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C:\PycharmProjects\ClassiqChallenge\venv\Scripts\python.exe C:/PycharmProjects/
ClassiqChallenge/toffoli/toffoli_competition.py
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|           The CLASSIQ Coding Competition           |
|           The Challenge :                         |
|   DECOMPOSING A MULTI-CONTROLLED TOFFOLI GATE   |
|           Submitted by : Ron Cohen               |
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|                               Solution:            |
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Init Circuit - 14 Controls, 1 Target, 5 Ancilla

We want to maximize the usage of ancilla  
First we use the first 3 ancilla with C3X gate  
which cost only 27 depth (gray code):

C3X c0,c1,c2 -> a0

C3X c3,c4,c5 -> a1

C3X c6,c7,c8 -> a2

Then again C3X which is only 27 depth from those (2 ancilla)  
+(left 4 controls) to the remaining ancilla:

C3X a0,c9 ,c10 -> a3

C3X a1,c11,c12 -> a4

Then C2X which is only 11 depth from those 2 ancilla to target:

C2X a3,a4 -> t

Now only need to return ancilla with performing again in  
reverse order:

C3X a1,c11,c12 -> a4

C3X a0,c9 ,c10 -> a3

And (order here doesn't matter):

C3X c6,c7,c8 -> a2

C3X c3,c4,c5 -> a1

C3X c0,c1,c2 -> a0

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|                               Compiling to QASM :   |
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QASM file: attached toffoli.qasm

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|           Depth Results from QASM file:           |
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Total depth in QASM is: 99

With only gates of :

OrderedDict([('p', 150), ('cx', 146), ('h', 22), ('t', 4), ('tdg', 3)])

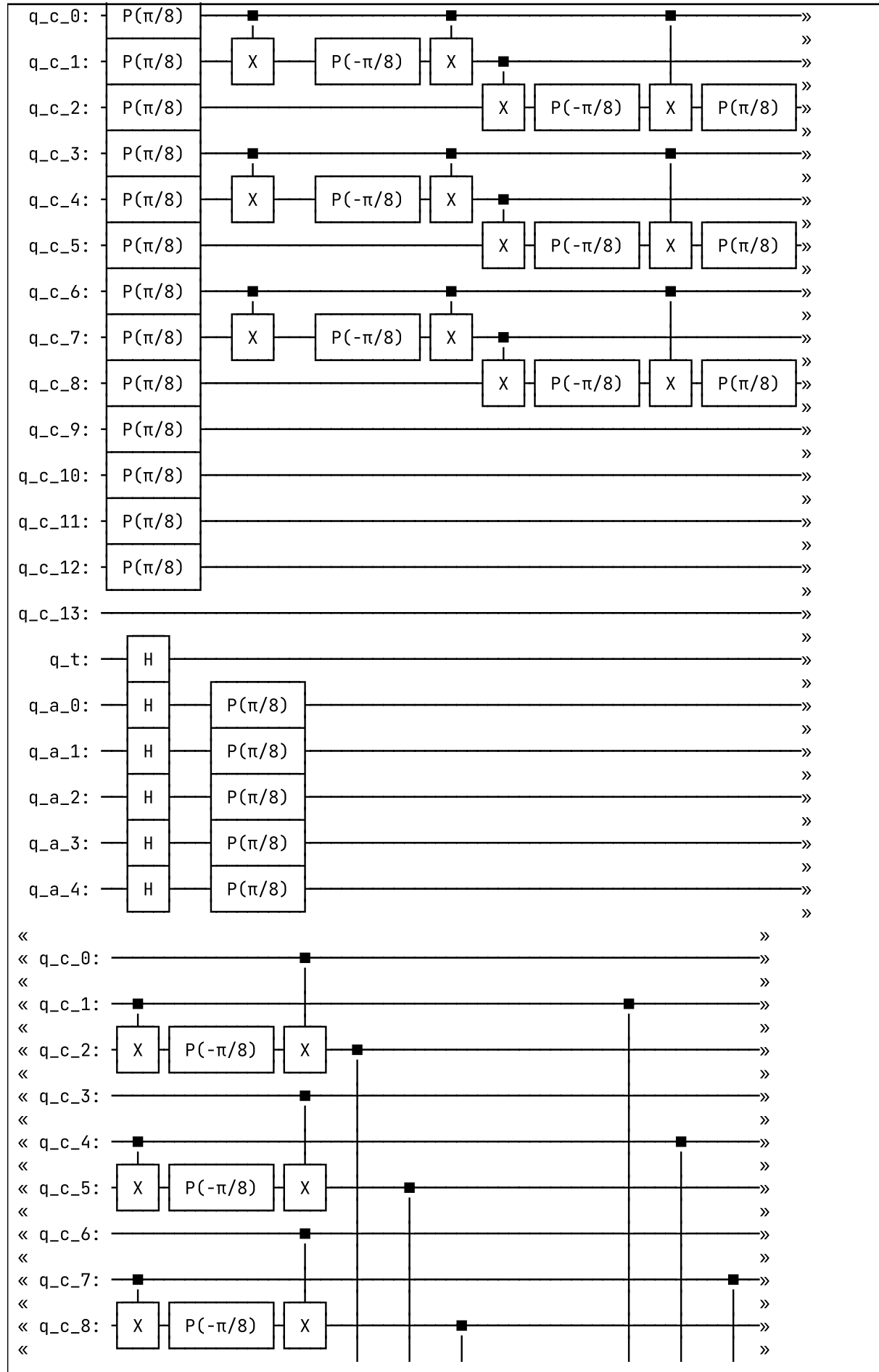
Depth calculation : # 2\*depth(C3X)\*2 + depth(C2X) - Overlaps =  
# 2\*( 27 )\*2 + ( 11 ) - (0+1+9+10)=  
# 99

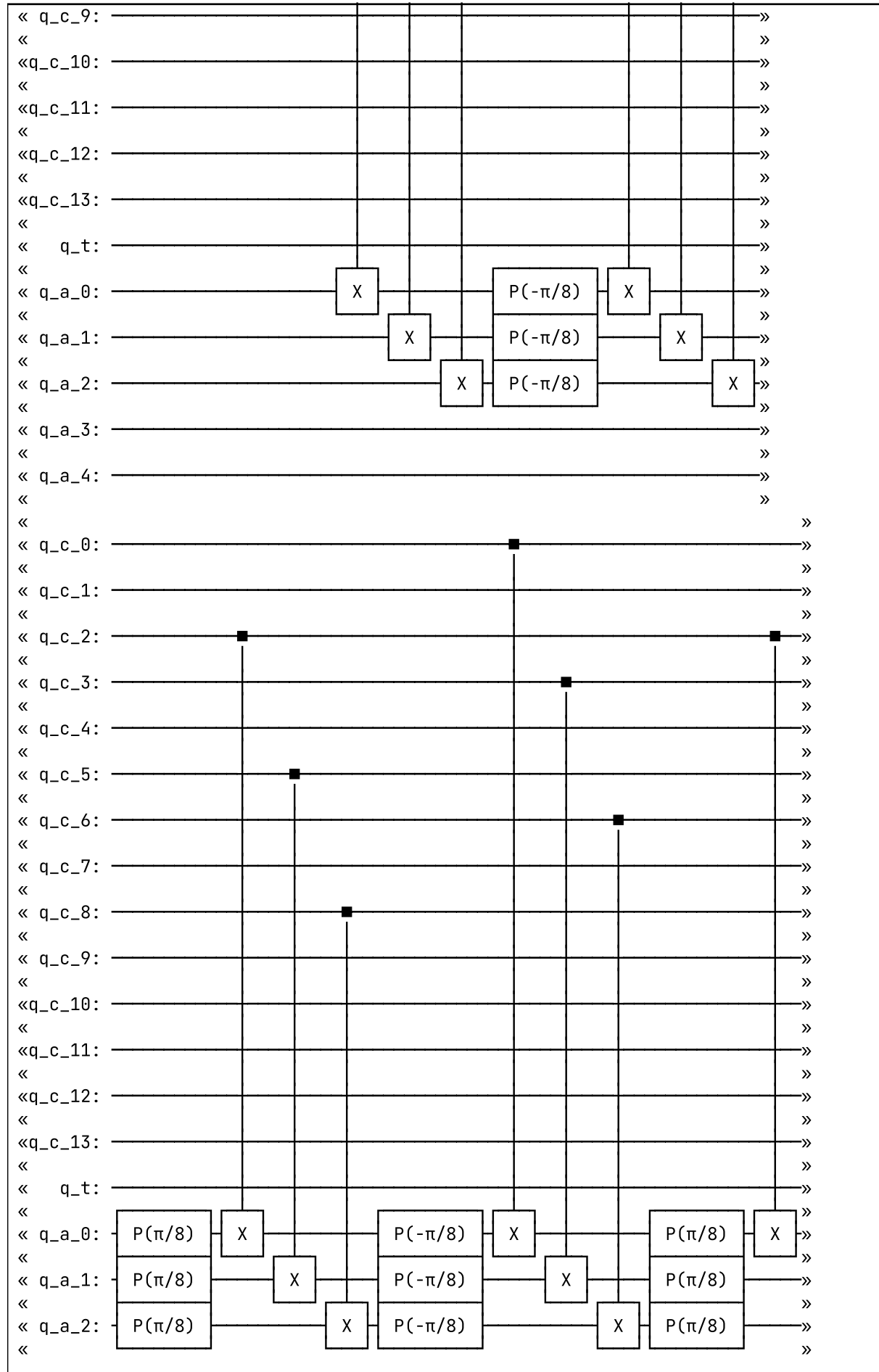
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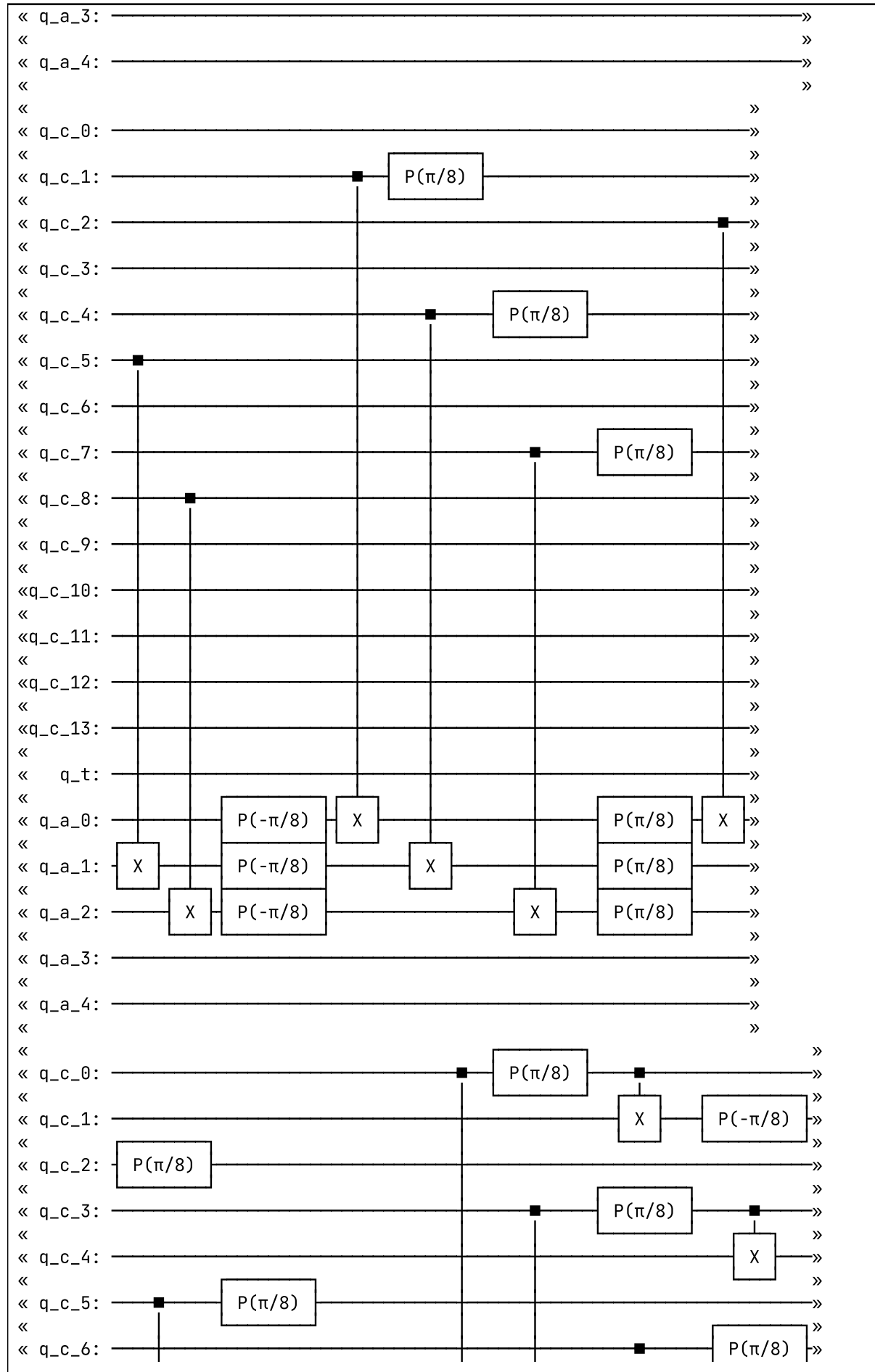
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|                               Circuit:              |
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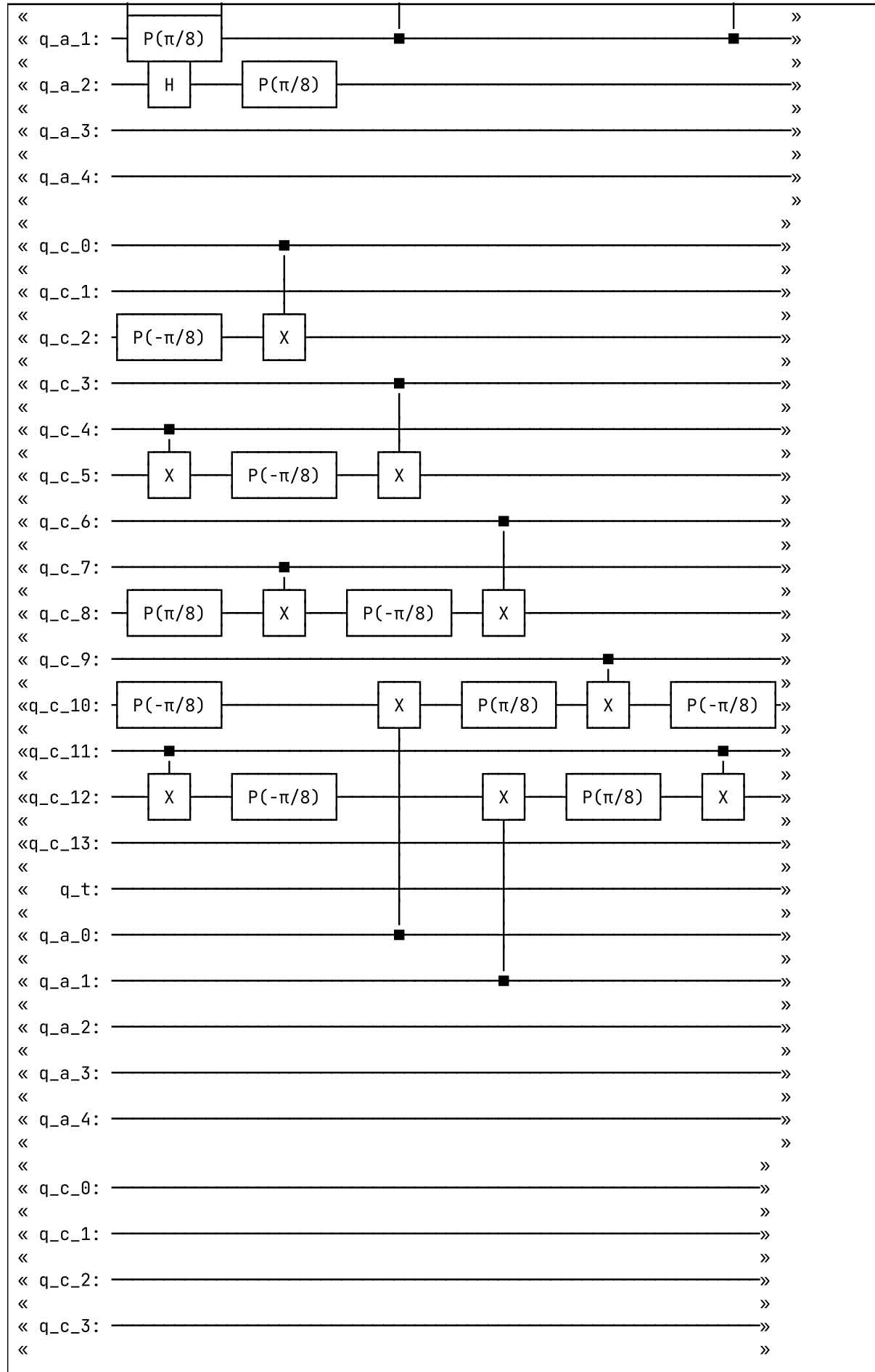
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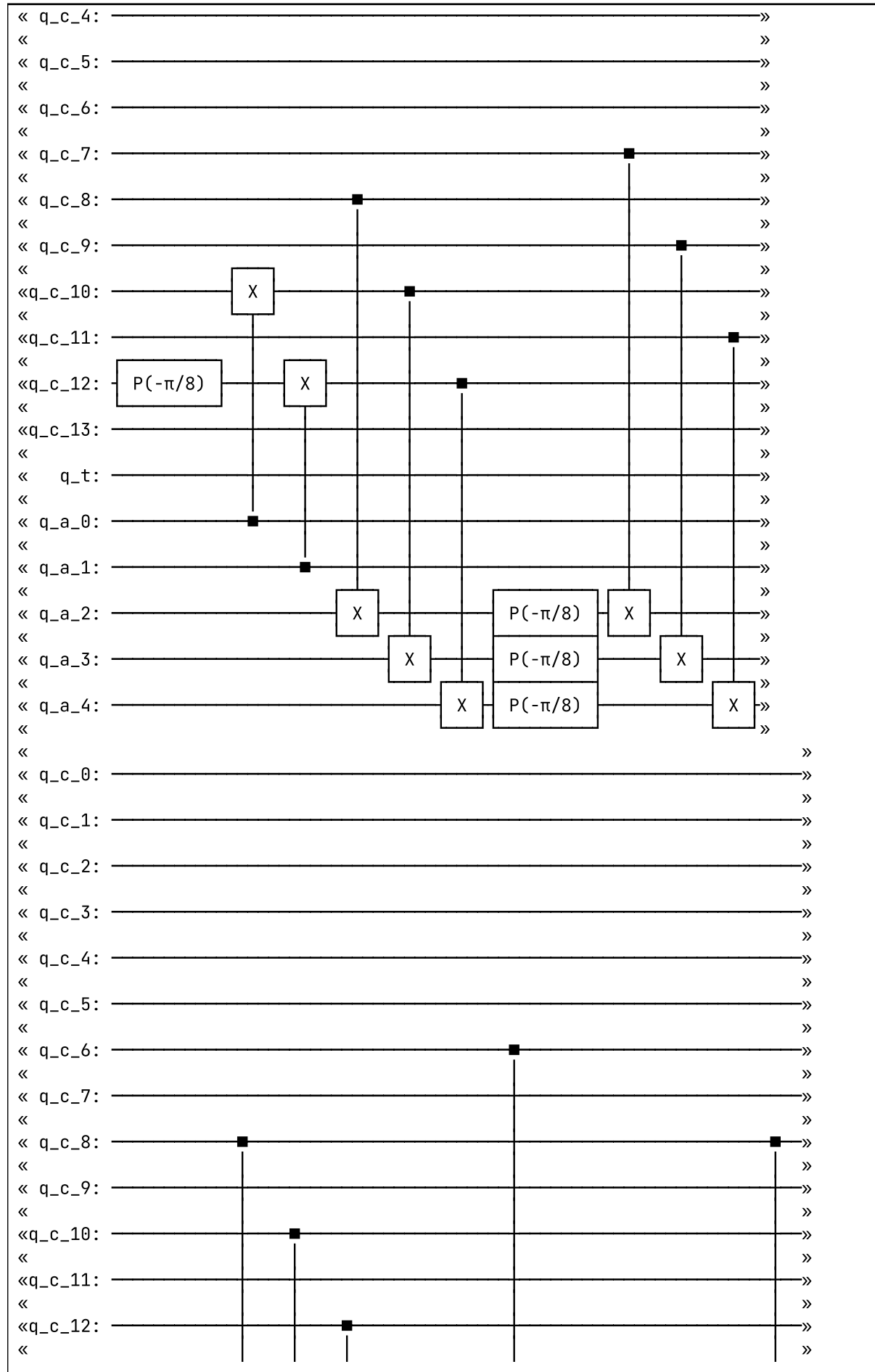


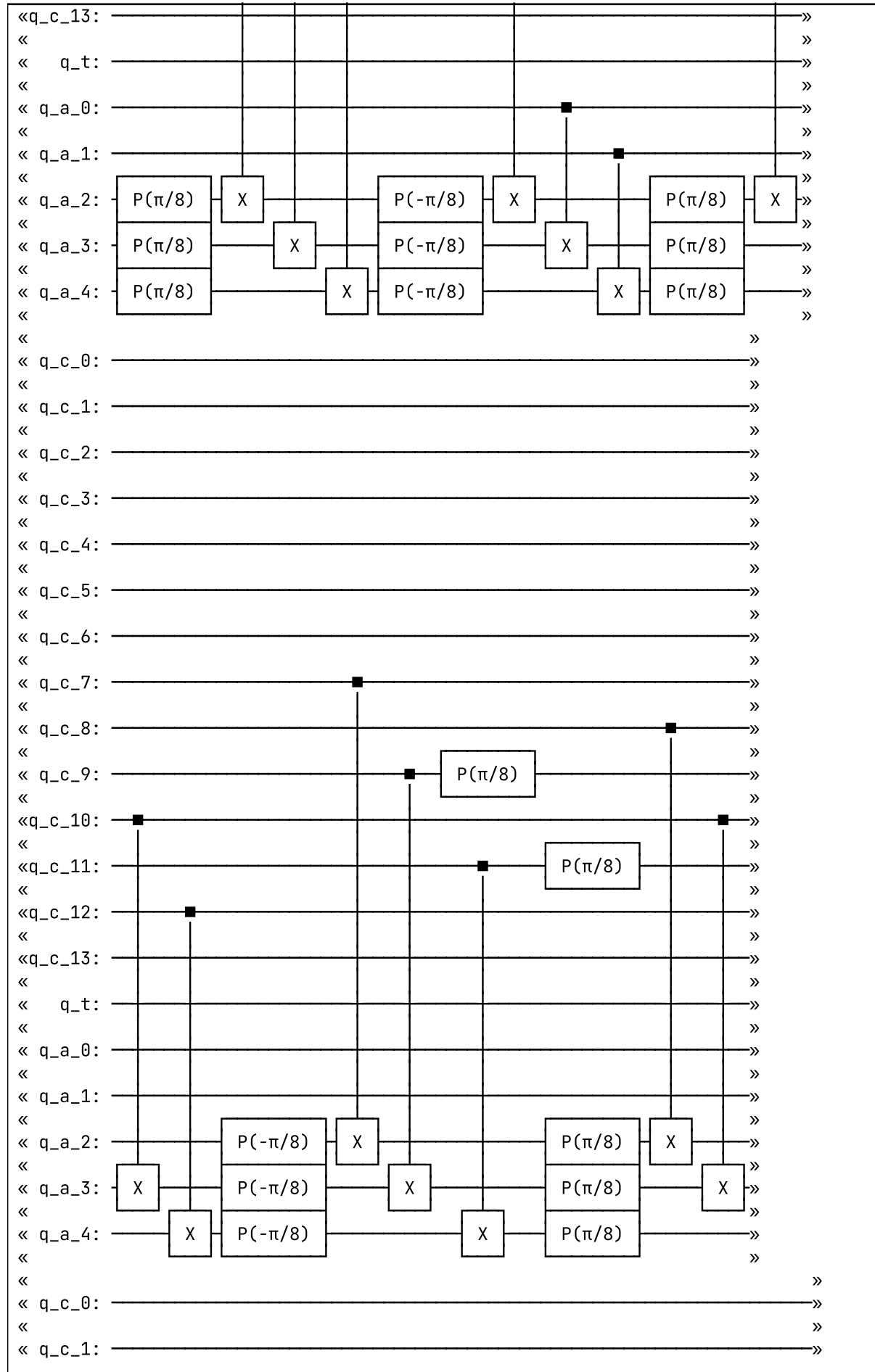




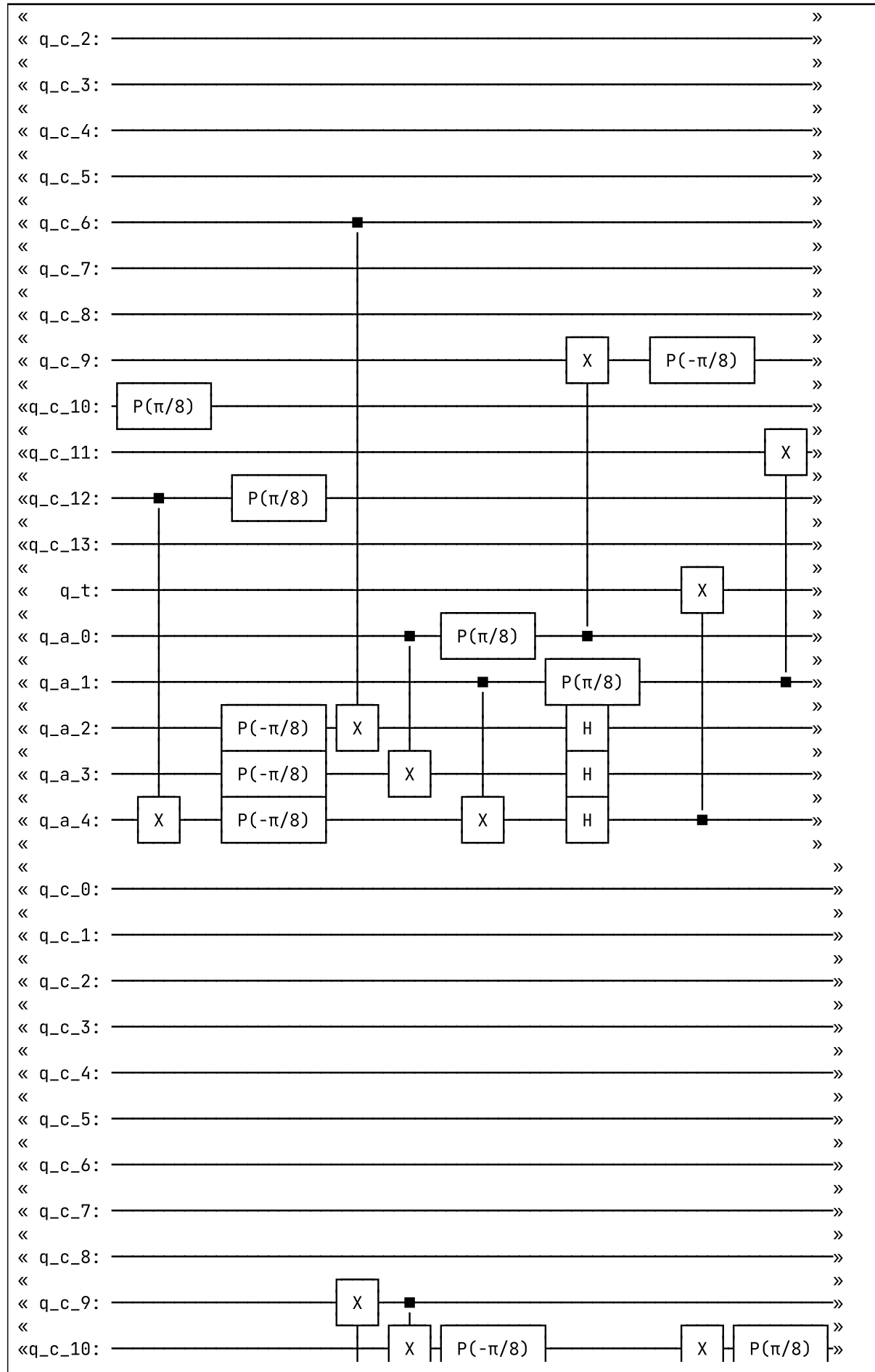


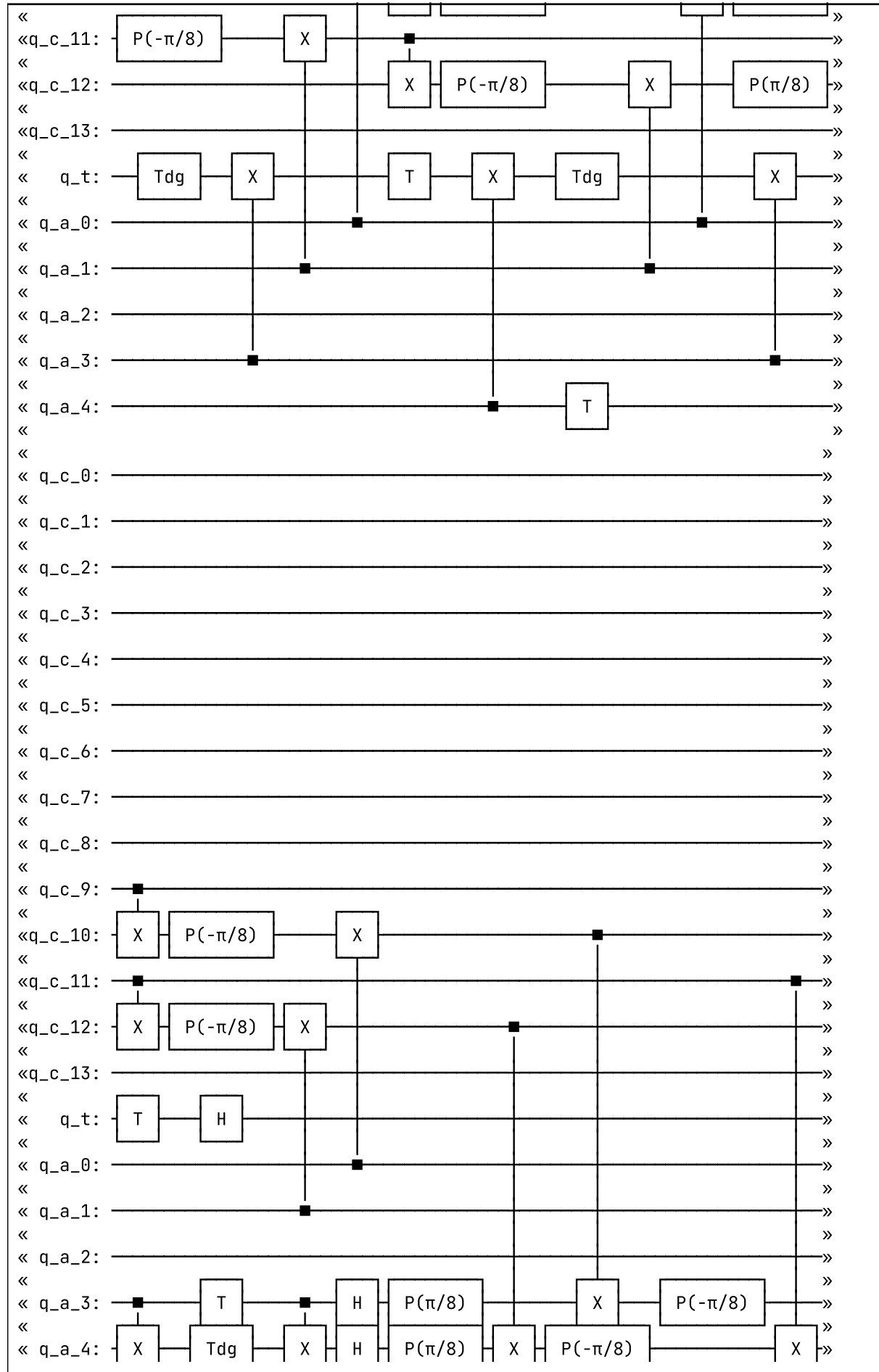


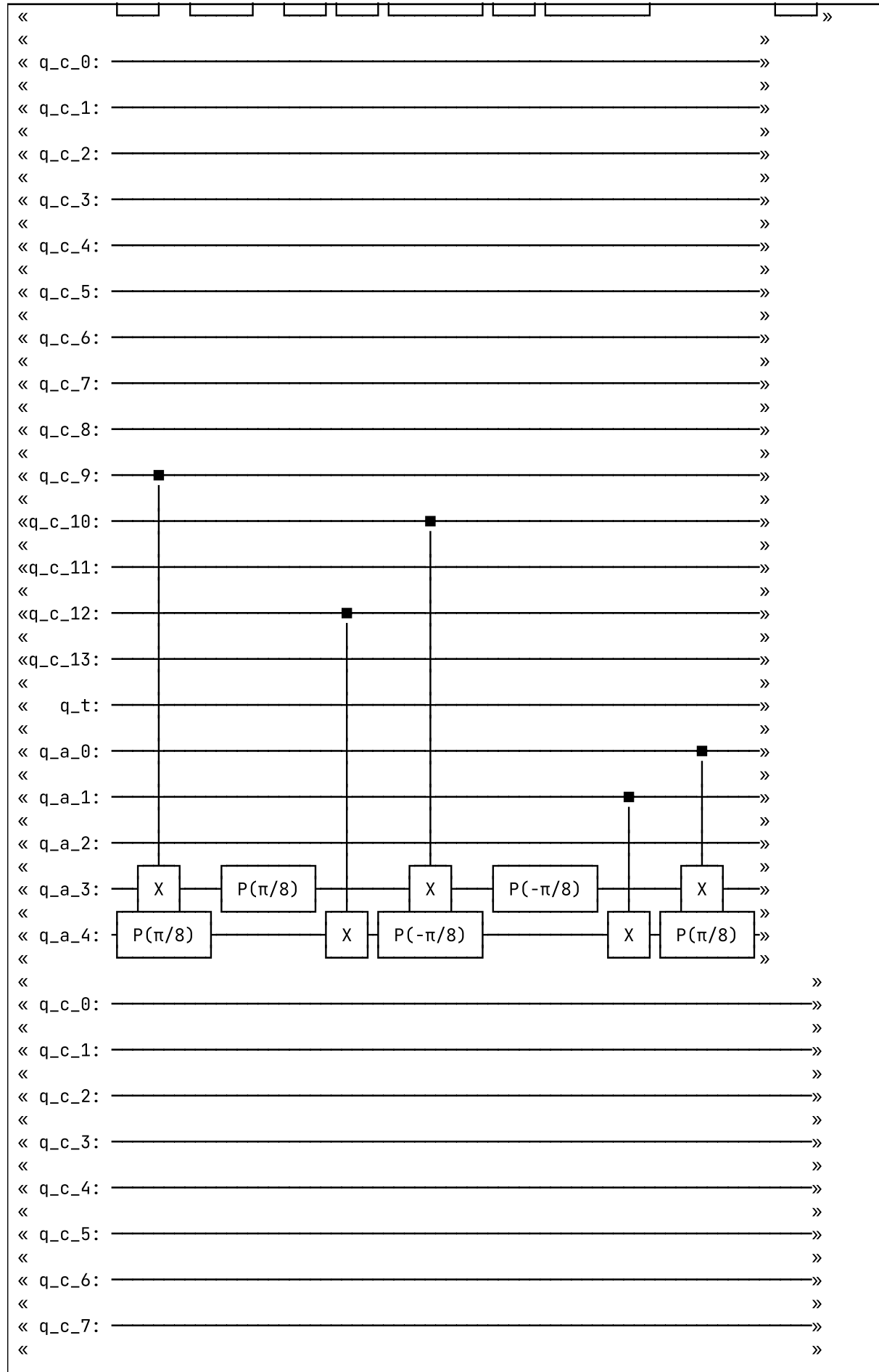


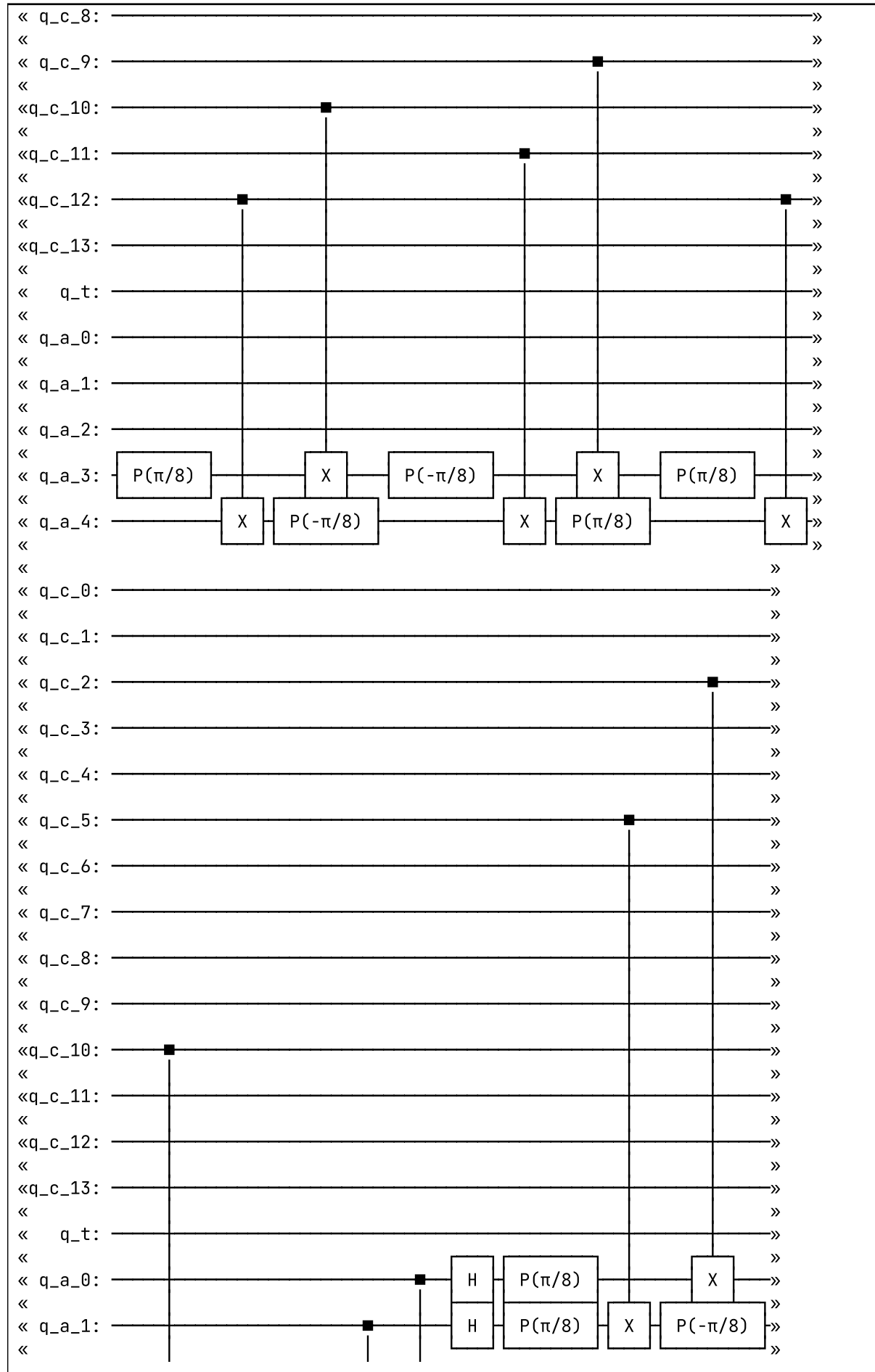


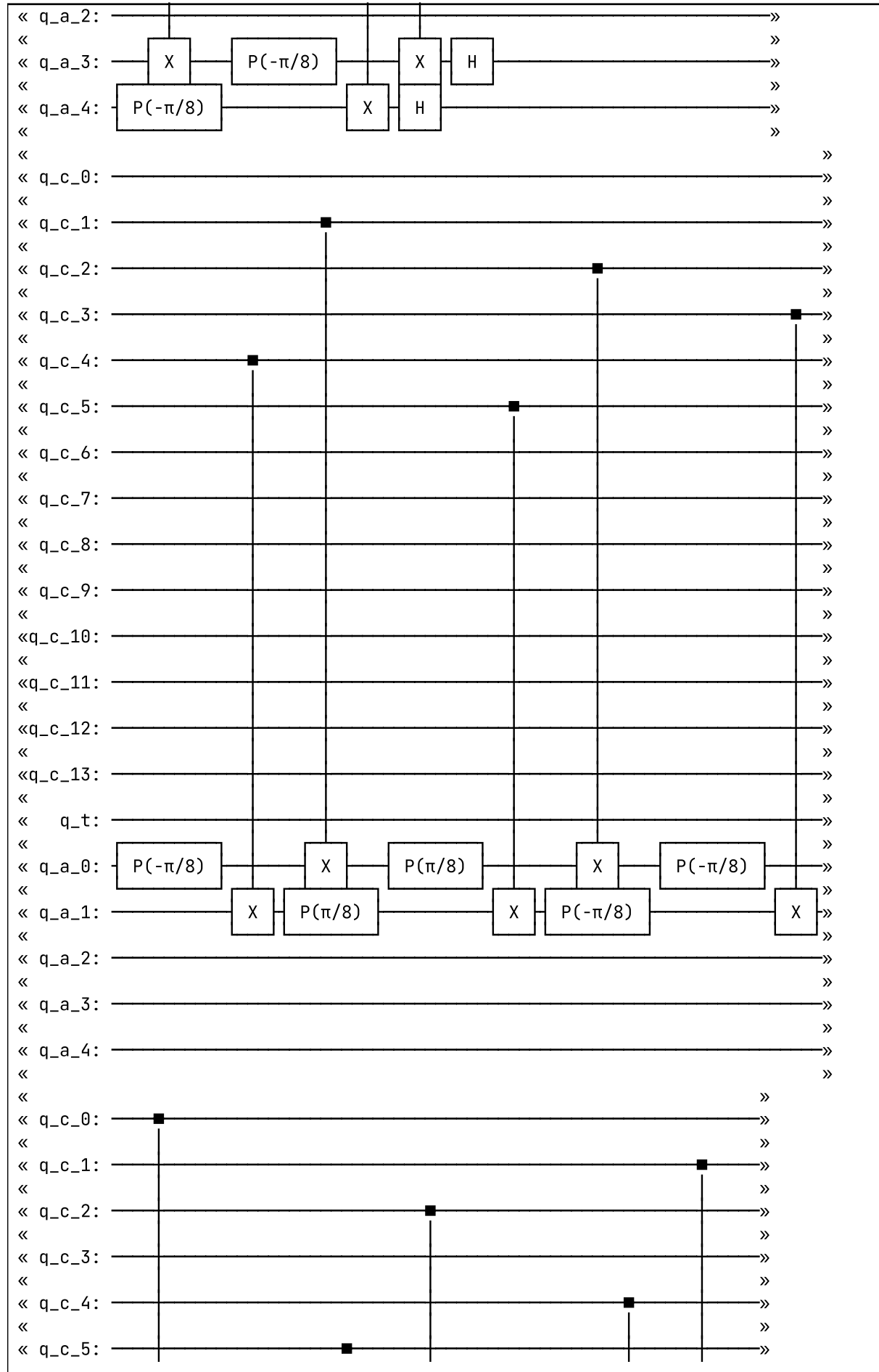


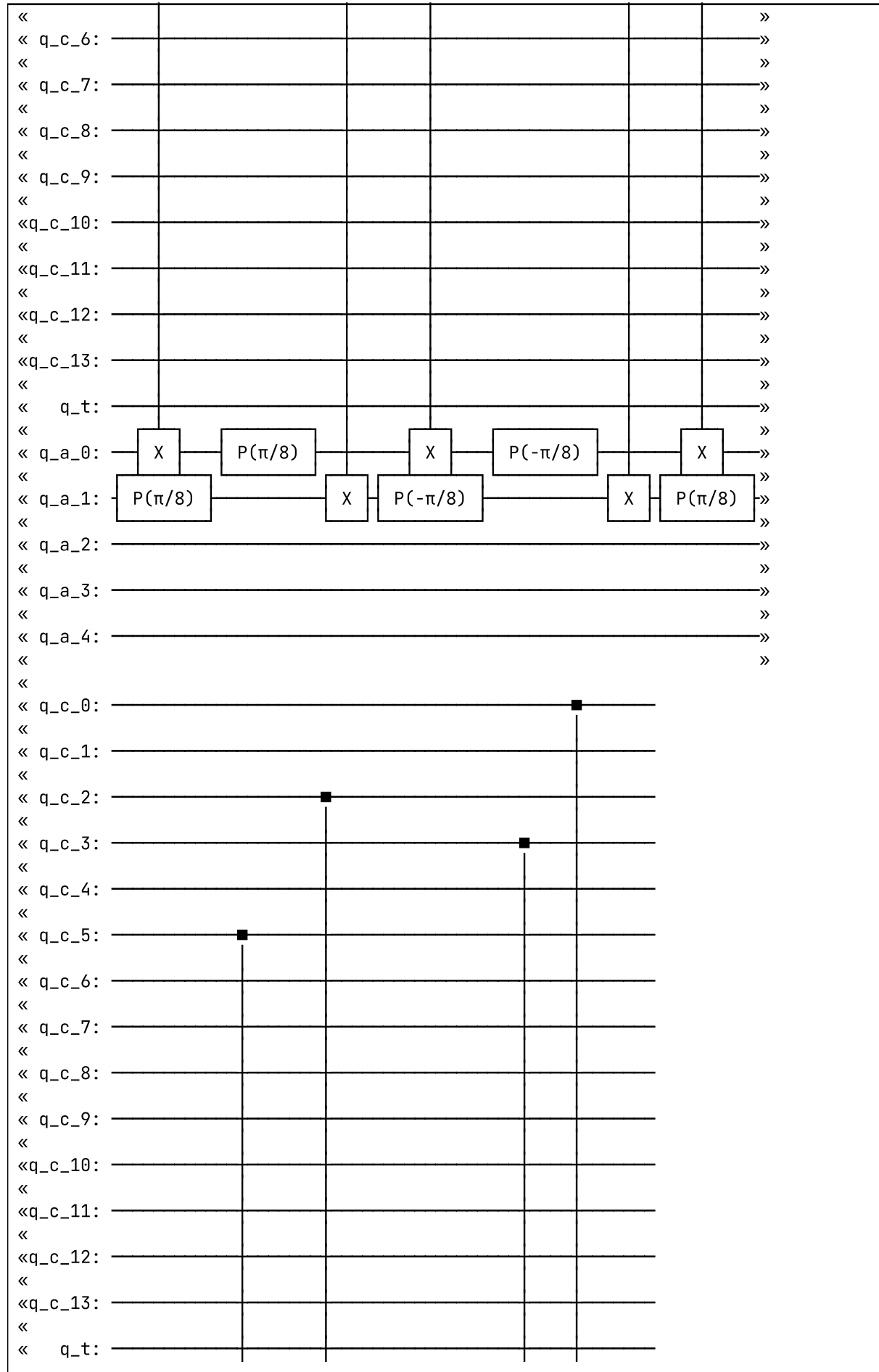



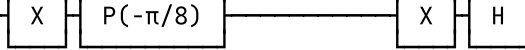










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« q\_a\_0:   
«  
« q\_a\_1:   
«  
« q\_a\_2: \_\_\_\_\_  
«  
« q\_a\_3: \_\_\_\_\_  
«  
« q\_a\_4: \_\_\_\_\_  
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| \_\_\_\_\_

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Process finished with exit code 0
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