# Some code exercises in Fortran 90

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#### Interview for the Position:

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## Table des Matières

# Conjugate Gradient for Ax = b (SPD matrix)

Algorithm (Mathematical Form) - Input: Initial guess  $x_0$  (approximate or 0).

- 1:  $r_0 := b Ax_0$
- 2: if  $||\mathbf{r}_0||$  small then return  $\mathbf{x}_0$
- 3: end if
- 4:  $p_0 := r_0$
- 5: k := 0
- 6: repeat

7: 
$$\alpha_k := \frac{\mathbf{r}_k^{\top} \mathbf{r}_k}{\mathbf{p}_k^{\top} A \mathbf{p}_k}$$

8: 
$$x_{k+1} := x_k + \alpha_k p_k$$

9: 
$$\mathbf{r}_{k+1} := \mathbf{r}_k - \alpha_k A \mathbf{p}_k$$

- 10: if  $||\mathbf{r}_{k+1}||$  small then break

11: **end if**
12: 
$$\beta_k := \frac{\mathbf{r}_{k+1}^{\top} \mathbf{r}_{k+1}}{\mathbf{r}_k^{\top} \mathbf{r}_k}$$

13: 
$$p_{k+1} := r_{k+1} + \beta_k p_k$$

14: 
$$k := k + 1$$

- 15: until convergence
- 16: return  $x_{k+1}$

# Initialization of Conjugate Gradient

## Initialization - Input: Initial guess $x_0$ (approximate or 0).

```
1: r_0 := b - Ax_0
2: if ||r_0|| small then return x_0
3: end if
```

4:  $p_0 := r_0$ 

```
5: k := 0
```

```
r = b - MATMUL(A, x) ! Initial residual
r_norm = SQRT(SUM(r**2))
PRINT *, "initial residual norm = ", r_norm
p = r
k = 0
max_iter = 1000
```

## Main Loop of Conjugate Gradient

Main loop.

2

3

6

7

8 9

10

11

```
1: repeat
           \alpha_k := \frac{\mathbf{r}_k^\top \mathbf{r}_k}{\mathbf{p}_{t}^\top A \mathbf{p}_{t}}
    3:
           x_{k+1} := x_k + \alpha_k p_k
           \mathbf{r}_{k+1} := \mathbf{r}_k - \alpha_k A \mathbf{p}_k
    5:
           if ||\mathbf{r}_{k+1}|| small then break
    6.
           end if
          \beta_k := \frac{\mathbf{r}_{k+1}^{\top} \mathbf{r}_{k+1}}{\mathbf{r}_k^{\top} \mathbf{r}_k}
    8:
           p_{k+1} := r_{k+1} + \beta_k p_k
    g.
           k := k + 1
   10: until convergence
   11: return \times_{k+1}
   DO k = 1, max_iter ! Main loop
         alpha = DOT_PRODUCT(r, r) / DOT_PRODUCT(p, MATMUL(A, p))
         x = x + alpha * p ! Update solution
         r_new = r - alpha * MATMUL(A, p) ! Update residual
         r_norm_new = SQRT(SUM(r_new**2)) ! Update residual
         IF (r_norm_new < 1.0e-6) EXIT ! Go out of the loop</pre>
         beta = DOT_PRODUCT(r_new, r_new) / DOT_PRODUCT(r, r) ! Beta
         p = r_new + beta * p ! Update search direction
         r = r_new ! Update residual for next iteration
         r_norm = r_norm_new ! Update residual for next iteration
   ENDDO
12 PRINT *, MATMUL(A, x) - b
```

## Sparse with COO Matrix, Can also be parallelized using OPENMP

```
1 ! Definition of the hollow matrix (COO)
2 ! 3x3 tridiagonal matrix:
3 ! 4 -1 0
4 !-1 4 -1
5 ! 0 -1 4
6 VAL = (/ 4.0, -1.0, -1.0, 4.0, -1.0, -1.0, 4.0 /)
7 ROW = (/ 1, 1, 2, 2, 2, 3, 3 /)
8 COL = (/ 1, 2, 1, 2, 3, 2, 3 /)
9 B = (/ 1.0, 2.0, 3.0 /)
10 X = (/ 1.0, 1.0, 1.0 /)
```

```
1 CALL SPMV(N, NNZ, VAL, ROW, COL, P, AP)
2 R = B - AP ! Initialization
3 ALPHA = DOT_PRODUCT(R, R) / DOT_PRODUCT(P, AP) ! Loop
```

```
SUBROUTINE SPMV(N, NNZ, VAL, ROW, COL, V, RES)

INTEGER, INTENT(IN) :: N, NNZ

REAL(KIND=KIND(O.DO)), INTENT(IN) :: VAL(NNZ), V(N)

INTEGER, INTENT(IN) :: ROW(NNZ), COL(NNZ)

REAL(KIND=KIND(O.DO)), INTENT(OUT) :: RES(N)

INTEGER :: I

RES = 0.0

DO I = 1, NNZ

RES(ROW(I)) = RES(ROW(I)) + VAL(I) * V(COL(I))

END DO

END DO

END SUBROUTINE SPMV
```

## Lanczos Algorithm for Hermitian A

**Input:** Hermitian  $A \in \mathbb{C}^{n \times n}$ ,  $v_1$  unit norm, max steps m (default: m = n).

```
1: v_1 \in \mathbb{C}^n such that ||v_1|| = 1
 2: w_1' := Av_1
 3: \alpha_1 := v_1^* w_1'
 4: w_1 := w_1' - \alpha_1 v_1
 5: for j = 2 to m do
 6: \beta_i := ||w_{i-1}||
 7: if \beta_i = 0 then
              choose v_i orthogonal to v_1, \ldots, v_{i-1} with ||v_i|| = 1
 8.
       else
 g.
              v_i := w_{i-1}/\beta_i
10·
11: end if
12: w'_j := Av_j - \beta_j v_{j-1}
13: \alpha_i := \mathbf{v}_i^* \mathbf{w}_i'
         \mathbf{w}_i := \mathbf{w}_i' - \alpha_i \mathbf{v}_i
14:
15: end for
16: return V = [v_1, \dots, v_m], T = V^*AV (real symmetric tridiagonal)
```

# Initialization of the Lanczos Algorithm

#### Initialization.

```
1: v_1 \in \mathbb{C}^n such that ||v_1|| = 1

2: w_1' := Av_1

3: \alpha_1 := v_1^* w_1'

4: w_1 := w_1' - \alpha_1 v_1
```

```
! Initial vector (random, then normalized)

CALL RANDOM_NUMBER(V(:,1))

norm = SQRT(SUM(V(:,1)**2))

V(:,1) = V(:,1) / norm

! Initial step

w_prime = MATMUL(A, V(:,1))

alpha(1) = DOT_PRODUCT(w_prime, V(:,1))

w = w_prime - alpha(1) * V(:,1)
```

## Main Loop of the Lanczos Algorithm

Main loop. 1: **for** i = 2 to m **do** 2: 3:  $\beta_i := ||w_{i-1}||$ if  $\beta_i = 0$  then 4: choose  $v_i$  orthogonal to  $v_1, \ldots, v_{i-1}$  with  $||v_i|| = 1$ 5: else 6:  $v_i := w_{i-1}/\beta_i$ 7: end if 8:  $w_i' := Av_j - \beta_j v_{j-1}$  $\alpha_i := \mathsf{v}_i^* \mathsf{w}_i'$ 10:  $w_i := w'_i - \alpha_i v_i$ 11: end for 12: return  $V = [v_1, \dots, v_m]$ ,  $T = V^*AV$  (real symmetric tridiagonal) DO j = 2, mbeta(i) = SQRT(SUM(w\*\*2))2 IF (beta(j) /= 0.0D0) THEN 3 V(:,i) = w / beta(i)ELSE 5 PRINT \*, 'beta(', j, ') = 0. Lanczos stops. Because Gram-6 Schmidt requieres too much computation.' EXIT 7 END IF 8  $w_{prime} = MATMUL(A, V(:,j)) - beta(j) * V(:,j-1)$ alpha(j) = DOT\_PRODUCT(w\_prime, V(:,j)) w = w prime - alpha(i) \* V(:,i)Ronan Dupont Interview - July 1, 2025

1

10

11

# Construction of the Tridiagonal Matrix

### Construction of the Tridiagonal Matrix.

1: return  $V = [v_1, \dots, v_m]$ ,  $T = V^*AV$  (real symmetric tridiagonal)

## Givens QR Factorization without Explicit Q

```
Input: A \in \mathbb{R}^{m \times n}
 1: Initialize: indexI = 0, indexJ = 0, C = 0, S = 0
 2: for i = 1 to n do
 3:
         for i = i + 1 to m do
             c := \frac{A(i,i)}{\sqrt{A(i,i)^2 + A(j,i)^2}}
 4.
             s := \frac{A(j,i)}{\sqrt{A(i,i)^2 + A(j,i)^2}}
 5.
             A(i,:) := cA(i,:) + sA(i,:)
 6:
             A(i,:) := -sA(i,:) + cA(i,:)
 7:
              indexI(i,i) := i, indexJ(i,i) := i
 8:
              C(i,i) := c, S(i,i) := s
 9:
         end for
10:
11: end for
12: return R = A. index I. index J. C. S
```

## Explicit Construction of Q

```
Input: index1, indexJ, C, S
 1: Initialize Q = I
 2. for i = 1 to n do
       for j = i + 1 to m do
 3.
           if indexI(j,i) > 0 then
 4.
               c := C(i, i), s := S(i, i)
 5.
               Q(:,i) := cQ(:,i) + sQ(:,i)
 6.
 7:
               Q(:,i) := -sQ(:,i) + cQ(:,i)
           end if
 8:
       end for
 9:
10: end for
11: return Q
```

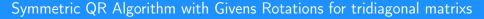
## Iterative QR with Givens Rotations

## Iterative QR algorithm with convergence check.

```
    Initialize: A, tol, max_iter, Q = I
    for iter = 1 to max_iter do
    Compute Givens QR: A = R, store indexI, indexJ, C, S
    Construct Q using stored rotations
    A := RQ
    Compute ||A - diag(A)||<sup>2</sup><sub>F</sub>
    if off-diagonal norm < tol then</li>
    return approximate eigenvalues A(i, i)
    end if
    end for
```

## Iterative QR with Givens Rotations

```
DO iter = 1, max_iter
 2
     R = A
 3
     \Omega = 0.000
     Q(i,i) = 1.0D0
     DO i = 1, n ! QR by Givens
6
       DO j = i+1, n
7
          denom = SQRT(R(i,i)**2 + R(j,i)**2)
8
          cc = R(i,i)/denom
9
          ss = R(j,i)/denom
10
         tmp row = cc*R(i,:) + ss*R(i,:)
11
         R(j,:) = -ss*R(i,:) + cc*R(j,:)
         R(i,:) = tmp_row
12
13
         ! Store rotation
         indexI(i,i)=i: indexJ(i,i)=i
14
15
         C(j,i)=cc; S(j,i)=ss
16
        END DO
17
     END DO
18
     DO i = 1, n ! Apply rotations to Q
19
       D0 i = i+1, n
         IF (indexI(j,i) > 0) THEN
20
21
            tmp row = cc*Q(:,i) + ss*Q(:,i)
22
            Q(:,j) = -ss*Q(:,i) + cc*Q(:,j)
23
            Q(:,i) = tmp_row
24
          END IF
25
       END DO
26
     END DO
27
     A = MATMUL(R, Q)
28
     norm_offdiag = 0.0D0
29
     D0 i = 1, n
30
       DO j = 1, n
31
         IF (i /= j) norm_offdiag += A(i,j)**2
32
        END DO
33
     END DO
34
     IF (SQRT(norm_offdiag) < tol) EXIT ! Check convergence
35
   END DO
```



Can be also optimized for tridiagonal matrixs.