

Damian Metovic

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Staten Island, NY, 10309

OBJECTIVE

Aspiring Computer Science enthusiast eager to secure a position to apply and further develop skills in front-end development, including proficiency in Python, C++, C, Java, JavaScript, HTML5, CSS, PHP, Lua, Kotlin, and Assembly Language. I seek an immersive opportunity to learn from industry professionals, contribute innovative ideas, and actively participate in projects that will expand my knowledge and practical experience within a collaborative, dynamic team setting.

TECHNICAL SKILLS

Languages/Database: JavaScript, C/C#/C++, Python, Java, HTML/CSS, Lua, PHP, Assembly, SQL, Kotlin

Frameworks: React.Js, Node.Js, JavaFX, TensorFlow

Developer Tools: Git/Github, IntelliJ, VS Code, Trello, Roblox Studio, OpenAI, Google Colab, Unreal Engine 5, Replit, Squarespace, Visual Studio, Android Studio, AWS, Figma

PROJECTS

Freelance Developer: 2019 - Present

Personal Website: (<https://ronaldonater.com/>)

- Technologies used: HTML/CSS, JavaScript, Canvas API
- Custom-built portfolio featuring dynamic project showcases, Matrix and sakura petal rain animations using Canvas, expandable concert list with smooth transitions, and dual-mode navigation (DEV/SOCIAL sections).
- Implemented vanilla JavaScript for interactive UI elements, including typing effects, sparkle particles, and staggered fade-in animations.

To-do List: (<https://github.com/ronaldonater/ToDo-List/>)

- Technologies used: HTML/CSS, JavaScript, React.js
- Simple Task list creator with a markup and deletion feature.

Masayuki: (<https://web.archive.org/web/20220331043735/https://web.masayuki.cf/>)

- Technologies used: HTML/CSS, JavaScript, PHP, SQL
- Private server for the rhythm game called “osu!” with custom features such as custom-ranked beatmaps, relax leaderboards, clans, more diverse profile customization, and even its own performance point system.
- Masayuki was a team project where I worked primarily on the front-end design and social media marketing for.

DrinkUp! (<https://github.com/ronaldonater/DrinkUp->)

- Technologies Used: Kotlin, Jetpack Compose
- DrinkUp! is an Android app designed to help users stay on top of their daily hydration goals while adding a fun, competitive social element to make hydration easy, social, and motivating!
- DrinkUp! is a collaborative effort in which I am one of the co-developers, and focused primarily on the front-end.

A.I Voice Models: (<https://huggingface.co/ronaldonater>) [All uploads to my huggingface account are A.I voice models]

Chester Bennington (Linkin Park): <https://huggingface.co/ronaldonater/ChesterBennington>

Mike Shinoda (Linkin Park): <https://huggingface.co/ronaldonater/MikeShinoda>

Suzuka Nakamoto (Su-Metal of BABYMETAL): <https://huggingface.co/ronaldonater/SuMetal>

- Technologies Used: Python, TensorFlow, RVCv2, Audacity
- A.I voice models trained on datasets of official and filtered acapella stems using RVCv2 (Realistic Voice Cloning), which incorporates a deep neural network to learn the nuances, intonations, and speaking/singing styles of said artists. From there, these models can be used to produce and or replace audio samples to replicate said artists' voices and sound.
- My Chester Bennington model was briefly featured in an article discussing the topic of A.I voice cloning: <https://waxy.org/2023/10/weird-ai-yankovic-voice-cloning/>
- Examples of A.I covers produced using my models can be found here:
Damian Metovic - AI Covers

BrainTease (<https://github.com/ronaldonater/BrainTease>)

- Technologies Used: Java, JavaFX
- A quiz game compiled of 5 different round types that test the user on various general knowledge questions and topics.
- BrainTease is a group project, in which I took on the role of project manager.

The Global Athlete Experience Website (<https://theglobalathleteexperience.com/>)

- Technologies Used: HTML/CSS, Squarespace
- A website developed in Squarespace while interjecting my own snippets of HTML and CSS.
- The website is designed to market “The Global Athlete Experience”, a program that aims to bridge cultures and create lasting memories among youth through immersive basketball experiences.

6th Boro Hoops Website (<https://www.6thborohoops.com/>)

- Technologies Used: HTML/CSS, Squarespace
- A website developed in Squarespace while interjecting my own snippets of HTML and CSS.
- The website is designed to market “6th Boro Hoops,” a basketball academy that provides services to youth, high school, and college players in New York.
- I did not make the initial mock-up of the website. However, I was brought in later to make some upgrades while maintaining the overall theme that was present.

EDUCATION

College of Staten Island, B.S. Computer Science

August 2021 - June 2025

- Member of the hack-a-thon club
- Participant of the College of Staten Island 2022 Fall Hack-a-thon

CERTIFICATIONS

Google Project Management: Specialization from Google

November 2024

AWS Certified Cloud Practitioner

November 2025

EXPERIENCE

FREELANCE DEVELOPER: SEPTEMBER 2019 - PRESENT

- 6TH BORO HOOPS, INC (FRONTEND WEB DEVELOPER): AUGUST 2024 - DECEMBER 2024

PYTHON TUTOR: SEPTEMBER 2020 - JULY 2021

YOUTH SOCCER REFEREE: SEPTEMBER 2021 - NOVEMBER 2021

MONTALBANO'S (CATERING ASSISTANT) MAY 2022 - OCTOBER 2025