



# Teach Me Something New

Enubs

# C# Terminologies

- Class
- Object
- Method
  - Static
  - Non-static



# The Person Class

- firstname
- lastname
- age
- address
- 



# The Employee as Derived Class

- Inheritance
- Base Class
- Derived Class
- Base Class Constructor



# Commission Class as Abstract Class

- Abstract Class
- Abstract Method
- Non-abstract Method



# Store Types Monthly Commission

- Type A
  - P1M to P2M, commission is 5%
  - P500,000.00 to <P1M, commission is 3%
- Type B
  - P250,000 to P500,000, commission is 2%
  - P100,000 to <P250,000, commission is 1%



# Isalary and *params*

- Interface
- Multiple Inheritance
- *deductions*



# Overload and Override

- Virtual methods
- Overriden methods
- Overloaded methods

