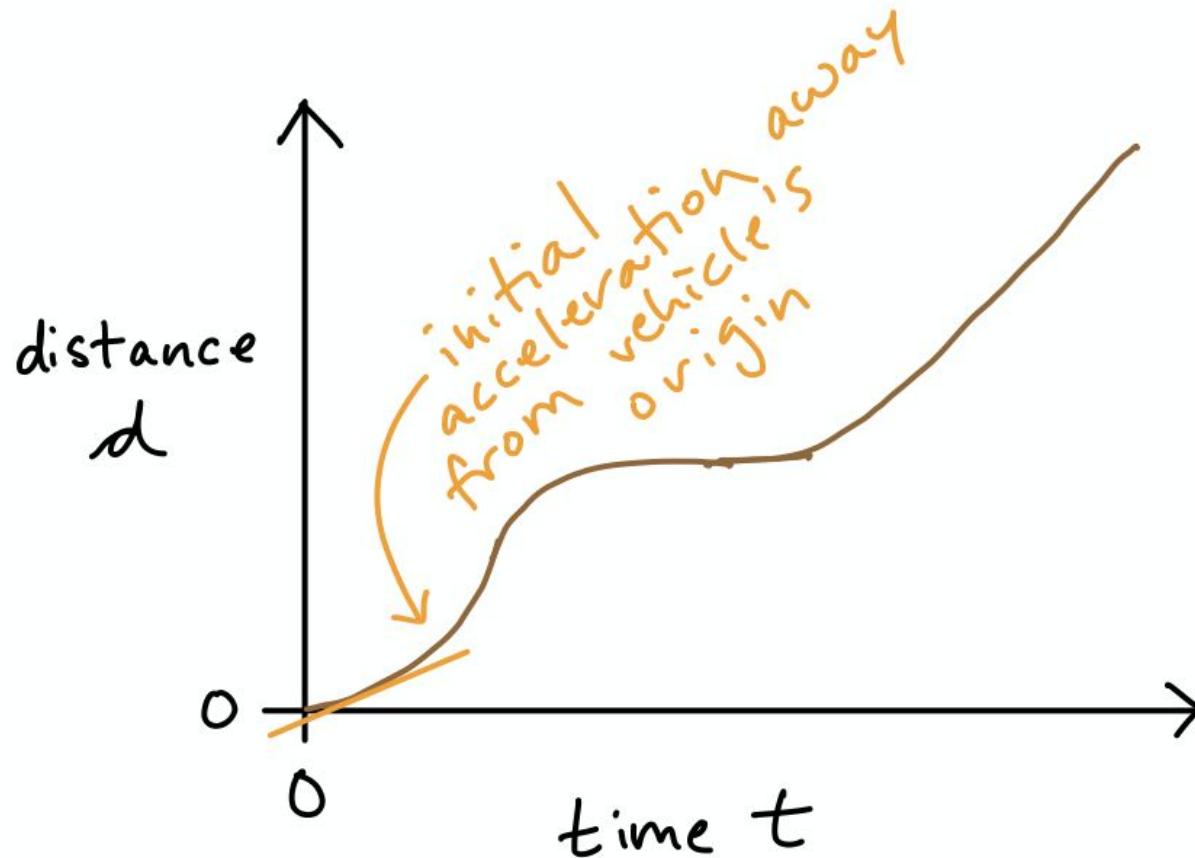


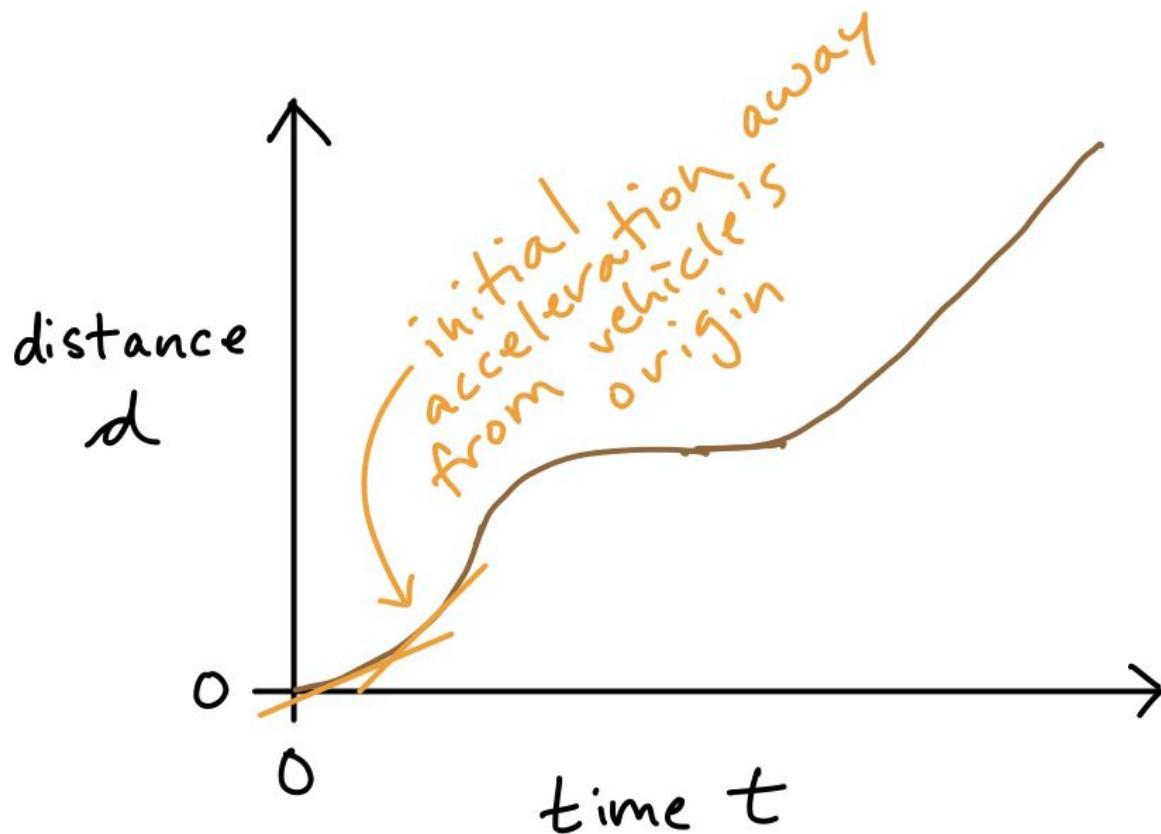


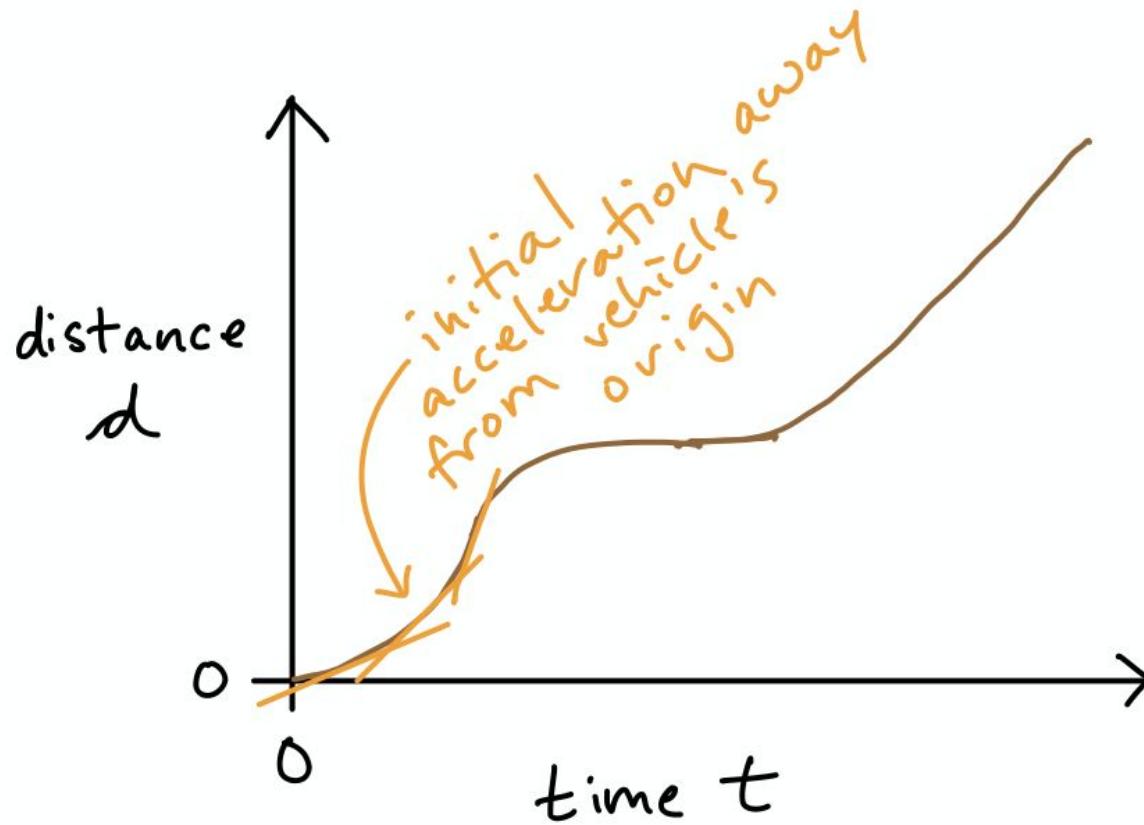


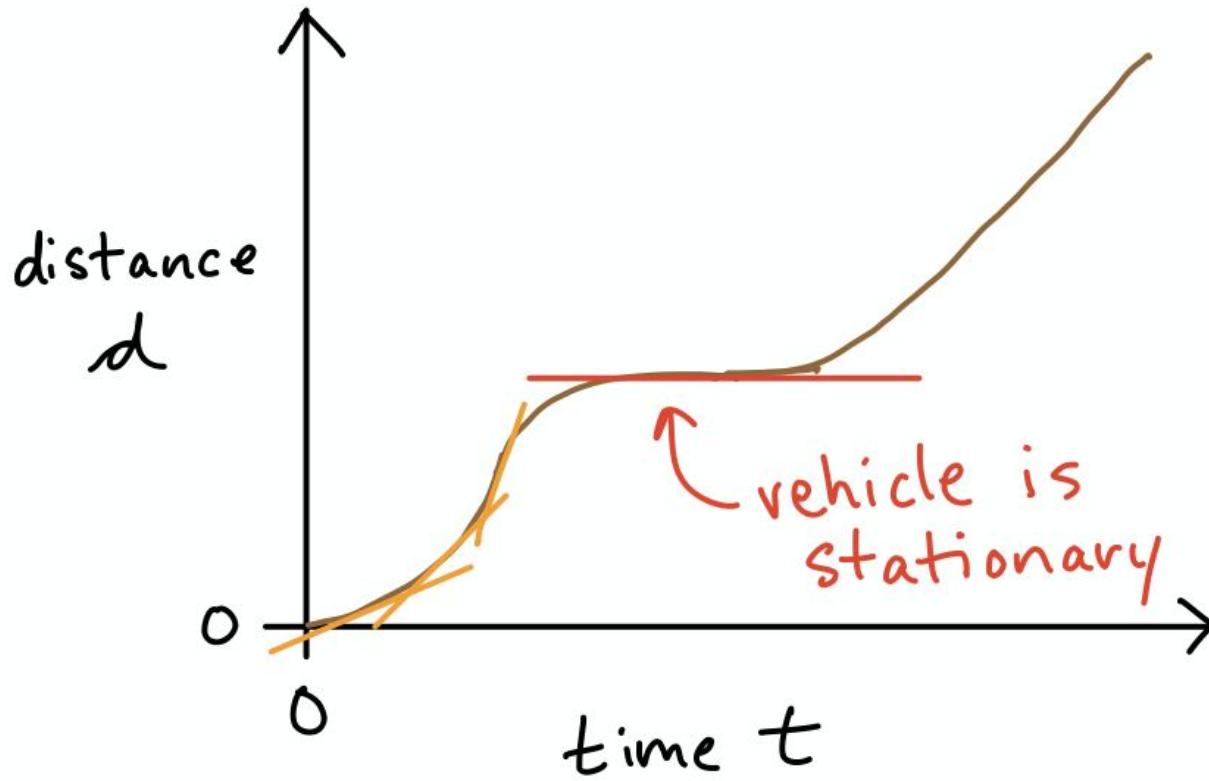


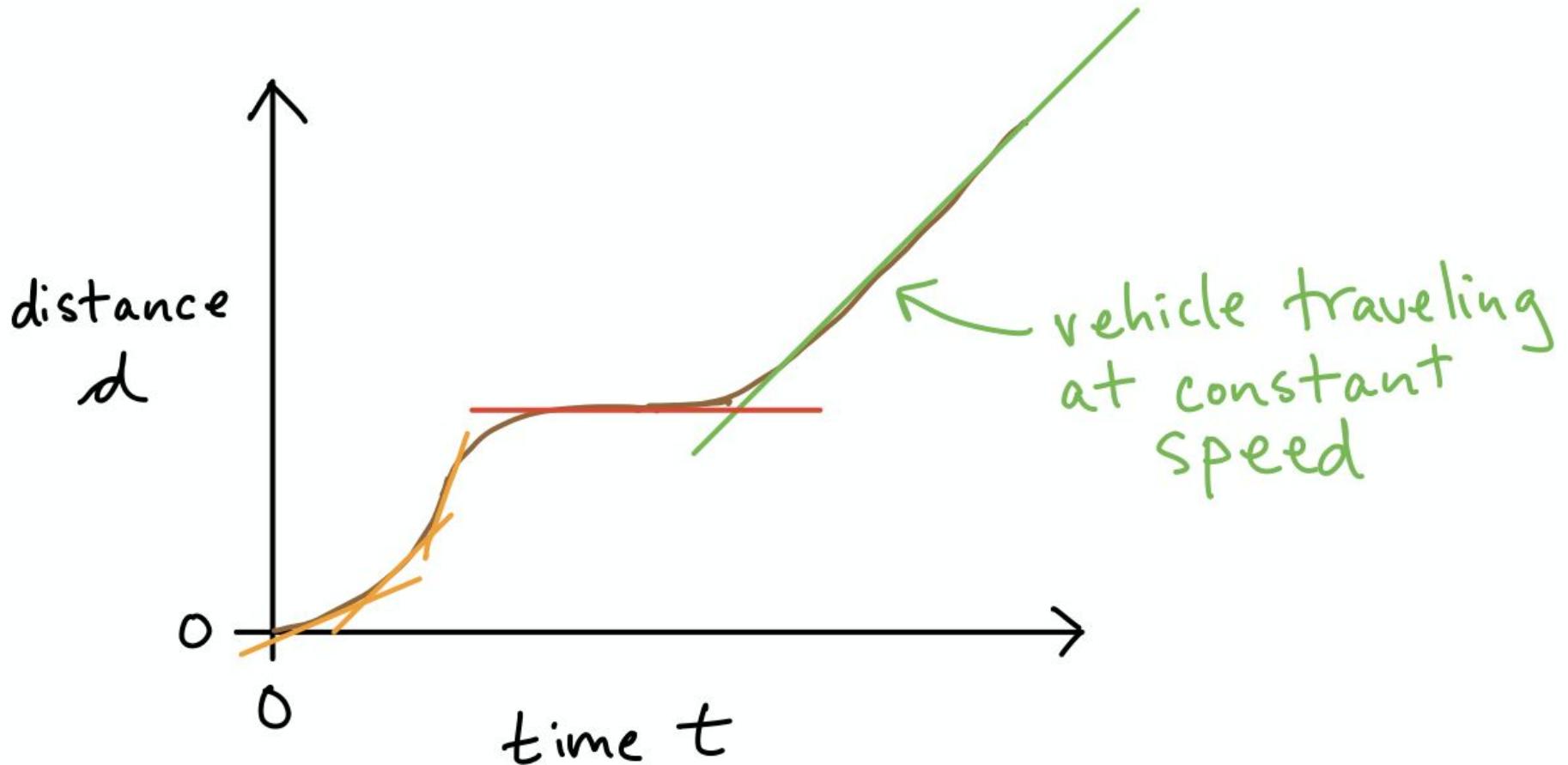


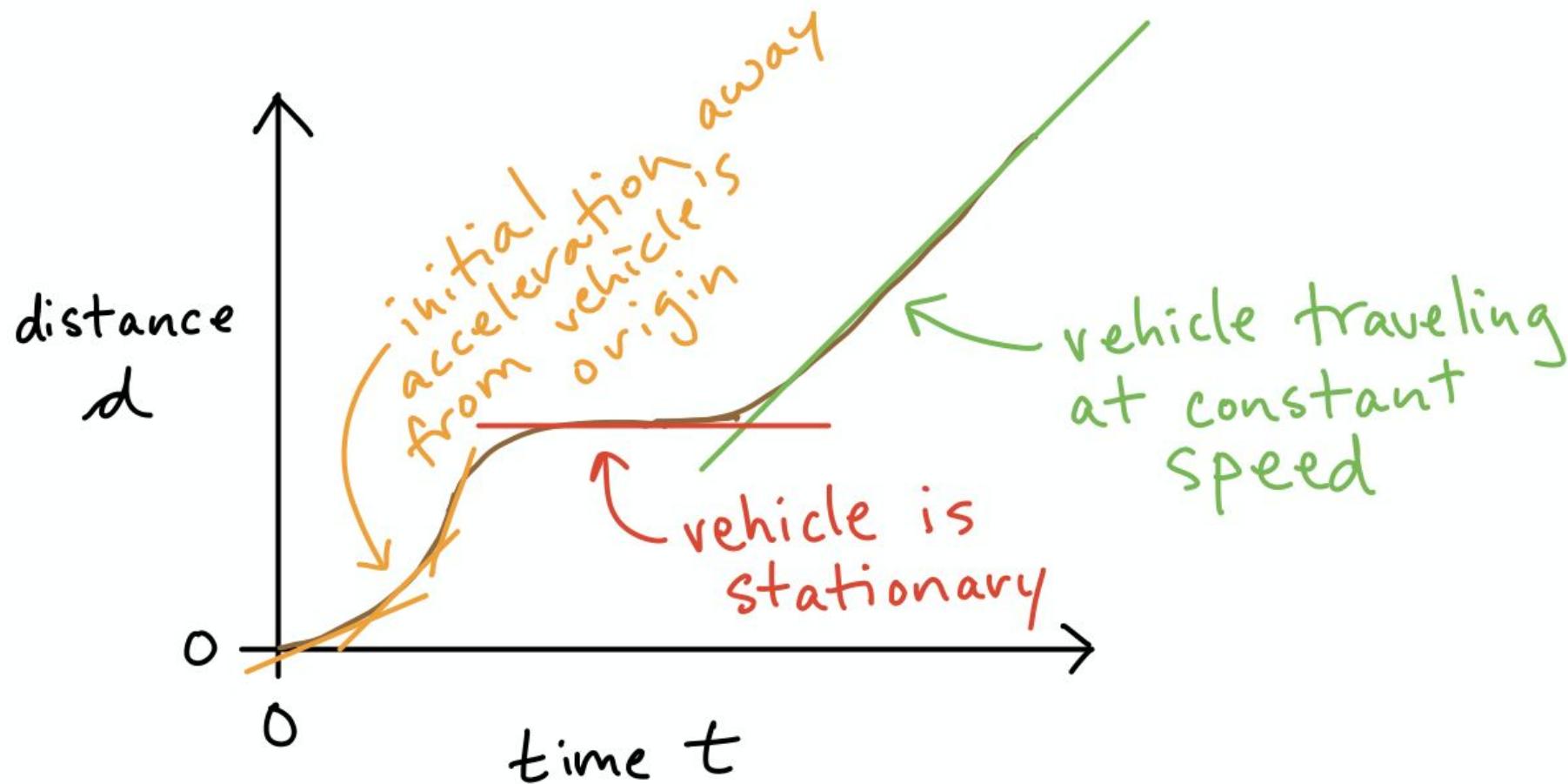


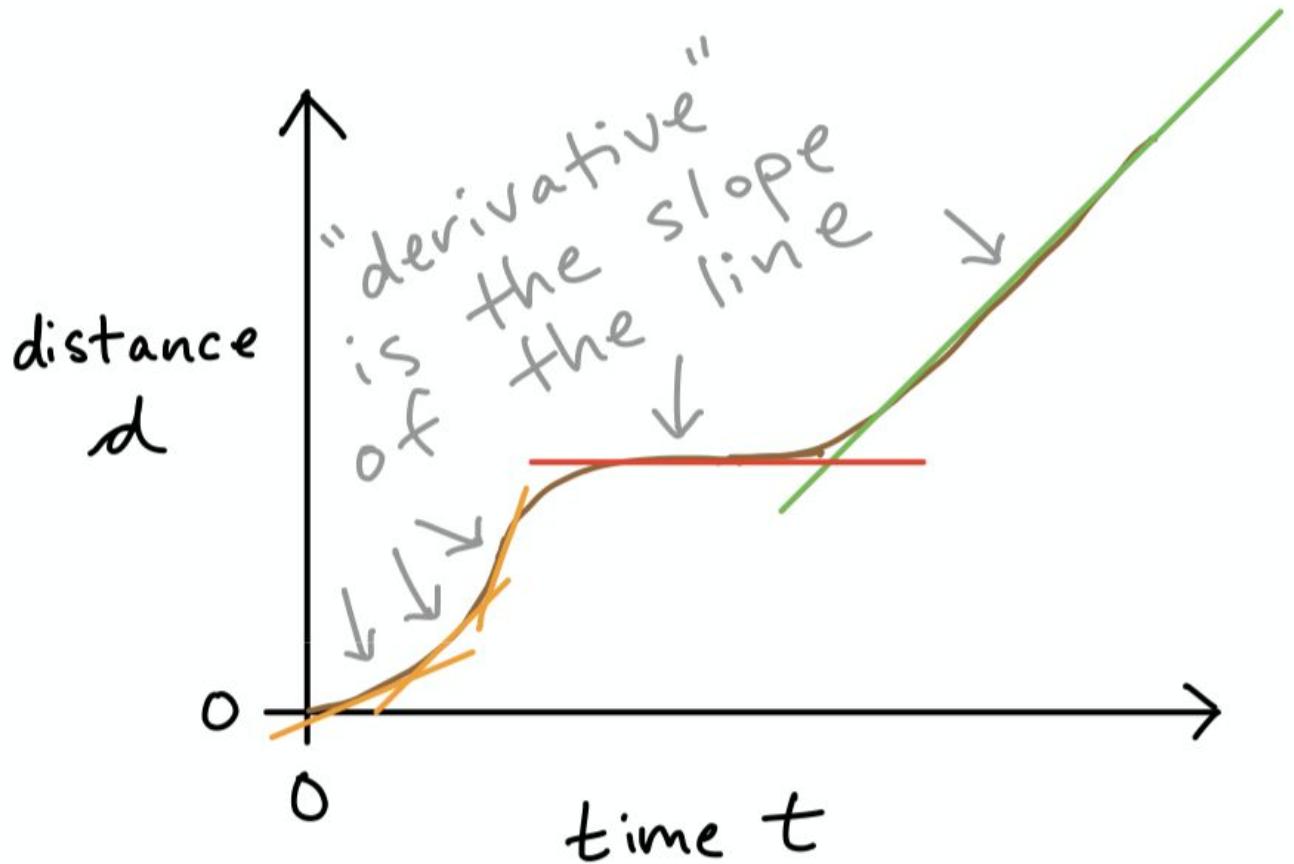


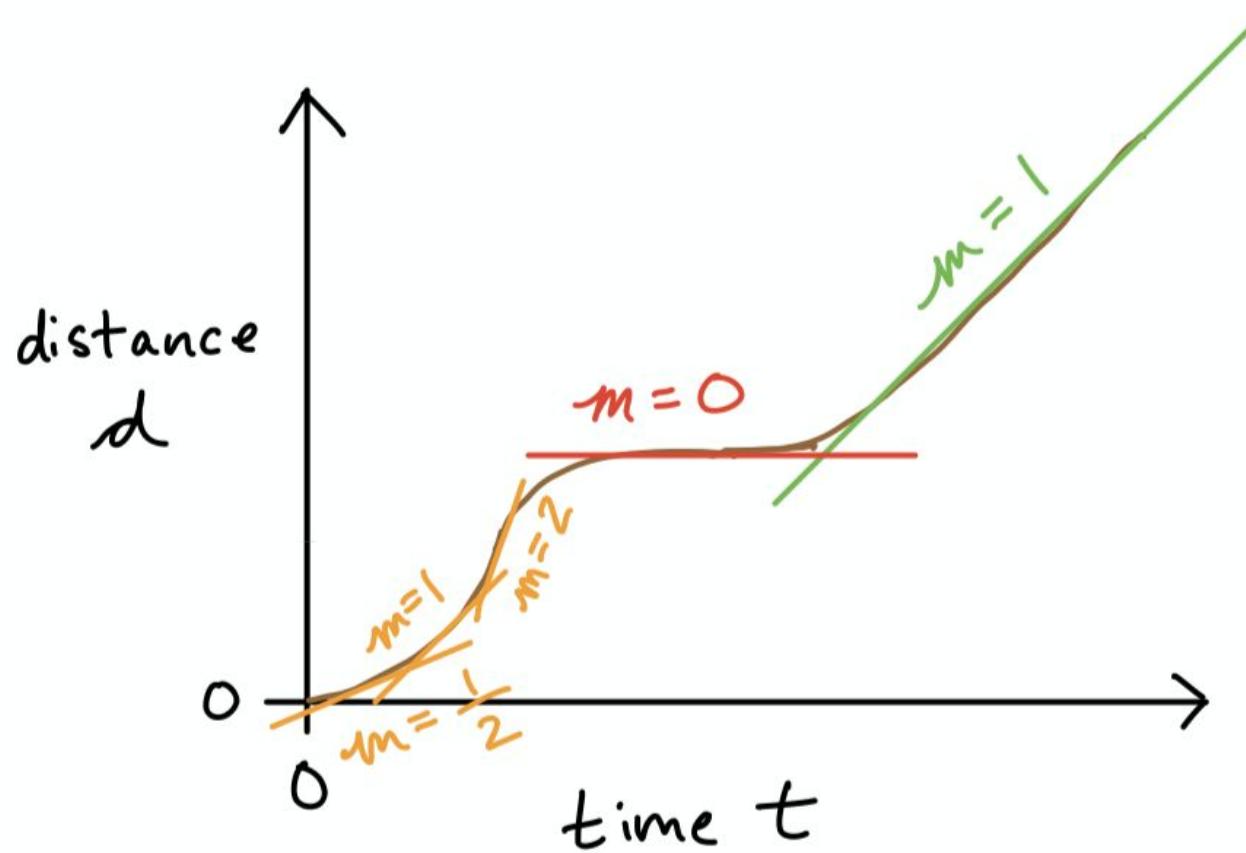


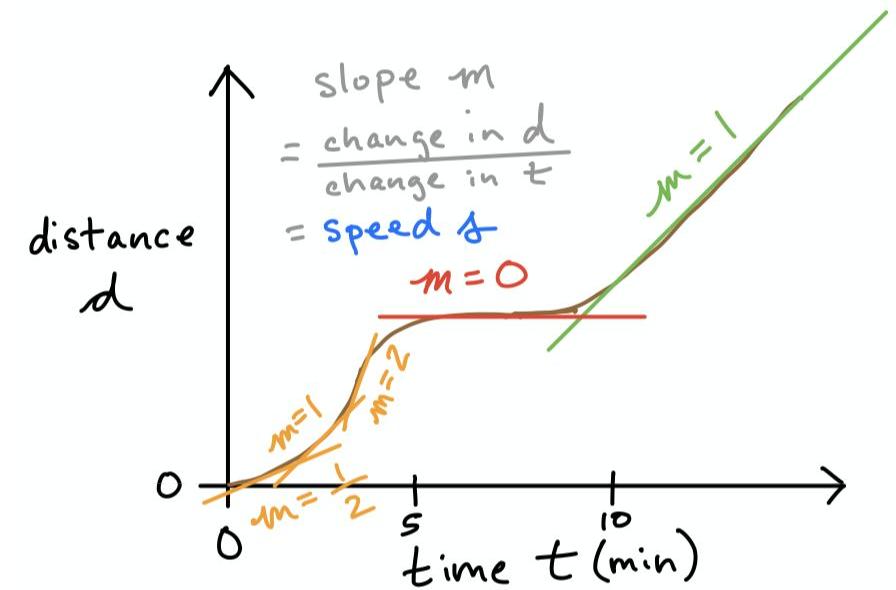


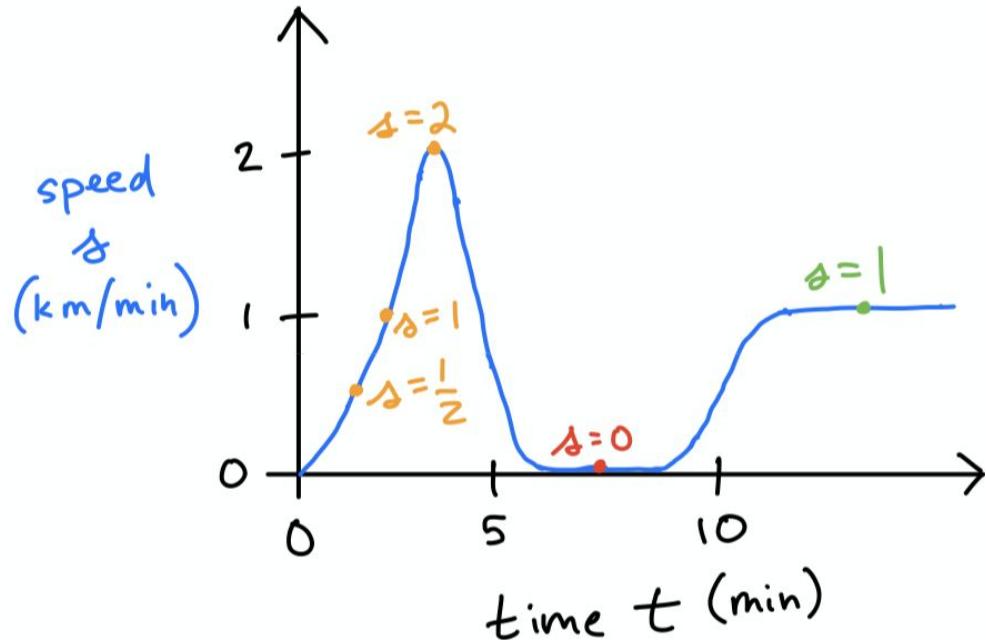
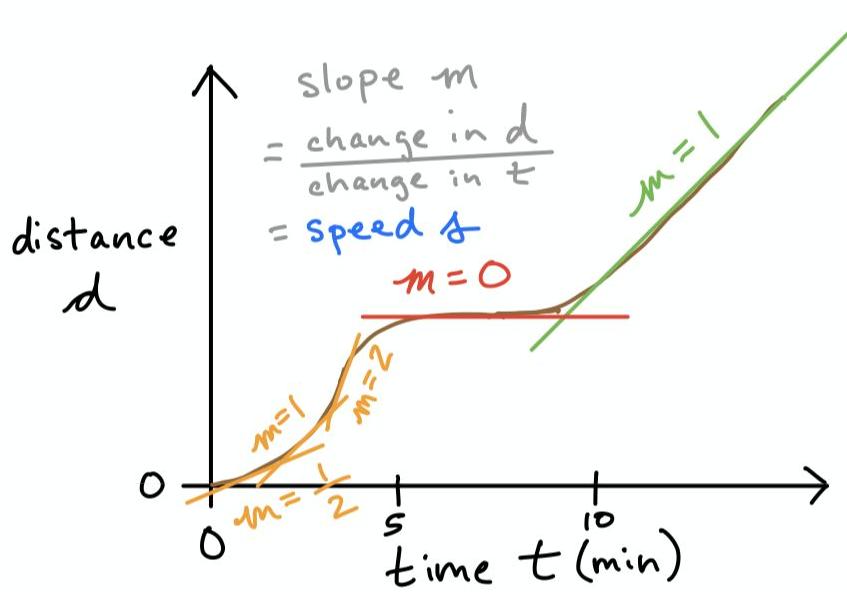


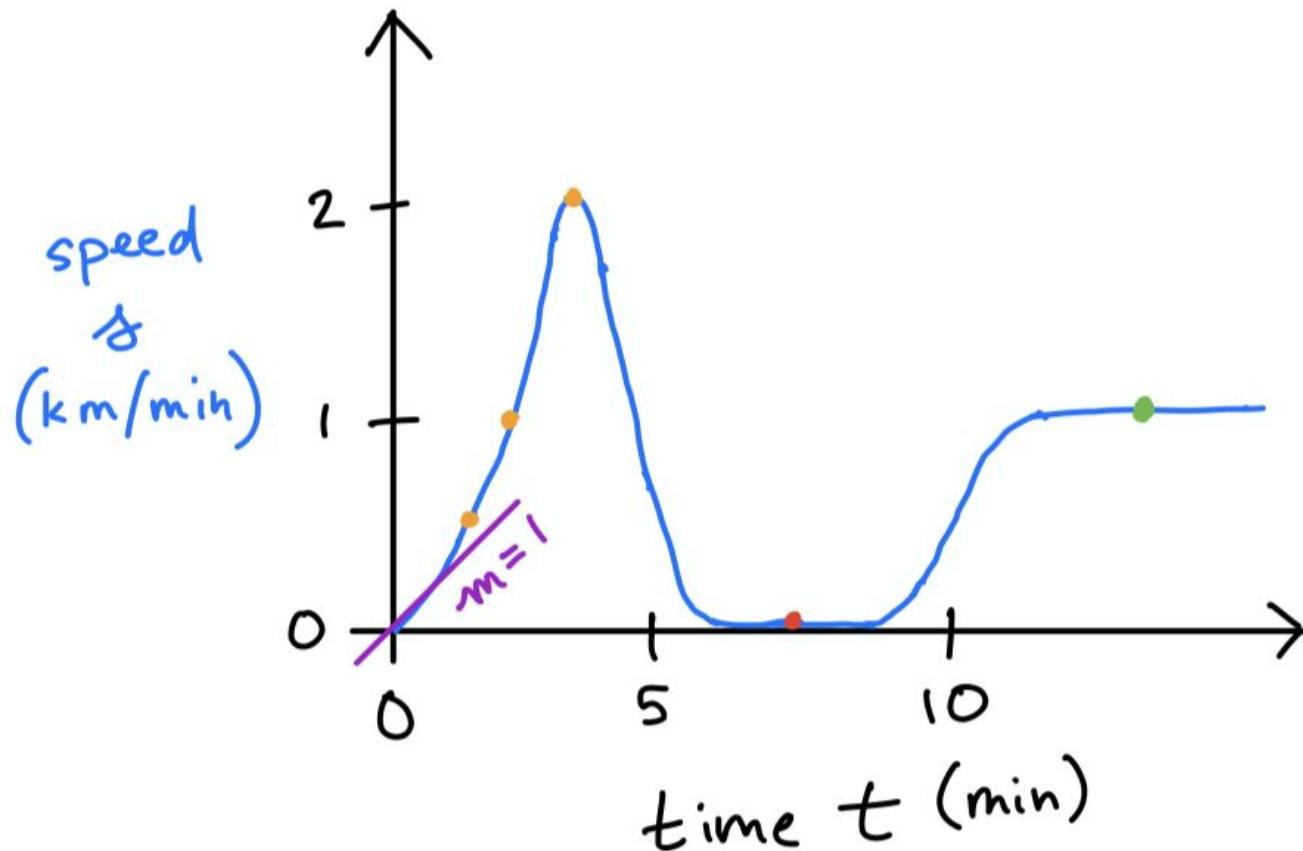


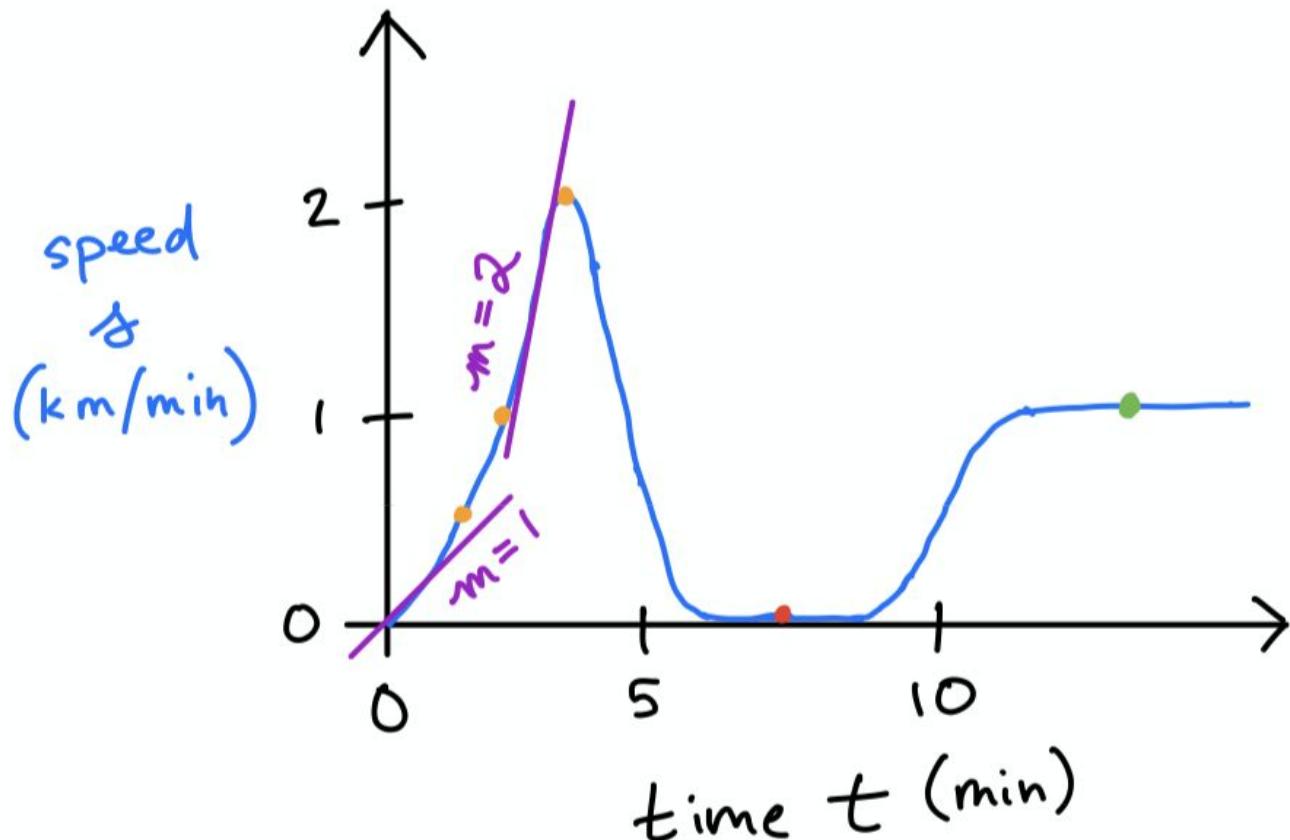


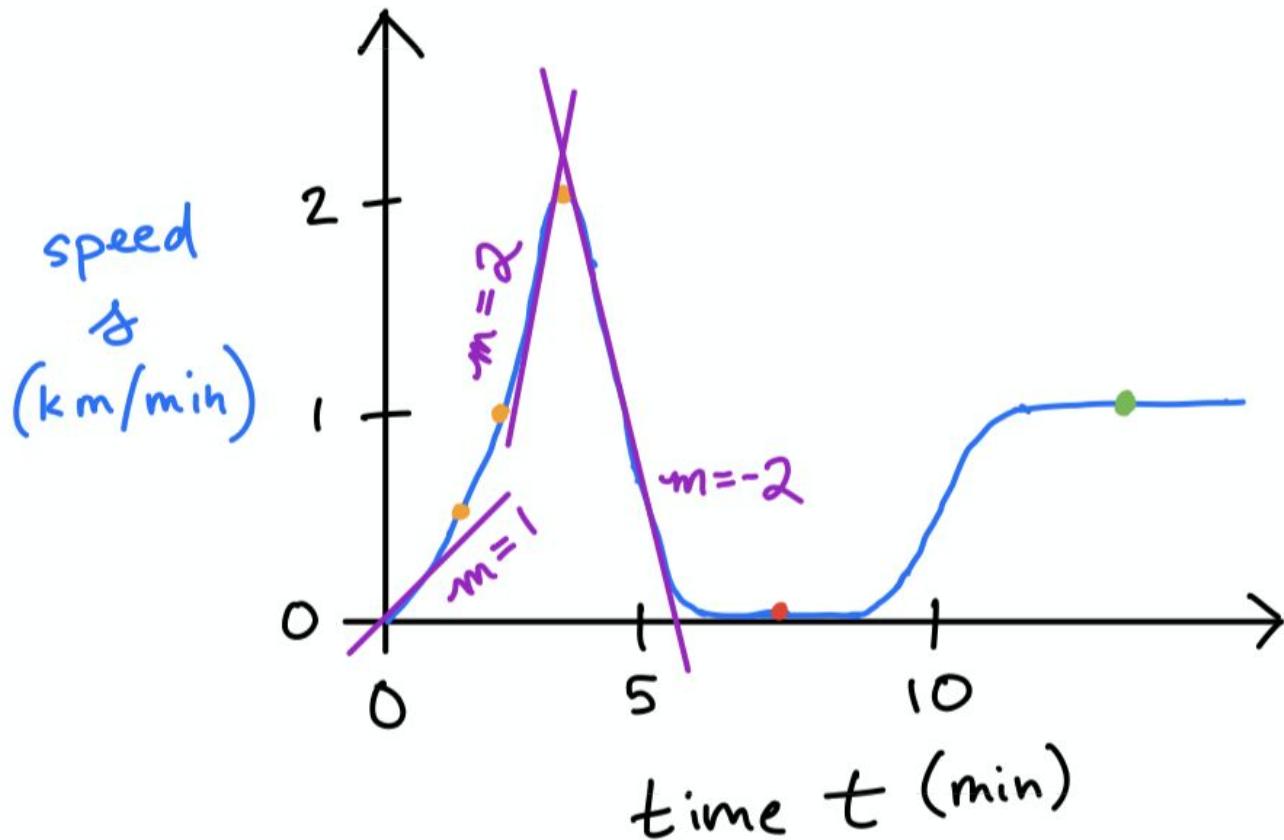


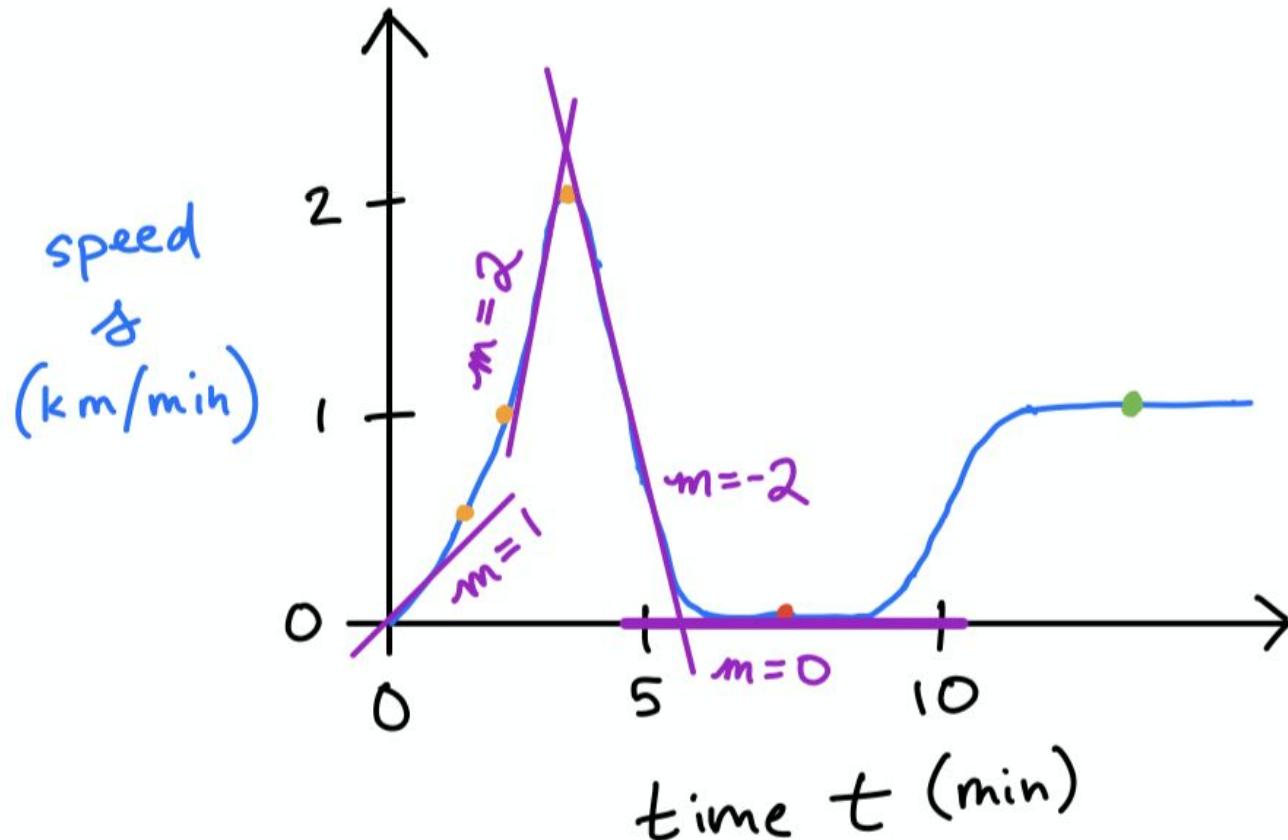


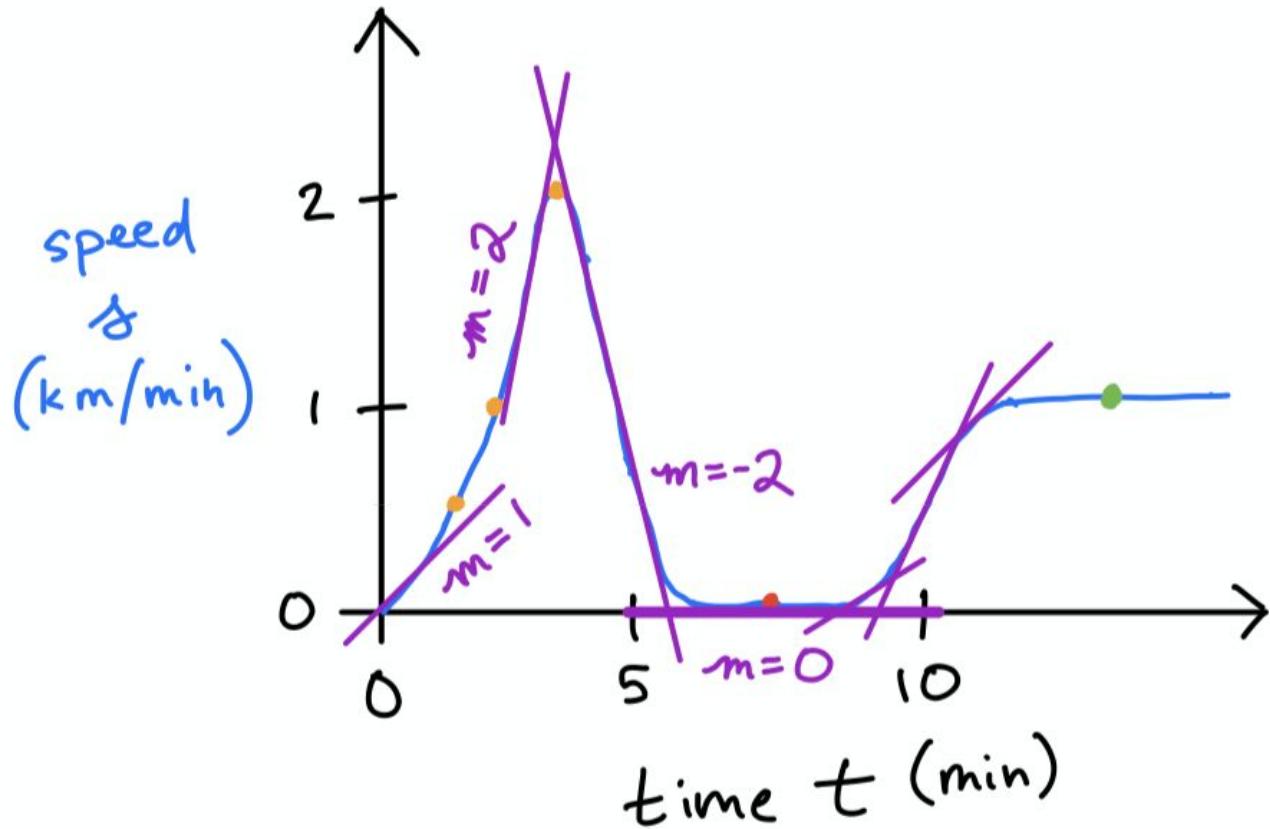


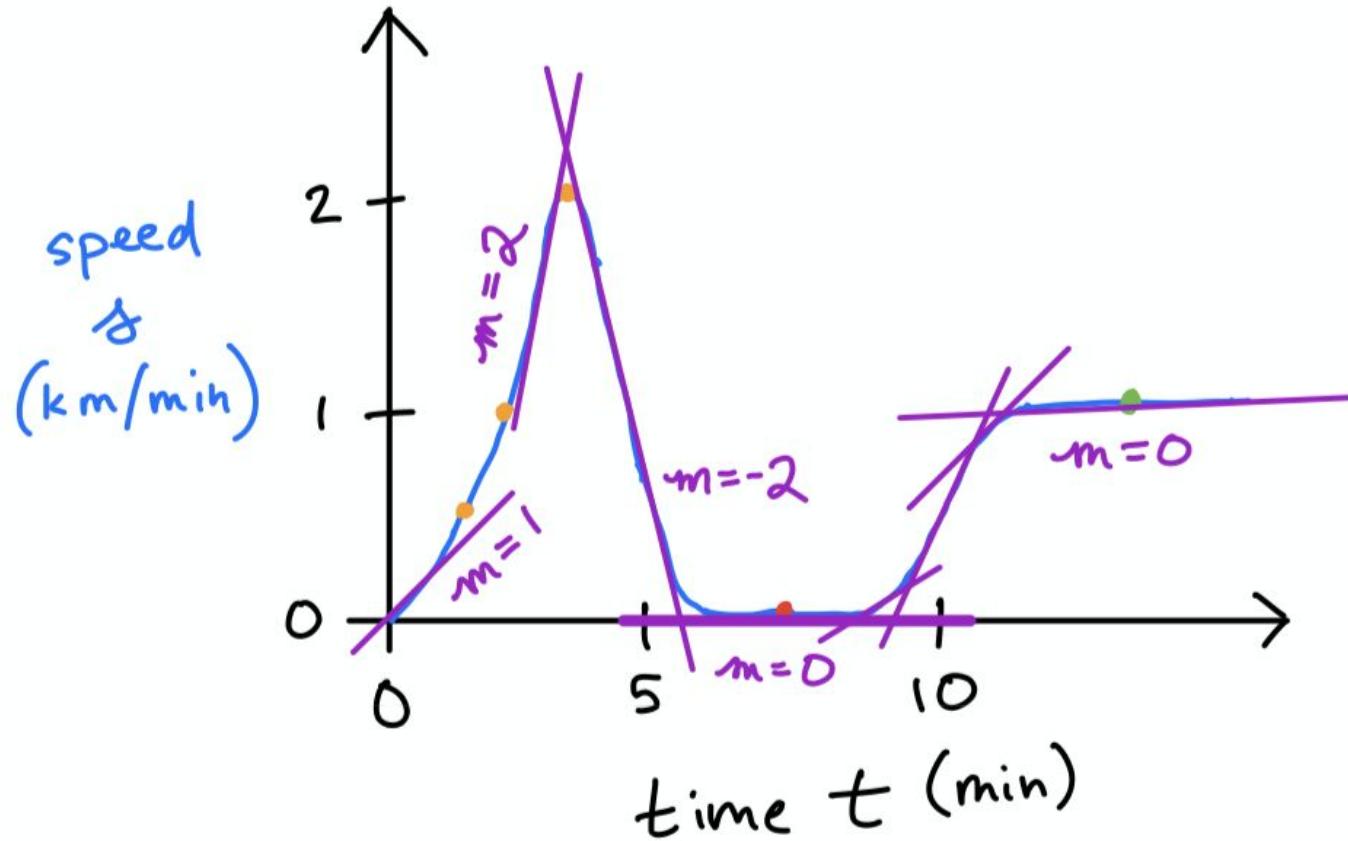


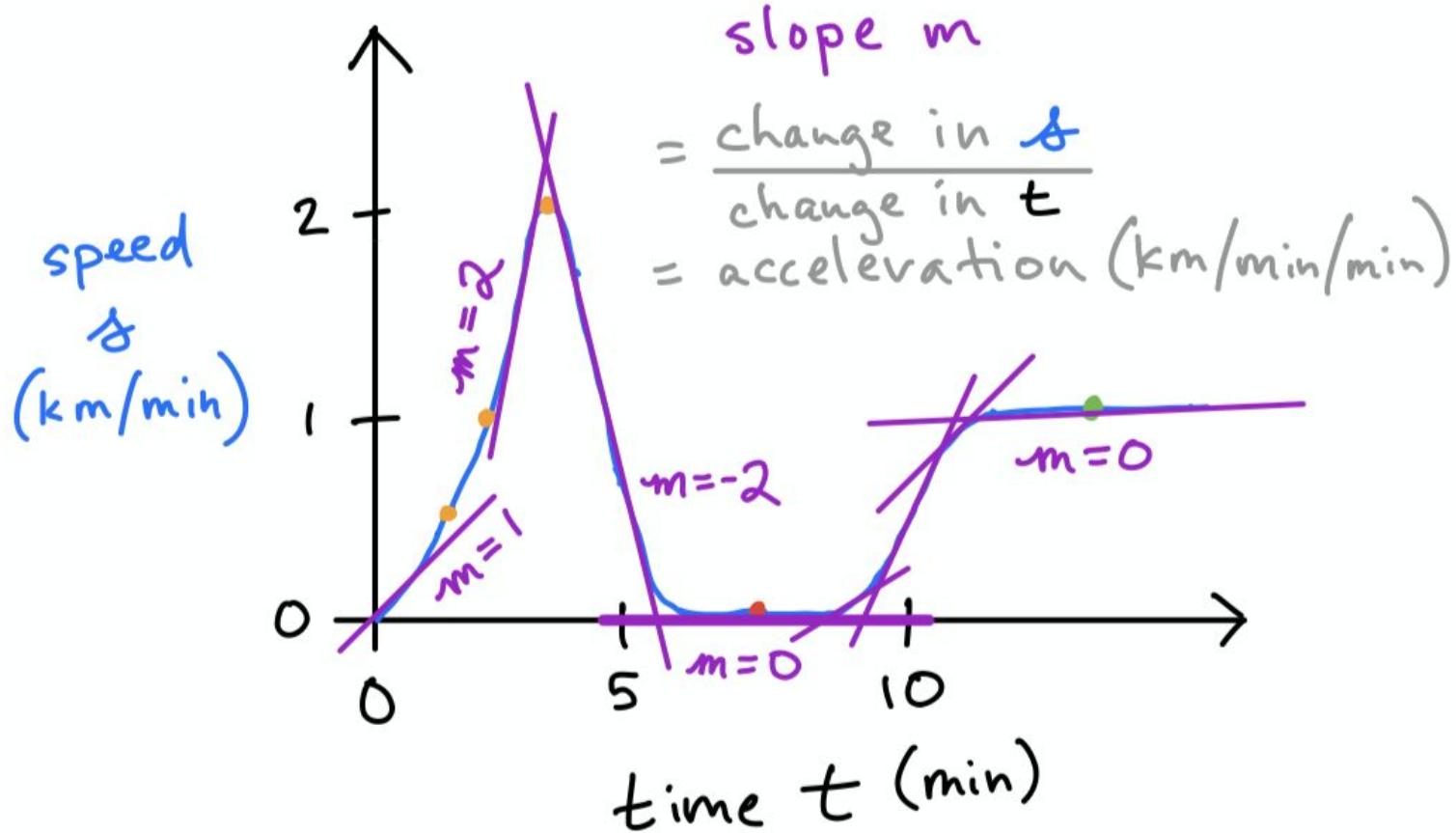










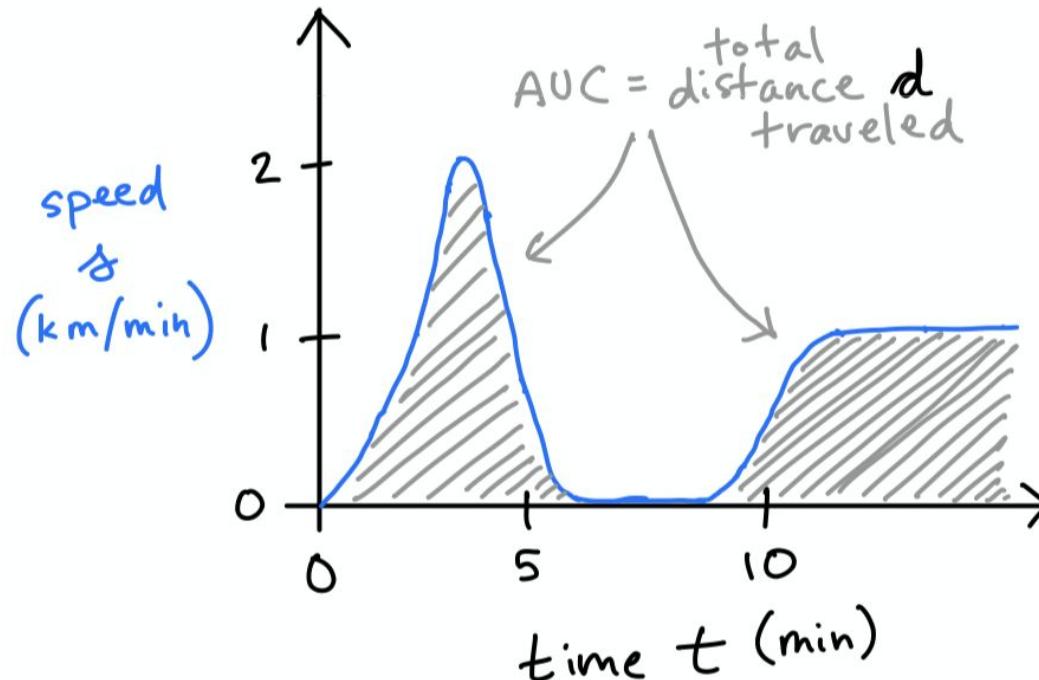


# What Calculus Is

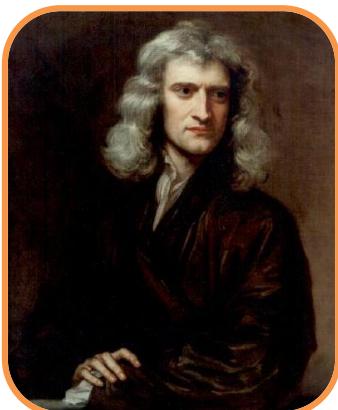
- **Mathematical study of continuous change**
- Two branches:
  - a. **Differential calculus:** focus of *Calculus I*
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# What Integral Calculus Is

- **Study of areas under curves**
- Facilitates the inverse of differential calculus:



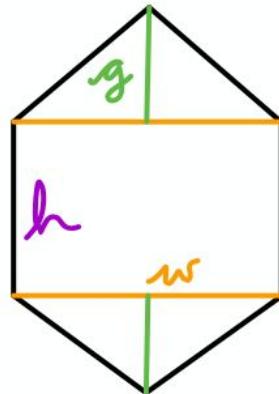
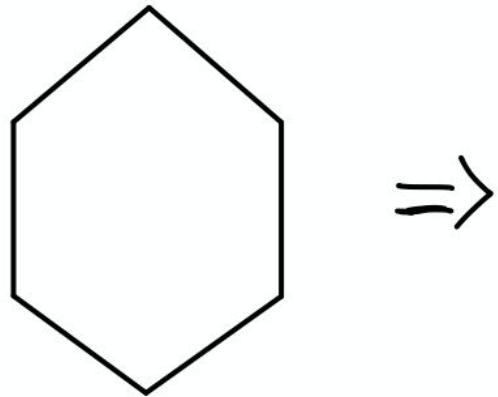
# A Brief History of Calculus



- ~1800 BCE: Egyptian papyrus with area calculations
- “Method of exhaustion” (*covered next*) developed by:
  - Greeks Eudoxus (~400 BCE) and Archimedes (~250 BCE)
  - Independently by Chinese Liu Hui (~250 CE)
- Arab al-Haytham (11th c. CE) used integrals to calculate volumes
- Indians (14th c.) had differentiation-like methods
- 17th c.: **Gottfried Leibniz** (Germany) & **Isaac Newton** (England)
  - Independently developed modern calculus
  - Incl. higher-order differentiation and integration
  - Incl. rules like “product rule” & “chain rule” (*in Calc I*)
  - **Leibniz** named it and devised notation (*we mostly use his!*)
  - **Newton** applied it first to physics, e.g.:
    - Laws of motion
    - Gravity

# The Method of Exhaustion

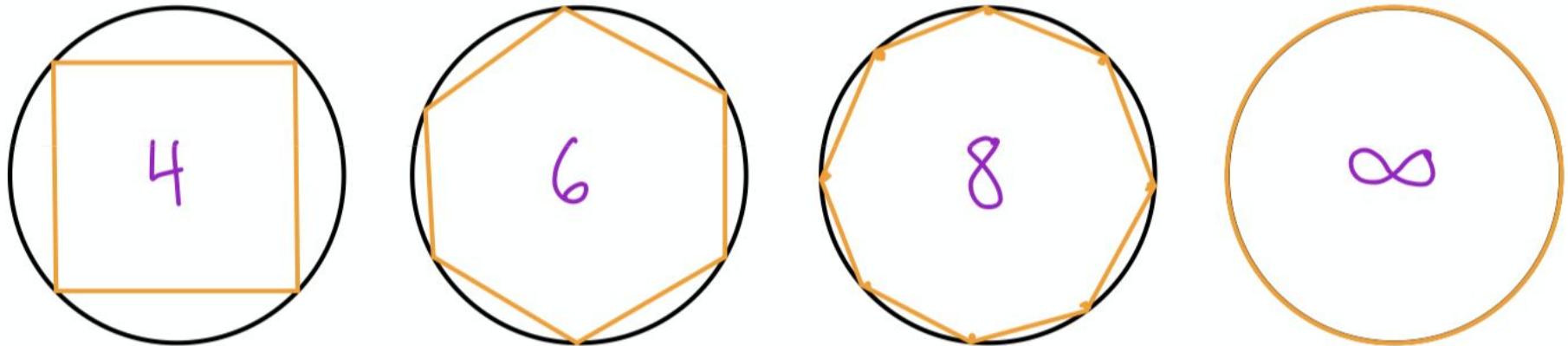
- **Polygon:** shape with multiple straight sides (3+; typically 5+)
  - Greeks learned to find area by filling with triangles



$$\text{area} = \frac{1}{2}(gw) + \frac{1}{2}(hw) + \frac{1}{2}(gw)$$

# The Method of Exhaustion

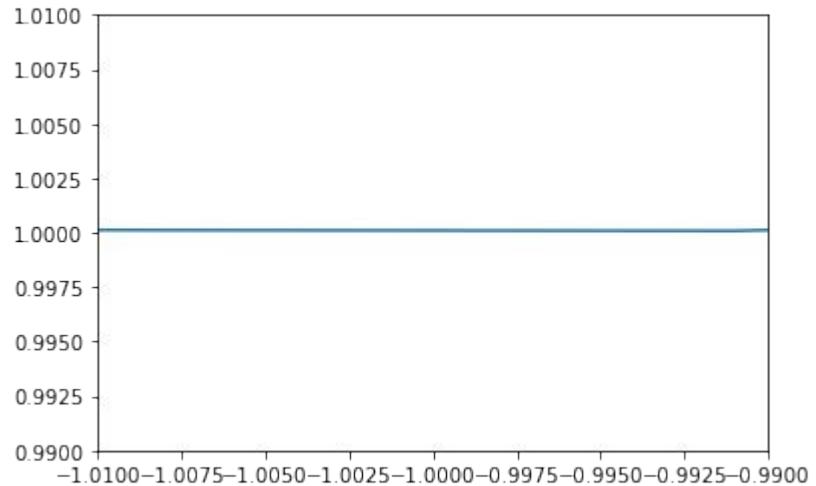
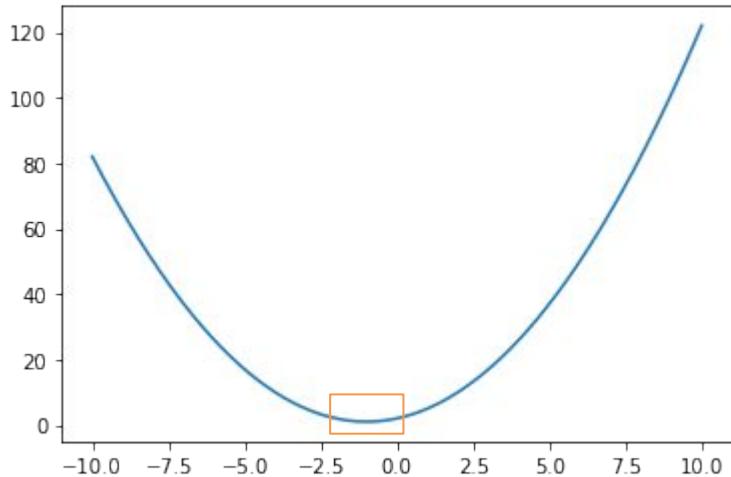
...the **Method of Exhaustion** builds on this to find area of curved shapes:



- Integral calculus is directly based on this method.
- Calculus in general relies on the idea of approaching infinity.
  - Leibniz gave field the name “calculus of the infinitesimals”

# Calculus of the Infinitesimals

As integral accuracy improves as we approach an infinite-sided polygon, so too does differential accuracy improve as we approach a curve infinitely closely:

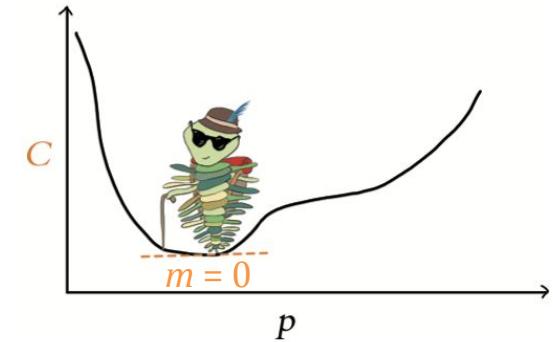
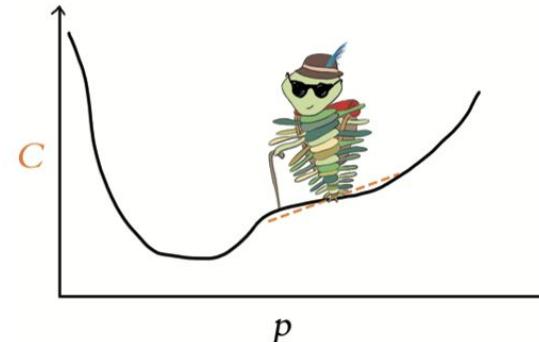
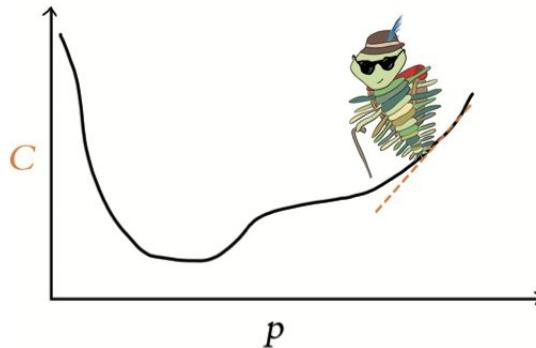


*Hands-on code demo*

# Modern Calculus Applications

**Differentials:** optimize by finding minima and maxima of curves

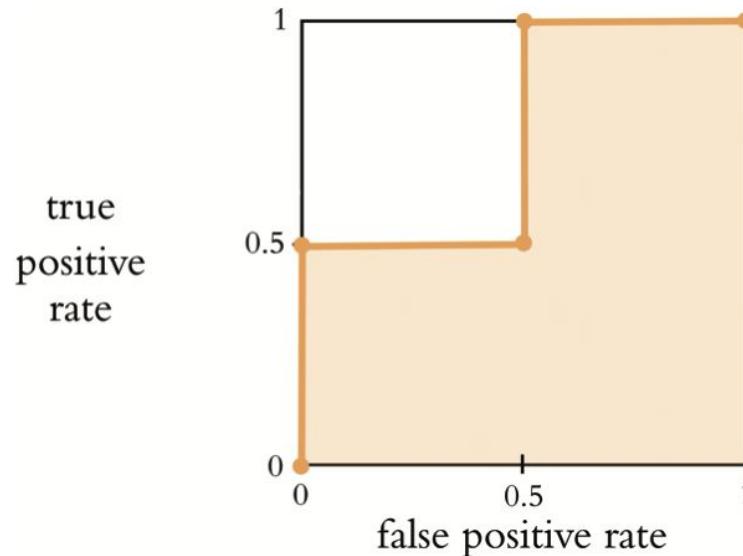
- Used, e.g., in engineering (max strength) and finance (min cost)
- Widely used in machine learning, incl. deep learning
  - **Gradient descent** to minimize cost (see [jonkrohn.com/deepTF1](http://jonkrohn.com/deepTF1))
  - Gradient ascent to maximize reward (see [jonkrohn.com/DQN](http://jonkrohn.com/DQN))
- Higher-order derivatives used in “fancy” optimizers (*Optimization*)



# Modern Calculus Applications

**Integrals:** find area under the curve

- **Receiver operating characteristic (*Calc II*)**
- Probability theory's “expectation” of random variable is widely used in machine learning, incl. deep learning (*Prob. & Info. Thy.*)

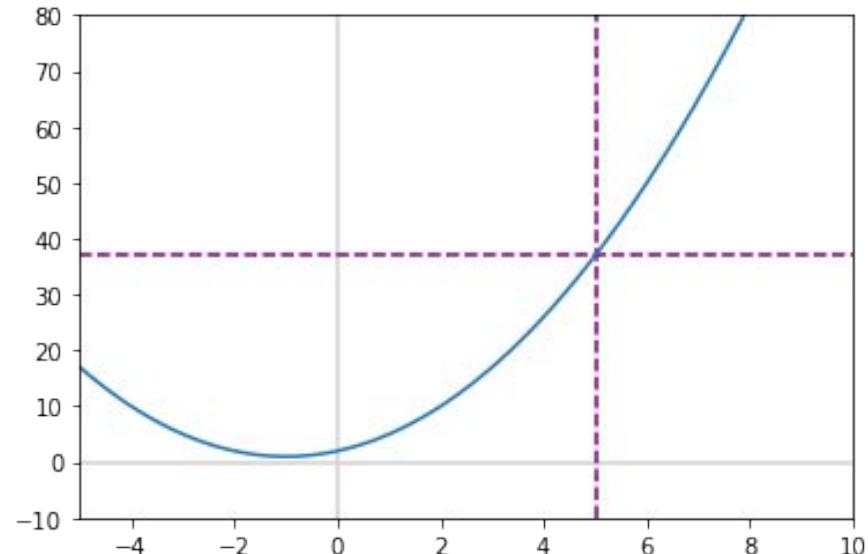


# Limits

Trivially easy to calculate for a continuous function, e.g.:

What is the limit as  $x$  approaches 5 in the expression  $x^2 + 2x + 2$ ?

$$\begin{aligned}\lim_{x \rightarrow 5} (x^2 + 2x + 2) \\ &= 5^2 + 2 \cdot 5 + 2 \\ &= 25 + 10 + 2 \\ &= 37\end{aligned}$$

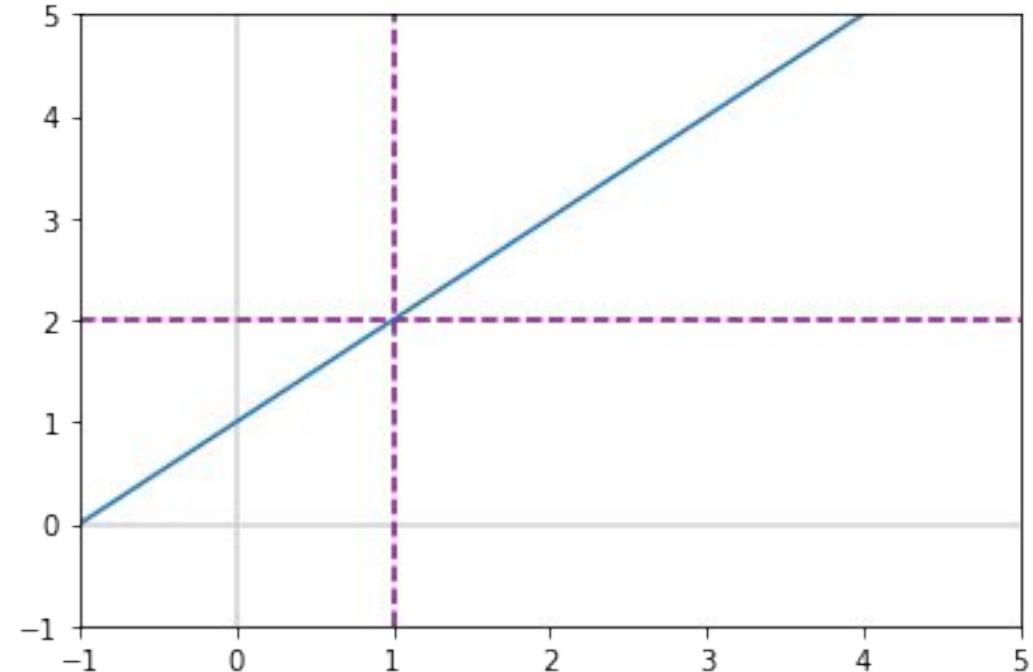


# Limits

However, some functions are not continuous:

$$\lim_{x \rightarrow 1} \frac{x^2 - 1}{x - 1}$$

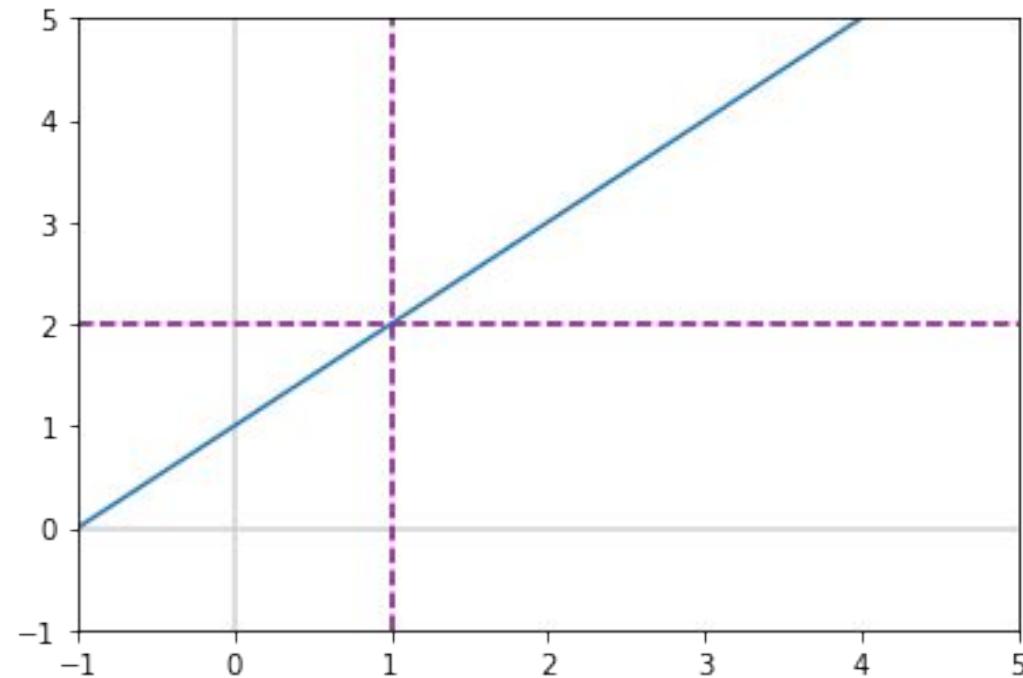
*Hands-on code demo*



# Limits

In some cases, we can solve the limit through algebra, e.g., factoring:

$$\begin{aligned} & \lim_{x \rightarrow 1} \frac{x^2 - 1}{x - 1} \\ &= \lim_{x \rightarrow 1} \frac{(x - 1)(x + 1)}{(x - 1)} \\ &= \lim_{x \rightarrow 1} \frac{\cancel{(x - 1)}(x + 1)}{\cancel{(x - 1)}} \\ &= \lim_{x \rightarrow 1} (x + 1) \\ &= 1 + 1 \end{aligned}$$

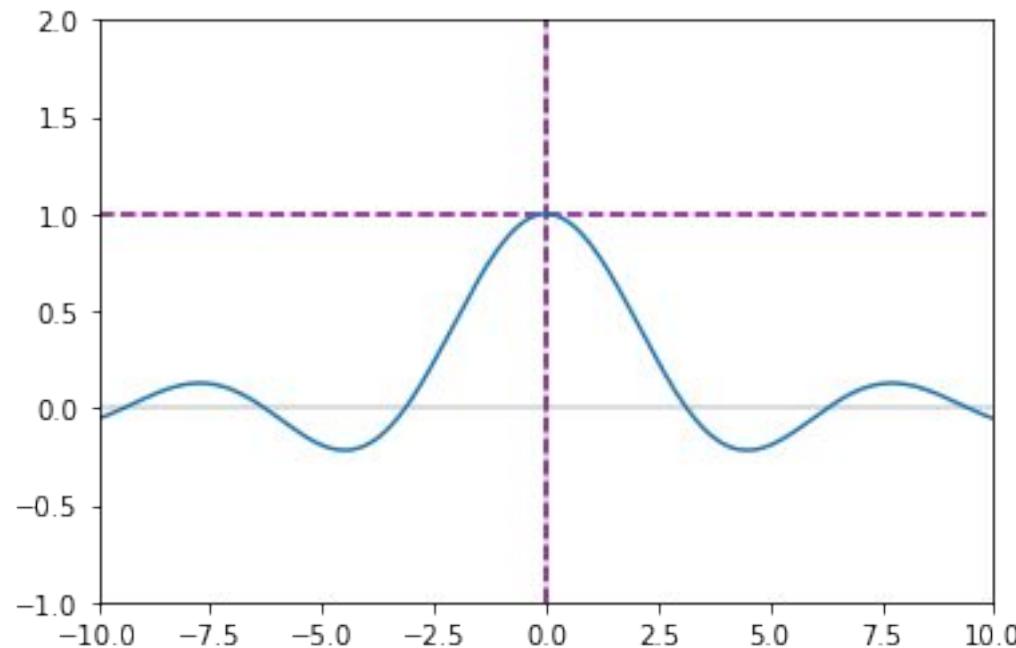


# Limits

In other cases, we can't use algebra, but approaching the limit still works:

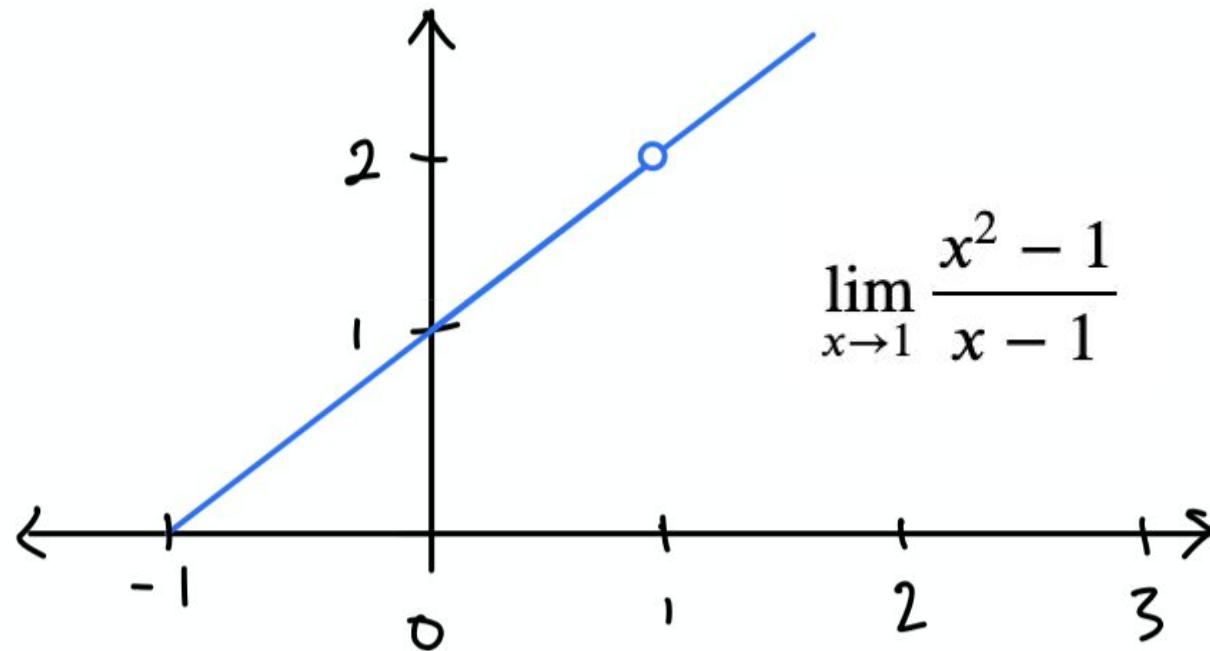
$$\lim_{x \rightarrow 0} \frac{\sin x}{x}$$

*Hands-on code demo*



# Limits

Technically, charts should illustrate undefined points, e.g.:

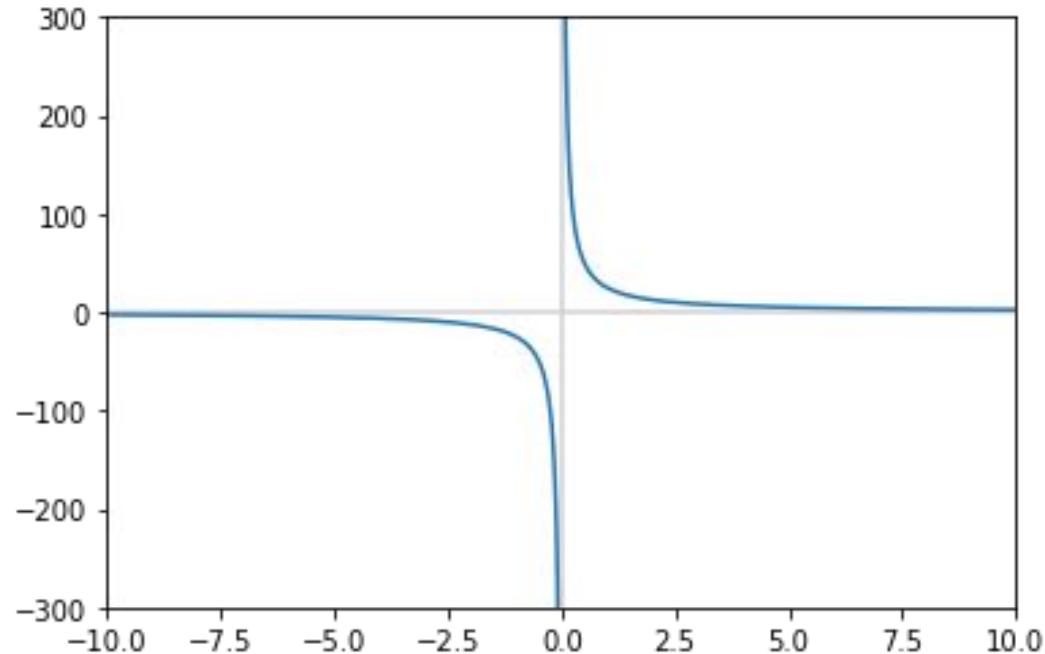


# Limits

Finally, it is common for limits to approach infinity:

$$\lim_{x \rightarrow \infty} \frac{25}{x}$$

*Hands-on code demo*



# Solutions

$$\textcircled{1} \quad \lim_{x \rightarrow 0} \frac{x^2 - 1}{x - 1}$$

$$= \frac{0^2 - 1}{0 - 1}$$

$$= \frac{-1}{-1}$$

$$= 1$$

$$\textcircled{2} \quad \lim_{x \rightarrow -5} \frac{x^2 - 25}{x + 5}$$

$$= \lim_{x \rightarrow -5} \frac{(x+5)(x-5)}{\cancel{x+5}}$$

$$= \lim_{x \rightarrow -5} x - 5$$

$$= -5 - 5 = -10$$

# Solutions

③

$$\begin{aligned} & \lim_{x \rightarrow 4} \frac{x^2 - 2x - 8}{x - 4} \\ &= \lim_{x \rightarrow 4} \frac{(x-4)(x+2)}{x-4} \\ &= \lim_{x \rightarrow 4} x + 2 \\ &= 4 + 2 = 6 \end{aligned}$$

# Solutions

④ 0

⑤  $\lim_{x \rightarrow 0^+} f(x) = \infty$  (right-handed limit)

$\lim_{x \rightarrow 0^-} f(x) = -\infty$  (left-handed limit)

# Calculus I: Limits & Derivatives

1. Limits
2. **Computing Derivatives with Differentiation**
3. Automatic Differentiation

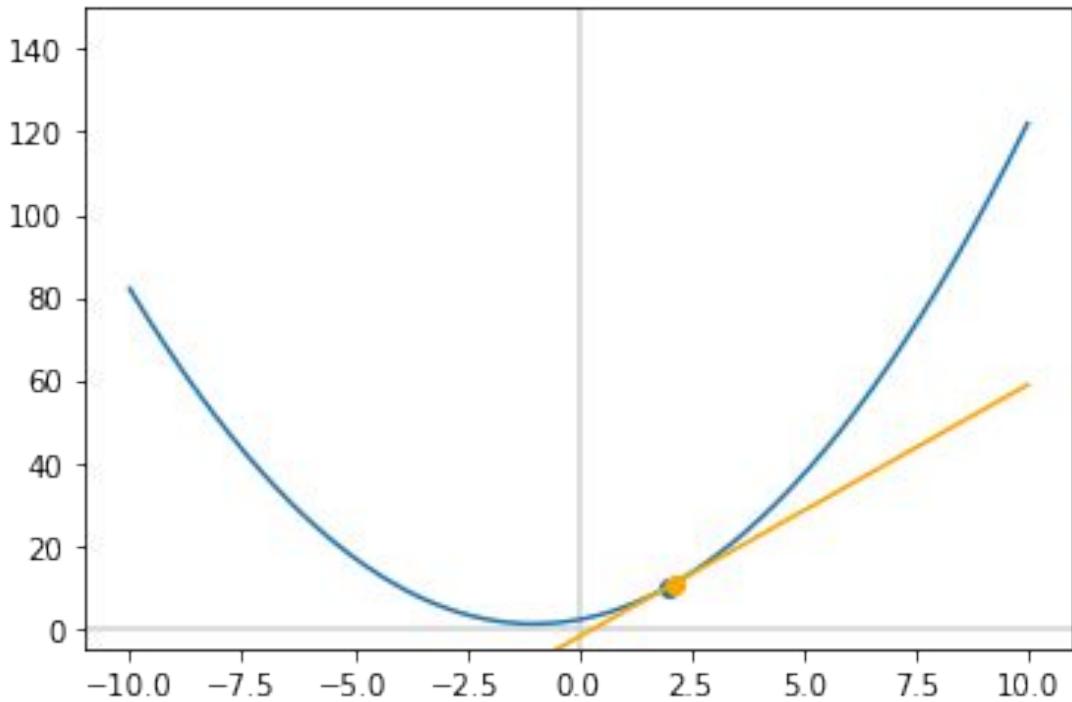
# Segment 2: Derivatives & Differentiation

- The Delta Method
- The Differentiation Equation
- Differentiation Notation
- The Power Rule
- The Constant Multiple Rule
- The Sum Rule
- The Product Rule
- The Quotient Rule
- The Chain Rule

# The Delta Method

*Hands-on code demo*

$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$



# Derivative Notation

$$y = f(x)$$

differentiation operator:

$$\frac{d}{dx} \quad D_x$$

first derivative of  $y$  w.r.t.  $x$ :

$\dot{y}$	$\ddot{y}$	$f'(x)$	$\frac{dy}{dx}$	$\frac{d}{dx} f(x)$	$D_x f$
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second derivative of  $y$  w.r.t.  $x$ :

$\ddot{y}$	$\ddot{\dot{y}}$	$f''(x)$	$\frac{d^2y}{dx^2}$	$\frac{d^2}{dx^2} f(x)$	$D_x^2 f$
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# Derivative of a Constant

Assuming  $c$  is constant:

$$\frac{d}{dx} c = 0$$

# The Power Rule

$$\frac{d}{dx} x^n = n x^{n-1}$$

# The Constant Multiple Rule

$$\frac{d}{dx}(cy) = c \frac{d}{dx}(y) = c \frac{dy}{dx}$$

# The Constant Multiple Rule Simplified

$$y = 2x^4$$

$$\frac{dy}{dx} = 2(4x^3) = 8x^3$$

# The Sum Rule

$$\frac{d(y + w)}{dx} = \frac{dy}{dx} + \frac{dw}{dx}$$

# Exercises

1. Differentiate  $y = -5x^3$
2. Differentiate  $y = 2x^2 + 2x + 2$
3. Differentiate  $y = 10x^5 - 6x^3 - x - 1$
4. Use paper and pencil (i.e., the derivative rules) to find the slope of  $y = x^2 + 2x + 2$  where  $x = 2$
5. Repeat Exercise 4 but where  $x = -1$

# Solutions

① Differentiate  $y = -5x^3$

$$\frac{dy}{dx} = -5(3x^2) = -15x^2$$

② Differentiate  $y = 2x^2 + 2x + 2$

$$\begin{aligned}\frac{dy}{dx} &= 2(2x^1) + 2(1x^0) + 0 \\ &= 2(2x) + 2(1) \\ &= 4x + 2\end{aligned}$$

# Solutions

③ Differentiate  $y = 10x^5 - 6x^3 - x - 1$

$$\begin{aligned}\frac{dy}{dx} &= 10(5x^4) - 6(3x^2) - 1x^0 - 0 \\ &= 50x^4 - 18x^2 - 1\end{aligned}$$

# Solutions

④ Using paper & pencil, find the slope  
of the curve  $y = x^2 + 2x + 2$   
where  $x = 2$  as well as where  $x = -1$

$$\frac{dy}{dx} = 2x + 2$$

$$\begin{aligned}\therefore m_1 &= 2(2) + 2 & m_2 &= 2(-1) + 2 \\ &= 4 + 2 & &= -2 + 2 \\ &= 6 & &= 0\end{aligned}$$

# The Product Rule

$$\frac{d(wz)}{dx} = w \frac{dz}{dx} + z \frac{dw}{dx}$$

Useful:

- During calculations involving several rules
- Whenever product is incalculable pre-diff.

# The Quotient (i.e., Fraction) Rule

$$\frac{d}{dx} \left( \frac{w}{z} \right) = \frac{z \frac{dw}{dx} - w \frac{dz}{dx}}{z^2}$$

# The Chain Rule

- Many applications within ML
  - Gradient descent in general
  - Critical for backpropagation algo used to train neural nets
- Based on *nested functions* (a.k.a. *composite functions*):
  - Let's say  $y = (5x + 25)^3$
  - We can let  $u = 5x + 25$
  - In that case,  $y = u^3$
  - $y$  is a function of  $u$ , and  $u$  is a function of  $x$
- *Chain rule* is easy way to find derivative of nested function:

$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$$

# The Chain Rule

$$y = (2x^2 + 8)^2$$

$$\begin{aligned}y &= u^2 \\ \frac{dy}{du} &= 2u \\ \frac{dy}{dx} &= 2(2x^2 + 8) \\ &= 4x^2 + 16\end{aligned}$$

$$\begin{aligned}u &= 2x^2 + 8 \\ \frac{du}{dx} &= 4x\end{aligned}$$

$$\begin{aligned}\frac{dy}{dx} &= \frac{dy}{du} \frac{du}{dx} \\ &= (4x^2 + 16)(4x) \\ &= 16x^3 + 64x\end{aligned}$$

# Exercises

1. Use the product rule to find  $f'(x)$  where  $y = (2x^2 + 6x)(2x^3 + 5x^2)$
2. Use the quotient rule to find  $y'$  where  $y = 6x^2/(2 - x)$
3. Differentiate  $y = (3x + 1)^2$
4. Find  $y'$  where  $y = (x^2 + 5x)^6$
5. Differentiate  $f(x) = 1/((x^4 + 1)^5 + 7)$

# Solutions

1.

$$\frac{d(wz)}{dx} = w \frac{dz}{dx} + z \frac{dw}{dx}$$

$$y = (2x^2 + 6x)(2x^3 + 5x^2)$$

$$w = 2x^2 + 6x \quad z = 2x^3 + 5x^2$$

$$\frac{dw}{dx} = 4x + 6 \quad \frac{dz}{dx} = 6x^2 + 10x$$

$$\begin{aligned}\frac{d(wz)}{dx} &= w \frac{dz}{dx} + z \frac{dw}{dx} \\&= (2x^2 + 6x)(6x^2 + 10x) + (2x^3 + 5x^2)(4x + 6) \\&= 12x^4 + 20x^3 + 36x^3 + 60x^2 + 8x^4 + 12x^3 + 20x^3 + 30x^2 \\&= 20x^4 + 88x^3 + 90x^2\end{aligned}$$

# Solutions

2.

$$\frac{d}{dx} \left( \frac{w}{z} \right) = \frac{z \frac{dw}{dx} - w \frac{dz}{dx}}{z^2}$$

$$y = \frac{6x^2}{2-x} \quad w = 6x^2 \quad z = 2-x$$
$$\frac{dw}{dx} = 12x \quad \frac{dz}{dx} = -1$$

$$y' = \frac{d}{dx} \left( \frac{w}{z} \right) = \frac{(2-x)(12x) - (6x^2)(-1)}{(2-x)^2}$$
$$= \frac{24x - 12x^2 + 6x^2}{(2-x)^2}$$
$$= \frac{24x - 6x^2}{(2-x)^2}$$

# Solutions

3.

$$y = (3x+1)^2$$

$$y = u^2$$

$$\frac{dy}{du} = 2u$$

$$= 2(3x+1)$$

$$= 6x + 2$$

$$u = 3x + 1$$

$$\frac{du}{dx} = 3$$

$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$$

$$= (6x+2)(3) = 18x+6$$

# Solutions

4.

$$y = (x^2 + 5x)^6$$

$$y = u^6$$

$$\begin{aligned}\frac{dy}{du} &= 6u^5 \\ &= 6(x^2 + 5x)^5\end{aligned}$$

$$u = x^2 + 5x$$

$$\frac{du}{dx} = 2x + 5$$

$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$$

$$= (6(x^2 + 5x)^5)(2x + 5)$$

# Solutions

5.

$$y = \frac{1}{(x^4 + 1)^5 + 7}$$

$$y = \frac{1}{u} = u^{-1}$$

$$\frac{dy}{du} = (-1)u^{-2}$$

$$= -u^{-2}$$

$$= -(t^5 + 7)^{-2}$$

$$= -((x^4 + 1)^5 + 7)^{-2}$$

$$u = t^5 + 7$$

$$\frac{du}{dt} = 5t^4$$

$$= 5(x^4 + 1)^4$$

$$t = x^4 + 1$$

$$\frac{dt}{dx} = 4x^3$$

$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dt} \frac{dt}{dx}$$

$$= -((x^4 + 1)^5 + 7)^{-2} \cdot 5(x^4 + 1)^4 \cdot 4x^3$$

# Power Rule on a Function Chain

$$\frac{d}{dx} u^n = n u^{n-1} \frac{d u}{dx}$$

# Exercise

Repeat questions 4 and 5 using the power rule.

# Calculus I: Limits & Derivatives

1. Limits
2. Computing Derivatives with Differentiation
- 3. Automatic Differentiation**

# Segment 3: Automatic Differentiation

- Autodiff with PyTorch
- Autodiff with TensorFlow
- Machine Learning via Differentiation
- Cost (or Loss) Functions
- The Future: Differentiable Programming

# Automatic Differentiation

- A.K.A.:
  - Autodiff
  - Autograd
  - Computational diff.
  - Reverse mode diff.
  - Algorithmic diff.
- Distinct from classical methods:
  - Numerical diff. (delta method; introduces rounding errors)
  - Symbolic diff. (algebraic rules; computationally inefficient)
- Relative to classical methods, better handles:
  - Functions with many inputs (common in ML)
  - Higher-order derivatives

# Automatic Differentiation

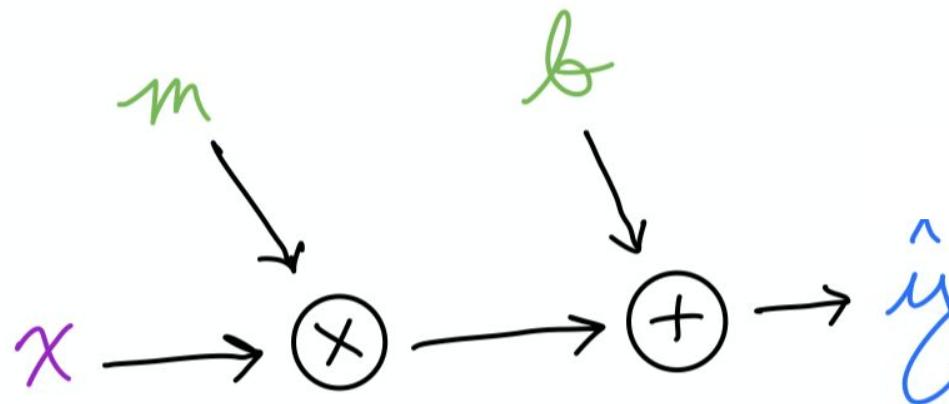
- Application of chain rule (typically *partial* derivative) to sequence (forward pass) of arithmetic operations
- Whereas chain rule by hand typically begins at most-nested function, autodiff proceeds from outermost function inward
- Small constant factor more compute than forward pass (at most)

$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$$

*Hands-on code demo*

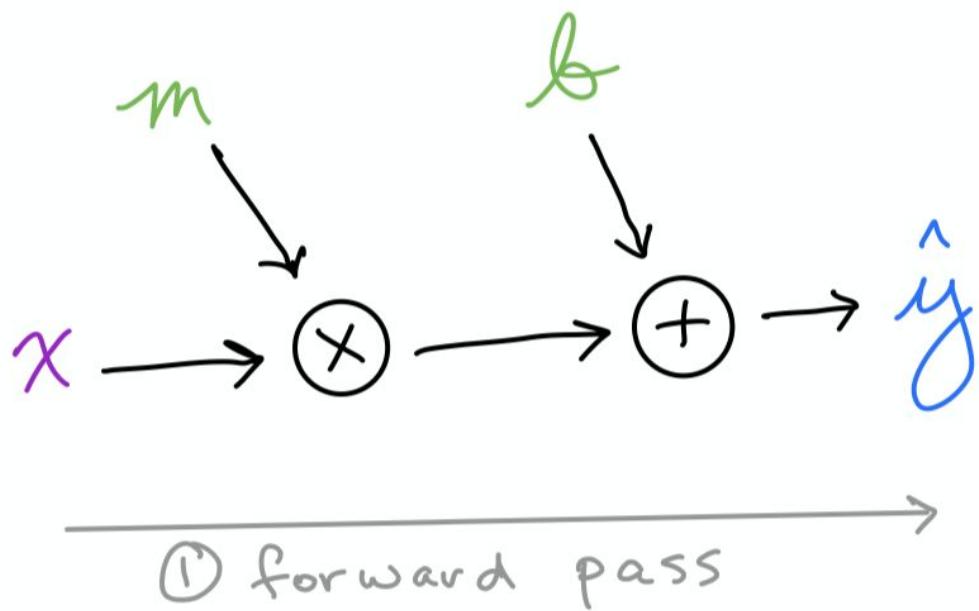
# Fitting a Line with Machine Learning

- Line equation  $y = mx + b$  as *directed acyclic graph* (DAG)
- Nodes are **input**, **output**, **parameters**, or operations
- Directed edges (“arrows”) are tensors (N.B.: non-operation nodes can be tensors too)

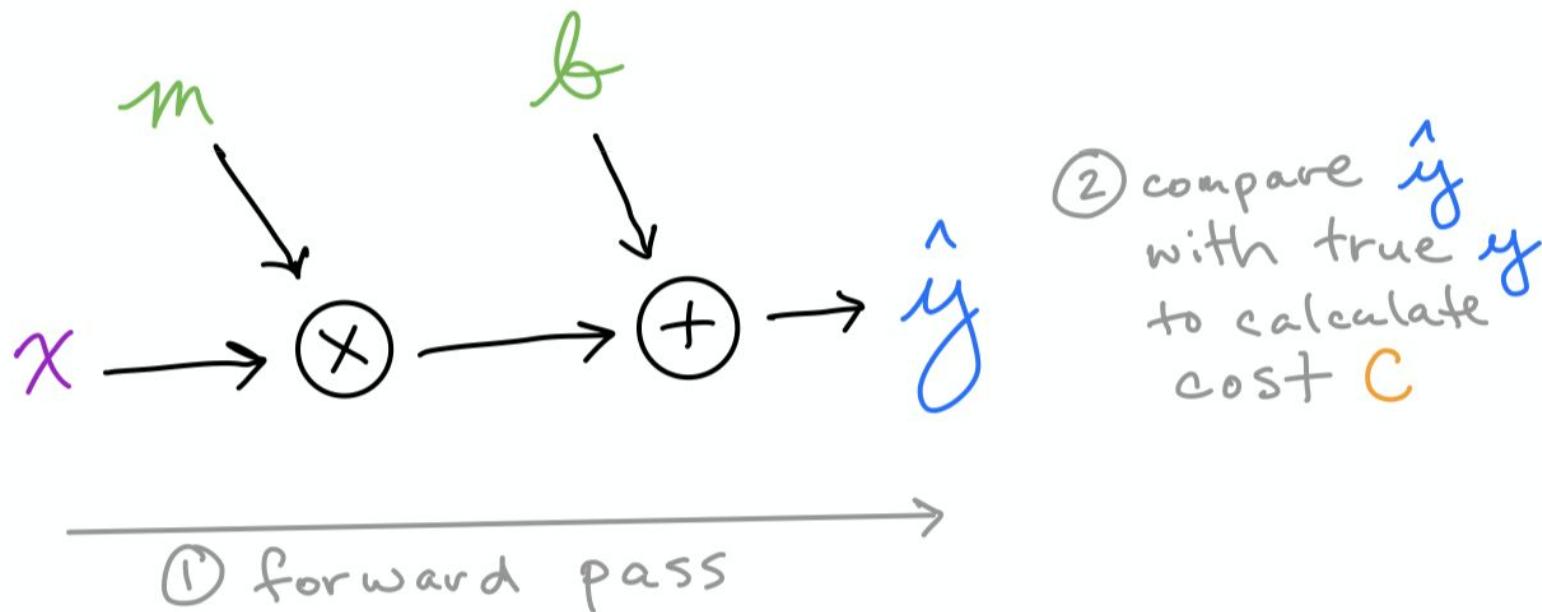


*Hands-on code demo:* `regression-in-pytorch.ipynb`

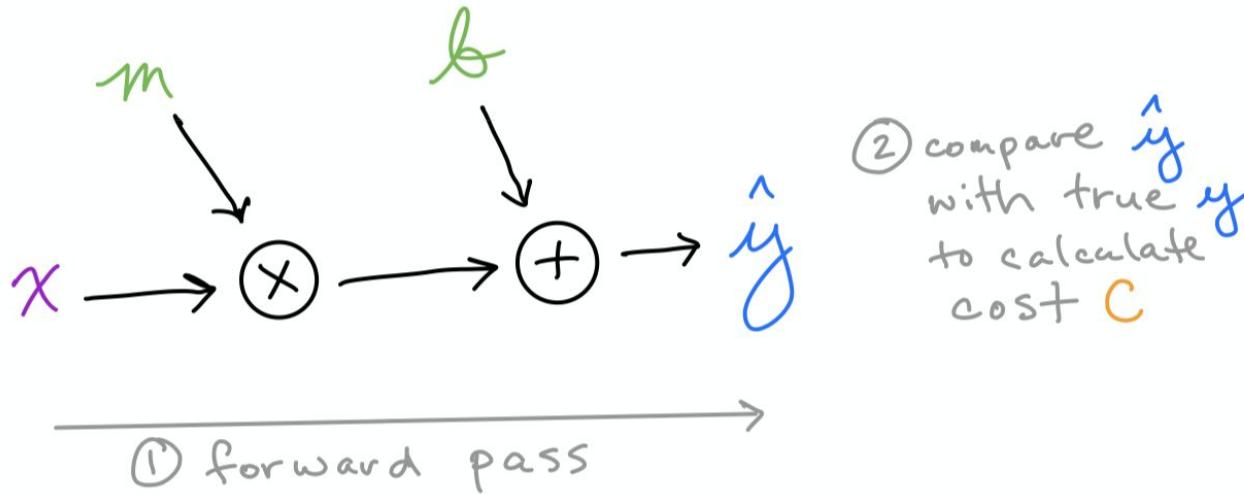
# Machine Learning



# Machine Learning



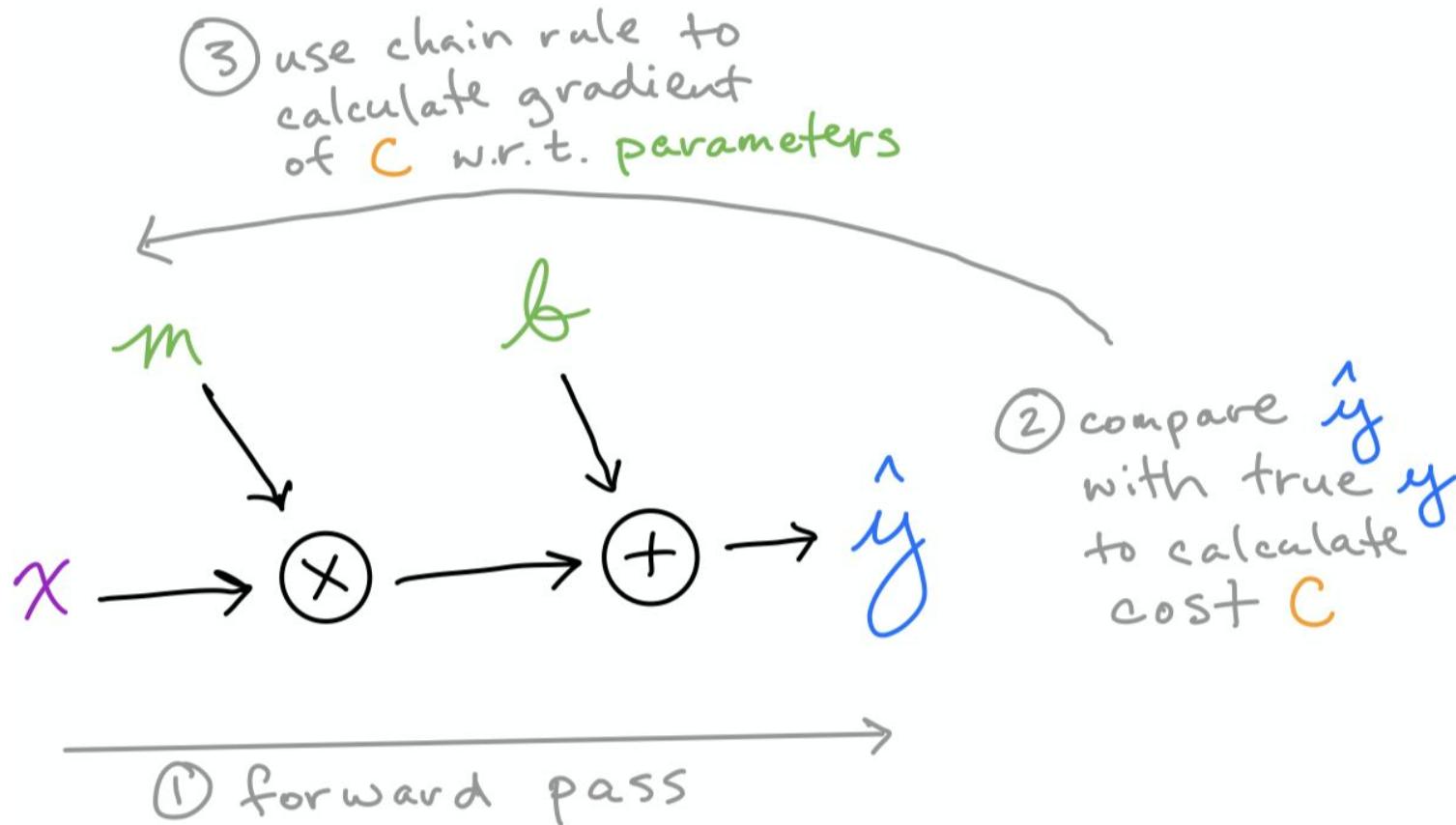
# The Chain Rule's Necessity



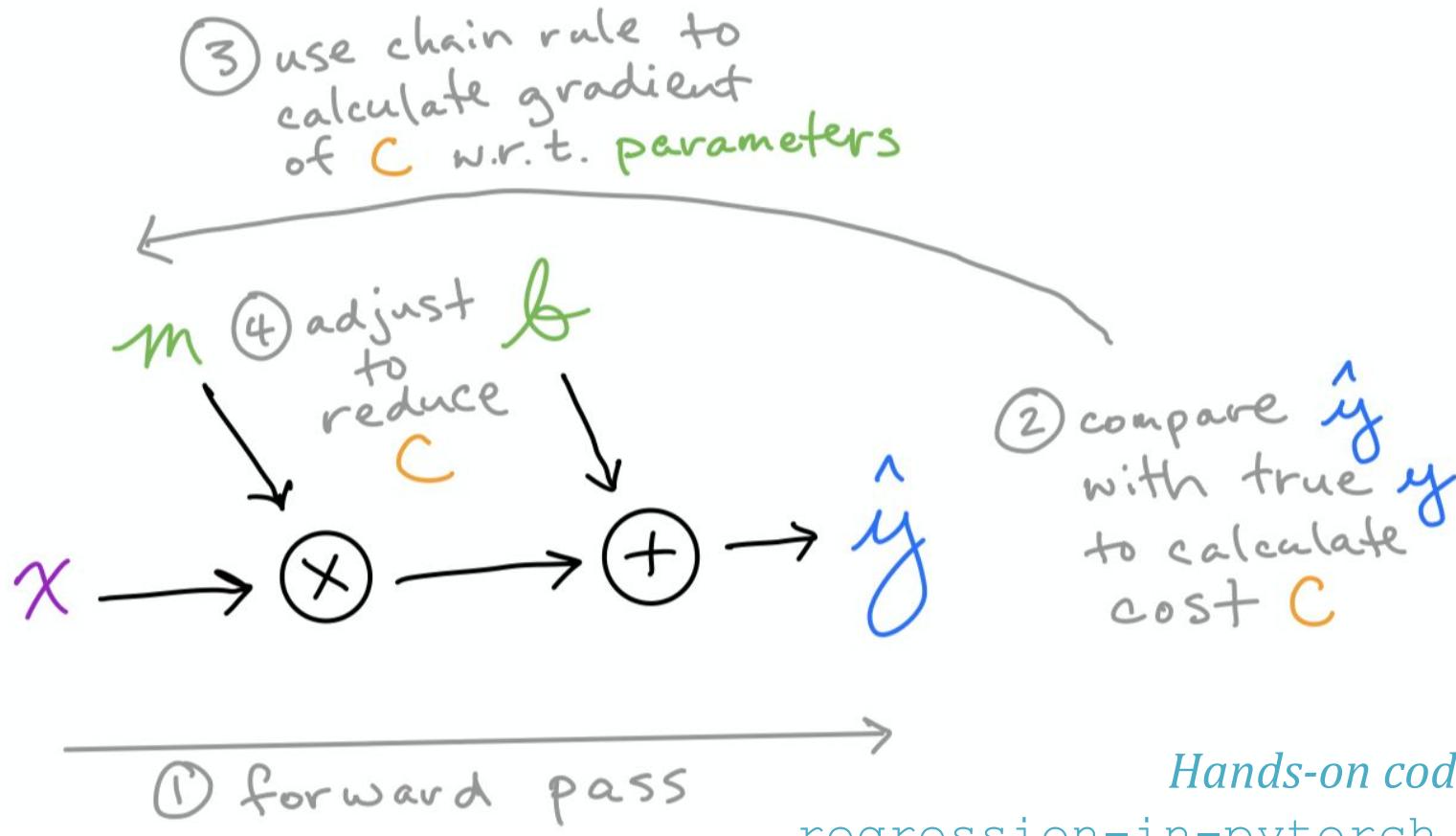
$$\hat{y} = f(x, m, b) \quad C = g(\hat{y}, y)$$

$$C = g(f(x, m, b), y)$$

# Machine Learning



# Machine Learning



# Exercises

1. Use PyTorch (or TensorFlow, if you like) to find the slope of  $y = x^2 + 2x + 2$  where  $x = 2$ .
2. Use the *Regression in PyTorch* notebook to simulate a new linear relationship between  $y$  and  $x$ , and then fit the parameters  $m$  and  $b$ .
3. Read about how *differential programming*, wherein computer programs can be differentiated, could be common soon (perhaps thanks to *quantum* ML; see `pennylane.ai`).

# Next Subject: *Calculus II*

- Partial derivatives
  - Required for autodiff from regressions to deep neural nets
- Integrals
  - Calculate area under a curve, e.g., for ROC AUC metric

# POLL *with Multiple Answers Possible*

What follow-up topics interest you most?

- Linear Algebra
- More Calculus
- Probability / Statistics
- Computer Science (e.g., algorithms, data structures)
- Machine Learning Basics
- Advanced Machine Learning, incl. Deep Learning
- Something Else

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A promotional image for the SuperDataScience Podcast. It features a portrait of a smiling man with a beard and short hair. His hair is depicted as a cloud of binary digits (0s and 1s). The text 'SuperDataScience' is in blue at the top left, and 'PODCAST' is in large red letters below it. In the bottom right corner, there is a black bar with the text 'Machine Learning | AI | Success' in white.



NEBULA

PLACEHOLDER  
FOR:

5-Minute Timer

PLACEHOLDER  
FOR:

10-Minute Timer

PLACEHOLDER  
FOR:

15-Minute Timer